# Solving Open-Pit Long-Term Production Planning Problems with Constraint Programming *A Performance Evaluation*

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Abstract:

Open pit mining problems aims at correctly identifying the set of blocks to be mined in order to maximize the net present value of the extracted ore. Different constraints can be involved and may vary the difficulty of the problem. In particular, the Open-Pit Long-Term Production Planning Problem is one of the variants that better models the real mining operation. It considers, among others, limited processing plant and mining capacity as well as slope and grade blending constraints. During the last thirty years, different techniques have been proposed to solve the multiple variants of the open pit mining problem; however, the resolution via constraint programming has not been reported yet. In this paper, we present a performance evaluation of seven constraint programming solvers for the open pit mining long-term scheduling problem. We illustrate interesting and comparative results on a set of varied open pit mining instances.

# **1 INTRODUCTION**

Open pit mining refers to a method of mineral extraction in which the ore body is reached by opening a large ground surface along a mine. The orebody is commonly discretized to be regarded as a three-dimensional array of blocks, where each block has different attributes, e.g., tonnage, extraction cost, estimated ore content, and expected in-ground value. A main aim of mine planning is to correctly select the blocks to be mined in order to maximize the total profit from the process. Different constraints can be involved and may vary the difficulty of the problem such as, a limited processing plant capacity, the need for a balanced mining flow during a given time horizon, the satisfaction of a given metal demand, or simply to handle the extraction of several predecessors blocks to reach a valuable one. The study of open pit mining problems dates back to the 1960s, and different variants have been reported. The simplest one is the ultimate pit problem (UPIT) [Ahuja et al., 1993) also known as maximum-weight closure problem. This problem aims at finding the set of profitable blocks within the ore body that

maximizes the net present value (NPV). The only constraint involved is about precedence among blocks for extraction, also known as slope constraints. The constrained pit limit problem (CPIT) (Chicoisne et al., 1993) can be seen as the immediate extension of the UPIT, which introduces the time dimension to the problem and the corresponding constraints. The idea is to maximize the NPV in a given time horizon by considering the precedence constraints among blocks, upper and lower bounds for operational resources for each period, and constraints to ensure that blocks are extracted only once during the time horizon. The precedence constrained production scheduling problem (PCPSP) (Espinoza et al., 2012) adds to the CPIT constraints about the destination of blocks. If blocks contain ore they are processed otherwise they are sent to the waste dump. The open-pit mine production scheduling problem with metal uncertainty (MPSP) (Lamghari et al., 2012) introduces mining and processing constraints to the CPIT. The idea is to balance the mining flow through the periods by avoiding exceeding the metal production that can be sold. Processing constraints

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ensures a minimum amount of mineral processing but without exceeding the processing plant capacity. Analogously, mining constraints establish lower and upper bounds of mineral tons to be mined. The open pit mining long-term scheduling problem (Caccetta et al., 2003) is another variant and perhaps is the one that better models the real mining operation. It introduces processing, mining, and grade blending constraints to the CPIT. Grade blending constraints ensure that the average grade of the material sent to the mill respect given lower and upper bounds. During the last thirty years, different solving techniques have been proposed to tackle the multiple versions of this problem, mostly belonging from the mathematical programming field and a few from the approximate methods domain. Some examples are the classic linear and mixed-integer linear programming (Caccetta et al., 2003, Chicoisne et al., 2012, Ramazan et al., 2007, Boland et al., 2009), also chance constrained integer programming (Gholamnejad et al., 2006, Gholamnejad et al., 2008), cutting planes (Bley et al., 2010), goal programming (Chanda et al., 1995), stochastic optimization (Marcotte et al., 2013), and genetic algorithms (Denby et al., 1994, Zhang, 2006) among others. However, no report exists about the use of constraint programming (CP) for solving open pit mining problems. In this paper, we present a performance evaluation of seven constraint programming solvers for the open pit mining longterm scheduling problem. We illustrate interesting and comparative results in order to provide a performance overview of constraint programming tackling open pit mining problems.

The remainder of this paper is structured as follows. A CP overview is given in Section 2. The open pit mining long-term scheduling problem is modeled in Section 3. The experiments are illustrated in Section 4, followed by the conclusions and future work.

### 2 CP BACKGROUND

Constraint programming is a complete search technique devoted to the efficient solving of constraint-based problems. It has its roots on three well-known computer science domains: operational research, artificial intelligence, and programming languages. During the last couple of decades, CP has successfully been employed to solve different real-life problems, e.g., set covering problems (Crawford et al., 2013), sudoku puzzles (Soto et al., 2013), manufacturing cell designs (Soto et al., 2013), nurse

rostering (Pizarro et al., 2011), and water distribution problems (Soto et al., 2012), just to number a few.

Under CP, problems are modeled as Constraint Satisfaction Problems (CSP), which mainly consists of a sequence of variables holding a domain of possible values and a set of constraints over those variables. Formally, a CSP P is defined by a triplet  $P = \langle V, D, C \rangle$  where  $V = \{v_1, v_2 \dots, v_n\}$  is the set of variables.  $D = \{d_{v_i} | v_i \in V\}$ , is the set of domains and  $d_{v_i} = \{a_{i_1}, a_{i_2}, \dots, a_{i_j}\}$  represents the set of values that variable  $v_i$  can take.  $C = \{C_R | R \subseteq$  $V, R \neq \emptyset$  is the set of constraints, where  $C_R$  is a constraint over variables in R. A solution to a CSP is an assignment  $\{v_1 \rightarrow a_1, \dots, v_n \rightarrow a_n | a_i \in d_{v_i}, i \in v_i\}$ 1..n that satisfies the whole set of constraints. An optimization problem is simple an extension of a CSP that can be seen as a 4-tuple  $P = \langle V, D, C, O \rangle$ , where O corresponds to the objective function.



Figure 1: A general algorithm for solving optimization problems under the CP framework.

The most used approach to solve CSP and optimization problems under CP is to combine a backtracking procedure with filtering techniques in the form of constraint propagation. Constraint propagation attempts to delete from domains the values that do not lead to any solution in order to accelerate the exploration. The constraint propagation is performed by validating a consistency property on the constraints of the problem; the most used one is the arc-consistency (Soto et al., 2014).

Figure 1 illustrates a general procedure for solving optimization problems under the CP framework. The idea is to generate partial solutions to be verified backtracking when inconsistencies are detected until a result is encountered. The first step is to select the variable and its corresponding value to generate a potential solution to be verified. Then, the propagation attempts to delete the unfeasible values. The update instruction is responsible for storing the best optimum value reached at this time. Finally two conditions perform backtracks. The classic backtrack comes back to the most recently tested variable that has still chance to reach a solution. A shallow backtrack jumps to the next value available from the domain of the current variable.

## **3 PROBLEM FORMULATION**

In this section we formulate the Open-Pit Long-Term Production Planning Problem. We proceed by firstly stating the notation followed by the mathematical model.

#### 3.1 Page Setup

- Indices and sets
  - ▶ *t*: time period index  $t \in \{1, 2, ..., T\}$ .
  - $\succ$  T: set of periods t.
  - ▶ *b*: time period index  $b \in \{1, 2, ..., B\}$ .
  - $\succ$  B: set of blocks b.
  - ex: index of a block considered for extraction.
- Parameters
  - >  $C_b^t$ : net present value obtained from mining block b in period t.
  - >  $\tilde{g}_b$ : block grade, which is defined as a random constant.
  - >  $To_b$ : The total amount of ore in block b.
  - >  $Tw_b$ : The total amount of waste in block *b*.
  - MC<sup>t</sup><sub>max</sub>: The maximum material, including waste and ore, to be mined in period t.

- MC<sup>t</sup><sub>min</sub>: The minimum material, including waste and ore, to be mined in period t.
- >  $PC_{max}^t$ : The maximum amount of ore to be mined in period t.
- *PC<sup>t</sup><sub>min</sub>*: The minimum amount of ore to be mined in time t.
- G<sup>t</sup><sub>max</sub>: The maximum average grade of material to be processed in time t.
- G<sup>t</sup><sub>min</sub>: The minimum average grade of material to be processed in time t.
- $\blacktriangleright$  d: Discount rate in each period.
- >  $P^t$ : Selling price of metal unit in time t.
- >  $SP^t$ : Selling cost of metal unit in time t.
- R: Total metal recovery.
- $\triangleright$   $P_c^t$ : Unit processing cost of ore in time t.
- >  $M_{co}^t$ : Mining cost of metal unit in time t.
- >  $M_{cw}^t$ : Mining cost of waste material in time t.
- e: Total number of blocks overlaying a block.
- Variables
- x<sup>t</sup><sub>b</sub>: a binary decision variable which is set to 1 if the block is mined, 0 otherwise.

#### 3.2 Mathematical Model

The Open pit mining long-term scheduling problem aims at correctly selecting the blocks to be mined in order to maximize the total profit from the process in a given period of time. The corresponding objective function of the problem is depicted below, where  $C_b^t$ is computed by Eq. 2.

maximize 
$$Z = \sum_{t=1}^{T} \sum_{b=1}^{B} C_b^t x_b^t$$
(1)

$$C_{b}^{t} = \frac{1}{(1+d)^{t}} \{ [(P^{t} - SP^{t})\tilde{g}_{b}R - P_{c}^{t} - M_{co}^{t}]To_{b} - (M_{cw}^{t}Tw_{b}) \}$$
(2)

The objective function is subjected to several constraints. For instance, the average grade of the material sent to the mill must respect given upper  $(G_{max}^t)$  and lower bounds  $(G_{min}^t)$ . This constraint is known as grade blending constraint.

$$G_{min}^{t} \leq \frac{\sum_{b=1}^{B} \tilde{g}_{b} T o_{b} x_{b}^{t}}{\sum_{b=1}^{B} T o_{b} x_{b}^{t}} \leq G_{max}^{t} \qquad (3)$$

$$for \ t \in \{1, 2, \dots, T\}$$

The total tons of material to be exploited are restricted by processing and mining capacities. The amount of ore to be processed in each period must respect the given upper ( $PC_{max}^t$ ) and lower bounds ( $PC_{min}^t$ ) as stated in Eq. 4. Likewise, the total

material mined, involving ore and waste, is bounded by  $MC_{min}^t$  and  $MC_{max}^t$  as stated in Eq. 5.

$$PC_{min}^{t} \leq \sum_{b=1}^{B} To_{b}x_{b}^{t} \leq PC_{max}^{t} \qquad (4)$$
  
for  $t \in \{1, 2, ..., T\}$ 

$$MC_{min}^{t} \leq \sum_{i=1}^{B} (To_b + Tw_b) x_b^t \leq MC_{max}^t$$

$$for \ t \in \{1, 2, \dots, T\}$$
(5)

Eq. 6 ensures that all predecessor blocks of a block b must be completely mined in order to have access and be able to mine the block b. This is commonly represented as a cone model as illustrated in Figure 2. Finally Eq. 7 guarantees that any block is mined only once.



Figure 2: Cone model.

#### **4 EXPERIMENTS**

We have performed a set of experiments by using 36 instances of different size in order to compare the performance of the seven CP solvers. The experiments have been performed on an Intel Core i5 with 6 Gb RAM running Windows 7. The description of solvers and instances is detailed in tables 1, 2, and 3, respectively. For each instance, we provide number of periods (*T*), number of blocks (*B*), number of precedence,  $MC_{min}^t$ ,  $MC_{max}^t$ ,  $PC_{min}^t$ ,  $PC_{max}^t$ ,  $G_{min}^t$ , and  $G_{max}^t$ . For space reasons,  $C_b^t$ ,  $To_b$ , and  $Tw_b$  for each block *b* are not included,

but provided in data sets available at http://inf.ucv.cl/~rsoto/OPM.html.

The results in terms of solving time are depicted in table 4 and 5. Bold font is used for the best solving time in each instance, and 10:00:00.000 means that no solution was reached after 10 hours of running time. The summary of results is depicted in table 6, which considers as indicators: average solving time for the complete set of instances (Avg.), the difference w.r.t the best average solving time ( $\Delta$ ), the standard deviation ( $\sigma$ ), the number of times the solver achieved the best time for a given instance (1<sup>st</sup> place), the second best time (2<sup>nd</sup> place), and the third best time (3<sup>rd</sup> place).

The results illustrate that Gecode, MiniZinc, and Mzn-gl2cpx exhibit the best performance by far. Gecode achieves the best average solving time close to the performance of MiniZinc, and Mzn-g12cpx. Likewise, Mzn-g12cpx obtained 20 first places, Gecode obtained 13 first places, and MiniZinc 2 first places. The second places are also taken by these solvers, MiniZinc taking 21, Gecode 14, and Mzng12cpx only 1. Finally, MiniZinc takes 13 third places, Mzn-gl2cpx takes 8, and Gecode takes 9. The better performance exhibited by those solvers with respect to its competitors can be explained by different reasons. Gecode is a fast solver specially tuned via efficient propagators for solving this kind of problems<sup>1</sup>. MiniZinc is rather a modeling language than a solver, but its default solver is also very efficient sharing several solving, search, and filtering features with Gecode. Mzn-g12cpx is a recent solver based on the lazy clause LazyFD solver. A lazy clause solver is a hybrid combining CP and SAT. The idea is to mimic a domain propagation engine by mapping propagators into SAT clauses. As a result, we obtain reduced search by nogood creation, and effective autonomous search. This leads normally to a faster solving process.

On the contrary, Mzn-g12fd is a finite domain solver mostly oriented to satisfaction problems and perhaps not specially tuned for optimization problems.

Mzn-g12fdlp, which is the linear programming version of Mzn-g12fd, slightly improves the results, but the solving times reached remain quite far from the best ones. Finally, Choco is a well-known solver including state-of-the-art CP solving technology but also rather devoted to constraint satisfaction than optimization.

<sup>&</sup>lt;sup>1</sup> See results of different competitions at http://www.geco de.org/

| Table 1: Solver Description | 1. |
|-----------------------------|----|
|-----------------------------|----|

| MiniZinc    | It is a state-of-the-art high level CP<br>modeling language that can be<br>interfaced with several solvers via the<br>FlatZinc low-level solver input<br>language. For the experiments, we<br>employ the default solver for<br>MiniZinc. |  |
|-------------|--|--|
| Flatzinc    | FlatZinc is the interface of MiniZinc<br>to derive models to target solvers. For<br>the experiments, we employ the<br>default solver for FlatZinc.   |  |
| Mzn-g12cpx  | It is the successor of the LazyFD<br>solver (lazy clause generation)<br>involving Constraint Programming<br>with eXplanations.   |  |
| Mzn-g12fd   | It is the finite domain solver of the G12 project, to be used with the MiniZinc modeling language.   |  |
| Mzn-g12fdlp | It is the linear programming solver of<br>the G12 project, to be used with the<br>MiniZinc modeling language.  |  |
| Choco       | It is another state-of-the-art CP solver<br>implemented on top of Java. It is built<br>on a event-based propagation<br>mechanism with backtrackable<br>structures.   |  |
| Gecode      | It is a well-known CP solver,<br>implemented as a C++ library. It can<br>also be interfaced to several languages<br>such as MiniZinc, Alice, Ruby, and<br>Lisp.  |  |

Table 3: Lower and upper bounds for *MC*, *PC* per periods, for all instances.

|       | $MC_{min}^t$ | $MC_{max}^t$ | $PC_{min}^t$ |
|-------|--------------|--------------|--------------|
| t = 1 | 2000         | 0            | 200          |
| t = 2 | 2000         | 0            | 20000        |
| t = 3 | 200000       | 0            | 20000        |
| t = 4 | 200000       | 0            | 200000       |
| t = 5 | 200000       | 0            | 200000       |
| t = 6 | 200000       | 0            | 20000        |
| t = 7 | 200000       | 0            | 20000        |

|    | Instance | Т | В   | Precedences |
|----|----------|---|-----|-------------|
|    | 1        | 3 | 27  | 98          |
|    | 2        | 5 | 27  | 98          |
|    | 3        | 7 | 27  | 98          |
|    | 4        | 3 | 36  | 140         |
|    | 5        | 5 | 36  | 140         |
|    | 6        | 7 | 36  | 140         |
|    | 7        | 3 | 45  | 182         |
|    | 8        | 5 | 45  | 182         |
| _  | 9        | 7 | 45  | 182         |
|    | 10       | 3 | 48  | 200         |
|    | 11       | 5 | 48  | 200         |
|    | 12       | 7 | 48  | 200         |
|    | 13       | 3 | 54  | 224         |
|    | 14       | 5 | 54  | 224         |
|    | 15       | 7 | 54  | 224         |
| r. | 16       | 3 | 60  | 260         |
|    | 17       | 5 | 60  | 260         |
| C  |          | 7 | 60  |             |
|    | 19       | 3 | 64  | 300         |
|    | 20       | 5 | 64  | 300         |
|    | 21       | 7 | 64  | 300         |
|    | 22       | 3 | 80  | 390         |
|    | 23       | 5 | 80  | 390         |
|    | 24       | 7 | 80  | 390         |
|    | 25       | 3 | 90  | 416         |
|    | 26       | 5 | 90  | 416         |
|    | 27       | 7 | 90  | 416         |
|    | 28       | 3 | 96  | 480         |
|    | 29       | 5 | 96  | 480         |
|    | 30       | 7 | 96  | 480         |
|    | 31       | 3 | 120 | 624         |
|    | 32       | 5 | 120 | 624         |
|    | 33       | 7 | 120 | 624         |
|    | 34       | 3 | 150 | 832         |
|    | 35       | 5 | 150 | 832         |
|    | 36       | 7 | 150 | 832         |

Table 4: Lower and upper bounds for PC, and G per periods, for all instances.

|       | $PC_{max}^t$ | $G_{min}^t$ | $G_{max}^t$ |
|-------|--------------|-------------|-------------|
| t = 1 | 0            | 0.5         | 0           |
| t = 2 | 0            | 5           | 0           |
| t = 3 | 0            | 5           | 0           |
| t = 4 | 0            | 5           | 0           |
| t = 5 | 0            | 5           | 0           |
| t = 6 | 0            | 0.5         | 0           |
| t = 7 | 0            | 0.5         |             |

Table 2: Instance Description.

| Instance | MiniZinc     | Flatzinc     | Mzn-g12cpx   | Mzn-g12fd    | Mzn-g12fdlp  | Choco        | Gecode       |
|----------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|
| 2        | 00:00:00.150 | 00:00:00.812 | 00:00:00.930 | 00:00:02.040 | 00:00:01.850 | 00:00:01.280 | 00:00:00.169 |
| 2        | 00:00:12.997 | 00:01:00.980 | 00:02:16.290 | 00:01:21.120 | 00:01:11.950 | 00:01:10.360 | 00:00:13.043 |
| 3        | 00:03:50.798 | 00:14:55.507 | 00:13:13.350 | 00:15:39.960 | 00:16:04.700 | 00:17:04.000 | 00:03:44.042 |
| 4        | 00:00:03.635 | 00:00:22.105 | 00:00:26.360 | 00:00:23.070 | 00:00:20.290 | 00:00:34.540 | 00:00:02.694 |
| 5        | 00:12:40.846 | 00:48:20.136 | 01:40:26.190 | 00:49:18.220 | 00:43:28.680 | 01:07:13.220 | 00:12:37.014 |
| 6        | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 |
| 7        | 00:00:00.560 | 00:00:03.681 | 00:00:01.770 | 00:00:03.990 | 00:00:03.610 | 00:00:04.401 | 00:00:00.548 |
| 8        | 00:02:29.646 | 00:10:36.109 | 00:05:20.740 | 00:10:32.120 | 00:10:17.210 | 00:12:03.390 | 00:02:13.807 |
| 9        | 01:58:58.975 | 07:40:50.599 | 01:29:02.750 | 07:38:07.250 | 07:30:34.710 | 08:45:14.445 | 01:59:26.708 |
| 10       | 00:00:00.220 | 00:00:00.015 | 00:00:00.500 | 00:00:02.030 | 00:00:01.770 | 00:00:02.710 | 00:00:00.271 |
| 11       | 00:01:08.555 | 00:05:22.735 | 00:00:11.530 | 00:05:17.390 | 00:04:54.750 | 00:05:22.110 | 00:01:12.042 |
| 12       | 00:16:27.507 | 00:53:22.070 | 00:00:46.120 | 00:56:47.420 | 00:56:30.670 | 01:07:10.120 | 00:22:02.862 |
| 13       | 00:00:00.411 | 00:00:02.824 | 00:00:00.630 | 00:00:03.400 | 00:00:03.410 | 00:00:03.004 | 00:00:00.390 |
| 14       | 00:00:56.978 | 00:04:19.585 | 00:00:10.010 | 00:04:29.830 | 00:03:44.840 | 00:04:54.403 | 00:01:01.748 |
| 15       | 00:16:59.469 | 01:16:28.910 | 00:00:48.780 | 01:24:09.280 | 01:10:18.450 | 01:15:40.358 | 00:15:58.783 |
| 16       | 00:00:04.884 | 00:00:25.412 | 00:00:14.000 | 00:00:23.690 | 00:00:23.530 | 00:00:23.710 | 00:00:04.415 |
| 17       | 01:01:42.276 | 04:15:41.200 | 04:53:15.860 | 04:03:15.000 | 03:43:18.280 | 10:00:00.000 | 01:00:33.329 |
| 18       | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 |
| 19       | 00:00:00.150 | 00:00:00.765 | 00:00:00.800 | 00:00:01.100 | 00:00:01.010 | 00:00:02.030 | 00:00:00.143 |
| 20       | 00:00:09.617 | 00:00:43.010 | 00:00:31.910 | 00:00:43.630 | 00:00:41.910 | 00:01:01.520 | 00:00:09.604 |
| 21       | 00:01:10.816 | 00:06:21.000 | 00:01:57.930 | 00:06:22.240 | 00:06:06.300 | 00:09:03.706 | 00:01:08.862 |
| 22       | 00:00:16.200 | 00:01:19.014 | 00:00:12.740 | 00:01:19.540 | 00:01:12.000 | 00:01:38.060 | 00:00:16.192 |
| 23       | 03:40:37.626 | 10:00:00.000 | 01:11:47.810 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 03:32:05.568 |
| 24       | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 | 10:00:00.000 |
| 25       | 00:00:00.812 | 00:00:04.601 | 00:00:00.771 | 00:00:04.640 | 00:00:04.910 | 00:00:05.010 | 00:00:00.770 |
| 26       | 00:02:44.479 | 00:10:14.520 | 00:00:18.270 | 00:10:17.310 | 00:09:40.130 | 00:10:36.211 | 00:02:37.258 |
| 27       | 00:31:02.560 | 02:09:37.945 | 00:00:47.930 | 02:06:37.440 | 02:05:32.460 | 02:31:24.025 | 00:30:35.024 |
| 28       | 00:00:00.906 | 00:00:05.133 | 00:00:00.750 | 00:00:05.440 | 00:00:05.070 | 00:00:05.457 | 00:00:00.894 |
| 29       | 00:01:34.900 | 00:05:27.212 | 00:00:10.480 | 00:05:33.400 | 00:05:03.880 | 00:05:33.007 | 00:01:33.349 |
| 30       | 00:30:43.134 | 02:15:08.105 | 00:01:01.720 | 02:48:42.800 | 02:44:18.000 | 02:58:12.070 | 00:31:12.581 |

Table 5: Solving times of the seven tested solvers for instances 1 to 30 using the hh:mm:ss format. Part 1.

# **5** CONCLUSIONS

In this paper, we have solved the open-pit long-term production planning problem by using constraint programming. This problem aims at maximizing the net present value of the extracted ore from the mining operation by considering limited processing plant and mining capacity as well as slope and grade blending constraints. We have solved this problem by means of seven well-known CP solvers: MiniZinc, Mzn-g12cpx, Gecode, Flatzinc, Mzng12fd, Mzn-g12fdlp, and Choco. MiniZinc, Mzng12cpx, and Gecode obtained the best results, which can be explained by different reasons such as the incorporation of efficient propagators, and state-ofthe-art search and filtering techniques.

As future work, we expect to study additional variants of this problem in order to solve them with constraint programming or related complete and

| Instance | MiniZinc     | Flatzinc     | Mzn-g12cpx   | Mzn-g12fd    | Mzn-g12fdlp  | Choco        | Gecode       |
|----------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|
| 31       | 00:00:01.261 | 00:00:06.224 | 00:00:01.010 | 00:00:06.760 | 00:00:06.140 | 00:00:06.210 | 00:00:01.262 |
| 32       | 00:02:17.578 | 00:08:07.190 | 00:00:11.260 | 00:08:11.050 | 00:07:46.920 | 00:08:49.040 | 00:02:08.285 |
| 33       | 00:35:49.456 | 02:37:20.354 | 00:00:55.500 | 02:39:53.180 | 02:37:34.020 | 02:57:41.408 | 00:32:59.947 |
| 34       | 00:00:00.676 | 00:00:03.494 | 00:00:01.020 | 00:00:03.420 | 00:00:03.420 | 00:00:03.588 | 00:00:00.595 |
| 35       | 00:04:12.895 | 00:14:03.637 | 00:00:16.040 | 00:14:04.330 | 00:13:31.680 | 00:14:22.753 | 00:03:54.553 |
| 36       | 01:00:00.734 | 02:41:58.363 | 00:00:44.660 | 02:48:25.340 | 02:49:57.390 | 03:05:42.428 | 00:50:05.400 |
| 28       | 00:00:00.906 | 00:00:05.133 | 00:00:00.750 | 00:00:05.440 | 00:00:05.070 | 00:00:05.457 | 00:00:00.894 |
| 29       | 00:01:34.900 | 00:05:27.212 | 00:00:10.480 | 00:05:33.400 | 00:05:03.880 | 00:05:33.007 | 00:01:33.349 |
| 30       | 00:30:43.134 | 02:15:08.105 | 00:01:01.720 | 02:48:42.800 | 02:44:18.000 | 02:58:12.070 | 00:31:12.581 |
| 31       | 00:00:01.261 | 00:00:06.224 | 00:00:01.010 | 00:00:06.760 | 00:00:06.140 | 00:00:06.210 | 00:00:01.262 |
| 32       | 00:02:17.578 | 00:08:07.190 | 00:00:11.260 | 00:08:11.050 | 00:07:46.920 | 00:08:49.040 | 00:02:08.285 |
| 33       | 00:35:49.456 | 02:37:20.354 | 00:00:55.500 | 02:39:53.180 | 02:37:34.020 | 02:57:41.408 | 00:32:59.947 |
| 34       | 00:00:00.676 | 00:00:03.494 | 00:00:01.020 | 00:00:03.420 | 00:00:03.420 | 00:00:03.588 | 00:00:00.595 |
| 35       | 00:04:12.895 | 00:14:03.637 | 00:00:16.040 | 00:14:04.330 | 00:13:31.680 | 00:14:22.753 | 00:03:54.553 |
| 36       | 01:00:00.734 | 02:41:58.363 | 00:00:44.660 | 02:48:25.340 | 02:49:57.390 | 03:05:42.428 | 00:50:05.400 |

Table 6: Solving times of the seven tested solvers for instances 31 to 36 using the hh:mm:ss format. Part 2.

Table 7: Summary of performance.

|                       | MiniZinc     | Flatzinc     | Mzn-g12cpx   | Mzn-g12fd    | Mzn-g12fdlp  | Choco        | Gecode       |
|-----------------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|
| Avg.                  | 00:19:02.570 | 01:05:31.917 | 00:17:44.134 | 01:06:40.831 | 01:04:56.483 | 01:22:28.139 | 00:17:08.711 |
| Δ                     | 00:01:53.859 | 00:48:23.206 | 00:00:35.423 | 00:49:32.120 | 00:47:47.772 | 01:05:19.428 | 00:00:00.000 |
| σ                     | 00:44:50.159 | 02:16:14.323 | 00:55:37.507 | 02:16:16.958 | 02:14:44.799 | 02:48:26.598 | 00:43:20.211 |
| 1 <sup>st</sup> place | 2            | 1            | 20           | 0            | 0            | 0            | 13           |
| 2 <sup>nd</sup> place | 21           | 0            | 1            | 0            | 0            | 0            | 14           |
| 3 <sup>rd</sup> place | 13           | 3            | 8            | 0            | 3            | 0            | 9            |

incomplete search techniques. Another interesting further work would be the introduction of autonomous search in the solving process. As detailed in (Crawford et al., 2013, Monfroy et al., 2013, Soto et al., 2013), the incorporation of autonomous search in a CP search engine can clearly speed up the resolution, especially in the presence of harder instances.

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