

Table-structure Recognition Method Consisting of Plural Neural Network Modules

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Abstract: In academic papers, tables are often used to summarize experimental results. However, graphs are more suitable than tables for grasping many experimental results at a glance because of the high visibility. Therefore, automatic graph generation from a table has been studied. Because the structure and style of a table vary depending on the authors, this paper proposes a table-structure recognition method using plural neural network (NN) modules. The proposed method consists of four NN modules: two of them merge detected tokens in a table, one estimates implicit ruled lines that are necessary to separate cells but undrawn, and the last estimates cells by merging the tokens. We demonstrated the effectiveness of the proposed method by experiments using the ICDAR 2013 table competition dataset. Consequently, the proposed method achieved an F-measure of 0.972, outperforming those of our earlier work (Ohta et al., 2021) by 1.7 percentage points and of the top-ranked participant in that competition by 2.6 percentage points.

1 INTRODUCTION

The spread of academic paper databases such as Google Scholar¹, DBLP² and CiNii³ has allowed us to collect papers more easily. In academic papers, tables are often used to show some data, statistics, and experimental results. Table recognition is an important issue not only to generate graphs automatically but also to search and compare such experimental results. Therefore, Ohta et al. proposed a cell-detection-based table-structure recognition method (Ohta et al., 2019), and they improved it introducing neural networks (NNs) (Ohta et al., 2021).

The method proposed in (Ohta et al., 2021) introduced two NN modules: one estimates implicit ruled lines (IRLs) and the other generates cells by merging tokens in a table. They analyzed 156 tables in the ICDAR 2013 table-structure competition dataset (Göbel et al., 2013) for which the resultant recall, precision, and F-measure values for measuring adjacency relation between cells were 0.951, 0.960, and 0.955, respectively. These results marginally outperformed

those of the top-ranked participant Nurminen (Nurminen, 2013) in that competition. The method, however, had some room for improvement in its processing flow and NN modules.

In this paper, we propose an improved method of (Ohta et al., 2021) by introducing NN-based horizontal and vertical token mergers and by sophisticating input features for the NN modules. The proposed method also has two NN modules for IRL estimation and cell generation. In addition, it merges horizontally adjacent tokens before estimating IRLs and merges vertically adjacent tokens after the estimation. We demonstrate the effectiveness of the proposed method by experiments using the ICDAR 2013 table competition dataset. Note that the proposed method analyzes the structure of born-digital tables in PDF documents and not of table images because of the high availability of recent born-digital tables on the Internet. Also note that the method currently does not detect tables in PDF documents and we manually locate them.

This paper is structured as follows. We introduce related work on table-structure recognition in Section 2 and explain our proposed method and its four NN modules in detail in Section 3. Then, we describe experiments using the ICDAR 2013 table competition dataset in Section 4, showing that our method

¹<https://scholar.google.com>

²<https://dblp.org>

³<https://ci.nii.ac.jp>

achieved the best results compared to several existing methods. Finally, we conclude this paper and provide some future directions in Section 5.

2 RELATED WORK

Chi et al. proposed a graph neural network model for recognizing the structure of tables in PDF files, named GraphTSR (Chi et al., 2019). Their method takes a table in PDF format as input and first obtains cell contents and its corresponding bounding box. Then, it recognizes the table structure by predicting the relations among the obtained cells. They evaluated the GraphTSR with the ICDAR 2013 table competition dataset and achieved recall, precision, and F-measure values of 0.860, 0.885, and 0.872, respectively. They also constructed a large-scale table dataset collected from scientific papers, named SciTSR⁴. This dataset includes 12,000 tables for training and 3,000 tables for evaluation. They demonstrated that GraphTSR was highly effective for complicated tables. Their method as well as our method is designed for born-digital tables.

Paliwal et al. proposed TableNet (Paliwal et al., 2019) that is an end-to-end deep learning model which exploits the inherent interdependence between the twin tasks of table detection and table structure identification for table images. This model consists of two decoders: one segmentates the table region and the other segmentates the columns in the table. In addition, they employed a rule-based row extraction to extract the contents in cells. They evaluated the effectiveness of their method on the ICDAR 2013 table competition dataset. As a result, their method achieved an F-measure value of 0.915 for the table-structure recognition and data extraction task, which outperformed that of a deep neural network-based method, DeepDeSRT (Schreiber et al., 2017), by 0.07 percentage points. Their method analyzes the structure of table images; however, it is not tailored to handle born-digital tables in PDF documents.

Zhong et al. proposed an attention-based encoder-decoder (EDD) architecture (Zhong et al., 2020) for table-structure recognition of table images. The EDD consists of an encoder, a structure decoder, and a cell decoder. The encoder captures visual features of the image of a table. The structure decoder reconstructs the table structure so that the cell decoder can recognize the contents in cells. They used PubTabNet⁵ for the model training and evaluation. They

⁴<https://github.com/Academic-Hammer/SciTSR>

⁵<https://github.com/ibm-aur-nlp/PubTabNet>

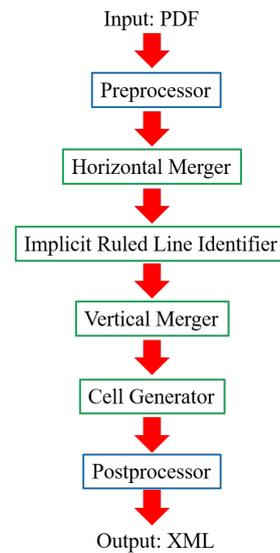


Figure 1: Outline of the proposed method.

employed tree-edit-distance-based similarity (TEDS) (Pawlik and Augsten, 2016) as the metric for table recognition. Their method achieved a TEDS score of 0.912 for simple tables and 0.854 for complex tables. These TEDS scores outperformed those of WYGIWYS (Deng et al., 2017) by 9.5 percentage points and 9.9 percentage points, respectively. Their method is also designed for table images and not for born-digital tables.

3 TABLE-STRUCTURE RECOGNITION

3.1 Outline of the Proposed Method

The input of the proposed method is tables in documents in PDF format. The region of the tables are located manually before given as the input. The output is the tables with their estimated structural information marked up in XML format.

Figure 1 shows the outline of the proposed method. It first extracts tokens in a table by converting the table in PDF to its XML file using pdfalto⁶ as preprocessing. It also detects ruled lines by PDFMiner⁷ and OpenCV⁸. Next, it merges horizontally adjacent tokens recursively and then estimates IRLs by the IRL identifier. Using explicit and implicit ruled lines and token features, it merges vertically adjacent tokens re-

⁶<https://github.com/kermitt2/pdfalto>

⁷<https://github.com/pdfminer/pdfminer.six>

⁸<https://opencv.org>

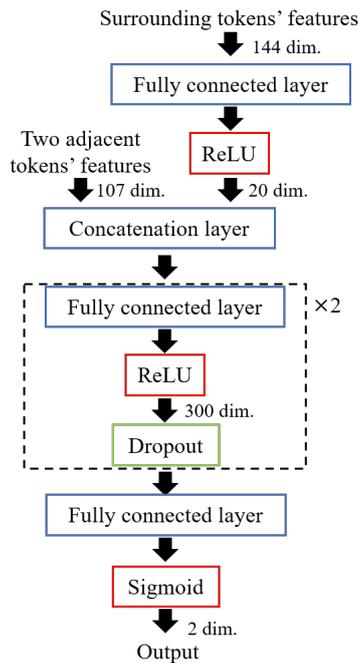


Figure 2: Model of the horizontal merger.

cursively and then generates cells by merging adjacent tokens horizontally and vertically in turns. As postprocessing, it identifies rows and columns including multicolumn/multirow cells in the same way as (Ohta et al., 2021).

3.2 Horizontal Merger

3.2.1 Outline

The horizontal merger continues to merge horizontally adjacent tokens using their features and the surrounding tokens' features until there remain no token pairs to be merged. Its model is shown in Figure 2. The inputs of this model are 107-dimensional two adjacent tokens' features and 144-dimensional surrounding tokens' features. This model outputs whether the adjacent tokens are to be merged. We use the Sigmoid function as the activation of the output layer and ReLU as the activation of the other layers. We also use binary cross entropy as the loss function and Adam (Kingma and Ba, 2015) as the optimizer. We set the learning rate as 0.01 and the dropout rate as 0.2.

3.2.2 Input Features of the Horizontal Merger

Table 1 shows two adjacent tokens' features for the horizontal merger, and Table 2 shows each surrounding token's features.

Table 1: Two adjacent tokens' features for the horizontal merger.

Feature	Dim.
Distance between two adjacent tokens	1
Same font or not	1
Same style or not	1
Font size (left and right tokens)	2
Numeric or not (left and right tokens)	2
Merging position	2
Table Size (height and width)	2
# of tokens in the same row and column as the left token	2
Part of speech (POS) of left and right tokens	94
Total	107

Table 2: Each surrounding token's features.

Feature	Dim.
Position	2
Width	1
Height	1
Numeric or not	1
Total	5

In Table 1, the distance between two adjacent tokens is that between the right edge of the left token and the left edge of the right token. If the token consists of digits, “.”, “-,” “%,” “\$,” “greater,” “smaller,” “more,” or “less,” feature “Numeric or not” is set as 1, and otherwise as 0. The merging position is the coordinates of the middle point of the two adjacent tokens. The table size is defined by its height and width. We obtain the part of speech (POS) of the two tokens by the Natural Language Toolkit⁹.

(a) Horizontal merging

	Recall	Precision	F-measure
Proposed method	0.95	0.86	0.90
Method A	0.91	0.84	0.87
Method B	0.87	0.86	0.86

(b) Vertical merging

	Recall	Precision	F-measure
Proposed method	0.95	0.86	0.90
Method A	0.91	0.84	0.87
Method B	0.87	0.86	0.86

Figure 3: Surrounding tokens in (a) horizontal and (b) vertical merging.

⁹<https://www.nltk.org>

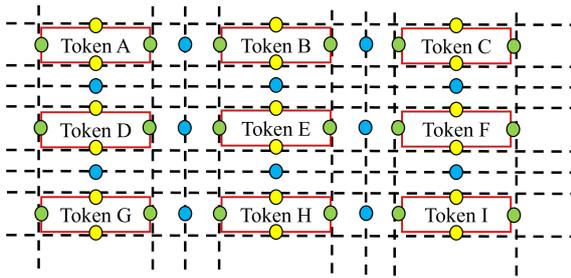


Figure 4: Example of point clusters.

We define a token and its upper, lower, left, and right tokens as its surrounding tokens and have two tokens for merging, giving a total of $5 \times 2 = 10$ surrounding tokens. Figure 3 (a) shows an example of surrounding tokens in horizontal merging, where the blue and green tokens are two adjacent tokens to be inputted and the red tokens are their neighboring tokens. Thus, we use the five features in Table 2 for the ten surrounding tokens, and also use POS information of the leftmost and rightmost surrounding tokens, i.e., “A” and “0.87” in Figure 3 (a). We define the POS information as a 47-dimensional one-hot vector and thus use $5 \times 10 + 47 + 47 = 144$ -dimensional vectors to represent the surrounding tokens’ features.

3.3 Implicit Ruled Line Identifier

3.3.1 Outline

The proposed method estimates IRLs using tokens’ features and layout. In fact, IRLs are aligned points determined around each token, which we call point clusters. We collect six types of point sets: the left and right edges of a token and the middle point of horizontally adjacent tokens for vertical IRLs, and the upper and lower edges of a token and the middle point of vertically adjacent tokens for horizontal IRLs. Figure 4 shows an example of such point clusters. In this figure, green points represent the left or right points, yellow points represent the upper or lower points, and blue points represent the middle points between two adjacent tokens. We then generate point clusters from each type of point sets by the method of elastic center.

Figure 5 shows the model of the IRL identifier. The inputs of this model are 13-dimensional vectors (cluster feature) and 100-dimensional word vectors that are the average of the word distributed representations of the tokens related to the points in a cluster. This word vector is acquired by word2vec (Mikolov et al., 2013) and we use English News (2016) in Lipzig Copora¹⁰ for training the word2vec. This model outputs whether each point cluster should be an

¹⁰<https://wortschatz.uni-leipzig.de/en/download>

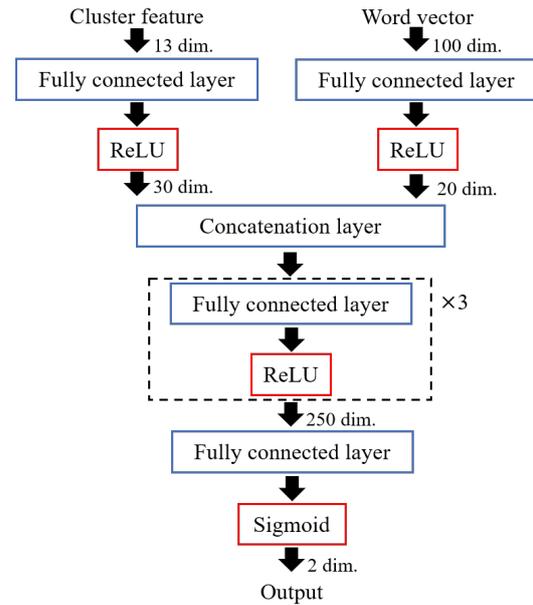


Figure 5: Model of the IRL identifier.

Table 3: Features of point clusters for IRL estimation (Ohta et al., 2021).

Feature	Dim.
# of points constituting a cluster	1
# of horizontally or vertically aligned tokens in a table	1
Existence of a ruled line	1
Direction of the alignment of points in a cluster	1
Cluster type	6
Overlap with other tokens	1
Position of a cluster (relative y- or x-coordinate values)	1
Table size (height or width)	1
Total	13

IRL. We use the same activation functions, loss function, and optimizer as those for the horizontal merger. We set the learning rate as 0.01 and the dropout rate as 0.2.

3.3.2 Input Features of the Implicit Ruled Line Identifier

Table 3 shows the features of point clusters originally determined in (Ohta et al., 2021). In Table 3, feature “# of horizontally or vertically aligned tokens in a table” indicates the number of horizontally (resp. vertically) aligned tokens in horizontal (resp. vertical) IRL estimation. Feature “Overlap with other tokens” is set as 1 if the extension of an estimated IRL passes over other tokens that are irrelevant to the estimated IRL.

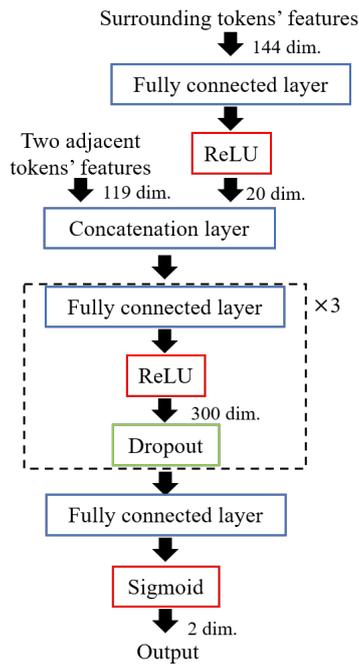


Figure 6: Model of the vertical merger and the cell generator.

3.4 Vertical Merger

3.4.1 Outline

After the IRL estimation, the vertical merger shown in Figure 6 continues to merge vertically adjacent tokens using their features and the surrounding tokens' features until there remain no token pairs to be merged. Figure 3 (b) shows an example of such two tokens and their neighboring tokens. The inputs of this model are 119-dimensional two adjacent tokens' features and 144-dimensional surrounding tokens' features. This model outputs whether the adjacent tokens are to be merged. We use the same activation functions, loss function, and optimizer as those for the horizontal merger. We set the learning rate as 0.01 and the dropout rate as 0.2.

3.4.2 Input Features of the Vertical Merger

We use the two adjacent tokens' features shown in Table 1 for vertical token merging where “left” and “right” are substituted with “upper” and “lower,” respectively. Moreover, we add the “merging direction,” “# of points constituting IRLs that exist between the two adjacent tokens,” and “textual similarity between the two tokens” to those presented in Table 1. We calculate the textual similarity by a Python library called difflib. We use the same features of sur-

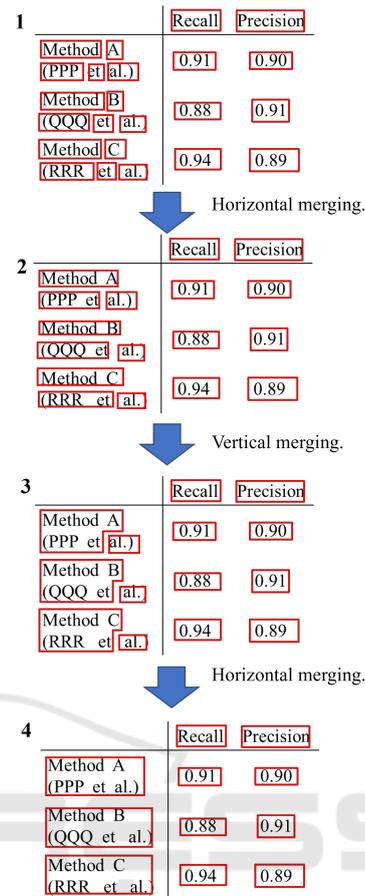


Figure 7: Cell estimation by the cell generator.

rounding tokens as presented in Table 2 for vertical token merging.

3.5 Cell Generator

The cell generator continues to merge horizontally and vertically adjacent tokens in turns using two adjacent tokens' features and surrounding tokens' features until there remain no token pairs to be merged. The resultant merged tokens are estimated cells. We use the same model as that of the vertical merger shown in Figure 6 and the same features described in Section 3.4.2 for cell generation. Note, however, that the cell generator uses the features of left and right tokens in horizontal merging and those of upper and lower tokens in vertical merging.

Figure 7 shows an example how cells are generated by the cell generator, in which red rectangles represent tokens that were not merged by the horizontal merger nor by the vertical merger. As shown, horizontally adjacent tokens such as “(PPP” and “et” are firstly merged into one token. Then, vertically adjacent tokens such as “Method A” and “(PPP et” are

Table 4: Results on the ICDAR 2013 table competition dataset (Göbel et al., 2013).

Method	Recall	Precision	F-measure
Proposed method	0.967	0.977	0.972
Ohta et al. (Ohta et al., 2021)	0.951	0.960	0.955
Nurminen (Nurminen, 2013) 1st ranked (Göbel et al., 2013)	0.941	0.951	0.946
Shigarov et al. (Shigarov et al., 2016)	0.923	0.950	0.936
GraphTSR (Chi et al., 2019)	0.860	0.885	0.872
2nd ranked (Göbel et al., 2013)	0.640	0.614	0.627
3rd ranked (Göbel et al., 2013)	0.481	0.570	0.522

(a) Original table

		Recall	Precision
Method A		0.92	0.83
Method B		0.90	0.87
Method C		0.96	0.92

(b) Analyzed table

		Recall	Precision
Method A		0.92	0.83
Method B		0.90	0.87
Method C		0.96	0.92

Figure 8: Adjacency relation between cells.

merged into one token. Finally, two horizontally adjacent tokens such as “Method A (PPP et” and “al.” are merged.

4 EXPERIMENTS

4.1 Dataset and Metrics

For evaluating the method performance, we used the ICDAR 2013 table competition dataset (Göbel et al., 2013) extracted from collected PDF documents published by the US government and the European Union (EU). This dataset comprised 80 tables extracted from US documents and 76 tables extracted from EU documents, giving a total of 156 tables.

For training all the four NN models, i.e., the horizontal and vertical mergers, the IRL identifier, and the cell generator, we used the same dataset as in (Ohta et al., 2021). It consists of 209 tables, about half of which are from the ICDAR 2013 practice dataset and the rest are from collected research papers. Note that we train each NN module independently.

We evaluated the table-structure recognition results based on adjacency relations between cells in tables adopted in the ICDAR 2013 table competition

(Göbel et al., 2012). Figure 8 shows an example of adjacency relation between cells. In this figure, the red circles indicate correct adjacency relations while the blue ones indicate incorrect adjacency relations. We can calculate recall and precision measures, as defined by the following equations.

$$\text{Recall} = \frac{\text{Correct adjacency relations}}{\text{All adjacency relations in the ground truth}}$$

$$\text{Precision} = \frac{\text{Correct adjacency relations}}{\text{All adjacency relations in the analyzed result}}$$

4.2 Experimental Results

Table 4 shows the results of table-structure recognition. As shown, the proposed method achieved the recall, precision, and F-measure values of 0.967, 0.977, and 0.972, respectively, which outperforms those of (Ohta et al., 2021) by 1.6, 1.7, and 1.7 percentage points, respectively, and also outperforms the other methods. Note also that the proposed method outperforms the top-ranked participant (Nurminen) in the ICDAR 2013 table competition by 2.6 percentage points in F-measure.

Table 5 shows the results of the horizontal merger at the first iteration. As presented in the table, there were 3,039 horizontally adjacent token pairs to be merged and 85 pairs not to be merged. The pairs to be merged were much more than those not to be merged because we set a relatively small threshold for the distance between them when selecting the initial token pairs. As seen here, the horizontal merger could merge 3,031 out of 3,039 token pairs that should be merged while it mistakenly merged 19 out of 85 token pairs that should not be merged.

Figure 9 shows a part of an incorrectly analyzed table by the horizontal merger where “Less than” and

who	Average	Less than	\$10,000-
borrowed	amount	\$10,000	14,999

Figure 9: Failed example of horizontal token merging in the dataset (Göbel et al., 2013).

Type	Description
Visual analog scale (VAS)	A line of fixed length (usually 100 mm) with words that anchor the scale at the extreme ends and no words describing intermediate positions. Patients are instructed to indicate the place on the line corresponding to their perceived state. The mark's position is measured as the score.
Anchored or categorized VAS	A VAS that has the addition of one or more intermediate marks positioned along the line with reference terms assigned to each mark to help patients identify the locations between the scale's ends (e.g., half-way).
Likert scale	An ordered set of discrete terms or statements from which patients are asked to choose the

Figure 10: Successfully analyzed table in the dataset (Göbel et al., 2013).

Table 5: Results of merging horizontally adjacent tokens.

		Predicted	
		Merged	Not merged
Ground truth	Merged	3,031	8
	Not merged	19	66

“\$10,000-” were mistakenly merged into one token because the distance between them is very small and “Less than \$10,000-” appears to make sense. Note that “Less than” is a token generated by correctly merging “Less” and “than.”

Table 6 shows the results of IRL estimation. As shown, there were 13,132 IRL point clusters and 5,000 non-IRL point clusters. Because the non-IRL samples were fewer than the IRL samples, the non-IRL samples were augmented by SMOTEENN (Batista et al., 2004), when training the IRL identifier. The errors where the non-IRL point clusters were mistakenly estimated as IRLs were more than the errors where the IRL point clusters were mistakenly estimated as non-IRLs.

Table 7 shows the results of the cell generator at the first iteration. In contrast to Table 5, there were much more token pairs not to be merged (25,539) than those to be merged (1,656) in Table 7 partly because these tokens were remained tokens after both horizontal and vertical token merging. Note also that these token pairs consist of both horizontally and vertically adjacent token pairs found in the identical token set generated by the vertical merger. As seen in Table 7, less than one-fifteenth of the pairs should be merged and the rest should not, being also imbalanced. However, we did not adjust the imbalance of samples because the errors where the token pairs to be merged are mistakenly not merged are not critical compared with the errors where the token pairs not to be merged are mistakenly merged. As presented in the table, the number of mistakenly merged token pairs was only 55, i.e., 0.22% of 25,539 token pairs not to be merged while the number of token pairs failing to be merged was 376, i.e., 23% of 1,656 token pairs to be merged.

Figure 10 shows a part of a correctly analyzed table by the proposed method where the table has plural large cells filled with a long passage. In analysis of this kind of tables, the horizontal merger is especially

Table 6: Results of IRL estimation.

		Predicted	
		IRL	Non-IRL
Ground truth	IRL	12,564	568
	Non-IRL	880	4,120

Table 7: Results of merging tokens by the cell generator.

		Predicted	
		Merged	Not merged
Ground truth	Merged	1,280	376
	Not merged	55	25,484

effective in correct IRL estimation because each word is usually recognized as a token, thereby generating many non-IRL point clusters around it unless these horizontally adjacent tokens are merged. The horizontal merger successfully merged horizontally adjacent tokens in the table repeatedly before IRL estimation, which led to correct cell estimation by the cell generator.

5 CONCLUSION

We proposed a table-structure recognition method using plural NN modules in this paper. The proposed method consists of four NN modules: one merges tokens in a table horizontally and one vertically, one estimates IRLs that are necessary to separate cells but undrawn, and the last finally estimates cells by merging the tokens. We analyzed 156 tables in the ICDAR 2013 table-structure competition dataset, for which the resultant recall, precision, and F-measure values were 0.967, 0.977, and 0.972, respectively. These results outperformed those of our previous method (Ohta et al., 2021) in every metric and by 1.7 percentage points in F-measure, vastly outperforming the other methods, including the top-ranked participant Nurminen (Nurminen, 2013) in that competition.

In future work, we plan to apply our table-structure recognition method to other datasets such as SciTSR (Chi et al., 2019) and to table image analysis problems tackled at ICDAR 2019 (Gao et al., 2019). We also plan to introduce a table region detection module into our method by using state-of-the-art

table detection algorithms such as (Riba et al., 2019) and (Prasad et al., 2020). Moreover, we want to develop an automatic graph generation application using the tables analyzed by our method.

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