Multicast Algebraic Formal Modelling using ACP Study on PIM Dense Mode and Sparse Mode

Pedro Juan Roig, Salvador Alcaraz and Katja Gilly

Department of Physics and Computer Architecture, Miguel Hernández University, Avda. Universidad, s/n – 03202 Elche (Alicante), Spain

Keywords: ACP, Formal Protocol Specification, Multicast, Networking.

Abstract: Video streaming is becoming ever important regarding Internet traffic running on either fixed or mobile networks worldwide. A great stake of that traffic is transferred by means of multicast in order to optimise network resources and one of the most popular protocols aimed at multicast communications is called Protocol Independent Multicast (PIM). This paper focuses on building up some models for its most common types, this is, PIM Dense Mode and PIM Sparse Mode, by using manual algebraic derivations, following the Algebra of Communicating Processes (ACP) axioms. The purpose of such models is to achieve a simplified approach, yet as close to specifications as possible, to PIM dynamics for the different scenarios presented.

1 INTRODUCTION

Network communications using IPv4 may be classified into three types, according to the number of senders and receivers taking part in it. Unicast transmission is the most commonly used, which applies in case there is just one source and one destination, whereas broadcast transmission refers to one source to all destinations within a subnet.

However, multicast transmission describes communications from one or more sources to a set of destinations. That is why multicast streams enable group-oriented applications, thus making information delivery more efficient. Nowadays, their main applications are related to audio and video conferencing, but they are also used in selective software distribution and dynamic groups.

Multicast routing protocols are necessary in order to route multicast traffic through different networks. The most popular of them is Protocol Independent Multicast (PIM), which is a family of protocols optimised for different environments.

PIM is considered an independent protocol because it does not build up a multicast routing table, but it relays on the unicast routing table, regardless of which protocol was used to do so. PIM has two main types, namely PIM Dense Mode (PIM–DM) (RFC 3973, 2005) and PIM Sparse Mode (PIM–SM) (RFC 7761, 2016), both having an opposite approach as to how the devices inside a multicast domain behave.

In addition to the use of PIM among network devices to carry a multicast flow from the producing sources to the consuming end devices, it is necessary the use of another protocol for those end devices to join or leave a multicast flow. That task is done by Internet Group Management Protocol (IGMP) (RFC 2236, 1997).

The aim of this paper is to get some formal specifications using a process algebra called Algebra of Communicating Processes (ACP) for each of the multicast scenarios presented, by mirroring the behaviour of the most commonly used PIM and IGMP versions, those being both version 2.

The organisation of this paper will be as follows: first, Section 2 introduces PIM and IGMP behaviour, then, Section 3 shows some ACP fundamentals, next, Section 4 presents a basic modelling for PIM–DM environment, after that, Section 5 renders a basic modelling for PIM–SM scenario, and finally, Section 6 draws the final conclusions.

2 MULTICAST BASICS

Given a multicast flow, a path is defined between the server sourcing that multicast stream and each one of its end hosts receiving it. The task of providing those paths is undertaken by PIM. Any given multicast router taking part of a path will have defined an upstream link, being the one pointing to

Roig, P., Alcaraz, S. and Gilly, K.

In Proceedings of the 14th International Joint Conference on e-Business and Telecommunications (ICETE 2017) - Volume 1: DCNET, pages 57-68 ISBN: 978-989-758-256-1

Copyright © 2017 by SCITEPRESS - Science and Technology Publications, Lda. All rights reserved

Multicast Algebraic Formal Modelling using ACP - Study on PIM Dense Mode and Sparse Mode.

DOI: 10.5220/0006398800570068

the server, and downstream links, being the ones pointing to the end hosts.

Regarding a particular multicast router, when receiving some multicast traffic from its upstream router, it must somehow know if any end device is interested in receiving that flow through any of its downstream routers, or otherwise, if such end device is directly connected. The former task is performed by PIM, whereas the latter is done by IGMP.

In order to get a proper modelling of both PIM and IGMP behaviour, their main features are going to be described in the following subsections.

2.1 PIM Dense Mode

This mode is used on multicast domains where most networks have devices that are willing to receive multicast traffic. This fact implies that most end users all over the network will be requesting the reception of that multicast stream.

Therefore, multicast routers along the path forward multicast traffic on through all their interfaces until any of the routers requests to prune a particular interface, this is, to stop forwarding multicast traffic through that interface because it has no clients. Furthermore, if all interfaces in a router are pruned, that router will be pruned as well.

PIM Dense Mode might be considered as a push method, in the sense that the source provides the multicast flow and all the routers along the path getting that flow will be flooding it through all their interfaces, unless they are pruned.

In order to prevent multicast routing loops, Reverse Path Forwarding (RPF) check is put in place in order to make sure that the multicast flow gets into a router through the interface stated by the unicast routing table, as the way to get to the source.

This fact allows the building of the Shortest Path Tree (SPT), also known as source-based distribution tree, where the root of that tree is the source, meaning that the preferred path for a multicast flow to distribute contents from a particular source is the shortest one. The usual notation for a source tree is [S,G], where S is the unicast source address and G is the multicast group address.

Regarding the information embedded into PIM packets, there must be distinguished between synchronous and asynchronous packets. As per the time related ones, *PIM Hello* (PIM-H) messages are exchanged every 30 seconds, with a hold timer of 105 seconds, whereas *PIM State Refresh* (PIM-SR) messages are sent every 180 seconds in order to keep the prune state interfaces, otherwise those interfaces will swap to forwarding state.

With regard to the non-time related ones, *PIM Prune* (PIM-P) messages are sent when there are no clients interested in the multicast stream in a certain interface, *PIM Graft* (PIM-G) messages are sent if a previously pruned path is to be set in forwarding state again, bearing a *PIM Graft ACK* (PIM-GA) message back, whose waiting time is 3 seconds.

2.2 PIM Sparse Mode

Alternatively, this other mode is used on multicast domains where many networks have devices that are not willing to receive multicast traffic. This fact implies that few end users all over the network will be requesting the reception of that multicast stream, hence the former mode would be very inefficient.

Therefore, multicast routers along the path forward multicast traffic on only through the interfaces which were explicitly requested to do so. PIM Sparse Mode might be considered as a pull method, in the sense that the end devices request the multicast flow to go from the source all the way down to them.

This approach gets into trouble when it comes to locating the multicast sources as the client does not know how to reach them. In order to sort this out, PIM Sparse mode appoints a Rendezvous Point (RP), which is a network device managing the different sources available and the different hosts willing to get in touch with them.

RP might be seen as the meeting point for multicast domain, in a way that a router receiving multicast traffic from the source will forward it on to the RP and each router wanting to receive such traffic will ask the RP for it. The RP might be appointed statically or by means of a specific protocol to dynamically discover it, but anyway all multicast routers get to know where it is located and how to reach it.

This fact of joining the RP allows the building of the Root Path Tree (RPT), also known as shared distribution tree, where the root of the tree is the RP, meaning the path for a multicast flow to distribute contents from a particular source to a particular host is always based on the RP. The usual notation for a root tree is [*,G], where * represents any source, as all of them will pass through the RP, and G is the multicast group address.

With regards to the path from source to RP, when a source wants to start forwarding multicast traffic, its directly connected router, also known as Designated Router (DR) for the source, sends the very first multicast packet encapsulated in a *PIM Register* (PIM-R) message headed for the RP. Upon

receipt at the RP, if there is no interested client in receiving that multicast stream, the RP will send back a *PIM Register Stop* (PIM-RS) packet, meaning the previous message was rejected.

In such a case, a suppression timer goes on for 60 seconds, followed by a *PIM Register Null* (PIM-RN) packet. If this is not yet any client willing to get the multicast flow, another PIM-RS will be resent over and over again until if one client is willing to.

Regarding the path from client to RP, when a client wants to receive multicast traffic, its directly connected router, which is the DR for that client, gets a request from that client, and it in turn sends a *PIM Join* (PIM-J) message addressed to the RP. The following routers in its way there will do the same until RP is eventually reached. Likewise, if at a later stage, that subscription wants to be reverted, that DR will send a *PIM Prune* (PIM-P) message headed for the RP. All routers exchange *PIM Hello* (PIM-H) messages in order to maintain the multicast domain.

Once the client starts receiving multicast traffic, its DR gets to know the source address and it might realise that the path to the source through the RP is not the optimal one. In such a case, the DR for the client might send PIM Join packets to the source, as PIM relays in the unicast routing table, so that DR must know how the best path to reach the source.

Those PIM Join packets will be forwarded from the DR for the client upstream until they reach the DR for the source. At that stage, the DR for the source will in turn swap the multicast flow path from RTP to STP, hence the optimal path to the source will be established. Therefore, the DR for the client will send PIM Prune packets to the RP informing all routers in between to stop sending multicast traffic for that group.

2.3 IGMPv2

IGMP protocol is used between a host and its directly connected router running PIM, in a way that a host wanting to receive multicast traffic will send an *IGMP membership report* (IGMP-J) message, whereas a host not wanting to receive it any more will send an *IGMP leave group* (IGMP-L) message.

When the latter case arises, the directly connected router will send an *IGMP membership query* (IGMP-Q) message back so as to know whether there are more hosts interested in multicast.

So, if there is another host hanging on the same router interface, this will send back an IGMP-J message to the router, so multicast traffic will keep coming down as usual. However, if there is not, that router interface will be removed for multicast traffic, and if this is the case for the rest of the router interfaces, it will send a PIM Prune packet upstream.

Furthermore, the directly connected router will send an IGMP membership query every 60 seconds in order to check whether there is still any host willing to receive the multicast stream, waiting for any end device answer to keep forwarding it on.

3 ACP FUNDAMENTALS

In order to study concurrent communication protocols with non deterministic behaviour, one of the most useful tools are Formal Description Techniques (FDT), as they provide a way to describe such protocols in an unambiguous fashion, which is the main issue when trying to do so by using natural languages.

There is not a universal FDT to be used in all cases, but each of them might be better suited for a particular protocol (Turner, 1993). Some of the most popular FDT are SDL, LOTOS, Spin and Petri nets.

However, there is a family of languages called Process Algebras that are well suited for modelling processes (Padua, 2011). Those may allow us to specify and verify concurrent protocols by means of a set of rules defining their behaviours, thus making possible to reason about them (Bergstra and Klop, 1985).

There are some approaches to Process Algebra, but we are going to focus on ACP, as it abstracts away from the real nature of processes (Fokkink, 2007). This fact let us treat processes as a set of equations, so their behaviour is expressed by means of objects and operators (Fokkink, 2016). Furthermore, those equations may be algebraically derived by using ACP axioms so as to prove a specific set of properties inherent to those processes (Groote and Mousavi, 2014).

Eventually, the aim of using Process Algebra is to specify behaviour equivalence between the set of equations representing a process with that of the process itself, and for that to happen, it is necessary that both may be bisimilar (Lockefeer, Williams and Fokkink, 2016). The concept of bisimilarity implies both carrying the same string of actions and having the same branching structure.

Alternatively, Process Algebras may be expressed as Labelled Transition Systems (LTS), composed by states and transitions among them, in order to better understand behaviour equivalence.

4 BASIC MODEL FOR PIM-DM

In order to get such a basic model for multicast streaming running in Dense Mode, simplified versions of PIM-DM and IGMP protocols are going to be described, following the asynchronous specifications given in Section 2, thus leaving the timing aspects apart.

4.1 Introduction

The packet types to be used for PIM-DM protocol are shown in Table 1, whereas those for IGMP protocol are given in Table 2.

Table 1: PIM-DM actions for Basic modelling.

PIM Packet Type	Meaning
PIM-P	Router prunes the multicast flow
PIM-G	Router rejoins the multicast flow
PIM-GA	Neighbouring router acknowledges PIM-G

Table 2: IGMP actions for Basic modelling.

IGMP Packet Type	Meaning
IGMP-J	Host joins the multicast flow
IGMP-L	Host leaves the multicast flow
IGMP-Q	Directly connected router queries if there are any other hosts left within that network segment

Both protocols carry the control traffic for multicast, allowing multicast traffic to go through the links among devices, whereas their data traffic counterpart will be expressed as M-FLOW, which will be the actual multicast streaming flowing from source to destination, whichever they happen to be.

The state space for PIM-DM is shown in Figure 1, being JOIN the initial state of all PIM interfaces.

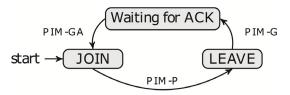


Figure 1: PIM-DM space state on multicast interfaces.

The state space for IGMP running on end hosts is shown in Figure 2, being LEAVE the initial state.

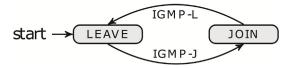


Figure 2: IGMP space state in multicast end hosts.

On the other hand, IGMP on router interfaces gets enabled at the same time as PIM is on those particular interfaces. But its behaviour related to its directly connected hosts leads to the following state space for IGMP shown in Figure 3, being JOIN the initial state.

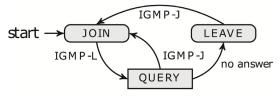


Figure 3: IGMP space state in directly connected router interfaces.

Eventually, when multicast Control traffic is ready, hence both PIM and IGMP, multicast Data traffic will be able to go all the way from a source to every destination asking for receiving the multicast flow, as stated in Figure 4, being INIT the initial state.

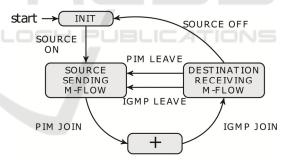


Figure 4: Multicast flow space state for data streaming.

Each device involved in a multicast deploy will have some determined features which will be expressed by means of ACP syntax and semantics, allowing the specification and verification of the whole multicast environment.

According to ACP, each device will be modelled as a process, as well as each link between such devices. A single process might contain some process terms, those being interrelated by different compositions such as alternative ones, expressed by additions, sequential ones, expressed by multiplications, and concurrent ones, expressed by merges, as well as linear recursion in order to capture infinite behaviour and conditional operators, such that: $TRUE\langle | condition | \rangle FALSE$.

After that, the internal actions of that model, those being send $(s_{x,y})$ and read $(r_{x,y})$, where x is the transmitting end and y is the receiving end, are forced into communication by means of an encapsulation operator. Eventually, the remaining internal communication actions might be made invisible by using an abstraction operator, hence leaving just the input and the output of such a model, considering the whole internal system as black box.

If the outcome of such operations might be equated by using the set of ACP axioms to the process terms representing the desired external behaviour of a particular real scenario, then this proves the bisimilarity between the real scenario and the ACP modelling, therefore they will both be behaviourally equivalent.

It is to be noted that the concurrent operators within a single process term may be composed by a number of items. However, in order to simplify calculations, they may be rewritten as a combination of left merges and communication merges, no matter how many of those items are run in a concurrent fashion (Bergstra and Klop, 1984).

Regarding the outcome of communication merges, if the send and receive actions share the same departing and arriving points, then it will mean communication takes place between those points, but communication will yield deadlock if those premises are not met.

At this point, a network topology will be exhibited in order to study the packets involved in the most common actions regarding multicast streaming for Dense Mode.

Regarding the devices shown in the exhibits hereinafter, Vn represents video servers transmitting through different multicast groups, Hnstands for host receivers and Rn defines routers, where n states the cardinal number referred to that device. Apart from that, links among routers are also shown as Pmn, being m and n the cardinal number of the routers involved in that path, as well as links between hosts and their edge routers, expressing switches interconnecting them as SWn.

As a note aside, it is worth noting that respecting routers, PIM-G must only be sent through RPF interfaces, whereas with regard to switches, IGMP snooping is considered on by default to prevent receiving unwanted multicast traffic on a LAN.

4.2 Network Topology and Modelling

First of all, let us consider a general network topology such as the one exhibited in Figure 5.

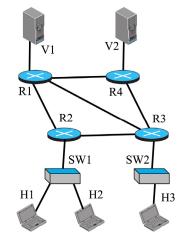


Figure 5: Network topology used to study PIM-DM.

That topology may be broken down into its forming devices and the links among them in order to model each of them, as stated in Figure 6.

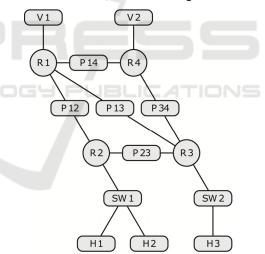


Figure 6: Model used to study PIM-DM.

Therefore, taking into account the topology exposed in Figure 5, being modelled as in Figure 6, we are going to define the process terms regarding the objects taking part in it, noting where the multicast flows are coming from and the RPF interfaces on each router. As per the latter, it states where the flow comes from, so where it may go to.

For clarification purposes, V1 flow reaches R1, then, it is sent over to R2, R3 and R4, and after that H1 and H2 are reached through R2 and H3 is fed through R3. This may be seen in Figure 7.

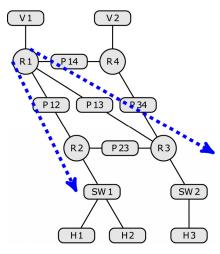


Figure 7: Model used to study V1 flow (SPT).

On the contrary, V2 flow reaches R4, then it is sent over R3 to reach H3, whereas it is also forwarded to R2 through R1 to reach H1 and H2.

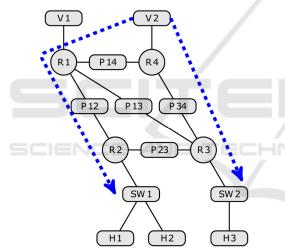


Figure 8: Model used to study V2 flow (SPT).

In order to distinguish each multicast tree sourced in each video server (SPT), subindexes will be used in each PIM, IGMP and multicast stream packet. Furthermore, linear recursion, which must be expressed as $X = a \cdot X$, has not been stated for simplification purposes.

Therefore, the modelling designed for the present network topology is going to be presented below.

$$V_1 = \sum s_{V1,R1} (mFLOW_1)$$
$$V_2 = \sum s_{V2,R4} (mFLOW_2)$$

$$\begin{split} R_{1} &= r_{P12,R1}(PIM(P_{1})) + \\ &+ r_{P12,R1}(PIM(G_{1})) \cdot s_{R1,P12}(PIM(GA_{1})) + \\ &+ r_{P13,R1}(PIM(G_{1})) \cdot s_{R1,P13}(PIM(GA_{1})) + \\ &+ r_{P13,R1}(PIM(G_{1})) \cdot s_{R1,P14}(PIM(GA_{1})) + \\ &+ r_{P14,R1}(PIM(G_{1})) \cdot s_{R1,P14}(PIM(GA_{1})) + \\ &+ r_{P14,R1}(PIM(G_{1})) \cdot s_{R1,P14}(PIM(GA_{1})) + \\ &+ r_{P14,R1}(mFLOW_{1}) \langle | state_{P13}(JOIN_{1}) | \rangle \rangle + \\ &+ \langle s_{R1,P12}(mFLOW_{1}) \langle | state_{P13}(JOIN_{1}) | \rangle \rangle + \\ &+ \langle s_{R1,P13}(mFLOW_{1}) \langle | state_{P14}(JOIN_{1}) | \rangle \rangle + \\ &+ r_{P12,R1}(mFLOW_{1}) \langle | state_{P14}(JOIN_{1}) | \rangle \rangle + \\ &+ r_{P12,R1}(PIM(G_{2})) \cdot s_{R1,P12}(PIM(GA_{2})) + \\ &+ s_{R1,P14}(PIM(G_{2})) \cdot r_{P14,R1}(PIM(GA_{2})) + \\ &+ s_{R1,P14}(PIM(G_{2})) \cdot r_{P14,R1}(PIM(GA_{2})) + \\ &+ r_{P13,R1}(mFLOW_{2}) \cdot \\ &\cdot (s_{R1,P12}(mFLOW_{2}) \langle | state_{P12}(JOIN_{2}) | \rangle) \\ P_{12} &= r_{R2,P12}(PIM(P_{1})) \cdot s_{P12,R1}(PIM(P_{1})) \cdot \\ &\cdot state_{P12}(LEAVE_{1}) + \\ &+ r_{R2,P12}(PIM(G_{1})) \cdot s_{P12,R2}(PIM(G_{1})) \cdot \\ &\cdot state_{P12}(JOIN_{1}) + \\ &+ r_{R2,P12}(PIM(GA_{1})) \cdot s_{P12,R1}(PIM(P_{2})) \cdot \\ &\cdot state_{P12}(IEAVE_{2}) + \\ &+ r_{R2,P12}(PIM(G_{2})) \cdot s_{P12,R1}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot s_{P12,R1}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot s_{P12,R1}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot s_{P12,R2}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot s_{P12,R1}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot s_{P12,R1}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot s_{P12,R2}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot s_{P12,R2}(PIM(G_{2})) \cdot \\ &\cdot state_{P12}(PIM(G_{2})) \cdot \\ &\cdot$$

$$+ r_{R1,P12}(mFLOW_2) \cdot s_{P12,R2}(mFLOW_2)$$

$$\begin{split} R_{2} &= s_{R2,P12}(PIM(P_{1})) + \\ &+ s_{R2,P12}(PIM(G_{1})) \cdot r_{P12,R2}(PIM(GA_{1})) + \\ &+ s_{R2,P23}(PIM(P_{1})) + \\ &+ r_{SW1,R2}(IGMP(J_{1})) + \\ &+ r_{SW1,R2}(IGMP(L_{1})) \cdot s_{R2,SW1}(IGMP(Q_{1})) + \\ &+ r_{P12,R2}(mFLOW_{1}) \cdot \\ &\cdot \left(s_{R2,SW1}(mFLOW_{1}) \langle | state_{SW1}(JOIN_{1}) | \rangle \right) + \\ &+ s_{R2,P12}(PIM(P_{2})) + \\ &+ s_{R2,P12}(PIM(G_{2})) \cdot r_{P12,R2}(PIM(GA_{2})) + \\ &+ r_{SW1,R2}(IGMP(J_{2})) + \\ &+ r_{SW1,R2}(IGMP(J_{2})) + \\ &+ r_{SW1,R2}(IGMP(J_{2})) + \\ &+ r_{SW1,R2}(IGMP(L_{2})) \cdot s_{R2,SW1}(IGMP(Q_{2})) + \\ &+ r_{P12,R2}(mFLOW_{2}) \cdot \\ &\cdot \left(s_{R2,SW1}(mFLOW_{2}) \langle | state_{SW1}(JOIN_{2}) | \rangle \right) \end{split}$$

$$+ r_{H_{1,SW1}}(IGMP(L_{2})) \cdot s_{SW1,R2}(IGMP(L_{2})) + r_{H_{2,SW1}}(IGMP(L_{2})) \cdot s_{SW1,R2}(IGMP(L_{2})) + r_{R2,SW1}(IGMP(Q_{2})) \cdot \sum_{i} \left(s_{SW1,Hi}(IGMP(Q_{2})) \right) \cdot \left(\left\langle \left| IGMP(J_{2}) \right| \right\rangle state_{SW1}(LEAVE_{2}) \right\rangle + r_{R2,SW1}(mFLOW_{2}) \cdot \sum_{i} \left(s_{SW1,Hi}(mFLOW_{2}) \left\langle \right| state_{Hi}(JOIN_{2}) \left| \right\rangle \right)$$

$$\begin{split} H1 &= s_{H1,SW1}(IGMP(J_1)) \cdot state_{H1}(JOIN_1) + \\ &+ s_{H1,SW1}(IGMP(L_1)) \cdot state_{H1}(LEAVE_1) + \\ &+ r_{SW1,H1}(IGMP(Q_1)) \cdot \\ \cdot \left(s_{H1,SW1}(IGMP(J_1)) \langle | state_{H1}(JOIN_1) | \rangle \right) + \\ &+ r_{SW1,H1}(mFLOW_1) \langle | state_{H1}(JOIN_1) | \rangle + \\ &+ s_{H1,SW1}(IGMP(J_2)) \cdot state_{H1}(JOIN_2) + \\ &+ s_{H1,SW1}(IGMP(L_2)) \cdot state_{H1}(LEAVE_2) + \\ &+ r_{SW1,H1}(IGMP(Q_2)) \cdot \\ \cdot \left(s_{H1,SW1}(IGMP(J_2)) \langle | state_{H1}(JOIN_2) | \rangle \right) + \\ &+ r_{SW1,H1}(mFLOW_2) \cdot \langle | state_{H1}(JOIN_2) | \rangle \end{split}$$

$$\begin{split} H2 &= s_{H2,SW1}(IGMP(J_{1})) \cdot state_{H2}(JOIN_{1}) + \\ &+ s_{H2,SW1}(IGMP(L_{1})) \cdot state_{H2}(LEAVE_{1}) + \\ &+ r_{SW1,H2}(IGMP(Q_{1})) \cdot \\ &\cdot \left(s_{H2,SW1}(IGMP(J_{1})) \langle | state_{H2}(JOIN_{1}) | \rangle \right) + \\ &+ r_{SW1,H2}(mFLOW_{1}) \langle | state_{H2}(JOIN_{1}) | \rangle + \\ &+ s_{H2,SW1}(IGMP(J_{2})) \cdot state_{H2}(JOIN_{2}) + \\ &+ s_{H2,SW1}(IGMP(L_{2})) \cdot state_{H2}(LEAVE_{2}) + \\ &+ r_{SW1,H2}(IGMP(Q_{2})) \cdot \\ &\cdot \left(s_{H1,SW2}(IGMP(J_{2})) \langle | state_{H2}(JOIN_{2}) | \rangle \right) + \\ &+ r_{SW1,H2}(mFLOW_{2}) \cdot \langle | state_{H2}(JOIN_{2}) | \rangle \end{split}$$

$$\begin{split} P_{23} &= r_{R2,P23}(PIM(P_1)) \cdot s_{P23,R3}(PIM(P_1)) \cdot \\ \cdot state_{P23}(LEAVE_1) + \\ &+ r_{R3,P23}(PIM(P_2)) \cdot s_{P23,R2}(PIM(P_2)) \cdot \\ \cdot state_{P23}(LEAVE_2) \end{split}$$

$$\begin{split} P_{13} &= r_{R3,P13}(PIM(P_1)) \cdot s_{P13,R1}(PIM(P_1)) \cdot \\ &\cdot state_{P13}(LEAVE_1) + \\ &+ r_{R3,P13}(PIM(G_1)) \cdot s_{P13,R1}(PIM(G_1)) \cdot \\ &\cdot r_{R1,P13}(PIM(GA_1)) \cdot s_{P13,R3}(PIM(GA_1)) \cdot \\ &\cdot state_{P13}(JOIN_1) + \\ &+ r_{R1,P13}(mFLOW_1) \cdot s_{P13,R3}(mFLOW_1) + \\ &+ r_{R3,P13}(PIM(P_2)) \cdot s_{P13,R1}(PIM(P_2)) \cdot \\ &\cdot state_{P13}(LEAVE_2) \end{split}$$

$$\begin{split} P_{14} &= r_{R4,P14}(PIM(P_1)) \cdot s_{P14,R1}(PIM(P_1)) \cdot \\ &\cdot state_{P14}(LEAVE_1) + \\ &+ r_{R4,P14}(PIM(G_1)) \cdot s_{P14,R1}(PIM(G_1)) \cdot \\ &\cdot r_{R1,P14}(PIM(GA_1)) \cdot s_{P14,R4}(PIM(GA_1)) \cdot \\ &\cdot state_{P14}(JOIN_1) + \\ &+ r_{R1,P14}(mFLOW_1) \cdot s_{P14,R4}(mFLOW_1) + \\ &+ r_{R1,P14}(PIM(P_2)) \cdot s_{P14,R4}(PIM(P_2)) \cdot \\ &\cdot state_{P14}(LEAVE_2) + \\ &+ r_{R1,P14}(PIM(G_2)) \cdot s_{P14,R4}(PIM(G_2)) \cdot \\ &\cdot state_{P14}(PIM(GA_2)) \cdot s_{P14,R4}(PIM(GA_2)) \cdot \\ &\cdot state_{P14}(JOIN_2) + \\ &+ r_{R4,P14}(mFLOW_2) \cdot s_{P14,R1}(mFLOW_2) \end{split}$$

$$\begin{split} P_{34} &= r_{R3,P34}(PIM(P_1)) \cdot s_{P34,R4}(PIM(P_1)) \cdot \\ &\cdot state_{P34}(LEAVE_1) + \\ &+ r_{R3,P34}(PIM(P_2)) \cdot s_{P34,R4}(PIM(P_2)) \cdot \\ &\cdot state_{P34}(LEAVE_2) + \end{split}$$

 $+ r_{R3,P34}(PIM(G_{2})) \cdot s_{P34,R4}(PIM(G_{2})) \cdot$ $\cdot r_{R4,P34}(PIM(GA_{2})) \cdot s_{P34,R3}(PIM(GA_{2})) \cdot$ $\cdot state_{P34}(JOIN_{2}) +$ $+ r_{R4,P34}(mFLOW_{2}) \cdot s_{P34,R3}(mFLOW_{2})$

$$\begin{split} R_{4} &= s_{R4,P14}(PIM(P_{1})) + \\ &+ s_{R4,P14}(PIM(G_{1})) \cdot r_{P14,R4}(PIM(GA_{1})) + \\ &+ r_{P34,R4}(PIM(P_{1})) + \\ &+ r_{P14,R4}(PIM(P_{2})) + \\ &+ r_{P14,R4}(PIM(G_{2})) \cdot s_{R4,P14}(PIM(GA_{2})) + \\ &+ r_{P34,R4}(PIM(G_{2})) \cdot s_{R4,P14}(PIM(GA_{2})) + \\ &+ r_{V2,R4}(mFLOW_{2}) \cdot \\ &\cdot \left\{ \left(s_{R4,P14}(mFLOW_{2}) \langle | state_{P14}(JOIN_{2}) | \rangle \right) + \right\} \right\} \end{split}$$

$$\begin{split} R_{3} &= s_{R3,P13}(PIM(P_{1})) + \\ &+ s_{R3,P13}(PIM(G_{1})) \cdot r_{P13,R3}(PIM(GA_{1})) + \\ &+ r_{R3,P23}(PIM(P_{1})) + \\ &+ s_{R3,P34}(PIM(P_{1})) + \\ &+ r_{SW2,R3}(IGMP(J_{1})) + \\ &+ r_{SW2,R3}(IGMP(L_{1})) \cdot s_{R3,SW2}(IGMP(Q_{1})) + \\ &+ r_{P13,R3}(mFLOW_{1}) \cdot \\ &\cdot (s_{R3,SW2}(mFLOW_{1}) \langle | state_{SW2}(JOIN_{1}) | \rangle) + \\ &+ s_{R3,P34}(PIM(P_{2})) + \\ &+ s_{R3,P34}(PIM(G_{2})) \cdot r_{P34,R3}(PIM(GA_{2})) + \\ &+ s_{R3,P13}(PIM(P_{2})) + \\ &+ s_{R3,P23}(PIM(P_{2})) + \\ &+ r_{SW1,R2}(IGMP(J_{2})) + \\ &+ r_{SW1,R2}(IGMP(J_{2})) + \\ &+ r_{P12,R2}(mFLOW_{2}) \cdot \\ &\cdot (s_{R2,SW1}(mFLOW_{2}) \langle | state_{SW1}(JOIN_{2}) | \rangle) \end{split}$$

$$\begin{split} SW2 &= r_{H3,SW2}(IGMP(J_{1})) \cdot \\ &\cdot s_{SW2,R3}(IGMP(J_{1})) \cdot state_{SW2}(JOIN_{1}) + \\ &+ r_{H3,SW2}(IGMP(L_{1})) \cdot s_{SW2,R3}(IGMP(L_{1})) + \\ &+ r_{R3,SW2}(IGMP(Q_{1})) \cdot s_{SW2,Hi}(IGMP(Q_{1})) \cdot \\ &\cdot (\langle |IGMP(J_{1})| \rangle state_{SW2}(LEAVE_{1})) + \\ &+ r_{R3,SW2}(mFLOW_{1}) \cdot \\ &\cdot s_{SW2,H3}(mFLOW_{1}) \langle |state_{H3}(JOIN_{1})| \rangle + \\ &+ r_{H3,SW2}(IGMP(J_{2})) \cdot \\ &\cdot s_{SW2,R3}(IGMP(J_{2})) \cdot state_{SW2,R3}(IGMP(L_{2})) + \\ &+ r_{R3,SW2}(IGMP(L_{2})) \cdot s_{SW2,R3}(IGMP(L_{2})) + \\ &+ r_{R2,SW1}(IGMP(Q_{2})) \cdot s_{SW2,R3}(IGMP(Q_{2})) \cdot \\ &\cdot (\langle |IGMP(J_{2})| \rangle state_{SW2}(LEAVE_{2})) + \\ &+ r_{R3,SW2}(mFLOW_{2}) \cdot \\ &\cdot s_{SW2,H3}(mFLOW_{2}) \langle |state_{H3}(JOIN_{2})| \rangle \end{split}$$

$$\begin{split} H3 &= s_{H2,SW3}(IGMP(J_1)) \cdot state_{H3}(JOIN_1) + \\ &+ s_{H3,SW2}(IGMP(L_1)) \cdot state_{H3}(LEAVE_1) + \\ &+ r_{SW2,H3}(IGMP(Q_1)) \cdot \\ &\cdot (s_{H3,SW2}(IGMP(J_1)) \langle | state_{H3}(JOIN_1) | \rangle) + \\ &+ (r_{SW2,H3}(mFLOW_1) \langle | state_{H3}(JOIN_1) | \rangle) + \\ &+ s_{H3,SW2}(IGMP(J_2)) \cdot state_{H3}(JOIN_2) + \\ &+ s_{H3,SW2}(IGMP(L_2)) \cdot state_{H3}(LEAVE_2) + \\ &+ r_{SW2,H3}(IGMP(Q_2)) \cdot \\ &\cdot (s_{H3,SW2}(IGMP(J_2)) \langle | state_{H3}(JOIN_2) | \rangle) + \\ &+ r_{SW2,H3}(mFLOW_2) \cdot \langle | state_{H3}(JOIN_2) | \rangle \end{split}$$

5 BASIC MODEL FOR PIM-SM

Analogously as the previous Section, a simplified version of PIM Sparse Mode and IGMP protocols is going to be implemented in order to get a basic model for multicast streaming running in Sparse Mode, meeting the asynchronous specifications given in Section 2, thus not taking into account timing considerations.

5.1 Introduction

The packet types being used for PIM-SM protocol are shown in Table 3, whereas IGMP protocol dynamics are the same as described in the previous Section, as well as the rest of considerations exposed therein.

PIM Packet Type	Meaning
PIM-J	Router joins the multicast flow
PIM-P	Router prunes the multicast flow

The state space for PIM-SM is seen in Figure 9, being LEAVE (Prune) the initial state of PIM links.

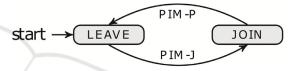


Figure 9: PIM-SM space state on multicast interfaces.

5.2 Network Topology and Modelling

The network topology to be considered herein is the same as the one presented in Section 4, with the only difference being that now R4 has been appointed as the RP.

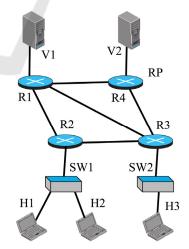


Figure 10: Network topology used to study PIM-SM.

Analogously as in the former Section, this topology may be modelled as stated in Figure 11, considering that RP is the middle point for all flows.

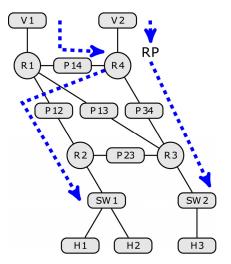


Figure 11: Model used to study V1 and V2 flows (RPT).

Therefore, the modelling designed for this network topology is the same for multicast sources as it is for PIM-DM, as they just send the flow to their source DR, and also for multicast destinations and their switches, as they just work with IGMP.

On the contrary, routers and links among them differ from the previous case in two main points. First, they deal with PIM packets following the RPT instead of SPT. Second, the multicast flows follow RTP until those flows reach each client DR, and at that moment RPT swaps to SPT if the path from a particular client to the desired source is shorter, so an extra state must be added up to every client DR for each flow, as shown in Figure 12.

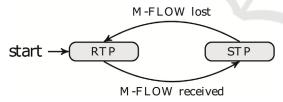


Figure 12: Types of tree on multicast Sparse Mode.

So, here it is the modelling for the new items, those being the four routers and all the links among them, as the rest of the items remain the same.

$$\begin{split} R_{2} &= \left(s_{R2,P12}(PIM(J_{1})) \langle | state_{SW1}(JOIN_{1}) | \rangle \right) + \\ &+ \left(s_{R2,P12}(PIM(P_{1})) \cdot state_{R2}(RPT_{1}) \\ \langle | state_{SW1}(LEAVE_{1}) | \rangle \right) + \\ &+ r_{SW1,R2}(IGMP(J_{1})) + \\ &+ r_{SW1,R2}(IGMP(L_{1})) \cdot s_{R2,SW1}(IGMP(Q_{1})) + \end{split}$$

$$+ r_{P12,R2}(mFLOW_{1}) \cdot state_{R2}(SPT_{1}) \\ \cdot \left(\begin{cases} s_{R2,SW1}(mFLOW_{1}) \cdot state_{R2}(SPT_{1}) \\ \langle | state_{SW1}(JOIN_{1}) | \rangle \end{cases} + \\ + \left(s_{R2,P12}(PIM(J_{2})) \langle | state_{SW1}(JOIN_{2}) | \rangle \right) + \\ + \left(s_{R2,P12}(PIM(P_{2})) \cdot state_{R2}(RPT_{2}) \\ \langle | state_{SW1}(LEAVE_{2}) | \rangle \end{cases} + \\ + r_{SW1,R2}(IGMP(J_{2})) + \\ + r_{SW1,R2}(IGMP(L_{2})) \cdot s_{R2,SW1}(IGMP(Q_{2})) + \\ + r_{P12,R2}(mFLOW_{2}) \cdot \\ \cdot \left(s_{R2,SW1}(mFLOW_{2}) \cdot state_{R2}(SPT_{2}) \\ \langle | state_{SW1}(JOIN_{2}) | \rangle \right) \end{cases}$$

$$\begin{split} P_{12} &= r_{R2,P12}(PIM(J_1)) \cdot s_{P12,R1}(PIM(J_1)) \cdot \\ \cdot state_{P12}(JOIN_1) + \\ &+ r_{R2,P12}(PIM(P_1)) \cdot s_{P12,R1}(PIM(P_1)) \cdot \\ \cdot state_{P12}(LEAVE_1) + \\ &+ r_{R1,P12}(mFLOW_2) \cdot s_{P12,R2}(mFLOW_2) + \\ &+ r_{R2,P12}(PIM(J_2)) \cdot s_{P12,R1}(PIM(J_2)) \cdot \\ \cdot state_{P12}(LEAVE_2) + \\ &+ r_{R2,P12}(PIM(P_2)) \cdot s_{P12,R1}(PIM(P_2)) \cdot \\ \cdot state_{P12}(LEAVE_2) + \\ &+ r_{R1,P12}(mFLOW_2) \cdot s_{P12,R2}(mFLOW_2) \end{split}$$

$$\begin{split} P_{13} &= r_{R3,P13}(PIM(J_1) \cdot s_{P13,R1}(PIM(J_1)) \cdot \\ &\cdot state_{P13}(JOIN_1) + \\ &+ r_{R3,P13}(PIM(P_1)) \cdot s_{P13,R1}(PIM(P_1)) \cdot \\ &\cdot state_{P13}(LEAVE_1) + \\ &+ r_{R1,P13}(mFLOW_1) \cdot s_{P13,R3}(mFLOW_1) \end{split}$$

$$P_{23} \Rightarrow NotApply$$

$$\begin{split} &R_{1} = r_{p_{12,R1}}(PIM(J_{1})) \cdot s_{R1,P14}(PIM(J_{1})) + r_{R1,P14}(PIM(J_{2})) \cdot s_{P14,R4}(PIM(J_{2})) \cdot \\ &+ r_{p_{12,R1}}(PIM(P_{1})) \cdot s_{R1,P14}(PIM(P_{1})) + r_{R1,P14}(PIM(J_{2})) \cdot \\ &+ r_{p_{12,R1}}(mFLOW_{1}) \cdot r_{R1,P14}(PIM(P_{1})) + r_{R1,P14}(PIM(P_{2})) \cdot \\ &+ r_{R1,P14}(mFLOW_{1}) \cdot \\ &+ r_{R1,P14}(mFLOW_{1}) \cdot \\ &+ r_{P14,R4}(mFLOW_{1}) \cdot \\ &+ r_{P14,R4}(mFLOW_{2}) + \\ &+ r_{R3,P14}(mFLOW_{2}) + \\ &+ r_{R3,P14}(mFLOW_{1}) + \\ &+ r_{R3,P14}(mFLOW_{1}$$

$$\begin{split} R_{3} &= \left(s_{R3,P34}(PIM(J_{1})) \langle | state_{SW2}(JOIN_{1}) | \rangle \right) + \\ &+ \left(s_{R3,P34}(PIM(P_{1})) \cdot state_{R3}(RPT_{1}) \\ \langle | state_{SW2}(LEAVE_{1}) | \rangle \\ &+ r_{SW2,R3}(IGMP(J_{1})) + \\ &+ r_{SW2,R3}(IGMP(L_{1})) \cdot s_{R3,SW2}(IGMP(Q_{1})) + \\ &+ r_{P34,R3}(mFLOW_{1}) \cdot \\ &\cdot \left(s_{R3,SW2}(mFLOW_{1}) \cdot state_{R3}(SPT_{1}) \\ \langle | state_{SW2}(JOIN_{1}) | \rangle \\ &+ r_{P13,R3}(mFLOW_{1}) \cdot \\ &\cdot \left(s_{R3,SW2}(mFLOW_{1}) \langle | state_{SW2}(JOIN_{1}) | \rangle \right) + \\ &+ \left(s_{R3,P34}(PIM(J_{2})) \langle | state_{SW2}(JOIN_{2}) | \rangle \right) + \\ &+ \left(s_{R3,P34}(PIM(P_{2})) \cdot state_{R3}(RPT_{2}) \\ \langle | state_{SW2}(LEAVE_{2}) | \rangle \\ &+ r_{SW2,R3}(IGMP(J_{2})) + \\ &+ r_{SW2,R3}(IGMP(J_{2})) \cdot \\ &+ r_{SW2,R3}(mFLOW_{2}) \cdot \\ &\cdot \left(s_{R3,SW2}(mFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ r_{P34,R3}(mFLOW_{2}) \cdot \\ &\cdot \left(s_{R3,SW2}(mFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ r_{P34,R3}(mFLOW_{2}) \cdot \\ &\cdot \left(s_{R3,SW2}(mFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(MFLOW_{2}) \cdot state_{R3}(STP_{2}) \\ \langle | state_{SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot \left(s_{R3,SW2}(JOIN_{2}) | \rangle \\ &+ \\ &\cdot$$

6 CONCLUSIONS

In this paper, two multicast transmission models have been presented using ACP syntax and semantics, taking PIM specifications as a base. Each of those models has been created using the same network topology, so as to appreciate the similarities and differences between them both.

The first one is PIM Dense Mode, where multicast stream flows all over the network by default, whilst the second one is PIM Sparse Mode, where there is just the opposite condition.

Both models cover the joining and leaving mechanism for any of the clients proposed, as well as the proper behaviour of the network devices, which leads to receive or quit the multicast flow as expected.

Further modelling might be performed by also taking into account the synchronous messages within the PIM specifications, such as sending and receiving PIM Hello packets among all neighbours running PIM every 30 seconds so as to check whether the proper interfaces are still within the PIM domain, with a timeout of 105 seconds.

This is to be applied to both PIM modes, but also there are some further timing features that might be applied for a particular mode, such as applying a timeout for the PIM-GA message of 3 seconds in PIM-DM, or otherwise the process of waiting for 60 seconds when an RP receives a flow from a source and there are no clients asking for it in PIM-SM.

All those features would make both models closer to the real behaviour of PIM, although the basics of multicast operations may remain the same as stated in the present paper.

REFERENCES

- RFC 3973, 2005, Protocol Independent Multicast Dense Mode (PIM-DM): Protocol Specification (Revised), IETF.
- RFC 7761, 2016, Protocol Independent Multicast Sparse Mode (PIM-SM): Protocol Specification (Revised), IETF.
- RFC 2236, 1997, Internet Group Management Protocol, Version 2, IETF.
- Turner, K. J., 1993, Using Formal Description Techniques: An Introduction to Estelle, Lotos and SDL, John Wiley and Sons, 1st edition.
- Padua, D. A., 2011, *Encyclopedia of Parallel Computing*, Springer, 1st edition.
- Bergstra, J. A., Klop, J. W., 1985, Algebra of communicating processes with abstraction, Theoretical Computer Science, Vol. 35, pages 77-121.
- Fokkink, W., 2007, *Introduction to Process Algebra*, Springer-Verlag, 2nd edition.
- Fokkink, W., 2016, Modelling Distributed Systems, Springer, 2nd edition.
- Groote, J. F., Mousavi, M. R., 2014, Modelling and Analysis of Communicating Systems, MIT Press, 1st edition.
- Lockefeer, L., Williams, D. M., Fokkink, W., 2016, Formal specification and verification of TCP extended with the Window Scale Option, Science of Computer Programming, Vol. 118, pages 3-23.
- Bergstra, J. A., Klop, J. W., 1984, Verification of an Alternating Bit Protocol by Means of Process Algebra, Lecture Notes in Computer Science, Vol. 215, pages 9-23.