A Linear, Pixel-specific Color Normalization Algorithm for Hematology Imaging

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Abstract: The automated cell recognition of hematology microscope images provides crucial information for the qualitative description of cell morphology and other quantitative applications in analyzing blood pathology. Computer-aided diagnostics and cell segmentation are invaluable tools to help reduce the cost of human labor and time. However, discrepancies in stain protocol and imaging hardware pose challenges to automated cell recognition; noise, blur, lighting contrast, and irregular coloration confound cell differentiation. In this study, we describe a linear pre-processing algorithm that addresses the color variation in hematology images. We qualitatively examine the image outputs and quantitatively assess the efficacy of the proposed algorithm by studying the performance of a cell detection model.

1 INTRODUCTION

Automatic imaging and computer processing are becoming integral parts of computer-aided pathology analysis. Automated digital processes facilitate the analysis of cell types and morphologies more quickly and less subjectively than traditional manual processes for blood smears. Despite attempts to standardize stain protocols and evaluation, current technology limits the complete standardization of blood smear preparation. Variations in the chemical binding of the stain and hardware (i.e. LED light unit, the distance from the light to the slide, etc.) may alter the image viewed by the technician or computer. Therefore, pre-processing steps that standardize the color and contrast of images are valuable tools for improving cell identification results. Henceforth, we refer to an unprocessed image that may vary in color constancy as a "source image", an ideal image as a "target image", and a processed source image as a "resulting image". In this study, we describe the development of an efficient color correction algorithm, which we will refer to as the "LinPICT" (Linear, Pixel-Specific Color Transfer). The primary goal of the proposed algorithm is to efficiently standardize the coloration of blood smear images to a target image while retaining the details of the original image. The main focus of the LinPICT is on a data set of avian blood smears. This dataset allowed us to identify the shortcomings of current histopathology color correction algorithms. The new method is designed to be robust to hematology images. In order to both improve the performance of cell identification and drive down computing cost, factors such as computational complexity and time/memory usage were considered. We assessed the robustness of the proposed algorithm with a machine learning pipeline for blood cell identification. The results show that the LinPICT increases the detection mean average precision (mAP) of rarer blood cell types.

2 BACKGROUND

2.1 Machine Learning in the Avian Hematology Field

There is a lack of resources that address automated blood cell identification. This is in part because the standard method for counting blood cells in mammals—flow cytometry—does not require wholeslide image analysis. Therefore, while many digital pathology pre-processing algorithms are optimized towards improving the quality of tissue sample images, few of these algorithms address blood cell images. Furthermore, because avian red blood cells are nucleated, automated count machines cannot ac-

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curately perform the blood cell estimates on avian species. The standard procedure for processing avian blood samples relies on a technician to manually inspect or count stained cells via hemocytometer. Current practices are limited to physical quality-control methods, and they do not allow for accurate cell differentiation (Tavares-dias et al., 2008).

With advances in high-resolution image acquisition and machine learning algorithms, computeraided medical image analysis has become a method of choice for technicians and clinicians (Litjens et al., 2017). In order to automate the process of cell differentiation and estimation, measurable characteristics of the peripheral blood smear must be defined.

The color distribution of a cell type is commonly used as a parameter for identification and morphology analysis (Khashman, 2008). For the avian data set, object localization and classification methods may misidentify rare white blood cell types due to their physical similarities. Therefore, a color normalization pre-processing technique that is specific to blood cells is needed to improve the performance of the identification pipeline.

2.2 Common Color Normalization Algorithms

A robust technique for color correction involves the derivation of image properties to acquire a stain normalization object that maps from one color space to another. Then, the stain normalization object transforms the input image to the target. More specifically, a heterogeneous group of unprocessed images are used as standards to map a variety of inputs to a target image. A color space refers to the representation of the entire sum of colors within a medium, of which the three main color spaces are Grayscale, RGB (red/green/blue), and CMYK (cyan/magenta/yellow/black) (Joblove and Greenberg, 1978).

Existing algorithms differ mainly in the color normalization technique used to incorporate color space information. (Sun et al., 2010) (Anghel et al., 2019) (Macenko et al., 2009). Reinhard et al. proposed a method that maps the mean and standard deviation of each color channel of the source images to the target image (Reinhard et al., 2001). This method applies a color transformation to each image, making it possible to address distinct color variations between images. Macenko et al. proposed a color deconvolution method utilizing the characteristic staining of hematoxylin and eosin to form a stain vector. The Macenko et al. method employs a Single Value Decomposition (SVD) approach to estimate the values



Figure 1: Example Target Image. Stained with a modified Wright-Giemsa stain. Image scanned at 40x objective on a CFI Plan Apo camera model.

in the stain matrix. These methods can fail if the stain matrix is calibrated incorrectly.

In order to overcome the limitations of color standardization, Khan et al. proposed the use of a stain color descriptor (SCD) instead of a stain matrix to quantify the relative amount of stain in an image (Khan et al., 2014). The method also applies a kernelized classifier that uses both the color and the SCD to calculate image-specific stain matrices. Then, Bsplines create a non-linear mapping between the ideal image and the input image.

Many of the challenges that tissue-imaging faces are the same as those in hematology imaging. While the aforementioned methods are efficacious in improving segmentation for complicated tumor and histopathology images, few methods perform well in the hematology samples. Using data visualization techniques, we found that the image data from hematology images can be separated into components. We developed a linear processing algorithm that is intuitive, efficient, and less likely to overfit.

3 METHODS

Samples were stained with a modification of the Wright-Giemsa stain, dried, and cover-slipped. An ideal target image (Figure 1) was selected from a bank of images acquired by an automated microscope. Using the target image as a benchmark, a data set of 14 images that varied in appearance from the target image was collected. These variations included color tints (i.e. pink, purple, blue, yellow), hazy, and dirty images. Image dimensions were 5472 x 3648 (total 19,961,856) pixels. Images were handled in the RGB color space. Each of the source images was processed using the LinPICT algorithm, described as follows:

Steps 1-3 are performed on both the target image



Figure 2: A graphical representation of the LinPICT color correction procedure.



Figure 3: Visualization of the clustering algorithm. A 3D scatter plot of 10,000 randomly sampled pixels (Top). The three axes are the RGB values, each point is a pixel. A representation of a blood cell image after pixel-clustering in Step 1 (Bottom). There is distinct separation between the three clusters that represent the nucleus, cell body, and background components.

and the source image. The information collected from both images is then processed in steps 4-5.

1. Perform a Mini-Batch K-Means (Sculley, 2010) clustering on 10,000 randomly-sampled pixels. *K* is a pre-determined number of pixel clusters.

Consider (R, G, B) intensity values for each pixel



Figure 4: B-spline continuous linear mapping from source image statistics to target image statistics for one cluster (nucleus). The fixed points at the extremes of the inputs ensure that the saturated and unsaturated pixels are not altered. The data points are of the form (-50, 0, 0.5-quantile, mean, 0.95-quantile, 260, 300, 400). The red, green, and blue curves correspond to the R, G, and B data points, respectively.

 $p = (p_r, p_g, p_b) \in P$, where *P* is a sampled subset of *I*, all the pixels in the image. p_j represents the intensity of one channel. The K-means algorithm (Hartigan and Wong, 1979) minimizes the squared Euclidean distance within *K* clusters of pixels with cluster centroids m_k .

$$\sum_{i}^{P} \sum_{k=1}^{K} ||p_{i,j} - m_k||^2 \tag{1}$$

2. The cluster contribution weight $w_{j,k}$ of the color channel of each pixel is calculated using the softmax function on the Euclidean distance $d_{j,k} =$ $||p_{i,j} - m_k||^2$ between the pixel intensity p_j and the cluster center $m_k, k \in K$.

$$w_{j,k} = \frac{z_{j,k}}{\sum_{i=1}^{K} z_{j,i}}, \text{ where } z_{j,k} = exp(-\frac{d_{j,k}}{d_{min}})$$
 (2)

3. For each cluster *k*, compute the distributional statistics of the clustered pixels (mean, 5%, and

95% quantiles) to create a $3 \times K$ matrix corresponding to pixel (R,G,B) values for the cluster statistic.

4. Map each color channel for each cluster from the target image to the source image using B-spline interpolation. Let $N = \{x_0, ..., x_m\}$ be a set of given knots with $a = x_0 < x_1 ... < x_m = b$ pixel values.

Function $S : x \in M \to y \in M'$ is a cubic interpolating B-spline on [a, b] if S_i is a cubic polynomial in each interval $[x_i, x_{i+1}]$ of N, is continuous everywhere and on the knots, and $s(x_i) = y_i$ for given values of y_i (de Boor, 1980). The interpolation produces a mapping y = S(x) where y is an array of pixel intensities of the target image M', and x is an array of pixel intensities of the source image M.

The interpolation points are an array of the cluster color channel's statistics (mean, 0.5-quantile, and .95-quantile) and fixed points at the extremes of the distribution (-50, 0, 260, 300, 400). RGB pixel values range from 0 to 255. The fixed points at the beginning and end of the data values ensure that saturated pixels of the input images black (0,0,0) and white (255,255,255) remain largely unchanged.

5. For each pixel p_i in the source image I_S , transform the RGB channels with the corresponding S_j color channel B-spline functions according to the cluster *k* that p_i belongs to. Linearly combine the correction from the B-spline with the computed weight (2). The RGB channels are corrected independently for each pixel p_i . The following function is for one color channel of a single pixel.

$$p_i \rightarrow p_{i\prime} = \sum_{k \in K} S_{j,k}(p_{i,j}) * w_{j,k}$$
(3)

 $p_i \in I_S$, the set of all pixels of the source image. $p_i' \in I_R$, the set of all pixels in the resulting image.

Figure 2 is a flowchart with a graphical description of the LinPICT algorithm. We found that for the 19,961,856 pixel images, a random sample of 10,000 pixels allowed for fast computing times while still capturing the shape of the original distribution (Figure 3).

In the avian sample set, the nucleus tends to stain a dark purple, and the cell body stains light purple/pink. The background is usually a light color or white. The distinct separation of colors between classes *C* where $C \in [\text{NUCLEUS}, \text{CELL BODY}, \text{BACKGROUND}]$, as seen in Figure 3, allows definition of class membership by the RGB value of a pixel. Therefore, seg-

menting pixels by color into K = 3, via the red channel in this case, effectively separates pixels by class.

For each color channel of each class, we mapped the statistics of the source color distribution to the target color distribution with a B-spline-based continuous smooth mapping. The principles of mapping distribution statistics using a B-spline and fixing the endpoints are inspired by Khan et al. (Khan et al., 2014). Figure 4 illustrates this process.

4 EXPERIMENTS

Table 1: Average computational time (in seconds) for each color normalization algorithm on one 19,961,856 pixel image.

Algorithm	Macenko	Reinhard	LinPICT
Time (s)	6.4	307.2	19.6

Table 2: SSIM index for an image compared to a transformed version of itself. The image was distorted with a red filter and then corrected with a color normalization algorithm.

Transformation	SSIM
Red filter	.93
Red filter + Macenko	.95
Red filter + Reinhard	.98
Red filter + LinPICT	.99

In order to test the robustness of the LinPICT, we employed a machine learning cell detection pipeline on a data set of 1,894 labeled images. The images of the data set were previously annotated and verified by a trained pathologist.

To compare normalization algorithms, we also applied the Macenko et al. normalization color algorithm and the Reinhard et al. color transfer algorithm on the data set, both of which are publicly available on GitHub. All programs were written in Python and run on a Windows 10 i5-469K CPU with 32 GB RAM.

Table 1 describes the average processing times of the Macenko et al., Reinhard et al., and the LinPICT algorithms, including the time to read input and save the output image. The Macenko transformation was the fastest at 6.4 seconds, and it produced images normalized to a hematoxylin and eosin stain. The Reinhard et al. transformation was the slowest at 307.2 seconds and produced images that were visually similar to the target image (Figure 1). The proposed algorithm performed at an intermediate time of 19.6 seconds and produced images visually similar to the target image, which was verified by a high SSIM index (>.96).



Figure 5: Comparison of color correction algorithm performance on hematology slide images (rows 1-11). Original photo (column a), Macenko et al. transformation (column b), Reinhard et al. transformation (column c), and proposed algorithm LinPICT (column d).



(c)

(d)

Figure 6: Four versions of a section of blood smear from *Ara ararauna* (blue-and-gold macaw). Image taken at 40X objective and enlarged x4 for detail. Specific features of the smear: (1) immature erythrocyte (2) mature erythrocyte (3) basophil (4) heterophil (5) smudge cell (6) staining artifact are labelled with arrows on the original photo (a) for ease of comparison between the correction algorithms (b) Reinhard algorithm (c) Macenko algorithm (d) LinPICT algorithm. The target color palette is that of Figure 1.

Table 3: Comparison of LinPICT performance on detection of labeled cell data.

# of instances	Cell Class	mAP of Original Dataset	mAP of Color-Corrected Dataset
671	Heterophil	0.98	0.99
427	Lymphocyte	0.98	0.98
86	Monocyte	0.85	0.86
56	Basophil	0.95	0.94
56	Eosinophil	0.31	0.38
598	Thrombocyte	0.97	0.96

Table 2 shows the SSIM index (between 0 and 1), a method for measuring the similarity between two images (Wang et al., 2004). The two images compared are the original image and the original image transformed with a color normalization algorithm following distortion with a red filter. Table 3 describes the performance of a machine learning cell identification pipeline. The performance of the object detection task is measured by the mAP metric. The results show that when the input dataset is normalized with the LinPICT, the mAP score increases 7 percentage points (from .31 to .38) in the

eosinophil, a rare blood cell type. There is a slight decrease (< -1 percentage point) in the score of thrombocyte and a slight increase (\leq +1 percentage point) in the scores of the heterophil, lymphocyte, monocyte, and basophil.

Figure 5 compares the transformed resulting images of the dataset for the common normalization algorithms. The results show clear differences between the vibrancy, differentiation, and cleanliness of the outputs. Figure 6 shows a section of a corrected image, enlarged for detail to display cells and staining artifacts.

5 DISCUSSION

LinPICT is an intuitive computational algorithm because it scales linearly and provides a suitable modification for images with few color palettes. This study demonstrates the appropriateness of the K-means separation with 3 classes for blood cell images.

The results of the Macenko et al. images in Figure 5 demonstrate that color normalization can fail if an inappropriate mapping is used or if the normalization matrix is not calibrated correctly. Although this algorithm is the fastest of the methods tested (Table 1), the cells are transformed to a magenta hue (Figure 5-column b). Fine color differentiation between different cells is lost (Figure 5-8b, 1b), such as between the basophil and heterophil in Figure 6-c. Additionally, the algorithm is not robust to correcting a hazy or colored background (Figure 5-4b, 10c, 2c).

The Reinhard et al. model assumes a uni-modal distribution of pixels. Because of this, the model does not perform well on complex color spaces. In these samples, the background region is incorrectly mapped to a color region (Figure. 5-9c), or discoloration in the background is not removed (Figure 5-8c, 10c) (Figure 6-b). Although the color palette of the Reinhard et al. images (Figure 5-column c) is similar (Table 2) to that of the ideal image (Figure 1), the expensive computational time of 307.6 seconds (Table 1) is inhibitory for many time and space complexity-prohibitive applications.

The LinPICT is superior in its background correction (Figure 5-3d, 4d, 5d, 6d, 8d, 10d, 11d). This is because the color correction is specific to each class, and the color channel mappings are independent of each other. The algorithm produces images that are similar to the target image (Table 2). Furthermore, unlike the other algorithms tested, the LinPICT is robust to capturing the color variation of samples with polychromasia—a blood disease indicated by red blood cells staining many different colors (Figure 5-4d).

We adapted relevant methods, such as class separation and spline-mapping, from the Khan et al. study. Khan et al.'s algorithm uses a two-class relevance vector machine classifier to group classes for histology images. The LinPICT uses a soft k-means unsupervised clustering approach, which allows for more targeted correction of hematology images. The algorithm does not require the overhead estimation of a stain vector or the calculation of co-variance for principal component analysis because it is run on the assumption of equivalent image components. Hence, batches of images can be processed independently in parallel. Thus, the method is easily adaptable to new samples and suitable for an individual image acquisition and analysis pipeline. While this study was carried out in the RGB color space, the transformation can be directly carried over to other color models or representations.

The LinPICT method requires the intermediate step of classifying model parameters for each image and is thus more computationally expensive during runtime than a model that estimates a stain vector using SVD. The method is best-suited towards data that can be separated and matched into components. In this study, the red intensity value gradation allowed for the matching of clusters to the image components. Under this condition of differentiation, the model will continue to perform well on images with numerous components while maintaining linear time complexity.

An important consideration in assessing the efficacy of the model is the subjectivity of choosing a target image as the individual user must determine the ideal levels of cell density, coloration, distinction between cell types, and contrast. A future study may include cross validating the accuracy of various target images to determine the ideal target.

The LinPICT model is an efficient pre-processing procedure ideal for standardizing stain appearance in hematology images. Information from digital morphological analysis aids the diagnosis of blood pathologies, such as anemia and leukemia, but the present gold standard is limited to manual segmentation strategies for exotic species. Coupled with the developments in information technology and digital imaging, the LinPICT algorithm may increase automatic segmentation accuracy, saving time and labor costs and improving diagnostic quality.

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