

Towards Automated Analysis of Model-Driven Artifacts in Industry

Ramon Schiffelers^{1,2}, Yaping Luo^{2,3}, Josh Mengerink² and Mark van den Brand²

¹ASML N.V., Veldhoven, The Netherlands

²Department of Mathematics and Computer Science, Eindhoven University of Technology, The Netherlands

³Altran Netherlands B.V., Eindhoven, The Netherlands

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Abstract: Developing complex (sub)systems is a multi-disciplinary activity resulting in several, complementary models, possibly on different abstraction levels. The relations between all these models are usually loosely defined in terms of informal documents. It is not uncommon that only till the moment of integration at implementation level, shortcomings or misunderstanding between the different disciplines is revealed. In order to keep models consistent and to reason about multiple models, the relations between models have to be formalized. Multi-Disciplinary System Engineering (MDSE) ecosystems provide a means for this. These ecosystems formalize the domain of interest using Domain Specific Languages (DSLs), and formalize the relations between models by means of automated model transformations. This enables consistency checking between domain and aspect models and facilitates multi-disciplinary analysis of the single (sub)system at hand. MDSE ecosystems provide the means to analyze a single (sub)system model. A set of models of different (sub)systems can be analyzed to derive best modeling practices and modeling patterns, and to measure whether a MDSE ecosystem fulfills its needs. The MDSE ecosystem itself can be instrumented to analyze how the MDSE ecosystem is used in practice. The evolution of models, DSLs and complete MDSE ecosystems is studied to identify and develop means that support evolution at minimal costs while maintaining high quality. In this paper, we present the anatomy of MDSE ecosystems with industrial examples, the ongoing work to enable the various types of analysis, each with their dedicated purpose. We conclude with a number of future research directions.

1 INTRODUCTION

Developing complex (sub)systems is a multi-disciplinary activity. Mechanical, electrical, and software engineers develop their own models of the system to analyze properties relevant within their discipline. Within a single discipline, several models might be developed on different abstraction levels. To reason about (sub)system wide properties, one might need information from multiple models that originate from different disciplines. The relations between all these models are usually loosely defined in terms of informal documents. It is only at the implementation level where all artifacts resulting from the different disciplines come together in terms of hardware and software artifacts, and the couplings between them become explicit. It is not uncommon that only on this implementation level, shortcomings or misunderstanding between the different disciplines is revealed. Even more importantly, having these interdisciplinary relations loosely defined on the model level limits the ability to reason about the realization of system-wide

key performance indicators and trade-offs (throughput versus accuracy) sufficiently early in the development process.

In order to keep models consistent and to reason about multiple models, the relations between models have to be formalized. Tooling is needed to define, validate and maintain these relations. As a first step in this direction, ASML, the world's leading provider of complex lithography systems for the semiconductor industry, is developing so-called Multi-Disciplinary Systems Engineering (MDSE) ecosystems. Lithography machines are highly complex Cyber-physical Systems of Systems, designed to be extremely accurate, provide very high throughput and operate 24/7 to deliver exceptionally reliable results. To keep up with the increasing system performance, evolvability and predictability requirements, ASML combines state-of-the-art methods and techniques from academia with state-of-the-practice in industry into these MDSE ecosystems. In such ecosystem, concepts and knowledge of the several involved disciplines is formalized into of one or more domain specific languages (DSLs).

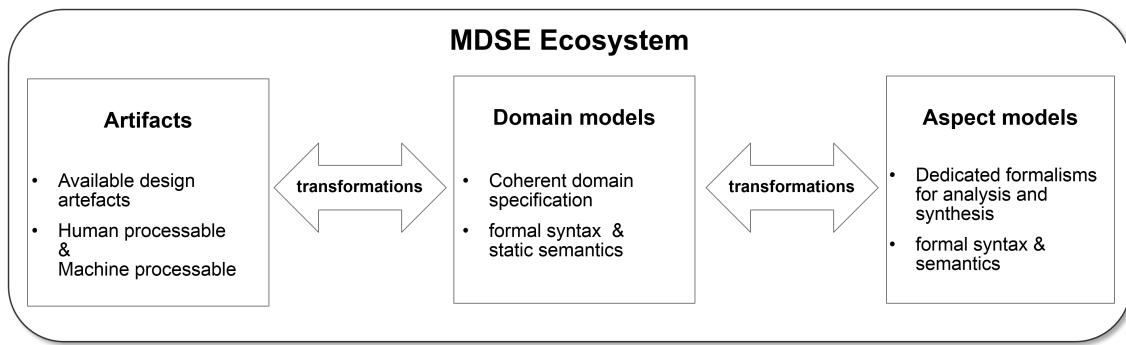


Figure 1: Anatomy of a MDSE Ecosystem.

Transformations between these languages formalize the relations between them. In this way, such ecosystem facilitates in clear and precise, unambiguous communication between the different disciplines.

This paper presents current and future research efforts, and their rationale, on model analysis, in particular in the context of Multi-Disciplinary Systems Engineering (MDSE) ecosystems. To prevent what happened in the software engineering domain, where the growth of software complexity resulted in ever increasing development and maintenance costs, we

- propose several analysis techniques and directions to ensure that proper MDSE ecosystems will be developed that fulfill their needs sufficiently well;
- analyze the evolution of models, DSLs and complete MDSE ecosystems to identify and develop means that support evolution at minimal costs while maintaining high quality.

Outline. The outline of this paper is as follows. In Section 2, MDSE ecosystems are described and illustrated by means of examples. The different types of analysis techniques and directions together with their rationale are described in Section 3. A tool to support (a subset of) the proposed analysis is described in Section 4. Directions for future research are outlined in Section 5.

2 MDSE ECOSYSTEMS

A Multi-Disciplinary Systems Engineering (MDSE) ecosystem is an open/extendable set of seamlessly interacting tools supporting engineers from different disciplines to develop complex systems. Its ingredients as well as their rationale are described in Section 2.1. Concrete examples taken from industry are described in Section 2.2, and Section 2.3 describes the development principles and vision of MDSE ecosystems.

2.1 Anatomy

A MDSE ecosystem consists of domain models, aspect models, and automatic transformations between them, see Figure 1. Many ecosystems are also equipped with automated model-re-constructors to reuse already existing artifacts from predecessor systems.

Domain Models. The domain of interest is syntactically formalized in terms of metamodels and Object Constraint Language (Warmer and Kleppe, 2003) (OCL) constraints. The domain metamodel contains the relevant domain concepts with their relations and those concepts and relations only. This avoids domain encoding in an overly expressive language. Concrete textual and/or graphical syntax are defined according to the requirements and wishes that domain experts have on them. This increases the understandability for domain experts, and is crucial for the adoption of a MDSE ecosystem in industry. Domain concepts hardly need any (behavioral) semantical explanation for domain experts to be comfortable to work with; they already know these concepts very well. Obviously, by transforming domain models to aspect models, their (behavioral) semantics are defined formally as well.

Aspect Models. To analyze several different kinds of properties, such as timing (worst/best case, stochastic) and correctness (absence of deadlock), of a domain model, the domain model is transformed to several aspect models. Each aspect models has its own analysis purpose and dedicated tool associated with it. Examples of typical analysis tools are simulators, modelcheckers, or finite element analysis tools. The analysis results are used for making key decisions or for design validation. Another form of aspect models are models from which implementation/realization artifacts are synthesized. Examples of synthesis tools are codegenerators or 3D printers.

Each of these aspect tools have their own application domain together with their strengths and weaknesses. Their combination is needed to develop high complex systems. Often, one can observe that one of the input languages of aspect tools is *lifted* to become the specification language for some domain. However, mostly, this is a suboptimal solution, as the domain concepts are most likely encoded in terms of different concepts that are relevant for the aspect only.

Artifacts and Reconstruction. New high complex systems are rarely developed from scratch, they rather evolve from predecessor systems. The size and value of the existing artifacts and the required time-to-market constraints usually prevents a green-field approach for modeling, e.g. modeling from scratch. This requires an incremental introduction of an MDSE ecosystem in an existing system development process. Automated model reconstruction from existing artifacts enables a gradual introduction of a MDSE ecosystem. Reusing the artifacts from a predecessor system, the automated model-re-constructors construct domain models from them. These models can be adapted and modified to develop the new system. Examples of such predefined artifacts are source code, test cases, or models from (software) versioning systems, or logging information obtained from running systems.

Automated Transformations. Automated transformations re-use conventions and invariants from the domain. They formalize the relations between models/languages, and ensure consistency between the various models at hand. Their automation is indispensable to obtain an efficient and effective development process.

2.2 Examples of MDSE Ecosystems

As explained before, each MDSE ecosystem has its own well defined application domain. Examples of developed MDSE ecosystems are:

- *CARM 2G*, application domain Process Control. It enables mechatronic design engineers to define the application in terms of process (motion) controllers (coupled with defacto standard Matlab/Simulink, provides means for electronic engineers to define the platform containing sensors, actuators, the (multi-processor, multi-core) computation platform and the communication network, and means for software engineers to develop an optimal mapping of the application on to the platform, see (Schiffelers et al., 2012; Adyanthaya, 2016);

- *ASOME*, application domain software. It enables functional engineers (from different disciplines) to define data structure and algorithms, and provides software engineers to define supervisory controllers and data repositories (Alberts, 2016);
- *WLSAT*, application domain Manufacturing Logistics. It provides a formal modeling approach for compositional specification of both functionality and timing of manufacturing systems. The performance of the controller can be analyzed and optimized by taking into account the timing characteristics. Since formal semantics are given in terms of a (max, +) state space, various existing performance analysis techniques can be reused. (van der Sanden et al., 2015);
- *MIDS*, application domain Model Inference from (legacy) Software. It enables software engineers to infer models capturing the behavior of the software by integrating techniques for source code analysis, active learning and passive learning (Schiffelers, 2017);
- *T-iPPS*, application domain Performance Analysis of (large-scale) Software. It provides software execution architects to monitor and dimension the computing and communication (network) platform that executes the software applications of a TWINSCAN machine. Furthermore, it supports product architects to diagnose anomalies in the run-time behavior of a TWINSCAN machine;
- *CIF*, application domain Supervisory Controller Synthesis. It provides means to develop supervisory controllers by modeling the uncontrolled plant behavior and the requirements in terms of automata (untimed). The resulting supervisor is synthesized automatically and by construction guaranteed to be deadlock free. By means of simulation, the timed behavior can be analyzed and visualized (van Beek et al., 2014).

2.3 Vision of MDSE Ecosystems

Positioning the use of MDSE ecosystems w.r.t. the *ideation*, *externalization* and *production* phases of systems engineering, MDSE ecosystems facilitate unambiguous communication during the externalization phase, and bridge the gap between the externalization and production phases for its particular application domain. There is less focus on supporting the ideation phase since new high tech systems usually evolve from existing systems and are rarely developed from scratch.

Development Process. Figure 2 shows the three main processes. A system runs/executes in the pri-

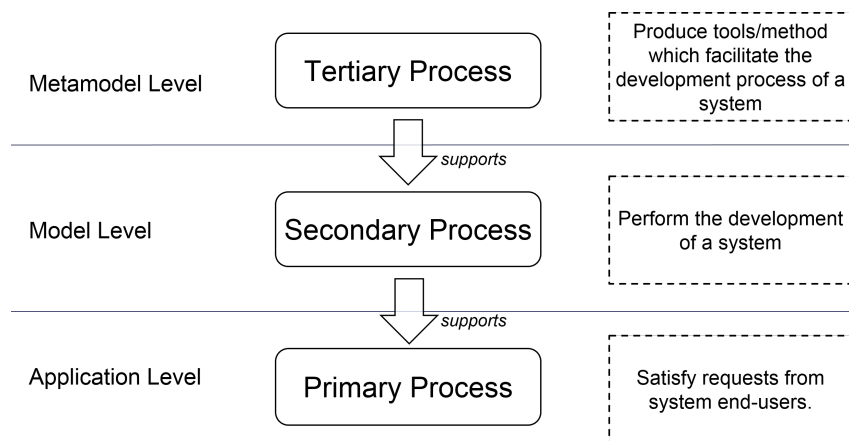


Figure 2: The relations of primary process, secondary process, and tertiary process.

primary process to satisfy the user requests of the system. For example, a TWINSCAN machine exposes wafers for end-users. The development of such (TWINSCAN) system is done in a secondary process by *practitioners*. Finally in the tertiary process, tools or methods which facilitate the (TWINSCAN) system development process are developed by *toolsmiths*; e.g. toolsmiths develop development tools for practitioners.

MDSE ecosystems raise the level of abstraction towards the functional level and the generation of code artifacts reduces the need for software engineers (practitioners) in the secondary process. Software engineers will move from contributing to the secondary process towards the tertiary process, and become toolsmiths. For software engineers that remain contributing in the secondary process, the time formerly spend at code level can now be spend on thinking about the design and analyzing it automatically on the model level, before generating the code automatically.

Formally Defined (Language) Interfaces. MDSE ecosystems are and should be extendable. The meta-models are external interfaces of a MDSE ecosystem. They formalize the data/information that can be exchanged and are used to formally define model-to-model transformations to other ecosystems to facilitate unambiguous model exchange. In practice, lots of efforts are spend on integrating different tools to facilitate some form of model exchange. While for some disciplines, this is very well established, e.g. CAD/CAM coupling in the mechanical engineering domain, for some disciplines this is still a laborious task involving developing parsers and encoding transformations in a general purpose language, whereas the model relations are despite being implemented and automated, still not formally defined. Related work in this direction is megamodeling, as proposed in (Diskin et al., 2013). Megamodeling aims to make the meaning of

relations among the models explicit as well.

Prepared for Evolution. As explained before, in practice the development of MDSE ecosystems starts small; a narrow domain will be addressed offering limited functionality. Over time, the ecosystem grows, see (Favre, 2005). Growth can be in different directions, e.g. addressing a larger application domain, or the increase of functionality/use of models for analysis or (artifact) synthesis. In this respect, Lehman's laws (Lehman, 1980) for software engineering also hold for MDSE ecosystems.

DSLs in MDSE ecosystems are a *hotspot-by-design*, e.g., many artifacts such as editors are generated from them. DSLs are strongly related with each other by means of model transformations. The evolutionary changes of DSLs and, as such, MDSE ecosystems, are much bigger compared to general purpose languages and their development ecosystems / Integrated Development Environments. To prevent that the evolution of MDSE ecosystems becomes a costly and error-prone process, significant research efforts are put in to develop methods and tools to support cost-effective evolution of DSLs (Mengerink et al., 2016b), models (Rose et al., 2010b; Rose et al., 2010a; Vissers et al., 2016; Hebig et al., 2017) and model transformations (García et al., 2013). For instance, the evolution of the DSLs can be specified in a evolution DSL (Mengerink et al., 2016a; Mengerink et al., 2016b), from which the co-evolution specifications to co-evolve the models and model-transformations can be derived (Vissers et al., 2016). Several tools have been developed/extended to support this approach, such as Edapt¹, COPE (Herrmannsdörfer, 2011), EMFMigrate (Di Rocco et al., 2012),

¹Edapt. <https://www.eclipse.org/edapt/>. Accessed: 2015-04-07.

Udapt (Mengerink et al., 2016c).

3 ANALYSES

In this section, we describe several types of analysis. This section is organized according to the inputs that the different types of analysis require: a single model, multiple models conforming to the same DSL, a single MDSE ecosystem, and multiple MDSE ecosystems. The latter, analyzing multiple ecosystems, mostly focuses on the analyzing their evolution to minimize development costs.

Analysis of a Single Model. One of the main purposes of a MDSE ecosystem is to facilitate analysis of a domain model of some subsystem. It enables conformance checking of the domain model w.r.t. its DSL. To analyze the properties of the domain model, it can be transformed to several aspect models. Examples of different analysis techniques that have been enabled within the MDSE ecosystems as described in Section 2.2 are given below. For software analysis, formal verification (Gabmeyer et al.,) is becoming increasingly important. The ASOME ecosystems enables modelchecking of software models. Other analysis techniques in the software domain (Thüm et al., 2014), such as static analysis, might be integrated in future as well. Non-functional properties such as timing can be analysis by means of simulation. The MDSE ecosystems CARM 2G, WLSAT, and CIF provide discrete-event and combined discrete-event/continuous-time (so-called hybrid) simulators to analyze the (stochastic) timing behavior. The ecosystem MIDS integrates the process mining tool PROM (Leemans and van der Aalst, 2015), and the automata learning technique Learnlib (Raffelt et al., 2005) to infer models from (legacy) software.

Analysis of Multiple Models. The increasing number of models conforming to the same DSL/domain enables their analysis. For instance, to support the future modeling process, these models can be analyzed to identify best modeling practices within the particular DSL/domain, and outliers and modeling patterns can be detected. Frequently occurring model patterns can be even lifted to become primary modeling primitives directly available in the DSL, enabling a more efficient and less error prone modeling process. Furthermore, insights can be obtained for modularization and product-line engineering refinements.

There are mainly two types of techniques for multi-model analysis: deep compare and analysis based on metrics.

Deep Compare. Pair wise comparison is used to compare two models for conformance or similarity, such as implemented in the tool EMFCompare². Deep-comparison of many models can be useful to obtain insights in a particular domain. A technique based on N-grams that has been successfully used for, amongst others, clone detection in DSLs, can be found in (Babur et al., 2016; Babur and Cleophas, 2017).

Metric Analysis. Metrics provide a holistic view of one or more models. For software engineering, analysis techniques which are currently available on the code-artifact level have to be lifted to the model level and incorporated in MDSE ecosystems to assist their users. Examples of metrics as defined for general purpose languages are Lines-of-Code, cyclometric complexity, see (Fenton and Bieman, 2014) for an overview, and can be computed using tools such as TICS³. Such metrics have to be defined on models as well, and tools to compute them have to be integrated in MDSE ecosystems. Challenges are the definition of the metrics themselves, and the interpretation/classification of these metrics. For the definition and interpretation of metrics, multiple models are required. Given a metric, it can be computed on a single model. Work in this direction for the ASOME ecosystem can be found in (Lambrechts, 2017).

Analysis of a MDSE Ecosystem. Many existing MDE tools include too many options that are not needed but paralyze developers (Whittle et al., 2014). Analyzing how a MDSE ecosystem is being used in practice, helps toolsmiths to know whether they are developing what is actually needed by the practitioners. MDSE ecosystems have to be instrumented to obtain data for empirical validation of their usage, and to assess whether the needs of MDSE ecosystems are addressed sufficiently. This analogue to the study described in (Fernández-Sáez et al., 2015) in which empirical evidence is provided to show that forward designed UML diagrams are useful for maintaining the code of well-known domains.

Evolution Analysis. As stated in Section 2.3, MDSE ecosystems, DSLs in particular, evolve over time. As in industry models can number in the thousands (Vissers et al., 2016), the maintenance effort required to maintain these models can become quite

²EMF Compare, <https://www.eclipse.org/emf/compare/>, Accessed: 2017-11-01.

³TICS Analyzer, <https://www.tiobe.com/tics-analyzer/>, Accessed: 2017-11-01.

high. As such, cost of maintenance also increases, calling for automated techniques. In literature, many have worked towards this goal (Rose et al., 2009). As shown in previous work, several of the earlier studies fail to meet the challenge, mainly because they missed key cases (Mengerink et al., 2016b). Such shortcomings can be prevented by having a better understanding of the problem at hand (Hutchinson et al., 2011). By gaining insight into the exact nature of the challenges in practice (Mengerink et al., 2018; Mengerink et al., 2016b) we can better tailor solutions, allowing us to tackle the challenges in a more adequate way. As related work we mention (Iovino et al., 2012), where megamodeling is used to depict dependencies among models that need to be considered during model co-evolution.

4 TOOL SUPPORT FOR ANALYTICS: EMMA

The EMF (Meta) Model Analysis tool (EMMA) (Mengerink et al., 2017b) provides means to perform a subset of the analyses that are sketched in Section 3. Rather than creating a set of analysis tools per DSL/ecosystem, EMMA provides DSL-independent analyses services. To do so, EMMA is based on the meta-metamodel (Ecore). By the “everything is a model” paradigm, EMMA exploits the standardization of meta-metamodel/metamodel and metamodel/model instantiation relations, allowing it to provide a single generic analysis toolkit that operates out of the box on all EMF-based artifacts.

Out of the box, it supports several types of analyses that, in practice, prove to be powerful enough to answer a broad spectrum of questions.

- Count the number of occurrences of a modeling concept;
- Compute differences between two models;
- Compute a metric on a model-element;
- Analyze evolution of (meta) models.

4.1 Counts

The first type of analysis supported by EMMA is counting the occurrences of modeling-concepts. As mentioned, this is done automatically by exploiting the fixed instantiation relations of EMF. As an example, EMMA has been used to investigate the usage of the Object Constraint Language (OCL) (Warmer and Kleppe, 2003) in practice, see Figure 3.

To perform all these analyses in a uniform way, the count-analysis uses the Metrics functionality described

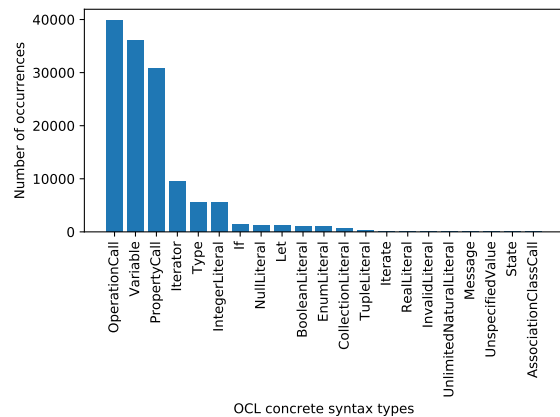


Figure 3: A histogram showing the number of occurrences of OCL constructs in a large open-source dataset (Noten et al., 2017).

in Section 4.2. As the data aggregation, described in Section 4.4, stores its information at object granularity, this functionality can be exploited to do counting. For example:

- We start by defining a metric “CountVertex” that returns 1 for every Vertex in a Graph. Generation of such metrics can be fully automated as the instantiation relations in EMF are standardized;
- As data is stored on a per-object basis, a $CountVertex = 1$ will be stored per object;
- By counting (or summing) over all such values, we reuse the generic metric-calculation framework to do counting, obtaining figures such as the one in Figure 3.

4.2 Metrics

As mentioned before, EMMA provides a generic metric-calculation framework for EMF by exploiting the standardization of instantiation relations. As an example, to automatically generate the metrics described in Section 4.1, one can look at a metamodel and create a metric “CountX”, for every concept (EClass) X in the metamodel. As no concepts other than those in the metamodel(s), can be instantiated in the model, this gives us a complete summary of the model.

Such standard metrics can answer a plethora of questions, but are not sufficient for all cases. As such, EMMA is designed to be extensible. For this, we allow easy definition of custom metrics, as the examples in Listing 1 (Mengerink et al., 2017b) illustrate.

Listing 1: An example of metrics on a graph DSL.

```
@Metric(name="outdegree")
public int outgoing(Vertex v) {
    return v.edges;
}

@Metric(name="numNodes")
public int outgoing(Graph g) {
    return g.nodes.size();
}
```

4.3 Differences

The second main type of analysis that EMMA supports is model differencing. Using EMFCompare⁴, EMMA can systematically compute differences and store them in a database. Aggregating such information over various versions can give insight into evolutionary behavior of the models in question. For instance, model differencing is used to gain insight into the most frequently occurring types of metamodel evolution (Mengerink et al., 2016b), supporting the challenges described in Section 2.3.

4.4 Data Aggregation

In previous work (Mengerink et al., 2017b), we have already elaborated on the various aforementioned features and analyses that EMMA supports. The core strength of EMMA not explicitly showcased in that work is the capability to freely aggregate data at various levels:

- Metrics are calculated and persisted on a per-object basis;
- Membership of objects to files is recorded;
- Membership of files to a particular collection (“datasets” in EMMA terminology) is recorded;

The statistical analyses using the R (Ihaka and Gentleman, 1996) integration within EMMA, or visualizations supported by EMMA (Mengerink et al., 2017b) allow selection of data to be analyzed/visualized based on the aforementioned aggregations. For example:

- When analyzing a single file, one can perform sanity checks such as “all attributes should have non-null values”;
- Combining measurements from multiple files, distributions may be observed. For example about the the average complexity of OCL expressions in open-source (Noten et al., 2017);

⁴EMF Compare, <https://www.eclipse.org/emf/compare/>, Accessed: 2017-11-01.

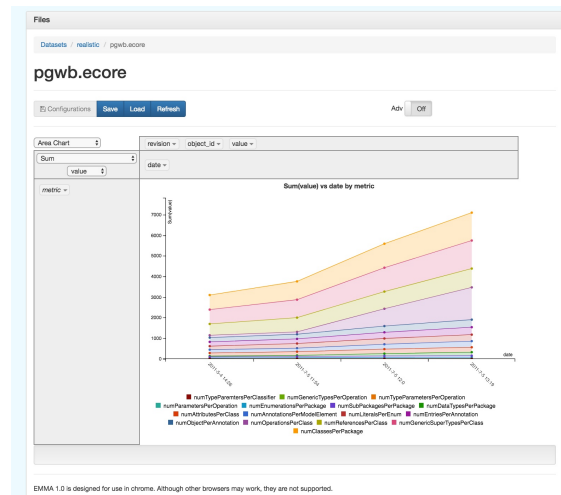


Figure 4: A screenshot of EMMA taken from (Mengerink et al., 2017b), showing aggregation by date, which allows analyses over time (e.g., evolution).

- By taking dataset-level measurements, one can also make better statements about individual files, e.g., “this model is bad, because its complexity is 40% higher than the average model in the dataset”.
- One can also compare measurements from two datasets. For example to compare complexity of open-source and industrial MDE artifacts (Mengerink et al., 2017a).
- Orthogonally, aggregation by date is possible. This allows analyzing artifacts over time. e.g., how the size & structure of a DSL changes of time as illustrated in Figure 4 (Mengerink et al., 2017b; Visser et al., 2016; Mengerink et al., 2016b).

These forms aggregation, coupled with the simple but powerful out-of-the-box analyses, allows EMMA to cater to a plethora of industrial analysis needs.

5 FUTURE RESEARCH

Multi-disciplinary System Engineering (MDSE) ecosystems have proven to deliver effective design support resulting in improved system quality and reduced development time. Although they provide a significant step forward in industry, they only form a partial solution. Still, quite a number of challenges have to be addressed in order to deal properly with the increased complexity of high tech systems development.

Conceptually. To allow effective prediction and trading-off of key system aspects concerning performance, correctness, reliability and evolvability, a grand

challenge concerns the identification and formalization of the semantic relations between domain and aspect models, spanning different levels of abstraction. Engineering principles, such as abstraction, architecture, or decomposition, are different across disciplines. To understand how these principles relate and impact each other is another challenge to be addressed.

Modeling Effectiveness. Empirical research is needed to obtain convincing measurements of modeling effectiveness. What are the measurable benefits of modeling? In industry, there is still a lot of discussion about this. Regarding quality of models, one can distinguish two directions:

- Is the model a good abstraction of the system? Does the model describe the modeled system sufficiently accurate ('just enough modeling'), such that one can draw conclusions from it? What can be and should be modeled, which is a trade-off between expressivity and analytical tractability. What is the (minimal) required expressivity to maximize its analytical tractability.
- Is the model a good model? How to measure quality of the model themselves? Work on quality models and attributes can be found for instance on in (Gerpheide et al., 2016a; Gerpheide et al., 2016b).

Tooling. Currently, most mature tooling is text-based, which makes it hard to reason and exploit the structure of models. A lot of research has been done to lift these tools to model/graph based tools and to deal with scalability, see (Kolovos et al., 2013; Kehrer et al., 2011; Maoz and Ringert, 2015). However, tools that can be used at large scale in industry are still in their infancy.

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