

Verification of PUF-based IoT Protocols with AVISPA and Scyther

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Abstract: Paper from 2020 (Buchovecká et al., 2020) suggests protocols suitable for lightweight IoT Devices. They are based on physical unclonable functions (PUF) which among others simplify the problem of key management on simple hardware devices and microcontrollers. These protocols are supposed to authenticate a device and distribute keys safely so that only the intended parties can know the key. We analysed suggested protocols using two automated verification tools AVISPA and Scyther. The analysis shows that there are several issues concerning the authentication property. We demonstrate the results from the tools and describe several attacks that exploit this vulnerability. Finally, we provide modified versions of these protocols that are resistant to those attacks and satisfy authentication as desired.

1 INTRODUCTION

Related Work

Physical Unclonable Functions (PUFs) allowed for the introduction of new cryptographic schemes and protocols that intend to be used in special constrained environments where standard protocols are too expensive in terms of space, energy or power consumption. Such protocols were introduced for example in (Majzoubi et al., 2012), (Idriss and Bayoumi, 2017) or (Chatterjee et al., 2017).

Unfortunately, not all of such proposals indeed satisfy the intended security properties as shown for example in (Braeken, 2018).

Therefore, the need for formal verification is clear. Such analysis can be done by several tools. One of them is called AVISPA and it was used in (Zargar et al., 2021) or (Nimmy et al., 2021). Another one called Scyther was used in (Ray et al., 2016).

Organization of the Paper

We divided the paper into the following sections. First, we give the necessary background on formal verification, automated tools, physical unclonable functions and our formal model of PUF in section 2. Then, we describe original protocols from (Bu-

chovecká et al., 2020) in Section 3. We do the analysis and describe found attacks in section 4. Finally, we suggest corrections and modifications of the original protocols that are necessary to fulfill desired security properties in section 5.

2 BACKGROUND KNOWLEDGE AND TERMINOLOGY

2.1 Dolev-Yao Model

The Dolev-Yao model is named after its authors D. Dolev and A. Yao. It is a formal model used to prove the security properties of cryptographic protocols. Both verification tools we used follow the Dolev-Yao model. This model represents cryptographic primitives as abstract operators with certain properties and it specifies intruder capabilities as follows.

The intruder cannot decrypt a message without the key and he cannot guess a secret key or a nonce. In other words, it says that *cryptography is safe*.

Then, we assume that *the intruder has full control over the network*, specifically he can read, store, block every message, he can build and send messages, he can compose/decompose messages, he can encrypt/decrypt if he has the key, he knows all the public data of the protocol, and he has all the privileges/keys of corrupted agents.

In general, the Dolev-Yao model allows treating cryptography in automated tools, because it abstracts

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cryptography by deterministic operations on abstract terms and simple cancellation rules. This simplification enables the tools to treat larger overall systems automatically than with more detailed models of cryptography (Backes et al., 2006).

2.2 AVISPA+SPAN

AVISPA (Armando et al., 2005) is a tool for automated verification of protocols (Vigano, 2006). It introduces High-Level Protocol Specification Language (HLPSL) in which you implement the protocol as input for AVISPA. You can choose from four different back-ends included in AVISPA to verify the implemented protocol. In case that the back-end finds an attack, Security Protocol ANimator (SPAN) produces a message sequence chart that graphically describes the attack. Otherwise, the back-end evaluates that the protocol is safe.

2.3 Scyther

Similarly as AVISPA, Scyther (Cremers, 2008) is a push-button tool for verification, falsification, and analysis of protocols. It provides a graphical interface for verifying and understanding of a protocol. It also provides a command line and scripting interfaces for large-scale protocol verification tests. It offers state-of-the-art performance and novel features like multi-protocol analysis. It accepts the description of a protocol in easy-to-read language SPDL based on C/Java-like syntax.

We used Scyther as a tool of second-opinion since we encountered some bugs and questionable behavior of AVISPA which slightly undermined our confidence in that tool. Specifically, the results of different back-ends contradicted each other. We describe that in section 5.1.

2.4 Physical Unclonable Function

Physical Unclonable Functions (Herder et al., 2014) offer a physically-based digital fingerprint of a device. The fingerprint is unpredictable and unique for every device and every challenge if used in challenge-response mode. Unfortunately, PUFs are not error-free which can be mitigated by many techniques, and one of them is Error Correcting Codes (ECC).

There are many different types of PUFs. One of them is called SRAM PUF (Böhm et al., 2011). It is based on the behavior of Static Random Access Memory (SRAM) that is available in any digital chip. Each SRAM cell provides a zero or a one after powering the circuit. The subset of such SRAM cells defines

the output of the SRAM PUF. Since each cell tends to be in its preferred state, we get quite stable, yet randomly looking, patterns of 0s and 1s that work as a fingerprint of the chip and the concrete subset of cells on the chip. We can refer to this subset of SRAM cells as a challenge C .

2.5 Security Properties

Let us define several terms that we will use to describe properties of the protocols. Although different formal verification tools may use slightly different definitions, definitions described below should provide as much insight and level of formalism as needed for understanding the attacks. Especially in case of authentication, there are many ways of formal definition with different strength. For more information we refer reader to (Cremers and Mauw, 2012) chapters 4.3 and 8.2 or (Lowe, 1997) – Lowe’s article from 1997 Hierarchy of Authentication Specifications.

We say that protocol ensures *secrecy of message* s if an adversary cannot syntactically deduce s . An agent B *authenticates a message* m if B knows which agent builds m . An agent A *authenticates an agent* B if, after the successful session of the protocol, A knows that he has run the protocol with B . During a protocol session, a *message is fresh* if this message has specifically been built for this protocol session.

2.6 Compromising Adversary

In 1978 (Needham and Schroeder, 1978) Needham-Schroeder Protocol was proposed that achieves mutual authentication of both parties. It was assumed to be secure for over 20 years. In 1989 (Burrows et al., 1989) Burrows, Abadi and Needham confirmed its security using formal methods of verification which was seen as a formal proof of an intuitively straightforward protocol. Surprisingly in 1996 (Lowe, 1995) an attack was found by Gavin Lowe. The reason for that is not a more powerful analysis method but rather extended possibilities of the adversary.

In the eighties, users in the network were assumed to be honest. Later, the view of networks changed. Not all users were necessarily trusted, and so network protocols in a formal analysis should assume that an intruder can play one part in the protocol (or, the intruder has compromised a regular user). We say that a protocol is safe with (resp. without) presence of a *compromising adversary* (or internal intruder) if we (do not) add this extra possibility to the intruder.

The verification tool Scyther during its analysis automatically assumes the presence of a compromising adversary.

3 ORIGINAL PROTOCOLS

Here we describe three protocols and a unique enrolment phase that is supposed to be exchanged through a secure channel before the start of each protocol, which were published in (Buchovecká et al., 2020) (and later in extended form also in (Buchovecká et al., 2022)). We denote Authentication Authority as AA and its public key as PK_{AA} .

3.1 Enrolment Phase

During the Enrolment phase where the AA communicates with some device D1, see Fig. 1, a database DB_{D1} is created and securely stored at the AA. It contains challenge/response pair(s) (C, R) that are measured from the targeted device D1. Specifically for Protocol 1, public key PK_{AA} is stored in the device D1 (lines 5 and 6).

- Common for Protocols 1-3:
1. AA \rightarrow D1: Challenges $(C1, C2, \dots)$
 2. D1: $R1 = \text{PUF}(C1), R2 = \text{PUF}(C2), \dots$
 3. D1 \rightarrow AA: Responses $(R1, R2, \dots)$
 4. AA: Store (C_i, R_i) to DB_{D1}
- Specific only for Protocol 1:
5. AA \rightarrow D1: Public key PK_{AA}
 6. D1: Store (PK_{AA})

Figure 1: Enrolment phase – stores the database of challenge response pairs at authentication authority.

3.2 Protocol 1 Description

Protocol 1 provides authentication of a device D1 to authority AA. See Fig. 2. The authentication authority chooses a challenge-response pair (C, R) from DB_{D1} and sends the challenge C together with a fresh nonce N to device D1. It creates a response $R' = \text{PUF}(C)$ and concatenates it with N . Then, the device encrypts $R' || N$ with the public key PK_{AA} as $CR = E_{PK_{AA}}(R' || N)$ and sends it to AA. In the end, AA decrypts the message and checks if the accepted response R' corresponds to the response R from the database DB_{D1} and it checks that the accepted nonce is the same as the sent one.

Note that R' and R are responses that are from their very nature probabilistic values meaning there is a chance of having a false negative in the protocol. In our formal analysis, we disregard this probabilistic nature and we assume that our PUF construction is perfect. Therefore, instead of symbol \cong in step 5, we could have used just equality $=$, yet we left the description as it was published in the original article.

0. Enrolment phase (secure environment)
1. AA: Choose (C, R) from DB_{D1}
2. AA \rightarrow D1: Challenge C , Nonce N
3. D1: $R' = \text{PUF}(C)$
4. D1 \rightarrow AA: $CR = E_{PK_{AA}}(R' || N)$
5. AA: $(R', N') = D_{SK_{AA}}(CR)$
Compare $(R \cong R')$, Compare $(N = N')$

Figure 2: Protocol 1 provides authentication of a device D1 to authority AA.

3.3 Protocol 2 Description

Protocol 2 is described in Fig. 3. It provides authentication of the device D1 to the authority AA as Protocol 1, but on top of that, it establishes shared symmetric key K for future encrypted communication starting from step 10.

In the beginning, device D1 notifies the authority that it would like to start protocol 2 by sending the message $\text{Call}(D1)$ (step 1). Then, authority generates a random data r , chooses challenge-response pair (C, R) from its database DB_{D1} , creates helper string $H = R \text{ xor } \text{Encode}(r)$ and derives K by key derivation function as $K = \text{KDF}(r)$ (steps 2-5). Authority sends the challenge C and the helper string H to the device (step 6). The device creates the response R' from the accepted challenge as $R' = \text{PUF}(C)$. It obtains the secret random data $r = \text{Decode}(R' \text{ xor } H)$ and derives the shared key $K = \text{KDF}(r)$ (steps 7-9).

Usage of helper data in protocols is described for example in (Delvaux et al., 2014), (Merli et al., 2013) or (Maes et al., 2009).

Notice that it is a key distribution protocol and not a key agreement protocol, since the random data r are generated solely by the AA and distributed to the device xored with the response so that one can determine the value r only with knowledge of the response.

Since we assume that our PUF is perfect, the Encode and Decode functions are in our case just identities. Yet, in real implementation, they implement the usage of Error Correction Code that makes otherwise very probabilistic PUF constructions useful. Therefore, we left them in the description.

3.4 Protocol 3 Description

The last protocol provides mutual authentication between devices D1 and D2 and establishes shared symmetric key K between those devices for future encrypted communication starting from step 19. Similarly, as in protocol 2, it is in fact distribution protocol and authentication authority takes an essential role. See Fig. 4 for the description.

Let us assume that device D1 wants to connect to device D2. It initiates the protocol by sending

0. Enrolment phase (secure environment)
1. $D1 \rightarrow AA$: **Call(D1)**
2. AA: $r = \text{TRNG}()$
3. Choose (C, R) from DB_{D1}
4. $H = R \text{ xor Encode}(r)$
5. $K = \text{KDF}(r)$
6. $AA \rightarrow D1$: **Challenge C, Helper string H**
7. D1: $R' = \text{PUF}(C)$
8. $r = \text{Decode}(R' \text{ xor } H)$
9. $K = \text{KDF}(r)$
10. $D1 \leftrightarrow AA$: **Authentication + Encryption with K**

Figure 3: Description of Protocol 2 that authenticates a device to the authority and distributes the shared key from the authority to the device.

message $\text{Call}(D1, D2)$ to authority AA which identifies both devices in step 1. Authority generates two random components r_{D1} and r_{D2} from the set of preimages of ECC and encodes them, thereby forming randomly chosen codewords. In our case, ECC is just identity since our PUF is error-free. Nevertheless, the code length should in reality correspond to the PUF response length. Then, authority creates helper strings H_{D1} and H_{D2} by xoring the expected PUF responses R_{D1} and R_{D2} to the corresponding codewords. In step 8, both random components are hashed and xored together resulting in $r = \text{Hash}(r_{D1}) \text{ xor } \text{Hash}(r_{D2})$.

Authority then sends triplet with the corresponding challenge, helper data and r to both devices in steps 9 and 10. In addition, it relays the initial request for communication $\text{Call}(D1, D2)$ from D1 to D2. Both devices then create their responses to the accepted challenges as $R'_{Di} = \text{PUF}(C_{Di})$. Devices xor it with helper data H_{Di} and decode it, so they get the random component r_{Di} which they are entitled to (steps 12 and 16). Let us note that they are not able to recreate the random component for the other device. Nevertheless, they can compute its hash (by xoring r with the hash of its own random component), and use it to recover the final shared secret key K (steps 14 and 18).

4 ANALYSIS AND ATTACKS

In this section, we will discuss the results of our analysis and elaborate on found attacks. You can see summarization in Table 1. You can see Just before that, we explain how we model PUF in the verification tools.

4.1 Model of PUF

The aim of AVISPA and Scyther is to verify the logic of protocols and they are abstracted away from implementation details. Therefore, it is not possible to

0. Enrolment phase (secure environment)
1. $D1 \rightarrow AA$: **Call(D1, D2)**
2. AA: $r_{D1} = \text{TRNG}()$
3. $r_{D2} = \text{TRNG}()$
4. Choose (C_{D1}, R_{D1}) from DB_{D1}
5. Choose (C_{D2}, R_{D2}) from DB_{D2}
6. $H_{D1} = R_{D1} \text{ xor Encode}(r_{D1})$
7. $H_{D2} = R_{D2} \text{ xor Encode}(r_{D2})$
8. $r = \text{Hash}(r_{D1}) \text{ xor } \text{Hash}(r_{D2})$
9. $AA \rightarrow D1$: **(C_{D1}, H_{D1}, r)**
10. $AA \rightarrow D2$: **$\text{Call}(D1, D2), (C_{D2}, H_{D2}, r)$**
11. D1: $R'_{D1} = \text{PUF}(C_{D1})$
12. $r_{D1} = \text{Decode}(R'_{D1} \text{ xor } H_{D1})$
13. $\text{Hash}(r_{D2}) = \text{Hash}(r_{D1}) \text{ xor } r$
14. $K = \text{KDF}(\text{Hash}(r_{D1}) || \text{Hash}(r_{D2}))$
15. D2: $R'_{D2} = \text{PUF}(C_{D2})$
16. $r_{D2} = \text{Decode}(R'_{D2} \text{ xor } H_{D2})$
17. $\text{Hash}(r_{D1}) = \text{Hash}(r_{D2}) \text{ xor } r$
18. $K = \text{KDF}(\text{Hash}(r_{D1}) || \text{Hash}(r_{D2}))$
19. $D1 \leftrightarrow D2$: **Authentication + Encryption with K**

Figure 4: Description of Protocol 3 that provides mutual authentication between devices D1 and D2 using central authentication authority which also distributes shared secret key K between both devices for further communication.

Table 1: Table summarizing our results of verification of each protocol without a compromising adversary.

Protocol	1	2	3	1 ext.	2 corr.
secrecy	✓	✓	✓	✓	✓
authent. of D1	✓	×	×	✓	✓
authent. of AA	×	×	×	✓	✓

implement PUF with its errors and we made an assumption that our PUF is perfect, ergo no Error Correction Codes are needed. Also, our perfect PUF has the same formal properties like MAC_K with unique K for every device.

This way, we are able to model the one-wayness property of PUF (MAC is one-way with respect to its input), and also the unclonability property (MAC is also one-way with respect to the key). The per-device unique key represents the uniqueness property of PUF that would normally be derived from manufacturing process variations.

Protocol verification tools usually implement only encryption/decryption algorithms and hash algorithms. Others, like the MAC algorithm, verification tools derive from these two. The most popular way is to concatenate secret key K to the message M and then apply hash, i.e. $\text{MAC}_K(M) = \text{Hash}(M||K)$. For example, this model of MAC was also used by Cas Cremers during its analysis of IKE protocols in (Cremers, 2011). It also corresponds to the way how HMAC is constructed. Let us note that in our case the message M will be in fact a challenge C .

4.2 Protocol 1 Verification

We run the OFMC back-end of AVISPA on Protocol 1. The result of the analysis without a compromising adversary has shown that the protocol is safe. When we assumed the presence of a compromising adversary, AVISPA showed a theoretical attack. Only realization of the theoretical attack that we could think of are the following:

Let us say that the adversary plays the role of authority in one run of the protocol. After accepting the message from device with the secret response, he immediately knows the secret response and is able to impersonate the device in future runs. It is described in Fig. 5.

This attack could happen for example if authority is compromised (during one session) or if we let an adversary inject his PK_{intruder} and the device trusts the adversary in one session.

Nevertheless, these scenarios are unrealistic and this type of protocols where the authority knows the secret material of the device cannot resist these types of attack.

```

% session 1 - between device and
intruder as an authority:
% i -> D1: C, Ni
% D1 -> i: {R, Ni}_pki
%
% session 2 - compromising
authentication of the device:
% AA -> i(D): C, Naa
% i -> AA: {R, Naa}_pkAA
    
```

Figure 5: Attack trace of an attack on Protocol 1 in the presence of a compromising adversary. He runs session 1 as the authority which gives him knowledge of R and then he can impersonate device in session 2 being authenticated by honest authority.

We would like to also point out that in this protocol a device authenticates to the authority, but not the other way around. In other words, the devices cannot know if the first message was sent by the authority, therefore an adversary can easily pretend to be the authority. We suggest an extension of the protocol 1 providing mutual authentication in next section.

4.3 Protocol 2 Verification

This protocol correctly protects the confidentiality of intended secret messages, but unfortunately, it does not provide the assumed authentication of the device. We found an attack on authentication property when we analysed it with AVISPA. Screenshot of AVISPA

with an attack is in Fig. 6. According to definitions from (Lowe, 1997), the attack breaks aliveness – the weakest form of authentication.

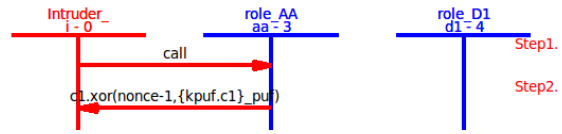


Figure 6: Screenshot from AVISPA with an attack on Protocol 2 breaking authentication property – aliveness.

We then analysed it and constructed two different approaches how intruder could take advantage of this vulnerability. Description of the first variant is in Fig. 7. Here, the device is not part of the communication at all. Yet the authority trusts the other participant to be the device. The problem is that the device does not prove itself to the authority in any way (it does not even reply), hence the authority cannot really authenticate the device.

Another way how to exploit this error is by completing the protocol with both roles (authority and device) but ending up with different keys for each of them. See Fig. 8. The problem is that at the end of the protocol both roles will think they have the same key, but they do not verify it.

Let us also note, that if a key is distributed in a protocol, it is essential to authenticate the party that the key comes from or at least authenticate the key. Otherwise, the accepting party cannot trust this key (and its origin). In other words, one cannot achieve safe key distribution if the accepting role does not authenticate the key and does not verify his freshness (otherwise replay attack might be possible). Unfortunately, the original protocol is not (actually it was not supposed to be) constructed in that way, that these properties are also achieved. In the next section, we suggest a correction of the protocol fulfilling these properties.

4.4 Protocol 3 Verification

After modeling Protocol 3 in AVISPA, we quickly found an attack on authentication properties. Screen-

0. Enrolment phase (secure environment)
1. **I** → **AA**: **Call(D1)**
2. **AA**: $r = \text{TRNG}()$
3. Choose (C, R) from DB_{D1}
4. $H = R \text{ xor Encode}(r)$
5. $K = \text{KDF}(r)$
6. **AA** → **I(D1)**: **Challenge C, Helper string H**

Figure 7: Attack v1 on Protocol 2 by capturing.

0. Enrollment phase (secure environment)
1. **D1** → **AA**: **Call(D1)**
2. **AA**: $r = \text{TRNG}()$
3. Choose (C,R) from DB_{D1}
4. $H = R \text{ xor Encode}(r)$
5. $K = \text{KDF}(r)$
- 6a. **AA** → **I(D1)**: **Challenge C, Helper string H**
- 6b. **I** → **D1**: **Challenge C, Helper string H_{tampered}**
7. **D1**: $R' = \text{PUF}(C)$
8. $r_{\text{tampered}} = \text{Decode}(R' \text{ xor } H_{\text{tampered}})$
9. $K_{\text{tampered}} = \text{KDF}(r_{\text{tampered}})$
10. **D1** ↯ **AA**: **Authentication + Encryption with K**

Figure 8: Attack v2 on Protocol 2 by tampering.

shot is in Fig. 9. Again, according to formal definitions from (Lowe, 1997), the attack breaks aliveness of D1 – the weakest form of authentication.

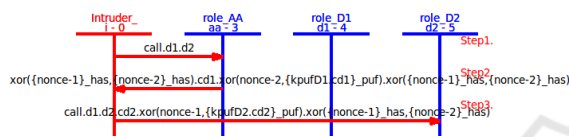


Figure 9: Screenshot from AVISPA with an Attack on Protocol 3 breaking authentication property – aliveness of D1.

Subsequent analysis of the results provided by AVISPA showed that Protocol 3 suffers from a similar error as protocol 2. After receiving public information from a device, authority responds to both devices. The necessary information to derive the shared key lies in these responses. Unfortunately, that does not authenticate the messages and also it does not ensure its freshness.

The original protocol means to achieve mutual authentication of devices, but there is no stated communication between them. How can devices know that they have the same distributed key? How can one of them know that the other one obtained some key at all?

The first variant of an attack on Protocol 3, see Fig. 10, consists of impersonating D1 by sending initial constant Call to authority by adversary and capturing the message for device D1. Since message for device D2 would be correct, device D2 would assume it successfully shares the fresh secret key K ready to safely communicate with device D1, but device D1 won't be even participating in the communication.

In the second variant of an attack, see Fig. 11, an adversary tampers one of the messages, making one of the devices accept a false key. Of course, an adversary could tamper with messages for both devices as well. Since devices do not authenticate the messages, both devices blindly believe that they share the same secret key K at the end of the protocol, which is not true.

0. Enrolment phase (secure environment)
1. **I(D1)** → **AA**: **Call(D1, D2)**
2. **AA**: $r_{D1} = \text{TRNG}()$
3. $r_{D2} = \text{TRNG}()$
4. Choose (C_{D1}, R_{D1}) from DB_{D1}
5. Choose (C_{D2}, R_{D2}) from DB_{D2}
6. $H_{D1} = R_{D1} \text{ xor Encode}(r_{D1})$
7. $H_{D2} = R_{D2} \text{ xor Encode}(r_{D2})$
8. $r = \text{Hash}(r_{D1}) \text{ xor Hash}(r_{D2})$
9. **AA** → **I(D1)**: (C_{D1}, H_{D1}, r)
10. **AA** → **D2**: **Call(D1,D2), (C_{D2}, H_{D2}, r)**
11. **D2**: $R'_{D2} = \text{PUF}(C_{D2})$
12. $r_{D2} = \text{Decode}(R'_{D2} \text{ xor } H_{D2})$
13. $\text{Hash}(r_{D1}) = \text{Hash}(r_{D2}) \text{ xor } r$
14. $K = \text{KDF}(\text{Hash}(r_{D1}) \parallel \text{Hash}(r_{D2}))$
15. **D1** ↯ **D2**: **Authentication + Encryption with K**

Figure 10: Attack v1 on Protocol 3 by capturing.

0. Enrolment phase (secure environment)
1. **D1** → **AA**: **Call(D1, D2)**
2. **AA**: $r_{D1} = \text{TRNG}()$
3. $r_{D2} = \text{TRNG}()$
4. Choose (C_{D1}, R_{D1}) from DB_{D1}
5. Choose (C_{D2}, R_{D2}) from DB_{D2}
6. $H_{D1} = R_{D1} \text{ xor Encode}(r_{D1})$
7. $H_{D2} = R_{D2} \text{ xor Encode}(r_{D2})$
8. $r = \text{Hash}(r_{D1}) \text{ xor Hash}(r_{D2})$
9. **AA** → **D1**: (C_{D1}, H_{D1}, r)
- 10a. **AA** → **I(D2)**: **Call(D1,D2), (C_{D2}, H_{D2}, r)**
- 10b. **I(AA)** → **(D2)**: **Call(D1,D2), $(C_{D2}, H_{D2}, r_{\text{tampered}})$**
11. **D1**: $R'_{D1} = \text{PUF}(C_{D1})$
12. $r_{D1} = \text{Decode}(R'_{D1} \text{ xor } H_{D1})$
13. $\text{Hash}(r_{D2}) = \text{Hash}(r_{D1}) \text{ xor } r$
14. $K = \text{KDF}(\text{Hash}(r_{D1}) \parallel \text{Hash}(r_{D2}))$
15. **D2**: $R'_{D2} = \text{PUF}(C_{D2})$
16. $r_{D2} = \text{Decode}(R'_{D2} \text{ xor } H_{D2})$
17. $\text{Hash}(r_{D1})_{\text{tampered}} = \text{Hash}(r_{D2}) \text{ xor } r_{\text{tampered}}$
18. $K_{\text{tampered}} = \text{KDF}(\text{Hash}(r_{D1})_{\text{tampered}} \parallel \text{Hash}(r_{D2}))$
19. **D1** ↯ **D2**: **Authentication + Encryption with K**

Figure 11: Attack v2 on Protocol 3 by tampering.

5 SUGGESTED IMPROVEMENTS

In this section, we suggest extension of Protocol 1 that offers mutual authentication (without a compromising adversary), since in many cases unilateral authentication may not be enough, and we analyse this protocol by verification tools AVISPA and Scyther. Then we suggest correction and extension of Protocol 2 providing mutual authentication. Former protocol offered just unilateral authentication, but we argued that mutual authentication is needed since it is necessary to authenticate the key from authority as well. You can see the results of different back-ends in Table 2.

Table 2: Table summarizing concrete results of different back-ends of our suggested protocols without a compromising adversary.

Back-end	Protocol 1 – ext.	Protocol 2 – corr.
OFMC-64bit	UNSAFE ¹	SAFE
OFMC-32bit	SAFE	SAFE
CI-ATSE	SAFE	SAFE

5.1 Protocol 1: Extension

Here we suggest extension of the protocol 1 providing mutual authentication in Fig. 12. We add creating random nonce Nb by device D1 that is sent to authority AA in step 4. Authority signs it and sends it back to the device with its identity in step 6. Thanks to randomness (in verification tools modeled as uniqueness) of this nonce generated by the device, it would be sure that the message is fresh and could not be replayed from later runs. Result of its analysis by AVISPA back-ends CI-ATSE and OFMC-32bit says it is safe.

0. Enrolment phase (secure environment)
1. AA: Choose (C,R) from DB_{D1}
2. AA → D1: C, N
3. D1: R' = PUF(C)
4. D1 → AA: CR = E_{PK_AA}(Nb || R' || N)
5. AA: (R', N') = D_{SK_AA}(CR)
Compare(R ≈ R'), Compare(N = N')
6. AA → D1: Sign_{SK_AA}(D1 || Nb)

Figure 12: Extension of the protocol 1 that provides mutual authentication without a compromising adversary.

This protocol does not offer safe mutual authentication with compromising adversary. If Intruder would play a role of authority in one session, he would (similarly as in Protocol 1 Fig. 5) obtain the secret response R. Then it could imitate the device in another future session. Note that for this reason its safety could not be fully proved by the verification tool Scyther that automatically takes into account a compromising adversary. It can be seen in Fig. 13.

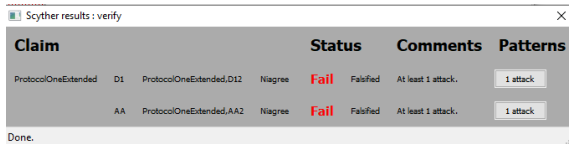


Figure 13: Screenshot of Scyther results when verifying Protocol 1 – extension with presence of a compromising adversary.

When we tested Protocol 1 – extension with AVISPA, we came across an interesting problem. Dif-

¹As we comment later, the result (i.e. unsafe) is most probably caused by a mistake in the back-end OFMC 64-bit version.

ferent back-ends gave us different results contradicting each other. CI-ATSE returned that the protocol is SAFE and no attack was found. The same result came from OFMC-32bit version. Surprisingly, OFMC-64 bit version returned an attack that assumed just one session of the protocol and it consisted of just forwarding messages between the device and authority by an intruder, see Fig. 14. Since we follow Dolev-Yao model in which "intruder is the network", this cannot be seen as valid attack. Therefore, we believe that it is caused by a bug in the program and our protocol 1 - extension is secure without a compromising adversary as CI-ATSE and OFMC-32 bit version confirmed.

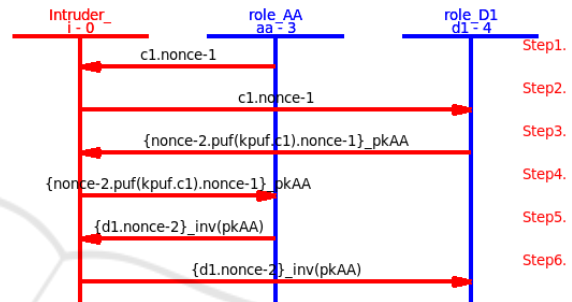


Figure 14: Screenshot of AVISPA with the (False?) Attack on Protocol 1 – extension by OFMC-64 bit version (contradicting the result of CI-ATSE and OFMC-32 bit version).

5.2 Protocol 2: Correction

We tried to modify original protocol 2 in such a way that it will, in fact, provide authentication of the device D1 and on top of that authentication of the authority AA as well. Our suggested modification of Protocol 2 can be seen in Fig. 15.

We added random nonce Nd created by D1 and sent to AA in step 1. In step 6, AA creates random nonce NA and among the challenge C and Helper string H it also sends data (AA,D1,Nd,Na) encrypted by symmetric key K = KDF(r). Lastly, we added new step number 10, where D1 sends a nonce Na encrypted with the key K to AA.

Nonce Na gives assurance to AA that D1 owns the key K and that D1 recently (after Na was generated) used this key to encrypt Na freshly generated by AA. Similarly, nonce Nd gives assurance to D1 that AA owns the key K and recently used this key to encrypt Nd freshly generated by D1.

We analysed our correction of Protocol 2 with backends OFMC-64 bit version, OFMC-32 bit version, and CI-ATSE. All of them returned the same result that the protocol is safe.

Similarly to extension of Protocol 1, this protocol is not safe with assumption of compromising adver-

0. Enrolment phase (secure environment)
1. $D1 \rightarrow AA$: $Call(D1, Nd)$
2. AA: $r = TRNG()$
3. Choose (C, R) from DB_{D1}
4. $H = R \text{ xor Encode}(r)$
5. $K = KDF(r)$
6. $AA \rightarrow D1$: $Challenge C, Helper string H, Enc_K(AA, D1, Nd, Na)$
7. D1: $R' = PUF(C)$
8. $r = Decode(R' \text{ xor } H)$
9. $K = KDF(r)$
10. $D1 \rightarrow AA$: $Enc_K(Na)$
11. $D1 \leftrightarrow AA$: $Authentication + Encryption with K$

Figure 15: Description of Protocol 2 – correction that provides mutual authentication without compromising adversary.

sary. If one session is run with Intruder as authority, it gains the response R . Thanks to that, it can impersonate the device in another run of the protocol.

5.3 Compromising Adversary as Too Strong for PUF-based Protocols

We believe that no small change of any of the protocols would make it safe with presence of a compromising adversary, since the safety of both protocols utterly rely on the fact that the response is known just to the device and the authority.

Compared to Diffie-Hellman key-exchange protocol that provides forward secrecy, our key-distribution PUF-based protocol does not. Since the response is the only long-term secret between device and authority and this response is the only protection of session secrets like r or $K=KDF(r)$, protocol does not satisfy (weak) perfect forward secrecy. If the response is compromised, all the communication is then public if the adversary just recorded the messages.

Even more of a concern is the fact that compromising just the session secret r from just one recorded session makes the long-term secret response R derivable, and consequently all other session keys as well.

Nevertheless, we believe that the model (i.e. in the presence of compromising adversary) is too strong for this type of protocol. The discussion was motivated by Scyther that does assume the model automatically, and therefore returned negative results even for otherwise safe protocols.

6 CONCLUSION

We explained the security problems with original protocols, and we showed the results of formal analysis.

This analysis was done with two tools for formal verification AVISPA and Scyther. We also constructed several attacks exploiting the vulnerabilities.

Then, we proposed new protocols that intend to achieve security property mutual authentication and, in the second protocol, also secrecy of the distributed key. We successfully verified these protocols with the tool AVISPA. During this analysis, we encountered wrong behavior of AVISPA whose back-ends contradicted each other. That was caused probably due to a bug.

To compensate this discrepancy we also conducted formal verification by another verification tool Scyther whose natural behavior is to apply the model with compromising adversary. After consideration we concluded that this model is unreasonably strong for our case where authority must know the secret responses of the device.

To conclude our paper, we repaired and strengthened original protocols that now provides all desired security properties.

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