Bagged Ensembles for Blood Glucose Prediction: A Comparative Study

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Abstract: Blood Glucose (BG) prediction is an essential process for diabetes self-management. Many papers investigated the use of various machine learning techniques to design and implement BGL predictors. However, due to the complexity of glucose dynamics, single techniques do not always capture inter- and intrapatient changes. On the other hand, ensemble learning and bagging ensembles in particular have been established to show better performance in many medical disciplines including diabetology. The aim of the present paper is to build BG predictors based on bagging in order to compare their performance to the accuracy of their underlying single techniques and to verify if a particular ensemble outperforms the others. An approach has been proposed to build bagged predictors based on five techniques: LSTM, GRU, CNN, SVR and DT. The models' performance has been evaluated and compared at a prediction horizon of 30 minutes according to RMSE and CEGA. The results show that the performance of the constructed bagging ensembles is very comparable to their underlying single techniques except for regression trees. This can be attributed to the good accuracy of deep learning models but also to the non-stationarity of BG time series that need to be addressed before constructing the bootstrap samples.

1 INTRODUCTION

Diabetes Mellitus (DM) is a chronic disease caused by a disorder in the glucose metabolism leading to abnormal BG levels (World Health Organization, 2019) that can be higher (Hyperglycemia) or lower (Hypoglycemia) than normal range: 70 mg/dl to 140 mg/dl (3.9 mmol/L to 7.8 mmol/L). DM can be classified intro three main types: 1) Type 1 Diabetes Mellitus (T1DM) where pancreas does not produce enough insulin, 2) Type 2 Diabetes Mellitus (T2DM) where glucose is not used effectively and not moved out into cells and 3) Gestational Diabetes Mellitus (GDM) that can occur during pregnancy when placenta produces high levels of hormones impairing the action of insulin (World Health Organization, 2019).

When BG is not properly monitored and not maintained in the normal range, diabetic patients can face higher risks of complications including damage to blood vessels, cardiovascular diseases, blindness, kidney damage, coma, or even death (World Health Organization, 2019). Diabetic patients need to measure their BG level regularly in order to keep its values in normal ranges. This is performed either manually by self-monitoring blood glucose using sticks several times a day or automatically with Continuous Glucose Monitoring (CGM) sensors (Khadilkar et al., 2013).

Forecasting future BG values is a crucial clinical task for diabetic patients to avoid hypo- and hyperglycemic episodes and to take appropriate actions in advance of time (Abraham et al., 2019). Machine learning techniques have been widely used in literature to design robust BG predictors based on a variety of techniques including Artificial Neural Networks (ANN), Support Vector Regressions (SVR), Decision Trees (DT) and Genetic Programming (GP) (Woldaregay et al., 2019). Given the complexity of the glucose dynamics, the adoption of one single technique to predict BG is not always able to capture inter- and intra-patients changes and can quickly show accuracy drop in case of context and environment changes (Wadghiri et al., 2022; Woldaregay et al., 2019). Ensemble learning, on the other hand, showed a promising improvement in BG predictors' performance (Wadghiri et al., 2022). They are based on training multiple single techniques and

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Wadghiri, M. and Idri, A. Bagged Ensembles for Blood Glucose Prediction: A Comparative Study. DOI: 10.5220/0011705400003393 In Proceedings of the 15th International Conference on Agents and Artificial Intelligence (ICAART 2023) - Volume 3, pages 570-577 ISBN: 978-989-758-623-1; ISSN: 2184-433X Copyright © 2023 by SCITEPRESS – Science and Technology Publications, Lda. Under CC license (CC BY-NC-ND 4.0) fusing them using combination schemes like averaging or applying specific meta-algorithms. Ensemble models were used in several medical fields like oncology (Hosni et al., 2019), endocrinology (Hong et al., 2020) and cardiology (Cuocolo et al., 2019) where the constructed ensembles outperform in general the performance of the underlying single techniques. Many papers in literature used ensembles in diabetology especially for diabetes disease detection (EL Idrissi et al., 2019), but few studies considered the use of these techniques in BG prediction.

The aim of the present paper is to investigate the application of bagging, a specific type of ensemble methods, in the prediction of BG in diabetic patients. A comparative study has been conducted in order to construct bagging-based ensembles using five different base learners: Long Short-Term Memory (LSTM), Gated Recurrent Unit (GRU), Convolutional Neural Network (CNN), Support Vector Regression (SVR) and Decision Trees (DT). The performance of the bagged ensembles will be evaluated and compared on 89 patients at a Prediction Horizon (PH) of 30 minutes.

The rest of the paper is structured as follows: Section 2 presents the state of the art on using ensemble methods and bagging in BG prediction. Section 3 introduces the core concepts of baggingbased ensembles. The used material and methods are presented in section 4. Section 5 relates and discusses the main results. Conclusion and future work are presented in section 6.

2 LITERATURE SURVEY

Many reviews have been published in the literature where studies dealing with the use of ML techniques in diabetes self-management and BG prediction in particular have been analyzed. (Woldaregay et al., 2019) conducted a literature review of BG prediction using ML strategies in type 1 diabetes where 55 papers published between 2000 and February 2018 have been assessed and reviewed. They found out that blood glucose complexity is considered as a main challenge to achieve accurate BG predictors for every context and scenario. (Oviedo et al., 2017) presented a methodological review of models for predicting blood glucose by analyzing 140 papers published between 2010 and April 2016. A trend of model individualization has been observed where the reviewed models adopt an experimentation that adapts to a particular physiology and lifestyle of the patient.

On the other hand, (Wadghiri et al., 2022) conducted a systematic literature review on the use of ensemble techniques in the prediction of BG in diabetic patients by assessing 32 papers published between 2000 and December 2020. The main findings were as following:

1. A growing interest is being devoted to the use of ensemble learning in BG prediction, in particulate since 2018 as 75% of the reviewed papers have been published after this date.

2. Homogeneous ensembles were investigated more than heterogeneous ensembles as they are easier to understand and interpret and simpler to implement.

3. Many meta-algorithms have been used to construct ensemble-based BG predictors. Bagging is the most explored meta-algorithm mainly through Random Forests (RF).

4. DT, ANNs, AR and SVR are the most combined base learners to build the ensemble regressors. Bagging was mainly used to combine DT-based learners.

5. Several combination schemes were explored but weighted and simple average were the most investigated.

6. Statistical metrics were more used than clinical indicators to assess the performance of ensemble predictors. RMSE and CEGA were the most used statistical and clinical metrics respectively.

7. No general conclusion on the best performing ensemble can be established as the ensembles were evaluated on different datasets and with distinctive metrics.

3 BACKGROUND

3.1 Ensemble Learning

Ensemble learning is a machine learning approach that combines multiple base learners into one aggregated model using combination schemes. For that end, multiple learners are trained on the same problem and their results are combined to output a final result. The main objective of ensemble methods is to find a better variance/bias trade-off and improve the prediction accuracy. For that end, the base models should be accurate having a better estimation than baseline method and diverse making different errors in the same data point.

Ensemble methods have recently become a popular machine learning approach since multiple studies found out that ensembles, in general, have a better performance accuracy than stand-alone trained single learners. Hansen and Salamon published an article in 1990 (Hansen & Salamon, 1990) where they concluded that using an ANN-based classification ensemble highly outperforms the training of a single copy of the underlying ANN. More recently, models based on ensemble methods showed encouraging results in many international competitions and challenges for automated detection of liver cancer in whole-slide images - PAIP 2019 (Kim et al., 2021) -, for automated detection and grading of diabetic retinopathy - IDRiD (Porwal et al., 2020) - or for Ebola epidemic forecasting - RAPIDD (Viboud et al., 2018) -.

Ensemble methods can be classified into two categories. *Homogeneous ensembles* where one single learner is used either 1) with different configurations or datasets 2) or with a meta-algorithm combiner; and *Heterogeneous ensembles* where at least two different techniques are fused to construct the ensemble (Zhou, 2012).

According to how the base learners are trained, two paradigms of ensemble methods can be identified: parallel ensemble techniques where base learners are computed in parallel. They are completely independent and the results of each learner is not influenced by the prediction of the rest of base learners. On the other hand, sequential ensemble techniques consist of base learners that are sequentially generated. The result of each single technique influences the computing of the next base learner (Zhou, 2012).

3.2 Bagging Meta-Algorithm

Bagging (Breiman, 1996) (abbreviation of Bootstrap Aggregating), is a parallel ensemble method that consists of training the same base learner on multiple bootstrap replicates of the training set. The outcomes



Figure 1: Bagging meta-algorithm steps.

of all the variations are then aggregated through simple averaging for regression or using votes for classification (Figure 1).

The bagging process can be divided into three successive steps as follows:

Step 1 - Bootstrapping: The first step of bagging consists of generating S samples of size B (called bootstrap samples) from an initial dataset of size N by random sampling with replacement B observations for each sample. The generated bootstraps should be representative (i.e., the full dataset should be large enough to have representative samples) and independent (i.e., N should be large enough compared to B so that samples are not correlated).

Step 2 - Fitting case Learners on each Bootstrap Sample: Bagging as a parallel ensemble method aims to leverage the independence between the base learners (Zhou, 2012). For that end, the base learner is trained in parallel on each bootstrap sample obtained in the first step and outputs its single prediction value.

Step 3: Aggregating the Predictions of Fitted Models: The final step is to aggregate the T predicted values using an aggregator function. Multiple aggregators can be used to obtain the final prediction value of the ensemble model for both regression and classification problems. Simple and weighted averaging can be used for regression problems, whereas majority voting (mode of the outputs) or soft voting (weighting outputs probabilities) can be applied for classification.

3.3 Application of Bagging to Time Series Data

Although successfully used in many classification and regression problems in the last years, only few studies addressed the application of bagging in time series forecasting (Petropoulos et al., 2018) before the work of (Bergmeir et al., 2016) in 2016. The main challenges encountered with bagging when applied to time series such as BG data lies in the bootstrapping process where autocorrelation need to be addressed in order to produce bootstrap samples with the same characteristics as the measured data. The sequence of values is an important aspect of time series and by sampling randomly without constraints, we destroy the time-dependency structure. Hence, the traditional bootstrapping method where independent and distributed identically (IID) bootstraps are constructed is not adapted for time series.

Many approaches have been published to overcome this problem. In the present paper, we will focus on Block Bootstrap algorithms (Kreiss & Lahiri, 2012) in order to create bootstrap samples. These techniques consist of resampling chunks of continuous observations instead of single ones by creating M blocks of length L. For a given number of timesteps PH representing the prediction horizon and a lookback of value LB representing the number of previous timesteps used to make the future predictions, a common value of the window length is PH+LB.

Different block bootstrap implementations have been proposed in the literature. Considering a finite time series data sequence $x_1, x_2, ..., x_n$, we will only focus on the two most popular techniques in this comparative study:

1) Moving Block Bootstrap (MBB) and consists of creating M blocks of size L using a sliding window. The window moves one step at the time to create successively each block as described in Figure 2. Once created, sampling with replacement is applied on the blocks to create bootstrap samples of length B.

2) Non-overlapping Block Bootstrap (NBB) is similar to MBB except that the sliding window moves by L steps at the time to create each block. As illustrated in

Figure 3, the idea is to produce non-overlapping blocks where the timesteps of each block are completely independent.



Figure 2: Moving Block Bootstrap (MBB) process (PH=6 and LB=6).



Figure 3: Non-overlapping Block Bootstrap (NBB) process (PH=6 and LB=6).

4 MATERIAL AND METHODS

4.1 Data

The dataset used in this comparative study provided by the Diabetes Research in Children Network (*Diabetes Research in Children Network - Public Site*, n.d.). It consists of 113 subjects. After removing all healthy subjects and patients who withdraw from the study before inpatient stay or with a recording span of less than 12 hours of sensor measurement, we retained 89 patients with type 1 diabetes. Among these selected patients, 45 are female and 44 are male with an average age of 9.57 ± 4.06 years old. Each patient wore a CGM sensor, the Medtronics Minimed, between one and three days (i.e., zero, one, or two optional days before a required one-day hospital admission), where the BG concentration was recorded every 5 minutes.

4.2 Evaluation Metrics

The designed bagging ensembles are evaluated as personalized models where each ensemble is trained, tested and evaluated on each patient of the dataset. The overall performance for each evaluation metric is calculated as the average of all the values obtained for all the patients. The prediction results were evaluated and compared according to two performance criteria consisting of one statistical metric and one clinical criterion respectively:

1) Root Mean Squared Error (RMSE): Given \hat{y}_i as the predicted value, y_i the measured value and N the size of samples, RMSE measures the error between the predicted BG and the original BG measured by the CGM sensor. It is calculated as:

$$RMSE = \sqrt{\frac{1}{N} \sum_{i=1}^{N} (\hat{y}_i - y_i)^2}$$

2) Clarke Error Grid Analysis (CEGA): A popular clinical indicator in BG prediction that evaluates the clinical acceptability of a predictor (Clarke et al., 1987). It breaks down the measured and predicted glucose values into a scatter chart divided into five regions (A to E) as shown in Figure 4. Regions A and B are tolerable, Region C can lead to nonessential treatment, and Regions D and E are dangerous and can lead to wrong treatment. A clinically acceptable model must have the majority of its points inside A and B regions. The reported values in this study refer to the sum of values in A+B zones which correspond to the clinically acceptable predicted values.



Figure 4: Clarke Error Grid Analysis.

4.3 Methods

As highlighted in the previous sections, the objective of this paper is to evaluate and compare the performance of bagging-based ensembles to the accuracy of their underlying base learners and to find out if any specific bagged ensemble shows a better performance than the rest of the models. As input, all the models have been supplied a lookback of six timesteps corresponding to 30 minutes of measured BG history. Afterwards, they were evaluated at PH = 30 min which is equivalent to predicting the next six timesteps in future.

4.3.1 Base Learners' Design

The first step of the experimental process is to build and train five BG predictors based on LSTM, GRU, CNN, SVR and DT respectively. These models will serve in further steps as base learners of the constructed ensembles.

The LSTM model used in this paper is described in Figure 5 and consists of one input layer of six neurons representing the lookback's timesteps, one LSTM layer of 32 cells, and one dense output layer with six neurons representing the six timesteps of the 30-minutes' prediction horizon. The adopted GRU model is very similar to the LSTM's structure described above. As shown in Figure 6, it consists of one input layer of six neurons, one GRU layer of 32 cells and one dense output layer of six neurons.

Moreover, as described in Figure 7, the CNN model designed in this paper consists of one input later of six neurons, two convolutional layers with filters having dimension of 256 and a kernel size of two as window length, one maximum pooling layer of two pools, one flattening layer and finally one dense output layer of six neurons representing the prediction output.



Figure 5: LSTM model architecture.



Figure 6: GRU model architecture.

Finally, the SVR and DT base models were designed as simple multi-output regressors based on SVR and regression tree respectively. Linear kernel and C=1.0 were used as hyperparameters for the SVR-based model.



Figure 7: CNN model architecture.

4.3.2 Bagged Ensembles' Design

For each regressor described in the previous section, the next step is to construct and train 24 baggingbased ensembles by varying the hyper-parameters presented in Table 1. The goal is to verify how the structure and the hyper-parameters of bagged models can impact the final performance results.

Table 1: Bagging ensembles hyper-parameters space.

Parameter	Values space		
Number of estimators	[5, 25, 50, 100]		
Block bootstrap algorithm	[MBB, NBB]		
Size of the bootstrap	[33%, 66%, 100%] of the		
samples	input data		

5 RESULTS AND DISCUSSION

The models have been evaluated at PH = 30 min using RMSE and CEGA as performance metrics. For each patient, 80% of the dataset was used for models' training and the remaining 20% was used for testing. The best performing models are summarized in Table 2 and Table 3 in terms of RMSE and CEGA respectively.

For deep learning models, the best results are always achieved by single models for both RMSE and CEGA except for CNN where CEGA attained 97.55% of values in A+B zones for a bagged ensemble of 5 learners, 100% of data as samples size and NBB as block-bootstrap algorithm when compared to the single learner that achieved a very comparable result of 97.21%.

Table 2: Best configurations' performance in terms of RMSE.

	LSTM	GRU	CNN	SVR	DT
Single Learner	22.9	21.7	27.1	21.89	36.78
E25-MBB-66%	24.79	24.07	29.37	21.8	29.66
E100-MBB- 33%	25.23	24.72	29.68	21.84	28.70

Table 3: Best configurations' performance in terms of CEGA.

	LSTM	GRU	CNN	SVR	DT	
Single learner	98.00	98.00	97.21	98.71	95.32	
E5-NBB- 100%	96.27	96.87	97.6	98.63	94.41	
E25-MBB- 33%	96.66	97.44	96.86	98.7	96.1	
E25-NBB- 100%	95.62	97.24	96.47	98.8	94.57	

For SVR-based models, a slight performance improvement has been observed with bagging. The best RMSE value of 21.835 mg/dl has been achieved for a bagged ensemble of 25 learners with 66% of data as samples size and MBB as block-bootstrap algorithm compared to the single learner that achieved an RMSE of 21.89 mg/dl. With regard to CEGA, a bagged ensemble of 25 SVR-based learners, 100% as data size and NBB as block-bootstrap algorithm achieved the best performance of 98.84% of predicted points in A+B zones compared to the single SVR learner that attained a value of 98.71%. For DT-based bagging ensembles, a significant improvement has been observed compared to the single DT learner. With respect to RMSE, a value of 28.72 mg/dl has been achieved by an ensemble of 100 regression trees, 33% of data as samples size and MBB as block-bootstrap algorithm compared to the single learner that attained 36.78 mg/dl. Regarding CEGA, an ensemble of 25 regression trees, 33% of data as samples size and MBB as block-bootstrap algorithm reached a value of 96.14% of predictions in

A+B zones compared to the single regression tree that achieved 95.32%.

Considering the above results, deep learning models as single techniques achieve better or similar performance values when compared to their bagged ensembles for both RMSE and CEGA metrics. A similar conclusion can also be inferred for SVR-bagged ensembles even if certain ensembles slightly outperformed the single SVR technique for both RMSE and CEGA criteria. The observed performance improvement is not significant as the best evaluated bagging-based ensembles only improved the performance by 0.05 mg/dl and 0.13% in average in terms of RMSE and CEGA respectively. With regard to DT-based models, a more significant improvement (21.91%) of RMSE has been observed.

In general, the results show that prediction performance using bagging ensembles, regardless of the hyper-parameters space, is very comparable to single model predictors and no significant improvement has been noticed except for DT. Many reasons defend this statement. First, bootstrapping in time series is very challenging as the non-stationarity and the autocorrelation must be taken into consideration when constructing the bootstraps. As pointed out by Petropoulos et al. (Petropoulos et al., 2018), autocorrelation is addressed using block bootstrap algorithms such as MBB or NBB but nonstationarity needs to be addressed as well before feeding data to the bagged ensemble. This can be achieved by applying a decomposition process to separate the time series into trend, seasonal and remainder components. Hence, the remainder can be considered as a stationary signal that can be used to construct the bootstrap samples instead of bootstrapping the original data. Another important aspect to consider with respect to deep learning models, is their good generalization ability that comes natively with neural networks and that makes them benefit less from ensemble methods as highlighted by Dietterich et al. (Arbib, 2002). Finally, the performance improvement observed with DT can be attributed to their low accuracy as single techniques in general that tend to be unstable due to their high variance.

6 CONCLUSION

Ensemble methods in general, and bagging in particular, are considered as serious candidates to build strong BG predictors since they tend to find a better variance/bias trade-off and therefore, improve the overall prediction performance. Through this comparative study, we built 120 bagged models for BG prediction based on five single models and by varying the number of estimators, the block-bootstrap algorithms and the size of bootstraps. The results show that the construction design adopted in this article tend to build bagged ensembles with a prediction performance very comparable to the values achieved by single models trained alone. Regarding deep learning models, it is generally observed that a less significant performance improvement is noticed after bagging in virtue of the native generalization ability of neural networks. However, the BG signal non-stationarity may present a limitation in building base learners with a good diversity. We intend in a future work to consider the effect of applying powerful transformations such as Box-Cox transformation in order to bring the series to a stationary state which can help in building more robust bagging predictors with higher diversity. The investigation of heterogeneous ensembles by combining learners with different techniques should also be considered as they benefit from built-in diversity.

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