# An Image Quality Assessment Method based on Sparse Neighbor Significance

Selcuk Ilhan Aydi

Institute of Science, Faculty of Computer Engineering, Gebze Technical University, Turkey

Keywords: Image Quality Assessment, Sparse Coding, Human Visual System.

Abstract: In this paper, the image quality assessment problem is tackled from a sparse coding perspective, and a new automated image quality assessment algorithm is presented. Specifically, the input image is first divided into non-overlapping blocks and sparse coding is used to reconstruct a central sub-block using the neighboring sub-blocks as dictionaries. The resulting 2D sparse vectors from each neighboring sub-block, are devised as significance maps that are then used in similarity measures between the reference and distorted images. The proposed method is compared against various recently introduced shallow and deep methods across four datasets and multiple distortion types. The experimental results that have been obtained show that it possesses a strong correlation with the Human Visual System and outperforms its counterparts.

## **1 INTRODUCTION**

Image quality assessment (IQA) is a difficult task due to the not yet fully understood Human Visual System (HVS). The HVS has a complex behavior during the process of rating the quality of visual content. Over the past few decades, many objective image quality assessment methods have been developed. IQA models may be categorized as full-reference (FR-IQA), reduced-reference (RR-IQA), and no-reference (NR-IQA). In the case of FR-IQA, the reference version of the distorted image is available, while only partial information is provided in the second category. In the case of NR-IQA, the reference image is unavailable. The present study focuses on the first case.

Two main IQA strategies have met with wide acclaim by the scientific community (Wang and Bovik, 2006). The first is the error sensitivity paradigm, where an error signal is obtained, which is assumed to be a quality measurement. The primitive methods using error sensitivity, including mean squared error (MSE), peak signal-to-noise ratio (PSNR), do not correlate well with the HVS (Wang and Bovik, 2006). Another difficulty concerns distinguishing distortion types with the same error value. The second approach, known as structural similarity index (SSIM) (Zhou Wang et al., 2004), is based on the assumption that the HVS focuses on structural information (Wang et al., 2002). It is motivated by the internal mechanism of the HVS, where hierarchical pre-processing is known to be conducted in order to extract progressively more complex object-level information (Wang and Bovik, 2006).

In both approaches, the main challenge consists of dealing with the different types of distortions that may lead to various divergent or convergent results in terms of quality scores (Wang and Bovik, 2006). In this paper, an IQA method based on sparse coding called Sparse Significance Image Quality Measure (SSIQM) has been developed, that deals explicitly with structural distortion types.

Recently, sparse coding has been a promising approach in the domain of image quality assessment (Guha et al., 2014; Li et al., 2016; Liu et al., 2017). It also has a strong consistency with the HVS.

The perception of the scene by the HVS has the following procedures. The continuous stream of visual stimuli projected on retina is transmitted to the primary visual cortex (V1) through the Lateral Geniculate Nucleus (LGN) for the abstraction process. The extensive experiments show that the underlying process of the brain is heavily based on reducing the redundancy presents in the visual stimuli and not only the visual cortex but also the other parts of the brain are involved in this process. If it is assumed that for each image the weights of each neuron is different then utilizing the weights of each neuron in the IQA is feasible to implement an IQA method. Such a behavior of the HVS can be well modelled using sparse coding, in the sense of atoms in the dictionary have different weights and corresponds to different significance.

Specifically sparse coding represents a signal via a linear combination using a set of basis functions

#### 34

Aydi, S.

DOI: 10.5220/0011058700003209 In Proceedings of the 2nd International Conference on Image Processing and Vision Engineering (IMPROVE 2022), pages 34-44 ISBN: 978-989-758-563-0: ISSN: 2795-4943

Copyright (C) 2022 by SCITEPRESS - Science and Technology Publications, Lda. All rights reserved

An Image Quality Assessment Method based on Sparse Neighbor Significance.

and their corresponding coefficients and is widely accepted as a process related to the cognitive behavior of the HVS (Olshausen and Field, 1996; Olshausen and Field, 1997; Comon, 1994; Bell and Sejnowski, 1995; Lee et al., 1999; A. Hyvärinen and E. Oja, 2010). Sparse Feature Fidelity (Chang et al., 2013) and Adaptive Sub-Dictionary Selection Strategy (Li et al., 2016) learn dictionaries to represent any distorted image in linear relation with sparse vector and employ this sparse coefficients in the calculation of objective quality of the distorted image.

In addition to the idea of using sparse coding in IQA, the neighboring blocks are also considered in the design of SSIQM. From the perspective of biology, a phenomenon known as visual agnosia (Farah, 2004), refers to the impairment of the visual stimuli in the process of recognition of objects. In general, there exist two types of agnosia, including apperceptive agnosia and associative agnosia. In the former, patients can recognize the local features of the visual information projected on the retina. However, patients cannot correctly perceive the adjacent features that are contributing to the actual structure of the visual object. As a result, considering the neighboring blocks in the IQA problem is crucial and consistent with the visual perception of the HVS.

Furthermore, many pieces of research support the fact that the use of neighboring blocks is an important approach in visual recognition (Khellah, 2011; Qian et al., 2013). In (Khellah, 2011), the author employees a pixel-based similarity map, is constructed by utilizing the dominant neighborhood structure for texture classification. In (Qian et al., 2013), the authors aim to use a relationship between the center pixel and its neighboring pixels, is defined by linear representation coefficients determined using ridge regression in the problem of face recognition.

In this paper, an IQA method based on sparse coding called Sparse Significance Image Quality Measure (SSIQM) has been developed, that deals explicitly with structural distortion types. SSIQM takes into account the relationship of the neighboring blocks in terms of sparse significance.

This article's contributions can be summarized as follows:

1. A novel FR-IQA method, adopting sparse feature vectors is proposed; the sparse vectors are extracted via dynamic dictionaries constructed from normalized pixel intensities of image patches (neighboring blocks of the center block), instead of using fixed over-complete orthogonal dictionaries. Moreover, gradient information, known to be well-correlated (Xue et al., 2014) with the HVS is also exploited. Also, on the contrary of

alternative approaches, the proposed SSIQM does not require input image sanitation as preprocessing.

2. This approach assumes that the neighboring blocks may affect the perceptual quality of the center block and this implicit relation between the neighboring and center blocks may be reveled by sparse coding. Hence, the sparse significance relation between the center block and its neighbors are investigated. Instead of comparing the reference and distorted images directly, a similarity metric is developed processing on sparse significance maps. These maps are constructed in a novel manner; the center block is used as the signal of interest and the neighbour blocks are utilized as dictionaries. The sparse feature vectors are then considered as the feature sets to be used in the quality assessment.

In the remainder of this article, first an overview of related studies (Section 2), including sparse based methods, are provided. Next, in Section 3 the details of the proposed method are presented. Then, in Section 4 the results of an extensive set of experiments are discussed. The article concludes with Section 5 where future directions of research are provided.

# 2 RELATED WORKS

The approaches addressing the FR-IQA problem, can be divided into three main categories: errorsensitivity, structural similarity and information theoretic (Wang and Bovik, 2006).

## 2.1 Error Sensitivity based Methods

The methods under this category measure the errors between reference and distorted images via known features of the HVS. There are several methods based on the concept of error sensitivity, e.g. Perceptual Image Distortion (PID) (Teo and Heeger, 1994), Noise Quality Index (NQM) (Damera-Venkata et al., 2000) and, Visual Signal-to-Noise Ratio (VSNR) (Chandler and Hemami, 2007), operating on the contrast sensitivity function, luminance adaptation, and contrast masking features of the HVS to deal with the IQA problem.

Most Apparent Distortion (MAD) (Larson and Chandler, 2010) assumes that the HVS has a different sensitivity to the different degrees of distortion in images. The basic assumption is that the HVS tends to be sensitive to the distortions in relatively more quality images, whereas the HVS looks for image content in low-quality images. By following this hypothesis, MAD proposes two models simulating the underlying mechanism of the HVS and finally provides a distortion measure.

The Visible Differences Predictor (VDP) (Daly, 1992) looks for the probability of difference between two images. VDP produces a probability-of-detection map between the reference and distorted image. The map is utilized in the subsequent stages to obtain a final quality score.

Watson's DCT model (Watson, 1993) is based on DCT coefficients of local blocks. It first divides the image into DCT sub-blocks and calculates a visibility threshold for each coefficient in each sub-block. The DC coefficients of DCT blocks are then normalized by the average luminance. The model also addresses the contrast/texture masking determined by all the coefficients within the same block. In the next stage, the errors are normalized between the reference and distorted image. At the final phase, the errors and frequencies are pooled together, and a final quality score is obtained.

## 2.2 Structural Information based Methods

As far as structural information is concerned, the milestone method might be the Structural Similarity Index (SSIM) that incorporates luminance, contrast, and structural information as a feature set to evaluate the distorted image's quality perceived by the HVS. Many extensions to SSIM have been proposed, such as Multiscale SSIM (M-SSIM) (Wang et al., 2003) and Information content weighted SSIM (IW-SSIM) (Wang and Li, 2011).

The Gradient Similarity-based FR-IQA method (GSM) (Zhu and Wang, 2011) uses four directional high-pass filters to calculate the variations in contrast/structural information in images. Another example in this category, considering the fact that the HVS tends to be sensitive to low level features at key locations such as edges (Stevens, 2012), the Riesz Feature Similarity index (Zhang et al., 2010) employs the Riesz transform to characterize local structures in an image at edges formed by Canny operator. In addition to that, the frequency domain is essential in quality assessment algorithms. A representative method that deals with frequency is the Feature Similarity index (FSIM) (Zhang et al., 2011), which uses phase congruency and gradient magnitude as complementary features to detect visual quality in images. Phase congruency is utilized as a weighting function to provide single similarity for each sub-block, supporting the fact that the phase information is more important than the gradient magnitude. Another method that uses phase and gradient components is the Visual Saliency Index (VSI) (Zhang et al., 2014). Phase information is used to calculate visual saliency with some priors and, the gradient magnitude is obtained by the Scharr gradient operator.

In addition to these methods, gradient variation information has been an important feature to be considered in the quality problem (Liu et al., 2011). Gradient Magnitude Similarity Deviation (GMSD) (Xue et al., 2014) assumes that gradients have a more meaningful variation to image distortions and, this behavior may point out the quality of an image perceived by the HVS.

Structural Contrast Quality Index (SC-IQ) (Bae and Kim, 2016) has been recently proposed and, it deals well with various structural distortion types and has been developed on top of the Structural Contrast Index (SCI) (Bae and Kim, 2014). SCI can detect perceived distortion for many different distortion types. It defines the structural distortion as the ratio of structureness and contrast intensity, where the structureness is defined as the kurtosis of the magnitudes of DCT AC coefficients, and contrast intensity is defined as the ratio of mean and square of N, where N is the height (= width) of NxN DCT block. By following this index, SC-IQ employs SCI as a feature in the design of IQA method. In addition to that, SC-IQ devises chrominance values to reflect the effect of the color components on perceived quality (Zhang et al., 2011) (Zhang et al., 2014). Moreover, to reflect the contrast sensitivity function (CSF) of the HVS, SC-IQ introduces three frequency domain measures by comparing contrast energy values in high frequency, middle frequency and low frequency.

## 2.3 Information Theoretic based Methods

From the perspective of this category, image quality assessment is treated as an information fidelity problem. The basic idea is to model a communication channel between the image distortion process and the visual perception process. This approach seeks the answer to the question: how much information is shared between the reference and distorted image?

A representative and successful implementation in this category, Visual Information Fidelity (VIF) (Sheikh and Bovik, 2006), quantifies the perceived information present in the reference image and the amount of this reference information extracted from the distorted image. These two measures are combined, and the VIF index is proposed as the model output. This model is an extension of its former method Information Fidelity Criterion (IFC) (Sheikh et al., 2005).

#### 2.4 Sparse Coding based Approaches

In the field of image quality assessment, many effective approaches attempt to mimic the HVS. Some of them use structural information and integrate this information with sparse coding techniques to give some meaningful weights to extracted structural features and blocks. However, sparse coding-based methods generally waste time in the training stage to learn dictionaries from the reference image set. Moreover, training on the dictionary is very specific to the used dataset. In this section, a review of such methods is presented.

In the first method, Sparse Feature Fidelity (Chang et al., 2013), the weighting matrix is learned by machine learning and, the resulting matrix is used to find the sparsest feature map by using Independent Component Analysis (ICA). The calculated sparse features are utilized as a feature set to be used in quality assessment. Sparse Feature Fidelity (SFF) also combines luminance correlation with sparse feature to enhance the correlation with the HVS.

In the second method, Adaptive Sub-Dictionary Selection Strategy (Li et al., 2016) firstly, an overcomplete visual dictionary which is used to represent the reference image in the feature extraction phase, is learned by utilizing a set of natural images. The distorted image is represented by the sub-dictionary that is obtained from the over-complete dictionary used in the representation of the reference image. Moreover on this, to enhance the performance of the proposed method, a number of auxiliary features including, contrast, color and luminance are employed to be able to reflect the HVS behavior more precisely.

The third method, Kernel Sparse Coding Based Metric (Zhou et al., 2021) approaches the IQA from a nonlinear perspective to better reveal the structures which provide an effective representation of image patches. In addition to that, sparse coding coefficients and reconstruction error are utilized to construct a final quality score. However, this approach has many parameters and computationally inefficient.

In the fourth method, Sparseness Significance Ranking Measure (Ahar et al., 2018), the general idea is to rank Fourier components by their significance to provide a quality metric. The Fourier basis are used as complete-dictionaries for sparse coding and a ranking mechanism is provided. A sparse analysis of AC and DC components is performed and pooled to calculate a final quality score.

#### **3 PROPOSED METHOD**

## 3.1 Sparse Coding

Sparse coding represents a given signal in a linear combination of two components: the first is a dictionary or weight vector, the latter is the sparse feature vector (Wang et al., 2015). In other words, the main goal is to find a set of basis functions having linear combinations with sparse features. Generally speaking, a sparse feature vector/matrix has mostly zero components, pointing out its sparsity. A given signal, *x*, present in a high dimensional space  $R^m$ , can be represented using  $D \in R^{m \times n}$ , with n atoms as

$$x = Ds \tag{1}$$

where D is a dictionary of atoms extracted or learned and s is a sparse feature vector. The sparsest vector s can be found by solving the following optimization problem

$$\min \quad \|Ds - x\|_2^2 + \lambda \|s\|_1 \tag{2}$$

where  $\lambda$  is an adjustment parameter to balance between reconstruction error and sparsity. The  $l_1$ -norm denoted by  $\|.\|_1$ , counts the number of zero elements in sparse vector. If *D* is properly chosen then, *s* tends to have values of zero or close to zero.

## 3.2 SSIQM

SSIQM consists of two pipelines executing in parallel to each other. The first pipeline constructs the sparse significance maps while the second pipeline deals with gradient information extraction for each sub-block. The outputs of the underlying pipelines are pooled at the final phase, producing quality score. Preprocessing stage converts the RGB color space to grayscale and a unity-based min-max normalization is employed to rescale the intensity values to scale the range in [0, 1]. In addition to that, the input images are down-scaled to a fixed size of  $128 \times 128$  by performing interpolation for the sake of computational complexity. The experimental results show that directly converting from RGB to grayscale produces more efficient results. To sum up, SSIQM can be shown as

$$SSIQM = F(I^r, I^d, \beta, \gamma, \theta)$$
(3)

where  $\beta$  and  $\gamma$  are the weights of sparse significance map and gradient similarity scores, respectively,  $\theta$ points to internal parameters including window size and sparse coding parameters.  $I^r$  and  $I^d$  denote the reference and distorted images, respectively. An overview of SSIQM is illustrated in Fig.1.

In the first pipeline, the input image is divided into  $15 \times 15$  blocks and then each block is divided into five

#### IMPROVE 2022 - 2nd International Conference on Image Processing and Vision Engineering



Figure 1: General SSIQM design, having two parallel pipelines calculating gradient and sparse significance maps. The global quality scores produced by pipelines are pooled in the last step, offering an objective quality score.



Figure 2: Reference and distorted local blocks, and their corresponding north, south and significance maps. a and d are the same reference center local blocks, g and j are the the same distorted center local blocks, b and e are the north local blocks of the reference and distorted local blocks, h and k are the north and south local blocks of the reference and distorted local blocks. The latest column c, f, i and l are the sparse significance maps of the pair of center and its neighbour local blocks.

sub-blocks. Each sub-block consists of the center  $c_i$ ,  $i \in \{1, ..., M\}$  and its 4-neighbors  $n_{i,j}$ ,  $j \in \{1, 2, 3, 4\}$ . Each  $n_{i,j}$  block is used as D in (2). The center block is used as the signal of interest, x, in (2) and, a sparse coding algorithm A(c, n) is utilized to obtain sparse vectors. For each center block,  $c_i$ , four sparse significance maps are constructed using the sparse vectors,  $S_j$ , resulting a set of pairs of  $(n_{i,j}, S_j)$ . Final sparse significance maps are then, forwarded to a local similarity function, providing the local quality for each pair. In this study, a well-known structural similarity measure is adapted as the local quality function

$$q(x_i, y_i) = \frac{2x_i 2y_i + \delta}{x_i^2 + 2y_i^2 + \delta}$$
(4)

where  $x_i$  and  $y_i$  are the two image patches and  $\delta$ used to avoid zero division. The resulting normalized global similarity  $Q_s$  between the reference and distorted significance maps can be derived from equation 4 as

$$Q_{s} = 1/M \sum_{i=1}^{M} \frac{S_{i}^{r} S_{i}^{d} + \delta}{S_{i}^{r^{2}} + S_{i}^{d^{2}} + \delta}$$
(5)

where  $S_i^r$  and  $S_i^d$  are the significance maps of the i-th center block extracted from the reference and distorted images, respectively. This final normalized score represents the global similarity in terms of sparse significance.

The reason of using direct pixel values is in order to find a relationship in the pixel domain in terms of sparse significance. Since SSIQM does not prioritize representing a signal in a lower dimensional space, the neighbouring local blocks are used as complete dictionaries. On the other hand, a frequency level dictionary might also be used such as, DCT or FFT components. In this situation, a relationship may be captured in the frequency domain, which is however out of the scope of this work.

A number of sparse significance maps and the corresponding dictionaries with the center local blocks are illustrated in Fig.2. The sparse significance maps are shown in the last column for each pair of center and its neighbour block. The distortion type used in Fig.2 is additive gaussian noise. Whiter pixels in the significance maps represent a strong weight whereas darker pixels exhibit weak weight for each atom in the dictionary.

In Fig.2, each column in the significance maps represent a weight vector for each column in the dictionaries/neighbour blocks. It can be observed that the significance maps have a correlation with the similarity between the center and neighbour blocks. In other words, the sparse coding algorithm uses almost all the atoms in the dictionary to be able to reconstruct the original image when the pixel-level similarity between the center and neighbour block is lower. Noticeably, the significance maps are sensitive to the distortions as it is depicted in Fig.2(c), 2(f) and 2(i), 2(l), where the variations in the maps are quite visible.

There are many sparse coding algorithms implemented and ready to use in literature. In this paper, threshold is selected as sparse coding algorithm denoted by A(c,n), implemented in (Pedregosa et al., 2011) that squashes to zero all coefficients of sparse vector less than the given threshold.

In the second pipeline, the magnitude information is extracted from the reference and distorted images. We used the Robert's cross edge detector to find the edges which correlates to the HVS relatively better compared to the Sobel filter according to our experiments. The magnitude P can be shown as

$$P = \sqrt{g_x^2 + g_y^2} \tag{6}$$

where  $g_x$  and  $g_y$  are the direction in both axis. The normalized magnitude map *m* produced by equation 6, is then divided into  $15 \times 15$  blocks. The magnitude similarity,  $Q_m$ , for each block extracted from the reference and distorted image is then calculated as

$$Q_m = 1/M \sum_{i=1}^{M} \frac{m_i^r m_i^d + \delta}{m_i^{r^2} + m_i^{d^2} + \delta}$$
(7)

where  $m_i^r$  and  $m_i^d$  are i - th local block magnitude maps of the reference and distorted images, respectively.

In the latest stage,  $Q_s$  and  $Q_m$  are pooled to provide a final objective quality score  $Q_o$  for the given distorted image. Both quality scores have their own weights in the pooling stage as

$$Q_o = \beta Q_s + \gamma Q_m + b \tag{8}$$

In equation 8, *b* is used to avoid zero quality score. Instead of determining  $\beta$ ,  $\gamma$  and *b* by ad-hoc methods, Support Vector Regression (SVM) is used to obtain more effective results.

## **4 EXPERIMENTAL RESULTS**

This section presents the performance analysis and results gathered from different experiments conducted on well-known subjective datasets; TID2008 (Ponomarenko et al., 2009), TID2013 (Ponomarenko et al., 2015), CSIQ (Larson and Chandler, 2010) and LIVE (Sheikh et al., 2006), and a set of comparisons are demonstrated with a number of state-of-the-art IQMs. TID2008 has 1700 distorted images, 25 reference images, having 17 distortion types with 4 levels.

Method	Criteria	TID2013	TID2018	LIVE	CSIQ
	SRCC	0.754	0.672	0.819	0.887
PSNR	PRCC	0.732	0.641	0.800	0.897
FSINK	KRCC	0.548	0.453	0.617	0.685
	RMSE	22.90	21.65	28.19	29.94
	SRCC	0.728	0.694	0.874	0.890
SSIM (Zhou Wang et al., 2004)	PRCC	0.735	0.679	0.713	0.807
SSIM (Zhou wang et al., 2004)	KRCC	0.535	0.500	0.687	0.695
	RMSE	3.700	3.687	0.291	0.322
	SRCC	0.799	0.769	0.877	0.918
MS-SSIM (Wang et al., 2003)	PRCC	0.770	0.734	0.665	0.826
WS-SSIM (wang et al., 2005)	KRCC	0.597	0.567	0.687	0.742
	RMSE	3.659	3.634	0.334	0.336
	SRCC	0.538	0.594	0.869	0.886
VIFp (Sheikh and Bovik, 2006)	PRCC	0.538	0.523	0.858	0.890
VIFP (Sheikh and Bovik, 2000)	KRCC	0.432	0.439	0.677	0.790
	RMSE	4.032	4.040	0.187	0.163
	SRCC	0.869	0.902	0.919	0.899
$ESD(z_{1}(7) + z_{2}(z_{1}))$	PRCC	0.849	0.845	0.776	0.827
FSIMc (Zhang et al., 2011)	KRCC	0.686	0.718	0.748	0.709
	RMSE	3.644	3.609	0.356	0.356
	SRCC	0.810	0.896	0.909	0.947
GMSD (Xue et al., 2014)	PRCC	0.859	0.868	0.866	0.938
GMSD (Aue et al., 2014)	KRCC	0.644	0.714	0.730	0.796
	RMSE	4.502	4.430	0.510	0.095
	SRCC	0.707	0.567	0.786	0.589
UOL (Zhou Wang and Powik 2002)	PRCC	0.530	0.418	0.450	0.419
UQI (Zhou Wang and Bovik, 2002)	KRCC	0.505	0.393	0.579	0.420
	RMSE	3.616	3.576	0.441	0.354
	SRCC	0.883	0.890	0.914	0.937
SSIQM proposed	PRCC	0.790	0.794	0.679	0.855
	KRCC	0.702	0.711	0.728	0.772
	RMSE	7.770	7.709	11.05	11.22

Table 1: Comparison of SSIQM vs. seven state of the art IQMs on four datasets with five performance metrics.

Table 2: Comparison of SSIQM vs. ten state of the art FR/NR CNN Based IQMs on three datasets with two performance metrics.

Method	Criteria	TID2013	LIVE	CSIQ
HIOA (Lin and Wang 2018)	SRCC	0.790	0.982	0.885
H-IQA (Lin and Wang, 2018)	PRCC	0.880	0.982	0.910
AICOA(Ma at al. 2021)	SRCC	0.871	0.960	0.885
AIGQA (Ma et al., 2021)	PRCC	0.893	0.957	0.952
PDSOM (Dap at al. 2018)	SRCC	0.862	0.973	0.927
BPSQM (Pan et al., 2018)	PRCC	0.885	0.963	0.952
DB-CNN (Zhang et al., 2018)	SRCC	0.816	0.968	0.874
DB-CININ (Zitalig et al., 2018)	PRCC	0.865	0.971	0.915
BIECON (Kim and Lee,	SRCC	0.717	0.958	0.946
2016)	PRCC	0.762	0.960	0.959
DIQA (Kim et al., 2018)	SRCC	0.825	0.975	0.884
DIQA (Killi et al., 2018)	PRCC	0.850	0.977	0.915
CaHDC (Wu et al., 2020)	SRCC	0.862	0.965	0.903
CallDC (wu et al., 2020)	PRCC	0.878	0.964	0.914
DSIR-IQA (Liang et al.,	SRCC	0.782	0.967	0.820
2021)	PRCC	0.816	0.969	0.878
DMIR-IQA (Liang et al.,	SRCC	0.796	0.967	0.823
2021)	PRCC	0.821	0.971	0.881
SSIQM proposed	SRCC	0.883	0.914	0.937
331Qivi proposed	PRCC	0.790	0.679	0.855

Trained	Tested	AIGQA (Ma et al., 2021)	<b>DIQA</b> (Kim et al., 2018)	<b>DSIR-IQA</b> (Liang et al., 2021)	<b>DMIR-IQA</b> (Liang et al., 2021)	SSIQM proposed
TID2013	LIVE	0.886	0.904	0.879	0.880	0.914
	CSIQ	0.823	0.877	0.856	0.867	0.937
LIVE	TID2013	0.698	0.922	0.878	0.891	0.883
	CSIQ	0.847	0.915	0.903	0.922	0.937
CSIQ	LIVE	-	0.926	0.936	0.947	0.914
	TID2013	-	0.923	0.906	0.907	0.883

Table 3: Comparison of SRCC of CNN Based Models and SSIQM in cross dataset test.

Туре	SRCC	PRCC	KRCC	RMSE	ĺ	
Additive Gaussian noise	0.938	0.850	0.759	7.693		
Noise in color components	0.876	0.866	0.683	7.260		
Spatially correl. Noise	0.920	0.857	0.737	7.697		
Masked noise	0.827	0.747	0.632	7.310		
High frequency noise	0.928	0.878	0.748	7.626		
Impulse noise	0.885	0.795	0.700	8.361		
Quantization noise	0.906	0.773	0.721	7.536		
Gaussian blur	0.974	0.876	0.862	7.878		
Image denoising	0.963	0.890	0.840	7.431		
JPEG compression	0.948	0.918	0.793	7.762		
JPEG2000 compression	0.960	0.887	0.832	8.023		
JPEG transm. Errors	0.887	0.822	0.656	7.67		
JPEG2000 transm. Errors	0.889	0.779	0.701	8.005		
Non ecc. patt. Noise	0.785	0.701	0.535	7.130		
Local block-wise dist	0.613	0.561	0.433	8.687		
Mean shift	0.592	0.539	0.409	3.690		
Contrast change	0.429	0.575	0.297	5.997		
Change of color saturation	0.478	0.305	0.329	8.334		
Multipl. Gauss. Noise	0.911	0.842	0.727	7.787	-2111	
Comfort noise	0.924	0.861	0.755	7.471		
Lossy compr. of noisy images	0.941	0.868	0.783	7.742		
Image color quant. w. dither	0.921	0.809	0.748	7.672		
Chromatic aberrations	0.884	0.826	0.720	7.365		
Sparse sampl. and reconstr	0.966	0.874	0.836	7.890		

Table 4: Performance of SSIQM on individual distortions of TID2013.

TID2013 dataset has 3000 distorted images, 25 reference images, and 24 distortion types with 5 levels. CSIQ has 866 distorted images, 30 reference images with 6 distortion types in 5 levels. On the other hand, the LIVE dataset has 779 distorted images based on 29 references that are subjected to 5 different distortion types at different distortion levels.

The experiments conducted in this section consist of two categories: comparing SSIQM with statistical and CNN-based methods. In addition, the performance of SSIQM on different distortion types is studied. It is assumed that an ideal IQA method should ensure a correlation with the HVS without any internal layer between objective and subjective scores. That is why, any logistic regression method between objective and subjective scores has not been performed in this study. Since this paper focuses on structural degradation, contrast and mean shift distortion types are excluded from all experiments.

In the first experiment, PSNR, SSIM (Zhou Wang et al., 2004), MS-SSIM (Wang et al., 2003), VIF (Sheikh and Bovik, 2006), FSIMc (Zhang et al., 2011), GMSD (Xue et al., 2013) and UQI (Zhou Wang and Bovik, 2002) are compared to the proposed method SSIQM in terms of correlation with the HVS. All these methods are implemented and performed with their default values. To be able to evaluate the performance of each IQMs four metrics are employed, including Pearson's linear correlation coefficient (PLCC), Spearman rank-order correlation coefficient (KRCC), and root mean squared error (RMSE).

The overall performance of SSIQM is shown in Table 1 with seven alternative methods and four met-

rics on four datasets. The most successful results are highlighted in bold. From Table 1, on TID2013, it can be observed that SSIQM has superior performance over the other full reference IQA methods specifically in terms of prediction accuracy while FSIMc shows a better monotonic performance than SSIQM in this dataset. Moreover, RMSE is higher than SSIQM and PSNR. This is mainly due to the fact that SSIQM does not have an optimized pooling strategy. On the TID2008 dataset, although GMSD and FSIMc have a higher correlation, SSIOM presents a competitive performance in terms of prediction accuracy. On the other hand, SSIQM has a worse PRCC score. The proposed method has competitive performance against SSIM, MS-SSIM, FSIMc, and GMSD on the LIVE dataset. On CSIQ, SSIQM is not at the first rank, however, it exhibits a competitive prediction accuracy and a fair level of PRCC.

When deep models are trained on one dataset they can produce good results if the test dataset is the same as the training set that has the same distortion types. Moreover, cross dataset tests show the real generalization of deep models where they are trained on dataset X and evaluated on dataset Y. However, the general challenging problem is the lack of dataset to be used at the training phase which leads to over-fitting in most of the cases if the number of parameters of the deep model is relatively big enough. To tackle down this problem, most of the papers use augmentation techniques to increase the number of items in a dataset that will help avoid the over-fitting problem. This may provide some performance improvement but local qualities and their importance are not distributed uniformly in most of the distortion types.

In the second experiment of setup, SSIQM is compared against CNN based methods including, H-IQA (Lin and Wang, 2018), AIGOA (Ma et al., 2021), BPSQM (Pan et al., 2018), DB-CNN (Zhang et al., 2018), BIECON (Kim and Lee, 2016), DIQA (Kim et al., 2018), CaHDC (Wu et al., 2020), DSIR-IQA and DMIR-IQA (Liang et al., 2021). The overall performance of each deep model is illustrated in Table 2, showing only SRCC and PRCC scores and comparing them with SSIQM. All the models are trained and validated in the same dataset in each row. It is possible to notice that SSIQM has a superior prediction accuracy on TID2013 while its SRCC is competitive to others. On LIVE and CSIQ, deep models generally have higher performance whereas SSIQM performs well and its accuracy is promising.

Furthermore, the cross dataset test is conducted to measure the power of SSIQM on LIVE, CSIQ, and TID2013 databases. For this experiment the common distortion types among the three databases are selected including, GB, WN, JPEG, and JPEG200 and the methods used including, AIGQA, DIQA, DSIR-IQA, and DMIR-IQA. Table 3 demonstrates the SRCC results of cross dataset test. It can be observed that SSIQM performs best when deep models are trained on TID2013 and tested with other datasets. DIQA has a better generalization capability compared to other deep models. Training on LIVE and validating on other datasets gives better scores for DIQA while other models follow a stable graph. On the other hand, SSIQM's performance is the best in the CSIQ dataset compared to others. When the training dataset is CSIQ, deep models have higher prediction accuracy than SSIQM.

Each distortion type has its own effect on different aspects of an image that potentially may alter the perception of the scene by the HVS. To determine the performance of SSIQM on variety of distortions an experiment is conducted and the results are shown in Table 4. It can be seen that, SSIQM has a strong correlation in a wide range of distortion set in TID2013. It performs best in structural and non-color distortions while its performance is not sufficient in mean shift, contrast change, change of color saturation and local block-wise distortion and the corresponding rows are in bold. Since SSIQM only relies on two extracted features it does not address all kinds of degradation, however, the performance on failed distortions might be enhanced by adding new features which are important for the perception of the HVS. The underlying features might be sensitive to color components, contrast information, and light adaptation.

# 5 CONCLUSION

In conclusion, it can be established that the proposed method works well with most of the distortion types except mean shift and contrast. To be able to determine the performance of the proposed method we conducted intensive experiments where SSIQM is first compared with the most successful statistical FR-IQA methods. Furthermore, SSIQM's performance is compared with deep models on different datasets via cross dataset tests. Since each distortion has different effects on perceptual quality SSIQM's performance on each distortion type has been measured. From the experiments we can conclude that our proposed method has a good correlation with HVS on many distortion types. Its performance is very competitive with a simple design when its counterparts are considered.

A further study would be adding more features considering the aspects of HVS to provide a more

robust IQA method on all the distortion types and databases. It is also possible to integrate the sparse significance maps with the modern deep models. Finally, we would like to remark that SSIQM shows a well moderate correlation with the HVS and holding the promise to evaluate the images in a robust and effective manner when it is used in video codecs and applications that consider image quality.

### REFERENCES

- A. Hyvärinen, J. K. and E. Oja, J. W. (2010). Independent component analysis. *New York*, NY, 62(3):412–416.
- Ahar, A., Barri, A., and Schelkens, P. (2018). From sparse coding significance to perceptual quality: A new approach for image quality assessment. *IEEE Transactions on Image Processing*, 27(2):879–893.
- Bae, S.-H. and Kim, M. (2014). A novel generalized dctbased jnd profile based on an elaborate cm-jnd model for variable block-sized transforms in monochrome images. *IEEE Transactions on Image Processing*, 23(8):3227–3240.
- Bae, S.-H. and Kim, M. (2016). A novel image quality assessment with globally and locally consilient visual quality perception. *IEEE Transactions on Image Processing*, 25(5):2392–2406.
- Bell, A. J. and Sejnowski, T. J. (1995). An informationmaximization approach to blind separation and blind deconvolution. *Neural computation*, 7(6):1129–1159.
- Chandler, D. M. and Hemami, S. S. (2007). Vsnr: A wavelet-based visual signal-to-noise ratio for natural images. *IEEE Transactions on Image Processing*, 16(9):2284–2298.
- Chang, H.-W., Yang, H., Gan, Y., and Wang, M.-H. (2013). Sparse feature fidelity for perceptual image quality assessment. *IEEE Transactions on Image Processing*, 22(10):4007–4018.
- Comon, P. (1994). Independent component analysis, a new concept? *Signal processing*, 36(3):287–314.
- Daly, S. J. (1992). Visible differences predictor: an algorithm for the assessment of image fidelity. In *Human Vision, Visual Processing, and Digital Display III*, volume 1666, pages 2–15. International Society for Optics and Photonics.
- Damera-Venkata, N., Kite, T. D., Geisler, W. S., Evans, B. L., and Bovik, A. C. (2000). Image quality assessment based on a degradation model. *IEEE transactions on image processing*, 9(4):636–650.

Farah, M. J. (2004). Visual agnosia. MIT press.

- Guha, T., Nezhadarya, E., and Ward, R. K. (2014). Sparse representation-based image quality assessment. Signal Processing: Image Communication, 29(10):1138– 1148.
- Khellah, F. M. (2011). Texture classification using dominant neighborhood structure. *IEEE Transactions on Image Processing*, 20(11):3270–3279.

- Kim, J. and Lee, S. (2016). Fully deep blind image quality predictor. *IEEE Journal of selected topics in signal* processing, 11(1):206–220.
- Kim, J., Nguyen, A.-D., and Lee, S. (2018). Deep cnnbased blind image quality predictor. *IEEE transactions on neural networks and learning systems*, 30(1):11–24.
- Larson, E. C. and Chandler, D. M. (2010). Most apparent distortion: full-reference image quality assessment and the role of strategy. *Journal of electronic imaging*, 19(1):011006.
- Lee, T.-W., Girolami, M., and Sejnowski, T. J. (1999). Independent component analysis using an extended infomax algorithm for mixed subgaussian and supergaussian sources. *Neural computation*, 11(2):417–441.
- Li, L., Cai, H., Zhang, Y., Lin, W., Kot, A. C., and Sun, X. (2016). Sparse representation-based image quality index with adaptive sub-dictionaries. *IEEE Transactions on Image Processing*, 25(8):3775–3786.
- Liang, D., Gao, X., Lu, W., and Li, J. (2021). Deep blind image quality assessment based on multiple instance regression. *Neurocomputing*, 431:78–89.
- Lin, K.-Y. and Wang, G. (2018). Hallucinated-iqa: Noreference image quality assessment via adversarial learning. In 2018 IEEE/CVF Conference on Computer Vision and Pattern Recognition, pages 732–741.
- Liu, A., Lin, W., and Narwaria, M. (2011). Image quality assessment based on gradient similarity. *IEEE Transactions on Image Processing*, 21(4):1500–1512.
- Liu, Y., Zhai, G., Gu, K., Liu, X., Zhao, D., and Gao, W. (2017). Reduced-reference image quality assessment in free-energy principle and sparse representation. *IEEE Transactions on Multimedia*, 20(2):379– 391
- Ma, J., Wu, J., Li, L., Dong, W., Xie, X., Shi, G., and Lin, W. (2021). Blind image quality assessment with active inference. *IEEE Transactions on Image Processing*, 30:3650–3663.
- Olshausen, B. A. and Field, D. J. (1996). Emergence of simple-cell receptive field properties by learning a sparse code for natural images. *Nature*, 381(6583):607–609.
- Olshausen, B. A. and Field, D. J. (1997). Sparse coding with an overcomplete basis set: A strategy employed by v1? *Vision research*, 37(23):3311–3325.
- Pan, D., Shi, P., Hou, M., Ying, Z., Fu, S., and Zhang, Y. (2018). Blind predicting similar quality map for image quality assessment. In *Proceedings of the IEEE conference on computer vision and pattern recognition*, pages 6373–6382.
- Pedregosa, F., Varoquaux, G., Gramfort, A., Michel, V., Thirion, B., Grisel, O., Blondel, M., Prettenhofer, P., Weiss, R., Dubourg, V., Vanderplas, J., Passos, A., Cournapeau, D., Brucher, M., Perrot, M., and Duchesnay, E. (2011). Scikit-learn: Machine learning in Python. *Journal of Machine Learning Research*, 12:2825–2830.
- Ponomarenko, N., Jin, L., Ieremeiev, O., Lukin, V., Egiazarian, K., Astola, J., Vozel, B., Chehdi, K., Carli, M., Battisti, F., and Jay Kuo, C.-C. (2015). Image database

tid2013: Peculiarities, results and perspectives. *Signal Processing: Image Communication*, 30:57 – 77.

- Ponomarenko, N., Lukin, V., Zelensky, A., Egiazarian, K., Carli, M., and Battisti, F. (2009). Tid2008-a database for evaluation of full-reference visual quality assessment metrics. *Advances of Modern Radioelectronics*, 10(4):30–45.
- Qian, J., Yang, J., and Xu, Y. (2013). Local structure-based image decomposition for feature extraction with applications to face recognition. *IEEE Transactions on Image Processing*, 22(9):3591–3603.
- Sheikh, H., Sabir, M., and Bovik, A. (2006). A statistical evaluation of recent full reference image quality assessment algorithms. *IEEE Transactions on Image Processing*, 15(11):3440–3451.
- Sheikh, H. R. and Bovik, A. C. (2006). Image information and visual quality. *IEEE Transactions on Image Processing*, 15(2):430–444.
- Sheikh, H. R., Bovik, A. C., and De Veciana, G. (2005). An information fidelity criterion for image quality assessment using natural scene statistics. *IEEE Transactions* on image processing, 14(12):2117–2128.
- Stevens, K. A. (2012). The vision of david marr. *Perception*, 41(9):1061–1072.
- Teo, P. and Heeger, D. (1994). Perceptual image distortion. In Proceedings of 1st International Conference on Image Processing, volume 2, pages 982–986 vol.2.
- Wang, Z. and Bovik, A. C. (2006). Modern image quality assessment. Synthesis Lectures on Image, Video, and Multimedia Processing, 2(1):1–156.
- Wang, Z., Bovik, A. C., and Lu, L. (2002). Why is image quality assessment so difficult? In 2002 IEEE International conference on acoustics, speech, and signal processing, volume 4, pages IV–3313. IEEE.
- Wang, Z. and Li, Q. (2011). Information content weighting for perceptual image quality assessment. *IEEE Trans*actions on Image Processing, 20(5):1185–1198.
- Wang, Z., Simoncelli, E. P., and Bovik, A. C. (2003). Multiscale structural similarity for image quality assessment. In *The Thrity-Seventh Asilomar Conference on Signals, Systems & Computers, 2003*, volume 2, pages 1398–1402. Ieee.
- Wang, Z., Yang, J., Zhang, H., Wang, Z., Huang, T. S., Liu, D., and Yang, Y. (2015). Sparse coding and its applications in computer vision. World Scientific.
- Watson, A. B. (1993). Dct quantization matrices visually optimized for individual images. In *Human vision, vi*sual processing, and digital display IV, volume 1913, pages 202–216. International Society for Optics and Photonics.
- Wu, J., Ma, J., Liang, F., Dong, W., Shi, G., and Lin, W. (2020). End-to-end blind image quality prediction with cascaded deep neural network. *IEEE Transactions on Image Processing*, 29:7414–7426.
- Xue, W., Mou, X., Zhang, L., and Feng, X. (2013). Perceptual fidelity aware mean squared error. In 2013 IEEE International Conference on Computer Vision, pages 705–712.
- Xue, W., Zhang, L., Mou, X., and Bovik, A. C. (2014). Gradient magnitude similarity deviation: A highly ef-

ficient perceptual image quality index. *IEEE Transactions on Image Processing*, 23(2):684–695.

- Zhang, L., Shen, Y., and Li, H. (2014). Vsi: A visual saliency-induced index for perceptual image quality assessment. *IEEE Transactions on Image Processing*, 23(10):4270–4281.
- Zhang, L., Zhang, L., and Mou, X. (2010). Rfsim: A feature based image quality assessment metric using riesz transforms. In 2010 IEEE International Conference on Image Processing, pages 321–324.
- Zhang, L., Zhang, L., Mou, X., and Zhang, D. (2011). Fsim: A feature similarity index for image quality assessment. *IEEE Transactions on Image Processing*, 20(8):2378–2386.
- Zhang, W., Ma, K., Yan, J., Deng, D., and Wang, Z. (2018). Blind image quality assessment using a deep bilinear convolutional neural network. *IEEE Transactions on Circuits and Systems for Video Technology*, 30(1):36– 47.
- Zhou, Z., Li, J., Quan, Y., and Xu, R. (2021). Image quality assessment using kernel sparse coding. *IEEE Transactions on Multimedia*, 23:1592–1604.
- Zhou Wang and Bovik, A. C. (2002). A universal image quality index. *IEEE Signal Processing Letters*, 9(3):81–84.
- Zhou Wang, Bovik, A. C., Sheikh, H. R., and Simoncelli, E. P. (2004). Image quality assessment: from error visibility to structural similarity. *IEEE Transactions* on Image Processing, 13(4):600–612.
- Zhu, J. and Wang, N. (2011). Image quality assessment by visual gradient similarity. *IEEE Transactions on Image Processing*, 21(3):919–933.