

# Computations on Private Sets and their Application to Biometric based Authentication Systems\*

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**Abstract:** In this paper we investigate the concept of cancelable biometrics and propose a new scheme for user authorisation providing anonymity based on privacy-preserving computations on sets. We define a problem called  $(t, n)$ -Threshold Subset Problem and apply it to a biometric-based security system. Our solution implements biometric template protection based on one-way transformations and Bloom filters. Users authentication data is stored in form of a whitelist and the authorisation process is based on a zero-knowledge proof approach. Using oblivious polynomial evaluation (OPE) a legitimate user is able to recreate a secret polynomial and answer the challenge send by a verifier. We assume that biometric data can be acquired and digitized to the form of a vector representation.

## 1 INTRODUCTION

Security systems have been developing rapidly these days, we process and transfer more and more data and we would like to protect this data in a proper way. Simultaneously we would like to keep our privacy and anonymity on a high level. Unlike common solutions based on cryptographic protocols, biometry offers a new way of securing data. It gives us unusual binding between data and it's owner, based on unique features of the individual (physical or behavioural). These features are highly distinguishable and constant over time. That uniqueness raises a security threat - attempt of stealing the biometric data and impersonation trials. This is a reason why biometric data should be treated with great responsibility and highly protected. In simple words biometry itself may be viewed as a key.

Usage of biometry in security systems allows to replace passwords or physical keys. In this scenario it is impossible to lose or forget your credential, it is very ergonomic and a promising use case. Unfortunately, depending on chosen biometrics, system accuracy may vary significantly. This raises issues of impersonation and forgery. This is the reason why biometry should be very carefully tailored to the system requirements and desired level of trust. Some biometric

features are hard to enrol or need complex equipment or even could cause feeling of discomfort for users during the verification process. Every biometric system has to be equipped in alternative way of operating, because of an exclusion factor. There is always a fraction of users, which is unable to use particular biometry (e.g. 4% of population does not have fingerprints for various reasons (Prabhakar, 2001)). All concerns mentioned above should be taken into consideration while designing a system based on biometry.

### Motivation and Contribution

Most popular systems opt to store the user's biometric data on some data carrier, instead of keeping a database. Such a database of biometric features is an attractive target for identity thefts and other cyber criminals. What is more, in some cases such a database is even prohibited by law. To solve some of the problems, different methods are applied to create so called biometric templates from which the original raw biometric data cannot be reconstructed. However, in such a case a similar problem remains, this templates can be used to impersonate a user in a different system.

This problem is solved by the popular match-on-card technology (Bringer et al., 2009). User's receive a smart card that store the biometric features of the card owner and which can be used to verify if a given input matches the data stored on the card. This tech-

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nology heavily relies on the hardware security of the smart card, as it responds to the verifying system whether the biometric data matches.

It is easy to see that it is not easy to design a fully secure biometric system. On one hand, keeping a database of users biometric features creates possible security and legal risks. On the other hand, relying on the user's device may lead to attacks where a user accesses the system without valid credentials.

In this paper we try to solve the problem from a different angle. We propose a biometric system in which the server (or verifier) stores some sort of whitelist and checks whether the biometric data provided by the user is on the whitelist.

Instead of storing raw data or templates, the whitelist stored by the server is in form of a bloom filter. This not only makes it impossible to reconstruct the biometric data but mixes data of several users into one data structure. Thus, this whitelist works as kind of anonymity set.

In order to prove that the data provided by the user are on the whitelist, the user and the server engage a two-party protocol. We first present a general version of a problem solved by this protocol. Let's introduce a problem called  $(t, n)$ -Threshold Subset Problem, in which one party with a private set  $S_P$  must convince an other party with private set  $S_V$ , that there exists a subset  $U_P \subseteq S_P$ , such that  $U_P \subseteq S_V$  and  $t \leq |U_P|$ . Then, we present how to use a protocol that solves this problem to create a whitelist based biometric system.

The work presented in this paper is a work-in-progress. Thus, most of the results are presented in an informal way, e.g. description of problem, security analysis. A more formal approach to the problem will be presented in the full paper.

### Related Work

Privacy-preserving set operations have been extensively studied. One of the most popular problems is the set intersection problem (Cristofaro and Tsudik, 2009) and its cardinality version (Cristofaro et al., 2011). In those problems, user want to compute the intersection (or respectively its cardinality) based on private sets. The main property is that beside the solution to the problem, no other information should leak. In (Kissner and Song, 2005) the authors propose a generic solution to several set operations. In particular, they propose a solution to the subset protocol, which is closely related to the problem considered in this paper. The above mentioned approaches have their application in biometric based security system as well, in (Socek et al., 2007) authors proposed a new scheme for securing biometric templates based on set intersection similarity measure approach. The author of (Sarier, 2015) integrate the private set intersection

cardinality protocol and a suitable helper data system for biometrics in minutia-based security system.

## 2 $(T, N)$ -THRESHOLD SUBSET PROBLEM

In this paper we focus on a new problem, which we call the  $(t, n)$ -Threshold Subset Problem. The problem can be stated as follows. Two users, one called Prover and one called Verifier, possess private sets of values  $S_P$  and  $S_V$ , where the Prover's set has at most  $n$  elements i.e.  $|S_P| \leq n$ . Users try to answer the question whether there exists a subset  $U_P \subseteq S_P$ , such that  $U_P \subseteq S_V$  and  $t \leq |U_P|$ . In particular, the Prover tries to convince the Verifier that it knows such a subset  $U_P$ .

Due to space reasons we do not include a formal syntax that is common for cryptographic schemes but use a rather informal description of the protocol performed by users. The more formal version will be given in the full paper.

We begin by recalling some facts about bloom filters and oblivious polynomial evaluation schemes.

### 2.1 Bloom Filter

Bloom filters are space-efficient probabilistic data structures that can be used to test whether an element is a member of a set.

Empty filters are just bit arrays of  $m$  zeros (where  $m$  is a parameter). To add an element to the set, one feeds it to each of  $k$  hash functions (that map elements to one of the  $m$  array positions) and sets the bits at all these positions to 1. On the other hand, to verify if an element is in the set, one feeds it to each of the  $k$  hash functions and if any of the bits at these positions is 0, then the element is not in the set. On the other hand, if all positions are set to 1, then it is highly probable (depending on parameters  $(k, m)$  and the number of elements inserted) that the element is in the set. For more information we refer the reader to (Bloom, 1970).

### 2.2 Oblivious Polynomial Evaluation

Oblivious polynomial evaluation (OPE) is a two party protocol initially introduced by Naor and Pinkas (Naor and Pinkas, 1999). The protocol involves a sender, whose secret input is a polynomial  $P$  with coefficients in a large field  $\mathbb{F}_q$ , and a receiver, whose secret input is a value  $\alpha$ . Informally, from an OPE protocol we require that at the end the receiver learns  $P(\alpha)$  and the sender learns nothing. We leave a more formal description to the full paper. We will use

$S_{\text{OPE}}(P)$  and  $R_{\text{OPE}}(\alpha)$  to denote the execution of respectively the sender and receiver part of the protocol.

### 2.3 Lagrange Polynomial Interpolation

In this paper we will use the well-known Lagrange polynomial interpolation. We will use the procedure  $P(x) = \text{Lag}(M)$  to denote the procedure that computes the interpolation polynomial  $P$  of points in set  $M$ , i.e.  $\forall (x,y) \in M, P(x) = y$ .

Let  $M = \{(x_0, y_0), \dots, (x_n, y_n)\}$  be the set of  $n + 1$  points on the polynomial  $P$  of degree  $n$ , where no two  $x_i$  are the same. The procedure  $\text{Lag}(M)$  outputs the polynomial  $P(x) = \sum_{i=0}^n y_i l_i(x)$ , where we define

$$l_i(x) = \prod_{j \in \{0, \dots, n\}, j \neq i} \frac{x - x_j}{x_i - x_j}.$$

Notice that  $l_i(x_j) = 1$  if  $i = j$  and  $l_i(x_j) = 0$  for all  $j \in \{0, \dots, n\}, j \neq i$ . What is more, there exists only one polynomial  $P$  of degree  $n$  for which  $\forall i \in \{0, \dots, n\} P(x_i) = y_i$ .

### 2.4 Efficient Solution for the Problem

We now describe our solution to the Threshold Subset Problem. Let  $S_P$  denote the set of elements of the Prover and  $S_V$  the set of elements of the Verifier. Moreover, let  $(t, n)$  denote the thresholds defined in the problem and  $\lambda$  a security parameter. Now both parties perform the following steps:

1. the Verifier chooses a random value  $k \xleftarrow{\$} \{|S_V|, \dots, 2 \cdot |S_V|\}$ , computes  $\ell = f(t, k, \lambda)$  (where  $f$  is some function that we define in the security analysis), chooses a large prime  $\ell < q$  and sends  $k$  and  $q$  to the Prover,
2. the Prover computes the parameter  $\ell = f(t, k, \lambda)$ ,
3. each party uses its set  $S_i$  to create a  $(1, \ell)$  bloom filter  $B_i$ , where by  $o_i$  we will denote the number of 1's in  $B_i$ , for  $i \in \{P, V\}$ ,
4. the Verifier chooses a random challenge  $c \xleftarrow{\$} \mathbb{F}_q$  and chooses a random polynomial  $P$  of degree  $t - 1$ , such that  $P(0) = c$ ,
5. the Verifier chooses a random polynomial  $W$ , such that  $W(x) = P(x)$  for all  $x$ , where the  $x$ -th bit in filter  $B_V$  is set and  $W(x) \xleftarrow{\$} \mathbb{F}_q$  for some other points  $x$ ,
6. both parties perform  $n$ -times the OPE protocol, where the Verifier executes the  $S_{\text{OPE}}(W)$  algorithm and the Prover executes the  $R_{\text{OPE}}(\alpha)$  algorithm for  $\alpha = j$ , where the  $j$ -th bit is set in  $B_P$ ,
7. the Prover reconstructs polynomial  $P$  and sends  $c' = P(0)$  to the Verifier,

8. the Verifier accepts if  $c' = c$ .

Details of our protocol are depicted in Figure 1.

**Remark.** The above description is generic and allows to use sets of different type. However, for some applications it may be more efficient for the Verifier to compute the Bloom filter  $B_V$  and parameters  $q, k, \ell$  once. Of course, this only concerns systems in which we add data to the set, as one cannot delete elements from a Bloom filter.

### 2.5 Security Analysis

Here we present an informal security analysis of our solution. First we show that if  $t < |S_V|$ , then the Verifier cannot distinguish which subset of  $S_V$  was used by the Prover. Secondly we show that without knowing  $t$  elements of  $S_V$  it is hard to compute  $c'$ , such that the Verifier accepts.

**Privacy of Prover's Subset.** We first note that if  $t = |S_V|$ , then there exists only one subset of  $S_V$  of size  $t$ . In such a case the Verifier knows that  $S_P = S_V$ . Thus, we only consider cases where  $t < |S_V|$ . We will show that an honest-but-curious Verifier learns no information about the Prover's subset  $U_P$ .

To see this, first notice that the Verifier encodes the challenge  $c$  into polynomial  $P$ . This polynomial is then encoded into polynomial  $W$ . In order to reconstruct  $P$ , the Prover must evaluate  $W$  at points for which  $B_V$  is set, i.e. know an element of  $S_V$ . However, since the Prover and the Verifier use oblivious polynomial evaluation of  $W$ , the Verifier does not know which elements of  $S_V$  are known to the Prover. This concludes this informal analysis.

**Verification of Prover's Knowledge.** We will now compute the probability that the Prover computes a value  $c'$  that will be accepted by the Verifier. First notice that the fraction of ones in the bloom filter is at most  $\frac{|S_V|}{\ell}$ . Thus, the probability that the Prover randomly guesses  $t$  positions with the bit set in  $B_V$  is at most  $\left(\frac{|S_V|}{\ell}\right)^t$ . In order to minimize the probability of cheating we define function  $f$  as follows:

$$f(t, k, \lambda) = \sqrt[t]{k^t \cdot 2^\lambda}.$$

It follows that for such a function  $f$  the probability

$$\left(\frac{|S_V|}{\ell}\right)^t = \frac{|S_V|^t}{k^t \cdot 2^\lambda} \leq \frac{k^t}{k^t \cdot 2^\lambda} = \frac{1}{2^\lambda},$$

depends on the security parameter  $\lambda$ .

Prover:	Verifier:
private set $S_P$ threshold $(t, n)$ security parameter $\lambda$	private set $S_V$ threshold $(t, n)$ security parameter $\lambda$
<ul style="list-style-type: none"> <li>• compute <math>\ell = f(t, k, \lambda)</math></li> <li>• generate <math>(1, \ell)</math> Bloom filter <math>B_P</math> from set <math>S_P</math></li> <li>• denote by <math>x_1^P, \dots, x_{ S_P }^P</math> the values for which filter <math>B_P</math> is set</li> </ul>	<ul style="list-style-type: none"> <li>• choose <math>k \xleftarrow{\\$} \{ S_V , \dots, 2 \cdot  S_V \}</math></li> <li>• compute <math>\ell = f(t, k, \lambda)</math></li> <li>• choose large prime <math>q</math>, such that <math>\ell &lt; q</math></li> </ul>
$\xleftarrow{k, q}$	
<p style="text-align: center;">..... <math>n</math>-times OPE Protocol .....</p> <ul style="list-style-type: none"> <li>• for <math>i \in \{1, \dots, n\}</math> execute <math>\text{ROPE}(x_i^P)</math> receiving <math>y_i^P</math></li> <li>• <math>P'(x) \leftarrow \text{Lag}((x_1^P, y_1^P), \dots, (x_n^P, y_n^P))</math></li> <li>• <math>c' = P'(0)</math></li> </ul>	<ul style="list-style-type: none"> <li>• generate <math>(1, \ell)</math> Bloom filter <math>B_V</math> from set <math>S_V</math></li> <li>• choose <math>c, x_1, \dots, x_{r-1}, y_1, \dots, y_{r-1} \xleftarrow{\\$} \mathbb{F}_q</math></li> <li>• <math>P(x) \leftarrow \text{Lag}((0, c), (x_1, y_1), \dots, (x_{r-1}, y_{r-1}))</math></li> <li>• denote by <math>x_1^V, \dots, x_{ S_V }^V</math> the values for which filter <math>B_V</math> is set</li> <li>• choose <math>x_{ S_V +1}^V, \dots, x_{2 \cdot  S_V }^V, y_{ S_V +1}^V, \dots, y_{2 \cdot  S_V }^V \xleftarrow{\\$} \mathbb{F}_q</math></li> <li>• <math>W(x) \leftarrow \text{Lag}((x_1^V, P(x_1^V)), \dots, (x_{ S_V }^V, P(x_{ S_V }^V)), \dots, (x_{ S_V +1}^V, y_{ S_V +1}^V), \dots, (x_{2 \cdot  S_V }^V, y_{2 \cdot  S_V }^V))</math></li> </ul>
..... $n$ -times OPE Protocol .....	
<p style="text-align: center;">..... <math>n</math>-times OPE Protocol .....</p> <ul style="list-style-type: none"> <li>• for <math>i \in \{1, \dots, n\}</math> execute <math>\text{ROPE}(x_i^P)</math> receiving <math>y_i^P</math></li> <li>• <math>P'(x) \leftarrow \text{Lag}((x_1^P, y_1^P), \dots, (x_n^P, y_n^P))</math></li> <li>• <math>c' = P'(0)</math></li> </ul>	<ul style="list-style-type: none"> <li>• execute <math>\text{SOPE}(W)</math> <math>n</math> times</li> <li>• abort if <math>c' \neq c</math></li> </ul>
$\xrightarrow{c'}$	

Figure 1: Description of Our Protocol.

### 2.6 Efficiency

We will now discuss the efficiency of our solution. In particular, we will focus on communication complexity. We also give a proposal on how to choose the system parameters for several security levels  $\lambda$  and upper bound on size of  $S_V$ , see Figure 2.

It is easy to see that the communication complexity of our protocol is dominated by the OPE protocol executed  $n$  times. However, in our protocol we use OPE in a black box way and the actual complexity depends on the used OPE instantiation. Note that the values  $k, q, c'$  are all smaller than or equal to  $q$ . Thus, the overall communicational complexity of our protocol is  $n$  times the cost of using OPE and 3 times the size of  $q$ .

## 3 BIOMETRIC SYSTEM

### 3.1 Related Work

Biometric systems have been studied extensively. The authors of (Labati et al., 2012) give a broad overview of existing biometric techniques and systems. The authors of (Barni et al., 2010a) propose a biometric system based on homomorphic encryption. This scenario is a bit different that the one compared in this paper,

i.e. in our system the server knows whether the user's biometric template is in the server's database. In (Barni et al., 2010b) the author's describe the implementation of a homomorphic encryption based biometric system.

### 3.2 Biometric Templates

Biometric features are unique for individuals and are mutually correlated with them, so that it is almost impossible to change them over the time. That is the reason they have to be treated with great carefulness and protected in a proper way. The most important issue, when working with biometrics is that, biometric data should not be stored and exposed anywhere.

The concept of *cancelable biometrics* (Lee and Kim, 2010) is essential in biometric systems. It defines that one can generate multiple biometric identities from one acquired biometric data. In practice it means that if one user identity is compromised, it should be withdrawn and, based on the same biometric data, one can generate a new one. The whole procedure needs some extra external data e.g. password or PIN.

A biometric identity is generated from raw biometric data, which are digitalized and transformed in a one way manner in order to protect them against retrieving the original data. We call such a biometric identity, biometric template.

Security Level	Upper bound on $ S_V  - k^*$	Size of $B_V$ (in bits) - $\ell$	Size of $q$ (in bits)
80	$2^{20}$	$2^{20+80/t}$	1248
80	$2^{30}$	$2^{30+80/t}$	1248
128	$2^{20}$	$2^{20+128/t}$	3248
128	$2^{30}$	$2^{30+128/t}$	3248

\*  $2^{20} \sim 1$  million and  $2^{30} \sim 1$  billion

Figure 2: System Parameters for Our  $(t, n)$  Protocol.

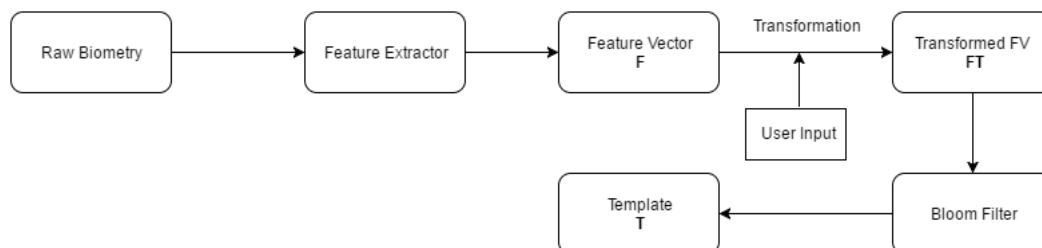


Figure 3: General scheme of our solution implemented in biometric security system.

In our considerations we assume that biometric data of the user can be represented by a vector. It is a reasonable approach and, according to the paper (Sutcu et al., 2007), it is possible to use SVD (Singular Value Decomposition) for storing face features or quantized minutia amount vectors for fingerprints. Such a representation of the biometric data is usable in the context of generic solutions. In fact, our system works with any type of biometrics that can be represented as a vector of values. In particular, iris templates represented as binary strings.

Following the authors (Sutcu et al., 2007) there are three main types of protection for biometric templates:

- robust hash functions, where small changes in a biometric sample would yield the same hash value (special property)
- similarity preserving and hard to invert transformations, where similarity of biometric samples would be preserved through the transformation (possibility of comparison)
- *security sketch* - a cryptographic primitive, such that given a noisy biometric sample, the original one can be recovered with help of some additional information (i.e. sketch), which makes it possible to use biometric in the same way as passwords

### 3.3 Embedding Biometrics into the Threshold Decisional Subsection Problem

In the previous part of the paper we presented a protocol for solving  $(t, n)$ -Threshold Subset Problem. We would like to apply our approach to a biometric-based security system. At Figure 3 we visualize a diagram of the data flow of the system.

The system consists of two phases - *enrolment* and *verification*, both processes are similar to each other. The only difference is that the user template created during the interaction is saved on the verifier’s whitelist (in the first case) or compared against stored records (in the latter case). Below, some properties of the system are presented and discussed.

We assume that for any kind of chosen biometric data, there is a **Feature Extractor** such that we obtain a **Feature Vector**  $F = (e_1, e_2, \dots, e_n)$ . In some cases one  $F$  may be similar to each other (e.g. in case of fingerprints - the number of minutia is limited). Thus, we use a transformation function to obfuscate the vector, simultaneously we preserve the discriminativeness of the sample (*cancelability property*). We cannot use a randomization matrix, because one error in the vector influences the final result. Thus, we have to obfuscate each value from the vector independently by using multiplication by a randomization scalar.

The process of conversion analog data to digital form is liable for noises and errors of quantization. Thus, the result of the **Feature Extractor** may be loaded with discrepancies in comparison to the pattern vector. **User Input:**  $H(PIN_{U_i})$  - hash value from user PIN, used as a seed for pseudorandom number generator in the **Transformation** phase for obfuscation. In effect we obtained a **Transformed Feature Vector**  $FT$ . This vector  $FT$  is used as the input to the protocol, i.e. values from  $FT$  are input to the bloom filter, creating a so called the temporary user template  $T$ . This template has the cancelability property in terms of biometric identity. In the next step (depending on phase: enrolment or verification), we save  $T$  on the verifier whitelist (by simply adding bloom filters) or run the authorization procedure by executing the  $(t, n)$ -Threshold Subset Protocol.

## 4 CONCLUSIONS

In this paper we informally defined a new two party computation on private sets. We also proposed a fairly efficient work-in-progress protocol that solves it. Moreover, we describe how to apply the protocol to biometric based authentication systems and solve some existing problems, e.g. reliance on the hardware used by the system user. Future work involves a formal model of the  $(t, n)$ -Threshold Subset Problem, sound security proofs in this model and test implementation of the solution.

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