

Bayesian Multi-sensor Data Fusion for Target Identification

Applications in Naval and Ground based Command and Control Systems

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Abstract: Military Command and Control Systems have to deal with a wide range of different sensors and sources. Besides traditional information sources like IFF, Tactical Data Links and ESM sensors additional sources like AIS, Blue Force Tracking and GMTI Radar become important sources for target identification and classification. A correct identification is an important prerequisite to prevent fratricide and civilian collateral damages and to complete the Situational Awareness. This paper gives an overview of our solution for the extension of the Bayesian identification process in order to establish a tactical picture for naval but also for air and ground targets. For some sensors and important identification source like Automatic Identification System (AIS), Automatic Target Recognition (ATR) and GMTI Radar our solution approach will be detailed.

1 INTRODUCTION

In the first section of this paper the current existing military standard of target identification and classification will be described. This standard fusion process uses Bayes decision theory as described by (Desbois, 2009) and (Stroscher, 2000). It has already been implemented in airborne reconnaissance systems and different naval and ground based Air Defense Systems, but it is not limited to military systems; it may be used for any identification and categorization problem.

Future systems will use the principle also for renegade detection and more granular rating of various kinds of suspicious behaviour. The implementation of this standardized fusion process ensures the comparability of results and the exchange of source data in future.

Section II will give an overview of the principles of Bayesian Fusion for target identification and classification, section III will detail the proposed processing of some non-standardised sensors and sources in a Command and Control (C2) system. The paper describes our approach for some additional sensors which were not yet considered in the identification standard. For each of the described sources the sensor's provided source information and the required data for the processing is indicated.

2 PRINCIPLES OF BAYES FUSION

2.1 Source Processing

The identification process consists of two main processing parts: The first step is a source specific processing component, which provides the source specific processing, which is unique for each source type (Figure 1), and the second step is the fusion component, which has the task to combine and fuse all contributing sources of information and to assign the final decision for the identification and classification.

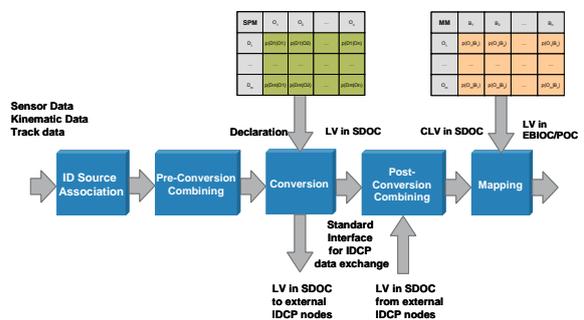


Figure 1: Identification Source Processing.

Following the flow of information the initial step

is to establish an unique association between a sensor or source information and a system track. When no related existing system track can be found, a new track based on the kinematic data of the sensor will be established. This will be performed for those sensors or sources, which provide positional and or kinematic data, e.g. a Blue Force Tracking / Friend Force Information system will normally provide the actual own position information. During this process the results of sensors like Electronic Support Measure (ESM) or Ground Moving Target Indicator (GMTI) Radar including the contributing collateral data is assigned to a track. For many sensors the association process and the pre-conversion combining are an integrated process making a final hard decision, if a source declaration is made or not.

In some cases the periodical association match analysis is input into a pre-conversion combining step, which uses a hysteresis or stochastic mean of several association attempts to make the final declaration hard decision.

The source processing is specific for each kind of sensor and such the determined declarations are not in a form which is appropriate for fusion. Hence they are converted into a Likelihood Vector (LV), which is a set of probabilities related to appropriate types of object classes. The standard proposes for this conversion the application of a Source Probability Matrix, which represents the probability of the source to make these source specific declarations given a known object type. The Source Probability Matrix (SPM) contains for each possible declaration, which can be made by a source, the related likelihoods. Different qualities or confidences related to the association process are considered by different SPMs.

Given a determined source declaration and a priori determined source probabilities in the SPM the conversion step is performed by selection of the related row of the source specific SPM. The result of the conversion step is a Likelihood Vector (LV) in the Source Discrimination Object Class (named LV in SDOC) to which additional collateral information, which is required for the mapping stage, is attached.

The result of this conversion of a declaration D_i is a source specific Likelihood Vector LV_i which can be written in the following way:

$$LV_i = (p(D_i|O_1), p(D_i|O_2), \dots, p(D_i|O_j)) \quad (1)$$

where $p(D_i|O_j)$ denotes the probability of declaration D_i given Object property O_j .

The LV in SDOC expresses the performance of that particular source to make this declaration.

There are different possibilities to exchange identification information between different identifying and classifying systems or nodes. One possibility is to exchange final identification and classification results as this is performed via Tactical Data Links e.g. Link-16 or Link-22. The disadvantage is that only the final result is available such that receiving nodes are not able to assess what the basis of this assessment had been. So the comparability of final results is often a problem when different systems interact in a joint combined mission. Therefore the exchange of identification source data is preferred. The exchange of Likelihood Vectors or references on harmonized pre-defined LVs enables a standardized identity information exchange between fusion nodes. By this way the source information and the confidence of the information is transferred, but the information has not yet been interpreted, i.e. the allegiance, the distinction of civil/military targets or the platform data has not been derived.

When more than one sensor or source of the same type (i.e. using the identical SDOC) of either several own sensors or by receiving data from other identification nodes contribute to one track, the combination of these LVs is performed by column wise multiplication in the Post Conversion Combination step according the following formula:

$$CLV = \left(\prod_{i=1}^N p(D_i|O_j) \right)_{j=1, \dots, M} \quad (2)$$

with $CLV = (p(D_1, \dots, D_N | O_1), \dots, p(D_1, \dots, D_N | O_M))$.

The Combined Likelihood Vector (CLV) is determined by a column multiplication of the single contributing LVs, and is still in form of the source specific SDOC. Such a CLV in SDOC contains the complete information of one source type which contributes to the final result of the identification/classification.

2.2 Mapping Processing

A Likelihood Vector or Combined Likelihood Vector in SDOC is a source specific representation of information and such different LVs in SDOC cannot be fused directly without a conversion into a common format. In the Mapping stage the LVs/CLVs in SDOC are mapped in such a common information representation which allows for fusion.

This common information format is called Output Object Class (OOC). The OOC shall be defined according the operational needs to distinguish object categories, e.g. when only a

distinction of civil and military targets is needed, the OOC may contain only the members:

- Military Target;
- Civil Target.

When a distinction of basic allegiances is needed the OOC contains for example the members:

- Own Forces (OF);
- Enemy Forces (EF);
- Non-Aligned (NA).

And a basic distinction of air platform categories can be defined for example as:

- FIGHTER;
- BOMBER;
- HELICOPTER;
- UAV;
- AEW AIRCRAFT;
- SAR AIRCRAFT;
- PATROL AIRCRAFT;
- FREIGHT AIRCRAFT;
- GLIDER;
- BALLOON;
- MISSILE;
- OTHER AIR TARGET.

Also combinations of basic OOC for certain applications are reasonable and hence an OOC using members like friendly fighter, hostile fighter, own forces civil helicopter etc. may be used. A very common composite OOC is the Extended Basic Object Class (EBIOC) using the combinations of basic allegiances and civil/military targets, e.g. Own Forces Civil (OFC) and Own Forces Military (OFM). Depending on the discriminating capabilities of the contributing sensors/sources and the user's operational requirements any kind of Platform Object Class (POC) can be defined as OOC for target classification applications. In any case the OOC members shall be mutually exclusive and the OOC has to be exhaustive.

The mapping is calculated according the formula:

$$p_{OOC}(D_i | B_j) = \sum_{k=1}^M p(D_i | O_k) \cdot P_{MM}(O_k | B_j) \quad (3)$$

where $p(D_i | O_k)$ denotes the CLV in SDOC and $P_{MM}(O_k | B_j)$ denotes the Mapping Matrix (MM).

The mapping values are stored in a source specific Mapping Matrix, which is defined specifically for each corresponding source type and SDOC. In cases where different operational facts or constraints have to be considered (e.g. a radar may be currently jammed) different MMs can consider such circumstances by different mapping values.

After the mapping stage the LV in OOC is normalized and then passed to the conflict detection and fusion process.

2.3 Conflict Recognition on Basis of Source Information

The next step now is to check if there exist source inconsistencies and contradictions. The identification source information after the mapping step is available in a common normalized format which enables the recognition of potentially contradicting information. The inconsistency/conflict recognition is performed in the following way:

When an element of a LV in OOC indicates that one object class is very likely and the same element of the compared second LV in OOC indicates that this object class is very unlikely, this test indicates a possible information inconsistency/conflict.

When an element of a LV in OOC indicates that one object class is very likely and another element of the compared second LV in OOC indicates that this different object class is very likely, this test indicates a further possible information inconsistency/conflict.

Finally an information content distance measure between two LVs indicates a possible information inconsistency when the distance exceeds a certain threshold:

$$d = \sum_{i=1}^M |x_i - y_i| \quad (4)$$

where x and y represent the two LVs to be tested. This test makes sense particular for large LVs with many elements. The statistical information distance between two LVs is a measure for inconsistency.

The inconsistency/conflict recognition tests are performed for each combination of two contributing LVs in OOC and the results are summarized for display purposes to the operational user.

Figure 2 illustrates the following processing steps including conflict detection, fusion and final category decision.

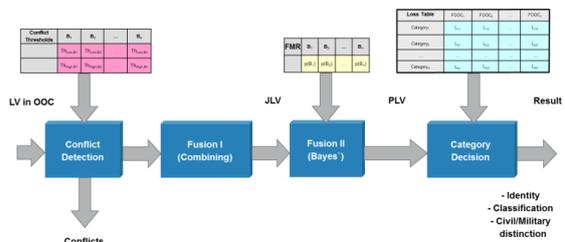


Figure 2: Bayesian identification fusion and decision.

2.4 Fusion

In the first step of the fusion process a combination of all determined contributing LVs/CLVs in OOC is calculated by a component wise multiplication of all contributing LVs, building the Joint Likelihood Vector (JLV). The JLV is a probability distribution over all members of the OOC. The elements of the calculated JLV contain the probability that a target may have these associated declarations given that the target belongs to that respective OOC:

$$JLV = \left(\prod_{i=1}^N p_{OOc}(D_i | B_j) \right)_{j=1, \dots, M} \quad (5)$$

In the second step the Posterior Likelihood Vector (PLV) is calculated from the JLV by application of Bayes' Theorem according the following formula:

$$p(B_j | D_i) = \frac{p(D_i | B_j) \cdot p(B_j)}{\sum_{j=1}^N p(D_i | B_j) \cdot p(B_j)} \quad (6)$$

where $p(B_j | D_i)$ denotes the PLV, $p(D_i | B_j)$ denotes the JLV and $p(B_j)$ denotes the required a priori information called Force Mix Ratio (FMR).

The FMR is a priori information and it quantifies the relative expectation that a member of that object class could be found in the area of interest. When using this processing for target classification analogously a Platform Mix Ratio is required. The elements of the calculated PLV contain the posterior probability that the target belongs to that respective OOC given the considered declarations.

2.5 Conflict Recognition on Basis of Combination/Fusion Result

The declaration combination result JLV can be used additionally to detect possible information inconsistencies.

When an element of the JLV indicates that one object class is very likely and the same element of the a priori FMR indicates that this object class is very unlikely this test indicates a possible information inconsistency.

When an element of a JLV indicates that one object class is very likely and another element of the a priori FMR indicates that this different object class is very likely this test indicates a further possible information inconsistency.

The inconsistency/conflict recognition is performed on each update of the JLV and the result is used for display purposes or alerting the operational user.

2.6 Final Identity Decision Process

The PLV contains the fusion result and such it can be displayed to operators to support the further decision process. A final identity decision could be realized by a simple thresholding function based on the most likely element. But usually this result is translated into a recommendation, which regards the user's needs and operational aspects (Krüger, 2009). In the domain of target identification the operational user expects an identity category according to NATO STANAG 1241 or MIL-STD 6016 and a civil/military target assessment. In the case of target classification a platform type or platform specific type according to military Data Link standards STANAG 5516 or STANAG 5522 is required.

The decision process is based on a loss function which uses a set of loss values (see Figure 3), which define the operational risk when making a wrong decision.

| Loss Table | OFC | OFM | EFC | EFM | NAC | NAM |
|----------------|------------------|------------------|------------------|------------------|------------------|------------------|
| UNKNOWN | L _{1,1} | L _{1,2} | L _{1,3} | L _{1,4} | L _{1,5} | L _{1,6} |
| ASSUMED FRIEND | L _{2,1} | L _{2,2} | L _{2,3} | L _{2,4} | L _{2,5} | L _{2,6} |
| FRIEND | L _{3,1} | L _{3,2} | L _{3,3} | L _{3,4} | L _{3,5} | L _{3,6} |
| NEUTRAL | L _{4,1} | L _{4,2} | L _{4,3} | L _{4,4} | L _{4,5} | L _{4,6} |
| SUSPECT | L _{5,1} | L _{5,2} | L _{5,3} | L _{5,4} | L _{5,5} | L _{5,6} |
| HOSTILE | L _{6,1} | L _{6,2} | L _{6,3} | L _{6,4} | L _{6,5} | L _{6,6} |
| ... | ... | ... | ... | ... | ... | ... |
| KILO | L _{M,1} | L _{M,2} | L _{M,3} | L _{M,4} | L _{M,5} | L _{M,6} |

Figure 3: Identification Loss Table.

The decision process determines for each decision alternative a specific risk value by weighting the loss values of that category (decision alternative) by the posterior probabilities of the fusion result:

$$Risk = p(OOC_1) \cdot L_{ID,1} + p(OOC_2) \cdot L_{ID,2} + \dots + p(OOC_N) \cdot L_{ID,N} \quad (7)$$

where $p(OOC_n)$ represents the n^{th} element of the PLV, $L_{ID,m}$ the loss value related to that evaluated identity (ID) and OOC element m .

The decision alternative comprising the lowest risk is proposed as final decision result. In those cases were ambiguous risk values prohibit a decision based on the risk values a final decision applying a rule based approach is advised.

If during the identification process additional operationally important information is attained, which is not suitable for fusion but relevant for the

decision, this information is incorporated in the decision process. For instance when the operational alert state changes from peace to tension or a target violates a self-defence safety zone this has to be considered for the identity decision. For all these cases a set of dedicated loss tables has to be provided, which contain modified loss values regarding operational facts and target relevant criteria.

3 NON-STANDARDISED SOURCE TYPES FOR IDENTIFICATION AND CLASSIFICATION

The following section describes our solution for some additional sources and sensors which were not yet covered by the identification standard. Hence we enhanced the standard and introduced capabilities like Automatic Identification System (AIS), Automatic Target Recognition (ATR) and Ground Moving Target Indicator (GMTI) Radar. For some of these the implemented solution is presented in the following sections.

3.1 Automatic Identification System

The Automatic Identification System (AIS) is originally a radio-based collision avoidance system for ships. AIS has the main requirements to

- Support the avoidance of collisions by enabling an efficient navigation of vessels;
- Support the protection of the environment by providing information about the ship's cargo;
- Actively support Vessel Traffic Systems (VTS) by providing static, dynamic and voyage data.

Besides that port authorities use AIS to warn ships about hazards, low tides and shoals that are commonly found at sea. In open sea AIS-enabled distress beacons are used to signal and locate men who have fallen overboard (Balduzzi, 2014).

Several state-of-the-art surveillance satellites are now equipped with AIS (Høye, 2007), thus the fused information from dual sensors Radar and AIS contributes to global maritime surveillance. But also naval ships like corvettes and frigates are going to exploit received AIS data for the improvement of the maritime picture and tactical situation in real-time. The information extracted from AIS radio broadcast data includes:

- Static ship data: Maritime Mobile Service

Identity (MMSI), i.e. the vessels unique identification number, International Maritime Organization (IMO) ship identification number, radio call sign, name of the vessel, type of ship;

- Dynamic ship data: navigation status, position of the vessel, time of position, course over ground, speed over ground, true heading, rate of turn;
- Further voyage data: current maximum draught of ship, hazardous cargo, destination, estimated time of arrival (ETA) at destination.

In a first step the received positional data of a vessel are used for the association of the AIS data with existing system tracks, which is part of the source data association. If no matching system track is available a new AIS based system track will be initiated and the track is updated with the AIS position data.

For the evaluation of AIS data for military target purposes it is important to recognize that AIS message content can be spoofed easily, so that the manipulated result of the data association process or from the information exploitation may be erroneous. Besides the intentional manipulation also any kinds of intentional and unintentional interference of the AIS signals or the improper setup of AIS devices may cause problems in the evaluation.

The AIS is a civilian system, hence no primary military information is transmitted by default. For military purposes also dedicated variants (NATO STANAG 4668 WARSHIP - AUTOMATIC IDENTIFICATION SYSTEM (W-AIS) and NATO STANAG 4669 - AUTOMATIC IDENTIFICATION SYSTEM (AIS) ON WARSHIPS) exists, which are not handled here in this paper. In order to use the civilian AIS data for military identification and classification purposes a further processing is necessary. In the optimal case a database providing military and intelligence information is available, such that the received AIS data can be compared with it and the stored (military) information can be retrieved to support the tactical interpretation. The database content provides information like ship type, specific type, platform class and platform name, allegiance, civil/military information and of course data like sensor equipment, weapon systems and further tactical intelligence information.

But usually on board of a ship this intelligence database is not available and such a more pragmatic solution was additionally necessary. In this case the broadcasted MMSI number is exploited, because the MMSI number uniquely identifies a vessel. The MMSI is not an identity in the military sense, where a distinction between civil and military objects and

the membership to either a friendly, neutral or hostile allegiance is required. Thus the Identification Digit (MID), which is part of the MMSI number, is extracted from the MMSI. The MID is a 3 digit number and defines uniquely the country, where the vessel is registered.

A simple repository then is used to determine the allegiance of the country. A civilian/military distinction is determined from a simple MMSI repository. When this repository information is not available for a received MMSI, the civilian/military distinction is derived from the AIS message content "type of ship".

AIS is handled as a new source type and hence a new AIS specific SDOC definition and related SPM and MMs were introduced:

- Surface vessel with an operating AIS transponder is sending data 'x';
- Surface vessel with an operating AIS transponder is sending data different from 'x';
- Surface vessel is not fitted with a transponder or the surface vessel is fitted with an AIS transponder and the transponder is not operating.

The source type AIS provides the following declarations:

- AIS (data) received;
- AIS (data) not received.

The related SPM has therefore the following format as given in Table 1.

Table 1: AIS Source Probability Matrix.

| AIS SPM | AIS SDOC | | |
|------------------|--|---|---|
| | <i>Fitted and operating sending data x</i> | <i>Fitted and operating, sending data different x</i> | <i>Fitted and NOT operating or NOT Fitted</i> |
| AIS received | A | B | C |
| AIS not received | 1-A | 1-B | 1-C |

Such the related Mapping matrices have the following format as indicated in Figure 4.

| AIS MM SDOC → EBIOC | OFC | OFM | EFC | EFM | NAC | NAM |
|--|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|
| Fitted and operating sending data x | A ₁ | A ₂ | A ₃ | A ₄ | A ₅ | A ₆ |
| Fitted and operating, sending data different x | B ₁ | B ₂ | B ₃ | B ₄ | B ₅ | B ₆ |
| Fitted and NOT operating or NOT Fitted | 1-A ₁ -B ₁ | 1-A ₂ -B ₂ | 1-A ₃ -B ₃ | 1-A ₄ -B ₄ | 1-A ₅ -B ₅ | 1-A ₆ -B ₆ |

Figure 4: AIS Mapping Matrix.

One problem in the military identification using AIS data arises from the ability to manipulate the transmitted AIS data easily. Additional threats arise

from triggering SAR alerts to lure ships into navigating to hostile, attacker-controlled sea space or spoofing collisions to possibly bring a ship off course. Hence a possibility to detect spoofing targets is required (Katsilieris, 2013).

In our system we implemented a multitude of consistency checks for the AIS data, where we compare the received data with repository and intelligence information for plausibility. When this check indicates a sufficient discrepancy the operator is alerted and he has the possibility either to suppress the generation of a declaration and the usage of the AIS data or to declare this vessel as a spoofing target. This knowledge is then used in the mapping process for the selection of dedicated mapping values for the spoofing case or in the final identity decision processing to assign special identity categories respectively.

3.2 Automatic Target Recognition

For our naval and ground based Command and Control Systems (C2 Systems) we are using (different types of) Daylight/Infra-Red cameras with Automatic Target Recognition (ATR).

ATR has become increasingly important in modern defense systems, because it permits precision strikes against certain tactical targets with reduced risk and increased efficiency (Dudgeon, 1993). ATR helps to minimize collateral damages to civilian persons and objects (like cars, vessels, planes and buildings). The main advantage is that ATR systems connected and fed by sensors can detect and recognize targets automatically so that the workload of an operator can be reduced and the accuracy and efficiency of the complete C2 System can be improved.

For the detection and recognition of tactical relevant objects and their more or less coarse classification different algorithms are known, e.g.:

- Pattern recognition;
- Detection theory;
- Artificial Neural Network;
- Model-based target recognition;
- Artificial intelligence and model-based methods.

In our system we implemented a combination of model-based target recognition and Artificial Neural Network for detection and classification of target objects. The result of this processing is already in the form of a probability distribution over the discriminated object attributes (object classes), so it can be processed and fused directly in our identification and classification processing.

An interface for sensors and sources, which provide results in a form which is suitable for fusion, has been introduced and allows for the fusion of the image processing result, because the ATR result is already a probability distribution over platform categories, which correspond to a LV in POC (see Figure 5). The detection of conflicts with other sensor results, the combining, Bayes' processing and final category decision are performed as described in section II.

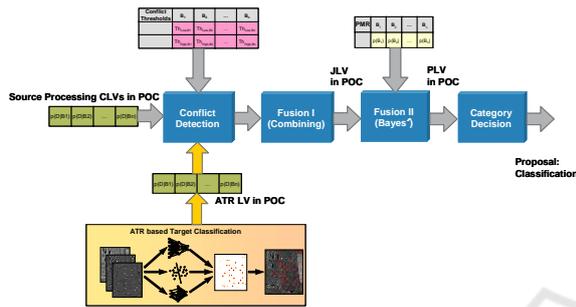


Figure 5: Extension of Bayesian Classification Fusion with ATR Interface.

3.3 Ground Moving Target Indicator (GMTI) Radar

Usually GMTI Radars are mounted on reconnaissance aircrafts and UAV which operate in high altitudes above the normal height of civil aircrafts. The observed area has a large extend and allows for the observation of many ground and maritime moving targets (Austin, 2010).

The NATO Standard Agreement (NATO STANAG 4607, 2013) provides a generic and complex GMTI radar interface standard which describes the data encoding. Sometimes problems occur by different interpretation and implementation of the format description and such a robust interface connection is necessary (Dästner, 2016).

STANAG 4607 GMTI target reports provide an enumeration field denoting the classification of the target. The classification types include e.g. wheeled vehicles, non-wheeled vehicles, helicopters, fixed-wing air targets, rotating antenna, maritime etc., for both live and simulated targets. Additionally an optional Target Classification Probability (TCP) may be transmitted.

The classification result set is relative coarsely, but it is sufficient to perform a target classification based on it. In order to achieve a good classification result the interpretation of STANAG 4607 GMTI target report classification and probability results shall be clarified with the vendor such that the

GMTI source processing can be optimized for that sensor and the related mapping values can be adapted accordingly.

A pre-conversion is not necessary when the GMTI radar provides the result of the most actual integrated assessment. Otherwise a temporal integration using adequate methods like a hysteresis function or a probabilistic logic using a running mean $p = \sum TCP_i/n$, where TCP_i is the received Target Classification Probability, and a threshold function are used to make a declaration.

The integrated assessment is converted into a proper related normalized LV in OOC using the Target Classification Probability for the proper OOC element, the residual R ($R = 1-TCP$) is equally distributed on the remaining OOC components. The normalized vector is then input into the fusion process analogously to ATR (Figure 5). In cases where no TCP is transmitted a proxy LV in OOC is determined using experience or analytic measures.

4 CONCLUSIONS

In section II a short overview on the principles of military target identification and classification applying Bayes reasoning has been given.

In section III this paper addressed some sensors and source types, which typically contribute to the Situation Awareness of Combat Management Systems. The paper presented how data received from vessel based AIS are evaluated for an enhanced identification. Also the processing of daylight or infra-red video streams using ATR algorithms and processing of GMTI Radar results for target classification has been presented in this paper.

Due to the military aspects of this paper no significant simulation or just real results can be published without disclosure of restricted information. Nevertheless this paper demonstrates the application of Bayesian Multi-Sensor Data Fusion for military target identification and classification. In our implemented systems we could prove that the identification results were complying with the expectations of the military operators and the adherence of identification doctrines and operational rules succeeds very well.

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