

Deep Analysis and Detection of Firewall Anomalies Using Knowledge Graph

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Abstract: Implementing firewall policy with defining firewall rules is a cumulative process that could take place in different periods and depend on the network conditions, which makes it prone to errors and difficult to validate without effective tools. Such tools should be carefully designed to capture and spot firewall configuration errors and anomalies. The solution in this paper consists of four steps, which are: formalizing the firewall rules by using FOL, defining the general form of the anomaly, collecting all active destinations' IP addresses and port numbers in updated lists, and applying the proposed FOL rules for detecting firewall anomalies. The general form has been represented by using knowledge graph for supporting visualization aiming to detect firewall anomalies by extracting knowledge from the knowledge graph and its formalization rules. The proposed method is efficient and capable of discovering all types of firewall anomalies.


1 INTRODUCTION


Nowadays, many daily activities depend on the internet services, such as online shopping, learning, or entertainment. Some of these activities are sensitive and require the deployment of security measures. Firewall is a cornerstone in internet security as it is can be defined as a network security system that controls and monitors incoming and outgoing network traffic based on a predetermined security set of rules (Boudriga, 2017). This set of rules has been commonly declared as firewall rules or filtering rules in the literature. In this paper, we will use these two interchangeable names to refer to the set of firewall rules.

According to the research work in (Chao, 2018), filtering rules in firewalls could reach hundreds or even thousands of rules. Hence, it is impossible to ensure the correctness and efficiency of these rules without automated tools. Such automated tools should validate the set of filtering rules and assist in the optimization process. According to (Voronkov et al., 2018) setting up a firewall is a complicated process and an error-prone task. As facts, the legacy firewall rules might be designed and implemented by different administrators (Hu et al., 2012). In addition,

the firewall policies might be maintained in the network by more than one administrator. These facts explicate the complicated nature of managing firewall policies and their implementation. In practice, the network may face security issues due to firewall configuration errors. In literature, these configuration errors in firewall rules have been collectively described as firewall anomalies. The prominent firewall anomalies that have been discussed in literature are *shadowing*, *redundancy*, *correlation*, *generalization*, and *irrelevant* (Abbes et al., 2016; As-Suhbani & Khamitkar, 2017; Ahmed & Askari, 2018; Kim et al., 2021). In the following, we discuss each anomaly case in the firewall rule context.

Shadowing anomaly rule can be identified as a preceding rule (i.e., superior rule by its order in the set) that matches all the networking traffic packets which also could match other subsequent rules in the set. Hence, such the subsequent rules will never be counted since they are shadowed by the preceding rule that its matching fields cover a larger range of addresses. In the following, fr denotes a firewall rule. A rule fr_2 is shadowed by rule fr_1 if fr_2 follows fr_1 , and the fr_2 matching fields are subsets of the corresponding fields in fr_1 while the actions of fr_1 and fr_2 are different. Table 1 illustrates an instance of the

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shadowing anomaly. On the other hand, if the actions of fr_1 and fr_2 are same, then this case represents *redundancy* in the firewall rule set.

Table 1: An instance of shadowing anomaly.

Index	Proto.	Src-IP	Src-Port	Dst-IP	Dst-Port	Action
I ₁	TCP	10.0.0.0/28	*	20.0.0.0/28	22	Deny
I ₂	TCP	10.0.0.5	*	20.0.0.3	22	Allow

According to Karafili et al. (2020), *correlation* anomaly is defined as two firewall rules with opposite action conditions, but they can match some packets of each other. Table 2 illustrates an instance of *correlation* anomaly. In case the packet fields are (TCP, 10.0.0.5, *, 20.0.0.3, 22), the action of fr_1 will drop the network packet, as it is matched first with fr_1 before it can reach fr_2 , which forwards it. Therefore, the result of *correlation* anomaly could cause conflicting actions on the network packets.

Table 2: An instance of correlation anomaly.

Index	Proto.	Src-IP	Src-Port	Dst-IP	Dst-Port	Action
I ₁	TCP	10.0.0.0/28	*	20.0.0.3	22	Deny
I ₂	TCP	10.0.0.5	*	20.0.0.0/28	22	Allow

According to (Ahmed & Askari, 2018), the *generalization* anomaly occurs when there are two rules having contradictory decisions, and all the packets matched by one of the rules are a subset of the matched packets of the second rule. Table 3 shows an instance of *generalization* anomaly. In case the packet (TCP, 10.0.0.5, *, 20.0.0.3, 22), the action of fr_1 will drop the packet, whereas the action of fr_2 would forward it. Note that the second rule is generalization of the first rule, and if the order of the rules is reversed, it will result in shadowing anomaly. The *generalization* is considered merely warning, especially when updating the firewall policy, as it is used to make exceptions for the general rules.

Table 3: An instance of generalization anomaly.

Index	Proto.	Src-IP	Src-Port	Dst-IP	Dst-Port	Action
I ₁	TCP	10.0.0.5	*	20.0.0.3	22	Deny
I ₂	TCP	10.0.0.0/28	*	20.0.0.0/28	22	Allow

The last firewall anomaly is *irrelevant* anomaly. According to (Ahmed & Askari, 2018), an *irrelevant* firewall rule is a rule that would not match any packets that traverse the firewall system. To the best of our knowledge, we can summarize the *irrelevant* firewall rules in the following two common cases: 1) An erroneous entry of the IP addresses within the firewall rule such as identical IPs for the source and

destination addresses, and 2) The firewall rule contains irrelevant addresses according to the network addressing scheme of the 5-tuple traffic flow (i.e., non-existent destinations or services). For instance, in the first rule of Table 4, the IP addresses of the source and destination are identical. Hence, the firewall rule fr_1 will not match any received packet.

Table 4: Instances of irrelevant anomaly.

Index	Proto.	Src-IP	Src-Port	Dst-IP	Dst-Port	Action
I ₁	TCP	10.0.0.5	*	10.0.0.5	22	allow
I ₂	UDP	10.0.0.5	*	50.0.0.3	70	allow

The second rule fr_2 of Table 4 presents an instance of *irrelevant* anomaly (case 2). The flow tuple (UDP, 50.0.0.3, 70) would represent a non-existent destination if there was no machine in the network with that IP address (50.0.0.3), or a non-existent service if there was no application that is listening on port 70, or both. Hence, the *irrelevant* rule will not match any received packet since the destination, or the service does not exist or has been removed from the network.

Knowledge graph has been utilized in many domains for knowledge representation and reasoning (Elfaki et al., 2019). In this paper, the firewall anomalies have been described by using knowledge graph and predicate calculus. The knowledge graph can assist in providing pictorial visualization for network administrators while predicate calculus aims to provide solution formalization.

2 RELATED WORK

Hu et al. (2012) have suggested a firewall policy anomaly management framework, named as Firewall Anomaly Management Environment (FAME). This framework has been used for anomaly detection and resolution. For anomaly detection, a rule-based segmentation technique has been adopted, and for conflict resolution, a risk level has been utilized as a strategy. The risk level is defined based on Common Vulnerability Scoring System (CVSS). The implementation of FAME has been done based on JavaBDD which has scalability issues.

Abbes et al. (2016) proposed Firewall Anomaly Tree (FAT) as a representation technique for firewall rules. The essential concept of their technique is the drawing paths of the filtering rules in a tree, and hence the common paths that reflect anomalies could be detected. While it is obvious the paths that are taken by individual rules, it is not clear how aggregate rules

could be illustrated in the graph. The work in (Von et al., 2020) used Knowledge Graph to handle the difficulties of extracting knowledge from multi-source security logs. Also, the work in (Wang et al., 2021) used Knowledge Graph application for extracting knowledge from 15 social attack incidents and scenarios. The results show how Knowledge Graph is capable to define social engineering threat elements and potential threats to victims. Wang et al. (2021) developed Knowledge Graph for predicting the possible attack path. They considered CVSS's quantitative indicators for a single vulnerability and combine the network security evaluation method to calculate the possible paths.

3 METHODOLOGY

In this section, we discuss the methodology that has been adopted to develop our proposed method. According to (Chao, 2018), the form of standard firewall rule is $\langle \text{order} \rangle \langle \text{protocol} \rangle \langle \text{src_ip} \rangle \langle \text{src_port} \rangle \langle \text{dst_ip} \rangle \langle \text{dst_port} \rangle \langle \text{action} \rangle$. In our proposed method, the firewall rule has been represented by using First Order Logic (FOL). A predicate named "rule" with eight parameters. In the following, the syntax and semantic of this predicate have been explained in detail.

Syntax: $fr(\text{index}, \text{proto}, \text{scr_IP}, \text{src_port}, \text{dst_IP}, \text{dst_port}, \text{action})$.

Semantic: fr denotes firewall rule, index denotes the identifier for the rule (i.e., it can be used to prioritize rules), proto denotes the used networking protocol, scr_IP denotes the source IP address, src_port denotes source port of the machine, dst_IP denotes the destination IP address, dst_port denotes the destination port in the other end of the communication, action denotes the instruction that will be taken when the network packet matches the rule. Table 5 shows an instance of standard firewall rule, which will be represented in the proposed method as: $fr(I, \text{tcp}, 10.0.0.5, *, 20.0.0.3, 22, \text{allow})$.

3.1 Assumptions

The proposed method has two assumptions, which are: a rule represents a single packet, and it uses IP addresses and ports that are defined in updated lists. In the following, the methodology has been discussed in steps.

- 1) Symbolizing the firewall rules by using FOL;
- 2) Defining the general form of the anomaly;
- 3) Collecting all active IPs addresses and ports in updated lists;

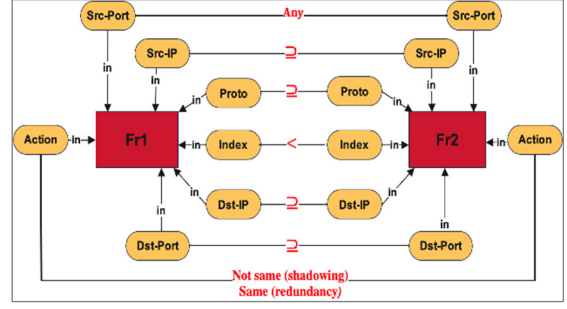


Figure 1: Knowledge graph depicts shadowing and redundancy anomalies.

- 4) Applying the proposed FOL rules for detecting firewall anomalies.

3.2 Validation Rules

Regarding aforementioned discussion, the firewall anomalies could be summarized into four categories as follows:

$$\text{Shadowing} \Rightarrow (\forall l, (fr_a^l \supseteq fr_b^l)) \wedge (fr_a^{\text{action}} \neq fr_b^{\text{action}}) \quad (1)$$

$$\text{Redundancy} \Rightarrow (\forall l, (fr_a^l \supseteq fr_b^l)) \wedge (fr_a^{\text{action}} = fr_b^{\text{action}}) \quad (2)$$

$$\text{Correlation} \Rightarrow (\exists l, (fr_a^l \supseteq fr_b^l)) \wedge (\exists l', (fr_a^{l'} \subseteq fr_b^{l'})) \wedge (fr_a^{\text{action}} \neq fr_b^{\text{action}}) \quad (3)$$

$$\text{Generalization} \Rightarrow (\forall l, (fr_a^l \subseteq fr_b^l)) \wedge (fr_a^{\text{action}} \neq fr_b^{\text{action}}) \quad (4)$$

Where fr is a firewall rule, a and b are orders of the firewall rules such as $a > b$, while action is the instruction of the firewall rule \in (allow, deny), which is basically means forward the network packet or drop it. The l is the individual matching field of the firewall rule such as source IP (scr_IP), destination IP (dst_IP), source port (src_port), destination port (dst_port), and the communication protocol (proto).

4 FIREWALL ANOMALIES DETECTION

In this section, we present and discuss the first order calculus predicates that are used to detect firewall rules anomalies.

Table 5: An instance of standard firewall rule.

Index	Proto.	Src-IP	Src-Port	Dst-IP	Dst-Port	Action
I ₁	TCP	10.0.0.5	*	20.0.0.3	22	allow

4.1 Shadow Anomaly

The general form of shadow anomaly as below:

$$\forall fr, pk: (I_1 < I_2) \wedge (pk_1 \in fr_1) \wedge (pk_2 \in fr_1) \wedge (pk_2 \in fr_2) \wedge (pk_1 \setminus = pk_2) \Rightarrow fr_2 \text{ is shadowed by } fr_1 \quad (5)$$

The equation (5) denotes that rule fr_2 comes after fr_1 in the firewall rules ordering, i.e., fr_1 will execute first. The fr_2 can match two types of packets (pk_1 and pk_2), and fr_2 has only type pk_2 . Hence, equation (5) shows the general shadow anomaly, where all packet matching fields in fr_2 are belonging to fr_1 (i.e., subsets of fr_1). Thus, fr_2 is shadowed by fr_1 . This case represents *shadowing* anomaly, and if the actions are equal, then it is considered as *redundancy*. Figure 1 shows knowledge graph depicts *shadow* anomaly.

In the following, the *shadowing* anomaly has been classified into four cases as following:

$$\forall: I, proto, src_IP, src_port, dst_IP, dst_port, action: fr_1(I_1, proto_1, src_IP_1, src_port_1, dst_IP_1, dst_port_1, action_1) \wedge fr_2(I_2, proto_2, src_IP_2, src_port_2, dst_IP_2, dst_port_2, action_2) \wedge (I_1 < I_2) \wedge (proto_1 = proto_2) \wedge (src_IP_1 = src_IP_2) \wedge (dst_IP_1 = dst_IP_2) \wedge (dst_port_1 = dst_port_2) \wedge (action_1 \setminus = action_2) \Rightarrow \text{Shadowing case1} \quad (6)$$

Equation (6) presents the first case of a shadowing rule, where fr_1 and fr_2 are denoted by predicates fr_1 and fr_2 respectively. The fr_1 and fr_2 have the same protocols, source IPs, destination IPs, destination ports, and different actions. The fr_1 is preceding fr_2 . We have called it first case of *shadowing*. In the following, the rest of other possible cases of *shadowing* rules are presented.

$$\forall: I, proto, src_IP, src_port, dst_IP, dst_port, action: fr_1(I_1, proto_1, src_IP_1, src_port_1, dst_IP_1, dst_port_1, action_1) \wedge fr_2(I_2, proto_2, src_IP_2, src_port_2, dst_IP_2, dst_port_2, action_2) \wedge (I_1 < I_2) \wedge ((proto_1 = any) \vee (proto_2 \in proto_1)) \wedge (src_IP_2 = src_IP_1) \wedge (dst_IP_2 = dst_IP_1) \wedge (dst_port_2 = dst_port_1) \wedge (action_2 \setminus = action_1) \Rightarrow \text{Shadowing case2} \quad (7)$$

Equation (7) denotes that fr_2 is shadowed by fr_1 . In fr_1 , the protocol is equivalent to “any”, i.e., all types of protocols, TCP or UDP, which means the protocol of fr_2 is part of the protocols in fr_1 regardless of the protocol type in fr_2 . The other case, $proto_2 \in proto_1$, means that the protocol in fr_2 is belonging to the protocol in fr_1 , i.e., $proto_1 = \{TCP, UDP\}$, hence $proto_2 \in proto_1$. The rest of packet matching fields are equal in fr_1 and fr_2 but with different actions.

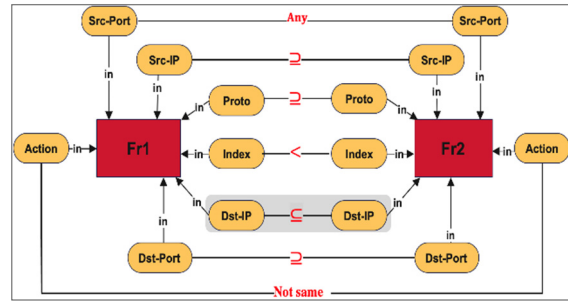


Figure 2: Knowledge graph depicts a case of correlation anomaly.

$$\forall: I, proto, src_IP, src_port, dst_IP, dst_port, action: fr_1(I_1, proto_1, src_IP_1, src_port_1, dst_IP_1, dst_port_1, action_1) \wedge fr_2(I_2, proto_2, src_IP_2, src_port_2, dst_IP_2, dst_port_2, action_2) \wedge (I_1 < I_2) \wedge (proto_2 = proto_1) \wedge ((src_IP_1 = any) \vee (src_IP_2 \in src_IP_1)) \wedge (dst_IP_2 = dst_IP_1) \wedge (dst_port_2 = dst_port_1) \wedge (action_2 \setminus = action_1) \Rightarrow \text{Shadowing case3} \quad (8)$$

Equation (8) denotes that fr_2 is shadowed by fr_1 . In this equation, there are two scenarios of the source IP of fr_1 , either equal to “any”, or it is an aggregate IP. An aggregate source IP means that it covers a range of source IP addresses in single rule. The source IP of fr_2 is a single address or it covers a smaller range of addresses that belong to the source IP of fr_1 . For instance, suppose source IP of $fr_1 = \{10.0.0.1-10.0.0.10\}$ and the source IP of fr_2 is $\{10.0.0.5\}$, hence source IP of fr_2 is belonging to fr_1 . In equation 8, the source IP of fr_2 is belonging to fr_1 and the rest of packet matching fields are equivalent, but with different actions. Therefore, fr_1 is *shadowing* fr_2 .

$$\forall: I, proto, src_IP, src_port, dst_IP, dst_port, action: fr_1(I_1, proto_1, src_IP_1, src_port_1, dst_IP_1, dst_port_1, action_1) \wedge fr_2(I_2, proto_2, src_IP_2, src_port_2, dst_IP_2, dst_port_2, action_2) \wedge (I_1 < I_2) \wedge (src_IP_2 = src_IP_1) \wedge ((dst_IP_1 = any) \vee (dst_IP_2 \in dst_IP_1)) \wedge (action_2 \setminus = action_1) \Rightarrow \text{Shadowing case4} \quad (9)$$

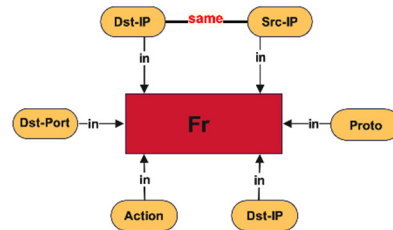


Figure 4: Knowledge graph depicts a case of irrelevant anomaly.

Equation (9) denotes that fr_2 is shadowed by fr_1 . In this equation, there are two scenarios of the

destination IP address of rule 1 as either equal to “any”, or it is an aggregate IP address. An aggregate destination IP means that it covers a range of destination IP addresses in single rule, fr_1 . The destination IP of fr_2 is a single address or it covers a smaller range of addresses that belong to the destination IP of fr_1 . For instance, suppose destination IP of $fr_1 = \{10.0.0.10-10.0.0.20\}$ and destination IP of fr_2 is $\{10.0.0.11\}$, hence destination IP of fr_2 is belonging to fr_1 . In equation (9), the destination IP of fr_2 is belonging to fr_1 and the rest of packet matching fields are equivalent, but with different actions. Therefore, fr_2 is shadowed by fr_1 .

$$\begin{aligned} & \forall: I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \text{dst_port}, \text{action}: fr_1(I_1, \text{proto}_1, \text{src_IP}_1, \text{src_port}_1, \text{dst_IP}_1, \\ & \text{dst_port}_1, \text{action}_1) \wedge fr_2(I_2, \text{proto}_2, \text{src_IP}_2, \\ & \text{src_port}_2, \text{dst_IP}_2, \text{dst_port}_2, \text{action}_2) \wedge \\ & (I_1 < I_2) \wedge (\text{src_IP}_2 = \text{src_IP}_1) \wedge (\text{dst_IP}_2 = \text{dst_IP}_1) \\ & \wedge ((\text{dst_port}_1 = \text{any}) \vee (\text{dst_port}_2 \in \text{dst_port}_1)) \\ & \wedge (\text{action}_2 \neq \text{action}_1) \Rightarrow \\ & \text{Shadowing case5} \end{aligned} \quad (10)$$

Equation (10) denotes that fr_2 is shadowed by fr_1 . In this equation, there are two scenarios of the destination port of fr_1 , either equal to “any”, or it is a range of port numbers, which aggregate a number of destination ports in single rule; fr_1 . The destination port of fr_2 is a single port or it can be a smaller range of port numbers that belong to the destination port numbers in fr_1 . For instance, suppose destination port of $fr_1 = \{2069-3068\}$ and the destination port of fr_2 is $\{3035\}$, hence the destination port of fr_2 is belonging to fr_1 . In equation (10), destination port of fr_2 is belonging to fr_1 and the rest of packet matching fields are equivalent, but with different actions. Therefore, fr_2 is shadowed by fr_1 .

4.2 Correlation Anomaly

The difference between *shadowing* and *correlation* anomalies is that in *shadowing* all packets of fr_2 are covered by fr_1 with different actions, whereas in *correlation* some packets of fr_2 are covered in fr_1 , and also some packets of fr_1 can be matched by fr_2 , which has different action. Table 2 shows an instance of *correlation* anomaly. Figure 2 shows knowledge graph represents *correlation* anomaly. The general form of *correlation* anomaly as follows:

$$\exists \text{pk}, \forall \text{fr}: (I_1 < I_2) \wedge (\text{pk}_1 \in \text{fr}_1) \wedge (\text{pk}_2 \in \text{fr}_2) \wedge ((\text{pk}_2 \in \text{fr}_1) \vee (\text{pk}_1 \in \text{fr}_2)) \Rightarrow \text{fr}_2 \text{ is correlated with } \text{fr}_1 \quad (11)$$

Equation (11) denotes the general form of *correlation* anomaly, where pk denotes packets and fr denotes firewall rule. In equation (11), packet pk_1 belongs to fr_1 , packet pk_2 belongs to fr_2 , and fr_1 is

preceding fr_2 . Some of the packets that are belonging to fr_2 are belonging as well to fr_1 , or some of packets that are belonging to fr_1 are also belonging to fr_2 . Hence, fr_2 is correlated with fr_1 . By using distributive theory, equation (11) could be seen as two parts, part one is: $(I_1 < I_2) \wedge (\text{pk}_1 \in \text{fr}_1) \wedge (\text{pk}_2 \in \text{fr}_1)$, the second part is: $(I_1 < I_2) \wedge (\text{pk}_1 \in \text{fr}_1) \wedge (\text{pk}_2 \in \text{fr}_2) \wedge (\text{pk}_1 \in \text{fr}_2)$. In regard to part one, if the packets belong to fr_2 and in the same time can match fr_1 , fr_2 is considered shadowed by fr_1 . For instance, $(\text{pk}_1 \in \text{fr}_1) \wedge (\text{pk}_2 \in \text{fr}_2) \wedge (\text{pk}_2 \in \text{fr}_1) \Rightarrow \text{Shadowing}$. Hence, the analysis of *shadowing* could be applied to the first part of *correlation*. The second part of general *correlation* equation: $(I_1 < I_2) \wedge (\text{pk}_1 \in \text{fr}_1) \wedge (\text{pk}_2 \in \text{fr}_2) \wedge (\text{pk}_1 \in \text{fr}_2)$ is discussed below:

$$\begin{aligned} & \forall: I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \text{dst_port}, \\ & \text{action}: fr_1(I_1, \text{proto}_1, \text{src_IP}_1, \text{src_port}_1, \\ & \text{dst_IP}_1, \text{dst_port}_1, \text{action}_1) \wedge fr_2(I_2, \text{proto}_2, \\ & \text{src_IP}_2, \text{src_port}_2, \text{dst_IP}_2, \text{dst_port}_2, \text{action}_2) \\ & \wedge (I_1 < I_2) \wedge ((\text{proto}_2 = \text{any}) \vee (\text{proto}_1 \in \text{proto}_2)) \wedge \\ & (\text{src_IP}_2 = \text{src_IP}_1) \wedge (\text{dst_IP}_2 = \text{dst_IP}_1) \\ & \wedge (\text{dst_port}_2 = \text{dst_port}_1) \wedge (\text{action}_2 \neq \text{action}_1) \Rightarrow \\ & \text{Correlation1} \end{aligned} \quad (12)$$

Equation (12) denotes that fr_2 is correlated with fr_1 as the rule with index I_1 is part of the rule with index I_2 . In fr_2 , the protocol type is equivalent to “any”, i.e., all types of protocols, which means the protocol of fr_1 will be part of the protocol in fr_2 regardless of the protocol type in fr_1 . The other case, $\text{proto}_2 \in \text{proto}_1$, means that the protocol in fr_2 is belonging to the protocol in fr_1 , i.e., $\text{proto}_1 = \{\text{TCP}, \text{UDP}\}$, hence $\text{proto}_2 \in \text{proto}_1$. The rest of packet matching fields are equal in fr_1 and fr_2 , but with different actions.

$$\begin{aligned} & \forall: I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \text{dst_port}, \text{action}: fr_1(I_1, \text{proto}_1, \text{src_IP}_1, \text{src_port}_1, \text{dst_IP}_1, \\ & \text{dst_port}_1, \text{action}_1) \wedge fr_2(I_2, \text{proto}_2, \text{src_IP}_2, \\ & \text{src_port}_2, \text{dst_IP}_2, \text{dst_port}_2, \text{action}_2) \wedge \\ & (I_1 < I_2) \wedge (\text{proto}_2 = \text{proto}_1) \wedge ((\text{src_IP}_2 = \text{any}) \vee \\ & (\text{src_IP}_1 \in \text{src_IP}_2)) \wedge (\text{dst_IP}_2 = \text{dst_IP}_1) \wedge \\ & (\text{dst_port}_2 = \text{dst_port}_1) \wedge (\text{action}_2 \neq \text{action}_1) \Rightarrow \\ & \text{Correlation2} \end{aligned} \quad (13)$$

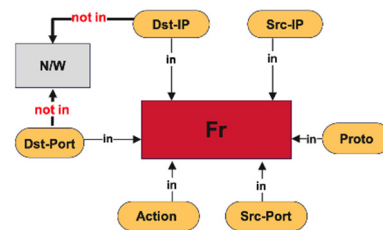


Figure 5: Knowledge graph depicts irrelevant anomalies of non-existent destination.

Equation (13) denotes that fr_2 is correlated with fr_1 . In this equation, there are two scenarios of the source IP of fr_2 , either equal to “any”, or it is an aggregate source IP address. The source IP address of fr_1 is a single address or might be a smaller range of source IP addresses that belong to the source IP range of fr_2 .

$$\begin{aligned} \forall I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \text{dst_port}, \text{action}: & fr_1(I_1, \text{proto}_1, \text{src_IP}_1, \text{src_port}_1, \text{dst_IP}_1, \\ & \text{dst_port}_1, \text{action}_1) \wedge fr_2(I_2, \text{proto}_2, \text{src_IP}_2, \\ & \text{src_port}_2, \text{dst_IP}_2, \text{dst_port}_2, \text{action}_2) \wedge (I_1 < I_2) \\ & \wedge (\text{src_IP}_2 = \text{src_IP}_1) \wedge ((\text{dst_IP}_2 = \text{any}) \\ & \vee (\text{dst_IP}_1 \in \text{dst_IP}_2)) \wedge (\text{action}_2 \sim = \text{action}_1) \Rightarrow \\ & \text{Correlation3} \end{aligned} \quad (14)$$

The equation (14) denotes that fr_2 is correlated with fr_1 . In this equation, there are two scenarios of the destination IP of fr_2 , either equal to “any”, or it is an aggregate IP for destination addresses in single rule, fr_2 . The destination IP of fr_1 is a single address or it is a smaller range of destination IP addresses that belong to the destination IP range in fr_2 . Hence, the destination IP of fr_1 is belonging to fr_2 . In equation (14), destination IP of fr_1 is belonging to fr_2 and the rest of packet matching fields are equivalent in fr_1 and fr_2 , but with different actions.

$$\begin{aligned} \forall I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \text{dst_port}, \text{action}: & fr_1(I_1, \text{proto}_1, \text{src_IP}_1, \text{src_port}_1, \text{dst_IP}_1, \\ & \text{dst_port}_1, \text{action}_1) \wedge fr_2(I_2, \text{proto}_2, \text{src_IP}_2, \\ & \text{src_port}_2, \text{dst_IP}_2, \text{dst_port}_2, \text{action}_2) \wedge \\ & (I_1 < I_2) \wedge (\text{src_IP}_2 = \text{src_IP}_1) \wedge (\text{dst_IP}_1 = \text{dst_IP}_2) \\ & \wedge ((\text{dst_port}_2 = \text{any}) \vee (\text{dst_port}_1 \in \text{dst_port}_2)) \wedge \\ & (\text{action}_2 \sim = \text{action}_1) \Rightarrow \text{Correlation3} \end{aligned} \quad (15)$$

Equation (15) denotes that fr_2 is correlated with fr_1 . In this equation, there are two scenarios of the destination port number(s) of fr_2 , either equal to “any”, or it is aggregate port numbers. Aggregate destination port numbers means there are multiple destination ports in a single rule, fr_2 . The destination port of fr_1 is a single port or can be a smaller range of destination port numbers that belong to the destination port of fr_2 . In equation (15), the destination port of fr_1 is belonging to fr_2 and the rest of packet matching fields are equivalent in fr_1 and fr_2 , but with different actions. Therefore, fr_1 is correlated with fr_2 .

4.3 Generalization Anomaly

The generalization anomaly occurs when there are two rules having contradictory decisions and all the packets matched by one of the rules are a subset of the packets that match the second rule. The difference between shadowing and generalization anomalies could be represented by the following equation:

Shadowing: $fr_2 \subseteq fr_1$:- Rule2 is subset of rule1
Generalization: $fr_1 \subseteq fr_2$:- Rule1 is subset of rule2

Table 3 shows an instance of *generalization* anomaly. The general form of the *generalization* anomaly as follows:

$$\forall fr, pk: (\text{fr}_1 < \text{fr}_2) \wedge (pk_1 \in \text{fr}_1) \wedge (pk_2 \in \text{fr}_2) \wedge (pk_1 \in \text{fr}_2) \Rightarrow \text{fr}_2 \text{ is generalization of } \text{fr}_1 \quad (16)$$

This general form of *generalization* anomaly is similar to the second part of *correlation* anomaly. Hence, same equations that are applied to satisfy second part of the *correlation* anomaly are suitable to satisfy the *generalization* anomaly which are equations 12-15.

4.4 Irrelevant Anomaly

As it mentioned in Section 1, the *irrelevant* firewall rule is a rule that would not match any transmitted packets in the network. Such anomaly could occur when the firewall rules are not updated along with the changes in network topology or configurations (i.e., added/ removed devices or addressing scheme) or due to rules misconfigurations. Equation (17) denotes *irrelevant* anomaly (rule 1 in Table 4). In equation (17), the source and destination IP addresses are same, which is misconfiguration:

$$\begin{aligned} \forall I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \text{dst_port}, \text{action}: & fr(I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \\ & \text{dst_port}, \text{action}) \wedge (\text{src_IP} = \text{dst_IP}) \Rightarrow \\ & \text{Irrelevant1} \end{aligned} \quad (17)$$

$$\begin{aligned} \forall I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \text{dst_port}, \text{action}: & fr(I, \text{proto}, \text{src_IP}, \text{src_port}, \text{dst_IP}, \\ & \text{dst_port}, \text{action}) \wedge ((\text{dst_IP} \vee \text{dst_port}) \notin \\ & \text{network}) \Rightarrow \text{Irrelevant2} \end{aligned} \quad (18)$$

Equation (18) denotes that the *irrelevant* case could happened if destination IP address or the destination port number is currently not existing in the network. Figures 4, and 5 shows the knowledge graphs depicting *irrelevant* cases in equation (17) and equation (18) respectively.

5 DISCUSSION AND CONCLUSION

In this paper, the knowledge graph-based approach has been introduced for providing deep analysis of networking firewall anomalies which are: *shadowing*, *generalization*, *correlation*, *irrelevant*, and *correlation*. Knowledge graph provides visualization that can assist networking administrators in deploying

their firewall rules safely with the capability to detect anomalies in the rule set. In our work, knowledge graph is formulated as predicate calculus rules to provide solid mathematical representation for the existing anomalies, which in turn bridges the gap in developing automation tools and effective solutions. As a methodology, a general pattern for each anomaly has been formally defined, and then the cases satisfied each general pattern have been presented and analysed to ensure that our method covers all possible scenarios of well-know firewall rules' anomalies.

As a future work, we will implement a handy solution for our approach, including a solver for automatic knowledge extraction from the predicate calculus rules, which will be connected to KgBase, a knowledge graph builder free tool. On the other hand, the work in (Nguyen & Sakama, 2019) will be used to prove the generalization of our approach.

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