An ICT Platform for the Understanding of the User Behaviours towards EL-Vs

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Abstract: Demonstrations of Electrified Light Vehicles (EL-Vs) are organised in six European cities to collect trip data and users’ perceptions and experiences in order to boost the market uptake of such vehicles by the EU funded ELVITEN project. Aiming to handle the data flow from the various ICT tools operating in each city and to allow data analysis and data visualisation, a fully integrated ICT platform is designed, developed and deployed. The architecture and the design of the platform, the modules of the system as well as their relations and interactions are presented in this paper. The platform has been designed to collect data generated by the services and tools in the Demonstration Cities, consolidate the information and facilitate the retrieval, processing and visualisation of the collected information in a uniform and consistent way among cities and tools.

1 INTRODUCTION

One of the key factors affecting an urban environment is the mobility of people and goods. Availability of alternative means of transport, accessibility with cars and motorbikes, truck allowance and supply capabilities in the city center impact the aesthetics, resiliency, sustainability and economy of cities along with the urban quality of life. In the context of smart cities, scientists are looking for innovative mobility plans (Chris Luebkeman and Osei, 2015), that support alternative means of transport, vehicle sharing schemas, mobility as a service, minimization of vehicle ownership as well as greener mobility.

Mopeds and motorbikes, as well as all-terrain vehicles and other vehicles with 3 or 4 wheels that are significantly smaller than a passenger car are called L-category Vehicles (LVs)¹. Due to the reduced trip time, fuel consumption and time needed to find a parking place LVs account for a significant percentage of urban trips. Particularly motorcycles are very common in the Mediterranean countries, for example in the City of Genoa there are around 24 motorcycles per 100 inhabitants while there are 28,186 trips by motorcycles in the time slot 7:30-8:30 a.m., compared to 46,965 trips by car². Daily commute trips can account up to 470,000 daily trips in an urban area with one million inhabitants³. According to official statistics as they are provided by the Transport for London⁴, in London the 1.4% of the daily trips are performed with Light Vehicles (L-Vs).

Electrified L-category Vehicles (EL-Vs) are proposed, based on the importance of the L-Vs to the urban mobility plan, as a sustainable alternative that can support the reduction of emissions and minimize the noise pollution while still providing reduces trip time and easy parking. While EL-Vs can significantly improve the hassle of the daily commute for urban citizens their market penetration remains low. They are still limited to less than 1% of the global fleet today⁵.

Keywords: Electromobility, Light Electric Vehicles, Dashboard, Data Staging, Data Management, Data Collection, User Behavior.
This is contributed to the following challenges:

- **Purchase Cost.** Investing in an EL-V has a significantly higher cost than the gas operated ones. The difference in the cost, attributed mainly to the cost of the battery production, is compensated for by the reduced cost per kilometer. It requires however long term commitment and many kilometers before the use of an electrified L-V becomes profitable.

- **Vehicle Reliability.** As with any new technological development the EL-Vs initially were faced with many issues, including low performance, limited functionalities, lack of technical support, limited autonomy and low battery life. Most users, that do not have direct experiences with the latest upgraded EL-V models are hesitant to invest due to all above.

- **Infrastructure Availability.** The integration of EL-Vs both the traffic but also the electricity network is in its infancy. Most countries have limited, if any, regulations in place regarding the traffic laws that the users of EL-Vs should comply with. In addition, there are very limiting parking and charging places as there is still little known on how such vehicles are used, what infrastructure is required of what type and at which locations (Santucci et al., 2016).

- **Range Anxiety.** The combination of lack of knowledge regarding the autonomy that these vehicles can achieve, with the lack of infrastructure and charging stations has created to the users what it called *range Anxiety*. The term is referring to the uneasiness that the drivers have while operating an electrified vehicle about the possible need to recharge the vehicle during the trip.

In order to support the market penetration of the EL-Vs in significant numbers, all the above challenges should be addressed. Advanced usage schemas and innovative ICT tools should be designed to increase the user direct experience and awareness about EL-Vs performance. In addition, manufacturers and market expert can benefit from usage data of EL-Vs and users perceptions and opinions after experiencing such vehicles in real conditions. This information is key to the design of the new generation of such vehicles and for planning and provisioning appropriate infrastructure and policies for the optimum integration of such vehicles into Sustainable Urban Mobility Plans (SUMPs).

**Contributions.** Aiming to demonstrate the potential of EL-Vs in European Cities we are organis-

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6https://www.elviten-project.eu/en/
the data sources, while the Dashboard is used to provide the data to the scientists and the public. The data management procedure is as follows: at first, data are extracted from the data sources, they are validated based on their provider and their content and then they are transformed to the proper format according to the data harmonization rules. Finally, they are stored in the Data Warehouse. The data management procedure is presented in Figure 2.

2.1 Data Sources

The architectural design is modular allowing heterogeneous sources to provide their data for the platform. The provided data should be time and space reference, associated with a vehicle or user when applicable and containing information that is of interest. To this end, the data sources of the platform can be categorized as:

- Booking services for parking, charging and vehicles sharing schemas. This information is of great importance as it allows scientists to extract valuable knowledge about the most convenient ways for users to share infrastructure.
- Localized gaming applications targeting users unfamiliar with EL-Vs, their capabilities and functionalities. Such applications are of great importance as they can properly educate the users and support the market penetration of the EL-Vs.
- Awards and incentives won by loyal users as well as relevant actions such as award redemption. Demonstration cities have chosen, in addition to offering the EL-Vs to their citizen free of charge, to further incentivise them by giving them awards proportional to the usage of the EL-Vs.
- Charging information depicting the user behavior, such as time of charging. This is a crucial information for EL-V designer as it provides an insight on how often and for how long people are willing to wait for the EL-V to recharge.
- Usage information for vehicles, including time of use and area traveled. Identifying the areas in an urban environment that EL-Vs are used the most can provide further insight about lack of public transport solutions to that area and lack of accessibility with cars. This can support a better urban mobility planning through a better overall understanding of the city dynamic.
- City inventory for vehicles, charging and parking spaces. Knowing the available infrastructure is very important as it allows scientists to judge the usage information collected through the right perspective.

2.2 Data Staging

The Data Warehouse stores data in a predefined way and with a predefined structure. Due to the heterogeneity of the data sources, the received data have to be converted in order to conform to the requirements of the Data Warehouse design. The whole process, from the extraction of the data to their storage, is called extract, transform, load (ETL) (Vassiliadis, 2009) and includes:
• The data extraction from homogeneous or heterogeneous data sources.
• The data transformation to a proper format or structure.
• The data loading into the final target Data Warehouse.

Considering the volume of data to be extracted from the sources, the ETL process is likely to cause performance problems. A buffering mechanism available at the middleware is included in the architectural design in order to solve this kind of issues. The middleware provides a temporary storage area between the data sources and the data storage. It is mainly used to increase efficiency of ETL processes, ensure data integrity and support data quality operations. In the proposed architectural design, the role of the Data Staging is to receive from the middleware the correlated data from all the ICT Tools and transform them to the appropriate formats to be stored in the Data Warehouse. During data staging, the format of the data is also validated, allowing the identification of those that are not compliant with the data model.

There are two main challenges regarding the data harmonization at the Data Warehouse. As the main storage of all the ICT tools and services, the Data Warehouse receives data objects with common fields such as city and date, from many different sources. In addition, the same data objects are send to the Data Warehouse by multiple sources. To ensure data uniformity many actions were taken so that all common data fields represent the same information and have the same format.

To begin with, the enumeration to be followed by all data providers, when providing the data objects for the questionnaires, was specified. All data providers follow a specific, pre-defined enumeration when providing questionnaire responses. Common examples of answered questionnaires were provided by all tools to ensure that the provided enumeration was properly followed.

Moreover, to ensure date and time uniformity among the data objects the ISO 8601 regarding ‘Data elements and interchange formats – Information interchange – Representation of dates and times’ (Wolf and Wicksteed, 1998) is being followed by all data providers. In addition, all timestamps are provided in UTC (Coordinated Universal Time) to eliminate time differentiation due to time zones. Furthermore, a common field among most data objects is the city, in which an action takes place. To ensure uniformity, it has been decided that the complete names of the cities is used, Bari, Berlin, Genoa, Malaga, Rome and Trikala.

Finally, the latest revision of the World Geodetic System, the WGS 84 which was established and maintained by the National Geospatial-Intelligence Agency since 1984, is used to store all the spatial information. WGS 84 is the reference coordinate system used by the Global Positioning System, available in most portable devices as well as in the EL-Vs monitored, thus facilitating the collection, integration and provision of information in a spatially correct way.

2.3 Data Warehouse

As Data Warehouse (DW) (Devlin and Cote, 1996) we are referring to a system used for reporting and data analysis and can be used as a core component of business intelligence. Data Warehouses are central repositories of integrated data from multiple sources. They store current and historical data and are used for creating analytical reports and computing Key Performance Indicators (KPIs) (Dolence and Norris, 1994).

The Data Warehouse creates a layer optimized for and dedicated to analytics to ensure easier reporting and analysis, it is structured to speed up queries and make them easy; and it is optimized for efficiently reading/retrieving large data sets and for aggregating data. The Data Warehouse contains a number of fact tables for each of the information types that must be stored in the ICT platform. These information types include the following:

• The trip data (GPS and CAN bus data) from the EL-Vs.
• The data from the various ICT Tools.
• Data from users’ questionnaires answered during the demonstrations.

The main requirements of the Data Warehouse, concerning the data storage, are two. The ability to store all relevant data in a way that allows the efficient and consistent computation of every defined KPI and the ability to scale to very large data sizes.

The design of the Data Warehouse is based on the top-down model, which means that the data are stored based on a normalized enterprise data model. The data are stored in the Data Warehouse at the greatest level of detail, but the repetition of the information is eliminated. The normalized structure divides data into entities creating several tables in a relational database. This architecture approach has been chosen for the Data Warehouse due to a number of advantages. To begin with, this approach is straightforward as far as the addition of information into the database is concerned; facilitating the role of the Data Staging and its ability to scale to very large data sizes without lag in performance. In addition, it can easily
scale horizontally to include any additional services that may be of interest to the platform.

The main disadvantage of this approach is that, because of the number of tables involved, it can be difficult for users to join data from different sources into meaningful information and to access the information without a precise understanding of the sources of data and of the data structure of the Data Warehouse. This disadvantage is not materialized here given that the tables are not heavily interconnected and have been carefully designed to facilitate the computation of KPIs in an efficient and meaningful way.

2.4 Data Provision

Data Warehouse API. For this purpose, a RESTful API (Masse, 2011) has been selected and implemented for its simplicity, performance, scalability, and modifiability. REST stands for Representational State Transfer. It relies on a stateless, client-server, cacheable communications protocol and, in virtually all cases, HTTP (Hypertext Transfer Protocol) is used. In a REST API, data and functionality are considered resources and are accessed using Uniform Resource Identifiers (URIs). Resources are manipulated using a fixed set of four create, read, update, delete operations: PUT, GET, POST, and DELETE. Any data marked as cacheable may be reused as the response to the same subsequent request. Since the data should not be modified or deleted, only GET operation is supported by the Data Warehouse API. JSON has been the selected format for the returned data. The web API exposes the following resources:

- Awards and incentives (/award, /incentive, /user)
- Bookings (/booking, /bookingcharging, /bookingparking, /bookingvehicle)
- Charging information (/charging)
- Trips (/coachdata, /trip)
- Serious game results (/seriousgame)
- City resources (/cityresources)

Dashboard. A very important requirement for the ICT platform is the accessibility to all data stored in the Data Warehouse for analysis purposes. Additionally, it has to offer a visualisation of the KPIs in simple yet meaningful ways. To cover this need a web-application, the Dashboard has been developed.

Through its user interface, the Dashboard presents the resources in tables, while enabling the user to filter the contents and isolate the information of interest.

In Figure 3, an overview of the table with the information for the EL-Vs booking is presented, the table can be sorted by any of the fields, here the information is sorted by date, and filtered by the main fields. The visualised data can be extracted in a convenient format (CSV or JSON), to be used for further analysis. The Dashboard’s functionality however is not limited to raw data access. It is offering also a visualisation of the KPIs.

Although not considered as “data”, the KPIs are another important piece of information that needs to be disseminated. A dedicated process that makes use of these formulas is developed, to calculate all the KPIs in a monthly basis. At first, all the relevant data are retrieved from the Data Warehouse. Then, correlations are performed using unique identifiers such as the user ID and the vehicle IMEI and other criteria like time filtering. Finally, the KPIs are calculated and their values are updated and stored in a dedicated local database.

As shown in Figure 4, a user accessing the Dashboard is able to view the latest values for the KPIs. Here, the calculated KPIs are related to the user satisfaction with the services and performance of the ICT tools. Common data visualizations, such as bar charts, maps, line charts, scatter plots, pie charts, gauges and tables are chosen according to the specific KPI to be presented. In Figure 6 the overview of the data collected for the city of Trikala is shown, for each measurement the proper visualization charts has been used to facilitate the understanding of the displayed information.

In addition, the Dashboard incorporates an SQL Explorer, as shown in Figure 5, that allows authenticated users to run SQL SELECT queries over the data available in the Data Warehouse. The SQL Explorer allows the user to see the database schema.
3 SYSTEM IMPLEMENTATION

From the implementation point of view, both the Data Staging and the Dashboard need to be tightly coupled with the Data Warehouse in order to achieve the desired performance of their individual functionalities. More specifically, they should be implemented in a way that enables them to have direct access to the Data Warehouse, ideally without any intermediate interface. However, all three components have to offer interfaces for communicating with their dependent components. To avoid this, the design pattern of Model-View-Controller (MVC) (Leff and Rayfield, 2001) has been adopted to link the Data Staging, the Data Warehouse and the Dashboard together and provide interfaces for communication with all other components.

In the MVC pattern, an application is divided into the following three interconnected components:

- The model, which represents the knowledge. A model could be everything from a single object to a large structure of objects.
- The view, which is a visual representation of the model.
- The controller, which controls the flow of information between the model and the view.

In our case, the model represents the structure and is responsible for managing the data in the Data Warehouse. The view is the user interface of the Dashboard, which is responsible to visualise the model in a particular format. Finally, the controller handles all communications and interactions among the Data Staging, the Data Warehouse and the Dashboard. It additionally offers the possibility to expose a Web API for communication with external components. The proposed architecture is showed in Figure 7. It is clear that each one of the three component interacts with only one of the MVC components.

The data model is implemented in the Data Warehouse in a relational database that allows the definition of clear roles with appropriate rights, allowing the Data Staging to store information and the Dashboard to query the data. Given the purpose and role of the Data Warehouse, and the importance of the historical data to the computation of the KPIs no deletion of data is allowed. The Data Staging (using the controller) has two main responsibilities. To link the middleware with the Data Warehouse and to validate and convert the received data to conform to the requirements of the Data Warehouse.

In order to receive messages from the middleware, it implements a subscriber to act as a message consumer. When the consumer receives the message, it validates it, by checking for violations on used data types and ranges, data structure or duplicate values etc. If an error occurs, it is corrected and converted accordingly and then it is forwarded to the Data Warehouse for storage purposes.
Finally, the communication between the Dashboard and the Data Warehouse is handled by the selected MVC framework. The Dashboard is accessed through a web browser and forwards all user actions to the controller, which communicates with the Data Warehouse and updates the view accordingly.

**Data Staging Technologies.** Django (Forcier et al., 2008) has been selected as the underlying framework to enable the functionalities and communications presented above. Therefore, the Data Staging is being implemented in Python programming language. The data extraction part, which is the consumer part of the RabbitMQ architecture, uses the Pika library, a pure-Python implementation of the AMQP 0-9-1 protocol, which is the recommended solution by the RabbitMQ team (Boschi and Santomaggio, 2013).

To support the data validation part, the Django framework has been enhanced with the Django REST framework (Holovaty and Kaplan-Moss, 2009), which offers the ability to define custom data serializers. Data validation is based on JSON schema and on serializers’ validation functionality. Upon validation, data are deserialized and stored directly in the Data Warehouse using the Django mechanisms.

**Data Warehouse Technologies.** The Data Warehouse is deployed as a PostgreSQL (Momjian, 2001) database. The structured, clearly defined and unmodifiable data model led to the decision of using a relational database for the data storage.

PostgreSQL offers full support for all the functionalities of Structured Query Language (SQL), geometric data types including a point of floating numbers necessary for the storage of the GPS coordinates as well as a wide range of indices that can be used to support the computation of the KPIs. PostgreSQL supports GiST indexes which are not a single kind of index, but rather an infrastructure where many different indexing strategies can be implemented. Accordingly, the operators with which a GiST index can be used vary depending on the indexing strategy (the operator class). This is very important as it allows spatial queries over several two-dimensional geometric data types. In addition, it offers GIN indices which are appropriate for data values that contain multiple component values, such as arrays. This allows the flexibility for multiple choice answers. Multicolumn indices and indices on expressions are also used to support the computation of the KPIs when needed.

**Dashboard Technologies.** The Dashboard is a web application that accesses the data using the abovementioned RESTful API and it is using common web technologies, i.e. HTML, CSS and JavaScript. For the KPI visualisation purposes, JavaScript libraries such as Chart.js (Downie, 2015) and Plotly (Sievert et al., 2017) are used.

The ICT platform is a distributed system, consequently, its individual components are deployed on separate machines which communicate to each other using the network.

On the one hand, the data adapters are implemented in the corresponding ICT Tool, in order to enable messages transmission to the middleware. The various copies of the message publishers are delivered to all interested partners, along with the appropriate credentials to access the exchange. In order to activate the API and send the JSON messages, the Data Adaptor part needs to be created by the partner that is responsible for the relevant ICT tool.

On the other hand, the components of the ICT Platform, namely the middleware, the Data Staging, the Data Warehouse and the Dashboard, are deployed on private cloud infrastructure. In order to assure the high availability of the provided services, a cluster of servers is considered for each ICT Platform component.

Load balancers can be used in order to reduce latency and to ensure a fault-tolerant configuration. A NGINX web server is used to provide a load balancer and reverse proxy. It must be noted, however, that the load on the majority of the ICT Platform components is expected to be small so this solution will only be implemented in case that performance issues are identified during the demonstrations.

Multiple instances of components that are expected to have increased workload are deployed. The instances are designed in a way that allow them to perform their work in parallel and independently from each other. This mechanism is applied in Data Staging in order for the data manipulation, consuming, processing and validating data coming from the middleware, and the storage to be performed faster and the fault tolerance of the system to be increased.

In the Data Warehouse that incorporate a database, it must be ensured that the stored data is always available and cannot become unusable, corrupted or lost. For this purpose, the underlying databases must be replicated on other machines. To deal with data synchronisation, a synchronous solution is being implemented: a data-modifying transaction is not considered committed until all servers have committed the transaction. This guarantees consistency after a failure.

**Cybersecurity and Privact Aspects.** Cybersecurity and privacy mechanisms have been implemented in the platform presented in this paper in order to as-

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8https://www.nginx.com/
sure confidentiality, integrity and availability of the data and comply to the GDPR. The confidentiality of the communications between the different entities of the platform is assured by using TLS protocol. Additionally, confidentiality and integrity of data is ensured by encryption techniques and regular backups. Other tools such as firewalls are used in every server hosting components of the platform as the majority of this servers are exposed to the internet. Firewalls enables the blocking of unwanted access to the servers without disrupting its normal operation. Also, MAC address filtering is being considered for machine to machine communication. As most of the servers are based on Linux operating systems hardened versions are considered. In order to protect the privacy of the users, no personal data is collected and stored directly in the Data warehouse.

4 CONCLUSIONS

We presented here a fully integrated ICT platform that allows scientists to gain insights about the user behaviours towards EL-Vs, extract knowledge, patterns and additional information that can facilitate the creation of Sustainable Urban Mobility Plans and guideline for manufacturers and market experts.

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