Impact of LMS Selection on Students’ Activity

Students’ Activity Evaluation Problems in Moodle and Open edX Learning Management Systems

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Abstract: The quality of youth education, in general, is worsening (Coppola and O’Higgins, 2015). Some of the reasons for such a statement are (i) the current changes of educational systems in general, (ii) eventually unreasonable switching between ephemeral learning trends and tools. Despite the use of learning management systems, learners or educators, face today a real and increasing difficulty in finding optimal communication for the learning coalition between the students and the teachers. In this research, students’ activity in two popular learning management systems (LMS): MOODLE and Open edX are analyzed. We examine both platforms by measuring and comparing the students’ activity from the learning-time aspect. The novel – CAST algorithm is proposed to reduce the overestimated learners’ activity measuring errors, caused by unterminated WEB sessions. We conclude that Open edX engage students more, therefore, educational institutions should move forward to modern eLearning platforms.

1 INTRODUCTION

Today, in the era of global networking the interaction between students and instructors is organized mostly in a blended form - in class and through eLearning systems (LMS).

Organizational aspects of teaching have effects on learners. Strategies that require students to be actively engaged with the learning material produce better long-term retention than the passive act of reading (TULVING and Craik, 2000), (Benjamin, 2011). Simultaneously, there is need for some difficulties in learning (Bjork, 1994).

The educational institution is responsible for invention and support of learning strategies – including blended learning, class organizational approaches, and platform(s) for e-learning.

At Riga Technical University (RTU), Moodle LMS (Romero et al., 2008) since the year 2007, is recommended for application in hundreds of learning courses. The Distance Education Study Centre (DESC) is responsible for the supervision of the subject "Basic Business". Every academic year from 2013 to 2017, this course was conducted for more than one hundred first-year students. More than 600 learners in the five year period were addressed.

Thanks to the DESC staff qualification, new horizons for education using modern communication devices together with multi-screen learning technologies (Kapenieks, 2013) were presented. At the moment Open edX is the primary open source application to support MOOCs (Massively Open Online Courses) (Pijeira Díaz et al., 2016). The community using Open edX is growing. During the last two academic years (2016, 2017) the subject "Basic Business" was reconstructed and is maintained entirely on Open edX LMS.

Learning, in general, is a stochastic process toward the learning goals. Some theories (Mosteller, 1958) for decades are used to model such processes. Among the authors, Bartholomew’s work on stochastic processes provides the theoretical foundation for stochastic models of learning (Ifenthaler and Seel, 2012).

In spite of guided training in blended learning (Seel, 2012), controlling the students’ diversion of attention from the learning content is still problematic. Also, impact of random, hidden factors decreases by attractive and personable learning content (Cornelius-White and Motschnig, 2012).

Today, in modern massive online LMSs like UDEMY, UDACITY, COURSERA, EDX, etc. students are often engaged using intuitive, user experience (UX) oriented navigation, short text or video-
based learning content (Cennamo, 2012) (Maniar, 2012), gaming based (Seel, 2012) learning contents, as well as regular following the obtained scores. Among others, the earned scoring observation is good motivation factor to learn.

In blended learning, such an approach motivates students to use eLearning tools more, although it can lead to mental overload of the learner. Interaction with an increasing number of networked devices, applications, and web services; learner attention is the new bottleneck in computing (Okoshi et al., 2015) and the learning domain too.

Since the knowledge items in MOODLE and Open edX are for sure presented technically differently (styles, forms, the interface of access, etc.), we realize that objective comparing of systems is a tough problem. Although, we are motivated to know more about user behavior difference in various LMS.

Our goal of this research is to explore the impact of switching from Moodle to Open edX on students' activity, keeping the learning content (number of topics, problems, assignments, and assessments) unchanged. To achieve that, we study and analyze data retrieved from both LMS by:

1. mapping students' activity to the learning-time,
2. applying of approximation algorithm that reduces learning-time overestimation problems,
3. comparing user behavior in both LMS using exploratory analysis.

The paper is organized as follows: Section 2 introduces the data acquisition principles, tools, formats, and limitations. Research models, methods, and proposed algorithms are classified in Section 3. Section 4, which is the core section of this paper, provides an analysis of results of learner activity computation.

Finally, Section 5 offers the conclusions of the research.

2 DATA GATHERING

We start with decision-making regarding the appropriate strategies, tools and methods for learners data gathering and analysis based on application domain.

2.1 Application Domain

Since 2000, the data mining paradigm has been often used. As stated (Kumar and Reinartz, 2006), “data mining provides businesses with the ability to make knowledge-driven strategic business decisions”. In our case, the business-application domain is “Blended Learning” (in class/self paced). The business decision is about the selection of a more efficient e-learning system from two available for experiment: Moodle and Open edX. We also take into account the correspondence of tools to automate some steps in the data science process in the future.

2.2 Data Source Domain

Data, used for students’ activity evaluation was mined from MOODLE, and Open edX log files. In our research experiment, we used two consecutive hold courses (years 2015 and 2016). Courses were organized in the period from 1 of September till 31 of December. LMS allowed access to the contents all day long (24/7). Therefore, total course contents’ access time (Course Period) physically was 2929 hours.

Each course had the same amount - 126 learning objects. On average, course staff expect that students could spend no more than five minutes attention to each learning object observing it only once. So, the time needed for students just to log into LMS, to stay logged in, and introduce themselves to all the items is about (126 items * 5 minutes = 10.5 hours) per whole course contents. Here, we assume that each student pay attention to all the objects – but only once. Notably that 10.5 hours of learner activity in the LMS is the minimal expected value and is equal to 0.36 % from the whole Course Period. In reality, we argue that each learning object author expects that attention to his/her creative work will be given more than once.

The number of students in Moodle was 114, whereas 148 in Open edX. Moodle course students produced 22775 logged activity records versus 70175 in Open edX (see Table 1).

Table 1: Data amount and producers.

<table>
<thead>
<tr>
<th>Description</th>
<th>Moodle</th>
<th>Open edX</th>
</tr>
</thead>
<tbody>
<tr>
<td>Course Period [hours]</td>
<td>2929</td>
<td>2929</td>
</tr>
<tr>
<td>Technical Length [hours]</td>
<td>10.5</td>
<td>10.5</td>
</tr>
<tr>
<td>Learning Objects</td>
<td>126</td>
<td>126</td>
</tr>
<tr>
<td>Number of Students</td>
<td>114</td>
<td>148</td>
</tr>
<tr>
<td>Logged Records</td>
<td>22775</td>
<td>70175</td>
</tr>
</tbody>
</table>

Since experimental courses, we are analyzing, were organized using Blended Learning strategy, the most time - 32 hours learners spent in the class. Here, we had no ability to measure individual time used for individual learning without LMS usage.

2.3 Data Source Model

LMS logged data follows the Time Series data source concept. In general, Time Series analysis comprises two methods: (1) to extract meaningful statistics of
the data, (2) to forecast future values based on previously observed values. As modern direction in Time Series studies is deep neural networks. Although, such an approach is computational resource consuming.

In this paper we study Time Series data using statistics based technique: data exploratory analysis and visualization.

2.4 Data Analysis Tools

After LMS examination, we identify - the learners’ data is stored in ASCII type log files with access on demand. Files’ sizes are a couple of ten megabytes in compressed form. In this case, as a tool for data acquisition, cleansing, presentation, and modelling we use R programming language (Wickham and Grolemund, 2016).

2.5 Data Formats

In this subsection, we shortly introduce data formats and their differences between Moodle and Open edX before approximation algorithm is applied.

Logged Data from the LMS files are used. The plain log files are keeping records, previously configured by LMS developers that were guided by architecture documentation.

We handle plain files that keep learners’ data logs. The key features of Logged Data File formats for either LMS are:

- Each record line corresponds to one logged activity produced by a learner or a staff member or a system.
- Logged Data records for Open edX are stored in JSON (JavaScript Object Notation) format files. Each logged event is recorded as a new JSON list object.
- Logged Data, generated by Moodle is structured by the record position in a text line. Each logged event is recorded as a new text line.

2.6 Pre-processing Data

Data, generated and recorded by the personnel, or course staff, or system are to be dropped in the cleansing process. To do that, we apply different data acquisition techniques to the raw data. Processing methods, borrowed from R programming language documentation and best practices (Zumel and Mount, 2014) used to separate records and present them in a one-dimensional vector form.

The data acquisition process begins similarly in both LMS. Here, the single raw Logged Data File record line is scanned, transformed, and represented as "moodle_data" or "edx_data" into character type vectors using R function scan.

Each (moodle_data or edx_data) vector element consists of various character groups and LMS specific separators. Pre-processing routines allows to transform data to data tables suitable for further analysis.

Here, we show the example of a Computer Program code in R that scans data and process into table:

```r
moodle_data <- preprocess(scan(moodle_file))
edx_data <- preprocess(scan(edx_file))
```

As a result of pre-processing, we get clean data in table format.

2.7 Data Structure

Moodle and Open edX have different data structures. In our experiment we identified that Moodle LMS has only 6 data categories, whereas Open edX has an extended structure consisting of 10 categories. Some Open edX categories have "context" consisting of 7 subcategories. Obviously, Open edX wins by the amount of data logged.

2.8 Data Precision

Example formats of time stamps for both LMSs are given in the following code lines:

Moodle: 2017,January,23,07:21
Open edX: 2017-01-23T07:21:17.048129

The significant potential of Open edX is revealed through more precise event time stamp logs in a comparing with Moodle. Here, we find that Open edX is better not only in the case functional analysis of learners’ interaction style with video-based content, but also is ready for more precise methods’ invention.

2.9 Summary

Comparing of Data structures from both LMS we conclude:

- Open edX has more distinct log record categories out of the box: 16 vs. 6 for Moodle,
- the data format used in Open edX is JSON, which makes further data searching, separation, and analysis more efficient due to simple coding.
- time events logging precision for Open edX has a resolution expressed in microseconds.
- logging of interactions with video content has notable intelligence, allowing to provide further specialized user behavior analysis.
3 TOWARDS LEARNER ACTIVITY MODEL

In this section we describe the data gathering workflow along with the developed algorithm that help us to verify the positive impact of switching from Moodle to Open edX on learners activity.

Firstly, using raw Logged Data Files from both systems, we apply some methods to obtain, clean, and transform learners’ activity information from Time Series into similarly structured (data frames). Next, we apply in Section 3.2 proposed CAST algorithm to pre-processed data. The output of the algorithm operation is a new data set EDS (Estimated Data Set). The EDS set is exploratory ready and contains our estimations. EDS has data that takes into account user behaviour uncertainties that in WEB environment can not be explicitly identified. More precise, we are modelling user activity interruption without the identify of WEB session end. So, computed EDS contains a number of estimated activity paths for each student. Then, we apply some visual data exploring methods to obtain scatter plots and histograms from EDS data. Finally, we evaluate statistical differences between users’ sessions in Moodle and Open edX.

Although, the trivial learner activity model - using WEB sessions’ beginning and ending records, seems to be applicable, this assumption can lead to the serious model errors. Overestimation is the main reason.

3.1 Overestimation Problem

By observing students working at the computer in class, we conclude, that after opening the session to LMS, learners often – after a couple of minutes, turn their thoughts to other life events. Therefore, students, as stated (Okoshi et al., 2015), reduce cumulative, learning content oriented attention due to some uncontrollable reasons.

By simple approach, students’ online activity time spent in the LMS can be measured using uncomplicated session time-delta computation (Figure 1).

![Session length computation](image1)

Figure 1: Log record based session length computation.

If all the time that students are sitting in the front of the computer we are taking into account, learners activity becomes overestimated. In addition, we attribute distracted user behavior to learning apart of the group.

Therefore, we assume that straight reflecting of online web session length, computed by identification of session start-stop logged facts is misleading. The main argument is learner distraction observed in class, also mentioned in the previous paragraphs (Okoshi et al., 2015).

In the following example, the session is split into Active and Idle parts (Figure 2).

![Session reduction due to learner distraction](image2)

Figure 2: Session reduction due to learner distraction.

The given figure reflects the simplest possible case. In reality, different idle part patterns can be witnessed: (a) student behavior patterns, and (b) technical issues, like connection lost, battery downtime, etc.

To avoid students’ activity time overestimation preparing data for analysis, we introduce a novel algorithm, named CAST.

3.2 Introduction to CAST Algorithm

We propose the CAST algorithm that computes Cumulative Activity and Session Time approximation for the eLearning environment. In the case of unterminated WEB sessions (Sikos, 2011) the CAST algorithm is suitable for estimating the learners’ activity.

The main idea of CAST estimation algorithm is looping through all students’ records creating individual learner activity profile (see Algorithm 1).

The CAST algorithm ignores possible 'Session End' records. The session length for the investigated learner is computed using an invented vector with the fake 'Session End' values. The algorithm counts the learner sessions and marks sessions in output table as terminated based on user activity in the system.

The CAST algorithm has two Input groups of parameters. The algorithm analyses already cleansed LMS Log Data, that is the first group for the Input data (see Figure 3). The second data component is the artificially created Maximum Session Length vector (MSL). MSL vector has numeric values can be varied by the algorithm operator to cover the full range of approximated learner activity model in the LMS.

The Output of The CAST algorithm is the Estimated Data Set (EDS), consisting of two data frames \( H \) and \( G \). The \( H \) data frame is the output of first CAST
Figure 3: CAST Algorithm Inputs and Output.

4. CAST Algorithm Description

We assume that learners produce the principal amount of logged activity events simply clicking the mouse on the different computer or mobile device screen area. LMS stores event logs, CAST algorithm use these events later in EDS data computation.

Firstly, for CAST operation we create the MSL vector with Maximum Session Length parameters. As a trade-off, to safe computation time and get visually figured out data, we use steps of 5 minutes. In practice we use the range between 5 and 40 minutes storing these values in the R “vector” MSL:

\[ MSL \leftarrow c(5, 10, 15, 20, 25, 30, 35, 40) \]

Next, we load the chosen LMS Log Data into the R "dataframe", namely the CourseData. Now, we define the course time boundaries: \( StartDate, EndDate \), and compute the Course Technical Length (CTL) as the difference between the course start and course end dates. After computation, we get the course length equal to 2929 hours.

Now, we identify records for time-series events’ study. Finally, we create two vectors with 114 (Moodle) or 148 (Open edX) unique learners’ (user) names (see Table 1).

The first method \( A(M,S,E) \) of CAST algorithm (Algorithm 1) needs three input parameters to operate. The first - \( M \) have to be created by the operator of the algorithm. The \( S \) list with unique students’ names and \( E \) (logged activity events) are prepared from logged data.

Algorithm 1: CAST algorithm.

Method:
- Input: \( S \): the set with unique students’ names
- \( E \): the set of individual approximated data
- \( M \): the MSL vector \( M = \{ 5, 10, \ldots, 40 \} \)

*/ Step 1: compute estimated data for all users*/
1: for all \( m \in M \) do
2: for all \( s \in S \) do
3: \( cat \leftarrow 0 \) \( \triangleright \) cumulative activity time
4: \( k \leftarrow 0 \) \( \triangleright \) activity periods’ counter
5: \( \tau \leftarrow 0 \) \( \triangleright \) present period length
6: for all \( e \in E \) do
7: \( t \leftarrow Diff(E_n - E_{n-1}) \)
8: if \( t < m \) then
9: \( \tau \leftarrow \tau + t \)
10: else
11: \( \tau \leftarrow 0 \)
12: \( k \leftarrow k + 1 \) \( \triangleright \) count the session
13: end if
14: \( cat \leftarrow cat + \tau \) \( \triangleright \) add to total time
15: end for
16: \( H[s][k] \leftarrow m \) \( \triangleright \) store data at given MSL
17: end for
18: return \( H \)

*/ Step 2. compute summary/average estimators*/
21: \( G[summary] \leftarrow Summary(H) \) \( \triangleright \) like min, max
22: \( G[average] \leftarrow Average(H) \) \( \triangleright \) mean, median
23: return \( G \)

Table 2: G data frame column names.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>( MSL )</td>
<td>maximum session length</td>
</tr>
<tr>
<td>( CSA_{min} )</td>
<td>min of counted sessions</td>
</tr>
<tr>
<td>( CSA_{max} )</td>
<td>max of counted sessions</td>
</tr>
<tr>
<td>( CSA_{mean} )</td>
<td>counted sessions mean</td>
</tr>
<tr>
<td>( CSA_{median} )</td>
<td>counted sessions median</td>
</tr>
<tr>
<td>( CATH_{min} )</td>
<td>min cumulative activity time</td>
</tr>
<tr>
<td>( CATH_{max} )</td>
<td>max cumulative activity time</td>
</tr>
<tr>
<td>( CATH_{mean} )</td>
<td>cumulative activity time mean</td>
</tr>
<tr>
<td>( CATH_{median} )</td>
<td>cumulative activity time median</td>
</tr>
</tbody>
</table>

Either LMS (Moodle or Open edX) has it’s own EDS data set on output.

The newly computed EDS subsets \( (H \) and \( G \) helps to reveal the most reliable session length by applying some general statistical analysis methods, discussed in the next Section 4.
Applying the first method $A$, the CAST algorithm computes estimated activity data for all users in the list $S$ by the given $M$ vector value.

The outcome of the $A$ method is a data frame $H[s][m]$, containing estimated data $[s]$ for each student in the $S$ list at the given $M$ set value. The $[s]$ data consist of two subsets: cumulative activity time $cat$, and counted activity periods $k$ (line: 16).

The key of the algorithm is the inner loop (lines: 6 to 15). By iterate all recorded events, algorithm measures the time difference (inter-event-time) between logged activities (line: 7). If a current time difference between nearby events is less than the suggested $MSL$ value, we assume that a student is still active. We increase student’s present-active time period by the value of the time difference measured from the previous event (line: 9). If a student has not renewed his activity for more then given $MSL$ value, we count student’s session as terminated (line:12) and reset present activity time, making ready for usage in the next session.

After the application of all student specific records, taken from the logged events, the student’s approximated activity expressed through cumulative operation time measured in hours (CATH) and approximated number of activity periods (or sessions) is stored in output data set $H$ (line: 16).

Looping through the $MSL$ values let us to store all the users’ behaviour profiles as a function of $MSL$ (line:18).

By applying of $B$ method to the $H$ data, we get statistical summary $G$ data set that helps us to compare Moodle and OpenedX LMS.

4 DISCUSSION OF THE RESULTS

In this section the EDS data is presented through the visualization of $H$ data subset using statistical evaluations, and as scatter plots, revealing $G$ data subset.

4.1 Sessions’ Count

The plot visually depicts $G$ subset as ”mean” of the number of counted sessions of the whole course versus the modeled MSL value (Figure 4). Here, we assume that the expectation about the errors is symmetric. The ”median” of data is also used later as a consistent estimator and is less sensitive to extreme observations (DeGroot and Schervish, 2013).

From Figure 4, we can identify that Open edX is used more. The numeric difference is computed from $G$ data subset and is (in average) per five sessions more in the comparison to Moodle LMS.

We use median estimator in Figure 5 for exploring the experiment data under the assumption of the existence of extreme data observations. Here, we intuitively find by the median estimator depicted time boundary of Moodle usage - no more than 20 minutes on average.

4.2 Comparing the Means

We compare two independent data groups: Moodle and Open edX. For comparison of means of $G$ data subset (Table 2, column $CATH_{mean}$), we visualize vector data using box plots (Figure 6), and are going to use parametric unpaired two samples T-test to get statistical evidence on the difference of data.

From the output (Open edX p-value = 0.2542, and Moodle p-value = 0.4058), the two p-values are greater than the significance level 0.05 implying that the distribution of the data are not significantly different from the normal distribution. Here, we can assume
the normality. Do the both $CAT_{\text{mean}}$ data sets have the same variances? We use F-test to examine for equality in data variances. The result is $p\text{-value} = 7.839\times10^{-05}$. This result lead us to decline t-test method to compare data sets.

As an alternative, we use Wilcoxon rank sum test for testing the equality of two distributions. We have following results. We can conclude that $CAT_{\text{median}}$ of Moodle LMS is significantly different from Open edX $CAT_{\text{median}}$ with a $p\text{-value} = 0.006051$.

We also test, whether $CATH(\text{Moodle})$ is less than the median $CATH(\text{Open edX})$. The result is: $\text{Open edX} \ CATH_{\text{median}}$ is greater than $\text{Moodle} \ CATH_{\text{median}}$.

The visual observation of the box-plot (Figure 6) also clearly show: (1) the significant difference between $CATH$ data of Moodle and Open edX, and (2) notable inequality in data variances.

### 4.3 Comparing Distributions

Two following figures (Figure 7 and Figure 8) give the simple insight into the statistical data difference between the Moodle and Open edX data using the histograms of the $CATH$ — Cumulative Activity Time expressed in Hours. The analysis shows that median and mean average activity of users in Open edX is approximately per 50 % better comparing to Moodle data.

### 4.4 Clicks and Activity Time

Figure 9 and Figure 10 depict how the number of produced events (simply clicks) relates to estimated Cumulative Activity Time of the learner. On canvas, each point depicts one learner.

By comparing of both figures, we identify that clicking and time that spent in the system, correlate. The correlation coefficients of produced logged events and activity time periods are 0.8020837 (Open edX), and 0.8931734 (Moodle). Since both values are rather close to 1, we can conclude that the variables are positively linearly related.
5 CONCLUSIONS

In general, only the one specific LMS can be analyzed efficiently using the proposed CAST algorithm. The wide range of uncontrollable factors (samples from two different students’ groups, dissimilar interfaces, etc.) significantly reduce the precision of quantitative detected user behavior difference in both LMS. Despite the impact of uncontrollable factors, the CAST algorithm reduces the overestimation of the learners’ activity.

After the application of the CAST algorithm to LMS data, we expect to work further in the derivation of the “machine learning” models, useful for LMSs’ automation and dynamic adaptation to students’ and teachers’ needs.

The trend to use Open edX more versus Moodle can be easily verified by visual data analysis. This lead to the categorical conclusion that students in the Open edX environment in comparison with Moodle LMS are more active.

Some other, not discussed in the paper benefits of Open edX (as Python assessments coding or LaTeX formulae writing options) implies more engaged students, and better-trained employees in the future. This is the strategic business decision.

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