Generative Adversarial Network for the Segmentation of Ground Glass Opacities and Consolidations from Lung CT Images

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Abstract: The coronavirus disease 2019 is a global pandemic that threatens lives of many people and poses a significant burden for healthcare systems worldwide. Computerized Tomography can detect lung infections, especially in asymptomatic cases, and the detection process can be aided by deep learning. Most of the recent research focused on the segmentation of the entire infected region in a lung. To automate a more fine-grained analysis, a generative adversarial network, comprising two convolutional neural networks, was developed for the segmentation of ground glass opacities and consolidations from tomographic images. The first convolutional neural network acts as a generator of segmented masks, and the second as a discriminator of real and artificially segmented objects, respectively. Experimental results demonstrate that the proposed network outperforms the baseline U-Net segmentation model on the benchmark data set of 929 publicly available images. The dice similarity coefficients of segmenting ground glass opacities and consolidations are 0.664 and 0.625, respectively.

1 INTRODUCTION

In December 2019, a novel coronavirus, named coronavirus disease 2019 (COVID-19), was first reported in Wuhan, China, rapidly spreading to other countries. COVID-19 is a contagious respiratory disease that can cause severe illness, death or long-term health complications. Therefore, it is important to accurately detect the disease at an early stage, and immediately isolate the infected person from the healthy population (Ai et al., 2020).

Among the diagnostic methods of COVID-19, Computerized Tomography (CT) has a high sensitivity (97%) in diagnosing COVID-19 pneumonia (Ai et al., 2020). In addition to disease detection, lung CT can identify specific radiological features in most patients with COVID-19 (Zhou et al., 2020). These features can be divided into two main categories: ground glass opacity (GGO), which is the hazy area that does not obscure the underlying structures of a lung, and consolidation, which is the opacity that obscures the bronchial and vascular structure of a lung (Kobayashi and Mitsudomi, 2013). These features are also visible in CT images of COVID-19 patients with negative RT-PCR results. Remarkably, as COVID-19 disease progresses, GGOs become more diffused and often turn into consolidations (Zhou et al., 2020). On the other hand, as patients recover, consolidation areas resolve.

From the early days of COVID-19 outbreak, computer vision algorithms, including deep learning (DL), have been extensively tested for the detection of COVID-19 infection in CT images. While some methods achieved reasonably high accuracy in crossvalidation experiments, most of them focused on the segmentation of the entire infection region. This limits their utility for the assessment of the severity of pneumonia and for the monitoring of the recovery.

Given the detectable radiological features of COVID-19 infection, we aimed to design, implement and train a neural network to segment GGOs and consolidations from lung CT scans, separately. That means that we aimed to partition CT scan images into four distinct regions, namely, background, GGOs, consolidations and other lung tissues. Specifically, we proposed a generative adversarial network, based on the U-Net backbone architecture, and different from previously reported DL models. We compared it with four other segmentation models. In computational experiments, the proposed network outperformed less complex DL models, justifying its complexity and increased training time. Additionally, the

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proposed network had a better performance than the baseline U-Net model, on the benchmark of 929 CT images, and performed on par with the state-of-the art, albeit a more complex, segmentation model.

In an effort to generate reproducible results, and unlike prior works, we partitioned the benchmark data set of 929 CT scans into training, validation and test subsets by taking into consideration distributions of the GGOs and consolidations in CT images. Thus, we established a more domain-specific and realistic benchmark for the assessment of future classification models.

Finally, our research has broader application in medical image processing than the segmentation of GGOs and consolidations. The proposed model can be repurposed to other application domains, where regions of interest have hazy boundaries and undergo temporal changes.

The remainder of the article is organized as follows. Section 2 reviews relevant prior work. Our proposed model and data set are described in Section 3. Section 4 presents results of computational validation of the proposed model and of its comparison with other DL architectures, including a recently published state-of-the art model. We conclude the paper and propose a direction for future work in Section 5.

2 PRIOR AND RELEVANT WORK

Due to the great importance to public health, an abundant volume of computer vision works has been published since the beginning of the COVID-19 outbreak. At the time of writing, in the year 2021 alone, over 183 research publications devoted to medical imaging in COVID-19 disease, were deposited in the PubMed database at the United States National Library of Medicine, varying in their application domain, methods and validation. Likewise, the number of preprint articles deposited to an open-access arXiv server was 338. Because preprints are not peerreviewed, we limited our discussion of prior and relevant works to published manuscripts only.

Overall, relevant publications about applications of computer vision for COVID-19 can be divided into three broad categories, namely medical image acquisition, image segmentation and classification (Shi et al., 2021). Our work falls into the category of image segmentation. Its purpose is to extract critical information about the shapes and volumes of regions of interest, which helps in the diagnosis, monitoring and treatment of diseases. An important step of medical image segmentation is the selection of informative, discriminating, and independent features (i.e., measurable properties or characteristics of an image). Features can be manually extracted (O'Mahony et al., 2019) or they can be automatically discovered using neural networks by processing images via several different layers (Hesamian et al., 2019).

Applications of medical image segmentation can be further subdivided into two subtasks. The most common application is COVID-19 diagnosis, such as the detection of infection in lung CT scans (Wang et al., 2021). A more challenging segmentation task involves not only the detection of infections in the lungs but also their separation into COVID-19 and influenza disease, for example (Li et al., 2020). Finally, segmented regions of interest can be used in the quantification task, which provides valuable information for the monitoring of disease progression over time (Cao et al., 2020; Yue et al., 2020; Shan et al., 2021).

Image segmentation tasks differ in the regions of interest. Some applications aim to segment from CT scans, the whole lung, while others aim to segment the infected regions only. In this work, we extend the latter task into the segmentation of two types of infected regions separately. Specifically, we aim to segment GGOs and consolidations as two different infection regions, with an overarching aim of incorporating the proposed model into future quantification applications.

On the technology side, due to their prior success in medical image segmentation, DL methods domnate prior works. DL networks do not require human intervention to guide the segmentation process. Instead, these technologies process images via several different layers, automatically extracting latent features from images (Hesamian et al., 2019). The vast majority of available DL models used in COVID-19 applications adopt the U-Net architecture as their starting backbone (Zheng et al., 2020; Cao et al., 2020; Huang et al., 2020; Yue et al., 2020). The U-Net architecture builds upon a fully convolutional network (FCN), which in turn, is based on a convolutional neural network (CNN).

CNN is a classical type of a DL architecture, where convolutional layers are the major building blocks (LeCun et al., 2015). Convolution is a linear operation that multiplies a filter (i.e., a matrix of weights) and the input data. Application of convolution operations over the pixels of an input image results in the extraction of low-level features. Convolutions that operate on the outputs of the preceding convolutional layers can combine these low-level features into new ones. Therefore, stacking the layers in a deep CNN architecture, decomposes an image hierarchically and generates its new representation (Zeiler and Fergus, 2014).

FCN performs a feed-forward computation and a back-propagation over the full-sized image (Long et al., 2015). This architecture replaces the last fully connected layer of a CNN classifier with a convolutional layer. It then adds three deconvolution layers to rebuild the original image. In the deconvolution operation, each neuron in the input layer is a scalar value. It gives weights to each element in the filters, and thus, the output layers are the weighted copies of the filters. Thus, the deconvolution layers enlarge the output of the CNN to the same size as the input image. However, the predicted output may be coarse and may lose the detailed structures of the region of interest (Noh et al., 2015).

This shortcoming of the FCN is addressed in the U-Net architecture (Ronneberger et al., 2015). U-Net consists of a contracting path and an expansive path, forming a U-shaped topology. The contracting path is a CNN that consists of repeated convolution layers, which reduce the spatial dimensions of the image while increasing the channel sizes. Therefore, a compressed representation of the original image is produced along this path of the network. The expansive path, more or less symmetric to the contracting path, is used to enlarge the compressed representation of the input image to its original size through a sequence of deconvolutions. This network concatenates layers in the expansive path with the layers of an equal resolution in the contracting path. The concatenations help with the improvement of the segmentation for two reasons. First, they recover the spatial information that was lost during down-sampling in the contracting path, thus providing essential high-resolution features to the deconvolution layers (Drozdzal et al., 2016). Second, they allow faster convergence during the training process, reducing the time needed to train the model (Szegedy et al., 2017).

Among prior works, those most relevant to ours, address the following three challenges of image segmentation. The challenges are (1) the extraction of most relevant features of two infected regions (GGOs and consolidations), (2) training of the models with images that are noisy or of poor quality and (3) training with small data sets.

Using U-Net as a starting point, a multi-scale discriminative network (MSD-Net) was proposed, which uses an encoder-decoder framework and the pretrained ResNet-101 (Zheng et al., 2020). The network has four stages of convolutions, i.e., it performs max pooling three times. The output layers of each stage are inputted into a sequence of blocks, replacing the original concatenations between the encoder and decoder parts in the U-Net. The sequence of blocks include a pyramid convolution block (PCB), a channel attention block (CAB), and a residual refinement block (RRB). PCB applies filters of various sizes to the input activation maps and concatenates the output layers. Jointly, these blocks help detect regions of interest of different sizes. CAB concatenates the output of two adjacent PCBs and applies an average pooling to the concatenated layers. Its purpose is to make the model learn and better focus on the important information, rather than on learning nonuseful background. RRB uses the concept of the residual learning (Szegedy et al., 2017). It concatenates the convolutional layers with the input layers at each stage to retain information while aiming to refine the boundary of segmented regions. MSD-Net was validated on the data set of 2,506 COVID-19 CT images and 2,274 normal CT images. The dice similarity coefficient (DSC) of segmenting GGOs and consolidations were 0.742 and 0.877, respectively. Unfortunately, neither the data set nor the trained model have been released, thus, making direct comparison with other methods impossible.

Noting that not all latent features derived by the U-Net encoders may be useful for the segmentation task, an attention mechanism was added to U-Net, to better capture features and improve the segmentation performance (Zhou et al., 2021). The attention mechanism updates network weights to account for spatial and channel dependencies of image features, resulting in better segmentation of smaller regions of infected lungs. Further improvements of an attention-based U-Net were also reported for models with a dual attention strategy and dilated convolutions (Zhao et al., 2021; Xie et al., 2021; Rajamani et al., 2021).

To address image quality issues, such as the intensity in-homogeneity, presence of artifacts, and closeness in the gray levels of different soft tissues, two image contrast enhancement functions were developed, an exponential function and a logarithmic function. These functions control the proper luminance level, thus enhancing local contrast within the CT images (Oulefki et al., 2020). Additionally, noting that the accuracy of image segmentation is hindered by the poorly defined boundaries of GGOs and consolidations, in particular as they undergo temporal changes, the U-Net backbone was enhanced with a receptivefield-aware module. The module includes convolutional layers to extract features, dilated convolutional layers to enlarge the receptive field, and an attention mechanism to capture features that are most relevant to COVID-19 infection (Kumar Singh et al., 2021).

In addition to relevant features, accuracy of DL models depends on the size of the data set of anno-



Figure 1: Overall architecture of the proposed generative adversarial network. The generator (top) is an encoder-decoder architecture, and the discriminator (bottom) is a CNN that distinguishes artificially generated masks from the original image masks.

tated medical images. Despite several efforts to collect and annotate public data sets of COVID-19 CT images (Trivizakis et al., 2020), most of the available data sets remain small in size. To ameliorate the problem of insufficient training data, a few-shot U-Net was developed (Wu et al., 2021). The fewshot learning in the U-Net architecture allows to dynamically tune network weights upon the presentation of new input images, resulting in the improvements of the segmentation accuracy. A different approach to overcome issues of training with limited data, involves the synthesis of artificial images, which can be used for data augmentation. For example, a generative model, called CoSinGAN, was tested in the synthesis of high-resolution radiological images that match real lung and infected regions (Zhang et al., 2020). The model synthesizes new data using a single real image as an input, and it is derived from a class of neural networks, known as the Generative Adversarial Networks (GANs), inspired by a two-player min-max game (Goodfellow et al., 2014).

Several shortcomings still remain in prior works. First, prior research mostly focused on the segmentation of an entire infected region rather than distinguishing between GGOs and consolidations. This limits the applicability of such models in the assessment of COVID-19 progression and recovery. Second, several prior methods incorporated specialized feature extraction and image enhancements to improve the performance and to overcome the problem of low intensity contrast between infected and healthy lung tissues. This, in turn, increases the complexity of the segmentation networks and can reduce their generalizability to new data because functions for image enhancement are derived from a very small sample of CT images. Lastly, direct comparison between published methods remains difficult due to the lack of annotated and publicly available benchmark data sets, trained models and the software code.

In this work, we aimed to address the problems of training with the small data set and feature extraction, by incorporating the U-Net backbone into a GAN framework, differently from prior models. GAN models have been mostly used for data augmentation in COVID-19 imaging (Goel et al., 2021; Zhu et al., 2021; Jiang et al., 2020) rather than for image segmentation. A typical GAN architecture consists of two parts, a generator producing the output that is close to the real samples, and a discriminator attempting to distinguish between real and generated data samples. Our GAN model performs segmentation tasks via adjustments to the output of a generator. Instead of producing new, synthetic data that imitate the original images, the generator outputs segmentation masks of four different types, namely GGOs, consolidations, background and other lung tissues. The discriminative network plays an adversarial role in distinguishing the generated segmentation masks from the ground truth, smoothing the boundary curves of segmented objects (Luc et al., 2016).

Block	Layer description	Number of filters	Dimension	Size
	Convolutional + ReLU + BN	64	512	3×3
B1	Convolutional + ReLU + BN	64	512	3×3
	Max pooling + Dropout	-	256	2×2
	Convolutional + ReLU + BN	128	256	3×3
B2	Convolutional + ReLU + BN	128	256	3×3
	Max pooling + Dropout	-	128	2×2
	Convolutional + ReLU + BN	256	128	3×3
B3	Convolutional + ReLU + BN	256	128	3×3
	Max pooling + Dropout	-	64	2×2
	Convolutional + ReLU + BN	512	64	3×3
B4	Convolutional + ReLU + BN	512	64	3×3
	Max pooling + Dropout	-	32	2×2
	Convolutional + ReLU + BN	1024	32	3×3
B5	Convolutional + ReLU + BN	1024	32	3×3

Table 1: Summary of the parameters and blocks of the encoder, corresponding to the contracting path of the generator model.

3 DATA AND METHODS

Our proposed segmentation network takes CT images as input, and classifies their pixels into four mutually exclusive labels: GGOs, consolidations, other lung tissues, and background. More specifically, the segmentation network outputs a 512×512 layer with 4 channels. The channels indicate the probability of every label, and the label with highest probability is assigned to that pixel.

To compare and evaluate the improvements due to the increased complexity of the proposed model, we also implemented two simpler DL networks, namely, a feed-forward neural network (FFNN) and a FCN. The architectures and parameters of these FFNN and FCN models were determined experimentally. Additionally, we experimentally compared our proposed model to the baseline U-Net model. All models were trained and tested in the same computing environment using the same training, validation and test data sets.

3.1 **Proposed Segmentation Model**

The proposed network comprises two integrated endto-end modules (Figure 1). We implemented a network that generates image masks representative of the four exclusive classes, and a discriminative network for the correction of the wrong predictions made by the encoder-decoder network.

The generator has a fully convolutional structure with symmetric contracting and expansive paths, similar to the U-Net architecture (Ronneberger et al., 2015). In the contracting path of the generator structure (Table 1), our encoder comprises five convolutional blocks, where each block consists of two convolutional layers with a 3×3 kernel size. Except for the last block, every block also includes a max pooling layer of size 2×2 , to reduce image dimension by half, and a dropout layer with a rate of 0.5 to avoid over-fitting. The rectified linear unit (ReLU) layers and batch normalization (BN) layers are used in all convolutional layers to prevent vanishing gradients.

In the expansive path of the generator (Table 2), the decoder reconstructs the output of the encoder to the same size as the input image. We use four 3×3 deconvolutional layers with stride 2, which double the dimensions of layers each time. We also use U-Net's skip connections to concatenate the corresponding layers in the encoder and the decoder, and to recover the information loss that occurs during max pooling. The concatenated results are inputted into two consecutive convolutional layers, as well as into an ReLU layer and a BN layer.

The discriminative network is a CNN model that outputs an $N \times N \times 1$ patch (Table 3). We use convolutional layers with kernel sizes of $k \times k$ and a stride of 2, to reduce the dimensions of input layers by half. The patch (*N*) and kernel (*k*) sizes were determined by experimentation (Section 4). Each convolutional layer is followed by a BN layer and a leaky ReLU layer. The sigmoid function labels each neuron in the output layer as either real (1) or artificial (0).

To train the discriminator, either a predicted mask or a ground truth mask is randomly chosen and concatenated with the original image. Then, the concatenated result is inputted to the discriminator's CNN, which determines whether it is a predicted mask or a ground truth mask.

Block	Layer description	Number of filters	Dimension	Kernel size	Stride
	Deconvolution	512	64	3×3	2
B6	Concatenate with output of B4	-	64	-	-
	Dropout	-	64	-	-
	Convolutional + ReLU + BN	512	64	3×3	1
	Convolutional + ReLU + BN	512	64	3×3	1
	Deconvolution	256	128	3×3	2
	Concatenate with output of B3	-	128	-	-
B7	Dropout	-	128	-	-
	Convolutional + ReLU + BN	256	128	3×3	1
	Convolutional + ReLU + BN	256	128	3×3	1
	Deconvolution	128	256	3×3	2
	Concatenate with output of B2	-	256	-	-
B 8	Dropout	-	256	-	-
	Convolutional + ReLU + BN	128	256	3×3	1
	Convolutional + ReLU + BN	128	256	3×3	1
	Deconvolution	64	512	3×3	2
	Concatenate with output of B1	-	512	-	-
B9	Dropout	-	512	-	-
	Convolutional + ReLU + BN	64	512	3×3	1
	Convolutional + ReLU + BN	64	512	3×3	1
	Convolutional + ReLU + BN	4	512	3×3	1

Table 2: Summary of parameters and blocks of the decoder, corresponding to the expansive path of the generator.

All experiments were performed on a High-Performance Computing cluster, using a single CUDA-enabled graphics processing unit and 750 Gigabytes of memory. We used Python 3.7, Keras 2.3.1 and TensorFlow 2.3.1 in all experiments. To train the proposed GAN model, Adam optimizer was used for both, the generator and discriminator. Kullback-Leibler divergence and binary cross-entropy were used as the loss functions for the generator and discriminator, respectively. Finally, we used the following parameters in training: learning_rate = 0.0002, beta1 = 0.5, beta2 = 0.999, epsilon = 1e-8.

3.2 Data Set

We evaluated the proposed model, the alternative models and the U-Net model, on an annotated data set of 929 CT images and the corresponding segmentation masks, which came from two public sources (MedSeg, 2020). First, 100 CT images of more than 40 patients were collected from the Italian Society of Medical and Interventional Radiology. A radiologist manually segmented the CT images and assigned labels. Second, 829 CT images came from an online collaborative radiology resource. In this data set, 373 out of the total of 829 slices were

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COVID-19 positive, and these images were manually segmented and annotated by the radiologist. No new image preprocessing was done in our work, and downloaded images and their masks were used directly. However, we note that GGOs and consolidations occupy a very small portion of the entire CT image. For example, around 700 CT images in our data set contain less than 1% of GGOs, and about 790 CT images have less than 2% of consolidations (Figure 2). Therefore, we constructed a benchmark data set to realistically represent the distribution of the pixels. More specifically, we split the data into a test set of 155 images, a validation set of 156 images, and a training set of 618 images. The original data set was partitioned based on the percentage of GGOs and consolidations in each CT image, such that each subset had similar distributions of infected regions.

4 EXPERIMENTAL RESULTS

We implemented four different models, namely, FFNN, FCN, U-Net and GAN, and tested them as follows. Each model was trained using 618 images and their corresponding masks. The parameters of each model were tuned using a validation set of 156 im-

Stage	Layer description	Number of filters	Dimension	Kernel size	Stride
1	Convolutional + LeakyReLU	8	256	4×4	2
2	Convolutional + BN + LeakyReLU	16	128	4×4	2
3	Convolutional + BN + LeakyReLU	32	64	4×4	2
4	Convolutional + BN + LeakyReLU	64	32	4×4	2
5	Convolutional + BN + LeakyReLU	128	16	4×4	2
6	Convolutional + BN + LeakyReLU	256	8	4×4	2
7	Convolutional + BN + LeakyReLU	512	4	4×4	2
8	Convolutional + BN + LeakyReLU	512	4	4×4	1
- 9	Convolutional + BN + LeakyReLU	1	4	4×4	1

Table 3: Summary of parameters and blocks of the discriminator.



Figure 2: Distribution of percentage of GGOs/consolidation in CT images and an example of mask with 0.38% GGOs.

ages and their masks. Finally, all models were tested using 155 test images.

The FFNN model performs patch-based image segmentation. Specifically, each 512×512 CT image is first divided into 1024 nonoverlapping patches of size 16×16 , and each patch serves as the input to the FFNN. The FFNN architecture comprises two 16-neuron hidden layers, each of which is followed by a BN layer. The output layer uses a softmax activation function and outputs four probabilities, one for each class. The class with the largest probability is assigned to all pixels of a given patch.

The FCN mode comprises five convolutional blocks and three deconvolutional layers. This model performs pixel-wise segmentation. Specifically, each convolutional block consists of two 3×3 convolutions and a 2×2 max pooling layer, thus, reducing the dimension of the preceding layer by half. The three deconvolutional layers use stride 4, 2, and 1, respectively, and concatenate their outputs with the outputs from the corresponding layers in the encoder. The FCN outputs a $512 \times 512 \times 4$ layer, with each channel indicating the probability of one class.

Finally, we also compared our proposed model with a U-Net, which builds upon the FCN and uses a deep deconvolutional structure for the segmentation of finer details from CT images (Ronneberger et al., 2015). U-Net consists of a contracting path and an expansive path, with the same architecture as the paths of the proposed GAN model (Table 1 and Table 2). The contracting path consists of repeated convolution layers, which reduce the spatial dimensions of an image, while increasing the channel size. The expansive path is used to enlarge the compressed representation of the input image to its original size through a sequence of deconvolutions. The network's output is $512 \times 512 \times 4$. The output is compared with the ground truth masks directly. To evaluate the performance of the models, we used the standard performance metric, namely, the dice similarity coefficient (DSC), computed as $\frac{2 \times TP}{(TP+FP)+(TP+FN)}$.

The main advantage of DSC is that it takes into account class imbalance, by measuring the overlap between the predicted mask and the ground truth mask for a specific class label.

4.1 Quantitative Evaluation

The experimental results with a test data set of 155 images, demonstrate that our proposed GAN model achieves DSC of 0.664 in classifying GGOs and 0.625 in classifying consolidations, outperforming the other models (Table 4). DSC of classifying GGOs and consolidations were 0.384 and 0.071 for the best performing FFNN model, and 0.233 and 0.274 for the best performing FCN model. Moreover, our proposed model outperformed the U-Net model, which had DSC of 0.532 and 0.450 in classifying GGOs and

Table 4: Performance of the proposed GAN model on the test data set of 155 images (N: patch size; k: kernel size). Shown are DSCs of segmenting GGOs and consolidations, as well as the GPU training time and memory requirements. Performances of the baseline models on the same data sets are included for comparison.

Models	GGOs	consolidation	Time (hh:mm:ss)	Memory (GB)
FFNN	0.384	0.071	00:16:29	14.28
FCN	0.233	0.274	00:09:13	14.72
U-Net	0.532	0.450	00:49:01	14.91
GAN $(N = 4, k = 4)$	0.664	0.477	01:38:32	12.68
GAN ($N = 32, k = 3$)	0.428	0.625	01:30:32	12.24

Table 5: Performance of GAN model with varied hyperparameters. DSC for segmenting GGOs, consolidations, other lung tissues and background are shown for different patch and kernel sizes (*k*: kernel size).

	patch=2				patch=4			patch=8				patch=16				patch=32				
Region	k=2	k=3	k=4	k=5	k=2	k=3	k=4	k=5	k=2	k=3	k=4	k=5	k=2	k=3	k=4	k=5	k=2	k=3	k=4	k=5
GGOs	0.169	0.566	0.606	0.602	0.579	0.498	0.664	0.580	0.546	0.624	0.640	0.462	0.647	0.616	0.661	0.632	0.631	0.428	0.648	0.449
consolidation	0.169	0.508	0.491	0.526	0.496	0.518	0.477	0.618	0.518	0.483	0.474	0.283	0.565	0.549	0.483	0.478	0.436	0.625	0.468	0.607
lung other tissues	0.568	0.792	0.758	0.790	0.812	0.746	0.789	0.706	0.758	0.798	0.794	0.672	0.802	0.830	0.797	0.816	0.789	0.696	0.788	0.728
background	0.933	0.991	0.989	0.991	0.992	0.990	0.995	0.986	0.989	0.994	0.992	0.978	0.994	0.992	0.994	0.993	0.994	0.992	0.995	0.991

consolidations, respectively.

The sizes of the kernel and the output patch in the discriminator influenced the performance of the proposed GAN model (Table 5). For example, decreasing the kernel size from 4 to 3, and increasing the patch size from 4 to 32, improved the segmentation of consolidations, and their DSC increased from 0.477 to 0.625. On the other hand, the DSC of segmenting GGOs dropped from 0.664 to 0.428, when kernel size was reduced to 3 and patch size was increased to 32.

We analyzed GAN's sensitivity to these two hyperparameters further. Overall, the most stable performance for the segmentation of GGOs was with the patch size of 16, and DSCs ranged from 0.616 for the kernel size of 3 to 0.661 for the kernel size of 4. Consolidations were more difficult to segment. The best performing GAN model also had the patch size of 16, and model's performance varied from 0.478 to 0.565 for kernel sizes of 5 and 2, respectively. Finally, the most balanced performance was observed for patch size 16 and kernel size of 2. The DSCs were 0.647 for GGOs and 0.565 for consolidations.

Segmentation of noninfected regions or other lung tissues was accurate, and the DSCs of their segmentation ranged from 0.568 when path size of 2 and kernel size of 2 were used, to 0.830 for patch size of 16 and kernel size of 3.

Segmentation of background regions from CT scans was the most accurate, and DSC was greater than 0.9, with the highest DSC recorded for kernel sizes of 4.

We analyzed computational resources used for training of each of the segmentation models and found that training of GAN models required longer times but less memory than other models (Table 4). The GAN training time on a single graphics processing unit was almost twice that of the U-Net's training time. This result was expected because there are two networks in our GAN model that required parameter tuning.

Although direct comparison with the state-of-the art models is not feasible due to the differences in data sets and the lack of publicly available software code, we compared our findings with the recently reported results of a study that used the same benchmark data set (Rajamani et al., 2021). The prior state-of-the art model, DDANet, achieved DSC of 0.734 in the segmentation of GGOs and DSC of 0.613 in the segmentation of consolidations, reporting an improvement over the baseline U-Net of about 5%. Our results are similar, and our proposed segmentation network outperforms U-Net by about 13% for GGOs and 18% for consolidations. Moreover, we report DSC of 0.664 for the segmentation of GGOs and 0.625 for the segmentation of consolidations.

4.2 Qualitative Evaluation

A closer examination of the predicted masks shows that regions segmented by our GAN model have more precise boundaries than other models, including U-Net (Figure 3). However, the segmentation of consolidation regions appears to be more challenging for all four models, including the state-of-the art model, and DSCs ranged from 0.071 in the FFNN model to 0.625 in the GAN model, respectively. The trade-offs between the kernel and the patch sizes of the discriminator were also qualitatively observable in the predicted segmentation masks (Figure 4). These results may be due to the temporal changes of COVID-19 infection, where the infection begins as the GGO and then progresses to the consolidation followed by the clearance. Thus, consolidation regions present in the data



Figure 3: Comparison of the masks predicted by four models. The first and second row corresponds to the predicted masks of GGOs and consolidation, respectively. DSC scores are shown in the upper left corner. Grayscale original image is shown on the left, and the first column shows the corresponding ground truth masks of GGOs and consolidations.



Figure 4: Predicted masks of a CT scan example using the proposed GAN model with varying kernel sizes and varying patch sizes of discriminator. Showed are predicted masks of the same CT scan example with varying kernel sizes and patch sizes. Discriminator with patch size 16 clearly performs best, while discriminator with patch size 64 fails to capture infection objects. Moreover, a discriminator with a kernel size of 4, provides the most refined boundary of correct GGOs areas but mistakenly classifies some background pixels as GGOs.

set of CT images may be in different disease stages, impacting the segmentation performance.

Although the proposed model aims to overcome the limited size of the training data set, image quality and noise do influence its performance. Therefore, denoising techniques, including a recently proposed Shapley data valuation (Tang et al., 2021), may help to remove noise and improve model's performance. We also note that the size of our labeled data set is small and around 400 out of 929 images have neither GGOs nor consolidations. Thus, both of these limitations need to be addressed in future studies, using data augmentation, for example. We also expect that with the growing number of publicly available COVID-19 imaging data sets, new CT images will become available, allowing us to retrain our GAN model and address these limitations. For these new data to be useful for the comparison of different DL models, image preprocessing and annotation must be done in the similar way to avoid preprocessing biases. Finally, to

evaluate the practical utility of the proposed DL models, data sets should be collected from diverse populations of patients, and models should be tested in prospective rather retrospective validation studies.

5 CONCLUSION

We presented a GAN model for the segmentation of two types of COVID-19 infections from CT images, namely, ground glass opacities and consolidations. The proposed model outperformed two simpler segmentation networks and the baseline U-Net. The proposed model is also on par with a state-of-the art model in the task of GGOs' segmentation, and it performs better in the segmentation of consolidations. Sensitivity analyses, performed as part of this work, indicate that patch and kernel sizes influence model's performance and vary for the two infection types. A patch size of 16 resulted in the best performance for the segmentation of GGOs, whereas a larger patch size of 32 was needed to accurately segment consolidations. Taken together, our findings suggest that GAN models may be useful not only in data augmentation tasks but also in image segmentation. Beyond COVID-19 imaging, our model can be adapted to other medical applications, where the region of interest is poorly defined and is very small compared to other objects in the image. Future work will focus on the experimental studies of denoising techniques with the aim of improving the quality of the training data sets and on the identification of most informative training images.

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