3D Plant Growth Prediction via Image-to-Image Translation

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Abstract: This paper presents a method to predict three-dimensional (3D) plant growth with RGB-D images. Based on neural network based image translation and time-series prediction, we construct a system that gives the predicted result of RGB-D images from several past RGB-D images. Since both RGB and depth images are incorporated into our system, the plant growth can be represented in 3D space. In the evaluation, the performance of our proposed network is investigated by focusing on clarifying the importance of each module in the network. We have verified how the prediction accuracy changes depending on the internal structure of the our network.

1 INTRODUCTION

In the field of agricultural research, the design of plant growth model has been conducted to manage the cultivation of crops (Prasad et al., 2006). For instance, such technologies are useful for optimizing planned cultivation by predicting plant growth in plant factories. Plant growth prediction is obviously a challenging issue because the degree of growth varies greatly depending on both genetic and environmental factors. In addition, quantitative measurement of plant conditions is also an important issue. To tackle the latter issue, the conventional measurement and analysis of the plant growth have been based on the measurement of body weight and dry matter (Reuter and Robinson, 1997). However, such measurements are inappropriate when monitoring the plant growth for a while because they need to destruct plants. Therefore, the applications of image processing has been considered as an attempt to measure plant growth in a non-contact manner (Mutka and Bart, 2015).

As growth indices, leaf areas, stem diameters, leaf lengths, etc. from plants in the image are generally used (O'Neal et al., 2002). Especially, the leaf area is used as a basic criterion representing the plant growth. More concretely, specific colored pixels in the images are first obtained via thresholding based binarization, and then the number of pixels is used as the size of the leaf area. Existing techniques generally focus on measuring the condition of the plant growth in the images

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with classical image processing methods. However, the results do not represent physically-correct shape in three dimensional (3D) space such that the leaf areas cannot correctly be computed in the images if the camera is inclined against the leaves. Therefore, the design of the plant growth model in 3D space is desirable for further quantitative analysis.

In this paper, we propose a method that can obtain the 3D plant growth model from RGB-D images captured at a top view (Uchiyama et al., 2017) by using an image-to-image translation algorithm proposed in the field of deep neural network. In other words, we aim at reproducing RGB-D plant images that will be captured several hours or several days later from past time-series images. This issue is categorized as a future image prediction task (Srivastava et al., 2015). Especially, we extend the network on image-to-image translation that changes the image domain between images to prediction tasks. As a result, our network outputs a future 3D plant shape by simultaneously predicting both RGB and depth images. In the evaluation, the performance of several architectures derived from our basic one is investigated to clarify the importance of each module in the network.

2 RELATED WORK

Our goal is to generate future RGB-D images based on a time-series prediction technique so that plant growth prediction in 3D space can be achieved. In our approach, an image prediction technology based

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on image-to-image translation is proposed to generate the plant growth model, as neural network based image analysis. In this section, we discuss related work from the following aspects: plant image analysis, image-to-image translation, and time-series predictions relevant to our study.

2.1 Plant Image Analysis

Plant image analysis has been studied since 1970s. For instance, statistical analysis of plant growth has been conducted simply from the size of leaves in images (MATSUI and EGUCHI, 1976). As time-series image analysis, plant growth is analyzed by using optical flow (Barron and Liptay, 1997). In recent years, predictive analysis based on high-quality or large-scale plant images has been performed (Hartmann et al., 2011; Fujita et al., 2018).

Recently, neural networks have been used for plant image analysis with the advance of deep learning based neural networks. Research issues such as detection of plant leaves and measurement of plant center positions by feature extraction tasks (Aich and Stavness, 2017; Giuffrida et al., 2016; Chen et al., 2017), and padding of plant image data by image generation tasks (Zhu et al., 2018) have been investigated. In addition, there is an attempt to estimate the position of a branch from a multi-view plant image by image transformation and restore it in 3D space (Isokane et al., 2018). One work investigated future plant images from the past images in 2D (Sakurai et al., 2019). However, the plant growth model in 3D has not been investigated in the literature.

2.2 Image-to-Image Translation

The basic idea of image-to-image translation is that the source image is converted to the target image based on learning image domain features. In the field of deep learning, the original image was first restored by auto encoder (Hinton and Salakhutdinov, 2006), and then the image synthesis by changing the latent space is performed by using variational auto encoder (Kingma and Welling, 2013). VAE-GAN synthesizes an image with high visual fidelity by combining Generative Adversarial Network (GAN) structure with encoder-decoder structure (Larsen et al., 2015). In our work, we will use this idea in addition to existing time-series prediction methods for prediction tasks.

2.3 Time-series Prediction

Time-series prediction represents the research issue to predict future images from past ones so that what will happen in the future is predicted. Long-Short Term Memory (LSTM), which is a deep neural network with a structure suitable for time series analysis, was proposed to learn long-term relationships between frames (Hochreiter and Schmidhuber, 1997). More effective video representation can be achieved with encoder-decoder structure that divides LSTM into an encoder capturing the features of a video and a decoder generating a prediction image (Srivastava et al., 2015). In addition, Convolutional LSTM, which combines spatial convolution with LSTM structure, has been devised to capture spatial features of images (Xingjian et al., 2015).

3 PROPOSED METHOD

Our method first takes a series of RGB plant images and corresponding depth images of the plants as input, and then generates future plant images predicted from the input through the network.

3.1 Network Architecture

We primarily use encoder-decoder LSTM to create images to learn time-series changes of plant growth, as similar to (Sakurai et al., 2019). Input images are converted from time-series representation into feature space by passing through the encoder LSTM. The decoder LSTM first reads the image converted to the feature space by the encoder, and then restores the time-series representation from the information. It tries to compress the amount of information by going through the transformation from image to feature space, and allows to obtain an output image sequence independent of the number of input images.

Further, we propose to incorporate GAN as an error function, in addition to the inter-pixel error between the output image and the correct image. We apply GAN to the frames of the generated image sequence to learn the time-series characteristics. In addition, the accuracy of prediction for each image is improved by applying GAN to one image taken at random from the image sequence.

In summary, our network utilizes the structure of GAN, which is divided into a generator that generates images and a discriminator that identifies images, as illustrated in Figure 1. The generator learns so that the generated image will be similar to the real image



Figure 1: Proposed network for 3D plant growth prediction. The network converts the RGB-D plant image input through the generator into a predicted one several hours later. In the GAN process, the generated image is discriminated from the correct image by discriminator.



Figure 2: Generator. Each image is spatially convoluted through the CNN, and transformed with time information through the LSTM. The converted image is restored by CNN and pixel shuffler.

while the discriminator learns to distinguish the actual image from the image synthesized by the generator. We try to refine more realistic images by learning these iteratively. In the learning process, the mean squared error (MSE) between pixels of the images is considered as a loss to stabilize the learning, in addition to the loss of GAN.

3.2 Generator

The generator has an encoder-decoder structure, and uses LSTM between each of encoder and decoder, as illustrated in Figure 2. The encoder plays the role of dimension compression while the decoder plays the role of restoring the image from the compressed in-



Figure 3: Encoder-decoder LSTM. The encoder of LSTM1 has an input that averages two elements of 1/2 size of the original image, and LSTM2 takes 1/8 element of the original image as input. The decoder receives the output and cell state of the final layer of the encoder.

formation. In the encoder, the image information is compressed by CNN, and then the time information is compressed by encoder LSTM. In the decoder, the number of image representations obtained as output is generated from the time information compressed by the encoder LSTM, and then the original image size is restored by CNN. Regarding CNN computation, spatial features are obtained by calculating weighted sums with surrounding pixels in multiple layers for each image. The image size can be compressed by changing the kernel stride. Pixel shuffler is a technique to increase the size of an image by applying array transformation to the channel, and is used for tasks such as generating super-resolution images.

3.3 Encoder-decoder LSTM in Generator

Images extracted by CNN are converted into output images through two LSTM structures with different sizes, as illustrated in Figure 3. The upper LSTM reads local changes between images while the lower LSTM does global changes of images. In the encoder, the input arranged in time series is put into the LSTM in order. The cell state and output are updated by the spatio-temporal weight calculation with the input of the previous time. The output at the encoder is used only for updating the next state, and then the output at the final layer is passed to the decoder along with the cell state. In the decoder, the output of the encoder is given as the input of the first layer, and then the input of the subsequent layer is given the output of the previous layer of the decoder itself. The decoder can generate the output in a self-recursive manner, which allows to generate output independent of the number of inputs. Both encoder and decoder are implemented by using convolutional LSTM, which is used for timeseries image analysis.

3.4 Discriminator

The discriminator performs discrimination for single image and time-series change between images in parallel, as illustrated in Figure 4. The time-series discriminator performs the dimensional compression of the image in the 2D convolution part, and then identifies the time series features by 3D convolution. The single image discriminator takes out one random image from the generated time-series images, and performs feature extraction by two-dimensional convolution.

The discriminator classifies the output of the final layer into a binary class of 0 to 1 by activating it with a sigmoid. When learning the generator, it learns so that the output is 1 for the generated image with the weight of the discriminator fixed. When learning the discriminator, the generator weight is fixed so that the correct image output is 1 and the generated image output is 0. Based on this GAN property, the loss function of the generator *G* and the loss function of the discriminators, the loss function of a time-series discriminator is denoted as G_t, D_t , and the loss function of a single image discriminator is denoted as G_s, D_s . In order to stabilize the learning process, MSE loss



Figure 4: Discriminator. The discriminator has a single image identification function and a time-series image identification function. 3D convolution is used for the time-series image discrimination.



Figure 5: Encoder-decoder with time-series inter-channel concatenation. The time information is compressed and decompressed by combining the time axes with channels.

 L_{MSE} is added during generator learning. The loss function of the generator L_G and the loss function of the discriminator L_D in the whole network are as follows. $\alpha = 10^{-3}$, $\beta = 10^{-3}$ is given as the experimental value.

$$L_G = L_{MSE} + \alpha G_t + \beta G_s \tag{1}$$

$$L_D = \alpha D_t + \beta D_s \tag{2}$$

As the learning activation function, relu is used for the final layer of the generator, sigmoid is used for the final layer of the classifier, tanh is used for the LSTM layer, and leaky_relu is used for the other layers.

4 EVALUATION

To investigate the performance of our proposed method, the evaluation with both RGB and depth images in the KOMATSUNA dataset (Uchiyama et al., 2017) was performed. Especially, the effectiveness of each module is investigated by removing LSTM and GAN from our network for the comparison. In addition, we present the result of the plant growth prediction in 3D.

4.1 Dataset

In our study, we used the KOMATSUNA dataset in this evaluation. This dataset is composed of timeseries image sequences of 5 Komatuna vegetables. For each plant, there are 60 frames taken every 4 hours from a bird's-eye view. In this experiment, both RGB and depth images included in the dataset are used. This dataset assumes an environment where data can be obtained uniformly by plant factories.

In the experiment, plant data is divided into a training set and a test one. During the network training, four plants were used as a training set, and the remaining one was used as a test set. The resolution of the image is [128, 128]. For each plant, images are reversed left and right, and rotated by 90, 180, and 270 degrees, as data augmentation.

In addition, the change of the generated image due to the multiple layers of LSTM was verified. The experiment uses a structure in which three layers of different LSTMs are superimposed on each of the encoder and decoder.

4.2 Comparison Network

To investigate the effectiveness of our network architecture, we made comparison networks by changing our structure at the structure of the encoder-decoder part of the network described in Section 3.

In order to investigate the change of the generated image with and without LSTM, we used the encoderdecoder structure based on the time series operation by the sequence conversion between channels, which is not based on LSTM. Dimensional compression is performed by concatenating input images into channels and convolving them at once. In the subsequent convolution, the amount of information in the image sequence is restored by increasing the number of channels.

Furthermore, the output of the network with and without GAN is displayed to examine changes to GAN. As a loss function without GAN, the network only calculates the MSE loss for the generator.

4.3 Result

The train trained an image sequence of four strains of plants through the network, and predicted the growth of the remaining one plant strain from the images through the trained network. The input is a timeseries image of 8 plants. Based on the input, the future growth of the plant is predicted and output as an image. Figure 7 shows the results of learning for each network.

Images generated by channel-concatenation encoder-decoder are high reproducible as individual images, and there is little blurring of the image for the later prediction. On the other hand, the image generated by encoder-decoder LSTM tends to maintain the continuity of motion over time, although the image is less sharp due to the prediction in the back. Increasing the layer of LSTM improves the sharpness of the image, but overreacts to movement.

As a result of applying a discriminator by GAN, a clearer image was generated, but a real image could not be generated. The reason is that the network becomes more sensitive to changes, and the response to minute differences becomes too high.

Table 1 shows the MSE loss values calculated for each predicted time and the average value for the images output in the network. The loss values are higher in the later prediction, and this trend is particularly strong when LSTM is not used. In a network with three layers of LSTM, the MSE loss is higher than when only one layer of LSTM is used.

4.4 3D Reconstruction

By predicting the depth image, the prediction result can be displayed in 3D. The depth image prediction can be performed simultaneously with RGB prediction by adding a channel for depth image prediction. In order to generate a more natural 3D model, it is recommended to replace missing values in the depth image with standard values such as the median of the image as a preliminary preparation.

The 3D model of plants predicted using RGB-D images is displayed, as shown in Figure 8. The surface of the point cloud was applied using Meshlab's ball pivoting.

5 CONCLUSION

We proposed a method for generating 3D plant growth model by applying a machine learning framework for plant growth prediction. We applied an image sequence prediction network based on time-series changes to plant images, and verified how the generated images change in response to changes in the network structure. It was shown that 3D growth prediction is performed using RGB-D images for prediction.



Figure 6: 3-layer encoder-decoder LSTM. The LSTM output is passed to the next LSTM. The output of the last layer of the decoder LSTM is regarded as the output of the entire encoder-decoder.



Figure 7: Image sequence generated through network based on given input image sequence. The time-series images of 8 plants are input, (left) and the subsequent growth is output as 8 images (right).

As a future work, we will perform quantitative analysis of the growth factors by the network by adding to the prediction network data that is an indicator of plant growth such as leaf area in addition to the image. In addition, by inputting data such as the amount of water given together with images, it is necessary to develop a responsive system that presents the possibility of poor growth for growing plants.

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Figure 8: 3D restoration result of predicted image. 3D point cloud (left) and faceted image by Ball Pivoting (right) are visualized.

	model	leaf1	leaf2	leaf3	leaf4	leaf5	leaf6	leaf7	leaf8	mean
RGB	Channel concat	0.707	1.006	1.009	1.413	1.800	1.867	2.324	2.754	1.610
	+ GAN	0.975	1.364	1.371	1.636	2.060	2.348	2.587	2.949	1.911
(10^{-2})	1-layer LSTM	0.866	1.284	1.127	1.759	2.446	2.286	2.228	2.282	1.785
	+ GAN	0.913	1.368	1.200	1.692	2.107	2.043	2.256	2.453	1.754
	3-layer LSTM	1.629	1.454	1.463	2.182	2.745	2.679	2.912	3.029	2.262
	+ GAN	1.564	1.377	1.305	2.053	2.560	2.685	2.993	3.100	2.205
Depth	Channel concat	1.846	2.328	2.619	2.998	3.264	3.200	2.751	3.107	2.764
	+ GAN	2.994	3.100	3.249	3.292	3.477	3.239	2.577	2.623	3.069
(10^{-4})	1-layer LSTM	1.730	1.998	2.424	2.735	3.305	3.236	2.690	2.567	2.586
	+ GAN	1.916	2.072	2.457	2.719	3.344	3.359	3.142	3.408	2.802
	3-layer LSTM	1.856	2.108	2.495	2.781	3.331	3.311	2.826	2.817	2.690
	+ GAN	2.558	2.665	3.050	3.239	3.687	3.614	3.328	3.495	3.204

Table 1: MSE loss of the generated images: output per hour and its mean.

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