Dynamic Indexing for Incremental Entity Resolution in Data Integration Systems

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Abstract: Entity Resolution (ER) is the problem of identifying groups of tuples from one or multiple data sources that represent the same real-world entity. This is a crucial stage of data integration processes, which often need to integrate data at query time. This task becomes even more challenging in scenarios with dynamic data sources or with a large volume of data. As most ER techniques deal with all tuples at once, new solutions have been proposed to deal with large volumes of data. One possible approach consists in performing the ER process on query results rather than the whole data set. It is also possible to reuse previous results of ER tasks in order to reduce the number of comparisons between pairs of tuples at query time. In a similar way, indexing techniques can also be employed to help the identification of equivalent tuples and to reduce the number of comparisons between posses an indexing technique for incremental Entity Resolution processes. The expected contributions of this work are the specification, the implementation and the evaluation of the proposed indexes. We performed some experiments and the time spent for storing, accessing and updating the indexes was measured. We concluded that the reuse turns the ER process more efficient than the reprocessing of tuples comparison and with similar quality of results.

1 INTRODUCTION

In the last years, companies and government organizations around the world increased their production of digital data. In general, these data are stored in multiple data sources, which can be heterogeneous and dynamic. To access and analyze these data in a uniform and integrated fashion, data integration strategies are needed. The aim of data integration is to combine heterogeneous and autonomous data sources for providing a single view to the user (Gruenheid et al, 2014). One of the main steps of the data integration process is the Entity Resolution (ER) (Christen, 2012).

The ER process aims to identify tuples from one or multiple data sources referring to the same realworld entity. This problem has been the focus of several works (Christen, 2012) and it is known by a variety of names: Record Linkage, Entity Resolution, Object Reference, Reference Linkage, Duplicate Detection or Deduplication. In this paper, we adopt the term Entity Resolution (Christen, 2012).

Given a large volume of data, ER can be a very costly and time-consuming process. In general, the

most cost-demanding task of the ER process is the tuple pair comparison, which requires the comparison of every pair of tuples to calculate the corresponding similarity. To reduce costs, ER can be performed in an incremental way. In this case, just a subset of the available tuples, i.e., an increment, is processed and compared at each iteration of the ER process. Additionally, results of previous iterations can be reused during the comparison of new tuples. Doing this, the volume of classified tuples increases incrementally reducing the costs of the overall ER process.

In this paper, we focus on an incremental ER approach over query results. This means that the increment is the query result and the ER should be performed at query execution time. Given that we are dealing with large volumes of data, performing the ER at query time is even more challenging. Among the solutions proposed in the literature to deal with this challenge, we are interested on the use of indexing techniques (Christen, 2012).

To reduce the costs of performing ER at query execution time, we propose a dynamic indexing technique. The dynamic indexes are available in main memory, reducing the costs of disk access, and can be

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updated to reflect the new results of the incremental ER process. In the following, we summarize the main contributions of this paper:

- To the best of our knowledge, this is the first work that proposes and formalizes an indexing technique for incremental ER over query results;
- We propose two dynamic indexes: Similarity Index and Cluster Index. The first one is used to index the similarity values between each pair of tuples being compared. The second one indexes a list of clusters of tuple identifiers;
- We show that reusing the results of previous iterations turns the ER process significantly faster and with results of similar quality compared with traditional approaches.

The remainder of the paper is organized as follows. Section 2 describes some important theoretical concepts related to ER and indexing techniques. Section 3 describes our proposal for dynamic indexes. Section 4 presents some experimental results. Section 5 discusses related work. Finally, Section 6 concludes the paper.

2 BACKGROUND

In general, the traditional ER process includes five steps (Christen, 2012): (i) Data pre-processing: ensures that the attributes used for the comparison have the same structure, and their content follows the same format. (ii) Indexing: reduces the quadratic complexity of the ER process using data structures that facilitate the efficient and effective generation of candidate pairs of tuples that likely correspond to the same real-world entity. (iii) Tuple pair comparison: calculates the similarity value (Christen, 2012) between each candidate pair of tuples. (iv) Classification: defines if a pair of tuples is a match or not. (v) Evaluation: assess the quality of result of the ER process.

However, other approaches, like the incremental ER (Gruenheid et al., 2014) and the query-based ER (Bhattacharya and Getoor, 2007; Altwaijry et al., 2013; Su et al., 2010), can have additional steps in order to reduce the costs of the overall process. The incremental approach, for example, has additional steps to allow the reuse of previous ER iterations during the record pair comparison step (Whang and Garcia-Molina, 2014).

This paper focus on indexing step for incremental ER. Different indexing techniques are proposed in the literature, like the standard blocking (Christen, 2012; Christen, 2012a; Ramadan et al., 2015). This technique segregates tuples into blocks according to a certain criteria, called blocking key, whose values

are calculated based on one or more attributes that describe the tuple. Doing this, just tuples belonging to the same block will be compared during the record pair comparison step.

Most of the indexing techniques deals with the problem of traditional ER (offline processing of static databases). In this case, all the available tuples are indexing once. A limited number of research aims real-time ER or ER for dynamic databases.

The dynamic indexes can be updated to reflect the new results of the incremental ER process. In this case, just a subset of the available tuples are inserted or searched at query-time.

3 APPROACH FOR DYNAMIC INDEXING FOR ENTITY RESOLUTION

In this section, we present our dynamic indexing approach for incremental ER over query results. Initially, we present an overview of our approach for incremental ER and next we define the dynamic indexes proposed in this work.

As mentioned earlier, the ER process is essentially a clustering problem, in which each cluster contains tuple identifiers that represent a single realworld entity. If we consider the ER problem in multiple data sources, each tuple can be from a different source.

In the following, consider $S = \{s_1, s_2, ..., s_m\}$, a set of data sources and $Q = \{q_1, q_2, ..., q_n\}$, a set of queries running on S. Given a query q_d , a data integration system (Gruenheid et al., 2014) reformulates the query into queries that can be executed over each data source belonging to S, $q_d = \{s_1.q_{d1}, s_2.q_{d2}, ..., s_m.q_{dm}\}$, where $s_i.q_{di}$ is the query q_d reformulated over the data source s_i . Each data source has a set of concepts L denoted by $s_i.L = \{l_1, l_2, ..., l_o\}$, which represent concepts from the real-world. For example, Author or Person. Considering that our approach is based on query results, in the following we present a definition for query result and tuple.

Definition 1 (Query Result). A query result, denoted by $q_d.r$, is a set $q_d.r = \{s_1.q_{d1}.r_1, s_2.q_{d2}.r_2, ..., s_m.q_{dm}.r_m\}$, where $s_i.q_{di}.r_i$ is the result of the query q_d reformulated over the data source s_i . Each $s_i.q_{di}.r_i$ has a set of tuples (*T*).

Definition 2 (Tuple). Each tuple t_k belonging to T has a data source identifier, denoted $s_k.Id$, that represents the data source the tuple belongs to, and a set of pairs, $\{(a_1, v_1), (a_2, v_2), ..., (a_q, v_q)\}$, where a_x denotes an attribute of a concept and v_x denotes its

value. A tuple t_k has a pair (a_x, v_x) , that represents a single identifier of t_k $(t_k.Id)$.

In this work, we make the following three assumptions:

- The mapping between schemas was resolved in the schema matching step of the data integration process (Gruenheid, 2014);
- All the tuples that answer a query were retrieved, utilizing a search engine (Bhattacharya and Getoor, 2007; Su et al., 2010);
- All the clusters were created considering a single concept, for example clustering by *Author*, *Affiliation* or *Address*. This allows better reuse of clusters. For example, if a query requires information about *Author* and *Address* concepts, and to identify an author it is necessary to disambiguate the *Address*, the two concepts are clustered separately and the ER process combines the results. In other moment, if a query needs only information about *Address* can be reused. To simplify matters, we assume that all queries in the experiments are related to a single real-word concept.

3.1 Overview of the ER Approach over Query Results

Our proposal for an incremental ER approach over query results is presented in Figure 1. Consider as input a set of tuples obtained as the result of a query q_d . The first step is the *Dynamic Indexing* (step 1), which consists of creating blocks of tuple pairs that are candidate to correspond to the same real-world entity. For each tuple of each block, a blocking key (or search key) (Christen, 2012) is created, whose values are generated based on the values of either a single or several attributes. As an example, consider the Figure 2, which shows blocking key values created using the Double-Metaphone function (Christen, 2012) over the attribute *Name*.

Next, previous indexes are analyzed to be reused (*Analysis of Previous Indexes*, step 2) in order to reduce the execution time of the ER process. For this purpose, we propose two indexes: *Cluster Index* (CI) and *Similarity Index* (SI). The first one indexes a list of clusters of tuple identifiers. The second one indexes similarity values between pairs of tuples. More details about these indexes are presented in the next sections. At the end of this step, tuples that were not previously processed, denoted by *new tuples*, are sent as input to the *Tuple Pair Comparison* step (step 3). Additionally, information about existing clusters is sent as input to the *Local Clustering* step (step 4).

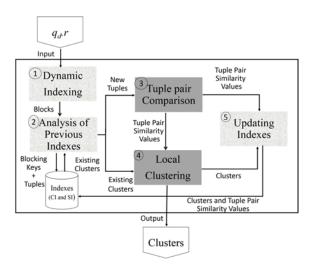


Figure 1: Entity resolution over query results.

Author				
s _k .ld	t _k .ld	Name	Affiliation	Blocking Key
so ₁	id ₁	Alice	Stanford University	als
so ₁	id_2	Carlos Nunez	University of Manchester	krls
so ₂	id ₁	Alicea	Stanford University	als
SO ₂	id ₂	Carlos di Sarli	University of Manchester	krls
SO ₂	id_3	Penelope	null	pnlp
so ₂	id ₄	Alycea	Stanford University	als

Figure 2: Query result over *Author* concept. The last column shows the generated blocking keys.

During the *Tuple Pair Comparison* step, the similarity values between each pair of new tuples from q_d .*r* is calculated. At the end of this step, the similarity values are sent as input to the *Local Clustering* step (step 4). Next, the new tuples are classified considering tuples from existing clusters. Doing this, existing clusters will grow incrementally with the addition of new similar tuples or new clusters will be created. At the end of the process, the duplicated tuples are identified and the dynamic indexes are updated (step 5). In the next section, we define the dynamic indexes and we present how they are created

3.2 Cluster Index

A Cluster Index (CI) indexes a list of clusters of tuple

identifiers and is defined as follows.

Definition 3 (Cluster Index). A cluster index is defined by a list of pairs, $CI = [(key_1, Clus_1), (key_2, Clus_2), ..., (key_n, Clus_n)]$, where key_i is a blocking key to access the index and $Clus_i$ is a list of triples, defined by $Clus_i = \{(s_1.Id, t_1.Id, ClusterId_1), (s_2.Id, t_2.Id, ClusterId_2), ..., \{(s_m.Id, t_m.Id, ClusterId_m)\}$, where $s_k.Id$ denotes the data source identifier of the tuple identified by $t_k.Id$ and $ClusterId_k$ is the identifier of the cluster that $t_k.Id$ belongs to.

Figure 3 shows the CI corresponding to the tuples of Figure 2. Each blocking key corresponds to an entry in the cluster index, which points to a list of tuple identifiers together with their corresponding data source and cluster identifiers. For example, the tuple with id_2 from so_1 and the tuple with id_2 from so_2 will have the same blocking key value (e.g. krls) and therefore will be on the same list pointed by *als*. However, those tuples belong to different clusters, c_1 and c_2 respectively.

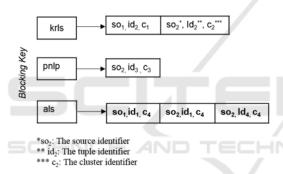


Figure 3: The Cluster Index created from the tuples in Figure 2.

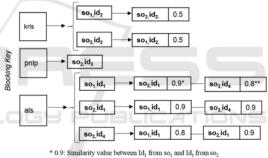
During the Analysis of Previous Indexes, a search is performed on the CI in order to find tuples that were previously indexed. For each tuple t_k from $q_d.r$, a blocking key is generated. If there is a corresponding entry in the CI for this key and $t_k.Id$ was previously indexed, i.e, the identifier of t_k is in the list of identifiers of key, then the corresponding ClusterId is retrieved. When a tuple was not previously indexed, then it should be compared with other tuples from $q_d.r$ in order to obtain the similarity values between them. Finally, during the Local Clustering step, existing clusters will be updated or new clusters will be created based on those similarity values.

3.3 Similarity Index

To identify if a tuple is duplicated regarding a set of tuples (if they belong to the same cluster), it is necessary to make comparisons between this tuple and each one of the others. For this purpose, similarity functions are commonly used.

The Similarity Index (SI) indexes the similarity values between pairs of tuples. At each new query result, similarity values are retrieved from SI or inserted into SI. Doing this, we can reduce the cost of calculating tuple similarity values at query time, which significantly reduces the time needed for the overall ER process (see Section 5). The Similarity Index is defined as follows.

Definition 4 The Similarity Index (SI) is defined by a list of pairs, SI = [(key₁, Lis₁), (key₂, Lis₂), ..., (key_n, Lis_n)], where key_i is a blocking key value and Lis_i is defined by a list of pairs, Lis_i = [(s₁.Id, t₁.Id), (s₂.Id, t₂.Id), ..., {(s_m.Id, t_m.Id)], where s_k.Id denotes the data source identifier and t_k.Id is the tuple identifier that share the same blocking key value. Each pair (s_k.Id, t_k.Id) is related to a list of triples, Sim_k = [(s₁.Id, t₁.Id, simValue₁), (s₂.Id, t₂.Id, simValue₂),..., (s_p.Id, t_p.Id, simValue_p)], where simValue₁ is the similarity value between the tuple t_k.Id from s_k.Id and the tuple t₁.Id from s_k.Id.



** 0.8: Similarity value between Id₁ from so₁ and Id₄ from so₂ ** 0.8: Similarity value between Id₁ from so₁ and Id₄ from so₂

Figure 4: The SI created from the tuples of Figure 2.

Figure 4 shows the SI corresponding to the tuples of Figure 2. Each blocking key corresponds to an entry in the similarity index, which index a list of similarities values between pair of tuples together with their corresponding data source identifier ($s_k.Id$). For example, the similarity value between the tuple id_1 from so₁ and the tuple id_1 from so₂, that have the same blocking key (als), is 0.9. Also the similarity value between the tuple id_4 from so_2 , with the same blocking key (als), is 0.8. The similarity function used in the example was Levenshtein (Christen, 2012) over the attribute *name*.

During the Analysis of Previous Indexes, a search is performed on the SI in order to find similarity values that were previously indexed. For each pair of tuples t_i and t_j from $q_d.r$, a blocking key is generated. After that, the process access the previous SI to retrieve the similarity value between t_i and t_j . If there is a corresponding entry in the SI for the *key* value, t_i .Id and t_j .Id were previously indexed, i.e, the similarity value between t_i and t_j is already in SI. Then, the corresponding similarity value is retrieved. When the similarity between a pair of tuples was not previously indexed, then the tuples should be compared in order to obtain the similarity value between them.

4 EXPERIMENTAL EVALUATION

In this section, we present the results of an experimental evaluation performed on real-world datasets. The results show that our dynamic indexing proposal is likely to succeed in an incremental ER process. Additionally, we show that the incremental ER has a better performance than traditional ER, without compromising the quality of results.

4.1 Experiment Setup

Dataset: The experiments used the CDDB (CDDB, 2016) dataset, which is composed by tuples describing CDs. This dataset includes 9763 tuples randomly extracted from freeDB (FreeDB, 2016), with 298 duplicates. These duplicates are in a gold standard file that shows all duplicate pair of tuples.

We created a set of random samples of tuples from CDDB to simulate a set of query results. The samples size varies according to the purpose of each experiment. The tuples were indexed using the Double-Metaphone function (Christen, 2012) and the Levenshtein string similarity function (Christen, 2012) was used for pairwise similarity computation. It is important to note that we ignored edges with a similarity value below 0.9. This value was chosen experimentally. The threshold is increased by 0.01 in every iteration, from 0.7 value of threshold up to 1.0.

Implementation: To determine the effectiveness of our dynamic indexing proposal, we implemented the following batch algorithms and its respective incremental clustering algorithms:

• Hill – Climbing (HC) (Guo et al., 2010): An ideal clustering should have a high cohesion within each cluster and a low correlation between different clusters. Several objective functions have been proposed for clustering (Tan et al., 2006). The choice of this function is orthogonal to our technique; here we adopt the cohesion, where the high values of cohesion are better than low values.

• Single-Link (SL) (Bhattacharya and Getoor, 2007a): adopts a hierarchical clustering approach, where in each step of the clustering process, the clusters whose two closest members have the smallest distance are merged.

We have chosen these algorithms because they were previously used for ER and are evaluated as good algorithms for scenarios with a large volume of data (Tan et al., 2006; Gruenheid et al., 2014). The algorithms were implemented in Java and the experiments were performed on a Windows machine with Intel Core i5 (2.2GHz).

Measures: We measured the efficiency and quality of the results from the incremental ER process using the proposed indexes. For efficiency, we repeated the experiments 100 times and reported the average execution time. For quality, we reported the F-measure (Christen, 2012), given that we have the gold standard. To calculate the F-measure, it is necessary to calculate Precision and Recall measures. The precision measure indicates, among the pairs of records that are clustered together, how many of them are correct; the recall measures, among the pairs of records that refer to the same real-world entity, how many of them are clustered together; and the F-measure is computed as $\frac{2 \cdot precision \cdot recall}{precision+recall}$

Objective: The goal of the experiments is twofold. First, we want to show that the proposed indexes are suitable for a dynamic environment because of performance improvement. Second, we will show that results of the incremental Entity Resolution using the proposed indexes have the quality similar to traditional Entity Resolution with batch algorithms.

4.2 **Experiment to Measure Efficiency**

To measure the efficiency, we created a set of random samples from CDDB to simulate a set of query results. For example, in Figure 5, we start with 70% of tuples from the query result indexed and the other 30% are new tuples, i.e., tuples not previously indexed. The percentage of duplicated tuples is decreased from 70% to 10%. For each sample, we repeated the experiment 100 times. The result was the average of values in all executions. The same interpretation should be used to Figure 6 - Figure 8.

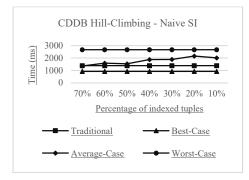


Figure 5: Time execution for naive SI using HC Algorithm.

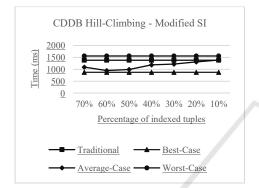


Figure 6: Time execution for modified SI using HC Algorithm.

It is important to highlight that the random samples allow the configuration of the indexes to be different for each execution, representing samples of tuples with different characteristics. For example, scenarios with sparse indexes or dense indexes.

We considered four cases in each experiment (Figure 5 – Figure 8): (i) Traditional: uses a batch algorithm. (ii) Best-Case: uses an incremental algorithm, assuming that all tuples from the query result were indexed. (iii) Average-Case: uses an incremental algorithm, assuming that a percentage of tuples from the query result were indexed and another percentage is new. (iv) Worst-Case: assumes that all tuples from the query result are new and they were not indexed.

Additionally, we considered two scenarios: i) Naive SI: all the similarity values calculated during the ER process are indexed in the SI, independently of a threshold (Figure 5 and Figure 7). ii) Modified SI: only the similarity values above a threshold are indexed in the SI (Figure 6 and Figure 8). Each scenario was executed with Hill-Climbing (Figure 5 and Figure 6) and Single-Link (Figure 7 and Figure 8) algorithms.

We observed that the size of the SI influences the

performance of the ER process. Because of naive SI cost, we concluded that a modified SI is more efficient than naive SI for the incremental ER over query results. The incremental ER using modified SI shows a better performance than traditional ER.

We observed in the Average-Case, with Hill-Climbing algorithm, that in the best case the incremental ER over query results is approximately 31.4% more efficient than traditional ER. The lower gain was approximately 5.2%. The time in Figure 6 decreases as more indexes are reused, reducing the number of comparisons between pairs of tuples at query time.

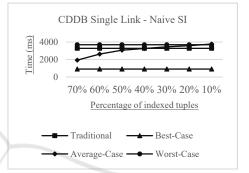


Figure 7: Time execution for naive SI using SL Algorithm.

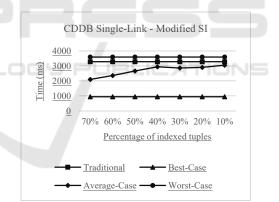


Figure 8: Time execution for modified SI using SL algorithm.

Also, we observed in the Average-Case, with Single-Link algorithm, the same behavior that Hill-Climbing algorithm. In the best case the incremental ER over query results is approximately 36.2% more efficient than traditional ER. The lower gain was approximately 7.2%.

Additionally, to evaluate the time of access on main memory and the scalability of the proposed indexes, we generate a dataset, which has 130k tuples, by Febrl tool (Christen, 2008). We analyzed the average access time, considering a search for a random value in the indexes. In this case, the search was performed in indexes of different sizes and the value to be searched could be in any position or be non-existent.

For this experiment, random samples were extracted from the Febrl dataset. These samples were clustered by single-link algorithm. The generated clusters were inserted in the CI and the similarity value between pairs of tuples were inserted in the SI. The indexes size was increased by approximately 10k, from 1k up to 100k. For each index size, we repeated the experiment 500 times.

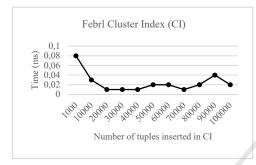


Figure 9: CI access time.

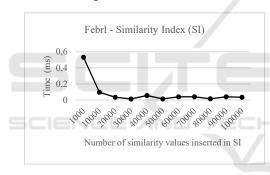


Figure 10: SI access time.

For the CI, for each sample generated and processed, we searched randomly a tuple from Febrl dataset. Figure 9 shows an average of times measured in each case. It is important to note that the variation of CI access time in relation to the indexed data volume is small. However, in the first case (1k tuples) we observed a time out of line. This happened because the random tuples chosen to be searched in the CI were almost never found, since the Febrl dataset has 130K tuples and only approximately 0.7% were indexed. This scenario can represent a real scenario, where we do not have much information about the data.

For the SI, for each sample generated and processed, we extracted randomly a pair of tuples and searched its similarity value in the SI. Figure 10 shows the time average measured in each case.

It is important to note that, in the same way as in

the CI, the variation of SI access time in relation to the indexed data volume is small and in the first case (1k tuples) we observed a time out of line. This case represented often executions the worst-case, where the similarity value is not retrieved.

4.3 Experiment to Measure Quality

For measuring the quality of the results of the ER process, we calculated the average of F-measure over a set of runs of the previous experiments. We considered two cases: i) The quality of the result when batch algorithms (Hill-Climbing and Single-Link) were used, without indexes. ii) The quality of the result when an incremental algorithm (Hill-Climbing and Single-Link adapted) was used together with the proposed indexes. We measured the result of average execution 100 times. For each execution, we considered the same configuration of previous experiments. Initially, a query result has 70% of tuple indexed, then 60%, and so on.

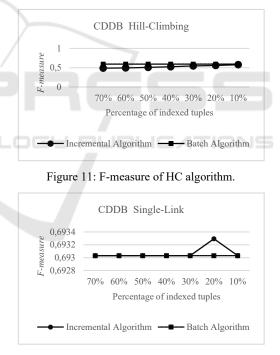


Figure 12: F-measure of SL algorithm.

We evaluated the F-measure of ER with Hill – Climbing (Figure11) and Single – Link (Figure12) algorithms. In both cases, we observed that the Fmeasure with incremental algorithm is very close to the ER with batch algorithm. In the Hill-Climbing algorithm, we observed that the highest difference between the ER F-measure with batch and incremental algorithm was 0.105 and the smallest difference was 0.016. In the Single-Link algorithm (Figure 12), we did not observe relevant difference among the quality results.

5 RELATED WORK

Recent researches have focused on the use of queries, indexing techniques or both to reduce the volume of data to be processed (Bhattacharya and Getoor, 2007; Altwaijry et al., 2013; Christen, 2012a; Ramadan et al., 2015; Vieira, 2016). Different indexing techniques are summarized in (Christen, 2012a). However, most of these techniques are focused on traditional ER process, with batch algorithms and just few researches focus on incremental ER (Gruenheid et al., 2014; Whang et al., 2013; Altowin et al., 2014; Whang and Garcia-Molina, 2014).

In (Bhattacharya and Getoor, 2007; Altwaijry et al., 2013), a query-time ER is proposed, but the indexing to reuse previous classifications was not considered. In (Whang et al., 2013; Gruenheid et al., 2014), an incremental ER approach is proposed, but the indexing is static and the ER is not query-driven.

In (Ramadan et al., 2015) dynamic indexes are proposed. Both papers focused on information retrieval and not on data integration process (Christen, 2012). Besides that, just attribute and similarity values are indexed and not clusters of tuples that refer to the same real-world entity.

Our indexes are different in three aspects. First, our focus is the data integration process and an incremental ER over query results. Second, our proposal is to index tuple identifiers, and not attribute values. In scenarios with a large volume of data, using multiple attributes for similarity index functions can be very costly and time-consuming (Christen, 2012; Ribeiro et al, 2016). Third, we propose to index similarity values and previous ER of tuples from multiple data sources.

6 CONCLUSIONS

In this paper, two indexes for incremental ER over query results were presented, Cluster Index and Similarity Index. The quality and the efficiency of the ER process were evaluated, as well as the impact of the Similarity Index size on the incremental ER process was investigated. We showed, on a real dataset, that our indexes are suitable for the incremental ER process. The incremental ER had the same quality of traditional processes, without indexes, but was more efficient. As future work, we intend to analyze the indexes with other datasets, as well as to evaluate other ER incremental algorithms.

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