# **Decentralized Intelligence for Smart Agriculture**

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- Keywords: Conceptualization, Internet of Things Network, Data analysis, Artificial Intelligence, Multi-Agent System, Crop Yield.
- Abstract: This work proposes a model called AIMS (Agricultural Information and Management System) based on some Machine Learning Algorithm (ML) as CART (Classification And Regression Trees), KNN(K-nearest neighbors) and SVM(Support Vector Machine). It describes both a multi-agent system and Internet Of Things device that ensures data collection and control as well as a data monitoring system via our web platform for decision-making support in a real-world agricultural environments. This for a prompt, effective and sustainable agricultural development. We refer to cases in which agent collaboration is needed for efficient task execution (e. g. data processing and decision making). In our context, dynamics and uncertainty prohibit computation strategies ahead of task execution. Combining methods from Machine Learning (ML), Markov decision processes (MDP) and probability, we introduce an auto-stabilizing coordination mechanism.

### **1 INTRODUCTION**

Nowadays, technical developments are very active in the collection and data processing even in the agricultural sector. This raises the question: What the future of our countries' agricultural sector will look like in terms of sustainable production if information on agricultural parameters and management, as well as fluctuations in climatic factors, are observed and instantly controlled. In an agricultural environment, an example may be to have tools to predict and improve the crop yield by taking into account, global population growth, climate change, available resources and land degradation. There, agents are deployed on various platforms such as smart farming IOT, autonomous robots, personal devices and smart sensors. The agents of these platforms, aim to reduce the arduousness of the work. Many of these tasks require coordination as a suitable solution approach. However, the platforms and the agents, have resource constraints (e.g., energy), unstable communication, dynamically changing, various availability and stochastic tasks. An example of a stochastic task in a farm may be the scheduling of the irrigation and the temperature in order to avoid fluctuations. Some challenges discussed above are addressed, in the literature (Shehory and Kraus, 1998) and (Faye et al.,

2015) and (Faye et al., 2014). However, a coordination solution that addresses well both the dynamism and the uncertainty in environments as in the example above is lacking. Our main contribution is a coordination mechanism that enables autostabilizing collaboration in dynamic, uncertain contexts. We propose an adaptive, decentralized and asynchronous mechanism denoted AIMS (Agricultural Information and Management System). The AIMS mechanism introduces a novel combination of disparate techniques. In particular, it combines:

- 1. laws of probability to model the dynamics of tasks' events and agents' availability;
- 2. Machine learning algorithm (ML) to find the better coordination, taking advantage of agent dependencies and network structure;
- 3. *MDP (Markov decision processes)* formalism to dynamically examine and adapt the agent's behaviour.

This combination delivers a new solution that addresses well the dynamism and uncertainty challenges targeted in this work. In the rest of the paper, Section II we discuss related works. Section III presents some preliminaries. Section IV highlight the AIMS mechanism, followed by performance evaluation in Section V. Section VI concludes.

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## 2 RELATED WORK

In (Sellam and Poovammal, 2010), the authors persist to research the environmental parameters that affect the crop yield and related parameters. Here a multivariate Regression Analysis is applied for the same. A sample of environmental factors considers a period of 10 years. The System is applied to find the relationship between explanatory variables like AR,AUC, FPI and hence the crop yield as a response variable and R2 value clearly shows that, the yield is especiallyhooked into AR,AUC and FPI are the opposite two factors that are influencing the crop yield. This research is often enhanced by considering other factors like MSP, CPI, WPI so on. And their relationship with crop yield. In (Sellam and Poovammal, 2010), the authors focus on the users and expert reviews across three product categories that are sellers, products and experimental products were conducted. Here the bulk of research cited attempted to finalize the consequences of a user reviews on a product cost and the probability of a purchage. The results of this work help illuminate the contradictory findings across the discrete research study. In paper (Paswan and Begum, 2013), the authors have compared feed forward neural networks with traditional statistical methods through linear regression. This work presents the capability of neural networks and their statistical counterparts used in the world of crop yield prediction. In (Zhang et al., 2010), the authors have done the comparison between OLS regression model and special autoregressive model for crop yield prediction in Iowa. The special autoregressive model has shown enormous enhancement in the model performance over the OLS model. The model can provide better prediction than the OLS model and has capability of adjust with the special autocorrelation, which is not considered by the OLS model. This work has shown that NDVI and precipitation are the most important predictors for corn yield in Iowa. In (Zingade et al., 2018), the authors have presented an android based application and an internet site that uses Machine learning methods to predict the foremost profitable crop in the current weather and soil conditions and with current environmental conditions. This system helps the former with a sort of option for the crops that will be cultivated, which will be helping them over the long run.

### **3 PRELIMINARIES**

Many active populations around the world have taken agriculture as a main occupation. Day by day for a particular crop; the farmers are not getting good

yield due to environmental conditions like soil quality, weather, rainfall, drought, seed damages, fertilizers, pesticides, ... However, it rests traditional in several Africans countries (lack of information, poor time management, no forecast,...). This notwithstanding, taking the historical agricultural (Faye et al., 2022) data records we can predict the crop yield using machine learning techniques in order to achieve the high accuracy and model performance. To create - a network's agents, a set of controllers agents, a monitoring platform, a dynamic digital model for efficient and sustainable agriculture, and set up distributed decision making. In our context, an agent is an equipment more or less autonomous, connected and able to perform tasks. An equipment can be any IOT component like an Arduino UNO WIFI, an ESP8266 or ESP32-CAM, a Humidity and temperature sensors (DHT-11, capacitive soil, soil sensor, moisture sensor, ...), a Raspberry Pi 4 model B or an Agricultural irrigation electric Pump DC 12V,3.5L.

As mentioned in figure 1 the digital platforms access - Anacim : https://www.anacim. sn/spip.php?article67 - ANSD : https://www.ansd. sn/enquete - FAO : https://www.fao.org/aquacrop/ software/fr/ - PowerLarc : https://power.larc.nasa. gov/data-access-viewer/ - Kaggle : https://www. kaggle.com/datasets.

Thus, we define a set of concepts to highlight our coordination model. Let  $A = \{a_1, ..., a_n\}$  be a set of agents and *C* a coordination schema,  $C = \{A_C, G_C, T_C, V_C\}$ .  $A_C \subset A$  and  $G_C \subseteq \{G_{a_i} : a_i \in A_C\}$  a set of agents' goals (e.g., reliability, power supply, ...).  $T_C$  is the set of unpredictable evolving tasks and  $V_C$  is the expected payoff after execution. An unpredictable evolving task is a set of actions, possibly changing over time (e.g. prevent drought or rainfall damage). Coordination schema *C* receives a payoff  $V_C$  such as an agent  $a_i$ gets  $v_{a_i}$  and  $V_C = \sum_{a_i \in A_C} v_{a_i}$ . Each agent aims to maximize its payoff during coordination.

Each agent  $a_i$  is constrained by the parameters:

 $\{R_{a_i}, E_{a_i}^t, H_{s_a_i}, \vartheta_{a_i}^t, U_{a_i}, L_{a_i}^{Net}\}$ .  $R_{a_i}$  is its resource(s) and  $E_{a_i}^t$  is its energy at time t. We dissociate  $R_{a_i}$  from  $E_{a_i}^t$  because we assume energy is not shareable, unlike other resources (bandwidth, computation, ...).  $H_{s_{a_i}}$ is its *history set* which consists of a set of *alliances*, probable stability and reliability of a set of ally agents. A view  $\vartheta_{a_i}^t$  of  $a_i$  is the set of agents in its neighborhood with whom it can directly communicate at time t.  $U_{a_i}$  is its private utility function.  $L_{a_i}^{Net}$  defines its dependence level in a given network (Net).

**Definition 1.**  $Al_{a_i,a_j} = (\{R_{a_i}, R_{a_j}\}, \{T_{help}^{a_i}, T_{help}^{a_j}\})$  is an alliance  $(Al_{a_i,a_j} \in Hs_{a_i})$ , i.e., a persistent agreement between agents  $a_i$ ,  $a_j$  in which they establish mutual commitment to provide one another with resources



Figure 1: The main component for data collection, decisions and outputs results.

and information during a specific time period. The alliance above specifies that  $a_i$  (respectively  $a_j$ ) commits to provide its resource  $R_{a_i}$  (respectively  $R_{a_j}$ ) during a time period  $T_{help}^{a_i}$  (respectively  $T_{help}^{a_j}$ ) within a coordination schema of  $a_j$  (respectively  $a_i$ ).

Alliances aim to simplify agent coordination. We give the explanations and the enlightenment on this matter further. An *alliance* is canceled by an agent if the *reliability* of its ally is below some threshold. The *reliability* of  $a_j$  is computed by  $a_i$  using the *Poisson law* (Yates and Goodman, 2005). The *Poisson law* expresses the prior probability of random events over a time interval *t*. The random events are the number *k* of times that an agent does not respect an established *alliance*.

**Definition 2.** The reliability of an agent  $a_i$  equals

$$\mathbf{\rho}_{a_j} = (\frac{(\lambda_{a_j})^k}{k!})e^{(-\lambda_{a_j})} \tag{1}$$

where  $\lambda_{a_j}$  is the withdrawal rate of  $a_j$  from  $Al_{a_i,a_j}$  over a time interval  $t.\square$ 

To enhance or conserve its *reliability*,  $a_j \in A$ , it is in its interest to join and respect its commitments.

**Definition 3.** The probable stability  $P_s^{a_j}$  of an agent  $a_j$  equals

$$P_s^{a_j} = 1 - Q_s^{a_j} \tag{2}$$

where  $Q_s^{a_j}$  is the probable disconnection of its hosting device.  $Q_s^{a_j}$  is computed by using the modified geometric distribution (Yates and Goodman, 2005) which is the prior probability distribution when we are interested in the probability of the first withdrawal due to some failure.  $Q_s^{a_j} = (q_s^{a_j})^k (1 - q_s^{a_j})$  where  $q_s^{a_j} = \frac{(\lambda_{a_j})^k}{k!} e^{-\lambda_{a_j}}$ .  $\lambda_{a_j}$  is the arrival rate of disconnections of the device j, k the number of its disconnections since its first starting.

A larger  $P_s^{a_j}$  entails that, the device is more preferred.

**Definition 4.** The utility function  $U_{a_i}$  of an agent  $a_i$  is

$$U_{a_i} = \sum_{C=1}^{\infty} u_C^{a_i} \tag{3}$$

where  $u_C^{a_i}$  is its utility in the coordination schema C. Knowing that,  $U_{a_i}$  is the value of this utility function at time t.  $\Box$ 

Agents use the message sharing process in their *view*  $\vartheta_{a_i}^t \subseteq Net$  for the coordination that maximize their utility in each of their coordination schema despite the uncertainties and the dynamics of the deployment environment.

**Definition 5.** *The utility in the coordination schema* C *is for an agent*  $a_i$  *as follows:* 

$$u_C^{a_i} = v_{a_i} - Cost_C^{a_i} \tag{4}$$

The cost function  $Cost_C^{a_i}$  is a private knowledge and depends on the messages cost (i.e., messages sent until the establishment of C), energy and resources used, .... $\Box$ 

When involved in coordination, each agent  $a_i \in Net$  has also to consider its level of dependence  $L_{a_i}^{Net}$  on other agents in its view  $\vartheta_{a_i}^t \subseteq Net$ .

**Definition 6.**  $\forall a_i \in Net, \exists L_{a_i}^{Net}$  such that  $L_{a_i}^{Net} = \{\gamma_{a_i}^{Net}, H_{a_i}^{Net}, S_{a_i}^{Net}\}$  where  $\gamma_{a_i}^{Net}$  is the set of controllers to  $a_i, S_{a_i}^{Net}$  is the set of agents lead by  $a_i$  and  $H_{a_i}^{Net} = (\mathfrak{V}_{a_i}^t \setminus \gamma_{a_i}^{Net}) \setminus S_{a_i}^{Net}$  (homologous agents).

For example, in a farm environment a set of collector agents may be under the command of a controller agent, independent or allies in order to reach a goal (data analysis, intrusion detection, irrigation start, ...). The agents must also consider these dependencies to determine their preferences and priorities or prohibited interactions when seeking to maximize their utility. In the following, we present our coordination schema for such contexts.

## 4 COORDINATION SCHEMA

Our Agricultural Information and Management System (AIMS) describes an automated farm management model that starts from data collection and uses these data obtained through our monitoring platform (MP-Agro) and different platforms as shown in Figure 1. Our monitoring platform receives data through a set of smart farming IOT, autonomous robots, personal devices and smart sensors. AIMS acts with two systems.

- 1. A multi-agent system that has a reactive agent set. Among them are:
- The collector agents that collect agroclimatic data and send them to the agents that implement the machine learning algorithms (ML) and also to our monitoring platform (MP-Agro).
  - Controllers agents that are programmed to control a set of agricultural equipment such as irrigation and a set of spraying based on information obtained through the collector agents.
- 2. A management system that has the ability to interact with the multi-agent system (data collector and equipment controller) of our AIMS. It is an IoT web platform that allows us to aggregate, visualize, and analyse real-time data stream from collector agents.

In the next section we highlight our architecture.

### 4.1 Architecture Details

The physical topology of our deployment environment is shown in Figure 1.

- · Agronomic and climatic data collector agents :
  - 1. Send information to agent 2 after collecting and processing the data.

- 2. Sends the data to our platform called MP-agro
- Equipment controller agents:
  - Switch on or not the irrigation systems or the motion detection systems located where the collector agents are. This depends on the message received and ML decision result.
  - 2. Sends a response message to the collector agent whether or not the task is completed. For example, if the phytosanitary treatments are carried out.
- MP-agro
  - 1. Distributes data in table or graph format.
- 2. Displays statistics of different information sent to the platform by the collector sensors.
- Manages crops by allowing to save information about the date of sowing, the likely date of harvest, etc.
- Manages human resources by offering the opportunity to add employees to dashboard and have an overview of employees.
- 5. Locates all collector agents, controllers agents and displays their positions on a map.
- 6. Offers the possibility to download the data stored in the platform as a CSV file for future data analysis.
- 7. Offers the possibility to download crop calendars of some speculations as a PDF file.

The interactions between the set of component can be summarised by the flowchart above (cf. Figure 2 and Figure 3).

To find the better machine learning model in order to face with data collected can be summarised by the flowchart above (cf. Figure 4).

We add a set of definition in order to highlight analytically our coordination mechanism (AIMS). We define  $O_C^{a_i}$  as a message sharing of an agent  $a_i$ 

which aims to form a coordination schema *C*. **Definition** 7. *A* message sharing  $O_C^{a_i} = \{\{B_i, B_j, B_k, ...\}, \{pl_{a_i}\}\}$  is such as  $B_i = (Ri, \Delta i, Ui)$ .  $B_i$  is a goal to reach with the offer which specifies a resource Ri needed by  $T_C$ , the constraints  $\Delta i$  of  $B_i$  and the expected pay-off Ui.  $pl_{a_i} = \{a_i, a_j, a_k, ...\}$  is a probe list which gives at each time the set of agents which have agreed to

During message sharing a set of agent may have conflicting goals. This, because an agent have to save energy, forward its own payload, etc.

# Some Notations

 $\equiv$  equivalence between two parameters.

participate to message sharing.  $\Box$ 

 $\neq$  non equivalence between two parameters.



Figure 2: collectors agent's interactions.

 $Card(A_C)$  measure the cardinality of a set  $A_C$ .  $\succ_{a_i}$  depicts the strict preference of  $a_i$  between two outcomes.

## 4.2 The AIMS Mechanism

The main steps of AIMS are detailed below:

**Step 1:** Concurrent message sharing propagation and decision making. A message sharing is propagated across agents in a noreply mode (cf. rule 3), along with a TTL (Time To Live) and a hop counter Hop. Initially Hop = 1 and each agent increments it by 1 before forwarding the message sharing. TTL defines the maximum hops allowed. The range of an agent is 0 or 1, expressed by:

$$range = Hop \ modulo \ 2 \tag{5}$$

This is used for distributing the control of AIMS.

**Step 2:** Sampling next hop. When range=1, an agent samples the agents in its next hop by using a message  $probe(O_C^{a_i})$ .

Figure 3: controllers agent's interactions.

**Step 3:** *Managing conflicts before a reject or a weak-accept.* Conflicts arise when a set of agents has incompatible preferences, goals and/or dependencies. Such conflicts are handled via agent weights, as:

- A reject means that no agent has agreed to the message sharing.

- A weak-accept means that a set of agents denoted *W-Set* has agreed to the message sharing and to participate in *C* if their utility is enhanced and their goals are not in conflict. Formally, a weak-accept of *W-Set*={ $a_j, a_k, ...$ } of a message sharing implies that:  $\exists \{(G_{a_j}, a_j), (G_{a_k}, a_k), ...\} : \forall a_x \in W$ -Set,  $G_{a_x} \in O_C^{a_i}$ . We distinguish two types of weights based on :

- view, alliances and dependency;

- preferences of the agents in the message sharing. Formally, the weight of agent  $a_i$  is:

$$W_{a_i} = \begin{cases} \frac{Card(Hs_{a_i} \cap \vartheta_{a_i}^t)}{Card(\vartheta_{a_i}^t)} & \text{if } \gamma_{a_i}^{Net} = \mathbf{0} : \gamma_{a_i}^{Net} \subset L_{a_i}^{Net} \\ W_{\gamma_{a_i}}^{Net} & \text{if } \gamma_{a_i}^{Net} \neq \mathbf{0} : \gamma_{a_i}^{Net} \subset L_{a_i}^{Net} \end{cases}$$
(6)

when agents are in conflict, the agent with the high-



Figure 4: Machine learning to find the better data processing way for useful decision making.

est weight and reliability is selected. If this does not solve the conflict, the agent with the highest probable stability is selected.

Note that, agents weights and reliabilities can be computed by others.

The assessment of this weight is as follows:

- Each agent assesses its preference model regarding its utility and the following 3 criteria: 1- reliability, 2stability and 3 weight. In our context, the agents are self-interested and have an unpredictable availability, the preference of  $a_i$  for  $a_j$  depends on the reliability  $p_{a_j}$  and on the probable stability  $P_s^{a_j}$  of  $a_j$  and the difference between the weight  $W_{a_j}$  of  $a_j$  and  $W_{a_i}$  of  $a_i$ . Due to uncertainties, agents have to dynamically compute their preferences.  $Y_{a_i,a_j}^x$  is the preference of agent  $a_i$  for the agent  $a_j$  regarding criterion x. Thus,

$$\begin{split} Y_{a_i,a_j}^1 &= \rho_{a_j} - \frac{\sum\limits_{a_k \in A'} P_{a_k}}{Card(A')} \text{ if } Y_{a_i,a_j}^1 > 0; \\ Y_{a_i,a_j}^1 &= 0 \text{ if } Y_{a_i,a_j}^1 \leq 0. \\ Y_{a_i,a_j}^2 &= P_s^{a_j} - \frac{\sum\limits_{a_k \in A'} P_s^{a_k}}{Card(A')} \text{ if } Y_{a_i,a_j}^2 > 0; \\ Y_{a_i,a_j}^2 &= 0 \text{ if } Y_{a_i,a_j}^2 \leq 0. \\ Y_{a_i,a_j}^3 &= W_{a_j} - W_{a_i} \text{ if } Y_{a_i,a_j}^3 > 0; \\ Y_{a_i,a_j}^3 &= 0 \text{ if } Y_{a_i,a_j}^3 \leq 0. \\ Y_{a_i,a_j}^3 &= 0 \text{ if } Y_{a_i,a_j}^3 \leq 0. \end{split}$$

- Each  $a_i$  computes its preference vector  $\prod_{a_i}$  over

agents in W-Set.

$$\prod_{a_i} = (X_{a_i, a_j}, X_{a_i, a_k}, \dots) \tag{7}$$

Prior to computing its preference for each  $a_j$  in *W-Set*,  $a_i$  uses the *Choquet integral* to aggregate its preferences for the agents on the three criteria.

$$X_{a_i,a_j} = \sum_{k \in [1,3]} (Y_{a_i,a_j}^k - Y_{a_i,a_j}^{k+1}) \mu(p)$$
(8)

 $\mu(p)$  is the weight of a subset of criteria. p = 1,2, or 3, refers respectively to reliability, probable stability or weight. Thence,  $\mu(1)=\rho_{a_i}, \mu(2)=P_s^{a_i}, \mu(3)=W_{a_i}$ . Due to the uncertain context, we consider reliability as the most important criterion. Thus,  $\mu(1,2)=\mu(1,3)=\frac{1-\rho_{a_i}}{2}, \ \mu(2,3)=1-\rho_{a_i}$  and  $\mu(1,2,3)=1$ . -The weight equals:

$$\overline{\prod} = \frac{\sum_{a_i \in A' \subset A} \prod_{a_i}}{Card(A')}$$
(9)

where A'=W-Set is the set of agents which respond with a weak-accept. The agents that maximize  $\overline{\prod}$  are always preferred (see lines 5, 6 in algorithm 1).

**Step 4:** *Message sharing and decision making* (see algorithm 1). In this step, message sharing is done between the agents which have the highest weight. When conflicts arise, the agents solve them by preferring agents with the highest weight. MDP (Faye et al., 2015) and (Faye et al., 2022) is used to compute the stability of the coordination (see next step).

**Step 5:** Commitment or rejection of a coordination. This stage requires no synchronization between the agents. The decisions will be known by each agent after the computation of the invariant vector of the MDP.

## 5 PERFORMANCE EVALUATION OF AIMS MECHANISM

### 5.1 Analytical Evaluation

**Lemma 1.** Message sharing terminates without deadlock, regardless of the existence of a coordination.

*Proof.*  $\forall Probe(O_C^{a_i})$  an agent forwards this message sharing if  $\vartheta_{a_i}^t \neq \emptyset$  by respecting the noreply message principle to avoid message loop back. Each conflict between  $a_i$  and  $a_j$  is managed by the rest of the agents of their *message sharing* by selecting the agent

```
Data: W-Set=X1 and W-Set=X2: X1, X2 \subset A
Result: commit(X1 \cup X2) : X1 \cap X2 = \emptyset
initialization:
while a_j \in X1: range==0 and (X1 \setminus a_j) = \{a_k, a_l, ...\}:
  W_{a_i} = Max(W_{a_k}, W_{a_l}, ...) do
      if \not\exists a_j \in X1 and a_x \in X2: G_{a_j} \equiv G_{a_x} \in O_C^{a_i} then
       commit(X1 \cup X2): X1 \cap X2=0;
      end
      if \exists a_j \in X1 and a_x \in X2: G_{a_j} \equiv G_{a_x} \in O_C^{a_i} then
            if W_{a_j} > W_{a_x} and \overline{\prod} of a_j is maximal then
| Select a_j and
                    commit(X1 \cup X2) : X1 \cap X2 = \emptyset;
            else
                  Compute the MDP for each configuration
                    in order to predict the stability if a
                    coordination is committed;
            end
      end
end
```

Algorithm 1: MergeD() (Merging decision).

which provides a larger weight to its *message shar*ing. This avoids the case where  $a_i$  and  $a_j$  are in an impasse without awareness by the agents which are awaiting a commitment. Note that, the conflict resolution is decentralized and depends on the *message sharing(s)* concerned by the conflict. Thus, deadlocks are avoided in the coordination. This proves our lemma.

**Definition 8.** A set of agents A form a Nash equilibria partition P, if none of the agents in A is motivated to leave other agents in order to join another partition P' of another set of agents, i.e.  $\neg(\exists a_i \in A : a_i \in P, \exists P' : P' \cup \{a_i\} \succ_{a_i} P).\Box$ 

**Theorem 1.** A weak-accept entails that there exists a set of agents W-Set of a message sharing which guarantees a Nash equilibria partition in C.

*Proof.* Consider *W-Set* as the set of agents which responded with a weak-accept in a *message sharing*. Consider that,  $U_{a_x}^t$  is the outcome of the utility function  $U_{a_x}$  of  $a_x$  at time *t*.

(1)  $\forall a_{j}^{*}$ , *W-Set=W-Set*  $\cup a_{j}$  if and only if  $G_{a_{j}} \in O_{C}^{a_{i}}$ and  $U_{a_{j}}^{t-1} \leq U_{a_{j}}^{t}$  and  $E_{a_{j}}^{t} \neq 0$ . This means  $\forall a_{j} \in W$ -Set it has agreed to join coordination *C* in offer  $O_{C}^{a_{i}}$ .

(2)  $\forall a_i, a_j \in W$ -Set,  $G_{a_i} \not\equiv G_{a_j}$  and  $U_{a_i}^{t-1} \leqslant U_{a_i}^t, U_{a_j}^{t-1} \leqslant U_{a_j}^t$ . This means that, there is no conflict between the agents in *W*-Set and each utility is maximized.

(3)  $\forall W_{a_i}$  of  $a_i \in W$ -Set,  $W_{a_i}$  depends on its alliances of its view  $\vartheta_{a_i}^t$ . In addition,  $a_i$  aims to maximize its weight and reliability because if it withdraws from *W*-Set its weight and reliability will decrease. (1), (2) and (3) above mean that,  $\forall a_i \in W$ -Set is not motivated to deviate from *W*-Set and has agreed to join *C* with each agent in *W-Set*. Thus, *W-Set*  $\subseteq$  *C* is Nash equilibria. This proves our lemma.

**Lemma 2.** The merging of two W-Set gives also a set of agents which is a Nash equilibria partition in C.

*Proof.* Consider X1 and X2 two sets of agents involved in two different *message sharing* which responded with a weak-accept. By theorem 1, X1 and X2 are both Nash equilibria.  $X1 \cup X2$  is such that  $X1 \cap X2=\emptyset$ . By algorithm 1,  $X1 \cup X2$  is such that  $\forall a_i \in X1 \cup X2$ ,  $W_{a_i}$  and  $\overline{\prod}$  are maximized. Thus, if the merging is a success, each agent maintains its agreement to join coordination *C* with each agent in  $X1 \cup X2$ . This proves our theorem.

**Theorem 2.** message sharing convergences toward a coordination.

Proof. Lemma 1 proves that, if a weak-accept exist for a message sharing, it will be without deadlock. In addition, AIMS works even if some agents are unavailable, the termination is always guaranteed and each agent has control over the outcome regardless the state of other agents. Theorem 1 implies that, the outcome of AIMS is always a stable coordination. By lemma 2, if a weak-accept comes from a message sharing or from the merging of a set of message sharing then, no agent is motivated to deviate from the outcome. In addition, the utility, the reliability, the probable stability and the utilitarian social welfare of the set of agents are maximized because the message sharing which provides a larger weight is always preferred. Thus, for each agent's, the outcome of message sharing leads to a coordination where no agent is motivated to deviate and where the utilitarian social welfare is maximized.  $\square$ 

### 5.2 Data Analysis

We show after 2 years experiments, different correlation between maximum wind speed (Vent2M\_Max), maximum ground temperature (Temp2M\_Max), maximum soil moisture (Hum2M), the day (JOUR) and the year (YEAR).

The figure 6 highlight the dependences of a set of variables of our context. This heat map is a twodimensional representation of data in which values are represented by colors. Each square shows the correlation (a measure of dependence) between variables on each axis represented by colors. Correlation ranges from -1 to +1. Values closer to zero means there is no linear trend between the two variables. The close to 1 the correlation is the more positively correlated they are; that is as one increases so does the other and the closer to 1 the stronger this relationship is. A



Figure 5: An example of a real time monitoring (live, hourly, daily Weekly, Monthly) of the irrigation system through a smart-phone.



Figure 6: Data correlation of the agents data.

correlation closer to -1 is similar, but instead of both increasing one variable will decrease as the other increases. The diagonals are all 1 because those squares are correlating each variable to itself (so it's a perfect correlation). The larger the number and the lighter the color the higher the correlation between the two variables. The figure 5 show an example of data display of the sensors on our web application for a real time decision making.

## 6 CONCLUSION AND PERSPECTIVES

Based on climate input and agroecological input parameters, this experiment provided a demonstration of the use of Machine Learning algorithms (K- MN, SVM and CART) and Markov Decision Process (MDP) to provide a good decision making. In addition, in the agricultural sector our AIMS model wants to open up to other areas of IoT that it has already explored in theory and evaluated its feasibility. Indeed, the model does not seek to minimize agricultural practices but rather seeks to perfect them by relying on the analysis of agroclimatic data and their management over time. Future work will include examining large datasets from different area to predict crop yields in advance, detecting plant diseases and predicting yields quality.

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