Convolutional Networks Versus Transformers: A Comparison in Prostate Segmentation

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Keywords: Prostate Segmentation, Deep Learning, Transformers, Fully Convolutional Networks, Residual U-Net, UNETR.

Abstract: Prostate cancer is one of the most common types of cancer that affects men. One way to diagnose and treat it is by manually segmenting the prostate region and analyzing its size or consistency in MRI scans. However, this process requires an experienced radiologist, is time-consuming, and prone to human error. Convolutional Neural Networks (CNNs) have been successful at automating the segmentation of the prostate. In particular, the U-Net architecture has become the de-facto standard given its performance and efficacy. However, CNNs are unable to model long-range dependencies. Transformer network have emerged as an alternative, obtaining better results than CNNs in image analysis when a large dataset is available for training. In this work, the residual U-Net and the transformer UNETR are compared in the task of prostate segmentation on the ProstateX dataset in terms of segmentation accuracy and computational complexity. Furthermore, to analyze the impact of the size of the dataset, four training datasets are formed with 30, 60, 90, and 120 images. The experiments show that the CNN architecture has a statistical higher performance when the dataset has 90 or 120 images. When the dataset has 60 images, both architectures have a statistical similar performance, while when the dataset has 30 images UNETR performs marginally better. Considering the complexity, the UNETR has 5× more parameters and takes 5.8× more FLOPS than the residual U-Net. Therefore, showing that in the case of prostate segmentation CNNs have an overall better performance than Transformer networks.

1 INTRODUCTION

Cancer is the second most common cause of death in the United States of America (USA), taking the life of 1 in every 4 people. It is caused by a defect in the control mechanism of the cells which includes survival, proliferation and differentiation (Katzung, 2017). Furthermore, it is an expensive disease that in the USA costs an average of $123,400,000 annually for medical services and medications (Yabroff et al., 2021). Prostate cancer is the second most frequent type of cancer in men (Rawla, 2019a). It is more likely to appear at older ages, and is hard to detect because it has no symptoms until it is in advanced stages. This is why screening is usually recommended for men after turning 45 and at the start of any symptom (Rawla, 2019b).

Many methods have been developed to screen for prostate cancer, such as prostate-specific antigen test (PSA), Direct Rectal Examination (DRE), transrectal biopsy, and magnetic resonance imaging (MRI) analysis (Eklund et al., 2021). Although, there is no consensus on the test that should be applied to a patient, it is common to use the PSA or DRE (Eldred-Evans et al., 2020). However, both have their disadvantages. On one hand, PSA values could be affected by medications, medical procedures, prostate infection or enlarged prostate (Centers for Disease Control and Prevention, 2022). Meanwhile, DRE may result in a high...
number of false positives that could lead to an unnecessary biopsy, over-diagnosis, and over-treatment (Naji et al., 2018).

Screening through prostate MRI analysis has gained popularity because it allows to identify areas suggestive of cancer and improves the accuracy of the diagnosis (Eklund et al., 2021). Furthermore, MRI provides images with higher resolution, an increased soft tissue contrast, and better motion correction (Ehman et al., 2017). However, MRI analysis is time-consuming, subjective, and prone to human error. Moreover, the diagnosis may differ between experts (Razzak et al., 2017).

Deep learning has improved the analysis of medical data by integrating enormous amounts of heterogeneous data for diagnosis and disease recognition (Lundervold and Lundervold, 2019). In the area of medical image analysis, Convolutional Neural Networks (CNNs) are the most popular architectures in deep learning due to their astonishing results on object recognition and segmentation (Calisto and Lai-Yuen, 2021). CNNs extract features from data by applying convolutional operations, whose weights are automatically learned through training (Li et al., 2021).

In the task of image segmentation, Fully Convolutional Networks (FCN) have become the dominant structure. The FCN architecture consists of two symmetric paths, an encoder and a decoder. The encoder is a contracting path that extracts the most important image features for the task, while the decoder is an expanding path that extracts positions while up-sampling the feature maps into the original size of the image. Various architectures based on the FCN structure have been implemented for prostate segmentation, such as the U-Net (Ronneberger et al., 2015), Z-Net (Zhang et al., 2019), PSNet (Tian et al., 2018), AdaFen-Net (Calisto and Lai-Yuen, 2020), Residual U-Net (Kerfoot et al., 2019), Densenet-like U-net (Al-doj et al., 2020), and Hybrid 3D-2D U-Net (Ushinsky et al., 2021). Even though CNNs have obtained an exceptional performance, they struggle at capturing long-range information because of the regional locality of convolutional operations and its poor scaling properties (Ramachandran et al., 2019).

In Natural Language Processing (NLP), Transformers have become the algorithm of choice because of their computational efficiency and scalability. Moreover, Transformers implement a global self-attention mechanism that highlights the important features from the input word sequence (Chen et al., 2021). Transformers have also been successfully implemented in image processing by splitting an image into sequential patches (Dosovitskiy et al., 2020). In computer vision, Transformers can model highly-localized features through the self-attention modules, capturing the visual token interactions (Wu et al., 2020). Transformers architectures developed for the task of medical image segmentation include the TransU-Net (Chen et al., 2021), TransBTSV2 (Li et al., 2022), Swin UNETR (Hatamizadeh et al., 2022), RTNet (Huang et al., 2022), and UNETR (Hatamizadeh et al., 2021).

The main difference between CNNs and Transformers in computer vision applications is the way they analyze image data. CNNs learn the feature representations of images by applying convolution kernels at different stages (Gu et al., 2018). Transformers, on the other hand, encode the images as a sequence of 1D patch embeddings and utilize self-attention modules to focus on the most important patches (Hatamizadeh et al., 2021). This allows Transformers to capture with ease the global context.

Transformers have shown to outperform CNNs in computer vision tasks where large datasets are available. However, given their learning over-flexibility, Transformers have a tendency of overfitting small datasets. Considering that in medical scenarios acquiring labelled datasets can be quite costly and time-consuming, it is indispensable to test their predictive performance in small datasets.

In this work, the Transformer UNETR (Hatamizadeh et al., 2021) and the CNN residual U-Net (Kerfoot et al., 2019) are compared for the task of prostate MRI segmentation in terms of segmentation accuracy and computational complexity. The prostate MRI dataset from the PROSTATEx challenge is divided into four datasets with 30, 60, 90, and 120 images, and the performance of the two networks evaluated using the metrics of the dice similarity coefficient, jaccard, and 95 hausdorff distance. The results show that the residual U-Net has a statistical higher performance than the UNETR when the dataset has 90 or 120 images. When the dataset has 60 images, both architectures have a statistical similar performance, while when the dataset has 30 images UNETR performs marginally better. However, the difference in performance is small in all experiments, in all cases being less than 1.5% in terms of the dice coefficient. Considering the network complexity, the UNETR has 5× more parameters and takes 5.8× more FLOPS than the residual U-Net. Therefore, showing that in the case of prostate segmentation CNNs have an overall better performance than Transformer networks.
2 MATERIALS AND METHODS

The residual U-Net and UNETR are compared using a five-step approach as presented in Fig. 1. Each step is detailed next.

2.1 Dataset Pre-Processing and Partitioning

The experiments are performed on a prostate MRI dataset from the 2017 PROSTATEx Challenge (Radboud University Medical Centre, 2017). It consists of 150 volumetric MRI images from different patients. Images vary in sizes from \((320 \times 320 \times 18)\) to \((640 \times 640 \times 27)\), with an inter-slice resolution ranging from \((0.3\text{mm} \times 0.3\text{mm})\) to \((0.6\text{mm} \times 0.6\text{mm})\), and intra-slice resolution between 3mm to 4.5mm. The data has been acquired from two different types of Siemens scanners: the MAGNETOM Trio and Skyra. The aim is the segmentation of the prostate gland, which has been annotated by expert radiologists from Moffit Cancer Center. Each image is read, transposed, and casted into 32 bit float. Pixel values are normalized to a maximum value of 1 and a minimum value of 0 through a pixel-wise linear transformation, as shown in Eq. 1.

\[
O = (I - I_{\text{min}}) \times \frac{(O_{\text{max}} - O_{\text{min}})}{I_{\text{max}} - I_{\text{min}}} + O_{\text{min}} \tag{1}
\]

Where \(O\) is the output pixel, \(I\) is the pixel to be normalized, \(I_{\text{min}}\) is the minimum pixel value in the image, and \(I_{\text{max}}\) is the maximum pixel value in the image. Finally, the \(O_{\text{max}}\) is 1 and \(O_{\text{min}}\) is 0 to obtain a normalization between \([0-1]\).

Moreover, the images of the dataset are rescaled to a \((0.5\text{mm}, 0.5\text{mm}, 1.5\text{mm})\) voxel spacing using a B-spline interpolation from the Simpleitk library. Finally, images are center cropped to the size of \((256 \times 256 \times 32)\).

The dataset is divided using a 5-fold cross-validation scheme, where 120 images are assigned for training and 20 images for testing. Moreover, to evaluate the influence of the size of the dataset, the training dataset is further randomly divided into 30, 60, 90, and 120 images. Hence, creating for each fold 4 training datasets whose validation dataset remains the same.

2.2 Models

The Residual U-Net, Fig. 2b, is an encoder-decoder architecture with 5 residual units in the encoder path and 4 up-sample units in the decoder path. Each residual unit consists of two convolutional layers, where each module is composed of a convolutional layer with a stride of 2, an instance normalization layer to prevent contrast shifting, and a parametric rectifying linear unit (PReLU). Only the first residual unit has a stride of 1. The up-sample units, on the other hand, are composed of a transpose convolutional layer that doubles the size of the feature map, a convolutional layer, instance normalization layer, and PReLU activation function. The encoder and decoder paths are connected through a concatenation operation between residual and up-sample units on opposite sides. The benefit of these connections is that the low and high level details extracted in the architecture are considered to produce the final segmentation.

The UNETR, Fig. 2a, has a contracting-expanding structure that implements both a Transformer and CNN network. The encoder has a stack of transformer blocks, which are comprised of multi-head self-attention (MSA) layers and multilayer perceptron (MLP) sublayers. The MLP sublayers have two linear layers with a Gaussian Error Linear Unit (GELU) activation function. In the MSA layers, there are parallel self-attention (SA) heads whose weights are calculated by measuring the similarity between key and query and their key-value pairs. Meanwhile, the decoder has the CNN portion. It is composed of 4 convolutional blocks with 2 convolutional modules each. The convolutional block consists of a convolutional layer, batch normalization layer, and ReLU activation function. Furthermore, inspired by the U-Net, the encoder and decoder are connected through skip connections. Since Transformers work with 1D input, the 3D images of size \((H, W, D, C)\) are transformed to 1D by flattening them into uniform non-overlapping patches of size \(P^3\) , where \((P, P, P)\) denotes the resolution of each patch, and \(N = (H \times W \times D)/P^3\) is the length of the sequence. Afterwards, a linear layer is applied to project the patches into a \(K\) dimensional embedding space. This layer is constant throughout the Transformer layers. Moreover, to preserve the spatial information of the extracted patches, a 1D learnable positional embedding is added to the patch.
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2.3 Experimental Setup

2.3.1 Training the Models

For each fold, the architectures are trained four times with the different dataset sizes mentioned in subsection 2.1. The loss function optimized during training is a combination of the soft dice loss and cross-entropy loss, as displayed in Eq. 2, where I is the number of voxels, J is the number of classes, $Y_{ij}$ is the output probability for voxel i and class j, and $G_{ij}$ the ground truth for the corresponding voxel. Both models are trained with the AdamW optimizer for 1000 epochs, a learning rate of $1 \times 10^{-3}$, and a batch size of 3. The weight initialization is done based on the type of layer. Transformers layers are initialized with the xavier-uniform initialization method, while the convolutional and linear layers with the Kaiming method. Data augmentation is not applied during training to evidence the effect the dataset sizes have on the network’s performance. The architectures are implemented in PyTorch (v. 1.12.0) and MONAI (v.0.9.0), using a NVIDIA DGX Station A100 for training.

The size of the training set was varied during training from 30, 60, 90, and 120 images to evaluate the performance of each model as the dataset increased.

2.3.2 Segmentation Performance Evaluation

The models are evaluated in the same test set of the corresponding fold using the 95% Hausdorff distance (HD) (Eq.3), Dice similarity coefficient (Eq.4), and Jaccard distance (Eq. 5) metrics. The Hausdorff distance is a distance metric that calculates the maximum distance between the ground truth and the nearest point of the segmented zone. The 95th percent of the boundaries are reported to eliminate the impact of outliers. The Dice similarity coefficient and Jaccard distance are overlap based measures. The Dice measures the volumetric overlap between the predicted segmentation and the ground truth segmentation, while the Jaccard distance calculates the extent of overlap between the ground truth and the prediction zone.

\[
\mathcal{L}(G,Y) = 1 - \frac{2}{J} \sum_{j=1}^{J} \sum_{i=1}^{I} G_{ij} Y_{ij} - \frac{1}{I} \sum_{i=1}^{I} \sum_{j=1}^{J} G_{ij} \log Y_{ij} \tag{2}
\]

\[
HD(G', P') = \max \{\max_{g' \in G'} \min_{p' \in P'} ||g' - p'||, \max_{p' \in P'} \min_{g' \in G'} ||p' - g'||\} \tag{3}
\]

\[
\text{Dice}(G, P) = \frac{2 \sum_{i=1}^{I} G_{i} P_{i}}{\sum_{i=1}^{I} G_{i} + \sum_{i=1}^{I} P_{i}} \tag{4}
\]

\[
\mathcal{D}_{J}(G', P') = \left|\frac{G' \cup P'}{G' \cup P'}\right| - \sum_{i=1}^{I} G_{i} P'_{i} \tag{5}
\]

The results reported are an average over the 5-folds with its respective standard deviation. Moreover, to make sure the conclusions obtained are statistically significant, a one-tailed paired t-test with 95% confidence level is applied.
2.4 Computational Complexity Evaluation

The computational complexity of the models is evaluated by calculating the number of trainable parameters and the floating-point operations per second (FLOPS). The number of model parameters measures the width and depth of the network; in general, more parameters means higher complexity. The FLOPS measure the hardware’s effort to perform a task, higher FLOPS imply higher complexity.

3 RESULTS AND DISCUSSION

The results of the segmentation evaluation for each model and size of dataset are presented in Table 1, the complexity evaluation is displayed in Table 2, while examples of the segmentation results in Fig. 3. The experiments show that when the dataset has 30 images, UNETR has a statistically higher mean dice and mean jaccard. Nevertheless, the difference is rather small, being of 1.2% in the dice score and 1.3% in the jaccard distance. In terms of the 95% Hausdorff distance, both architectures have a statistically similar performance. When the number of images is increased to 60, both architectures perform statistically the same in terms of the mean dice, the U-Net performs statistically better in the jaccard distance, and the UNETR in the 95% Hausdorff distance. Finally, when the dataset has 90 or 120 images, the U-Net surpasses the performance of the UNETR in the mean dice and mean jaccard. Although the differences are statistically significant, the magnitude of the difference is small in all dataset sizes. There are three possible reasons for these results. First, that Transformers do need large datasets to outperform CNNs due to their absence of strong inductive biases. Although we partitioned the dataset to evaluate this behaviour, the whole dataset might still be too small to see the increase in the UNETR performance. The second reason might be the importance of long-range dependencies in this task. Transformers are good at capturing global information, however if for a prediction this information is not as impactful, the regional locality of convolutional operations is enough. Third, the CNNs inductive biases of locality and weight sharing are adequate for prostate segmentation. Finally, similar results as ours were presented in (Matsoukas et al., 2021) for the task of medical image classification. The authors showed that CNNs outperformed vision Transformers when trained from scratch, and both architectures were on the par when pretrained on ImageNet.

In the experiments, we are also able to evidence how the size of dataset affects the performance of a model. As expected, when the number of images grow, so does the segmentation accuracy. Interestingly, the major improvement is achieved when the dataset increases from 30 to 60 images. After this, the improvement reduces and remains almost constant. This behaviour is also visible on the segmentation results from Fig. 3. As the dataset becomes larger, the predicted segmentations are closer to the ground truth shape. On the datasets with 30 and 60 images the predicted segmentations have irregular borders, even over the prostate region. Considering the computational complexity, the UNETR has $5 \times$ more parameters than the residual U-Net and requires $5.8 \times$ more FLOPS. It is well known that the self-attention modules in Transformers have a high computational and memory costs that is quadratic to the resolution of the

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**Figure 3**: Results of UNETR and Residual Unet segmentation, on the first row the predictions of UNETR. On the second row the predictions of Residual Unet.
Table 1: Average Results obtained from UNETR and Residual Unet for the different datasets groups.

<table>
<thead>
<tr>
<th>Arch.</th>
<th>UNETR</th>
<th>Res. U-net</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data</td>
<td></td>
<td></td>
</tr>
<tr>
<td>120</td>
<td>0.16 ± 0.05</td>
<td>0.14 ± 0.01</td>
</tr>
<tr>
<td>90</td>
<td>0.24 ± 0.09</td>
<td>0.17 ± 0.02</td>
</tr>
<tr>
<td>60</td>
<td>0.29 ± 0.09</td>
<td>0.18 ± 0.02</td>
</tr>
<tr>
<td>30</td>
<td>0.44 ± 0.03</td>
<td>0.35 ± 0.23</td>
</tr>
</tbody>
</table>

Table 2: Parameter and Flops per model.

<table>
<thead>
<tr>
<th>Arch.</th>
<th>UNETR</th>
<th>Res. U-net</th>
</tr>
</thead>
<tbody>
<tr>
<td>Parameters</td>
<td>24.15M</td>
<td>4.8M</td>
</tr>
<tr>
<td>Flops</td>
<td>138.462 G</td>
<td>23.672 G</td>
</tr>
</tbody>
</table>

Figure 4: Training plots of the UNETR and Residual Unet displaying Epochs vs. Loss. UNETR overfits the training set early in the training process.

input. Given that the additional computational costs of Transformers are not justified by a performance improvement, we conclude that in the task of prostate segmentation CNNs are still the leading methods.

Finally, the graphs of loss versus epochs for each group of data is presented in Fig. 4, where we can see that the UNETR tends to overfit earlier in the training process. Meanwhile, the Residual U-Net does not show any signs of overfitting. This can be caused by the larger size of the UNETR architecture, which makes it vulnerable to overfitting a small dataset. Future directions of research include testing Transformer networks on other medical segmentation tasks and increasing the size of the dataset.

4 CONCLUSIONS

CNNs have become dominant in medical image segmentation due to their exceptional representation power. Nevertheless, CNNs struggle at capturing long-range information because of the intrinsic locality of convolution operations. Hence, Transformer networks have emerged as an alternative that through the implementation of self-attention modules can capture global context information. In this work, we evaluate the performance of the CNN U-Net and Transformer UNETR in the task of prostate segmentation from the PROSTATEx dataset. Moreover, to analyze the effect the dataset size has on the segmentation accuracy, four datasets are formed with 30, 60, 90, and 120 images. Our results shows that the U-Net and UNETR have an overall similar performance in all datasets, with the U-Net architecture having a slightly statistical higher segmentation accuracy. Moreover, the U-Net architecture has a lower computational complexity when considering the number of parameters and FLOPS. Therefore, being a better option than the Transformer network.

ACKNOWLEDGEMENTS

Authors would like to thank research radiologists (Drs. Hong Lu, Qian Li and Jin Qi) and clinical radiology colleague (Dr. Choi) at H. Lee. Moffitt cancer...
center, who helped to provide consensus opinion on the regions of prostate anatomy. We are also thankful to the support staff (Ms. Tribene & Mr. Garcia) who helped with data organization. We also thank the Applied Signal Processing and Machine Learning Research Group of USFQ for providing the computing infrastructure (NVidia DGX workstation) to implement and execute the developed source code, respectively.

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