

# SPA Attack on NTRU Protected Implementation with Sparse Representation of Private Key

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**Abstract:** NTRU is a post-quantum public-key, lattice-based cryptosystem. Several suggested implementations claim to be simple-power analysis resistant. One of these implementations was described in (An et al., 2018) using a sparse representation of a private key and a new design of an algorithm for the multiplication of polynomials. We show that it is still vulnerable. We theoretically explain a vulnerability in the algorithm description that could potentially lead to a single-trace attack. We practically perform the attack on two targets with different architectures: an 8-bit microcontroller of the AVR family and a 32-bit microcontroller ARM Cortex-M0. Statistical analysis performed on the second target, measured by the ChipWhisperer platform, shows that with a chance of 91.0% we get the correct key just from one measured trace. Ability to get two measurements raises our probability of a successful attack up to 99.6%.

## 1 INTRODUCTION

Current standardized public-key cryptosystems are based on the assumed difficulty of factorizing integers or computing discrete logarithms. If quantum computers of sufficient size are built, these cryptosystems will all be insecure (Chen et al., 2016). In order to provide algorithms which are based on different assumptions, while being secure in the presence of quantum computers, the National Institute of Standards and Technology (NIST) has initiated a process to solicit, evaluate, and standardize one or more quantum-resistant public-key cryptographic algorithms. NTRU was one of the round 3 finalists. In the category of public-key encryption and key-establishment algorithms, these were Classic McEliece, CRYSTALS-KYBER, NTRU, and SABER. So far, only CRYSTALS-KYBER was chosen as a future standard while NTRU did not.

In the third round, NIST asked for more focus on side-channel attacks including power-measuring attacks (Alagic et al., 2020). Especially implementations on embedded devices tend to be more vulnerable to these attacks as they are more likely to be used in an environment where the attacker has full access

to the device.

### 1.1 Previous Work

In 2008 researchers from Leuven published the first article (Atici et al., 2008) about NTRU implementation and power analysis. The work presented a compact and low-power implementation suitable for RFID and performed differential power analysis using 25 000 measurements to recover the key from an FPGA device. In 2010 an article was published describing three countermeasures against power analysis attacks on NTRU (randomization of ciphertext, temporary array or encoding of private key). They presented a thorough theoretical discussion and their experimental results.

Another paper from 2013 showed that all previous countermeasures can be overcome by first-order collision attacks (Zheng et al., 2013) and suggested other countermeasures (dummy operations, timing noise, mathematical randomization/random key rotation) that should help with resistance to power attacks.

Countermeasure random key rotation is revisited in the paper (Wang et al., 2017) and implementation schemes in software and hardware are suggested.

In the paper (An et al., 2018), which is our main focus, authors provide two single trace attacks on two implementations and suggest new protected implementations that should prevent all current first-order

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power attacks.

Paper (Schamberger et al., 2019) revisits previous works, does some experiments and provides a new efficient implementation of NTRU with masking.

Together with the NIST Post-Quantum Cryptography (PQC) competition, most papers concerning public-key cryptosystems and side-channel attacks changed their focus on the referenced or optimized C/assembly implementation given at NIST's website (e.g. NTRU submission from NIST Round-3 software packages). That is also the case in the following two articles.

Paper (Askeland and Rønjom, 2021) presented a single trace attack on the implementation submitted to NIST. It identifies two strong sources of leakage in the *unpacking* of the secret key. The larger portion of the secret key is recovered by exploiting these two leakages. The remaining parts are found by lattice reduction techniques.

Paper (Karabulut et al., 2021) focuses on the *generation* of the private key. They reveal that the sorting implementation in NTRU/NTRU Prime and the shuffling in CRYSTALS-DILITHIUM's polynomial sampling process leak information about the  $-1$ ,  $0$ , or  $+1$  assignments made to the coefficients.

Paper (Ravi et al., 2021) proposes several novel ciphertext-chosen attacks combined with side-channel leakage using few thousand chosen ciphertext queries to successfully recover the private key.

## 1.2 Our Approach

In our work, we concentrate on simple power analysis following the idea that protection against statistical methods using thousands of traces can be achieved on a higher abstract level using an appropriate protocol that forces the device to change keys more often. Also, we do not target key generation as in (Karabulut et al., 2021) or unpacking the key as in (Askeland and Rønjom, 2021), but rather focus on the implementation of a commutative multiplication of polynomials itself. In the end, we focus on implementations that intend to protect themselves against power analysis. Let us stress that this is not the case for implementations referred by NIST on their websites. These implementations are not trying to achieve any protection against power analysis (in contrast to timing attacks). Our aim is to attack the protected implementation with countermeasure for the polynomial multiplication presented in (An et al., 2018), which was supposed to be resistant against current power attacks.

**Organization of the Paper.** In section 2, we give the necessary background on the NTRU algorithm.

Section 3 describes the target implementation of NTRU. In section 4, we present the attack with its assumptions and its model in Python. Section 5 describes a realization of the attack on concrete architectures. In section 6, we describe possible mitigations and countermeasures. Finally, section 7 concludes the paper.

## 2 NTRU ALGORITHM

We use the notation  $\mathcal{R} = \mathbb{Z}[x]/(x^N - 1)$  for the polynomial ring used in NTRU. It consists of all polynomials with degree less than  $N$  and coefficients in  $\mathbb{Z}$ . An element  $f \in \mathcal{R}$  can be written as  $f = \sum_{i=0}^{N-1} f_i x^i$ .

Let  $d_f$  and  $d_g$  be some fixed integer parameters. We define  $\mathcal{L}_f$  as a set of polynomials from  $\mathcal{R}$  that have exactly  $d_f + 1$  coefficients equal to 1 and  $d_f$  coefficients equal to  $-1$ . We define  $\mathcal{B}_g$  as a set of polynomials from  $\mathcal{R}$  that have  $d_g$  coefficients equal to 1 and  $-1$ . We say that polynomials from  $\mathcal{L}_f$  and  $\mathcal{B}_g$  are ternary polynomials meaning their coefficients are just 0, 1 or  $-1$ .

We will also use two integers  $p$  and  $q$  as moduli. They must be coprime ( $\gcd(p, q) = 1$ ) and  $p \ll q$ . Then, we define  $f_p$  to be a polynomial from  $\mathbb{Z}_p[x]/(x^N - 1)$  constructed from a polynomial  $f \in \mathcal{R}$  by reducing its coefficients modulo  $p$ . We denote the inverse of  $f_p \in \mathbb{Z}_p[x]/(x^N - 1)$  as  $f_p^{-1}$ . Similarly, we define  $f_q$  and  $f_q^{-1}$  for the modulus  $q$ .

**Key Generation.** The algorithm generates the private and public keys as follows. The private key is a ternary polynomial  $f$  selected from  $\mathcal{L}_f$ . The public key is then constructed as  $h = p f_q^{-1} g \pmod{q}$ ,  $g \in \mathcal{B}_g$ .

**Encryption.** In order to encrypt plaintext  $m$ , we first choose a random polynomial  $r \in \mathcal{R}$  with  $d_r$  coefficients equal to 1 and  $-1$ . Then, we compute the ciphertext by multiplying  $r$  with public key  $h$  together with adding our plaintext  $m$ , i.e.  $e = rh + m \pmod{q}$ .

**Decryption.** is done in two steps. First we compute intermediate result  $a = ef \pmod{q}$  and then we recover the plaintext as  $m = a f_p^{-1} \pmod{p}$ .

Correctness of the decryption can be seen in the following equations:

$$\begin{aligned}
a &= ef \pmod{q} \\
&= rhf + mf \pmod{q} \\
&= rpf_q^{-1}gf + mf \pmod{q} \\
&= rpg + mf \pmod{q}
\end{aligned}$$

$$\begin{aligned}
af_p^{-1} &= (rpg + mf)f_p^{-1} \pmod{p} \\
&= 0 + mff_p^{-1} \pmod{p} \\
&= m \pmod{p}
\end{aligned}$$

Thanks to an optimization of choosing  $f$  as  $pF + 1$  where  $F \in \mathcal{L}_f$ , then  $f_p^{-1}$  is equal to 1 modulo  $p$  so the second computation is trivial. This optimization is also used in our case.

Note that the private key is used just in one multiplication with ciphertext. This multiplication will be our target for the power analysis attack.

### 3 IMPLEMENTATION

One can store the private key in a dense or sparse representation. Even though the referenced and optimized implementations given on NIST's website use a dense representation, our target implementation uses a sparse representation as the original one, denoted by (An et al., 2018) as "NTRU Open Source", that our target implementation is based on.

It first stores degrees of all monomials whose coefficient is 1 in increasing order into an array. Then, it concatenates the array with degrees of all monomials whose coefficient is  $-1$  in increasing order. For example, if  $f = 1 - x^1 + x^2 + x^3 - x^4 + x^7 - x^8$ , then we encode it as  $[0, 2, 3, 7, 1, 4, 8]$ . Let us denote this representation of the private key as  $b$ .

General polynomial (e.g. ciphertext) is stored in dense representation with increasing order of degrees, meaning that polynomial  $e = 3x^4 - x^2 + 9x - 5$  is stored as  $[-5, 9, -1, 0, 3]$ .

#### 3.1 Algorithm 4 – Countermeasure of NTRU Open Source

Here we will describe the supposedly safe implementation of polynomial multiplication in NTRU against simple power analysis from (An et al., 2018). You can see the implementation in Fig. 1. We will refer to it as Algorithm 4 (as numbered in the original paper).

The implementation uses a temporary array  $t$  for storing intermediate results. In the end, this array stores the final product of the multiplication. Instead

of initializing it to zeroes, the algorithm uses a random number  $r$  as a protection against some power attacks (lines 1 – 3). In the end, it removes the same value  $r$  from  $t$  so that the result is still correct (lines 27 – 29).

In a nutshell, the algorithm itself goes through array  $b$  and for each element does the following: it stores the value of the current element of  $b$  into variable  $k$ , then, it goes through the whole temporary array  $t$  and takes those elements of ciphertext  $e$  that should be added to  $t$ . Exactly which elements of  $e$  are added to which element of  $t$  is influenced by the current value of  $k$  – it simply tells us the offset size we need to apply.

Notice that since the coefficients of the private key are 1 or  $-1$ , adding/subtracting the appropriate elements of ciphertext  $e$  to temporary array  $t$  is sufficient and no multiplication by the coefficients of the private key is needed (contrary to standard multiplication).

The algorithm first goes through the second half of the array  $b$ , i.e. elements  $\{b_{d_f+1}, \dots, b_{2d_f}\}$  that corresponds to coefficients  $-1$  (lines 4 to 13). It flips a sign of the temporary array  $t$  (lines 14 to 16), and then, it goes through the first half of the array  $b$ , i.e. elements  $\{b_0, \dots, b_{d_f}\}$  (lines 17 to 26).

For better understanding, we show a visualization of Algorithm 4 in Fig. 2

#### 3.2 Bugs in Algorithm 4

During our analysis, we found a few bugs in the implementation that we must describe and correct in order to be able to show the attack.

##### 3.2.1 Parity of $N$

In several places in the code, the algorithm uses an index of an array equal to both  $N/2$  and  $(N-1)/2$ . Note that it is not possible to use both at the same time. It depends on the parity of  $N$ . If  $N$  is odd, the algorithm should call index  $(N-1)/2$ . If  $N$  is even, the algorithm should call index  $N/2$ . Otherwise, we will use a non-integer index of an array.

To ensure that the algorithm would be correct if  $N$  is both odd and even, we will preferably use  $\lfloor N/2 \rfloor$ .

##### 3.2.2 Final Subtraction of $R$

Algorithm 4 in the beginning initializes all elements of an array  $t$  by random value  $r$  instead of just zero. In the end,  $r$  is subtracted away from the array  $t$ . Unfortunately, since we change the sign of  $t$  in the middle of the algorithm (lines 14 and 15 in 1), this is not what we want. In order to reverse the influence of  $r$  on out-

**Algorithm 4:** Countermeasure of NTRU Open Source Project.

**Require:** cipher-text polynomial  $e \in R$  and coefficient location indices of private key  $b$

**Ensure:**  $H = F \cdot e \pmod{q}$

```

1. for  $i = 0; i < N; i++$  do
2.    $t_i \leftarrow r$   $\triangleright r$  is a random value
3. end for
4. for  $j = d_f + 1; j < 2d_f + 1; j++$  do
5.    $k \leftarrow b_j$ 
6.    $x \leftarrow \frac{N-1}{2} - k, y \leftarrow N - k$ 
7.    $t_{\frac{N-1}{2}} \leftarrow t_{\frac{N-1}{2}} + e_x$ 
8.    $x \leftarrow x + 1$ 
9.   for  $i = 0; i < \frac{N-1}{2}; i++, x++, y++$  do
10.     $t_{\frac{N}{2}+i+1} \leftarrow t_{\frac{N}{2}+i+1} + e_x$ 
11.     $t_i \leftarrow t_i + e_y$ 
12.   end for
13. end for
14. for  $i = 0; i < N; i++$  do
15.    $t_i \leftarrow -t_i$ 
16. end for
17. for  $j = 0; j < d_f + 1; j++$  do
18.    $k \leftarrow b_j$ 
19.    $x \leftarrow \frac{N-1}{2} - k, y \leftarrow N - k$ 
20.    $t_{\frac{N-1}{2}} \leftarrow t_{\frac{N-1}{2}} + e_x$ 
21.    $x \leftarrow x + 1$ 
22.   for  $i = 0; i < \frac{N-1}{2}; i++, x++, y++$  do
23.     $t_{\frac{N}{2}+i+1} \leftarrow t_{\frac{N}{2}+i+1} + e_x$ 
24.     $t_i \leftarrow t_i + e_y$ 
25.   end for
26. end for
27. for  $i = 0; i < N; i++$  do
28.    $H_i \leftarrow t_i - r \pmod{q}$ 
29. end for
30. return  $H$ 
    
```

Figure 1: Description of algorithm 4 from (An et al., 2018) as it is.

$e_{N-1}e_{N-2}$	$\dots$	$e_1e_0$		
$\times$	$b_{2d_f} \dots b_{d_f+1}b_{d_f} \dots b_1b_0$			
$r$	$\dots$	$r$		initialization step of array $t$
	$+ e_{(N-1)/2-b_{d_f+1}}$			step 1.0, $b_{d_f+1}$ ( $=: k$ )
	$+ e_{(N-1)/2-b_{d_f+1}+1}$	$+ e_{N-b_{d_f+1}}$		step 1.1, $b_{d_f+1}$
$\dots$	$\dots$	$\vdots$		
$+ e_{N-b_{d_f+1}-1}$	$+ e_{N+(N-1)/2-b_{d_f+1}-1}$			step 1.( $N-1$ )/2, $b_{d_f+1}$
	$+ e_{(N-1)/2-b_{d_f+2}}$			step 2.0, $b_{d_f+2}$ ( $=: k$ )
	$\vdots$	$\vdots$		

Figure 2: Visualization of algorithm 4.

put, we must as a matter of fact add  $r$  to the  $t$  in the end.

### 3.2.3 Indices Out of Range

The most problematic issue, also concerning power analysis, is that the index variables in the algorithm are out of range of the intended arrays.

Variable  $k$  is assigned value  $b_j$  in Line 5 of 1. Note that  $b_j$  can take values in range from 0 to  $N$ . Then, variables  $x$  and  $y$  are assigned values  $\frac{N-1}{2} - k$  and  $N - k$  respectively on line 6. Therefore, variable  $x$  is initialized as a value in the range from  $-\frac{N-1}{2}$  to  $\frac{N-1}{2}$ , similarly variable  $y$  is initialized as a value in the range from 0 to  $N$ . Since we iterate variables  $x$  and  $y$  from the initialized value increasingly up to the next  $\frac{N-1}{2}$  values, see line 9, the variable  $x$  can range from  $-\frac{N-1}{2}$  to  $N$  and similarly variable  $y$  ranges from 0 to  $N + \frac{N-1}{2}$ . Let us remind that variables  $x$  and  $y$  are used as index variables for array  $e$  with ciphertext that has exactly  $N$  elements. We can see, that both variables run out of the index range. There is no straightforward correction of this bug that would not leak information about the private key by power analysis.

### 3.3 Modified Implementation

Our suggested modification, see Figure 3 includes a concatenation of the ciphertext with itself constructing a twice as long array  $e := e||e$  allowing to go outside of the boundaries of the original ciphertext. We also simplify the computation using just one index variable  $y$  and omitting variable  $x$ , which makes Algorithm 4 and the attack easier to understand. Nevertheless, the attack would work to the version with two index variables  $x$  and  $y$  as well.

Visualization of the modified version can be seen in Figure 4.

## 4 OUR METHOD

For our attack to be successful, we assume that our target leaks the hamming weight (HW) or hamming distance (HD) of the operands of addition (steps 8, 18 in 3). This means that it is possible to distinguish the cases when the added number ( $e_y$ ) is zero from the cases it is non-zero.

We divide our attack into two cases. First, we choose the input as a zero followed by high hamming weight values (e.g. 255), i.e. we assume the chosen ciphertext model. In the second case, we restrict ourselves just to random input, i.e. we assume only known ciphertext model.

In the case of chosen ciphertext model, we have the privilege to have high hamming weight (HW) differences that are directly visible in the trace. That allows us to simply look for the minimum from a correctly chosen set of points in the trace. That gives surprisingly good results. In the case of known ciphertext model, i.e. we encounter only random cipher-

**Correction of Algorithm 4.**

**Require:** cipher-text polynomial  $e \in R$  and encoding  $b$  of private key  $F$

**Ensure:**  $H = F \cdot e \pmod{q}$

```

1. for  $i = 0; i < N; i++$  do
2.    $t_i \leftarrow r$   $\triangleright r$  is a random value
3. end for
4. for  $j = d_f + 1; j < 2d_f + 1; j++$  do
5.    $k \leftarrow b_j$ 
6.    $y \leftarrow N - k$ 
7.   for  $i = 0; i < N; i++, y++$  do
8.      $t_i \leftarrow t_i + e_y$ 
9.   end for
10. end for
11. for  $i = 0; i < N; i++$  do
12.    $t_i \leftarrow -t_i$ 
13. end for
14. for  $j = 0; j < d_f + 1; j++$  do
15.    $k \leftarrow b_j$ 
16.    $y \leftarrow N - k$ 
17.   for  $i = 0; i < N; i++, y++$  do
18.      $t_i \leftarrow t_i + e_y$ 
19.   end for
20. end for
21. for  $i = 0; i < N; i++$  do
22.    $H_i \leftarrow t_i + r \pmod{q}$ 
23. end for
24. return  $H$ 

```

Figure 3: Correction of Algorithm 4 from (An et al., 2018).

$e_{N-1}e_{N-2} \dots e_1e_0 \quad e_{N-1}e_{N-2} \dots e_1e_0$	double ciphertext
$\times \quad b_{2d_f} \dots b_{d_f+1} b_{d_f} \dots b_1 b_0$	
$r \quad \dots \quad r$	init. step of array $t$
$\quad \quad \quad + e_{N-b_{d_f+1}}$	step 1.0, $b_{d_f+1} (=k)$
$\quad \quad \quad + e_{N-b_{d_f+1}+1}$	step 1.1, $b_{d_f+1}$
$\quad \quad \quad + e_{N-b_{d_f+1}+2}$	step 1.2, $b_{d_f+1}$
$\quad \quad \quad \dots$	$\vdots$
$+ e_{2 \times N - b_{d_f+1} - 1}$	step 1.N, $b_{d_f+1}$
$\quad \quad \quad + e_{N-b_{d_f+2}}$	step 2.0, $b_{d_f+2} (=k)$
$\quad \quad \quad \dots$	$\vdots$

Figure 4: Visualization of modified Algorithm 4.

texts, such approach appeared to be ill-suited, since the HW differences were very small and the influence of other phenomena prevailed. We found better results with least-square method where we were looking for rotation of set of points with the least sum of squares of their differences. Such method is used to obtain results in subsection 6.4.

If we do not state otherwise, in the rest of the paper we assume the chosen ciphertext model. We argue that in most practical scenarios, this ability is given to the attacker or the attacker is effectively able to obtain it.

## 4.1 Attack Description

Let us note that the attack is possible due to the sparse representation of the private key and the high-level description of the multiplication of polynomials in the corresponding ring suggested by (An et al., 2018).

We will try to exploit operation  $t_i \rightarrow t_i + e_y$  that happens on lines 8 and 18 in Fig. 3. If  $e_y$  is zero, then the value  $t_i$  remains the same and the hamming distance between the old and the new value is zero. When updating the temporary array  $t$  on lines 7–9, we can measure each addition and find out when we will add this zero value.

Observe that the addition of the concrete zero value will keep happening later and later depending on the key value. To see that, let us repeat that our private key is encoded in a sparse representation with increasing degrees of coefficients – first 1 and then  $-1$ , i.e. if the private key is  $1 - x^1 + x^2 + x^3 - x^4 + x^7 - x^8$  we encode it as  $[0, 2, 3, 7, 1, 4, 8]$ . Therefore, values in variable  $k$  assigned on line 5 will be continuously increasing for the second half of the array  $b$  and then for the first half of the array  $b$  (let us remind that the algorithm first process the second half of  $b$ ). We iterate in for-cycle (lines 7-9) over all the ciphertext values starting from value  $N - k$ .

We can see that the offset depends on the difference  $b_{j+1} - b_j$  for corresponding  $j$  and we can observe the corresponding offset by locating the addition of the zero in the ciphertext. For visualization see Fig. 5.

At the end of the algorithm, we should know all the differences  $b_1 - b_0, b_2 - b_1, \dots, b_{2d_f} - b_{2d_f-1}$ . Then, we can proceed with brute-force attack by trying all  $N$  possible values of  $b_0$ . Similar approach was also used in (Lee et al., 2010) to attack another implementation of NTRU.

## 4.2 Attack Simulation

We implemented the target in Python and simulated the attack in the same programming language. You can see a plot from the result in Fig. 6 for values  $N = 31, q = 128, d_f = 7, b = [0, 2, 5, 7, 9, 12, 15, 18, 1, 3, 6, 10, 14, 16, 17]$ .

In the plot you can see 15 traces corresponding to 15 elements of  $b$ . Each trace contains  $N$  peaks corresponding to  $N$  additions  $t_i \rightarrow t_i + e_y$  in line 8. The height of the peak corresponds to the Hamming distance between  $t_i$  and  $t_i + e_y$ .

Black arrows in the plot point on zero peaks (peak of the height zero that corresponds to the addition of the zero element of the ciphertext). Then, all the differences  $b_{j+1} - b_j$  are visible from the plot by count-



$$\begin{array}{cccccccccccc}
 ( & e_{N-1} & & \dots & 0 & \dots & e_0 & ) & e_{N-1} & \dots & 0 & \dots & e_0 & | & \text{Lets say there is a zero...} \\
 & & & & & & & & & & & & & & \\
 & & & & & & & & \times & b_{2*df} & \dots & b_{df} b_{df-1} & \dots & b_1 b_0
 \end{array}$$

This zero slowly shifts to the left...

$$\begin{array}{cccccccccccc}
 & r & r & & \dots & & r & r & | & \text{initialization step of array } t \\
 + & e_{N-k-1} & & & \dots & 0 & \dots & e_{N-k} & | & \text{step 1, } b_{df+1}(=:k) \\
 + & e_{N-k-1} & & \dots & 0 & \dots & & e_{N-k} & | & \text{step 2, } b_{df+2}(=:k) \\
 + & e_{N-k-1} & \dots & 0 & \dots & & & e_{N-k} & | & \text{step 3, } b_{df+3}(=:k) \\
 & & & & & & & & & \vdots & \text{step 4, } b_{df+4}(=:k)
 \end{array}$$

This can be seen in power trace...

Figure 5: Visualization of the attack assuming we have zero in ciphertext.

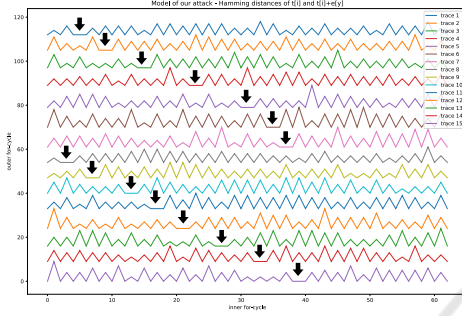


Figure 6: Results of our simulation of the attack for  $b = [0, 2, 5, 7, 9, 12, 15, 18, 1, 3, 6, 10, 14, 16, 17]$  and a random ciphertext with a zero on the second position.

ing how many peaks are between the zero peaks in  $j$ -th trace and the zero peak on  $(j+1)$ -th trace.

## 5 REALIZATION OF THE ATTACK

We did two distinct experiments on different targets to show the soundness of our attack and its independence on concrete architecture. In both experiments, we implemented the NTRU decryption algorithm in a reduced form: we included only the polynomial multiplication function according to the Correction of Algorithm 4. (Fig. 3). Furthermore, we chose the NTRU instance with same parameters as in the previous section, i.e.  $N = 31, q = 128, d_f = 7$ .

In the first experiment, the target is an 8-bit microcontroller (Microchip AVR ATmega32A) mounted on a smart card printed circuit board. The microcontroller was connected to a smart card reader through a measurement adapter, see Fig. 7. The power consumption signal was measured on a  $50\Omega$  series resistor using a standard passive oscilloscope probe. We used a Keysight DSOX3024T oscilloscope connected to the controlling PC via USB. In this case, we performed trace compression by averaging *selected* samples from the first half of each clock cycle of the microcontroller (after the rising edge of the microcon-

troller's clock signal) to get a compressed trace signal.

In the second experiment, the target is a 32-bit microcontroller of the family ARM Cortex-M0, namely STM32F0. The target is part of the development board and kit - ARM ChipWhisperer-Nano, NAE-CW1101-04, from NewAE Technology Inc., see Fig. 8. The second experiment allows us to do more measurements and a more robust analysis of the success-rate of the attack due to flexibility and simplicity of the overall ChipWhisperer framework.

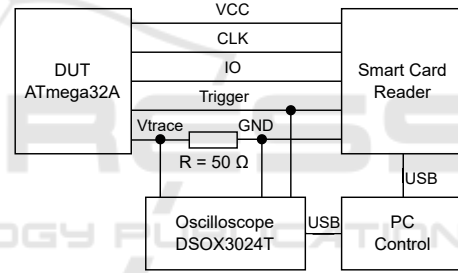


Figure 7: Schematic diagram of measurement in the *first* experiment – 8-bit AVR.

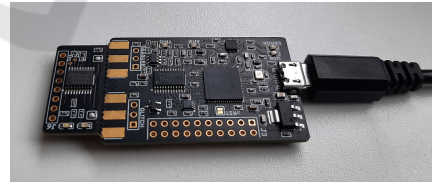


Figure 8: Setup in the *second* experiment – ChipWhisperer-Nano (target and measurement sections) connected to the PC via USB.

### 5.1 First Experiment – 8-bit Microcontroller AVR

In order to improve signal quality, we performed 100 measurements of the same decryption run and averaged a selected amount of traces (1 to 100). It turned out that averaging already between 5 – 10 traces gave us 100% probability of successful attack, as you can

see in Figure 9. Thus, the initial choice of performing 100 measurements proved to be superfluous. We repeated this for several runs with different values for the private key and ciphertext, which again confirmed the practicability of the attack. Nevertheless, a more profound analysis with a larger data set was still needed. We provide such analysis in subsection 5.2.

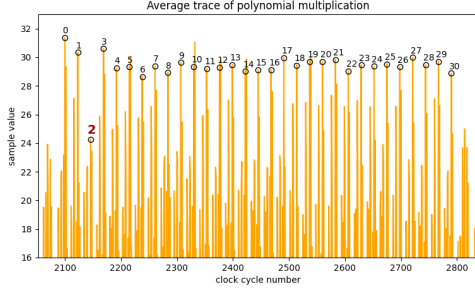


Figure 9: First experiment – 8-bit AVR: average trace of polynomial multiplication (10 traces). The element  $b_{10} = 2$  of the private key is visible as a lowest value of the points marked by circles.

## 5.2 Second Experiment – 32-bit Microcontroller ARM Cortex-M0

We did a more robust analysis in the second experiment with the ChipWhisperer platform and the target ARM Cortex-M0. We expected the leakage to be lower, and we would get slightly worse results since the target has a 32-bit architecture. Surprisingly, we got even better results than in experiment 1, meaning the success rate and necessary amount of traces for a successful attack without any mistakes was even lower. We presume it is an effect of a more precise measurement method due to lower noise of the ChipWhisperer platform.

**Statistics.** For 5000 random keys, we measured 10 traces with chosen-ciphertext containing zero in the beginning and coefficients with high hamming distance in the rest, namely 0xFF. That gave us data for the following statistical analysis. Due to our chosen parameters, each key is in the implementation represented as 15 coefficients. Our attack provides us with guesses for each of these coefficients. Then we count how many of them are different from the original key. We see in Table 1 that our attack is in 91.0% cases successful (with no wrong coefficients) using just one measured trace. For example, if we measure decryption of the same chosen ciphertext 3-times with the same key and perform our attack on the averaged trace, we get a 99.9% success rate.

Table 1: Second Experiment: Success rate for 5000 keys with chosen ciphertext described in relative frequencies of 0, 1 or more than 1 wrong coefficients.

# of wrong coeff's	0	1	$\geq 2$
1 trace	91.0%	8.5%	0.4%
avg of 2 traces	99.6%	0.4%	0%
avg of 3 traces	99.9%	0.1%	0%

## 6 POSSIBLE MITIGATIONS AND COUNTERMEASURES

### 6.1 Random Pre-Charging

One of the ways how to mitigate the leakage of the hamming weight of one of the operands of the addition could be to randomly precharge the target register holding the variable called  $t$  by adding a random value before adding the array  $a$  and then subtracting the random value away. You can see our implementation of such mitigation using Extended Asm here, where  $t$  is a temporary array with  $N$  elements,  $a$  is an input array with  $2N$  elements containing  $2 \times \text{ciphertext}$ , and  $rtmp$  is an array with  $N$  random elements:

```
for (i = 0; i < N; ++i, ++y)
{
    asm(
        " ldrh r6, %[ti]\n\t"
        " add r6, %[r]\n\t"
        " add r6, %[ay]\n\t"
        " strh r6, %[ti]\n\t"
        // t[i] = t[i] + rtmp[i] + a[y];
        " add r6, %[nr]\n\t"
        " strh r6, %[ti]"
        // t[i] = t[i] + (-rtmp[i])
        : [ti] "=m" (t[i])
        : [ay] "r" (a[y]), [r] "r" (rtmp[i]),
          [nr] "r" (-rtmp[i])
        : "r6"
    );
}
```

Nevertheless, the influence of such mitigation appeared to be questionable since results showed that it gives on average one more wrong coefficient of the key than in the case where we attack the implementation without this mitigation.

### 6.2 Randomization of the Temporary Array

The paper (Lee et al., 2010) concludes that random initialization of the temporary array  $t$  should be a sufficient countermeasure against simple-power analysis. This is true in the case of their implementation. Unfortunately, because of changes the authors did in

(An et al., 2018), this countermeasure is no longer sufficient.

Let us note that article (Lee et al., 2010) from 2010 states that the initialization of  $t$  as  $[r, r, \dots, r]$  is not sufficient since an attacker could potentially do a brute force attack trying all possible choices for  $r$  (that should depend on concrete architecture). Therefore, they suggest random initialization of  $t$  as  $[r_1, r_2, \dots, r_N]$ .

Nevertheless, neither of these countermeasures mitigates our attack, since it exploits different hamming weights in the ciphertext (not in the target register, which starts to be quite random during a normal computation itself).

### 6.3 Random Key Rotation

(Wang et al., 2017) argues that a combination of random initialization of  $t$  with a new protection called random key rotation is secure against the first-order power analysis.

The idea behind random key rotation is the following: instead of straightforwardly multiplying ciphertext with secret key  $ef \pmod{q}$ , we choose random  $i \in \{0, \dots, N-1\}$ , then we compute  $fx^i$  and  $ex^{N-i}$ , and finally, we multiply them getting the intended correct result  $ex^{N-i}fx^i = ef \pmod{q}$ .

Random key rotation helps against statistical analysis methods, but it does not provide protection against single-trace power analysis. Since our attack on ChipWhisperer platform gave us around 90% accuracy with just one trace, this mitigation is therefore questionable, even so, if real-world cryptography will use NTRU only in ephemeral usage.

### 6.4 Blinding Ciphertext

A possible countermeasure, originally against correlation power analysis (CPA), is blinding the ciphertext. It appeared to be also effective against simple power analysis.

We can blind the ciphertext with an array  $[r, \dots, r]$ , or with  $[r_1, \dots, r_N] := R$  as described in (Lee et al., 2010). Then we compute  $(e + R)f - Rf$ . This countermeasure would provide the same protection against our attack as we would hypothetically get by limiting the enemy to a ciphertext known model since in that case the ciphertext can be assumed to be random. Results of carrying out the attack on random ciphertext are shown in table 2.

Needless to say that this countermeasure is quite expensive since it doubles the computational cost.

Table 2: Second Experiment: statistical results for 2000 keys with random ciphertext described in relative frequencies of 0, 1, 2 or more than 2 wrong coefficients.

# of wrong coeff.	0	1	2	$\geq 3$
1 trace	61.1%	28.6%	8.6%	1.7%
avg of 2 traces	97.9%	2.1%	0%	0%
avg of 3 traces	99.8%	0.2%	0%	0%

### 6.5 Randomization of Private Key $B$

A promising and low-cost countermeasure that had the potential to affect our attack was the randomization of  $b$  from (Lee et al., 2010). The implementation stores the private key so that the elements of  $b$  are in increasing order (separated in two halves). This is not necessary. In fact, we can randomly permute the first and the second half of the coefficients separately, and the result would be the same. This can be done before every decryption and it would make any statistical method significantly more difficult, e.g. correlation power analysis or differential power analysis. Although the paper (Lee et al., 2010) states that it is not clear how much resistance it provides against simple power analysis.

We simulated this countermeasure to protect our target implementation, but we concluded that it is still vulnerable to our attack with modification. The important observation is that we can actually find the original  $b$  that has increasing coefficients by exploiting all the iterations of the outer for-cycle at once. Randomization of  $b$  means just reordering of the rows in Fig. 6.

## 7 CONCLUSION

We have closely studied one implementation of NTRU that was supposed to provide protection against simple power analysis by (An et al., 2018). Unfortunately, their proposed implementation had several bugs, so we needed to address them first. Then, we theoretically explained an attack that recovers the secret key using few traces of decrypting ciphertext that contains zero on target that complies with hamming weight or hamming distance model. We first simulated our theoretical attack on a model in Python language for convenience. Then, we did first practical experiment on 8-bit microcontroller of the Microchip AVR family, namely ATmega32A, as a proof of concept. Then we did a more profound statistical analysis with 32-bit microcontroller ARM Cortex-M0 as the target. This analysis showed that with probability of 91% our attack is successful just with a single trace assuming the attacker is able to



choose the decrypting ciphertext. If the attacker acquires just one trace with random ciphertext, its chance of success reduces to 61.1%. Potential future work would be to use advantage of partial guessing entropy and combine our side-channel attack together with classical cryptanalysis.

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