Keywords: Computer Vision for Automation, Automated Bin Picking, Fasteners Segmentation, Industrial Overhaul Processes.

Abstract: During industrial overhauling processes, several small parts and fasteners must be sorted and packed into different containers for reuse. Most industrial bin picking solutions use either a CAD model of the objects for comparison with the obtained 3D point clouds or complementary approaches, such as stereo cameras and laser sensors. However, obtaining CAD models may be infeasible for all types of small parts. In addition, industrial small parts have characteristics (e.g., light reflections in ambient light) that make the picking task even more challenging even when using laser and stereo cameras. In this paper, we propose an approach that solves these problems by automatically segmenting small parts and classifying their orientation and obtaining a grasp point using 2D images. The proposed approach obtained segmentation accuracy of 80% by applying a Mask R-CNN model trained on 10 annotated images. Moreover, it computes the orientation and grasp point of the pickable objects using Mask R-CNN or a combination of PCA and Image Moment. The proposed approach is a first step towards an automated bin picking system in overhaul processes that reduces costs and time by segmenting pickable small parts to be picked by a robot.

1 INTRODUCTION

Industrial overhauling is a part of machine maintenance that involves disassembling, inspecting, and reassembling the components to ensure that each part is in serviceable condition. The disassembled components in overhaul processes consist of parts of various sizes, such as rotors and covers, as well as fasteners and small parts, such as bolts, nuts, washers, and cranks that hold different parts together. Overhauling involves undoing fasteners, cleaning and checking components, and refitting and tightening the fasteners (Taheritanjani et al., ). After damage inspections and prior to refitting, fasteners must be placed into different containers, which are sent to assembly stations for refitting. Figure 1 shows examples of sorted and inspected small parts that must be placed into their own containers for reuse.

In large overhauling plants, placing small parts and fasteners into different containers is performed manually by a laborer or technician. These technicians are provided with guide sheets that define the type and number of parts that must be placed into different containers. Occasionally, some containers must contain different types of parts, e.g., bolts and corresponding washers. Typically, the technicians must check the parts’ number, count and pick the required amount, and place them into a designated container. Frequently, the position of the part inside its container is unimportant; however, some parts must be placed in a specific position relative to their orientation inside a container.

Filling all containers is tedious and time consuming: checking one part’s number, counting, picking and placing them into a container for every part as specified in the guide sheet. One challenge is to memorize the location of each part on the workstation. Due to the numbers and different types of small parts to package, their similarities, and mixed and different orders on the guide sheet, technicians must frequently double check part numbers to ensure they select the correct parts. Therefore, a picking process to automatically place parts into containers could re-

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duce time and costs during packaging in overhaul processes.

In case of using a pneumatic, hydraulic, or servo-electric robotic gripper, parts must be picked by a two-fingered pinch grasp. Therefore, the robot must receive the orientation of the part and the center point between its two pinch fingers as the grasp point. Similarly, when using a vacuum robotic gripper, small parts must be picked by a suction cup directly from the grasp point relative to the orientation of the part. Therefore, the orientation and grasp point of parts must be computed.

To the best of our knowledge, the problem of automating bin picking for packaging in overhaul processes has not been studied previously. In this paper, we propose a method to recognize individual parts automatically. The method can be used in combination with a robotic arm to automatically pick parts and place them into compartments. The proposed approach uses Mask R-CNN to segment objects and classify their pose (flat or non-flat) to find pickable parts and a suitable grasp point. A particular challenge we address is that parts often occlude each other. Therefore, we use flat-shaped objects, such as crank, that stack on each other under ambient light conditions. However, this method also can be generalized and used for other type of small parts.

2 RELATED WORK

Picking small parts and placing them into specific containers in overhaul plants can be formulated as a bin picking problem, where all small parts and fasteners are grouped and piled on a specific part of the workstation. Most industrial bin picking solutions determine the pose of an object and the grasp point by matching a CAD model to the point cloud obtained from a 3D sensor. However, many machines use different fasteners produced by different manufacturers with different CAD models, which may not always be made available by vendors. In addition, 3D bin picking solutions, which can operate without CAD models of objects, can be prohibitively expensive for many projects. In addition, the characteristics and nature of industrial fasteners and small parts introduce various problems, such as reflection and shadow (Taheritajani et al., 2019), which makes fastener picking more challenging. Finally, using only a single 2D image, it is impossible to extract the 3D position of objects. Without any knowledge of the 3D orientation of objects, robots can only pick the non-occluded parts that are placed flat relative to the camera lens (Kim et al., 2012).

The Bin picking approaches can be divided into two main categories: 1) methods that only compute grasp points and 2) methods that utilize an object detection framework to find suitable grasp points on the detected objects. The former provides a heat map that shows the probability of a successful grasp and selects the highest one. However, such methods require the orientation of the grasped object. Recently, using multiple robots in parallel (Levine et al., 2018) or computing a heat map from artificial grasps in simulations for parallel grippers (Mahler et al., 2017) have improved object grasping performance.

The latter category attempts to find suitable grasp locations by estimating the pose of an object and then extracting grasp points. Numerous bin picking 3D software applications use such methods to search for local maxima in a depth map to begin pose estimation of the known object by fitting a CAD model and determining its pose using a lookup table (Diet Schraft and Luedermann, 2003) (Palzkill and Verl, 2012) (Spenrath et al., 2013). Then, a collision free path is computed to a predefined grasp location on the object.

Deep neural networks have been used for pose estimation (Do et al., 2018). Brachman et al. described
a 6D pose estimation system for object instances and scenes which only needs a single 2D image as input (Brachmann et al., 2016). Wu et al. proposed to jointly optimize the model learning and pose estimation in an end-to-end deep learning framework (Wu et al., 2019). Their method produces a 3D object model and a list of rigid transformations to generate instances to minimize the Chamfer distance.

Object detection and semantic segmentation are popular topics and many studies have been conducted in these areas. State-of-the-art results have been published using various frameworks, such as Fast R-CNN (Girshick, 2015), Faster R-CNN (Ren et al., 2015), and Mask R-CNN (He et al., 2017). Some studies have used CNNs to solve segmentation tasks for image classification (Wang et al., 2018) (Chen et al., 2017), while others have used fully convolutional networks (Long et al., 2015) (Noh et al., 2015). Hema et al., Schwarz et al., and Danielczuk et al. designed segmentation methods for bin picking tasks (Hema et al., 2007) (Schwarz et al., 2018) (Danielczuk et al., 2019). Our method considers two different approaches: 1) using different section segmentations to calculate the orientation, i.e., different classes must be segmented to compute the grasp point and determine the orientation or pose of the object, and 2) using principal component analysis (Jolliffe, 2011) and Image Moment (Karakasis et al., 2015) on the detected masks. We demonstrate that this is especially beneficial for picking small parts in overhaul processes because, by using 2D image, we can propose pickable objects to robots with vacuum, pneumatic, hydraulic, or servo-electric grippers. Therefore, our approach is independent of the robotic gripper and can segment objects to be picked using only 2D images.

3 DATA COLLECTION

We acquired data from three different cranks. Crank is part of an axle in gearboxes that is used for converting reciprocal to circular motion and vice versa. The images were captured using a fixed monocular camera (Genie Nano GigE) on top of a workstation. For training and validation, we used 12 grayscale images. Each image was 1280x1024 pixels and pictured a pile of cranks on the workstation in ambient light. Figure 2 shows examples of the images in our dataset.

We annotated each image using the VGG Image Annotator (Dutta and Zisserman, 2019). For pickable cranks, we annotated their outer contour and two of the holes on their surface. Since the robotic arm can only grasp parts that are not occluded by others and placed flat, we annotated the outer contour of visible unpickable parts as a different category. Figure 3 shows an example image with annotations from the dataset.

4 METHOD

A robotic arm requires a grasp point and the orientation of a crank to pick it for packaging; therefore, we trained a Mask R-CNN model to segment cranks in the images. Using the cranks’ masks, we computed the orientation and grasp point of pickable cranks, and we evaluated the performance of each of these methods (Figure 4).
Table 1: Parameters and settings used to train Mask R-CNN model.

<table>
<thead>
<tr>
<th># of epochs</th>
<th>Learning Rate</th>
<th>Augmentations</th>
</tr>
</thead>
<tbody>
<tr>
<td>15 (heads)</td>
<td>0.01 (epochs 1 to 15)</td>
<td>10% width and height shift, flip left to right, flip up to down, Blurring, random rotation from 0 to 270°, range of 0.7 to 1.3 light intensity</td>
</tr>
<tr>
<td>45 (all)</td>
<td>0.001 (epochs 16 to 60)</td>
<td></td>
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</tbody>
</table>

4.1 Model Training

We used Mask R-CNN with Resnet50 as the network backbone, and the weights were pretrained using the COCO dataset (Lin et al., 2014). The models were trained using a Titan Xp GPU donated by the NVIDIA Corporation. We used 15% of the dataset for validation, i.e., two images for each crank. During training, each pixel was labeled as either background class 0 or other classes. The error was calculated by finding the mean over the loss for all classes, and the network was validated by taking the mean pixel intersection over union (IoU), with the mean taken over all classes, including the background. Table 1 gives an overview of the training parameters and settings.

For comparison, we trained two types of segmentation models. First, we used images of each crank to train a model for each crank, i.e., three models for three different cranks. Second, we used all cranks images, together to train a single model for all of cranks.

4.2 Segmentation

Using the trained Mask R-CNN models, we segmented the cranks in the images. We annotated pickable and unpickable cranks in the train and validation datasets; thus, the trained models could segment the pickable cranks. These segmentations were fed into the next steps to compute the orientation and grasp point. Figure 5c shows an example of the detected pickable cranks.

4.3 Orientation Computation

We considered the orientation of a crank as the angle between the hypothetical horizontal line and the line between the center of its holes, i.e., the slope of the line between the center of the holes. For example, all cranks in Figure 2a have an orientation of 90°. To compute the orientation of the pickable cranks, we considered using either Mask R-CNN or PCA (Figure 6). Note that, we annotated two of the inner holes of the pickable cranks in our dataset. Therefore, we can filter the cranks to find their orientation, where the crank’s outer mask contains two inner holes. To filter out the masks, we filled the detected masks’ matrices of the cranks and the detected masks’ matrices of the holes with 1s, and performed a bitwise OR operation on them. If their bitwise OR is equal to the detected mask’s matrix (filled with 1s), the crank mask con-
Algorithm 1: Filtering out cranks with none or only one hole detected (marked with yellow in Figures 6 and 7).

1: for crank_ROIs do 
2:    mask ← binary_fill_holes(crank_ROI) 
3:    pickleable_crank.insert(temp_crank) 
4:  end for 
5: for hole1_ROIs do 
6:    hole1_mask ← binary_fill_holes(hole1_ROI) 
7:    if mask = mask or hole1_mask then 
8:        temp_crank ← crank_ROI 
9:        temp1st ← hole1_ROI 
10:       go out of the loop and continue 
11:    else go out of the loop and continue 
12:  end for 
13: for hole2_ROIs do 
14:    hole2_mask ← binary_fill_holes(hole2_ROI) 
15:    if mask = mask or hole2_mask then 
16:        temp2nd ← hole2_ROI 
17:        temp1st ← hole2_ROI 
18:        go out of the loop and continue 
19:    if temp2nd is null then 
20:        temp_crank, temp1st ← null 
21: end for

Algorithm 1 shows the pseudocode to filter out cranks with none or only one hole detected. A filtered segmentation mask is shown in Figure 5b. Detection of the inner holes of the crank make it possible to calculate its orientation by computing the slope of the hypothetical line segment between the center of the masks of the holes.

The other approach to calculate the orientation is to use principal component analysis (PCA). PCA can identify two axes that account for the largest amount of variance in the data (Jolliffe, 2011). Figure 5d visualizes the two axes computed by PCA for an example crank. By selecting the axis that minimizes the mean squared distance between the input pixels and their projection onto it and calculating the axis’s slope, we can compute the orientation of the crank (the green axis in Figure 5d).

4.4 Grasp Point Computation

We considered potential grasp point as the middle of the line segment between the center of crank’s two holes. For cranks with three holes, we used position between their big and middle holes. To compute the grasp point of pickable cranks, we can use either Mask R-CNN or Image Moment (Figure 7). We discussed how we filter out the cranks with none or only one detected hole. Using the holes’ masks of the pickable cranks, we find the middle point in the hypothetical line segment between the center of the holes’ masks, which can be used as a crank’s grasp point.

The other approach to compute the grasp point is to use the Image Moment, which is a weighted average of an image’s pixel intensities. Image Moment can capture the centroid (geometric center) of the object as the statistical properties of the shape, which can be used as the grasp point of the object. In Figure 5d, the yellow circle shows the grasp point calculation result obtained using Image Moment for an example crank.

![Figure 7: The computation steps to calculate the grasp point](image)

4.5 Evaluation

To evaluate the proposed approaches, we used a fixed monocular camera and workstation to capture 20 different images for each crank type (60 images in total). Each image contained five to 50 cranks laid randomly on the workspace. In total, these images had 581 pickable cranks, which were counted manually to compare and measure the results. We evaluated all images with the methods discussed in the Sections 4.2, 4.3, and 4.4.

The orientation errors are calculated in rotation angle (the angle in radian by which the computed orientation must be rotated to reach the actual orientation). The grasp point errors are the distance between the computed grasp point and the actual grasp point (Δd in pixels).
In many bin picking studies, the results were compared using the mean IoU (Wang et al., 2018) (Chen et al., 2018) (Chen et al., 2017). We also used accuracy, precision and recall relative to the detected non-occluded flat-laid objects in the images to evaluate the segmentation results, and we used the mean absolute error to evaluate the orientation and grasp point computations. The ground truth values for the orientation and grasp point were acquired manually for comparison. For example, Figure 5a shows 22 cranks that are not occluded and laid flat on the surface and 38 unpickable cranks (occluded and/or non-flat). In Figure 5c, the trained Mask R-CNN model detected 16 pickable cranks correctly (true positive) and three incorrectly (false positive). Therefore, the accuracy of the segmentation method was 85%. In Figure 5d, the orientation error is 0.052 radians and the grasp point error is 13 pixels.

5 RESULTS

Tables 2 and 3 summarize the segmentation, orientation, and grasp point computation evaluation results. The model trained with all three cranks obtained slightly greater mean IoU compared to individual models trained using only one crank type. The model trained with all three cranks demonstrated higher accuracy, precision and recall than the models trained with a single crank type.

Using Mask R-CNN to filter out cranks with no or only detected hole resulted in low accuracy in some images, especially where there were very few pickable cranks in a large pile. Using PCA and Image Moment to compute the orientation and grasp point showed a 17% greater percentage of detected pickable cranks. Despite that, its orientation and grasp point computation errors were also higher (around three times greater for the orientation computation and approximately two times higher for the grasp point computation).

The method that use PCA and Image Moment to compute the orientation and grasp point ran up to six times faster than the Mask R-CNN based method. Note that we examined calculation time only for comparison purposes. The time can differ depending on different data types, libraries, implementation details, and hardware.

6 DISCUSSION

The Mask R-CNN approach to compute orientation and grasp point uses the mask filtering algorithm to filter out cranks with no or only one detected hole. One reason for the higher percentage of detected pickable cranks using PCA and Image Moment may be due to the surface of the underlying cranks being visible through the inner holes of the pickable cranks. In such cases, the model can fail to detect the holes. In addition, if we use the Mask R-CNN to compute the orientation, the crank’s large and small holes are detected as different classes. Therefore, we can always maintain the same orientation calculation for all pickable cranks (the slope of the line, when we start from the center of big hole towards the center of the small hole). Using PCA, it is also possible to compute the orientation towards the big hole, by splitting the crank relative to the second axis obtained by PCA, and apply PCA individually on each split. The split that has a bigger 2nd eigenvalue has also the bigger hole part. However, the drawback of using PCA is that it may fail to find the bigger hole, if the surface of the underlying cranks are visible through the small hole of the pickable cranks. Thus, the relative direction of the axes to the crank’s big and small holes can be flipped for different images. In cases where the surface of the underlying cranks are not visible through the small hole of the pickable crank, PCA computes one feature axis towards the big hole. In other case, PCA may compute one feature axis towards towards the small hole. The unpredictable calculation of the feature axis can make this approach not robust for rare cases, when the robot must place the part in a spe-

<table>
<thead>
<tr>
<th># of crank types</th>
<th>Mean IoU</th>
<th>Average Accuracy</th>
<th>Precision</th>
<th>Recall</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>96%</td>
<td>77%</td>
<td>77%</td>
<td>61%</td>
</tr>
<tr>
<td>3</td>
<td>97%</td>
<td>80%</td>
<td>79%</td>
<td>69%</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Approach</th>
<th>% of Detected Pickable Cranks</th>
<th>Orientation Computation Error (radian)</th>
<th>Grasp Point Computation Error (pixel)</th>
<th>Calculation Time (second)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mask R-CNN</td>
<td>53%</td>
<td>0.033</td>
<td>11</td>
<td>5 to 20</td>
</tr>
<tr>
<td>PCA &amp; Image Moment</td>
<td>70%</td>
<td>0.113</td>
<td>21</td>
<td>1 to 3</td>
</tr>
</tbody>
</table>
pecific position in the container. In this case, the Mask R-CNN based approach can be used, where the detected inner holes’ segments are used to compute the orientation precisely.

Note that the calculation time has a direct correlation with the number of the cranks in the image. The Mask R-CNN model requires approximately 20 seconds to find segmentations. The mask filtering process in Algorithm 1 requires an order of $O(n^2)$ to compare filled masks. Therefore, using the detected inner holes to compute the orientation and grasp point, this approach requires more calculation time compared to the PCA and Image Moment based approaches.

We computed PCA and Image Moment on the ROI of the masks output from Mask R-CNN. Here, higher orientation and grasp point computation errors when using PCA and Image Moment is primarily due to the computations on the entire crank’s ROI rather than the crank’s Mask. Moreover, the results indicate that training only one model for all crank types performs better than training a single model per category. This can be due to having a relatively low amount of data for the training (only 10 images per crank type). With only 10 annotated images for training, our dataset cannot represent all positions and orientations of the objects in the target environment. Therefore, more annotated images should be employed to realize better performance and generalization.

We only used three crank types for this study. However, the same approach can be employed for other small parts by identifying the pickability conditions. For example, we decided that cranks must be placed flat relative to camera lens and their inner holes must be non-occluded to consider them pickable. For bolts, they must placed flat relative to camera, and in addition, there must be a safe distance between their contour and surrounding objects that finger-based grippers can pick them. In addition, pickability conditions can also be addressed using keypoint detection of the objects, which has been introduced in Mask R-CNN. It is also possible to detect the keypoints for the small parts as part of the training. Study of pickability conditions for different small parts and performing keypoint detection on the small parts left for future work.

Many 3D CAD-based solutions\(^1\) enable LED lightning technology to generate 3D point clouds. Without relying on these type of sensors, our approach can cost up to 40 times less. The main drawback of the proposed approaches is that objects in the images must be annotated manually for training. Due to the cluttered order of the objects and noise (light reflection and shadows), it is very challenging to obtain acceptable annotations using automatic contour detection methods, such as Canny edge detection (Liu et al., 2012). However, we can rerun the computations of the pickable cranks after some are picked by the robot. Since picking objects from the pile results in a new scene in the image, it is possible that using cranks that are no longer occluded may allow us to obtain new segments for new pickable cranks. Therefore, the results of this study imply practical usage of automatic bin picking for packaging in overhaul processes.

7 CONCLUSION

In this paper, we have examined the bin picking task in overhaul processes to automatically place small parts into containers for reuse. By leveraging Mask R-CNN for image segmentation, PCA to compute object orientation, and Image Moment to calculate a possible grasp point, we have proposed a processing pipeline that overhaul plants can use to reduce time and cost. We have presented the results of a preliminary evaluation, and these results demonstrate that the proposed approach is feasible.

The proposed approach can find 70% of pickable objects in an image, using only 10 annotated images for training. Although available commercial solutions, e.g., the 3D, stereo, and laser solutions, show better accuracy, the proposed approach could be used as a practical solution for low-budget bin picking in overhaul processes.

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