

# QUALITY IMPROVEMENT OF WORKFLOW DIAGRAMS BASED ON PASSBACK FLOW CONSISTENCY

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**Abstract:** Passback flows are a kind of flows which appear as replays of operations in a workflow diagram. In order to consider consistency of a workflow diagram and to verify the consistency, it needs to deal with passback flows as special ones. In this paper, we formalize a passback flow in a workflow diagram with only graph theoretical properties of the workflow diagram, and we give an algorithm detecting and removing all passback flows in a workflow diagram. Furthermore, with the algorithm, we extend consistency properties of the structure and life cycles of evidences over an acyclic workflow diagram into those over a general workflow diagram. Our methodology enables us to improve quality of a workflow diagram with loops.

## 1 INTRODUCTION

Model Driven Development (MDD) is a development framework, which has been proposed as a method to fill the semantical gap between processes of a development and to resolve the problem of irrevocableness of the processes. The main feature of MDD is to analyze business and operations, to make models of the analysis results, and to employ the models through the whole development processes. It is important in MDD to separate and to associate requirement and system models explicitly.

Actually, for developments of large scale information systems in MDD, it is very important that *users* can take the initiative in formulating and verifying specifications in requirement analyses. Here, “users” mean office staffs who work with such information systems. They do not know details of the information systems, but the whole business using the information systems clearly. In fact, they are not familiar with requirement specifications, which are formulated based on formal approach or even UML. So, it needs user-friendly and well-formed frameworks of requirement analyses to promote user-centered model driven developments.

From the standpoint of the significance above, a workflow diagram has been employed as a user-

friendly diagram, which expresses flows of business operations. A workflow diagram is very similar to a UML activity diagram with several informal informations such as evidences (cf. (Object Management Group (OMG), 2000), (Eriksson and Penker, 2000)). Here, an “evidence” is an evidence-document used in operations of a workflow diagram. However, a workflow diagram is easier for users to compose than such a UML activity diagram.

In order to deal with user-friendly diagrams in formal methodology, several frameworks (Takaki et al., 2007a) (Takaki et al., 2007b) have been proposed, which give workflow diagrams and design support tools “AIST Workflow Verifier” (AWV) and “AIST Workflow Editor” (AWE) for requirement analyses.

AWV is a verification tool of workflow diagrams, and AWE is an integrated environment for workflow diagrams, which has AWV as a plug-in tool for it. AWV verifies consistency properties of syntax, structure and life cycles of evidences of a workflow diagram. Here, a “life cycle” of an evidence is a series of states of the evidence between the point where the evidence appears for the first time and the point where the evidence is removed.

Almost all business with information systems are to operate evidences and data in database systems. So, the quality of a workflow diagram strongly de-

depends on whether or not life cycles of evidences in the workflow diagram are consistent. In fact, we have improved workflow diagrams by verifying consistency of life cycles of evidences of them (cf. (Takaki et al., 2007b)).

The papers above gave an algorithm which verifies consistency of structure and evidence life cycles of an acyclic workflow diagram, and AWV has been developed based on the algorithm. However, it is not very clear to deal with a cyclic workflow diagram.

Some loops in a workflow diagram have flows called “passback flows”, and others do not. Passback flows are a kind of flows which go backward from lower streams to upper streams. For example, the flow labeled “no” in the figure 1 is a passback flow. Such a passback flow often appears as a replay of operations in a workflow diagram. We will give detailed explanation of them in Section 3. For verification of consistency of evidence life cycles of a workflow, one have to deal with passback flows exceptionally. Moreover, one can not apply the algorithm in the previous papers which verifies consistency of structure of an acyclic workflow diagram to a workflow diagram with passback flows.

In order to clarify the properties of a cyclic workflow diagram, in this paper, we formalize a passback flow in a workflow diagram with only graph theoretical properties of the workflow diagram, and we give an algorithm detecting and removing all passback flows. Although the workflow diagram obtained by removing passback flows is only an approximation of the original one, the approximation is sufficient to verify consistency of life cycles of evidences of an original workflow diagram. This assertion comes from our observation of workflow diagrams which have been composed and used for real system developments.

Furthermore, by using the algorithm of removing passback flows, we extend consistency properties of the structure and life cycles of evidences over an acyclic workflow diagram into those over a general workflow diagram, which may be cyclic. In order to apply the verification algorithm for *acyclic* workflow diagrams to verify consistency of *cyclic* workflow diagrams, AWV calculate an acyclic workflow diagram as an approximation of the cyclic workflow diagram. By using the extended consistency properties above, one becomes not to need to remove loops without passback flows, and one can easily improve the verification algorithm for acyclic workflow diagrams so that one can verify consistency of structure and life cycles of evidences in general workflow diagrams more correctly. As a result, the methodology above enables us to deal with workflow diagrams in-

cluding loops in a strict manner, and hence, it helps us to improve quality of them. In Section 2, we introduce a syntax of workflow diagrams. In Section 3, we explain passback flows and formalize them with graph theoretical properties of workflow diagrams. We also give an algorithm which removes all passback flows in a workflow diagram. In Section 4, by using the algorithm above, we extend consistency properties of the structure and life cycles of evidences over an acyclic workflow diagram into those over a general workflow diagram. In Section 5, by using the definitions in Section 4, we explain a way to improve AWV.

## 2 WORKFLOW DIAGRAM

A workflow diagram is a diagram expressing flows of operations which compose a work. In this section, we explain workflow diagrams, especially syntax of workflow diagrams. Before explanation of the syntax, we show an example of a workflow diagram.

### 2.1 Illustration of a Workflow Diagram

The workflow diagram in the figure 1 describes a work of planning and preparing for a research. In the diagram, rectangles denote operations needed for the work and figures directly beside rest angles denote evidences (evidence documents) used on the operations denoted by the rectangles. For example, the rectangle “Make a proposal” has the evidence “(+P)”.

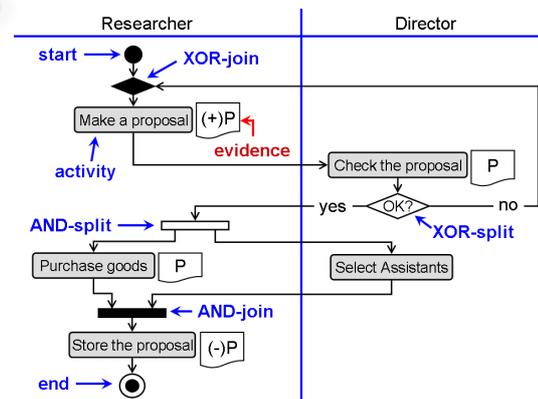


Figure 1: Example of a workflow diagram.

In the figure 1, first a researcher composes a proposal of a research, and then a director checks the proposal. If the proposal passes the checking, then the proposal is returned to the researcher and he/she purchases goods. On the other hand, the director select assistants for the research, after the proposal passes the director’s checking. Finally, the proposal is

stored by the researcher, after both of the purchasing of goods and selecting of assistants are completed. If the proposal does not pass the checking, then the proposal is returned to the researcher and he/she remakes the proposal. We call such a replay of the operation a “passback”. Passbacks are often described in a workflow diagram.

### 2.2 Syntax of Workflow Diagrams

Here we explain our syntax of workflow diagrams. For simplicity, we omit a portion of the syntax. For example, we omit the definition of “actors” such as “researcher” or “director” in the figure 1, which denote ones who perform operations in a workflow diagram. Although the concept of actors is important, it is not of technical importance for this paper.

**Workflows.** A workflow diagram is defined to be a directed graph, which consists of *nodes* such as operations in the figure 1 and *flows* expressed as arrows.

**Sources and Targets.** Every flow has the *source* and *target*: the source is the starting node of the flow and the target is the destination node of it. For example, for the flow labeled as “yes” in the figure 1, the source of the flow is the XOR-split node labeled as “OK?” and the target of it is the AND-split node expressed as the slim rectangle.

**Incoming Flows and Outgoing Flows.** For a node *N*, a flow with target *N* is called an *incoming* flow of *N* and a flow with source *N* is called an *outgoing* flow of *N*. For example, the flow labeled as “yes” is the incoming flow of the AND-split node as well as an outgoing flow of the node labeled as “OK?”.

**Types of Nodes.** There are several types of nodes in workflow diagrams, which are listed up in the table 1. In the table 1, “IF” and “OF” express the

Table 1: Types of Nodes in Workflows.

type	labeled?	IF	OF
start	no	0	1
end	no	1	0
XOR-split	yes	1	$\geq 2$
AND-split	no	1	$\geq 2$
XOR-join	no	$\geq 2$	1
AND-join	no	$\geq 2$	1
activity	yes	1	1

number of incoming flows and that of outgoing flows of a node, respectively. Moreover, “ $\geq 2$ ” means that the number is more than or equal to 2.

For simplicity, we omit several types of nodes which are not of technical importance for this paper.

**Evidences.** An *activity* node may have a list of *evidences*. Any node other than an activity node does not have evidences. We define the syntax of evidences in a later section.

### Additional Conditions

1. Every workflow diagram has at least one start node.
2. For a workflow diagram *W* and a node *N* in *W*, there exists at least one path<sup>1</sup> from a start node to *N*. In particular, a workflow diagram is connected.

### 2.3 Role of Workflow Components

Although we give no precise explanation of semantics of workflow diagrams in this paper, we explain how to use components of workflow diagrams roughly.

- A flow means an order between two operations or events.
- An activity node means an operation by its label.
- A start node and an end node mean a starting point and an ending point of a workflow, respectively.
- An XOR-split node means a branch whose label denotes the conditional statement. Moreover, an outgoing flow of an XOR-split node is labeled by an answer to the conditional statement of the XOR-split node.
- An XOR-join node means a confluence of paths which are essentially divided by some branches. When a job stream<sup>2</sup> arrives at an XOR-join node *M* via an incoming flow of *M*, *M* immediately sends the job to (the target of) the outgoing flow of *M*. We assume that multiple job streams can not arrive at any XOR-join node through multiple incoming flows of the XOR-join node *simultaneously*.
- An AND-split node means a parallel branch. When a job stream arrives at an AND-split *F* via an incoming flow of *F*, *F* immediately sends the job to all outgoing flows of *F* simultaneously.

<sup>1</sup>In this paper, a *path* is a sequence  $(f_1, \dots, f_n)$  of flows in a workflow diagram such that the target of  $f_i$  is the same as the source of  $f_{i+1}$  for every  $i = 1, \dots, n - 1$ .

<sup>2</sup>A job stream in this paper means a “current work” in a workflow diagram. In the theory of Petri Net, what we call a job stream is called a “token”.

- An AND-join node means a point which waits jobs arriving at the point via *all* incoming flows of the point. Only when jobs arrive at an AND-join via all incoming flows of the AND-join, it sends the jobs to its outgoing flow.

## 2.4 Evidence

In Section 2.2, we explained that some activity node have a list of evidences. In this section, we explain evidences in detail. An evidence which an activity node has means a document which is used in the operation expressed by the activity node. Each evidence is expressed as a triple  $(e, created, removed)$ , which consists of a label  $e$  and boolean values  $created$  and  $removed$ . For simplicity, each evidence  $E = (e, created, removed)$  is abbreviated, as follows (see the figure 1).

- If  $created = false$  and  $removed = false$ , then we abbreviate  $E$  as “ $e$ ”.
- If  $created = false$  and  $removed = true$ , then we abbreviate  $E$  as “ $(-)$  $e$ ”.
- If  $created = true$  and  $removed = false$ , then we abbreviate  $E$  as “ $(+)$  $e$ ”.
- If  $created = true$  and  $removed = true$ , then we abbreviate  $E$  as “ $(+)(-)$  $e$ ”.

For a workflow diagram, every evidence  $E$  is described directly beside just one activity node  $A$ , and it means that  $E$  is an evidence document used at the operation denoted by  $A$ . Moreover, if  $E$  has the  $(+)$ -mark, then it means that  $E$  occurs in  $A$  for the first time in the workflow diagram. On the other hand, if  $E$  has the  $(-)$ -mark, then it means that  $E$  is removed (stored or dumped) in  $A$ .

**Remark.** In what follows, we often identify an evidence  $E$  in a workflow diagram with the evidence document which is expressed by (the label of)  $E$ , and the evidence document (or the label of an evidence) is just called an “evidence”.

A life cycle of an evidence in a workflow diagram is a sequence of evidence sharing the same label, which are in activity nodes between a node in which the evidence occurs for the first time and one in which the evidence is stored or dumped. For example, in the figure 1, there is a life cycle of a “proposal”, which is the sequence of evidences consisting of  $(+)P$  in the activity node “Make a proposal”,  $P$  in the activity node “Check the proposal”,  $P$  in the activity node “Purchase goods”, and  $(-)P$  in the activity node “Store the proposal”.

Consistency of a life cycle of an evidence over a workflow diagram means that there is no case where

the evidence occurs without  $(+)$ -mark, it is removed without  $(-)$ -mark, or it increases or decreases.

In the later section, we will define a life cycle of an evidence in a workflow diagram and its consistency precisely.

## 3 PASSBACK FLOWS AND THE REMOVING ALGORITHM

The papers (Takaki et al., 2007a) and (Takaki et al., 2007b) have developed two algorithms named “GAPSG” and “EVA”. GAPSG abstracts certain subgraphs of an *acyclic* workflow diagram and verifies consistency of the structure of the workflow diagram. On the other hand, EVA verifies consistency of life cycles of evidences of an *acyclic* workflow diagram, by using subgraphs of the workflow diagram obtained by GAPSG. The main purpose of this paper is to give a definition of passback flows and an algorithm which removes all passback flows from a workflow diagram. By virtue of them, it is possible to extend the algorithms to those for general workflow diagrams.

We investigated about 460 workflow diagrams, which were formulated in real developments of large information systems (cf. (Takaki et al., 2007b)), and we obtained the following results about loops in workflow diagrams.

**Observation 1.** Most loops in a workflow diagram contain flows which we call “passback flows”.

**Observation 2.** The change of evidences during a passback flow is not described in the workflow diagram. In other words, even if there is some inconsistency between the evidences on the source node of (the first flow of) a path containing a passback flow and those on the target node of (the last flow of) the path, one should not regard it as an error.

We first explain Observation 1. Most loops in a workflow diagram do not express primary streams of operations in the workflow diagram, but replays of operations for some problems. Passback flows are contained in such loops in a workflow diagram. For example, the workflow diagram in the figure 1 has one loop, which contains a flow labeled “no”. The flow is a passback flow which expresses how to replay the operations in the workflow diagram if the proposal does not pass the checking by the director.

Here we explain Observation 2. In principle, evidences on each node in a workflow diagram is described only when a job stream arrived at the point for the first time. For example, the activity node “Make a proposal” in the figure 1 has an evidence “ $(+)P$ ”,

which is information described at the first time when the job stream arrives at the activity node from the start node. The evidence “(+)*P*” is not what is described in the case where a job stream arrives at the activity node via the passback flow “no”. Therefore, we should not consider that the evidence *P* in the activity node “Check the proposal” changes to the evidence (+)*P* in the activity node “Make the proposal” via the flow “no”.

The observations above indicate that a verification algorithm should not output inconsistency between evidences on the source node of a path containing a passback flow and the target node of the path as an error.

One may take the stance that refuses to deal with passback flows as special ones. That is, it is possible to take the stance to accept a workflow diagram only in cases where the workflow diagram has no inconsistency between evidences on the source node of a path containing a passback flow and those on the target node of the path. However, in this paper, we take the stance to deal with passback flows as special ones.

There is another reason why it is useful to consider passback flows in a workflow diagram. In the later sections, we will show that one can extend GAPSG and EVA for a cyclic workflow diagram in which no loop contains any passback flow. Thus, in order to apply GAPSG and EVA to a cyclic one, one only have to deal with loops containing passback flows in an appropriate manner.

### 3.1 Definition of Passback Flows

In this section, we formalize passback flows in a workflow diagram, by using only graph theoretical properties of the workflow diagram.

A path  $(f_1, \dots, f_n)$  in a workflow diagram *W* satisfying the following properties is called a *lariat path*.

1. The source of  $f_1$  is a start node in *W*.
2. The target of  $f_n$  is the source of one of  $f_2, \dots, f_n$ .
3. For each  $i$  and  $j$  with  $i \neq j$ ,  $f_i$  and  $f_j$  do not share the same source.

The last flow  $f_n$  of a lariat path  $\sigma := (f_1, \dots, f_n)$  is called the *tail* of  $\sigma$ .

A path  $(f_1, \dots, f_n)$  in a workflow diagram *W* satisfying the following properties is called a *directly ending path*.

1. The source of  $f_1$  is a start node in *W*.
2. The target of  $f_n$  is an end node in *W*.
3. For each  $i$  and  $j$  with  $i \neq j$ ,  $f_i$  and  $f_j$  do not share the same source.

**Lemma.** Every flow *f* in a workflow diagram *W* satisfies one of the following properties.

1. *f* is contained in a directly ending path in *W*.
2. *f* does not satisfy the property 1 above, but *f* is the tail of a lariat path in *W*.
3. *f* does not satisfy the property 1 nor 2 above, but *f* is contained in a lariat path in *W*.

For example, the flow *F* in the figure 2 satisfies the property 1 above. Information about *F* is described as *F* is considered a member of a directly ending path. In fact, the source node “Make a proposal with his/her boss” of *F* has an evidence (+)*P*, which means a state of the evidence document when a job stream gets to the first XOR-split node from the start node and it gets to an XOR-join node from the XOR-split node via the flow labeled “no” and it finally gets to the node above from the XOR-join node.

On the other hand, the flow *G* in the figure 2 satisfies the property 2 above. Then, *G* is considered the tail of a lariat path, and evidences which change corresponding to *G* are not described.

In the following two paragraphs, we consider what a passback flow is.

First, a passback flow heads in the opposite direction to a primary job stream and reaches such a job stream. Therefore, a passback flow is the tail of a lariat path.

Next, consider a flow contained in some directly ending path. Then, the flow is considered a member of a directly ending path, and the change of evidences during the flow is described in the workflow diagram, even if it is the tail of a lariat path. Therefore, the flow is not considered a passback flow.

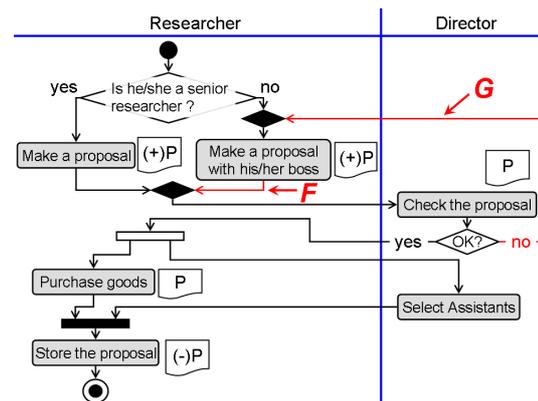


Figure 2: Modified workflow diagram.

By virtue of the discussion above, we can formalize passback flows, as follows. A flow *f* in a workflow diagram *W* is called a *passback flow* if *f* is the tail of

a lariat path in  $W$  and there is no directly ending path in  $W$  which contains  $f$ .

The definition of passback flows is equivalent to the property 2 in the lemma above.

For example, in the figure 2,  $G$  is a passback flow, while  $F$  is not even though  $F$  is the tail of a lariat path.

### 3.2 Algorithm Removing Passback Flows

Here we define an algorithm which translates a workflow diagram  $W$  into some workflow diagram(s) with no passback flow, as follows.

1. Detect all flows in  $W$  and record tails  $t_1, \dots, t_n$  of all lariat paths in  $W$ .
2. Detect all directly ending paths and let  $p_1, \dots, p_m$  be tails each of which is not contained in any directly ending path. These tails are passback flows in  $W$ .
3. Replace targets  $T_1, \dots, T_m$  of  $p_1, \dots, p_m$  by new end nodes  $E_1, \dots, E_m$ , respectively. These end nodes are called *additional end nodes*. Note that the number of incoming flows of each  $T_i$  decreases.
4. Execute the following operations corresponding to the number of incoming flows of each  $T_i$ . (Note that each  $T_i$  is an XOR-join or AND-join node.)
  - (a) If  $T_i$  has more than or equal to two incoming flows, then leave  $T_i$  as it is.
  - (b) If  $T_i$  has just one incoming flow, then replace the target of the incoming flow by the target of the outgoing flow of  $T_i$ , and then remove  $T_i$  as well as the outgoing flow of  $T_i$ .
  - (c) If  $T_i$  has no incoming flow, then replace the source of the outgoing flow of  $T_i$  by a new start node and remove  $T_i$ . The new start node is called a *additional start node*.

We call the algorithm above *RAPF* (Removing Algorithm of Passback Flows), and express the set of workflow diagrams obtained from a workflow diagram  $W$  by RAPF in  $\text{RAPF}(W)$ .

RAPF makes no new lariat path. Moreover, any flow in a directly ending path does not become not to be contained in any directly ending path by RAPF. Thus, we have the following proposition.

**Proposition.** RAPF translates a workflow diagram  $W$  into  $\text{RAPF}(W)$ , each element in which is a workflow diagram with no passback flow.

RAPF may output multiple workflow diagrams. We show an example in the figure 3. However, in

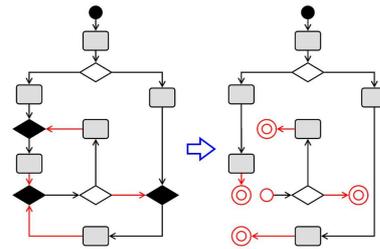


Figure 3: RAPF may divide a workflow into multiple workflows.

most cases, RAPF does not divide a workflow diagram into multiple ones. For example, we have the following property.

**Proposition.** For a workflow diagram  $W$ , if every node in  $W$  has a path from it to an end node in  $W$ , then  $\text{RAPF}(W)$  is a singleton set.

## 4 CONSISTENCY OF GENERAL WORKFLOW DIAGRAMS

In this paper, we extend consistency property of the structure and that of evidence life cycles over an acyclic workflow diagram to those over a general workflow diagram, by using the algorithm RAPF.

### 4.1 Consistency of Structure of a General Workflow Diagram

The papers (Takaki et al., 2007b) and (Takaki et al., 2007a) define subgraphs called “trace graphs” diagram and consistency property called “phenomena independence” of the structure over an acyclic workflow diagram. Phenomena independence is a desired property of a workflow diagram, since it helps the workflow diagram to have good readability. Moreover, abstracting trace graphs from an acyclic workflow diagram  $W$  and verifying phenomena independence of  $W$  are utilized for verification of consistency of evidence life cycles of  $W$ , which we will explain in Section 4.2.

Here we define trace graphs and phenomena independence of a general workflow diagram. These definitions are defined similarly to the previous ones except new definitions use RAPF.

For a workflow diagram  $W$ , a subgraph  $U$  of an element  $V$  of  $\text{RAPF}(W)$  is called a *trace graph* of  $W$  if every node  $N$  in  $U$  satisfies the following properties.

1. If  $N$  is an XOR-split node, then  $U$  has just one outgoing flow of  $N$  in  $V$  and the incoming flow of  $N$ .

2. If  $N$  is an XOR-join node, then  $U$  has just one incoming flow of  $N$  in  $V$  and the outgoing flow of  $N$ .
3. Otherwise,  $U$  has all incoming and outgoing flows of  $N$  in  $V$ .

A workflow diagram  $W$  is said to be *phenomena independent* if, for each element  $V$  of  $RAPF(W)$ , each flow in  $V$  is contained in some trace graph of  $W$ .

If  $W$  has no passback flow, then the new definitions of trace graphs and phenomena independence of  $W$  are the same as the previous definitions, since  $RAPF(W) = \{W\}$  in this case. Therefore, the new definitions are natural extensions of the previous definitions, respectively.

The algorithm of abstracting trace graphs and verifying phenomena independence over general workflow diagrams can be obtained in the similar way to that in (Takaki et al., 2007a) except for using  $RAPF$  defined above.

#### 4.2 Consistency of Life Cycles of Evidences in a General Workflow Diagram

In (Takaki et al., 2007b) and (Takaki et al., 2007a), consistency of life cycles of evidences of an acyclic workflow diagram is defined. Here we define the consistency for a general workflow diagram in the similar way to the previous definition.

A workflow diagram  $W$  is said to be *consistent for life cycles of evidences* if  $W$  satisfies the following properties 1 and 2.

1.  $W$  is phenomena independent.
2. For each trace graph  $V$  of  $W$ , for each activity node  $A$  in  $V$ , and for each evidence  $E$  in  $A$ , there exists just one path  $L := (A_1 \xrightarrow{f_1} \dots \xrightarrow{f_n} A_n)$  satisfying the following properties.
  - (a)  $A_1$  and  $A_n$  are activity nodes.
  - (b) Every activity node in  $L$  contains  $E$ .
  - (c) If there is a path from a non-additional start node to  $A_1$ , then  $E$  of  $A_1$  has the (+)-mark.
  - (d) Any activity node except  $A_1$  does not have the (+)-mark in  $E$ .
  - (e) If there is a path from  $A_n$  to a non-additional end node, then  $A_n$  has the (-)-mark in  $E$ .
  - (f) Any activity node except  $A_n$  does not have the (-)-mark in  $E$ .
  - (g)  $L$  contains  $A$ .

According to the technique in (Takaki et al., 2007b), one verifies consistency for life cycles of evidences of an acyclic workflow diagram by checking

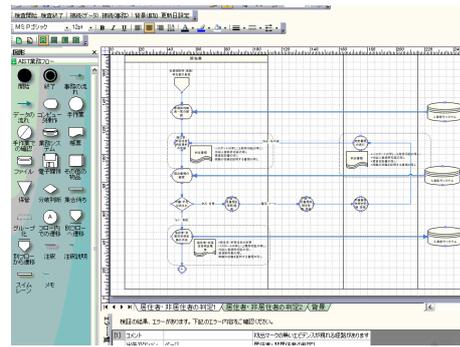


Figure 4: AWV on Microsoft® Visio®.

the local properties of evidences in the workflow diagram. In a similar way to that in (Takaki et al., 2007b), one can define local properties of evidences over a general workflow diagram, by which one can verify consistency for life cycles of evidences of the workflow diagram.

## 5 DISCUSSION

### 5.1 Improvement of AWV

AWV is introduced in (Takaki et al., 2007b) and (Takaki et al., 2007a) as a verification tool of workflow diagrams. It has a workflow diagram or multiple workflow diagrams as input data, and returns a list of counter-examples of consistency for life cycles of evidences of the input data. The figure 4 is a snapshot of AWV, which uses Microsoft® Visio® as the platform.

AWV already has a function which translates cyclic workflow diagrams into those with no passback flow. However, the previous papers have not yet explained what passback flows are and how to remove them. Therefore, this paper is the first one which explains passback flows and how to remove them precisely.

Moreover, there are some *cyclic* workflow diagrams with *no* passback flow. AWV can not verify consistency for life cycles of evidences of such workflow diagrams, since AWV first tries to translate such workflow diagrams to acyclic ones and then AWV stops verification for them if AWV can not remove all loops in them by removing all passback flows in them.

However, one can improve AWV by using the algorithms in Section 4, and obtain a new verification tool “AWV2”, which can verify workflow diagrams even if they have some loops and no passback flow.

On other words, one can obtain AWW2 from AWV, which satisfies the following properties.

1. For every general workflow diagram  $W$ , AWW2 can determine whether  $W$  is phenomena independent or not.
2. If  $W$  is phenomena independent, then AWW2 returns at least one counter-example of consistency for life cycles of evidences of  $W$  if  $W$  is not consistent for life cycles of evidences, and vice versa. Especially,  $W$  is consistent for life cycles of evidences if and only if AWW2 returns the empty list.

## 5.2 Related Work

The research of passback flows in this paper started with an observation of workflow designers' exceptional treatments of a special kind of flows, that we call passback flows. So far as we know, there seems to have been few researches of special kinds of flows such as passback flows from the point of view of verification for workflow diagrams. For example, there have been a lot of researches of verification of consistency of structure of workflow diagrams (cf. (van der Aalst, 1997), (Sadiq and Orłowska, 1997), (van der Aalst, 1998), (Sadiq and Orłowska, 2000), (Verbeek et al., 2001), (Lin et al., 2002), (van der Aalst et al., 2002), (Kiepuszewski et al., 2003), (Liu and Kumar, 2005) or (Takaki et al., 2007a)). Moreover, there also have been several researches of document-centric workflow diagrams such as (Dourish et al., 2000) (Botha and Eloff, 2001), (Krishnan et al., 2002) and (Wang and Kumar, 2005). However, these researches above do not consider exceptional flows such as passback flows.

Over the last decade, there have been developed a lot of workflow languages such as BPEL4WS (BPEL) (Andrews et al., 2003), XPD (Workflow Management Coalition (WfMC), 2002), EPC (Keller et al., 1992) and YAWL (van der Aalst and ter Hofstede, 2005). Our syntax is developed in order to describe human workflows and it has a similar structure to XPD. The main difference between our syntax and XPD is that a workflow diagram in our syntax may have multiple start nodes and end nodes.

Phenomena independence defined in Section 4.1 is a consistency property of structure of workflow diagrams, that is weaker than "correctness" of workflow diagrams defined in (Sadiq and Orłowska, 2000) or (van der Aalst et al., 2002). We use RAPF to translate a general workflow diagram into acyclic workflow diagrams and to verify phenomena independence of them by using algorithms in (Takaki et al., 2007a).

## 6 CONCLUSIONS

In order to clarify the properties of a cyclic workflow diagram, in this paper, we give a definition of passback flows in a workflow diagram and an algorithm RAPF of removing all passback flows in a workflow diagram. Furthermore, by using RAPF, we extend definitions of trace graphs, phenomena independence and consistency for life cycles of evidences over an acyclic workflow diagram into those over a general workflow diagram.

By virtue of RAPF and new definitions above, one can obtain algorithms of abstracting trace graphs and verifying phenomena independence and consistency for life cycles of evidences over general workflow diagrams in the similar ways to those in (Takaki et al., 2007b) and (Takaki et al., 2007b), and improve AWV in the policy explained in Section 5.

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