Predicting Multiple Traffic Features using a Spatio-Temporal Neural Network Architecture

Bogdan Ichim^{1,2} and Florin Iordache¹

¹Faculty of Mathematics and Computer Science, University of Bucharest, Str. Academiei 14, Bucharest, Romania ²Simion Stoilow Institute of Mathematics of the Romanian Academy, Str. Calea Grivitei 21, Bucharest, Romania

- Keywords: Long Short-Term Memory Network (LSTM), Graph Convolutional Network (GCN), Neural Networks, Traffic Models, Time-Series.
- Abstract: In this paper we present several experiments done with a complex spatio-temporal neural network architecture, for three distinct traffic features and over four time horizons. The architecture was proposed in (Zhao et al., 2020), in which predictions for a single traffic feature (i.e. speed) were investigated. An implementation of the architecture is available as open source in the StellarGraph library (CSIRO's Data61, 2018). We find that its predictive power is superior to the one of a simpler temporal model, however it depends on the particular feature predicted. All experiments were performed with a new dataset, which was prepared by the authors.

1 INTRODUCTION

Traffic forecasting is the process of studying traffic features (including standard data like flow, speed and occupancy) and predicting their trends over a short or long interval of time. It plays an important role inside a modern traffic management system, but also provides information in advance for traffic participants, allowing them to choose time optimal travel routes. Overall, it is a key element for improvements of the travel efficiency.

However, performing traffic forecasting is a quite challenging undertaking. There exist complex spatio-temporal interdependencies that affect its performance.

In this paper we present experiments done with a complex spatio-temporal neural network architecture which was very recently proposed in (Zhao et al., 2020), its implementation called GCN-LSTM being made available as open source in the StellarGraph library (CSIRO's Data61, 2018).

In (Zhao et al., 2020) the authors made predictions only for speed data, this being the only temporal traffic feature available in the two datasets used by the authors. We wanted to see if this architecture delivers also superior performance for forecasting other temporal traffic features. Therefore we have prepared a new dataset using data publically available from the Caltrans Performance Measurement System (PeMS, 2019). This new dataset includes three time-series of traffic features: flow, speed and occupancy. Then we have compared the predictions made by the more complex GCN-LSTM model with the predictions made with a simpler LSTM model for all three temporal traffic features and for various time horizons. We have found that, in almost all experiments (with just one exception), the GCN-LSTM model provides better predictions.

Therefore, the contributions in this paper are the following:

- We have prepared a new dataset. It will be useful also for other experiments. This new dataset contains real time-series for three different traffic features;
- We have studied the effect on predictions of various hyperparameters settings for the more complex GCN-LSTM model. For finding the best values, we have made experiments with several different parameters settings for the amount of hidden units on both the GCN and the LSTM layers and we automatically select the best of them for making predictions.
- We have investigated the suitability of the GCN-LSTM model for making predictions on various new time-series of traffic features,

Ichim, B. and Iordache, F.

Predicting Multiple Traffic Features using a Spatio-Temporal Neural Network Architecture.

DOI: 10.5220/0011062900003191

In Proceedings of the 8th International Conference on Vehicle Technology and Intelligent Transport Systems (VEHITS 2022), pages 331-337 ISBN: 978-989-758-573-9; ISSN: 2184-495X

Copyright © 2022 by SCITEPRESS - Science and Technology Publications, Lda. All rights reserved

different from the (only) speed time-series which were studied in (Zhao et al., 2020).

The prepared dataset, together with the implementation used for experiments, is available on demand from the authors.

2 RELATED WORK

Forecasting traffic features in order to build intelligent traffic management systems is a major research topic nowadays. There are many traffic forecasting approaches which were investigated by various authors. Nowadays, following the rapid development in the field of deep learning (Silver et al., 2016), (Silver et al., 2017), (Moravčík et al., 2016), new neural networks architectures have received particular attention. When benchmarked versus other models, they are capable of achieving the top results.

Many of the old approaches are forecasting just one temporal feature. Others ignore completely the spatial features, behaving like the traffic information is not at all constrained by the traffic infrastructure. However, it is quite clear that fully using both the spatial and all available temporal information is the answer for performant traffic forecasting.

The traffic information is inherently related to graph like domains, due to the inherent topology of the roads networks. In the recent years a new architecture of neural networks, called Graph Convolutional Network (GCN), was developed in order to deal with this kind of information. It is a generalization of the standard Convolutional Neural Networks (CNN) architecture in the case of data available on graph domains. For more about GCN we point the reader to (Bruna et al., 2014), (Henaff et al., 2015), (Atwood and Towsley, 2016), (Niepert et al., 2016), (Kipf and Welling, 2017) and (Hechtlinger et al., 2017). Remark that, since its introduction, the GCN architecture has proven superior performance for many applications.

The ability of GCN to handle information on graph domains has motivated several authors to develop various GCN architectures for forecasting traffic features. One of the first attempts in this direction was made by (Li et al., 2018), the authors proposing a model that can make use of the spatial features by computing random walks on graphs. This was quickly followed by several papers, like for example (Yu et al., 2018), (Zhao et al., 2020) and (Zhang et al., 2020), in which various authors propose different spatio-temporal neural network architectures for traffic forecasting. In general, in these papers only one particular temporal feature (i.e. speed) was used for training and predicting.

Following this line of research, in this paper we investigate if one particular spatio-temporal neural network architecture may be used for forecasting other temporal traffic features and if it provides similar performance.

3 METHODOLOGY

3.1 Problem Statement

The scope of this paper is to simultaneously predict multiple traffic features over a certain time horizon using both the historical traffic data collected by sensors and the spatial information about the location of the sensors on the roads. More precisely, we are interested in predicting the following traffic features: flow, speed and occupancy. These features are simultaneously collected in the data available from the Caltrans Performance Measurement System (PeMS, 2019).

Let *S* be the number of sensors in the data. We use a matrix $A \in \mathbb{R}^{S \times S}$ for representing the spatial information about the sensors. The matrix *A* contains weights $a_{ij} \in [0,1]$ and it is called the *adjacency matrix*. The weight a_{ij} is set to be 0 if there is a significant distance or there is no road connection between the two sensors *i* and *j*. It is set to be close to 1 if there exist a road connection between the two sensors *i* and *j* and also the distance between them is rather small.

Let *N* be the number of samples. For each feature *f* the *S* time-series collected by the sensors are contained in a *feature matrix* $B_f \in \mathbb{R}^{S \times N}$. Then, at a certain time *t*, the vector $B_{f,t} \in \mathbb{R}^S$ contains the values collected by all sensors for the feature *f*.

Let T be a time horizon. Assuming that an adjacency matrix A and a feature matrix B_f are given, then the problem of spatio-temporal forecasting of the traffic feature f for the time horizon T is the problem of learning a mapping function m (i.e. a model) such that

$$B_{f,t+T} \approx m\left(A; \left(B_{f,t-n}, \dots, B_{f,t-1}, B_{f,t}\right)\right).$$

3.2 The Architecture of GCN-LSTM Model

The key idea behind the construction of a spatiotemporal neural network is illustrated in Figure 1. Assume that the nodes 1, 2, 3 in the graph pictured below represent three traffic sensors. A certain traffic feature read by sensor 2 at timestamp t may explicitly be related (by spatial connections) to the data read by sensors 1 and 3 at timestamp t, and to the data read by sensor 2 at timestamp t - 1 (by the temporal connection). Moreover, there exist implicit spatio-temporal connections with the data read by sensors 1 and 3 at timestamp t - 1.

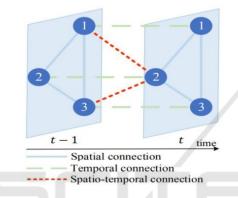


Figure 1: The spatial and temporal connections among sensors arranged in a graph.

The architecture of the GCN-LSTM model which is available as open source in the StellarGraph library (CSIRO's Data61, 2018) was inspired by the ideas proposed in (Zhao et al., 2020) and it is illustrated in Figure 2.

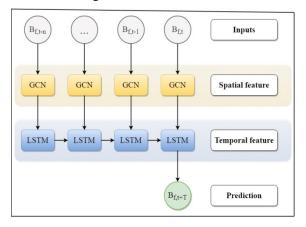


Figure 2: The architecture of the GCN-LSTM model. For each feature f the S time-series are used as input and the final prediction is obtained by passing them through the GCN and the LSTM layers.

According to (Zhao et al., 2020) and (CSIRO's Data61, 2018) the GCN-LSTM model consists of two distinct parts: the GCN layers and the LSTM layers. The number and the size of GCN layers and the LSTM layers, as well as the number of LSTM cells are user defined. Remark that Gated Recurrent Units (GRU) are used in (Zhao et al., 2020) instead of LSTM, however in practice there are not any significant differences between them and are equally effective for various tasks. The basic operating principles of both the GRU and LSTM are approximately the same, according to (Chung et al., 2020).

As can be seen in Figure 2, the GCN layers are used first in order to capture the spatial relationships between sensors. The information is added to the (temporal) information contained by the inputted time series. Remark that this part of the model can be adapted for predicting the value of a certain traffic feature on a future timestamp based only on its current values across the sensors graph (at single timestamp). However, the temporal information is also very important for predictions, so for obtaining the best results a subset of the time-series of values of the traffic feature (as measured at several previous timestamps across the sensors) should be used in order to predict its value at a future timestamp. For achieving this, in a second step the time-series (now augmented with spatial features) are inputted into the LSTM layers. (The number of LSTM cells is given by the length of the subset of the time-series used for training.) The final results are obtained by passing through a dropout and a dense layer. According to experimental results (CSIRO's Data61, 2018), their usage leads to improvement in performance and prevents overfitting.

In summary, the GCN-LSTM model may be used for capturing both the spatial and the temporal dynamics.

3.3 Dataset

For our experiments we have prepared a new dataset using traffic data collected from various roads in the State of California. The data is aggregated from sensors positioned on the freeways of the state and it is stored and publically available in the Caltrans Performance Measurement System (PeMS, 2019), a web platform where users can analyse and export traffic information. The data was automatically collected from the website using a Python script. Since the PeMS data contains many sensors for which the values of the corresponding features are not measured, but instead are imputed by the system or simply not available, one important step in preparing the dataset was to choose several sensors for which as many as possible real observed values are available and which are also relatively close together. Using the plot on a map of the sensors and their associated percentage of real observed values, 40 sensors found in all directions of a 4-way interchange have been manually selected. They are represented in Figure 1.



Figure 3: Map of the manually selected sensors. The colours represent the corresponding traffic direction.

For the selected sensors, our dataset contains time-series for all the traffic features studied in this paper, i.e. flow, speed and occupancy. The time period included in the dataset is from the 1st of April to the 30th of April 2019. For each sensor measurements are done every 5 minutes, so that a full day of measurements contains 288 observations.

The system also offers a metadata file which contains structured descriptions of each individual sensor. From the data provided for each sensor the following features are useful for computing spatial information: freeway number, direction, latitude and longitude.

3.4 Technical Implementation

For the implementation of the machine learning models the Python libraries Tensorflow, Keras and StellarGraph were used. Tensorflow (Google Brain, 2016) is a library developed by Google for implementing machine learning applications. On top of Tensorflow, another package has been built, named Keras (Chollet, 2015). It contains implementations of machine learning algorithms that are very popular and may be used to define and train models that combine them, as layers. StellarGraph (CSIRO's Data61, 2018) is another library based on TensorFlow that aims to help implementing graph convolutional neural network architectures. The open source implementation in StellarGraph of the architecture proposed in (Zhao et al., 2020) was used for the experiments presented in this paper.

4 EXPERIMENTS

4.1 **Performance Metrics**

For the purpose of measuring the performance of the tested models, we have used in our experiments three standard performance metrics that evaluate the distance between the ground truth (i.e. the real, as measured in traffic feature y_i) and the computed model prediction for the same feature. Assume that the testing dataset contains N samples (epochs) of the form (x_t, y_t) and m is the model under consideration. Denote by $\overline{y_t}$ the mean of y_t . Then the prediction of the model for y_t is $m(x_t)$ and we have:

Root Mean Squared Error (RMSE):

$$RMSE(m) = \sqrt{\frac{1}{N} \sum_{t=1}^{N} (y_t - m(x_t))^2};$$

Mean Absolute Error (MAE):

$$AE(m) = \frac{1}{N} \sum_{t=1}^{N} |y_t - m(x_t)|;$$

N

The Coefficient of Determination (R^2) :

$$R^{2}(m) = 1 - \frac{\sum_{t=1}^{N} (y_{t} - m(x_{t}))^{2}}{\sum_{t=1}^{N} (y_{t} - \overline{y_{t}})^{2}}$$

More precisely, the first two metrics are measuring the model prediction error. They should be interpreted as follows: the smaller is the number computed, the better is the model. The capability of the model to make good predictions is measured by the coefficient of determination. Its interpretation is: the closer to 1 is the number computed (by definition it is always smaller than 1), the better is the model.

4.2 **Tuning Model Parameters**

For hyperparameters tuning a grid search is done in order to find the best amount of hidden units on both the GCN and the LSTM layers. The best settings are automatically selected for making predictions.

Table 1: Measuring the GCN-LSTM performance for predicting flow with variable amount of hidden units and under different time horizons.

Time	GCN	LSTM			
		64	128	256	
15 min	16	25.55	21.69	22.88	
	32	23.97	23.38	21.18	
	64	24.45	22.57	21.51	
30 min	16	28.29	26.80	27.22	
	32	31.55	27.85	26.24	
	64	26.66	25.74	24.86	
45 min	16	30.99	27.56	28.49	
	32	29.41	28.50	28.27	
	64	29.39	30.06	29.02	
60 min	16	33.55	34.70	32.50	
	32	32.78	33.71	30.36	
	64	33.36	29.87	30.33	

Table 2: Measuring the GCN-LSTM performance for predicting speed with variable amount of hidden units and under different time horizons.

Time	GCN	LSTM			
Time		64	128	256	
15 min	16	51.90	51.77	48.74	
	32	50.00	49.10	46.48	
	64	48.95	49.76	43.60	
30 min	16	80.46	74.87	77.11	
	32	82.95	78.08	72.43	
	64	79.29	77.48	75.94	
45 min	16	95.26	94.33	97.12	
	32	95.75	93.23	93.94	
	64	96.05	94.80	90.07	
60 min	16	111.20	106.79	123.63	
	32	110.45	107.35	111.23	
	64	117.64	106.60	114.93	

Table 3: Measuring the GCN-LSTM performance for predicting occupancy with variable amount of hidden units and under different time horizons.

Time	GCN	LSTM			
		64	128	256	
15 min	16	27.91	24.51	25.28	
	32	27.37	24.46	24.58	
	64	26.53	24.86	22.64	
30 min	16	31.42	30.81	30.26	
	32	31.80	30.04	30.37	
	64	31.70	30.75	30.45	
45 min	16	34.97	34.08	34.10	
	32	34.23	34.65	34.46	
	64	34.66	33.50	35.28	
60 min	16	38.43	37.98	38.95	
	32	37.35	37.43	37.34	
	64	38.25	36.74	36.07	

The optimal number of hidden units found for each feature and under each time horizon is marked by bold numbers in the Tables 1, 2 and 3. Note that the MSE numbers in these tables are scaled; smaller numbers indicate better performance of the model.

4.3 Experimental Results

The performance of the GCN-LSTM model is compared with the performance of a LSTM model (Hochreiter et al., 1997), which is used as a baseline. This allows us to see the combined spatio-temporal prediction capability of the model.

The final results of our experiments are contained in Table 4. We have compared the predictions made by the two models for 4 times horizons (15 min., 30 min., 45 min. and 60 min) and for 3 different traffic features (flow, speed and occupancy). From the total of 12 experiments made, the GCN-LSTM model has provided better results

Table 4: Experimental Results.

Time	Metric	LSTM		GCN_LSTM			
	Metric	flow	speed	occupancy	flow	speed	occupancy
15 min	RMSE	48.7111	6.4772	0.0492	42.5435	7.1176	0.0433
	MAE	34.3575	3.5623	0.0273	30.5658	4.3369	0.0217
	\mathbb{R}^2	0.9396	0.8142	0.6452	0.9471	0.7757	0.7253
30 min	RMSE	56.0602	9.5153	0.0549	46.9174	8.8095	0.0485
	MAE	40.6417	5.4586	0.0329	34.1318	5.2449	0.0257
	R ²	0.9077	0,5993	0.5568	0.9354	0.6566	0.6543
45 min	RMSE	62.9085	10.4843	0.0581	48.1666	8.9197	0.0499
	MAE	47.1767	6.3406	0.0364	35.2929	5.5909	0.0278
	R ²	0.8833	0.5139	0.5061	0.9319	0.6482	0.6342
60 min	RMSE	71.9628	11.5291	0.0609	51.2077	9.8415	0.0501
	MAE	54.5468	7.6336	0.0394	37.9371	6.0044	0.0277
	R ²	0.8466	0.4126	0.4548	0.9223	0.5720	0.6321

than the LSTM model in 11 experiments. There exists 1 experiment (marked with italics in Table 4) in which the results obtained with the LSTM model were superior.

4.4 Visual Interpretation of the Results

For providing a better understanding of the results, we have selected one particular sensor and the predictions made by the two models for the 60 minutes time horizon on a 2-days subset of test set are visualized in the Figures 2, 3 and 4.

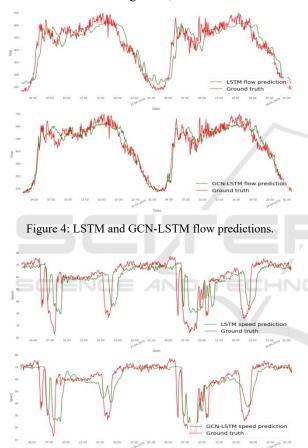


Figure 5: LSTM and GCN-LSTM speed predictions.

Together with the numerical data for performance in Table 4, these figures show:

 Especially over longer time horizons the more complex spatio-temporal neural network architecture has better prediction capability than the simpler temporal neural network architecture. In other words, adding the spatial information to the model leads to a significant improvement of its predictive power;

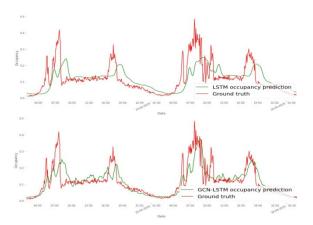


Figure 6: LSTM and GCN-LSTM occupancy predictions.

• The prediction performance depends on the predicted traffic feature. As one can clearly see by comparing Figures 2 and 3, as well as from Table 4, there exist a difference in the performance of both models for predicting flow and speed. The flow predictions of both models are significantly better than those for speed.

5 CONCLUSIONS AND FUTURE WORK

In this paper we present several experiments done with a complex spatio-temporal neural network architecture, which was initially proposed in (Zhao et al., 2020), for 3 distinct traffic features and over 4 time horizons. First, we have found that, in almost all cases, the predictive power of this new architecture is superior to the one of a simpler temporal model. We conclude that there exists strong evidence that adding the spatial information is very important. Second, unlike in the setup considered in (Zhao et al., 2020) and also in other related papers (where only one traffic feature is investigated), we were interested to study the performance of the architecture for various traffic features, all of them being important for example when building a modern traffic management system. We have found that the architecture *does not deliver* uniform performance across all traffic features, its performance seem to depend heavily on the particular feature used.

Our future work plan is to conduct more experiments with several architectures proposed very recently by various authors, as for example in (Li et al., 2018), (Yu et al., 2018) and (Zhang et al., 2020). We hope to find an architecture that *does*

deliver uniform performance, independent on the particular feature predicted. Since we have seen that using spatial information in almost all studied cases improves the overall performance of the model, we also intend to experiment with new, better ways of processing it.

ACKNOWLEDGEMENTS

This work was partially supported by a grant of the Romanian Ministry of Education and Research, CCCDI - UEFISCDI, project number PN-III-P2-2.1-PTE-2019-0817, within PNCDI III.

REFERENCES

- Atwood, J., Towsley, D. (2016). Diffusion-convolutional neural networks. In NIPS'16, Proceedings of the 30th International Conference on Neural Information Processing Systems, 2001 – 2009.
- Bruna, J., Zaremba, W., Szlam, A., LeCun, Y. (2014). Spectral Networks and Locally Connected Networks on Graphs. In *ICLR 2014, Proceedings of the 2th International Conference on Learning Representations*, pages 1 – 14.
- Chollet, F., & others (2015). Keras. Available online at: https://github.com/fchollet/keras.
- Chung, J., Gulcehre, C., Cho, K., Bengio, Y. (2014). Empirical Evaluation of Gated Recurrent Neural Networks on Sequence Modeling. Presented in NIPS 2014, Deep Learning and Representation Learning Workshop. Preprint arXiv: 1412.3555.
- CSIRO's Data61 (2018). StellarGraph Machine Learning Library. Online at https://stellargraph.readthedocs.io/.
- Google Brain (2016). TensorFlow: A system for largescale machine learning. In OSDI'16, Proceedings of the 12th USENIX conference on Operating Systems Design and Implementation, pages 265 – 283.
- Hechtlinger, Y., Chakravarti, P., Qin, J. (2017). A generalization of convolutional neural networks to graph-structured data. *Preprint* arXiv: 1704.08165.
- Henaff, M., Bruna, J., LeCun, Y. (2015). Deep convolutional networks on graph-structured data. *Preprint* arXiv:1506.05163.
- Hochreiter, S., Schmidhuber, J. (1997). Long short-term memory. *Neural Computation* 9, pages 1735 – 1780.
- Kipf, T., Welling, M. (2017). Semi-Supervised Classification with Graph Convolutional Networks. In ICLR 2017, Proceedings of the 6th International Conference on Learning Representations, pages 1 – 14.
- Li, Y., Yu, R., Shahabi, C., Liu, Y. (2018). Diffusion Convolutional Recurrent Neural Network: Data-Driven Traffic Forecasting. In ICLR 2018,

Proceedings of the 6th International Conference on Learning Representations, pages 1 - 16.

- Moravčík, M., Schmid, M., Burch, N., Lisý, V., Morrill, D., Bard, N., Davis, T., Waugh, K., Johanson, M., Bowling, M. (2017). Deepstack: Expert-level artificial intelligence in heads-up no-limit poker. *Science* 356, pages 508 – 513.
- Niepert, M., Ahmed, M., Kutzkov, K. (2016). Learning convolutional neural networks for graphs. In *ICML* 2016, Proceedings of the 33rd International Conference on Machine Learning, pages 2014 – 2023.
- PeMS, Caltrans Performance Measurement System (2019). Data avaible at https://pems.dot.ca.gov/.
- Silver, D. et al. (2016). Mastering the game of go with deep neural networks and tree search. *Nature* 529, pages 484 489.
- Silver, D. et al. (2017). Mastering the game of go without human knowledge. *Nature* 550, pages 354 359.
- Yu, B., Yin, H., Zhu, Z. (2018). Spatio-Temporal Graph Convolutional Networks: A Deep Learning Framework for Traffic Forecasting. In Proceedings of the Twenty-Seventh International Joint Conference on Artificial Intelligence, IJCAI-ECAI-2018, pages 3634 – 3640.
- Zhang, Q., Chang, J., Meng, G., Xiang, S., Pan, C. (2020). Spatio-Temporal Graph Structure Learning for Traffic Forecasting. In *Proceedings of the Thirty-Fourth AAAI* Conference on Artificial Intelligence, 1177 – 1185.
- Zhao, L., Song, Y., Zhang, C., Liu, Y., Wang, P., Lin, T., Deng, M., Li H. (2020). T-GCN: A Temporal Graph Convolutional Network for Traffic Prediction. *IEEE Transactions on Intelligent Transportation Systems* 21, pages 3848 – 3858.