On the Fly Vehicle Modeling and Tracking with 2D-LiDAR Detector and Infrared Camera

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Abstract: We propose a vehicle detection and tracking system that tracks vehicles from the rear using a 10-band infrared (IR) surveillance camera installed along the expressway. The main reason for using an infrared camera is to suppress the strong light reflections of head and tail lights of the vehicle at rainy night. However, due to lack of a large IR traffic video datasets covering all type of vehicles, we will not be able to take advantages of recent machine learning advances. Therefore, we propose rather straight approach to detect vehicles by a pair of 2D-LiDARs, then generate the image model of vehicle to be tracked on the fly. We prototyped the system and evaluated it with a normal traffic video taken on a highway. We achieved a 94% tracking success rate at a distance of 20m to 70m from the camera and mean error of localization is less than 2m at 70m.

1 INTRODUCTION

In Japan, in order to support driving operations where autonomous vehicles join on highways, the position and speed of traveling vehicles on the main line are recognized as road infrastructure, and on the main road A service is planned to provide information on the position and speed of the vehicle before entering the sensor field of the autonomous vehicle. (See Figure 1) Several methods are conceivable for realizing the vehicle localization in this system. The first option is sensor selection: (a) camera, (b) LiDAR, or (c) millimeter wave radar. The second option is sensor location: (e) measuring a vehicle from front or (f) tracking from the rear. The third is algorithm and object modeling. For example, if a visible camera is chosen, various algorithms and object models are proposed (Al-Smadi et al., 2016).

Regards to the sensor selection, LiDAR has an advantage that the distance of the point scanned can be directly measured. 3D-LiDAR is the most popular sensor for autonomous driving. On the other hand, for this application, LiDAR has disadvantages in measuring a vehicle behind another one due to its sparse spatial sampling. On the other hand, camera is suitable because camera has the best spatial resolution and this enables recognizing each vehicle in a row of consecutive cars. The next question is the detection algorithm. So far, successful algorithms includes background subtraction (Seki et al., 2003), optical flow (Chen and Wu, 2015), HOG like features (Wei et al., 2019), and deep learning based approach (Scheidegger et al., 2018).

Currently, most of the surveillance cameras installed on the road use RGB cameras to make it easier for humans to observe. However, RGB camera images are extremely hard to be correctly segmented by...
Figure 2: Comparison of day and night image in RGB camera and IR camera. From the left to right: RGB daytime, RGB night, IR daytime, IR night. Note that appearance of RGB image changes drastically between night and day. Vehicle segmentation becomes extremely hard in the rainy night.

computers (Bahnsen and Moeslund, 2018). So, we decided to use a 10m band IR camera this time. Using an IR camera eliminates the effects of strong light reflections on the wet surface as well as suppressing the direct light from the vehicle’s head and rear lights.

However, this time, the following technical issues arise.

- Compared to RGB images, IR images reflect vehicle heat at the road surface, so afterglow is observed around the vehicle. Therefore, it is difficult to separate only the vehicle by background difference.

- IR cameras are not often installed on the road, and IR image learning data sets cannot be obtained. Therefore, the method of learning HOG features (requires thousands to tens of thousands of annotated image data) and Deep Learning methods (requires tens of thousands to millions of annotated image data) cannot be obtained, and the detector I can’t learn.

- On actual roads, there are cases that cannot be covered by standard data sets, such as variations in truck loading, towed trailers, and rarely used special vehicles.

- Compared to RGB images, IR images have many components with low spatial frequency, so there are fewer key points for image feature descriptors such as SIFT and ORB. Therefore, keypoint-based tracking is difficult to perform.

- The IR image is a 1-band image, and a color histogram cannot be created. Therefore, it is difficult to apply Mean-shift and MCMC, which are tracking methods featuring color histograms.

In order to overcome these problems, we make the following proposals.

1. Vehicle tracking is performed using IR images. The input image is a 1-band IR image, and the vehicle model is an image model obtained by cutting out the rear end region of the vehicle from the IR image taken on the spot.

2. Tracking in successive images is done by searching for the point where the normalized cross-correlation with the vehicle model image is maximized.

3. To accurately determine the rear end of the vehicle, measure the width, height, length, and speed of the vehicle using two 2D-LiDARs. After passing through 2D-LiDAR, which frame Predict whether the rear end of the vehicle will appear at the position.

2 VEHICLE DETECTION

The geometrical layout of 2D-LiDAR, roads and vehicles is shown in the figure 3. Here, one LiDAR acquires the cross-sectional shape of the road and the vehicle by a laser beam that rotates and scans from the center of the sensor as shown in the figure 4. In the figure, the reference position of vehicle $i$ passing at time $t = t1$ is the coordinates of the lower left corner of the rear end of the $i$th vehicle. Vehicle width $W_i$, height $H_i$ are obtained from a single scan waveform as shown in the middle of figure 4. Vehicle speed along $Y$ axis $v_{yi}$ is obtained by $v_i = D / T_{di}$, where $D$ is the distance between two 2D-LiDARs. The vehicle length $L_i$ is obtained by $L_i = D T_{Li} / T_{di}$. In practice, the vehicle is not a rectangular but has an uneven height profile. Therefore, the vehicle cross-sectional shape $W_i$ and $H_i$ are measured at the rear end of the vehicle.

3 MODEL CREATION AND TRACKING

Following the detection of the vehicle, the vehicle ap-
pears in the IR camera, so a vehicle model for tracking the vehicle is generated on the spot. In our proposed system, tracking uses the cross-correlation peak between the vehicle model image and the image being tracked, so the vehicle model is the area surrounding the vehicle in the video. It should be noted here that the appearance of the vehicle changes during tracking. The cause of the apparent change is a geometric change due to the rotation of the vehicle and the perspective projection of the camera, and a change of the maid pattern due to the optical environment change. Our tracking target is assumed to be a straight highway, and the geometric change due to the rotation of the vehicle is small, but in order to track from 20m to 140m far from the camera, the geometric change due to perspective projection is Must be considered. In the case of an IR camera, the pixel value is not an absolute amount of heat radiation, but is obtained as a relative value with respect to the surrounding pixel values, so that the gain and offset of the luminance pattern are not unchanged. For this reason, the vehicle model uses a pattern on the rear end surface of the vehicle that is nearly perpendicular to the camera optical axis with little change in shape in perspective projection from near to far. Use of zero-mean normalized cross-correlation has the advantage that changes in gain and offset do not affect the correlation value. Note that vehicle model (template image) should be shrunked as the vehicle moves away.

\[
q(u,v) = \frac{\sum_{i,j} T_i(x,y) \cdot (I(u+x,v+y) - \bar{I})}{\sqrt{\sum_{i,j} T_i(x,y)^2 \cdot \sum_{i,j} (I(u+x,v+y) - \bar{I})^2}}
\]  

(1)

where \(q(u,v), I(u,v), \bar{I}, T_i(x,y)\) and \(\bar{T}\) are the similarity score at image location \(u,v\), the image value at location \(u,v\), the mean of \(I(u,v)\), the model (template) value, and the mean of \(T(x,y)\) respectively. Note that \(T\) is adjusted so as to \(T = 0\).

A new tracking location in the \(i\)-th image is given by the following equation:

\[
x, y = \arg \max_{x,y} q_{x,y}
\]  

(2)

4 EXPERIMENTS AND DISCUSSION

The proposed system was prototyped and its performance was evaluated on a highway. The system was setup over a four-lane highway in Kobe City’s Minatojima, where sensors and cameras are temporarily placed on a pedestrian bridge that crosses the road, data is acquired and saved in a file system, and the evaluation was done off-line. The tracking success rate and the accuracy was verified. The IR camera was a traffic surveillance camera made by FLIR (image resolution 640 x 480 pixels, wavelength 10 mm), and the 2D-LiDAR was made by SICK. Figure 5 shows the correspondence between the scene of the test site as seen from the aerial photograph and the image taken with the IR camera. From a few tens of minutes of video taken on this site, 100 vehicles were selected randomly, and the rear end position of each vehicle in each frame was manually marked as the ground truth.

Figure 5: Captured image of the test site and the corresponding aerial photo. (taken from Google map).

Figure 8 shows the tracking success rate with respect to the distance from the camera. Tracking success is the apparent tracking (Figure, red line) where the tracking is continued in the algorithm, and the true success rate (Figure, blue line) being tracked within a certain range of error from the ground truth. A tracking failure of several percent was observed near the distance from the camera exceeding 70m, and increased to about 20% at 150m, which ended the tracking. From this, it can be concluded that this system can track up to a distance of 70m from the vicinity of the camera with high reliability. There is also a 3% tracking failure from close to 70m. The reason is that the initial model (template) was generated almost correctly, but the search failed in the next frame. This is considered to be because the template magnification prediction in the next frame has failed, and it is estimated that there is an algorithmic problem in the portion that predicts the template magnification through the velocity measurement and map-to-camera coordinate conversion matrix.

5 CONCLUSION AND FUTURE WORK

Our proposal demonstrates the effectiveness of on-the-fly vehicle model generation with vehicle detection using LiDAR. So far, a data set that enables IR vehicle image tracking only from images has not been
developed, and this method is considered to be optimal at present. However, there is an initial tracking failure rate of 3%, and tracking position accuracy drops from around 70m, and at 150m, 17% of cases where initial tracking is successful are considered to be miss-tracked. The development of better methods is required before practical use. Analysis of failure cases reveals that the major cause of miss-tracking is that the vehicle being tracked is concealed by the following vehicle. We plan to develop more sophisticated algorithms, such as a tracking method that predicts the vehicle position when it is completely concealed, and a method that restores tracking when it reappears. On the other hand, it is important to install this system in the real environment as soon as possible and experience many cases. At present, problems that are not frequently understood should be discovered and algorithms should be improved. Furthermore, this system can contribute to the creation of machine learning data sets. If LiDAR is installed at multiple locations, correct values can be automatically assigned in image tracking, and large-scale data sets can be constructed using them. In the near future, it is expected that feature points suitable for IR image vehicle detection and tracking can be learned with just a camera without using LiDAR vehicle detection.

REFERENCES


