

# Improved Software Product Reliability Predictions using Machine Learning

Sanjay Joshi<sup>1,\*</sup> and Yogesh Badhe<sup>2,\*</sup>

<sup>1</sup>Quality & Ops Excellence, Persistent Systems Ltd., Kashibai Khilare Street, Pune, India

<sup>2</sup>Data Practice Group, Persistent Systems Ltd., Kashibai Khilare Street, Pune, India

**Keywords:** Software Reliability, SonarQube, Empirical Study, Experimentation, Correlation, Software Product, Reliability Prediction, Post-delivery Defects, Skill Level, Review Efficiency.

**Abstract:** Reliability is one of the key attributes of software product quality. Popular software reliability prediction models are targeted to specific phases of software product development life cycle. After studying, reliability models, authors could conclude that they have limitations in predicting software product reliability. A recent industrial survey performed by the authors identified several factors which practitioners perceived to have influence in predicting reliability. Subsequently authors conducted set of experiments to find out influential factors to reliability. In this paper, authors presented model definition approach using most influential parameters such as review efficiency, skill level of developer/tester and post-delivery defects.

## 1 INTRODUCTION

An accurate prediction of reliability is very important factor in today's software product industry (Sandeep Krishnan et. al., 2011), particularly at later stages of development. For getting competitive edge, better market acceptability and wider usage in high integrity or critical applications domains, reliability plays crucial role (Dandan Wang et. al., 2012). It also helps software industry in taking decision regarding investment in software products. It is important from user's perspective too. Reliability can be obtained throughout life cycle of product development. Analysis of reliability can be performed at various stages and corrective action can be taken based on the goal set for software product reliability. Authors studied more than 25 reliability models referred in software industry spanning over last 15 years (Bora Caglayan et. al., 2011).

However, these models have limitations while predicting software reliability for released products (M. R. Lyu, 2017). This may be due to availability of limited operational metrics data at the time of software development or due to incomplete visibility of user environment. While describing reliability, defects in each phase of development and post-delivery defects play important role. In fact, defect identification is very essential step in getting

reliability value for any product. However, it should be separated from reliability measurement.

For defining reliability model, first essential step is to get baseline reliability in current set up. Authors found that SonarQube can be used for baselining reliability (Javier Garca-Munoz et. al., 2016). However, the proper identification of defects is also one of the essential steps in deriving reliability (Hiroyuki Okamura et. al., 2006). Recently authors published paper on mapping reliability models on software development life cycle phases (Sanjay L. Joshi et. al., 2017).

This paper contains section 1 on introduction. Section 2 gives background of study conducted. In section 3, initial experiments are described under experiment framework heading, which is essential to identify probable input parameters making impact on reliability. Section 4 talks about model definition, which includes data consolidation and visual analysis. It further gives details of imputation performed on input parameters identified in previous section. They are skill level, review efficiency and post delivery defects. Section 4 also talks about data processing and derivation of equation for post delivery defects and reliability. Section 5 describes about model validation and section 6 gives the comparison details with basic musa model. Section 7 talks about conclusion derived.

\* <https://www.persistent.com>

## 2 BACKGROUND

Initial study of SRM (software reliability models) helped authors in mapping different models on software development life cycle (Sanjay L. Joshi et. al., 2017). While for second step of field survey, authors used questionnaires for different roles such as project managers, testers, designers. It helped in preparing further roadmap of deriving model equations for software product reliability (Sanjay L. Joshi et. al., 2017). Profile and background of individual interviewee participating in the survey was taken into consideration before conducting survey (Sanjay L. Joshi et. al., 2017). It was based on experience of different stakeholders working in software product domain. Based on analysis of data, it was concluded that parameters such as skill level of developer and tester, post-delivery defects and review efficiency during software development life cycle may contribute to reliability (Sanjay L. Joshi et. al., 2017). Analysis was performed using statistical techniques. Chi2 test and regression analysis was performed. Based on this analysis, authors could also eliminate (or at least keep on backstage) some parameters such as performance metrics, process metrics, domain, hardware, and technology in predicting reliability. During field survey, external and internal validation study were performed (Judea Pearl et. al., 2014).

Prediction of product reliability is more realistic at the end of testing phase. Due to this, reliability model was targeted addressing testing phase. Weibull model, Jelinski Moranda model, Musa basic model and GO model are falling in this category (Sanjay L. Joshi et. al., 2017).

Experimentation was performed to confirm critical input factor contributing to reliability of software product (Christopher M. Lott et. al., 1996).

## 3 EXPERIMENT FRAMEWORK

Experimentation was initial step in the process of deriving prediction model. For performing experiments (Victor R. Basili, 1986), lab facility at BITS Pilani, K K Birla Complex, Goa and at Persistent Systems Ltd., Goa were used, which were having terminals (B.A. Kitchenham ,2002) with similar configurations. For example, to identify the impact of skill on reliability, an application was chosen. Design document was provided to all developers. Since we wanted to check the impact of skill on reliability, other parameters such as design

complexity, technology, domain, review efficiency and other identified input parameters were kept constant. Reliability data was collected with compilation error free code.

Thus, for performing the experiments, one factor was kept "variable" and other factors as constants, such that the impact of individual factors (David Card, 2004) on overall reliability can be quantitatively analysed (M. Staron, 2008). SonarQube was used for baselining reliability value of the code developed (Javier Garca-Munoz et. al., 2016).

To statistically conclude, more than 30 data points were recorded for each domain/ application. Minimum 50K lines of code was considered as threshold for considering application for experimentation. Authors performed experiments on 125 applications from different domains and technologies.

With the help of this experiments, authors could eliminate (or at least keep on backstage) some parameters such as process metrics (Schedule Variance, Effort Variance and Productivity), Unit Test defects, Integration Test defect, System Test defects (M. Staron et. al., 2008). While other parameters were making impact on reliability from less significant to large significant. Authors observed that skill level of developers/ testers and review efficiency are major contributors while post-delivery defects were good /indicator of product reliability.

## 4 MODEL DEFINITION

For reconfirming influential factors, experiments were performed on different software products. Products were selected from real wide spectrum of domains such as medical (critical applications), health care, finance, entertainment, mobile application, cloud computing, utility, enterprise application etc. Typical examples were Risk Tracker (AE\_V1.0) having sub modules such as risk capturing, messaging, data management and report management. It was having high design complexity. While eFinance (MWM\_V1.0) was having data management and report generation as sub modules. It was having average design complexity. Photozoom was having low design complexity and having submodules as photo processing, post processing. ECG Management (CP\_V1.0) was having very high design complexity while Patient monitoring application (CP\_V1.0.1) with submodules such as administrator, master database, system database, UI module and report module was having high design

complexity. Risk Tracker, eFinance and Patient Monitoring was web-based application while Photo zoom was mobile app. ECG management was cloud and mobile based application. Besides above, different other applications were taken for performing experiments from different domains/ technologies.

For maintaining confidentiality, authors have given alternate names to products /applications mentioned in this paper. These products are delivered from small scale organizations to large scale organizations from different countries across the globe to their customers/ users.

#### 4.1 Data Collection & Consolidation

Identification and collection of raw data was done using different tools such as Jira, RTC (Rational Team Concert), TFS (Team Foundation Server) or Microsoft Project Plan (MPP) (Aleksandar Dimov et. al., 2010). While skill level related data was captured using resource database of respective industry. Review efficiency was calculated based on defects captured in one phase vis a vis defects captured in subsequent phases due to “that” phase. During data collection step, post-delivery defects were captured from the field after release of product (Pankaj Jalote et. al., 2008). Overall review efficiency was obtained by taking product of review efficiency at each phase. The scale for skill level (this is associated with technology) was identified between “0” to “10”. The skill level “0” was considered as “No skill” (where person is not skilled in respective technology) and “10” being expert. Skill level was measured based on number of years of experience and test score. For benchmarking purpose, reliability is obtained using SonarQube.

For applying regression algorithms, data should be available in 2D format only. Excel was used for performing this activity.

#### 4.2 Visual Analysis

Data visualization uses statistical graphics, plots, information graphics and other tools. During this step the information is communicated clearly and effectively. Using statistical tool (R), output can be obtained in graphical format (i.e., either in 2D or 3D format).

The outcome of field survey and controlled experiments indicate that skill level and review efficiency is having high correlation with reliability. Authors also observed very high correlation factor between “reliability” and post-delivery defects". Based on that, two general equations were defined as:

$$PDD = f(\text{skill level, Review Efficiency}) \quad (1)$$

$$\text{Reliability} = f(PDD, \text{Time}) \quad (2)$$

Where PDD = Post Delivery Defects

To simplify processing of data, reliability class/ranges were identified. The skill level was identified on the scale of 0 to 10. While review efficiency was identified on the scale of 0 to 100. Post-delivery defects were identified as absolute figures.

#### 4.3 Imputation

Regression algorithms being mathematical formulations cannot handle missing values inherently. During imputation, missing figures can be added in 2D or 3D format and Statistical tool (R) can be used, and further trend analysis can be done.

##### 4.3.1 Skill Level (Sk)

While capturing data, few cells were blank since no skill level was associated with reliability range. For certain reliability range there were no skill levels associated with or there were few cells, which were having more than one of skill level assigned. For a cell having more than one skill level assigned, representation of skill level was obtained by calculating an average. However, for blank skill level, it is essential to perform imputation. Skill levels are captured for different technologies such as C#, ASP, Sharepoint and Java. The imputation graph was plotted, and equation was derived depicting the relation between skill level and reliability. It was observed that the reliability is directly proportional to skill level.

The equation obtained was as follows:

$$\text{Skill Level} = 10 - 0.3625^{0.0075 * \text{reliability}} \quad (3)$$

##### 4.3.2 Review Efficiency (R<sub>e</sub>)

Review efficiency was calculated based on ability of identifying defects without allowing them to pass to next phase. Imputation technique is applied for review efficiency and equation was derived as:

$$R_e = 25.11 \ln(\text{Reliability}) + 227.15 \quad (4)$$

##### 4.3.3 Post Delivery Defects (PDD)

Post-delivery defects were reported from the field. Same principle of taking average was made

applicable to post-delivery defects. Imputation is applied to PDD and equation was derived as:

$$PDD = 3.6243 \ln(\text{Reliability}) - 10.657 \quad (5)$$

#### 4.4 Data Processing

Authors could reconfirm that the relation exists between skill level, review efficiency and post-delivery defects with different sets of products and applications and further could conclude that post-delivery defects are indicative figure of reliability. Authors performed regression analysis for estimating the relationships among reliability, post-delivery defects, skill level and review efficiency. Further obtained residual output, which is a useful class of techniques for the evaluation of the goodness of a fitted model.

During raw data processing, each cell was representing reliability versus skill level or post-delivery defects or review efficiency data. Two-dimensional table was prepared such that no cell will remain without value as mentioned earlier.

Visualization analysis is next step of data processing. Based on two-dimensional table, skill level versus reliability graph was plotted. Visual analysis helps in understanding the behaviour of parameter on X axis vis a vis parameter on Y axis. The graphs were plotted for different technologies such as C#, ASP, Sharepoint, Java etc.

The visual analysis showed that defects were more during initial phase and then reduce over the period. It also indicates that irrespective to any technology, this trend holds good. In other words, reliability increases with time. This might be due to reducing number of defects reported in application or software product. Reliability (scaled) value was obtained by multiplying floating value to reliability (average) value such that reliability (scaled) was normalized in the range of 0 to 100. While performing this, there was high possibility that few values may be out of range. But those were considered as extreme values and ignored.

After visual analysis, parameter transformation was performed. Parameter transformation is essential since values obtained using statistical technique should be meaningful to users. For example, if value of review efficiency is more than 100 then it should be considered as 100.

Exponential transformation formula is applied such that values of reliability and review efficiency will get mapped to respective scale. For skill data, the scale is considered from 0 to 10. Transformed parameters henceforth denoted with subscript 't' e.g.,

$R_{et}$  stands for transformed value of Review efficiency and  $S_{kt}$  stands for transformed value of skill level.

##### 4.4.1 Equation for Post Delivery Defects

Regression analysis is done with skill level and review efficiency as X factor and post-delivery defects as Y factor and summary output consists of ANOVA and coefficient table was obtained. The sample regression statistics output for C# based application shows that (Claes Wohlin et. al., 2000) intercept (constant) is 1.57. While coefficient for review efficiency is 49.93. The coefficient for skill level is -1.08. From these coefficients, regression equation was derived. This was performed for different applications with different domains and technologies. During this step, scaled value of post-delivery defects and predicted value of post-delivery defects are taken for performing "t test". The result of "t test" showed that the correlation factor was in the range of 0.95 to 0.97 in most of the applications and value of p was less than 0.05. Standard error for intercept coefficient and skill level parameters were found less. The "t test" output also showed that the probability is 0.0011 (for two tailed test). The fit plot was obtained for predicted post-delivery defects versus actual post-delivery defects. It proved that predicted post-delivery defects and actual post-delivery defects for different technologies such as C#, Java, ASP.NET, Sharepoint were close to each other.

These steps were also performed for object-oriented programming-based applications, covering 50+ applications and found that the equations are close to each other. Equation 6 indicates relationship between review efficiency, skill level and post-delivery defects for C# technology.

$$PDD = \ln[a * R_{et} + b * S_{kt} + c] * 10 \quad (6)$$

In equation 6, PDD is post-delivery defects,  $R_e$  is review efficiency and  $S_k$  is average skill level of coders and testers in respective technology.

Summary output of regression statistics gives coefficient a, b and c of equation 6. It was also observed that for different technologies, R2 value was in the range of 0.92 to 0.97, which indicated that trend is matching. Std error was in the range of 0.011 to 0.2. while P test value was in the range of  $0.01 * e^{-12}$  to  $0.05 * e^{-12}$ . It further supports our observation that the post-delivery defects obtained from proposed equation and actual post-delivery defects obtained are going hand in hand for wide range of applications.

With above steps, authors could conclude that there is no gap between actual reliability value and predicted reliability value. Pearson correlation factor



supports this statement. “t test” results show that probability value is greater than 95 percent, which implies that the probability of getting predicted value near to actual value of reliability is very high. Similarly, coefficients were obtained for different technologies by using applications developed in ASP.NET, Sharepoint and Java.

Authors found that Intercept coefficient is in the range of 1.18 to 1.62. Coefficient for review efficiency is varying from 41.56 to 54.21, covering majority of technologies in different domains.

#### 4.4.2 Equation for Reliability

To derive reliability equations, two scenarios were treated separately. It indicates that p (two tailed test) is 0.0075 for C# application, which indicates that the probability of getting actual reliability near predicted is very high and it is supplemented by Pearson correlation coefficient, which is 0.9857. In this case, the time value should be measured from the time of release. For each month, reliability value is obtained. Reliability (derived) is calculated to scale it between 0 to 100 percent. Predicted reliability is obtained by running script [  $y \sim f(x, a, b)$  ] in R.

For equation 7, coefficient a and b were obtained as 0.003693 and 3.845490, respectively. It was observed that post-delivery defects (PDD) were reducing as time elapses. Due to this, “Time/PDD” factor was considered for deriving reliability equation (equation 7). It was assumed that the process of rectification was not introducing more defects. Figure 4 shows the graph of “Reliability versus Time/post-delivery defect” for scenario 1.

It indicates that reliability was increasing with time factor in scenario 1. Refer Figure 1.

Similarly, for scenario 2, reliability factor was obtained with scaling. R script [  $y \sim f(x, a, b)$  ] was run to get coefficients a and b in equation. Refer Figure 2.

It indicates graph for reliability versus Time/Post-delivery defects for scenario 2. The output of R tool shows that “a” and “b” coefficient obtained from the script were in the range of 1.1 e-05 to 1.3 e-05 and 3 e+01 to 5 e+01 respectively for C# based applications in equation 7. In the sample taken, post-delivery defects show decreasing trend after 15th week of product release. If it changes later or earlier then corresponding values of “a” and “b” will vary substantially. The general equation for scenario 1 and scenario 2 can be derived as reliability equation below.

$$\text{Reliability} = a * e^{b * (\text{time} / \text{PDD})} \tag{7}$$

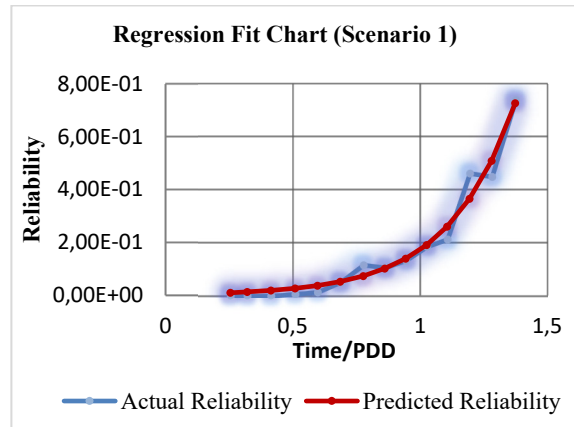


Figure 1: Reliability versus Time/PDD Graph (Scenario 1).

The “t test” is performed to check the relation between predicted reliability and actual reliability for both scenarios.

The outcome of “t test” for scenario 2 indicates Pearson correlation coefficient values were in the range of 0.96 to 0.97. It implied good correlation between actual reliability and predictable reliability. The value of p was found in the range of 0.013 to 0.015. It indicates high probability in the range of (100 - 1.3 = 98.7) to (100 - 1.5 = 98.5). It means values of predicted post-delivery defects with actual post-delivery defects are close to each other. It was observed that in the equation 7, a constant “a” varies in the range of 0.003 to 0.004.

While constant “b” varies from 3.5 to 4.0 for scenario 1 for C# based in medical application domain. It was observed that constant “a” was varying in the range of 1.0 e-05 to 1.5 e-05 while constant “b” was varying between 3.0 e+01 to 5.0 e+01 for scenario 2.

Thus, authors found that the values of “a” and “b” are varying within certain range for different applications.

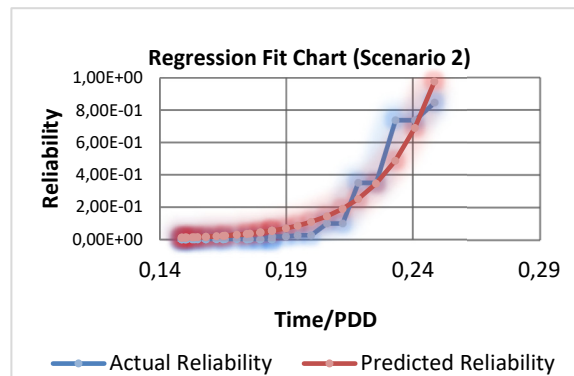


Figure 2: Reliability versus Time/PDD Graph (Scenario 2).

## 5 MODEL VALIDATION

The purpose of validation is to ensure that reliability model meets the operational needs of the user. Release wise data was captured for post-delivery defects, review efficiency and skill level.

Post-delivery defects data was captured month wise or on weekly basis. Post-delivery defect data was verified before performing “t test” and establishing relationship between skill level, review efficiency and post-delivery defects. By performing “t test” and running R command or /script, actual reliability (derived from post-delivery defects) was compared with predicted reliability.

Fit chart was plotted to check the variation of predicted reliability with respect to actual reliability obtained from the field. Other parameters such as Pearson's coefficient, probability factors were used for validating the outcome. While performing validation coverage was considered as main criteria. Above mentioned process was performed on different products. For example, MWM 1.0 was a sample product, which is finance domain-based application. Analysis of MWM 1.0 product (sample) data shows that Pearson coefficient is 0.942826. It indicates that high correlation (Maiwada Samuel et. al., 2015) exists between actual reliability and predicted reliability. Residual standard error was 0.1378 on 15 degrees of freedom, which indicates that the predicted data was near to actual data and p (Two tailed test) value is 0.047, which gives probability of holding the validation true is  $(100 - 4.73) = 95.26$ . Summary of validation performed on few products is shown in table 1. Thus, validation was performed on more than 100 products having different design complexities & domains and results were validated.

Table 1: Validation Summary.

| Product         | Ver.      | Corr. | P value | Result |
|-----------------|-----------|-------|---------|--------|
| eFinance        | MWM1.0    | 0.94  | 0.02    | Yes    |
| Life Science    | CP 1.0    | 0.95  | 0.03    | Yes    |
| Entertainment   | LPROD 1.0 | 0.92  | 0.01    | Yes    |
| Risk Management | AE1.0     | 0.98  | 0.01    | Yes    |

## 6 COMPARISON WITH MUSA MODEL

The comparison of proposed model with Musa model was performed (John D Musa et. al., 1989). Musa

model is chosen for comparison since this model is basic model and it is associated with testing phase, associated defects, and defect rate, which is like proposed model.

In the Figure 3 and Figure 4, the graphs show that proposed model is closer to actual values of defects as compared to Musa model for larger time span for scenario 1 and 2 respectively.

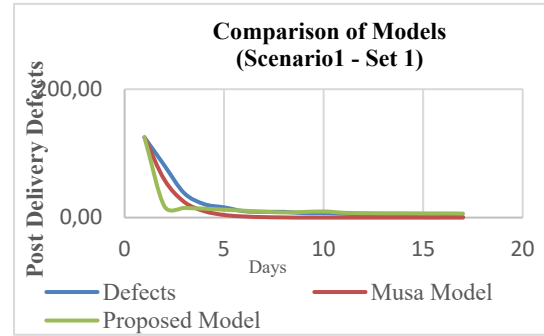


Figure 3: Comparison of proposed model with Musa model (Scenario 1).

Author performed comparison with 95+ products and found that statement about average standard error was much more for Musa model as compared to proposed model.

In scenario 1, standard error was found in the range of 0.70 to 0.78. While in proposed model, it was 0.27 to 0.37. In scenario 2, for Musa Model, standard error was in the range of 0.90 to 0.97. While for Scenario 2, proposed model, standard error was in the range of 0.37 to 0.47.

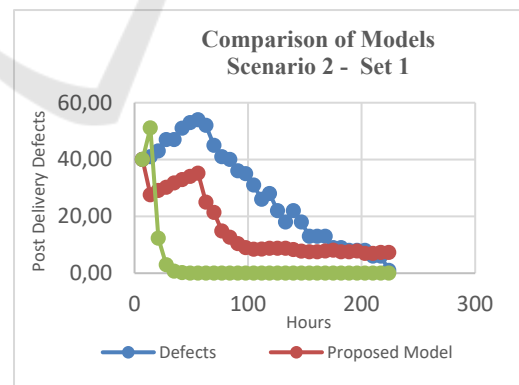


Figure 4: Comparison of proposed model with Musa model (Scenario 2).

## 7 CONCLUSIONS

It was observed that reliability measurement at each phase of software development life cycle is possible.

However, it does not represent the reliability of final product.

During physical survey and experiments study, it was observed that the skill level, review efficiency and post-delivery defects are highly correlated with reliability. By performing experiments, authors could re-confirm that most influential parameters for reliability are skill level, review efficiency and post-delivery defects. These experiments were performed in different technologies and domains. For the getting equation for post-delivery defects, the relationship was established between skill level, review efficiency and post-delivery defects. While for getting equation of reliability, it was based on two scenarios. In the first scenario, post-delivery defects were reducing from date of release of product. While in second scenario, it was increasing initially and then decreasing. Both equations were validated on more than 50 products and found encouraging results.

Comparison of proposed model output shows that introduction of skill level and review efficiency add value in getting more realistic reliability value as compare to other models in similar category. Though authors have derived reliability based on post-delivery defects data, it is quite clear that reliability can be defined from requirement phase of development life cycle. For example, based on requirement defects data, one can obtain reliability of requirement document, which is product of requirement phase. If the defects are high, then reliability will be less. For requirement phase, skill level of requirement capturing / development is essential. Review efficiency for requirement document can contribute to overall reliability factor.

On similar note, it can be made applicable to design (architecture), coding phases also. In other words, software industry should be able to predict or estimate reliability at each phase of development. Software industry can take decision of go or no go based on how much returns they predict on investment done through product development.

In future, model should be developed, which can give complete reliability chart for any product right from the requirement phase to release phase. Depending upon market situation and acceptability of product in the market, software industry can also take decision of further investment in the product or discontinue the product to target more lucrative segment area or product.

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