HNAS: Hyper Neural Architecture Search for Image Segmentation

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Abstract: Deep learning is a well suited approach to successfully address image processing and there are several Neural Networks architectures proposed on this research field, one interesting example is the U-net architecture and and its variants. This work proposes to automatically find the best architecture combination from a set of the current most relevant U-net architectures by using a genetic algorithm (GA) applied to solve the Retinal Blood Vessel Segmentation (RVS), which it is relevant to diagnose and cure blindness in diabetes patients. Interestingly, the experimental results show that avoiding human-bias in the design, GA finds novel combinations of U-net architectures, which at first sight seems to be complex but it turns out to be smaller, reaching competitive performance than the manually designed architectures and reducing considerably the computational effort to evolve them.

1 INTRODUCTION

Applications of artificial neural networks (ANNs) are nowadays increasing and covering a wide range of image related problem domains (Geng and Wang, 2020; Isensee et al., 2019). Particularly, deep neural networks are currently state-of-the-art machine learning systems.

Despite the success of deep learning systems, their applicability to specific image analysis problems of end-users is often limited. Two main issues related to the design of these systems are the computational cost and the expert knowledge required. The performance reached for these systems is at the cost of using highly complex models and increasing the GPU power, making them computationally costly. Furthermore, deep learning systems are commonly manually designed by experience based on past designs.

In this study, we propose to automatically search neural architectures through an evolutionary algorithm, specifically using a genetic algorithm (GA)

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applied to solve a retinal blood vessel segmentation problem. As a baseline for the search space we use the state-of-the-art convolutional neural network (CNN), called U-net (Ronneberger et al., 2015a), well known to get good results on image segmentation problems. In the evolutionary process, we allow GA to (i) add a convolutional long short-term memory (ConvLSTM) cell (Xingjian et al., 2015), (ii) to add a residual (skip) connection on layer neighbors, or even to (iii) remove batch normalization (BN) from the architecture.

The original version of U-net is explained in more detail in Section 2, already uses residual connections to concatenate early to later layers. We are extending this functionality applied now to the layers in the same block. We explore the choice of adding a ConvLSTM memory cell in one or more blocks of the original U-net architecture. Furthermore, we add a binary choice to either use or not BN in the architecture design, to experimentally find out if the resulting Unet decreases its performance without this functionality.

This approach increases the degree of freedom of the neural architecture search and paves the road to go in the right direction to smartly get a hyper neural architecture.

For convenient comparative analysis, we focused first on manually design architectures. We then use an

246

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evolutionary approach to automatically find the best combination of architectures, specifically we use a GA approach to optimize the U-net architecture.

Our experimental results show that GA successfully find U-net architectures, which reach competitive performance against the manually U-net architecture designs. Furthermore, the automated design approach using GA finds smaller and less complex U-net architectures, reducing the computational effort without compromising their performance.

The remainder of this paper is as follows: Section 2 explains the U-net architecture and presents the three functionalities used to get novel architecture designs, namely ConvLSTM, residual connections, and BN. In Section 3, we present a summary of the architecture search approach, and in Section 4 we introduce our proposed approach. Section 5 introduce the retina blood vessel segmentation problem and the dataset used in this work. Section 6 describes the experimental setup, then Section 7 shows and discusses the experimental results, and at the end, Section 8 gives the conclusions and outlines the future work.

2 NEURAL ARCHITECTURE

Deep learning (DL) is an important part of the wider field of machine learning, it is concerned in general with artificial neural networks, but particularly with those which use multiple layers in the network.

Among the current state-of-the-art neural networks, one of the best architectures to address an image segmentation problem is U-net (Ronneberger et al., 2015a). U-net is a type of fully convolutional neural network (FCN) (Ronneberger et al., 2015a), and according to their inventors, "it is a network and training strategy that relies on the strong use of data augmentation to use the available annotated samples more efficiently." The original U-net architecture is shown in Figure 1 and clearly is noted that it has an "U' shape, from where it takes its name.

U-net architecture (Ronneberger et al., 2015a) has two main parts: the contracting path on the left-hand side of the architecture, and the expansive path on the right-hand side. An advantage of this architecture is its ability to use a wider context to make a prediction from the actual image pixel by pixel and can specifically be applied to an image segmentation problem.

The contracting path performs a down-sampling, whereas the expansive path performs an up-sampling. Figure 1 is an example which shows a sample of 32×32 pixels in the lowest resolution, combined by an input layer L_{in} , and an output layer L_{out} , with a depth *D* with 5 levels, 25 filters *F*, 8 max pooling type



Figure 1: Original U-net architecture.

T with a 2×2 kernel type K, and a gradient descent (with momentum) optimizer *sgd* as an optimizer O.

One important feature to highlight from the Unet architecture is that it utilizes residual (skip) connections to concatenate early layers to later layers, which is represented by grey horizontal arrows in Figure 1. This method is used to skip features from the contracting path to the expanding path, which helps to restore spatial information which is lost during down-sampling. Skip connections strategy helps to reduce the issue of vanishing gradients in the model when back-propagating signals across many layers (Drozdzal et al., 2016). In this work, we use this functionality not only as in the original version, but now applied to the neighbor layers in the same block as well.

An interesting functionality used in some neural networks is the memory cell. Particularly, ConvL-STM (Xingjian et al., 2015) is a variant of LSTM (Long Short-Term Memory), which is a type of recurrent neural network with an LSTM as a convolution operation. This functionality helps to better deal with sequential frames using data that has seen in a previous stage to make better predictions.

In the design of CNN, general speaking BN is seen as a required method – for instance the authors in (Ioffe and Szegedy, 2015) argue that BN allows to accelerate the evolution of a CNN in training by using much higher learning rates. On the other hand, more recently the authors in (Gaur et al., 2020) try deep neural networks without BN. In order to get insight about the impact of BN in the architecture design, particularly in the training time, we explore the choice of using or not BN in the CNN architecture design.

3 ARCHITECTURE SEARCH

One key aspect for the progress of DL is the introduction of novel neural architectures. Traditionally, the neural architecture design is performed manually by human experts, following a time consuming trial and error process.

On the other hand, the design can be performed in an automated fashion, this process is known as neural architecture search (NAS). The scope of this work is not to present all the NAS approaches and perform an analysis from all of them. Nevertheless, authors in (Elsken et al., 2019) provide a survey of the current work related to NAS, classifying them into three dimensions: (i) search space, (ii) search strategy, and (iii) performance estimation strategy.

There are many different search strategies to explore the space of neural architectures, such as: random search (RS), Bayesian optimization (BO), reinforcement learning (RL), gradient-based methods (GM), and evolutionary algorithms.

GA is one of the popular methods used in NAS, showing the potential to find good hyperparameters/architecture combinations (Montana and Davis, 1989; Ahmed et al., 2020; Laredo et al., 2019) for image classification (Sun et al., 2020; Kalsi et al., 2018),and for medical image segmentation (Fan et al., 2020; Popat et al., 2020). In this work, we use a GA as the search engine to explore the CNN architecture space.

4 HNAS

Hyper Neural Architecture Search (HNAS) aims to automatically design the U-net architecture using GA to explore the neural network architecture search space. In this study, we take a U-net as a baseline for the architecture design and use three functionalities choices explained in Section 1: (i) ConvLSTM cell, (ii) residual connections, and (iii) batch normalization.

In HNAS, the individuals *I* represent solutions to a problem which can be defined by three elements: β is the phenotype, *G* is the genotype, and *S* is the score. The Genotype is a binary string, phenotype is the neural network architecture, and the score is given by the fitness function, explained by Equation 4.

The genotype *G* encodes a set of relevant features of a neural network architecture by a set of genes $[g_1, g_2, ..., g_n]$, each g_i consisting of an array of bits $[b_1, b_2, ..., b_k]$, where *k* is the maximum number of bits used to encode the choices of a given feature. The phenotype β decodes from *G* the relevant features [D, O, P, K, BN, SC, CL] to build a neural network architecture.

The structure of the genome to build genotypes is shown in Table 1, where the list of parameters to

Algo	rithm 1: HNAS.
I	nput: $G = [g_1, g_2,, g_n] / /$ Representation
C	Dutput: best <i>I_i //</i> Best U-Net
$1 I_i$	$f \leftarrow (G, \beta, S) / /$ S=score
2β	$b = [D, O, P, K, BN, SC, CL] S = \emptyset$
3 Q	$Q_{t=0} \leftarrow I_i \; / /$ Initial population
4 W	while $t < m$ // $m =$ max generations
5 0	lo
6	Evaluate each phenotype $\beta \in Q_{t-1}$
7	$S(I_i) \leftarrow eval(\beta_i)$ assign fitness score
8	Select parents from Q_{t-1} using S
9	Genetic operations on G_i of selected parents
10	$Q_t \leftarrow (G, \beta)$ offspring (new pop)
11	$t \leftarrow t+1$
12 R	Return I_i from Q_t with the best S.

optimize is: Depth (*D*), Optimizer (*O*), Pooling Type (*P*), Kernel Type (*K*), Filter Count (*F*), Batch Normalization (*BN*), Skip Connection (*SC*), and ConvLSTM Layer (*CL*). The overall process of HNAS is shown in Algorithm 1.

5 IRIS SEGMENTATION

We use an image segmentation problem as study case for our HNAS approach. Particularly, to solve a retinal blood vessel segmentation problem, commonly used to help detect diabetes, which can cause blindness (Ciulla et al., 2003) or death (Ogurtsova et al., 2017) all around the world.

Retinal blood vessel segmentation is an image processing method in deep learning that helps the specialist to extract blood vessels in retinal images for diagnosing abnormalities. Diabetic retinopathy (DR) happens when blood vessels in retinal start to damage and subnormal growth. Hard exudates near the fovea is a serious threat to blindness. Screening and diagnosis of DR is challenging and time-consuming for specialists to sight manually the retinal images.

A normal retina is depicted at the left hand in Figure 2, taken from (Vision, 2020), where we can observe the blood vessels without any notorious damage. Whereas, at the right hand in Figure 2, we can observe a typical retina showing the characteristic abnormalities related to diabetic retinopathy. The earliest signs of this disease are little spots, usually red or white color, and they can only be detected by a trained eye from a specialist.

Detecting the pupil boundaries in the eye images is the first step of the Iris segmentation, next is detecting the iris edges then extracting the iris region.

In this work, we just used the pre-processed images, but we mention several methods briefly as a

Parameter	Gens	Choices	Bit-string	Bits	Qty	Size
Depth	D	$\{1, 2, 3, 4\}$	$[b_1, b_2]$	2	1	2
Optimizer	0	{ sgd, adam, adamax, adagrad }	$[b_3, b_4]$	2	1	2
Pooling Type	Р	{ MaxPooling, AveragePooling }	$[b_5]$	1	4	4
Kernel Type	Κ	$\{(3,3), (3,3), (5,5), (7,7)\}$	$[b_6, b_7]$	2	1	2
Filter Size	F	{ 8, 16, 32, 64 }	$[b_8, b_9]$	2	1	2
Batch Normaliz.	BN	{0,1}	b_{10}	1	1	1
Skip Connections	$SC_1,, SC_9$	$\{0, 1\}$	$[b_{11}, b_{12}, b_{13}], \dots, [b_{17}, b_{18}, b_{19}]$	1	9	9
ConvLSTM layer	$CL_1,, CL_4$	$\{0, 1\}$	$[b_{20}, b_{21}, b_{22}, b_{23}]$	1	4	4

Table 1: Genome composition showing all parameters required to design a U-net architecture, and the genes used for a genotype representation with a total of 23 bits length.



Figure 2: Images taken from the retina, on the left a normal retina, and on the right a retina damaged by diabetes.

background which are used for the iris segmentation, e.g., Boundary-based methods (Roy and Soni, 2016), pixel-based methods (Parikh et al., 2014), active contour and circle fitting-based methods (Chai et al., 2015), and CNN-based methods (Liu et al., 2016).

After finding the iris region, analyzing the abnormality of the vessels in the retina is the next step. The normal retina and diabetic retina are shown in Figure 2 which were taken from (Vision, 2020). As one can see in the left picture the blood vessels don't have any noted damages. In contrast in the right picture, abnormality related to diabetic retinopathy like red or white spots are visible. These abnormalities detected by trained eye images from specialists.

Supervised and unsupervised learning are two common methods that are used for blood vessel segmentation. In (Moccia et al., 2018) algorithms and evaluation metrics are presented. In our work, we use supervised methods to detect the pixel which belongs to the vessels in eye images or not. The pixels in retinal images are in four categories (Jiang et al., 2017), as shown in 3: (i) pixel on the boundaries of vessels, (ii) pixel of the vessel, (iii) pixel close to the vessel, and (iv) pixel far out of the vessel.

In our experimental setup, we use the Digital Retinal Images for Vessel Extraction (DRIVE, 2020), consisting of 40 retinal images in total, 20 for training, and 20 for testing, obtained for a diabetic retinopathy screening program conducted in the Netherlands. Retinal diseases can be detected by the size, shape, widening, branching patterns, and angles of vessel



Figure 3: Pictorial representation of the four categories of pixels when performing a blood vessel segmentation.

tortuosity.

For the training images, a single human segmentation of the vasculature is available. There are two sets of images manually annotated by one expert each. Both sets are publicly available, but their segmentation maps are kept secret. In this work, we follow the standard strategy of using just one of them as the ground truth, which is used as the test set in our experiments.

6 EXPERIMENTAL SETUP

We test our HNAS approach to search for suitable Unet architectures to address the retinal blood vessel segmentation task using the DRIVE dataset. For convenient comparative analysis, we focus first on manually design architectures and then on using HNAS to automatically find novel U-net architectures.

The manual design of a U-net architecture is not trivial, this approach is 100% manual and based on trial and error, as well as on expert knowledge. We run five manually designed experiments. Following same strategy as (Alom et al., 2018), we generated 200,000 patches with size (64, 64, 1) from the training images (20), the activation function for mid layers is "relu", and for output layers is "sigmoid." The parameters used on each experiment are; Number of epochs: 150, Kernel size: (3,3), Pooling type: 'Max-



(a) Training Set

(b) Test Set

Figure 4: Digital RetinalImages for Vessel Extraction: DRIVE dataset. (a) 20 images for training set, and (b) 20 images for test set, manually annotated by an expert.

Pooling', and 'Adam' as the optimizer with a learning rate of 0.001.

Exp-1, is the baseline for this set of experiments, the source code is from (Unet-code, 2019; kerasunet code, 2019), and it was updated to meet the current programming language and dependencies requirements. Exp-2, without batch normalization. Exp-3, U-net with residual (skip) connections. Exp-4, U-net with ConvLSTM. Exp-5, using a residual connection in each block, convLSTM in every level, and BN. Figure 5 shows all the U-net architectures for this set of experiments.

In this set of experiments, we use HNAS to automatically design U-net architectures. The parameters used for the search engine are shown in Table 2.

In the learning process we use 20 epochs for training, and at the end of the run we use 150 epochs to have a fair comparison against the set of manually designed experiments.

Table 2: List of the main parameters used to run GA.

Parameter	Value
Runs	1 per exp
Total Generations	20
Population Size	10
Crossover Rate	0.7
Mutation Rate	0.1
Epochs	20 (Training)
Epochs	150 (Best)

Figure 6 shows all the U-net architectures for this set of experiments.

We evaluated the models from both sets of experi-

ments using several metrics: Accuracy (ACC), Sensitivity, Specificity, Precision. Where TP is the number of the true positive samples, TN is the number of the true negative samples, FP is the number of the false positive samples, FN is the number of the false negative samples.

Nevertheless, a combination of AUC and ACC is used to guide the search when using GA, and the Area Under Curve (AUC) of Receiver Operating Characteristic (ROC) is used to get a comparison with several state-of-the-art methods The AUC-ROC curve is commonly used for classification problems and represents the degree or measure of separability and shows how much a model is capable of distinguishing between classes. The higher the AUC, the better the model is at predicting. The fitness score is computed by

$$AUC_V = \frac{1}{k} \sum_{i=1}^k AUC(V_k) \tag{1}$$

$$Acc_{T} = \frac{1}{k} \sum_{i=1}^{k} Accuracy(T_{k})$$
(2)

$$Acc_{V} = \frac{1}{k} \sum_{i=1}^{k} Accuracy(V_{k})$$
(3)

$$F = |AUC_V - (|Acc_V - Acc_T|)|$$
(4)

where AUC_V is the score using AUC-ROC with the validation dataset, Acc_T is the score using Accuracy with the training dataset, Acc_V is the score using Accuracy with the validation dataset, and *k* is the last epochs considered, in this case fixed to 5.

The GA fitness score is the absolute difference between the average of validation AUC-ROC of the last

Table 3: U-Net parameters selected automatically by HNAS and related to the genome shown in Table 1. The list of parameters is: Depth (*D*), Optimizer (*O*) with two choices; adam (AD) and adamax (AM), Pooling Type (*P*) with two choices; MaxPooling (MP) and AverPooling (AP), Kernel Type (*K*), Filter Count (*F*), Batch Normalization (*BN*) Skip Connection (*SC*), ConvLSTM Layer (*CL*), and the symbol # stands for the parameter not used.

	D	0	Р	K	F	BN	SC_1	SC_2	SC_3	SC_4	SC_5	SC_6	SC_7	SC_8	SC ₉	CL_1	CL_2	CL_3	CL ₄
Exp-6	4	AM	AP	(7,7)	64	1	1	0	1	1	1	1	0	0	0	1	0	0	0
Exp-7	2	AD	MP	(5,5)	64	1	1	0	0	1	0	#	#	#	#	0	0	#	#
Exp-8	2	AM	AP	(3,3)	64	0	1	0	1	0	1	#	#	#	#	0	0	#	#
Exp-9	2	AM	AP	(7,7)	32	0	1	1	1	1	0	#	#	#	#	1	0	#	#
Exp-10	3	AD	AP	(7,7)	16	1	1	1	0	1	0	0	1	#	#	0	1	0	#

5 epochs and the absolute difference between the average of training accuracy and validation accuracy of the last 5 epochs. AUC-ROC is one of the most important metrics for evaluating classification model's performance, it's curve of the performance measurement for classification problem at various thresholds where the ROC is a probability curve and the AUC represents degree or measure of separability, higher AUC means the model is capable of distinguishing between classes (Bradley, 1997).

The gap difference between validation accuracy and training accuracy represent the ability of the model to generalize, the smaller gap is better, when the gap is big there are two cases: If the training accuracy is greater than the validation accuracy, then we have over-fitting. If the validation accuracy is lower than the training accuracy, then we have under-fitting.

By penalising the validation AUC/ROC by the gap between the validation accuracy and training accuracy we are adding the fitting information to the fitness score. If the gap is big then the fitness score will go down as the targeted model could have a problem with generalization. The generated models from the GA have good accuracy with minimum gap between the training accuracy and validation accuracy, which represent a good ability to generalize, designing these kind of models manually is not trivial and it could be challenging to find the best combinations of hyperparameters and layers.

The source code used in this work is taken from (Unet-code, 2019; BCDUNet-code, 2019; kerasunet code, 2019), we modified these codes to meet our research requirements to build models corresponding to the GA and evaluating them we are using python 3.8.3 with many libraries like Keras version 2.4.3 and its dependencies like TensorFlow (Abadi et al., 2016) version 2.2.0 and TensorFlow-GPU 2.2.0

We used computational resources provided by; Irish Centre for High-End Computing (ICHEC, 2017). where we run using 1 Node with 2 GPUs; Nvidia Tesla V100-PCIE-16GB, the Operating System used is Linux. For the HNAS-based experiments, we used the evolutionary tool; Distributed Evolutionary Algorithms (DEAP, 2012) coded in Python and proposed by (Fortin et al., 2012).

7 RESULTS

In this section, we discuss the results from both sets of experiments; manual and automatic design of Unet architectures to address the retinal blood vessel segmentation task.

A summary of these experimental results is shown in Table 4, and a comparison against the state-of-theart method is shown in Table 5 using the result AUC-ROC performance from the manually designed Exp-1 and from the Exp-10 using HNAS.

Table 3 shows the skip connections and convLSTM selected by the HNAS-based experiments, where the first observation is that the skip connections SC_6 to SC_9 and convLstm CL_3 , CL_4 are not used in Exp-7, 8, 9 because of D = 2. Exp-6, 7, 8 take high values for the base filter count F=64 where this number get doubled in every level down. Exp-10 takes the smallest values for base filter count F=16. The skip connections and convLSTM position differ from model to another, some models do not have convL-STM layer at all like in Exp-7, 8. The skip connections look symmetric only in Exp-8, and not symmetric in the rest of the generated models. All the generated models seem to have a skip connection on the first block of the U-net.

The results in Table 4 are split into two sections: Manual and HNAS-based. The HNAS-based results are obtained from different runs of the GA/GAs. The results from Sensitivity, Specificity, and Precision are given as reference, but they were used neither to guide the search nor to give a comparison against other methods.

In the automated set of experiments there are two optimizations happening at the same time; i) parameter optimization using either sgd or adam, and ii) Unet architecture optimization using GA.

The performance in training is given by Train-Acc showed in the first column of the Table 4, which

Table 4: Experimental results, bold numbers are the best results in each setup and underlined numbers are the best results from both set of experiments.

Experiment	Train-Acc	Test-Acc	Sensitivity	Specificity	Precision	AUC	F1	Parameters	TrainTime
Manual									
Exp-1	0.9976	0.9544	0.7782	0.9801	0.8512	0.9732	<u>0.8130</u>	31,028,289	10:02:28
Exp-2	0.9862	0.9512	0.7737	0.9771	0.8310	0.9713	0.8014	31,030,593	10:13:11
Exp-3	0.9935	0.9541	0.7791	0.9796	0.8477	0.9737	0.8120	31,048,257	10:45:03
Exp-4	0.9744	0.9530	0.7780	0.9786	0.8411	<u>0.9759</u>	0.8083	27,397,697	13:36:45
Exp-5	0.9899	0.9522	0.7816	0.9771	0.8329	0.9722	0.8064	27,417,665	14:40:55
HNAS-based									
Exp-6	<u>0.9994</u>	0.9542	0.7707	<u>0.9810</u>	0.8553	0.9704	0.8108	157,251,777	62:16:03
Exp-7	0.9956	0.9531	0.7830	0.9779	0.8379	0.9730	0.8095	4,877,633	05:19:36
Exp-8	0.9940	0.9528	0.7701	0.9795	0.8454	0.9714	0.8060	1,861,697	03:36:59
Exp-9	0.9947	0.9539	0.7699	0.9807	0.8536	0.9735	0.8096	2,903,457	10:27:11
Exp-10	0.9890	<u>0.9546</u>	0.7744	0.9809	<u>0.8555</u>	0.9749	0.8129	2,981,265	05:51:37



Figure 5: U-Net architectures manually designed from experiment 1 to 5.

stands for the accuracy performance in training computed using the Equation 4. The score obtained from the accuracy measure is used as a fitness score from the best U-net architecture on the HNAS-based experiments.

The Exp-2 got the best training performance from the manual design experiments, whereas the Exp-6 is the winner of the HNAS-based experiments, and the latter is the best from both sets of experiments. But the difference is not really significant.

The accuracy performance using the test set is given by Test-Acc showed in the second column of the Table 4. Exp-2 gets the best test performance from the manual design experiments, and the Exp-10 gets better from the HNAS-based, the Exp-10 is the winner, but again by a little margin.

Considering statistics other that accuracy, the Unet architecture from the Exp-6, gets the overall best sensitivity performance, the U-net from the Exp-7, is the best on the specificity, and the U-net from Exp-10 is the best on the precision measure.

Considering the AUC-ROC measure, the U-net from Exp-10 is the best in the HNAS-based and the the U-net from Exp-4 is the overall winner with a small margin.

From the previous analysis we can agree that the architectures evolved by HNAS show better overall performance against the U-nets designed manually.

Now, let us analyze the interesting results from the model size and time shown in the latter columns



Figure 6: U-Net architectures evolved through GA from experiment 6 to 10.



(a) GT-Test Set

(b) Exp1 Test Set

Figure 7: Comparison between the Ground Truth (GT) and the images obtained by the U-net in the Exp-1 using the test set. (a) Test set from DRIVE, (b) prediction on test using the U-net from Exp-1 manually designed.

in the Table 4. The HNAS-based models show small size models with faster training time comparing to the manual design models, the only big U-net architecture in the set of experiments from HNAS is in the Exp-6 where the model has the maximum size for depth 4, base filter count 64 where this number get doubled in every depth to reach 1024 filters in the last depth and the kernel size (7,7), these hyperparameters cause bigger number of parameters (weights) which leads to bigger training time. The other HNAS-based experiments were able to find smaller U-net with faster

training time, all the HNAS-based show quick converge with smooth accuracy curves with minimum accuracy gap between training and validation.

As can be noted most of U-net architectures evolved by HNAS from Exp-7 to Exp-10 are always smaller than the architecture manually designed. The U-net from Exp-8 got a reduction of more than 16 times from the original U-net manually designed in the Exp-1.

This reduction in size is reflected in the computational effort used as shown in the 'TrainTime' column



(a) GT-Test Set

(b) Exp10 Test Set

Figure 8: Comparison between the Ground Truth (GT) and the images obtained by the U-net in the Exp-10 using the test set. (a) Test set from DRIVE, (b) prediction on test using the U-net from Exp-10 using the automated HNAS approach.

Table 5: Comparison of the AUC-ROC performance from the manually designed U-net from Exp-2 and the HNASbased from Exp-10 both marked with an asterisk (*) against different state-of-the-art methods, showing on the top the best.

Method	AUC-ROC
(Ronneberger et al., 2015b)	0.9790
(Liskowski and Krawiec, 2016)	0.9790
Exp-2 (Manual)	0.9759*
Exp-10 (HNAS-based)	0.9749*
(Melinščak et al., 2015)	0.9749
(Fraz et al., 2012)	0.9747
(Li et al., 2015)	0.9738
(Roychowdhury et al., 2014)	0.9670
(Osareh and Shadgar, 2009)	0.9650
(Soares et al., 2006)	0.9614
(Azzopardi et al., 2015)	0.9614

in Table 4. For instance, the best HNAS-based U-net found in the Exp-10 took less than the half time comparing to best manual design Exp-4 for training, on the other hand, Exp-8 took around the quarter of the time of Exp-4 for training with competitive performance.

Finally, in Table 5 shows the results from 9 previous related works using the result AUC-ROC performance taken from (Unet-code, 2019), where the top results are from (Xiancheng et al., 2018) and (Liskowski and Krawiec, 2016). It can be noted that the prediction performance from the HNAS-based Exp-6 is competitive against those top results.

8 CONCLUSIONS

In this research work, we propose to automatically search for U-net architectures applied to solve a retinal blood vessel segmentation problem.

The proposed approach HNAS uses a GA as search engine to explore the neural network architecture search space, specifically in this work we use Unet as a baseline for the architecture design adding three functionalities; 1) ConvLSTM cell, 2) residual connections, and 3) a binary strategy to choose batch normalization.

we address the retinal blood vessel segmentation task using the benchmark from the DRIVE images dataset. Current state-of-the-art approaches all use some form of NNs which are increasing its complexity, then manually designing them is challenging.

We implemented two sets of experiments; manual and automated design of U-net architectures. The first set of experiments; (i) Exp-1, is the baseline, running a standard U-net, (ii) Exp-2, without batch normalization, (iii) Exp-3, U-net with residual (skip) connections, (iv) Exp-4, U-net with ConvLSTM, and (v) Exp-5, using all functionalities.

On the other hand, we use HNAS to search for U-net architectures. This approach can easily be extended to address other problem domains and could help to introduce new ANN architects with the right combination of layers and hyperparameters to fit data without suffering from over/under-fitting.

The experimental results show that the manually designed reach good results, but they have room for improvement, and knowledge expertise and time consumption of trial and error process to find the right architecture combination. The results from the automated approach using HNAS strikes a compromise between the unbias showed by a random search and the manual search algorithm driven primarily by prior (human) knowledge. HNAS is able to find even smaller architectures than the manually designed Unets, and getting competitive accuracy performance against state-of-the-art methods.

For future work, we are planning to introduce more new layers and increase the size of the population and number generations to see if GA is able to further improve the performance on this problem. Furthermore, an extension of this work is to apply GA to evolve U-nets considering different architecture types.

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