








Integrating a Multi-Agent Smart Parking System using Cloud Technologies

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Abstract: Smart parking (SP) systems are becoming a solution to address the increasing traffic in major cities, which are related to the traffic congestion, unnecessary time spent searching for parking spots, and, consequently, environmental issues. These systems intend to help drivers that are searching for available parking spaces in a given desired location. This paper presents a cloud-based solution to integrate a Multi-Agent System (MAS) for SP, which enables the modularization, scalability and robustness of such large-scale systems. The MAS abstraction is a suitable approach to represent the dynamic features of a SP, where multiple drivers arrive, request, search, and leave the parking spots. The cloud services enable to scale up the use of a MAS, being an intermediary in the communication between the MAS and the end user, providing a broad architecture that involves database, asynchronous functions activated by events and real-time message exchange. The cloud agent-based system was deployed in the parking of an University campus, where users driving bicycles and cars can request and schedule parking slots that are managed in a distributed manner by the MAS. The obtained results show the user friendly interaction with the system, the scalability of the system in terms of drivers and parking spots, as well as the efficient management of the parking spots by the MAS system.


1 INTRODUCTION


Over the past few years, a considerable population increase in large cities was noticed. According to (United Nations, 2019), around 2050, the world's urban population will reach 68%, exceeding the current rate of 55%. As a result of this population growth, these urban conglomerates tend to become messy and disorganized over time, putting the management of natural resources and energy at risk (Johnson, 2008).


The traffic in urban areas is greatly affected by this disorganization. According to (IBM NewsRoom, 2011), approximately 30% of a city's traffic is caused by drivers actively searching for a parking spot. As example, in London, drivers spend an average of 67


hours a year looking for on-street and off-street parkings (Cookson and Pishue, 2017). This requires the need to find solutions that reduce the time spent by drivers on the roads and reducing traffic flow, resources and emission of gases that are harmful to the environment (Goetz, 2019). Although the creation of new spaces facilitates the reduction of traffic congestion, the ideal solution would be to facilitate the search for available parking spots, which reduces significantly the time spent in the traffic.


Smart parking technologies emerge to solve this problem, allowing the better management of parking spaces, quick rental of vacant spots, or even reserve a space as needed in a private parking. Implementations in this field range from mobile applications, that inform drivers about vacant spaces to park, to the use of Artificial Intelligence (AI) to determine the best parking spot for a given user according to its needs. Most of the smart parkings are composed of Cyber-Physical Systems (CPS), whose counterparts are computational processes such as software or applications, and physical technologies such as sensors and actuators, where both are integrated in the


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same network (Xu et al., 2018). Multi-Agent Systems (MAS) (Wooldridge, 2002) is seen as a suitable approach to implement such smart CPS, based on a collection of autonomous components that interact, negotiate and coordinate efforts among themselves to achieve their goals. Therefore, the system becomes distributed and able to self-regulate in case of failures or disruptions. In a Smart Parking Multi-Agent System (SPMAS), drivers and parking spots are seen as agents, that communicate with each other to negotiate the allocation of parking spots according to the driver's desires, namely the location, date and price.

This paper explores the integration of cloud technologies with MAS to implement a distributed smart parking system, introducing flexibility to integrate different modules, providing end-to-end security and system decentralization. This cloud architecture also integrates the user interface (UI) with the vehicle's drivers and the interface with the physical assets, namely the controllers regulating the access to the parking spots. The proposed approach extends a previous MAS based smart parking system (Sakurada et al., 2019) that was implemented to manage the parking of vehicles in an University campus, by adding cloud computing functionalities to enable the modularization, scalability and robustness of such large-scale system.

2 TECHNOLOGICAL APPROACHES FOR SMART PARKING SYSTEMS

Currently, most of the smart parking solutions are implemented by applications that aim to simplify the search for parking spots by informing their location using GPS (Global Positioning System) or allowing some sort of digital payment for the used spots.

The system described in (Khanna and Anand, 2016) helps the users to know in real time the parking spots availability, using mobile apps connected to the Cloud. The system uses ultrasonic sensors connected to an ESP8266 board to check if the parking slot is occupied. The ESP8266 is connected to a processing unit (Raspberry Pi) that transmits the gathered data to the cloud using the MQTT (Message Queuing Telemetry Transport) protocol. Due to its centralized approach, if the processing unit fails, the users will not be able to search the available parking slots. Another Cloud-based approach is presented in (Pandit et al., 2019), which uses infrared sensors, to detect the vehicles, connected to an Arduino board that captures the data and sends to a specific cloud provider.

The system uses the HTTP protocol for the data transmission and allows the data reading in real time.

Park King (Ajcharyavanich et al., 2019) is an Internet of Things (IoT) based smart parking system integrated to a cloud in an University Campus. It uses an IoT module for monitoring the parking spot availability and a Web application where users can reserve a parking slot. To access the parking, users must read the QR Code via the smartphone, generated by the web application at the end of the reservation process, and show it to the sensor that validates and allows the vehicle to enter in the parking. A NodeMCU board sends the data to a cloud database, which is used by the system to display the data and to control reservations. As discussed earlier, this centralized approach, based on a processing unit, can fail and external users will not be able to search and reserve parking spots.

The smart parking management system described in (Melnyk et al., 2019) aims to minimize the search time for an empty spot in large car parkings and to make the spot localization easier. It uses a mobile app that communicates with the parking infrastructure using the MQTT protocol for requests, payment and notifications. Although the system includes the payment functionality, a dynamic pricing approach based on location, demand or time is not provided. A parking system based on wireless sensors that communicate with a network router responsible to send the information to a local server, which is responsible for synchronizing information with an integrated cloud platform, is proposed by (Mohammadi et al., 2019). End users interact with the system through the cloud.

When using a centralized smart parking solution, it is possible to notice the lack of scalability that can lead to problems caused by the technical failure of sensors, or precariousness in the negotiation and pricing of spots that constantly depend on a central server. Many of these solutions can solve certain problems related to parking, but most do not present an approach that indeed makes use of smart based technology or yet fails to provide a decentralized solution that mitigates the dependency of central node and the need for responsiveness. The mentioned applications only inform about the vacant parking spots and do not consider any analytical knowledge.

Aiming to tackle the aforementioned issues, MAS-based solutions provide the cooperation among different components in a distributed way, where each agent acts in an autonomous and decentralized way to achieve a whole objective (Leitão and Karnouskos, 2015). Different MAS-based approaches for smart parking systems can be found in (Sakurada et al., 2019; Pham et al., 2015; Castro et al., 2017). In

most of MAS-based approaches the cooperation between agents is carried out by the information sharing and enforcing constraints using rule-based procedures (Chieh-Chang Li et al., 2004). The ability to operate even if one of the components fails due to the malfunctioning is one of the benefits when using a MAS technology within a smart parking architecture, because it provides a distributed communication that handles normalization of the system in such cases, as well as multiple parallel requests.

A study was made to compare possible approaches to solve consensus problems in such distributed systems, and particularly addressing the negotiation strategies in an agent-based smart parking system (Alves et al., 2019). Furthermore, the usage of holonic agents in the MAS approaches applied to the smart parking scenarios is also being explored, which may have a higher capacity to deal with the failures and higher scalability.

The incentive to technological advancement provides a better scenario for the implementation of a smart parking in a context of large urban conglomerates; however, an infrastructure that can support this entire environment is necessary. Likewise, it is important to emphasize that the cost of IoT components, e.g., sensors and microcontrollers, can be a decisive factor when implementing a smart parking project. Additionally, IoT systems provide a huge amount of data traffic, which can be costly depending on the number of users. Using local servers may not be a choice that favors scalability, and it is extremely necessary to take care of security factors, since a network failure can cause serious damage.

In this context, Cloud computing is evolving as a new computing model designed to offer dynamic and on-demand computing environments for users, providing a fast, secure and customizable service (Hayes, 2008; Bharti and Goudar, 2012). Cloud can also combine applications delivered as services over the Internet, as well as the hardware and systems software in the data centers that provide those services (Armbrust et al., 2010). Based on these concepts, many applications have been developed using the services offered by Cloud providers, which brings benefits related to virtually unlimited data processing and storage resources, and no investment needed with the maintenance of the computational infrastructure.

On the one hand, there are some smart parking solutions that use Cloud services but are not MAS-based solutions. On the other hand, some MAS-based approaches for smart parking do not present the use of Cloud technology to assure scalability and decentralized services. The combination of these two worlds, i.e. a MAS-based smart parking solution using Cloud

services, will bring significant benefits to scale up some of the main MAS features like distribution, decentralization and autonomy.

3 CLOUD BASED SPMAS ARCHITECTURE

The proposed solution is based on a cloud architecture that integrates a MAS system that uses a society of agents representing drivers and parking spots to manage the parking system operation, as seen in Figure 1. The use of Cloud technology allows to provide scalable applications, better cost-benefit ratio and abstract hardware specifications.

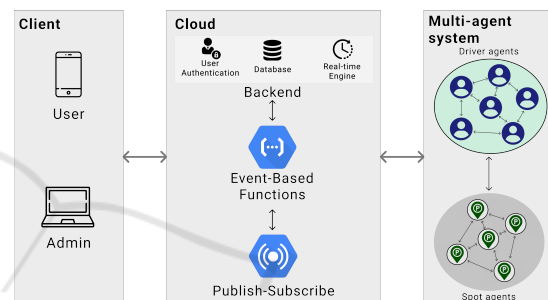


Figure 1: Cloud MAS Smart-Parking Architecture.

This architecture uses a three-tier approach: **Clients**, who interact with the system via the web or mobile app; the **Cloud**, which uses components to ensure user authentication, data storage and a scalable real-time two-way communication in the system; and the **MAS**, responsible for managing the entire parking system in a distributed and intelligent way.

3.1 Multi-Agent System

The multi-agent smart parking system architecture comprises a set of intelligent, autonomous and proactive agents distributed along the edge and cloud computing layers. Two types of agents were defined, namely *driver* and *spot* agents, which offer more flexibility, modularity, scalability and on-the-fly reconfigurability for smart parking solutions.

As seen in Figure 2, each parking spot has an associated spot agent running in the edge computational layer, being a suitable approach by providing autonomy and fast response to monitor each vacancy. Moreover, the spot agents are interconnected with the physical assets, namely sensors and actuators, aiming to manage the access of the physical parking spots. On the other hand, the driver agents, representing the drivers, are accessed by an UI and are running in the

cloud, taking advantage of more computational capabilities, including, e.g., the possibility to embed more robust AI algorithms for intelligent decision support.

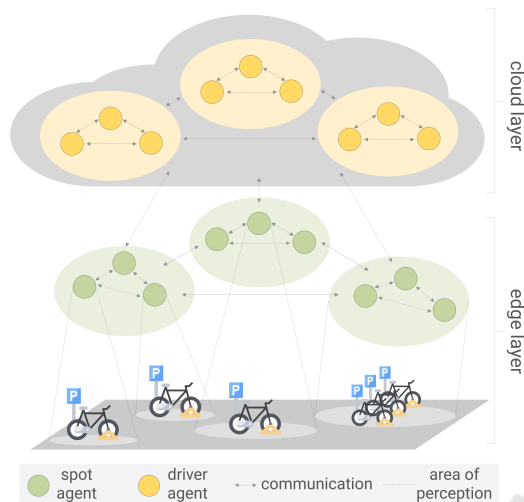


Figure 2: Multi-agent Parking System Architecture.

The global functioning of the system emerges from the interaction between the driver and spot agents. For this purpose, the agents are endowed with a set of behaviors to achieve their goals, particularly the searching for available parking spots, negotiation strategies, reservation process, and physical interconnection. In this sense, driver agents can dynamically and in real-time start a negotiation with several spot agents to find and reserve a parking spot respecting the specifications defined by the driver (e.g., location, price and time). The spot agents are also enabled to initiate the negotiation, recommending free parking spots, e.g., by the inclusion of machine learning techniques aiming to predict the occupancy of parking spots, the analysis of the parking use history, the utilization seasonality (e.g., work and vacation period) and the usage forecast based on the weather forecast.

After the desired parking spot is reserved, the driver can access the parking spot in the proper slot of time. The interconnection between the spot agents and the physical assets is essential to enable the accesses of the physical spots. In this sense, these cyber-physical interactions should follow standards like the recent IEEE 2660.1 (Leitão et al., 2021), which recommends the best practices for integrating software agents with low-level automation functions. For this purpose, this interconnection follows a loosely coupled interaction model based on the publish-subscribe schema, providing the fundamental requirements for the system's proper functioning, where the time constraints are not critical, and the scalability and monitoring are much more significant for this application.

Furthermore, the architecture takes advantage of holonic principles' recursive capabilities to simplify the development of large-scale smart parking systems by building holarchies of driver and spot agents. In this sense, a spot agent can be at the same time the "whole", e.g., representing a set of parking spots and the "part", e.g., representing a unique parking spot. The same is applied for the driver agents, e.g., representing a company (set of drivers) and a unique driver.

Although an overview of smart parking systems has been presented, this work focuses on the benefits of the cloud technology to enhance and integrate MAS solutions, particularly MAS-based smart parking systems. Negotiation methods and principles of holonic agents are out of the scope from this paper.

3.2 Specification of the Cloud Architecture

A cloud solution must allow drivers to request reservation allocations from the MAS, as well as check the availability of parking spots in real time, providing some essential services to the application. First of all, the backend is constituted by a flexible Authentication module responsible for the role management and access control to the system's resources. In this sense, the driver's requests, e.g., parking spot searches and reservations, will only be executed if the user is authenticated with the cloud provider.

Based on the data structuring model related to parking systems provided by FIWARE (FIWARE, 2021), a platform that provides standardized data models, it was possible to adapt to a document-based database with NoSQL structure, using essential attributes according to the model studied, as well as adding new attributes that fit the project. In this application, a document-based database is considered to store information about each parking, as well as users and their reservations. The main advantages of this model are the flexibility for new data types in the future and the scalability of the database by horizontal partitioning (e.g. grouping by parking areas).

The back-end platform provides the direct connection between the users and the Cloud service. It provides fully scalable functionalities for user authentication, storage in NoSQL databases, high performance data management and a real-time engine for notifications using the WebSocket protocol.

When considering the communication between the MAS and the Cloud, the Publish-Subscribe model provides the broadcast of real-time messages (e.g., using lightweight and performance protocols like MQTT) for the multiple devices through several topics, which are the central elements of the entire data

flow. To send a message to agents in the system, it is necessary for the sender to simply publish a payload containing the data in a topic. In a smart parking MAS context, topics should cover scenarios in which the target destination is either spot agents or drivers, and cover features like search for available spots, request and finish a reservation, arriving and departing. As soon as the message is published, the Cloud platform will act as a message broker, transferring this payload individually to all devices interested in the topic through a subscription. This process is important to maintain the scalability of the system, enabling an end-user request (e.g. a search) to be delivered to all agents in the system in a distributed manner.

There are occasions where a specific chunk of code must be executed when a given event occurs in the Cloud environment, such as adding data to the database, or publishing a message on a topic, and to prevent unwanted replication, functions triggered by those events are used. Due to the execution based on the occurrence of events, the use of this methodology reduces the use of computational processing of the server, as well as the need to periodically execute functions. Similar to the use of a cloud-based Publish-Subscribe service, the use of an event-based approach on the server enables the high scalability for the system, since these functions enable the parallel execution of multiple instances, providing great performance in handling the requests¹. Figure 3 shows the possible events that can trigger these functions.

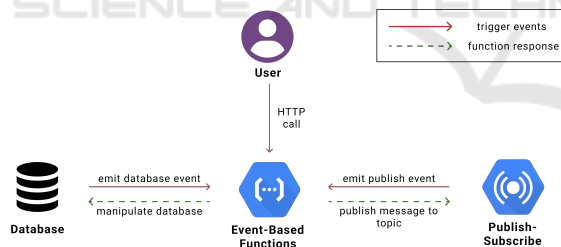


Figure 3: Event-based functions representation.

For the system operation and its integration with the cloud platform, several use cases were defined.

User Authentication: Authentication methods are used to provide secure access of users to the system. Registration can be done through the identity providers, phone numbers or simply by email and password. The system assigns a unique identifier to the user, which will be attached to every request. In addition, a document is created with user's personal information in the database, where all the performed actions are added, e.g., requesting reservations or en-

¹For example, the Google Cloud Functions service in <https://cloud.google.com/functions>

tering and leaving spots. After this process is completed, the application must allow the user to access the system using his credentials.

Search Available Spots: The application must offer the option to search for available spots in a given parking area. All spot agents receive the user's request, but only available spots will respond informing their status. Therefore, the driver agent receives the responses from the spot agents about their availability, displaying the identifier and coordinates of each available spot.

Request Spot Reservation: It is the most important functionality of the application, in which the user can make a request for a reservation (see Figure 4), specifying parameters that impact on the MAS decision. These parameters include the desired location, which can vary depending on geography, and can be related to sectors of an University or floors in a Shopping Center, for example. Informing the type of vehicle to be used is also important, so that the MAS assigns the suitable spot for the corresponding type of vehicle. Finally, the user needs to define the date and time for the reservation as well as to inform which would be the desired spot, the maximum acceptable distance from the spot's location and the maximum price that the user is willing to pay.

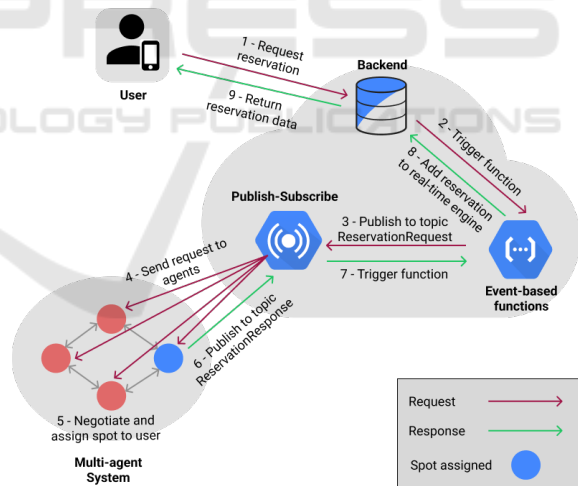


Figure 4: Schema for requesting a spot.

Note that for the MAS system to come up with a decision for the best parking spot, through the negotiation among the driver and spot agents, it is necessary that the user informs how much the chosen location and price must weight in the agents' decision. Weights are mutually exclusive on a 100% scale, i.e. when selecting 40% weight for one of them, the other one necessarily correspond to 60%.

The communication flow of this functionality cov-

ers the services provided in the cloud architecture, firstly recording of data in the database, then activating an event-based function in the cloud, and finally publishing the message in a Publish-Subscribe topic.

Enter and Leave Spot: The application must include the possibility to request to enter or exit the pre-reserved spot, requiring the interaction with the MAS system, and particularly with the physical hardware of a parking spot. Once the spot reservation's duration reaches the end, the application must remove the user's access to this functionality, so the user can no longer interact and use it.

4 EXPERIMENTAL IMPLEMENTATION

The designed cloud-based MAS architecture for smart parking systems was experimentally implemented and tested in a case study that considers the bicycle parking system of the Polytechnic Institute of Bragança (IPB). The IPB parking system comprises several sectors, where each one constitutes a set of bicycle parking spots. The vacancies are available to be used with mechanisms that guarantee the bicycle's safety and that enables verification for available spots.

4.1 Development of the MAS

The MAS-based smart parking system was developed using the FIPA-compliant JAVA Agent DEvelopment Framework (JADE) (Bellifemine et al., 2007), and deployed in different computing layers, namely edge and cloud layers. For this purpose, the spot agents were deployed in Raspberry Pis at the edge level, and the driver agents were deployed in the cloud, communicating with each other by using the TCP/IP protocol encoded for the FIPA-ACL (Foundation of Intelligent Physical Agents-Agent Communication Language). The communication between the spot agents and the physical assets was established using the MQTT protocol, where an exclusive Raspberry Pi was used as an MQTT broker to support the cyber-physical interactions. Furthermore, each physical asset comprises a logical control running in an ESP8266 microcontroller responsible for managing the access to the parking spot, e.g., through a latch that will lock the bicycle in the parking spot and release it after use.

4.2 Cloud Implementation

The cloud provider used in this work was the Google Cloud Platform (GCP) and was configured based on

the West Europe location. The Cloud works through the communication between modules such as the backend, which is responsible for the communication between the Client and the Cloud, event-based functions for managing events and finally, the Publish-Subscribe service being the bridge between the MAS and Cloud. The Publish-Subscribe service was implemented through the MQTT protocol.

The protocols used in this communication also include HTTP, where the client-side does not maintain an active connection with server-side and data is exchanged by sending requests and receiving responses. This type of protocol is used in most functionalities when requesting to write or read a document from the database, such as requesting a reservation, search for spots, and search for history. On the other side, a WebSocket is used for real-time message exchange for situations where the client-side must wait for the MAS response, such as spot availability, reservation response, and arriving and departing confirmation.

4.3 Development of the User Interface

The React Native framework was used with the help of Expo tools to build a mobile application that can be natively compiled on Android and iOS platforms. This application is focused on the driver, who must be able to use the functionalities provided by the smart parking system in an intuitive and effective way.

After the user authentication, the application requests the available parking areas. Therefore, selective loading of only data close to the requested location occurs, keeping the application light, responsive and without making requiring significant bandwidth, even with a large number of smart parking places registered in the system. Based on this, the user can choose where to park, and when clicking on the markers at the home page (Figure 5A), a card is shown with the name and image representing the parking (Figure 5B). The Check spots button allows to show the spots that are currently available (Figure 5C).

To request the reservation allocation, the user selects the search parameters, this request is recorded in the database, activating a function in the cloud that sends the request to the MAS through the Publish-Subscribe service and the negotiation and decision will take place between the agents. After the response from the MAS, a card is displayed informing the proposal and the user is able to accept or refuse it.

At the end of the reservation process, the application schedules notifications, based on the 30 minutes prior to the start and end of the reservation, to alert the user about the reservation. As these are local notifications, the user will be alerted even if the applica-

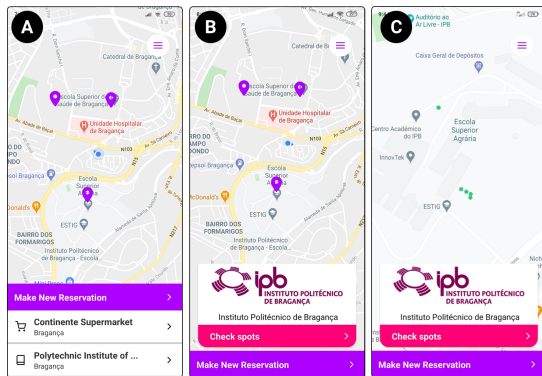


Figure 5: Process to search available spots.

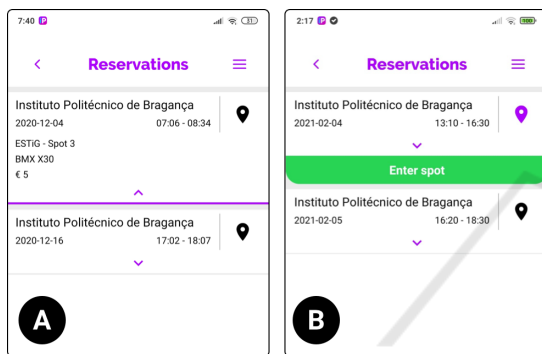


Figure 6: Fragments of the UI to perform a reservation.

tion do not have access to the Internet. As shown in Figure 6A, it is possible to observe more information about the reservation, as well as open GPS applications with routes directly to the spot's location. When the current time is between the beginning and end of the reservation, the action of entering the spot is made available (Figure 6B), being communicated to MAS in the same way as the reservation request.

5 ANALYSIS OF EXPERIMENTAL RESULTS

The experimental tests were carried out using the parking hosted in IPB, focusing the response time and communication effectiveness for three functionalities related to MAS, namely the search for available spots, request for reservations, and entry or exit of spots.

There was no data communication loss reported in any of the tests, and in all of them the information from the mobile applications arrive in the MAS system, and returned the expected result. This is due to the Quality of Service (QoS) guaranteed by the Publish-Subscribe service, which uses delivery recognition methods for each subscriber.

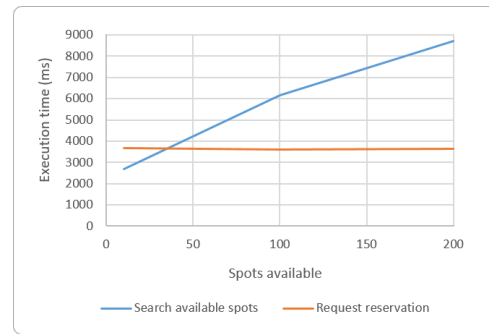


Figure 7: Execution time for searching available spots and requesting reservations.

In general, the application's communication with the back-end module was fast, proving efficiency in cases with local and mobile network connection, and flexible in case of connection loss. Fig. 7 shows the average execution time of some system's functionalities, namely the search for available spots and the request for reservations. This execution time comprises the time elapsed from the function call by the user activation until the reception of the MAS response and the visual presentation to the user. The tests were carried out for scenarios comprising 10, 100 and 200 available parking spots. The execution time for the reservation request functionality was constant, as it does not depend on the number of spots available at the moment. On the other hand, the execution time for the search for spots increases with the raise of available spots, since the communication also increases.

Summing, the experimental tests clearly showed that cloud technology is suitable to integrate such systems, particularly based on distributed components, as MAS systems are, and provides a technological solution to support scalability and robustness in such systems. The used cloud platform approach also contributes to increase authentication and security issues, as well to integrate databases and UIs.

6 CONCLUSIONS AND FUTURE WORK

This paper presented a cloud-based MAS architecture for smart parking systems using Cloud computing technologies to integrate the MAS system responsible for the spot allocation and the client-side modules. Unlike other approaches, this option does not depend on just one physical server, with Cloud computing allowing an unlimited number of servers that act as an unified system. The scalability and decentralization of the system is guaranteed through the horizontal scaling, which entails separating a sequential portion

of the logic into smaller parts so that they can be performed on several machines in parallel, increasing the efficiency of large-scale processes. The security factor is satisfied by the Cloud service provider, which abstracts issues such as implementation of security protocols, authentication tokens, and possible malicious attacks. The communication between the MAS and the Cloud was carried out through a Publish-Subscribe service, which provided a simple integration between the system logic and physical components. Event-based functions were used to provide asynchronous and stable communication between the various components of the Cloud. Finally, web and mobile applications were developed to validate the user's interactivity with the system. The mobile app for drivers was tested in a case study regarding a University campus, being promising, mainly considering the successful communication between the users and the MAS, as well as w.r.t the response time, scalability and security issues. The implemented cloud based MAS architecture proved to be flexible, capable of incorporating new smart parking modules and integrating different MAS systems.

Future work will be integrate intelligence algorithms to support the negotiation process during the allocation of parking spots to drivers. Regarding the integration with the MAS, it can be explored features that enable the agent management via a web interface.

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