

Co-simulation of Smart Grids: Dynamically Changing Topologies in Failure Scenarios

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Keywords: Smart Grids, Smart Meters, Power Consumption, Co-simulations.

Abstract: Smart Grids represent an important instance of cyberphysical systems for the energy sector. Due to the many layers involved and the complexities of interrelations, co-simulations have emerged as a way to integrate results from different simulators. In this paper, we propose a study of the possibilities of simulating node failure scenarios with a modification of the Mosaik co-simulation platform to allow for dynamic topologies changes. We show how co-simulations can help in determining the impact of different failure patterns using a sample scenario of households and PV units.

1 INTRODUCTION

Cyber-physical systems (CPS) represent collections of interconnected computing devices linked to the physical world by means of sensors and actuators (Alur, 2015). As one of the most relevant critical CPSs, a Smart Grid (SG) is the convergence of Information and Communication Technology (ICT), sensors, and power systems to supply electricity to consumers via two-way digital communication with key goals of reaching high levels of reliability, efficiency, and resilience (Fang et al., 2011).

While SGs provide many benefits, such as more flexible demand/response adaptations, or smart services provided, the complexity and integration comes at the expense of the higher importance of reliability and security aspects (Farhangi, 2010; Lamba et al., 2019). Complexity and dimensionality are two major challenges to simulate cyber malfunctions and failures of Smart Grids. The issue of dimensionality derives from the large number of components that interact concurrently in the cyber and physical parts. The issue of complexity arises from a wide range of cyber elements and their interdependencies with the physical components (Lopez et al., 2018). One way to deal with complexity and dimensionality issues is to decouple the system to smaller parts and test them in isolation — however, missing in this way the holistic run of the system (Chren et al., 2016; Schvarcbacher et al., 2018).

For this reason, the coupling of the simulations of different aspects (e.g., power and network domain simulations) emerged as a way to study and predict the reliability of SGs in complex scenarios. The coupling of distinct simulators, each one running in their own runtime environment is commonly defined as *co-simulation*. A co-simulation platform allows the interconnection of software simulators and hardware emulators to study the behaviour of different components under specific conditions and scenarios (Vogt et al., 2018; Strasser et al., 2014).

In this paper, we deal with reliability scenarios simulated by means of the Mosaik co-simulation platform (Schütte et al., 2011) that we adapt for changes to node topologies at runtime, allowing to study failure scenarios in which some power nodes are subject to failures. For example, a scenario could be a massive storm causing part of the distribution grid to shut down, propagating failures to other nodes of the power network. Overall, we show how simulations and co-simulations can be useful to study failure patterns once the power network topology has been modelled. We have the following contributions:

- The adaptation of the Mosaik co-simulation platform for runtime dynamic topologies changes to simulate node failures;
- An experimental evaluation simulating two different types of failure patterns and showcasing how co-simulation can help in evaluating failure patterns;

The paper is structured as follows. In section 2 we

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discuss the background about Smart Grids and their reliability. In section 3 we discuss about adaptation to the Mosaik framework (Schütte et al., 2011) for dynamic changes to topologies for SG failure modelling. In section 4 we showcase the modified co-simulation platform with an experimental evaluation to compare different patterns of failure emergence. Section 5 concludes the paper.

2 BACKGROUND

A Smart Grid (SG) can be seen as a modern power grid enabling two-way power flow and at the same time bi-directional communication between power suppliers and consumers (Fang et al., 2011). Controllers, sensors, computer systems, automation equipment are integrated to provide efficient transmission of electricity, fast restoration in case of failures, and overall reduced costs for utilities (Goel et al., 2015). SGs achieve lower power costs for consumers, reduced peak demand, increased integration of large-scale renewable energy systems—among other benefits. Real-time monitoring and recovery of power generation and distribution is another key characteristic, as the actual state of the grid is monitored and reported to the network, adapting the power output to the real needs. SGs are also important to increase the usage of renewable sources (e.g., solar energy), as excess energy generated can be sold, moreover attempting to reach balance in demand response programs (Siano, 2014).

Decentralization of the SG led to the introduction of microgrids. A microgrid is an independent and small network of electricity users (consumers / prosumers) that can carry out operations independently from the centralized grid and even isolate itself from the rest of the power network in case of failure of the grid, with the so-called islanding mode (Hebner, 2017). The decentralization attempts to avoid single points of failure and "domino effects" of failures, leading potentially to large blackouts.

Internet of Things (IoT) devices also play an important role in the context of SG, as they open the way to so-called smart energy scenarios. For example, a household using a solar-power system (with batteries and sensors) can decide on the best moments for recharging a Electric Vehicle (EV) (Hebner, 2017).

The many sensors, devices, automation equipment and different layers pose many challenges both in terms of security and reliability concerns, with the smart grids expecting to provide self-monitoring and self-healing capabilities.

Reliability of a software system is defined as the

probability that the system will function as required without failures and errors for a certain period of time (O'Connor, 2012). From this definition, reliability can be seen as associated to the concept of quality of service. In traditional grids, reliability, and security of cyber elements were not considered as critical for the overall stability of power grids because of the less relevant dependencies between cyber and physical parts. This situation changed drastically with Smart Grids: the incorporation of modern IT aspects moved SG more towards cyber-physical systems, which brings tighter constraints related to security and reliability. In modern grids, the cyber part is essential for the proper functioning of the whole power grid, as it processes sensors' data, monitors the grid, handles security, and makes power distribution decisions (Lei et al., 2018). The physical part is thus strongly dependent on the availability of the cyber layer. Power-grid stability needs to take into account also possible cyber failures. However, SGs can have a relative advantage over traditional grids when examining fault-tolerance and fault-recovery: Supervisory Control And Data Acquisition (SCADA) systems employed in SGs can communicate with a multitude of sensors in real-time. In case of failures, SCADA systems can locate the area subject to the failure and start self-healing and notification activities. Such large availability of data can support a multitude of anomaly detection algorithms and platforms (Rossi and Chren, 2020; Lipčák et al., 2019).

As every CPS, also SG can be modelled formally as the interaction of reactive systems constrained by temporal constraints. Defining formally the components can allow to find conditions under which the constraints are violated. Some parts can be even solved by means of analytical equations. However, the complexity of the interactions and the computational complexity required by the many solvers, forces in many cases to rely on the usage of simulations. However, due to the many system states, simulations can be only use to disprove the correctness constraints defined by invariants in the falsification process, that is simulations cannot cover all the possible run cases (Alur, 2015).

Due to the complexity for analytical solutions, many models were proposed over time for failure propagation in power grids, each one covering different aspects (Guo et al., 2017; Cai et al., 2016; Xiao and Yeh, 2011): topological models (based on network analysis), stochastic simulation models (probabilistic simulations), statistical models, dynamic simulation, and interdependent models (studying coupling of interdependent networks cyber and physical).

Since traditional power grids were designed and

built more than a century ago, there are many models that examine the reliability of the traditional grids that have been adapted to Smart Grids. For example, Barabási-Albert Network Model is based on a simple failure propagation model to calculate a reliability index (Chassin and Posse, 2005). Another model that evaluates the reliability of large photovoltaic power systems connected to a power grid is proposed in (Zhang et al., 2012). Co-simulations of IT and power networks have also been widely used for studying SG reliability and security concerns (e.g., (Chromik et al., 2017)).

Simulation in the context of SG has often involved covering both the power and the network aspects: on one side, either the simulation of power generation (e.g., PyPower) or real power emulation devices (RT-Lab), on the other side network simulators (e.g., OM-NET++ or NS-3), or specific SG *ad-hoc* solutions (e.g., GridLab-D, a whole power distribution system simulator and analysis platform).

In this paper, we utilize the Mosaik co-simulation framework to showcase the usage for the definition of failure scenarios under the condition of changing network topologies.

3 MOSAIK FRAMEWORK ADAPTATION

Mosaik is an open-source, discrete-event co-simulation framework written in Python (Schütte et al., 2011). It allows interconnecting independent SG simulators, handling the dataflow between them. Mosaik also ensures time synchronization between the different simulators and the simulation can run with some timing constraints or in real-time mode. Mosaik is based on SimPy, which is a more general process-based simulation framework. Although Mosaik handles data exchange between entities of different simulators, interconnection of data among entities in one simulator is beyond the scope of Mosaik.

Mosaik scenario API provides a way to create the simulation scenarios, create entities, and establish dataflow between them. When the scenario is built, it can be run. Mosaik wraps simulators to SimPy processes defined in the scheduler module and gives control to the SimPy framework. For the goal of this paper, to simulate an attack or a malfunction of a power node we needed a way to change dynamically the dataflow (topology) at runtime. For this reason, we extended the Mosaik framework to support dynamic topology changes.

In the adopted Mosaik version (2.5.2) the Sce-

nario module allows to define complex topologies with hundreds of entities and large number of connections. However, dynamic topology changes at runtime are not possible. Once a scenario is defined and run, Mosaik passes control to the Mosaik scheduler that starts the complex chain of processes and events. When the simulation finishes, the scheduler returns control to Mosaik. There is no way to change the topology once the simulation has been started. Furthermore, many Mosaik modules do not support dynamic changes in topology. For example, *mosaik-web* for visualization of simulation results cannot update the initial topology once the simulation has started.

3.1 Changes in Scenario Module

The Mosaik scenario module provides an API for starting simulators, instantiating models of the simulators, and connecting entities (models' instances) of different simulators to establish a dataflow.

As a first step for dynamic topologies support, we extended the module of the *disconnect* method to remove edges from the dataflow graph and the entity graph. A simple way to simulate node failure, shutdown, or malfunction is to disconnect the node from the grid, but the scenario module does not provide ways to disconnect. We added the possibility to track *time* and *connection* plus *disconnection* of nodes and update the scenario's attribute that stores the last time the topology was changed. Simulators can request this information from Mosaik and check whether the topology has changed since the last step.

The topology builder module is implemented as a Mosaik simulator. This approach is based on the idea that the scheduler already manages synchronization with the simulator. The scheduler never advances a successor simulator that is further in the dataflow chain, before a predecessor simulator stepped further in time than the successor simulator. In other words, the topology builder module is inserted at the beginning of the dataflow chain, so it can perform topology changes on time when needed. The topology builder simulator communicates with the scenario module exclusively via high-level API as the low-level API does not support 'connect/disconnect' methods. Therefore, the simulator has to be started via in-process mode.

The topology builder implements a single model, and we can create a single entity (topology-change) of the model. The topology-change entity has to be connected to all simulators whose entities are connected or disconnected by this entity. It is enough to connect the topology-change entity to a single arbitrary entity of each simulator to ensure synchronization. When we create the *topology-change* entity, we pass a dic-

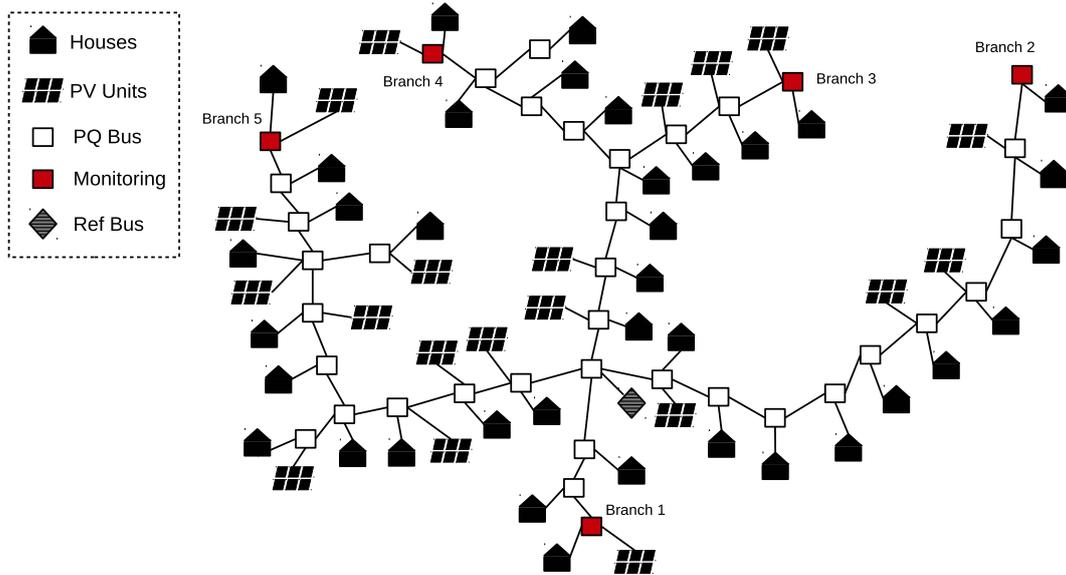


Figure 1: Modified topology from mosaik-demo (adapted from (Offis, 2012)).

tionary that describes all changes in topology during the simulation as a parameter of the simulators' *create* method.

4 EXPERIMENTAL RESULTS

Since the modified Mosaik can disconnect nodes dynamically, it can aid in simulating new categories of scenarios where nodes are subject to failures due to device faults or due to cyberattacks. Further details such as the data from the experimental runs can be found in (Gryga, 2020).

4.1 Testing Topology

To showcase a failure scenario, we use the topology from the *mosaik-demo* repository (Fig. 1). The scenario simulates power distribution in a grid organized in five main branches.

Mosaik-pypower is a model of power distribution grid that consists of nodes that are connected via power lines. There are two types of nodes. PQ node (PQbus in Fig. 1) takes a real power P and reactive power Q as input and calculates voltage magnitudes and angle as outputs. The reference node (RefBus in Fig. 1) has a constant voltage magnitude and angle. There is exactly one in the grid and computes reactive power as output. We can also specify parameters of lines connecting the nodes, such as resistance per kilometer and maximum current (Offis, 2019). All PQ nodes are connected to the grid and organized into

branches. A branch is a sequence of PQ nodes that starts at the central node, and every other node in the branch is further from the central node. The branch can fork into subbranches.

Mosaik-household-sim consists of a single house model. This model represents households that consume power from the grid. It loads a consumption profile for the specific entities from the filesystem. A profile in *mosaik-demo* tries to capture realistic household consumption patterns, like lower consumption during the night and higher during the day time.

Mosaik-csv consists of a simple model that loads data in *time:parameter:value* format and provides this data as output. This model is used to simulate PV units (PV in Fig. 1) that supply the power to the grid during daytime. It generates the most energy at noon and lower amount in the morning and evening.

The *Monitor* is a custom simulator developed for the purpose of the showcase (red failure nodes at the end of branches in Fig. 1). It takes voltage as input and calculates an average voltage per each hour.

4.2 Failures Scenario

To demonstrate the topology builder module, we modified the original demo simulation and analyzed scenarios where PV units are subject to failures and how they affect the voltage at the end of branches (Fig. 1). We add monitors at the end of the branches. For easy referencing, we mark nodes at the end of the branches/subbranches as branch 1-5 (Fig. 1). The length of the branch is the number of PQ nodes from RefBus to the last node in the branch. For example,

the length of branch four is 9, and the length of branch five is 11.

We showcase two different patterns of failures, that we called *random* and *deterministic*, based on the way PV units are subject to failures. We follow a similar definition of these two patterns as defined in the context of SG Intrusion Detection Systems (IDS) (Chromik et al., 2017). A *random* strategy shuts down nodes all over the grid. Such strategy could be more similar to random occurrences of failures. The *deterministic* strategy chooses PV units based on the location of previously failing units, mimicking more cascading failures or intentional cyberattacks. The goal is to compare the impact of both strategies on the stability of the grid. We also discuss how failures in one branch affect the stability of other branches.

4.3 Voltage Drops and Undervoltage

According to the European standard EN 50160 (Start, 1995), a voltage drop is a sudden lowering of the effective voltage value to a value of between 90% and 1% of the stipulated nominal value, followed by the “*immediate*” recovering of this voltage. The most common causes of voltage drop are starting currents (for example, *inrush current* for a capacitor) and short circuits. Undervoltage, unlike voltage drop, has a longer-lasting character and is also defined as lowering of the effective voltage value to a value between 90% and 1% of the stipulated nominal value. Undervoltage occurs when facilities ask for more power than the power grid can deliver. It can be caused either when facilities suddenly increase their power consumption or when power generators decrease the supply of power to the grid. Both voltage drop and undervoltage can lead to huge problems, such as the drop-out of production processes, product quality problems. IT systems are also susceptible to voltage drops, which can cause damages.

4.4 Simulation

In our scenario, we primarily focus on undervoltage, since it is caused by the insufficient power supply to the grid, and we simulate failures of power generators. The showcase has three phases. We make 100 runs of the simulation in each phase and then process the results. PV units are randomly connected to the grid for each of the runs, although the distribution of PV units over the runs is the same for each phase.

In the first phase, we measure the average voltage magnitude (V_m) for each branch in the stable grid (Fig. 1). First we run simulations with a random distribution of PV units. In the end, we calculate the av-

erage from all runs. The voltage magnitude is around 230V. It is higher at noon, because of the increased power production of PV units.

In the next two phases, we compare the impact of the two strategies (*random*, *deterministic*). We measure the negative impact as a difference between average voltage per each hour measured at monitored nodes (red nodes in Fig. 1) in the stable grid and average voltage measured at the same nodes in the grid where PV units fail. Figure 2 shows the summarized results from all runs in the form of boxplots for each measured branch and both strategies. The boxplots marked as *random* or *deterministic* in Fig. 2 show a deviation of V_m from the average V_m of the stable grid (as in calculated in phase one) for each branch from 1:00 PM to 2:00 PM.

In the second phase, we simulate a failure of PV units and how it affects voltage in the grid. We chose the bad-case scenario when the PV units fail at the same time. This phase employs a *random* strategy for picking PV units to shut down. Five randomly picked PV units are shut down in each run for one hour at 1:00 PM, time when PV units are the most active. We observe a slight drop in voltage in most of the branches. This slight drop is not alarming since the worst result is voltage drop by 9V in branch 5, and the undervoltage is defined as 10% lower voltage (around 23V in our case).

In the third phase, we use a *deterministic* strategy for picking PV units in the grid. We again chose the bad-case scenario when the PV units are shut down at 1:00 PM for one hour. However, now we shut down five PV units connected to branch 5 if there are at least five PV units connected to it. If there are not five PV units connected to branch 5, we shut down all that are connected. It can simulate real-world scenarios where, for example, a storm affects devices in the same area, or attackers performing a more sophisticated attack.

4.5 Outcome of the Simulation

We can see a drop in voltage, in comparison to the voltage in the stable grid, in almost all branches in the case of PV unit failures using both strategies. The only exception is branch 2 that shows slight increase of voltage in most of the simulation runs.

When we take a closer look at the *random pattern*, we can see that the grid is capable of compensating for the sudden failures of PV units without a significant drop of voltage in none of its branches. The highest drop occurs in Branch 5, but the distribution of the deviation of V_m still lies far from the undervoltage according to the definition in section 4.3. Since the av-

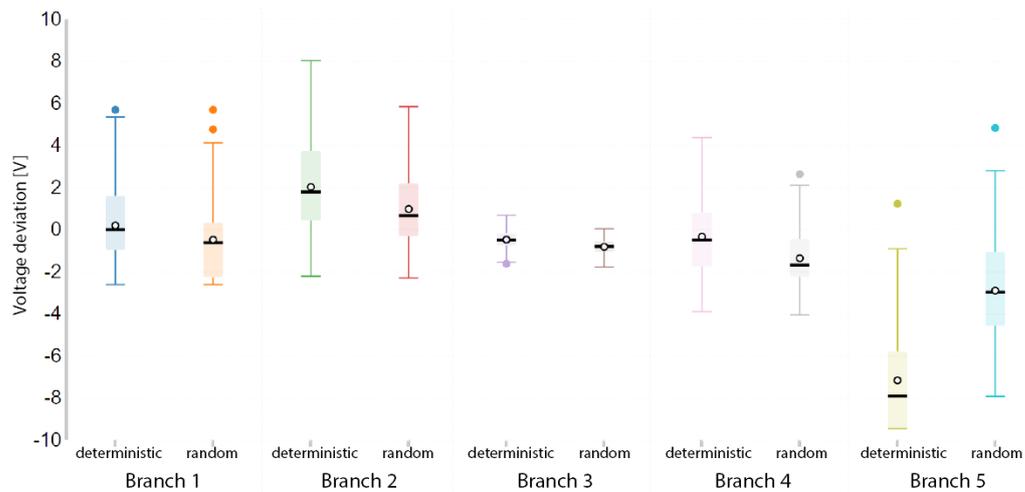


Figure 2: Voltage drop during PV unit failures (13:00 PM).

erage voltage in the grid is around 230V, the voltage lowering would have to be at least 23V to be categorized as the undervoltage.

The *deterministic pattern*, which shuts down PV units only from Branch 5, leads to more interesting results. We can see that the strategy affects Branch 5 more significantly than the *random pattern*, while it does not cause drops in voltage in other branches. All three quartiles of Branch 5 boxplot lie in the low values. Such a drop in voltage can cause problems to specific devices connected to the grid even though it is still not undervoltage according to the definition (section 4.3). To note that this lowering of voltage has a long-lasting character (one hour in our case).

Overall, the random strategy affects the voltage stability of the grid slightly while deterministic strategies cause more significant destabilization in the part of the grid — meaning that failures in a single branch remain local. On the other hand, the grid could, for example, reroute power from branches where the voltage is high enough (Branch 2 in our scenario) to compensate for the deficiency in the power supply in Branch 5.

5 CONCLUSION

In this paper, we used the open source co-simulation framework Mosaik, adapting it to allow run-time changes of topology and availability to simulate different smart grid failure scenarios. We provided the implementations details and then set-up an experiment to test the newly implemented functionality of dynamic topology changes at runtime. We examined two different patterns, *random* and *deterministic*, to

simulate possible failure cases that can occur in the grid due to device issues or cyberattacks and evaluated the stability of the grid. These scenarios were used to showcase how co-simulations can be used to study also more complex scenarios of cascading failures in the grid, taking into account and modelling nodes disconnections at runtime.

ACKNOWLEDGMENT

The research was supported from ERDF/ESF "CyberSecurity, CyberCrime and Critical Information Infrastructures Center of Excellence" (No. CZ.02.1.01/0.0/0.0/16_019/0000822).

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