Classifying Incomplete Vectors using Decision Trees

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Abstract: An attempt is made to address the problem of classifying incomplete vectors using decision trees. The essence of the approach is the proposal that in supervised learning classification of incomplete vectors can be improved in probabilistic terms. This approach, which is based on the a priori probability of each value determined from the instances at that node of the tree that has specified values, first exploits the total probability and Bayes' theorems and then the probit and logit model probabilities. The proposed approach (developed in three versions) is evaluated using 21 machine learning datasets from its effect or tolerance of incomplete test data. Experimental results are reported, showing the effectiveness of the proposed approach in comparison with multiple imputation and fractioning of instances strategy.

1 INTRODUCTION

Datasets are seldom complete and this can introduce biases, hence, incorrect predictions when using supervised machine learning models. The three most common tasks when dealing with incomplete data is to investigate the proportion (how much information is lost because of missing), the pattern (which values are missing) and the law generating the missingness (whether missingness is related to the study variables). When missing values are confined to a single variable we have a univariate pattern or univariate nonresponse. When the same cases miss instances on a set of variables we have a multivariate nonresponse pattern. The monotonic pattern occurs when missing a subject implies that other variables will be missing as well. Arbitrary patterns occur when any set of variables may be missing for any unit. Another missing data pattern could occur when two sets of variables are never jointly observed. Finally, there are cases where no clear pattern could occur (general non-response). (Little and Rubin, 1987; Schafer, 1996).

Understanding the law generating the missing values seems to be the most important task since it facilitates how the missing values could be estimated more efficiently. If data are missing completely at random (MCAR) or missing at random (MAR), we say that missingness is *ignorable*.

For example, suppose that you are modelling systems engineering as a function of project management requirements. There may be no particular reason why some systems engineers told you about their project management requirement and others did not. Such data is considered to be MCAR. Furthermore, the requirements of managing a project may not be identified due to a given systems engineering task. Such data are considered to be MAR. MAR essentially says that the cause of missing data (project management requirements) may be dependent on the observed data (systems engineering) but must be independent of the missing value that would have been observed. It is a less restrictive model than MCAR, which says that the missing data cannot be dependent on either the observed or the missing data. For data that is informatively missing (IM), we have *non-ignorable* missingness (Little and Rubin, 1987), that is, the probability that a successful project is missing depends on the unobserved value of an engineering system itself. In other words, the missing data mechanism is related to the missing values. For example, software project managers may be less likely to reveal projects with high defect rates.

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When missing features are encountered, some *ad hoc* approaches such as deleting the data vectors with missing values or imputation have been utilized by researchers to form a complete-data format. Deletion does not add bias if the data are missing completely at random (MCAR) but can lower the confidence of your supervised machine learning models because the sample size is reduced. Imputation means that predicted or representative values are filled in place of the missing data. If data are MCAR, imputation tends to produce and overconfident model due to the uncertainty that the values are artificially imputed. Some researchers have used sophisticated built-in system procedures to deal with the incomplete data problem such as C4.5 (Quinlan, 1993) and CART (Breiman et al., 1984) and probability estimation (Khosravi et al., 2020).

The major contribution of the paper is the proposal that classifying incomplete vectors with the decision tree classifier can be performed in probabilistic terms. This approach is based on the a *priori* probability of each value determined from the instances at that node of the tree that has specified values.

The rest of the paper is organised as follows. Section 2 briefly discusses the details of five missing data techniques (MDTs) that are used in this paper. The framework of the proposed probabilistic method is also introduced and described. Section 3 empirically evaluates the robustness and accuracy of the new technique in comparison with multiple imputation and Quinlan's fractioning of cases strategy on twenty-one machine learning domains. We close with a discussion and conclusions, and then directions for future research

2 DECISION TREES AND MISSING DATA

DTs are a simple yet successful technique for supervised classification learning. A DT is a model of the data that encodes the distribution of the class label in terms of the predictor attributes; it is a directed, acyclic graph in the form of a tree. The root of the tree does not have any incoming edges. Every other node has exactly one incoming edge and zero or more outgoing edges. If a node n has no outgoing edges we call n a leaf node, otherwise, we call n an internal node. Each leaf node is labelled with one class label; each internal node is labelled with one predictor attribute called the splitting attribute. Each edge e originating from an internal node n has a predicate q associated with it where q involves only the splitting attribute of n.

Several methods have been proposed in the literature to treat missing data when using DTs. Missing values can cause problems at two points when using DTs; 1) when deciding on a splitting point (when growing the tree), and 2) when deciding into which child node each instance goes (when classifying an unknown instance). Methods for taking advantage of unlabelled classes can also be developed, although we do not deal with them in this paper, i.e., we are assuming that the class labels are not missing.

The next section describes two MDTs that have been proposed in the literature to treat missing data when using DTs. These techniques are also the ones used in the simulation study in Section 3.

2.1 Multiple Imputation

Multiple imputation is one of the most attractive methods for general purpose handling of missing data in multivariate analysis. (Rubin, 1987; 1996) described MI as a three-step process. First, sets of M plausible values (M=5 in Figure1) for missing instances are created using an appropriate model that reflects the uncertainty due to the missing data. Each of these sets of plausible values is used to "fill-in" the missing values and create M "complete" datasets (imputation). Second, each of these M datasets can be analyzed using complete-data methods (analysis). Finally, the results from the M complete datasets are combined, which also allows the uncertainty regarding the imputation is taken into account (pooling or combining).

There are various ways to generate imputations. (Schafer, 1997; Schafer and Graham, 2002) has written a set of general-purpose programs for MI of continuous multivariate data (NORM), multivariate categorical data (CAT), mixed categorical and continuous (MIX), and multivariate panel or clustered data (PNA). These programs were initially created as functions operating within the statistical languages R.

NORM includes an Expectation-maximization (EM) algorithm for maximum likelihood estimation of means, variance and covariances. NORM also adds regression-prediction variability by using a Bayesian procedure known as data augmentation (Tanner and Wong, 1987) to iterate between random imputations under a specified set of parameter values and random draws from the posterior distribution of the parameters (given the observed and imputed data). These two steps are iterated long enough for the results to be reliable for multiple imputed datasets. The goal is to

have the iterates converge to their stationary distribution and then to simulate an approximately independent draw of the missing values (Wu, 1983). This is the approach we follow in the paper, which we shall now call EM multiple imputation (EMMI). The algorithm is based on the assumptions that the data come from a multivariate normal distribution and are MAR

2.2 Fractioning of Cases (FC)

Supervised learning algorithms, like fractioning of cases (FC), have been successfully used to handling incomplete data although they are generally more complex than ordinary statistical techniques. Supervised learning is a machine learning technique for learning a function from training data. The training data consists of pairs of input objects (typically vectors), and desired outputs. The output of the function can be a continuous value (called regression) or can predict a class label of the input object (called classification).

Quinlan, (1993) borrows the probabilistic approach by Cestnik *et al*., (1987) by "fractioning" cases or instances based on a *priori* probability of each value determined from the cases at that node that has specified values. Quinlan starts by penalising the information gain measure by the proportion of unknown cases and then splits these cases to both subnodes of the tree as described briefly below.

The learning phase requires that the relative frequencies from the training set be observed. Each case of, say, class *C* with an unknown attribute value *A* is substituted. The next step is to distribute the unknown examples according to the proportion of occurrences in the known instances, treating an incomplete observation as if it falls all subsequent nodes.

For classification, Quinlan's (1993) technique is to explore all branches below the node in question and then take into account that some branches are more probable than others. Quinlan further borrows Cestnik et al. (1987) strategy of summing the weights of the instance fragments classified in different ways at the leaf nodes of the tree and then choosing the class with the highest probability or the most probable classification. When a test attribute has been selected, the cases with known values are divided into the branches corresponding to these values. The cases with missing values are, in a way, passed down all branches, but with a weight that corresponds to the relative frequency of the value assigned to a branch.

Both strategies for handling missing attribute values are used for the C4.5 system. Unfortunately, for FC, there are no assumptions made about the law generating the missing values. Thus, we shall assume that the data is MCAR.

2.3 Probability Estimation Approach

The proposed probabilistic approach to missing attribute values follows both branches from each node if the value of the attribute being branched on is not known.

Given n mutually exclusive events $X_1, \dots, X_n$ whose probabilities sum to unity, then

$$P(Y) = \sum_{i-1}^{n} P(Y|X_i)P(X_i) \qquad (2.1)$$

where Y is an arbitrary event and $P(Y|X_i)$ is the conditional probability of Y assumingX_i. This is the theorem of total probability.

The total probability theorem and the definition of conditional probability (introducing an arbitrary event Z) may be used to derive

$$P(Y|Z) = \sum_{i-1}^{n} P(Y|Z, X_i)P(X_i|Z) \qquad (2.2)$$

The missing value problem addressed in this paper can be defined as follows:

Given: A decision tree, a complete set of training data, and a set of instances for testing described with attributes and their values. Some of the attribute values in the test instances are unknown.

Find: A classification rule for a new instance using the tree structure given that it has an unknown attribute value and by using the known attribute values.

Let Y be the attribute associated with a particular node of the tree that could either be discrete or numerical. A discrete attribute has a certain number of possible values J and a continuous attribute may attain any value from a continuous interval. Each node is split into two sons (left and right sons). Hence, a new instance could either go to the left (L) or the right (R) of each internal node. Further, let V be the binarised value for attribute A. Let C denote a class and let there be k classes, $j = 1, \dots, k$.

The total probability theorem is used to predict the class membership of an unknown attribute value by computing the conditional probability of a class C given the evidence of known attribute values.

For individual j, divide the attributes in the tree into classes for both $\underline{K}$ (the known attribute values) and $\underline{M}$ (the missing attribute values). Then

$$P(C_j|\underline{K}) = \sum P(C_j|\underline{K}, \underline{M})P(\underline{M}) \qquad (2.3)$$

where the sum is over all possible combinations of values that branch to the left (L) or right (R) at each

respective internal node, taken by the vector of the missing attribute values $\underline{M}$. For the unknown attribute values, the unit probability may be distributed across the various leaves to which the new instance could belong. These probabilities are going to be estimated to each class in three ways as explained below.

For illustration purposes, suppose that from Figure 1 the values for A_1 (categorical attribute) and A_3 (numerical attribute) are missing, and A_2 is the only numeric attribute with non-missing values.

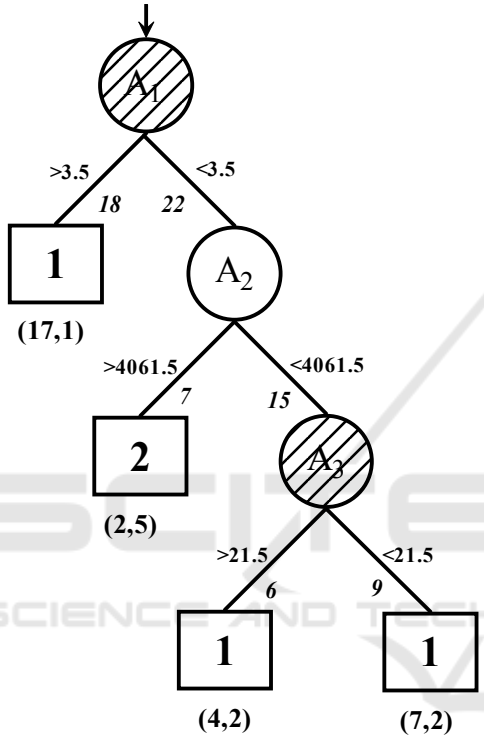

Figure 1: Example of binary decision.

Figure 1 An example of a binary decision tree from a set of 40 training instances that are represented by three attributes and accompanied by two classes. Figures in brackets are the number of instances in each terminal node for class 1 and 2, respectively. Figures in italic represent training data instances that branch to the right or the left of each internal node at each respective cut-off point. For purposes of space, we shall only look at the second case.

First Case: Class membership for a new instance is predicted given that it will branch to the left of the internal node $A_2(A_2^L)$), given that both A_1 and A_3 have unknown attribute values.

The probability that the predicted class membership will be class 1 given that it branches to the left at internal attribute 2 $\{P(C_1|A_2^L)\}$ is computed as:

$$P(C_1|A_2^L) = P(C_1|A_2^L, A_1^L, A_3^L)P(A_1^L, A_3^L|A_2^L) + P(C_1|A_2^L, A_1^L, A_3^R)P(A_1^L, A_3^R|A_2^L) + P(C_1|A_2^L, A_1^R, A_3^L)P(A_1^R, A_3^L|A_2^L) + P(C_1|A_2^L, A_1^R, A_3^R)P(A_1^R, A_3^R|A_2^L) \quad (2.4)$$

Similarly,

$$P(C_2|A_2^L) = P(C_2|A_2^L, A_1^L, A_3^L)P(A_1^L, A_3^L|A_2^L) + P(C_1|A_2^L, A_1^L, A_3^R)P(A_1^L, A_3^R|A_2^L) + P(C_1|A_2^L, A_1^R, A_3^L)P(A_1^R, A_3^L|A_2^L) + P(C_1|A_2^L, A_1^R, A_3^R)P(A_1^R, A_3^R|A_2^L) = 1 - (C_1|A_2^L) \quad (2.5)$$

Second Case: Class membership for a new instance given that it will branch to the right of the internal node $A_2(A_2^R)$ is predicted, given that both A_1 and A_3 have unknown attribute values. The class with the biggest probability is selected. We can define the probability that the predicted class membership will be class 1 given that it branches to the right of internal attribute 2 2 $\{P(C_1|A_2^R)\}$and follows a similar pattern as the first case.

2.3.1 Full Estimation of Probabilities from the Training Set (TSPE)

From Figure 1, there is 1 class and 1 individual associated with $A_2^R\ \{A_2 < 4061.5\}$, $A_1^R\ \{A_1 < 3.5\}$, $A_3^R\ \{A_3 < 21.5\}$, 1 class and 1 individual with A_1^R, A_2^R, A_3^R and so on. Also, one of the 7 A_2^R individuals (i.e. $A_2 < 4061.5$) has A_1^R, A_3^R, another 1 has A_1^R, A_3^L and so on. Therefore, the estimated probability of membership of class 1 is given by:

$$P(C_1|A_2^R) = \left\{\frac{\left(\frac{4}{40}\right)}{\left(\frac{4}{40}\right)}\right\}\left\{\frac{\left(\frac{4}{40}\right)}{\left(\frac{31}{40}\right)}\right\} + \left\{\frac{\left(\frac{11}{40}\right)}{\left(\frac{12}{40}\right)}\right\}\left\{\frac{\left(\frac{12}{40}\right)}{\left(\frac{31}{40}\right)}\right\} + \left\{\frac{\left(\frac{4}{40}\right)}{\left(\frac{6}{40}\right)}\right\}\left\{\frac{\left(\frac{6}{40}\right)}{\left(\frac{31}{40}\right)}\right\} + \left\{\frac{\left(\frac{7}{40}\right)}{\left(\frac{9}{40}\right)}\right\}\left\{\frac{\left(\frac{9}{40}\right)}{\left(\frac{31}{40}\right)}\right\} = 0.839 \quad (2.6)$$

Following from (2.6), $P(C_1|A_2^R) = 1 - P(C_2|A_2^R) = 0.161$ where $P(C_1|A_2^R)$ and $P(C_2|A_2^R)$ are both estimated from the proportion of instances in the training set for which this is true, respectively.

2.3.2 Approximation of Probabilities Estimated from Decision Tree (DTPE)

From figure 1, the estimated probability of membership of class 1 is given by:

$$P(C_1|A_2^R) = P\ (C_1|A_2^R, A_1^R)P(A_1^R|A_2^R) + P(C_1|A_2^R, A_1^L)P(A_1^L|A_2^R) \quad (2.7)$$

where

$$P(C_1|A_2^R, A_1^R) = P(C_1|A_2^R, A_1^R A_3^L)P(A_3^L|A_2^R, A_1^R) + P(C_1|A_2^R, A_1^R A_3^R)P(A_3^L|A_1^R, A_2^R) = \left(\frac{4}{6}\right)\left(\frac{6}{15}\right) + \left(\frac{7}{9}\right)\left(\frac{9}{15}\right) = \frac{11}{15}$$

therefore,

$$P(C_1|A_2^R) \approx \left(\frac{11}{15}\right)\left(\frac{22}{40}\right) + \left(\frac{17}{18}\right)\left(\frac{18}{40}\right) = 0.828$$

Using (2.7),

$$\begin{aligned} P(C_2|A_2^R) &= P\,(C_2|A_2^R, A_1^R)P(A_1^R|A_2^R) \\ &\quad + P(C_2|A_2^R, A_1^L)P(A_1^L|A_2^R) \\ &= 1 - P(C_1|A_2^R) = 0.172 \end{aligned}$$

2.3.3 Full Estimation of Probabilities from Training Data using Binary and Multinomial Logit Models (LPE)

In this sub-section, the estimation of probabilities for the new probabilistic method is improved by using logistic regression (Agresti 1990; McCullough and Nelder, 1990) and multinomial logit techniques (Hosmer and Lemeshow, 1989; Long, 1998), individually. The binary logit model is used to estimate probabilities for those datasets that have two classes with the latter used to estimate probabilities for datasets with more than two classes.

McCullugh and Nelder (1990) discuss how classification and discrimination problems as forms of modelling the relationship between a categorical variable and various explanatory variables are considered. It was shown how logistic regression techniques could be used for such a task. For example, suppose that there are two classes, 1 and 2, $\{C_1, C_2\}$and v attribute variables $A_1, \dots, A_v$. Then the probability that an object with values $a_1, \dots, a_v$ belongs to class 1 as a logistic function of $A_1, \dots, A_v$ could be modelled:

$$P(C_1|A) = \frac{e^{\beta_0+\beta_1 A_1+\cdots+\beta_k A_k}}{1+e^{\beta_0+\beta_1 A_1+\cdots+\beta_k A_k}} \qquad (2.8)$$

and then estimate the unknown parameters β_i from the training data on objects with known classifications.

Binary logit models describe the relationship between a dichotomous response variable and a set of explanatory variables of any type. The explanatory variables may be continuous or categorical. Binary logit tries to model the logarithmic odds-ratio for the classification (dependent variable *C*) as a linear function of the v 'input' or attribute variables $\vec{A} = A_1, A_2, \dots, A_v$.

For purposes of this paper, the binary logit model was not used to estimate probabilities based on all the attributes given in the dataset, but to estimate only the unknown probabilities of the given attributes specifically related to the problem. For each specific attribute, the values of the instances were made binary in accordance to the branching of that particular value at the internal node of the tree, i.e., whether the value branched to the left or the right at the internal node. For example, if the value branched to the left of the internal node of interest, it was recorded as 1. Otherwise, it was recorded as 2.

For the two-class example discussed in Section 2.3.1, the conditional probabilities involving only the class given in equations 3.3 and 3.4, could be estimated by the binary logit model in terms of the log odds ratio in the form:

$$\log\left[\frac{P\left(C_1|\vec{A}\right)}{P\left(C_2|\vec{A}\right)}\right] = \beta_0 + \vec{\beta}\vec{A}^T \qquad (2.9)$$

where $\vec{\beta}$ is the k dimensional coefficient vector. The odds ratio is a factor of how many times the event (C_1) is more likely to happen than the event (C_2) given the knowledge of *A*.

For an example $P(C_1|A_2^L, A_1^L, A_3^L)$ is estimated by

$$\log\left[\frac{P\left(C_1|A_2^L, A_1^L, A_3^L\right)}{P\left(C_2|A_2^L, A_1^L, A_3^L\right)}\right] = \beta_0 + \beta_1 A_2^L + \beta_2 A_2^L + \beta_3 A_3^L$$

Although the binary logit model finds the best 'fitting' equation just as the linear regression does, the principles on which it does so are different. Instead of using the least-squares deviations criterion for the best fit, it uses a maximum likelihood method, which maximises the probability of getting the observed results given the fitted regression coefficients.

We have talked about a model that could be used for a dependent variable that has only two possible categories or two classes for the example. We shall now look at a model that will be able to handle a three-classes or more type of problem. These models are known as multinomial logit regression (MLR) and have the following form:

$$P\left(C_j\right) = \frac{e^{\vec{\beta}_j^T \vec{X}}}{\sum_{j=1}^{k+1} e^{\vec{\beta}_j^T \vec{X}}} \text{ for } j = 1, \dots, k+1 \qquad (2.10)$$

which will automatically yield probabilities that add up to one for each *j*.

To identify the parameters of the model, $\beta_{k+1}$is set to 0 (a zero vector) as a normalisation procedure and thus:

$$P(C_{k+1}) = \frac{e^{\vec{\beta}_j^T \vec{X}}}{\sum_{j=1}^{k+1} e^{\vec{\beta}_j^T \vec{X}}} \qquad (2.11)$$

In the multinomial logit model, the assumption is that the log-odds of each response follow a linear model. Thus, the j^{th} logit has the following form:

$$\log\left[\frac{P(C_j)}{P(C_{k+1})}\right] = \vec{\beta}_j^T \vec{X} \qquad (2.12)$$

where β_j is a vector of regression coefficients for $j = 1, \ldots, k$. This model is analogous to the LR model, except that the probability distribution of the response is multinomial instead of binomial and there are k equations instead of one. The k multinomial logit equations contrast each of categories $j = 1, \ldots, k$ with category k+1, whereas a single logistic regression equation is a contrast between successes and failures. If k = 1 the multinomial logit model reduces to the usual binary regression model. The multinomial logit model is, in fact, equivalent to running a series of binary logit models (Hosmer and Lemeshow, 1989, Long, 1998).

The crucial difference between FC and the proposed approach is that whereas the proposed procedure considers only those instances belonging to that particular class for which an unknown instance would be classified, FC considers all the instances branching to that particular leaf node whose class is being predicted, and which would be given at the particular leaf node. For illustration purposes on how the proposed technique works, the reader is referred to Twala (2005).

3 EXPERIMENTS

3.1 Experimental Set-up

In this section, the behaviour of the three proposed procedures against two approaches that have previously been proposed for handling unknown attribute values in test data when using DTs is explored utilizing twenty-one datasets obtained from the machine learning repository (Murphy and Aha, 1992).

The two current methods selected (EMMI and FC) are the ones which provided very good results in the experiments carried out in (Twala, 2005; Twala et al., 2008). The main objective is to compare the performance of the proposed methods(TSEPE, DTPE and LPE) with current approaches to deal with the problem of incomplete test data in terms of smoothed error rate and computational cost. EMMI is used as a baseline as it was clearly 'the winner' in previous experiments (Twala and Cartwright, 2005; Twala et al., 2005). Besides, since the proposed algorithm is superficially similar to FC (one of the most well-known machine learning algorithm), it was of importance to explore how accurate it is relative to FC.

To perform the experiment each dataset was split randomly into 5 parts (Part I, Part II, Part III, Part IV, Part V) of equal (or approximately equal) size. 5-fold cross-validation was used for the experiment. For each fold, four of the parts of the instances in each category were placed in the training set, and the remaining one was placed in the corresponding test. The same splits of the data were used for all the methods for handling incomplete test data.

To simulate missing values on attributes, the original datasets are run using a random generator (for MCAR) and a quintile attribute-pair approach (for both MAR and IM, respectively). Both of these procedures have the same percentage of missing values as their parameters. These two approaches are run to get datasets with four levels of the proportion of missingness p, (0%, 15%, 30% and 50%).

For each dataset, two suites were created. First, missing values were simulated on only one attribute. Second, missing values were introduced uniformly on all the attribute variables. For the second suite, the missingness was evenly distributed across all the attributes. This is the case for the three missing data mechanisms, which from now on shall be called MCAR*univa*, MAR*univa*, IM*univa* (for the first suite) and MCAR*unifo*, MAR*unifo*, IM*unifo* (These procedures are described in Twala (2005).

3.2 Experimental Results

The performance of the MDTS is summarised in Figure 2. The best method for handling incomplete test data using DTs is EMMI, followed by LPE, FC, TSPE and DTPE, respectively. There also appears to be small differences in error rate between TSPE and DTPE, on the one hand, and LPE and EMMI, on the other hand. The differences between the two pairs of methods are significant at the 1% level.

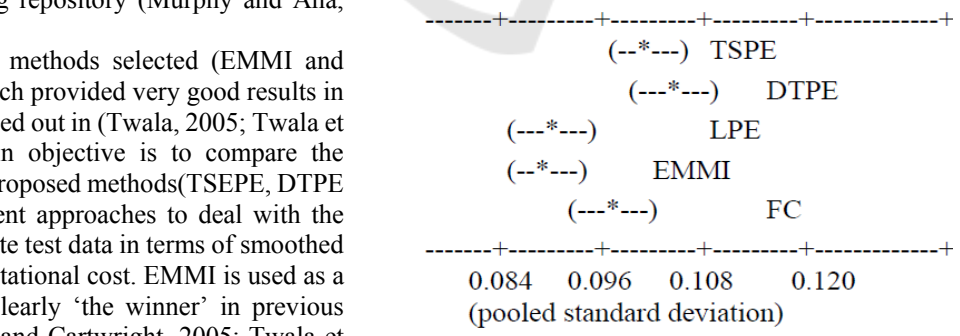

Figure 2: Current and new methods: confidence intervals of mean error rates (*).

Figure 3 summarises the overall excess error rates for current and new testing methods against three amounts of missing values and the law generating the missing values. The error rates of each method of dealing with the introduced missing values are

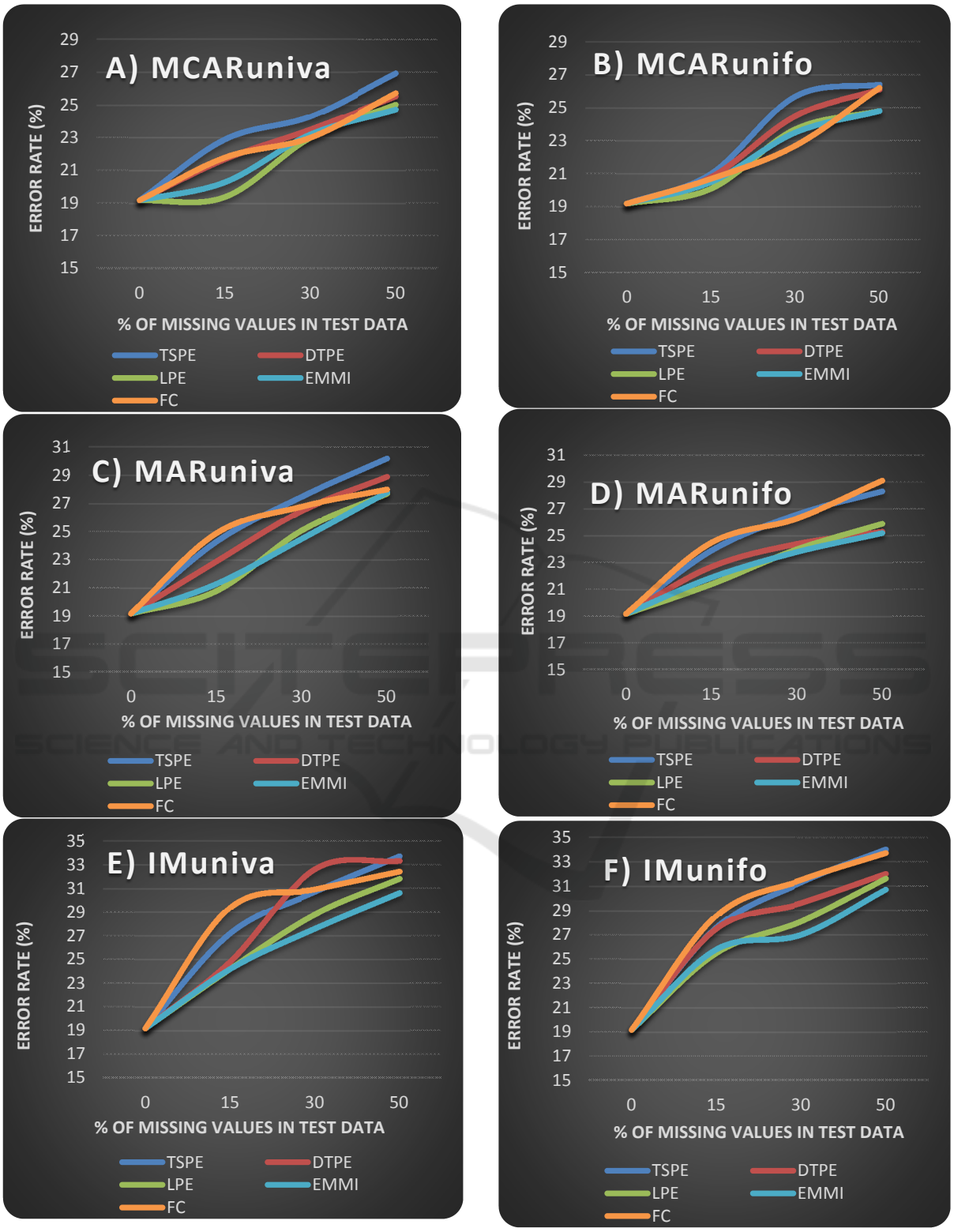

Figure 3: Comparative results of current and new testing methods A) MCAR*univa*, B) MCAR*unifo*, C) MAR*univa*, D) MAR*unifo*, E) IM*univa*, F) IM*unifo*.

averaged over the 21 datasets. From Figure 3A, both EMMI and LPE are more robust to MCAR*univa* data while TSPE shows more deterioration in performance with an increasing amount of missing data. Figure 3B presents error rates of methods for MCAR*unifo* data which are similar to results for the MCAR*univa* suite.

The results in Figure 3C show TSPE as more effective as a method for handling MAR*univa* data than MCAR*univa* data. Results for MAR*unifo* data shows a similar pattern of results to the one observed for MCAR*unifo* data (Figure 3D).

The results in Figure 3E show poor performances by TSPE and DTPE for IM*univa* data. It can be seen from Figure 3F that results yielded by methods for IM*unifo* data are identical to results achieved by methods for MAR*unifo* data.

The results for the proportion of missing values in the test set shows increases in missing data proportions being associated with increases in error rates with the methods performing better when missing values are in all attributes than one. The results show IM values entailing serious deterioration in prediction accuracy compared with MCAR and MAR. Overall, the methods performed better when data was MCAR.

It seems that the overall performance of LPE is rather effective on average compared with TSPE and DTPE, and also gives EMMI serious competition. The difference between the two methods (EMMI and LPE) was found to be not significant at the 1% level. This is the case for all the three missing data mechanisms. The slightly better performance of DTPE compared with TSPE in some situations, especially at higher levels of missing values, is rather surprising. This is because for this technique the probabilities are not estimated in the correct way but by using the information given on the tree.

Due to the superior performance comparability of LPE and EMMI, we now present the trade-offs between the computational cost and the accuracy of all the five methods.

Table 1: Computational cost of current and new methods.

Method	Smoothed error rate	Time computation (s)
TSPE	34.8	30.376
DTPE	33.6	34.173
LPE	25.3	39.321
FC	27.1	41.368
EMMI	24.9	47.289

After an optimization process of the precision obtained and the computational time required in the computational calculations, highly precise results were achieved for LPE compared to the EMMI and FC while requiring the least amount of time possible. However, DTPE has the smallest overall computational time, followed by TSPE (Table 1).

4 REMARKS AND CONCLUSIONS

Our main contribution is the development of a probabilistic estimation algorithm for the classification of incomplete data. By making a couple of mild assumptions, the proposed approach solves the incomplete data problem in a principled manner, avoiding the normal imputation heuristics.

It appears that the main determining factor for missing values techniques, especially for smaller percentages of missing values, is the missing data mechanism. However, as the proportion of missing values increases, the distribution of missing values among attributes becomes very important and the differences in performance by the MDTs begin to show.

The comparison with current methods also yielded a few interesting results. The experiments showed all the techniques performing well in the presence of MCAR data compared with MAR data. These results are in support with statistical theory and to our prior results reported in Rubin and Little (1987). Also, it was not surprising that all the techniques struggled with IM data (which is always a difficult assumption to deal with).

Poor performances by DTPE and TSPE are observed with superior (comparable) performances by LPE and MI. The strength of LPE lies in its ability of not repeating the same process of determining the probabilities whenever a new instance that needs to be classified comes along (i.e., it uses the already available information to predict the class of that new instance). This saves a lot of computational time, which is one of the main strengths of this technique. Besides, LPE does not make representational assumptions or pre-supposes other model constraints like MI. Therefore, it is suitable for a wide variety of datasets.

Several exciting directions exist for future research. One topic deserving future study would be to assess the impact of missing values when they occur in both the training and testing (classification) sets. Also, so far we have restricted our experiments to only tree-based models. It would be interesting to carry out a comparative study of tree-based models with other (non-tree) methods such as neural networks or naïve Bayes classifier.

LPE was also applied to twenty-one real-world datasets. This work could be extended by considering a more detailed simulation study using much more balanced types of datasets required to understand the merits of LPE, especially larger datasets.

In sum, this paper provides the beginnings of a better understanding of the relative strengths and weaknesses of MDTs and using DTs as their component classifier. It is hoped that it will motivate future theoretical and empirical investigations into incomplete data and DTs, and perhaps reassure those who are uneasy regarding the use of non-imputed data in prediction.

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