# An Approach to Evaluate the Impact on Travel Time of Bus Network Changes

Kathrin Rodríguez Llanes<sup>1</sup>, Marco A. Casanova<sup>1</sup>, Hélio Lopes<sup>1</sup> and José Antonio F. de Macedo<sup>2</sup> <sup>1</sup>Department of Informatics, Pontifical Catholic University of Rio de Janeiro, RJ, Brazil <sup>2</sup>Department of Computing, Federal University of Ceará, CE, Brazil

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Abstract: This paper proposes an approach to evaluate the impact of bus network changes on bus travel time. The approach relies on data obtained from buses equipped with GPS devices, which act as mobile traffic sensors. It involves three main steps: (1) analysis of the bus network to determine which road segments are frequently traversed by buses; (2) computation of bus travel time patterns by segment; (3) evaluation of how much the bus travel time patterns vary when bus network changes take place. The approach combines graph algorithms and geospatial data mining techniques. It can be applied to cities served by a dense bus network, where buses are equipped with active GPS devices that continuously transmit their position. The paper applies the proposed approach to evaluate how bus travel time patterns in the City of Rio de Janeiro were affected by traffic changes implemented mostly for the Rio 2016 Olympic Games.

### **1** INTRODUCTION

Public transportation affects people in their daily routine and, therefore, must be efficiently implemented. Bus networks are among the most popular public transportation systems, but obviously have a strong interdependency with traffic conditions and, therefore, may result in a considerable waste of time by quite a large number of citizens.

To improve traffic conditions, reduce travel times, avoid traffic congestion and reduce conflicts between the bus network and other means of transportation, city authorities continuously monitor and revise the transportation policies and the road network. Policies include exclusive bus lanes (Lindau et al. 2014), bus lane combinations, traffic signal priority for buses, street-running light rail systems (Feitelson & Rotem-Mindali 2015), and Bus Rapid Transit (BRT) routes (Deng & Nelson 2013), among others. These strategies improve passenger comfort and the public transportation service quality.

Once such adjustments are implemented, it becomes essential to measure how effective they are (Carrigan et al. 2013), and, if necessary, plan alternative action to mitigate problems. In this sense, bus travel time information is an important indicator for assessing the bus network efficiency. The specific problem addressed in this paper is how to quantitatively evaluate the impact of bus network changes on bus travel time. We note at this point that we treat a road network change that affects bus routes as a bus network change.

To face this problem, we propose an approach that considers buses equipped with GPS devices as mobile traffic sensors and estimates the travel times based on bus trajectory data generated by the GPS devices. The approach combines graph algorithms and geospatial data mining techniques. It involves three main steps: (1) analysis of the bus network to determine which road segments are frequently traversed by buses; (2) computation of bus travel time patterns by segment; (3) evaluation of how much the bus travel time patterns vary when bus network changes take place.

The paper has two primary contributions: (1) an approach to evaluate the impact of bus network changes on bus travel time, based on bus GPS raw trajectories; and (2) an evaluation of how bus travel time patterns in the City of Rio de Janeiro were affected by traffic changes implemented mostly for the Rio 2016 Olympic Games.

The remainder of this paper is organized as follows. Section 2 introduces the main concepts used and formalizes the problem. Section 3 gives an overview of the proposed approach. Section 4 describes the steps to select the paths whose bus traffic

Llanes, K., Casanova, M., Lopes, H. and Macedo, J.

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is dense enough to be monitored with the help of bus trajectories. Section 5 presents the steps to discover bus traffic patterns. Section 6 describes the experiments with real data and discusses the results. Section 7 discusses related work. Finally, Section 8 concludes the paper.

# **2 BASIC CONCEPTS**

A bus network is a labelled, directed graph  $B = (V_b, E_b, nl_r, el_r, nl_b, el_b)$ , where

- *nl<sub>r</sub>* associates a geo-referenced point (in an appropriate geographic coordinate system) with each node *n* in V<sub>b</sub>
- *el<sub>r</sub>* associates a geo-referenced line string (in the same geographic coordinate system) with each edge *e* in *E<sub>b</sub>*
- $nl_b$  labels each node n in  $V_b$  with the bus routes that pass through n
- $el_b$  labels each edge e in  $E_b$  with the bus routes that pass through e

Intuitively, the edges represent road segments that buses traverse and the nodes indicate the start and end points of such road segments.

A bus network version is a triple  $B_t = (B, t_i, t_f)$ where B is a bus network and  $t_f$  and  $t_i$  are timestamps that delimit the period  $\Delta t = t_f - t_i$ during which the bus network maintained the same characteristics (such as structural features and the bus routes).

A monitored bus network is a subgraph of B. Intuitively, a monitored bus network consists of the nodes and edges of B that are frequently traversed by buses so that meaningful statistics can be computed.

A monitored path is a path  $p_j$  of B. The control points pair of  $p_j$  is the pair  $(c_1^j, c_2^j)$ , where  $c_1^j$  is the start node and  $c_2^j$  is the end node of  $p_j$ . Note that  $nl_r$  provides a geo-referencing for the control points and  $el_r$  provides a geo-referencing for the path.

A raw bus trajectory s is a sequence  $s = \langle (p_1, t_1), (p_2, t_2), \dots, (p_n, t_n) \rangle$  such that  $p_i = (x_i, y_i)$  is a geo-referenced point and  $t_i$  is a timestamp such that  $t_i < t_{i+1}$ , for  $i = 1, \dots, n$ . A raw bus trajectory s represents the position evolution of a moving bus.

A *travel time pattern* for a monitored path over a period of time is any statistical measure of the travel time of the buses that traverse the given path during the given period, represented by a function.

Given a monitored bus network B, the *travel time* pattern problem for B refers to the problem of

determining bus travel time patterns for a given set of monitored paths of *B* over a given period. Given two monitored bus network versions,  $B^1$  and  $B^2$ , the *problem of travel time pattern deviation* refers to problem of determining how much does the travel time patterns deviate from  $B^1$  to  $B^2$ , for a given set of pairs  $(p_i^1, p_i^2)$  of monitored paths, where  $p_i^k$  is a monitored path belonging to  $B^k$ , k=1,2, at a given period. Note that the monitored paths may not be the same in both versions, since one may wish to compare alternative bus routes in the two versions.

## **3** OVERVIEW

The approach we propose to evaluate the impact of bus network changes on bus travel time depends on data generated by GPS devices installed in buses. In that sense, buses equipped with GPS devices are treated as mobile traffic sensors, which describe trajectories that cover the same set of streets, at predictable regular intervals. Therefore, our approach can be applied to cities served by a dense network of buses, equipped with GPS devices, that continuously transmit their position.

Figure 1 summarizes the proposed approach. As illustrated, the approach involves three main stages: (1) definition and segmentation of monitored bus network; (2) discovery of travel time patterns for each monitored path; and (3) evaluation of how much travel time patterns vary when bus network changes take place. It combines graph algorithms and geospatial data mining techniques.

To evaluate how much the travel time patterns vary when the bus network changes, two different versions of the bus network must be analysed. One comprises the bus network features corresponding to the period before the changes, and the other one to the period after the changes. Our approach will then receive as input two different bus networks and historical bus GPS trajectory data (depicted by light grey boxes in Figure 1). Then, both networks are processed independently in stage 1 and 2. As a result, their travel time patterns are obtained. The travel time patterns of both networks are compared in Stage 3.

We observe that changes on the road network may also produce changes on the bus network, from alterations in the direction of traffic flow to the construction of new road segments. In that sense, maintaining different versions of the bus network, the monitored bus network and the traffic pattern supports comparing them to assess the impact of changes on select street segments, which provide a useful tool for city planners.



Figure 1: Stages of the approach to evaluate the impact on travel time of bus network changes.

Furthermore, to compare different versions of travel time patterns, given two functions representing the travel time patterns before and after any changes in the bus network, we estimate the variation on travel time between them by computing the area of the region between the function values.

Lastly, we observe that some changes in the road network may not produce structural changes in the bus network, but produce changes in traffic patterns. Examples are the introduction of preferential bus lanes and the construction of new road lanes. In such cases, Stage 1 is computed only once for both network versions.

## **4 MONITORED NETWORK**

In this section, we present the algorithms for selecting the road segments whose traffic will be monitored with the help of bus trajectories.

Specifically, Algorithm 1 computes the monitored bus network, Algorithm 2 selects candidates for monitored paths, and Algorithm 3 refines the candidate monitored paths points.

#### 4.1 Computation of the Monitored Bus Network

We recall that, intuitively, the monitored bus network is the set of the road segments most traversed by buses. Algorithm 1 computes the monitored bus network as follows.

**Select the Most Traversed Road Segments.** The algorithm receives as input the bus network. Line 2 ranks the edges by the number of bus routes that traverse them and returns the most traversed edges.

Find Connected Components. For each edge in the set of the most traversed edges, Lines 5 and 6 compute the initial and final nodes of the edge, and Line 9 performs a reverse breadth-first search (BFS) over the bus network starting from the initial node of the edge. Line 10 executes a direct BFS starting from the final node of the edge. Both modifications of BFS algorithm (reverse BFS and direct BFS) explore the neighbour edges first, before moving to the next level neighbours and they are including in the result set the edges that are served by the same set of bus routes that serve the most traversed edge under analysis. When an edge served by a different set of bus routes is encountered, the algorithms stop. Thus, the algorithms form sub-paths composed by connected edges that are served by the same bus routes. As a

```
1: function MonitNetwork (busNet)
2:
      sortEd ← mostTravEdg(busNet).sort
3:
      while len(sortEd) ≠ 0 do
        mostTravEd \leftarrow sortEd[0]
4:
5:
        iNode ← mostTravEd[0]
6:
        fNode \leftarrow mostTravEd[1]
7:
        RemoveEdge (mostTravEd, busNet)
8:
        DelEdge (mostTravEd, sortEd)
9:
        subp1 ← ReverBFS(busNet,iNode)
        subp2 ← BFS(busNet, fNode)
10:
11:
        subg←subp1+mostTravEd+subp2
12:
        for each edge in subpl do
13:
           RemoveEd(edge, busNet)
14:
           DelEd(edge, sortEd)
15:
        end for
16:
        for each edge in subp2 do
17:
           RemoveEdge (edge, busNet)
18:
           DelEdge (edge, sortEd)
19:
        end for
20:
        subgSet ← subgSet + subg
21:
      end while
22:
       monNet ← GetConnComp(subgSet)
23:
     return monNet
24: end function.
```

Algorithm 1: Computation of the Monitored Road Network.

result of both searches, two sub-paths are obtained. Line 11 combines both sub-paths and the edge under analysis to compose a subgraph. As new edges are founded by the direct and reverse BFS, they are removed from bus network and from the list of most traversed edges to avoid infinite loops. Lines 12 to 19 then gradually reduce the bus network and the list of the most traversed edges until they are empty. Line 20 adds each subgraph, generated by each of the most traversed edge, to a set of subgraphs. The same process (Line 4 - 20) is repeated until all edges in the most traversed set are analysed. Line 22 calls a function to find, within the set of subgraphs, those that have a common node and joins them in a single connected component. Thus, a set of disjoint subgraphs is obtained, which is the monitored road network. Finally, Line 23 returns the monitored road network, represented by its connected components.

#### 4.2 Segmentation

To segment the monitored bus network, we use the concept of control points. Then, monitored paths composed by a sequence of connected road segments are obtained, which are the minimal unit for monitoring the behaviour of buses.

```
1:function CtrlPointsCand(monNetwork)
2:
      ctrlPtsCand \leftarrow []
3:
     for each compnt in monNetwork do
4:
        clusters ← ClusterByBus(compnt)
5:
        for each c in clusters do
           disjPaths ← DisjtPaths(c)
6:
7:
           for each p in disjPaths do
              N_i \leftarrow \text{GetInitialNode(p)}
8:
              N_f \leftarrow \text{GetFinalNode}(p)
9:
              ctrlPtsCand.append(p, N_i, N_f)
10:
11:
          end for
12:
       end for
13:
     end for
14:
     return ctrlPtsCand
15: end function.
```

Algorithm 2: Computation of the candidate control points.

Algorithm 2 determines control points in the monitored bus network as follows.

**Cluster Edges by Bus Routes.** The algorithm receives as input the set of connected components that form the monitored bus network. Line 4 applies a clustering function to each connected component that groups edges traversed by the same bus routes.

**Find Disjoint Paths between the Same Cluster.** Segments that correspond to the same cluster may be consecutive or not. If they are consecutive, they form longer paths served by the same bus routes. Line 6 combines all such paths into the same group.

**Determine the Initial and Final Nodes of Disjoint Paths.** Lines 8-9 compute the initial and final nodes. For each path in the set *disjPaths*. Line 10 adds these pairs of initial and final nodes to the list of candidate control points and the monitored path between them. Finally, Line 14 returns a list of candidate control points.

However, not all control point candidates have the same level of relevance in terms of traffic monitoring. For instance, one may discard intermediate nodes connecting two consecutive paths of the monitored road network that belong to the same street. In such cases, there is no significant difference in the bus routes serving each path. For this reason, both paths can be combined.

To address this issue and improve the quality of the segmentation process of the monitored bus network, Algorithm 3 refines the set of candidates for control points, using data provided by the road network map, as follows.

```
1: function RefineCtrPts(ctrPtsCand)
2:
      ctrPts \leftarrow ctrPtsCand
3:
      intermNodes ← GetIntermNode()
4:
      for each n in intermNodes do
5:
        prevNode ← GetPreviousNode(n)
6:
        follNode ← GetFollowNode(n)
7:
        street1← GetName(prevNode, n)
8:
        street2← GetName(n, follNode)
9:
         if street1 = street2 then
10:
         ctrPts ←RemIntNode (n, ctrPts)
11:
        end if
12:
      end for
13:
     return ctrPts
14 and function
```

Algorithm 3: Refine the list of candidates for control points.

**Find Intermediate Nodes.** Line 2 assigns to the *ctrlPts* variable the list of candidate control points, passed as input. Line 3 computes the intermediate nodes between the list of candidates for control points. Given two pairs of candidate control points, an *intermediate node* is a node that is the end node of one of the control points and the initial node on the other.

**Discard Non-relevant Intermediate Nodes.** For each node in the intermediate node list, Lines 5 and 6 extract, according to the direction and sense of the street, its previous and subsequent nodes in the monitored bus network. Neither the previous node, nor the subsequent node must necessarily be candidates for control points. It occurs just when the path delimited by a pair of control points, where one of the points is an intermediate node, encompasses only one street segment.

Using data from the network map, a plausible name of the street that connects the previous node with the intermediate node can be obtained, as well as the name of the street that connects the intermediate node with the subsequent node. For this purpose, Line 7 and 8 call a crawler-function that processes machine-readable road tags and the semantic relations between them, to extract the name of the street in question, to which two given coordinate points belong.

Once the street names are found, Line 9 compares them. If the names are the same, both street segments belong to the same street, and it means that there is no change of street around the intermediate node. Therefore, both paths, where the intermediate node belongs can be joined into one to be monitored. Line 10 removes the intermediate node from the list of candidate control points. This process is repeated until all nodes of the intermediate nodes list have been analysed and the list of control points has been fully



Algorithm 4: Estimation of travel time.

refined. Line 12 returns the list of control points as output.

# 5 TRAVEL TIME PATTERNS

Once the Monitored Bus Network is defined and segmented, it is possible to mine the historical bus GPS trajectory dataset to perform the following operations: (1) estimation of the travel time that buses take to traverse a given path, delimited by a pair of control points, at a given time interval; and (2) computation of the travel time patterns for a given path at a given repeating time interval (for example, every weekend). In this section, we implemented two algorithms to execute these operations. The algorithms consider that the period corresponds to a day, divided into intervals (i.e. 24 fixed time intervals of 1 hour each). Also, the second algorithm computes only the average travel time, and not a generic time travel statistics. However, we note that both algorithms can be easily modified to account for more general settings.

#### 5.1 Estimating Travel Time

Algorithm 4 estimates the travel time that buses take to traverse a monitored path delimited by a pair of control points at a given time interval as follow.

**Buffer Zone Definition:** The algorithm receives as input the monitored paths, and a period covered by the period of the network. For each monitored path, Line 3 extracts the LineString that joins the consecutive geographical positions forming the path. Line 4 creates a buffer zone around the LineString,

with a specific width. Note that the width value is computed as the sum of the width of the street under analysis and the GPS measurement error, which typically ranges from 5 to 10 meters. As a result, the buffer zone is a polygon, used to temporarily delimit the raw bus GPS observations transmitted between a pair of control points.

Filtering GPS Observations by Buffer Zone (Geospatial Segmentation of Raw Trajectory Data). Line 5 executes a geospatial-temporal query to retrieve all GPS observations inside the defined buffer zone for the specified period. This allows to select GPS points that may not exactly fit road geometries, without having to execute (expensive) map-matching operations.

**Travel Time Computation:** Line 6 finds all distinct buses (*busLine, busId*) that transmitted their positions within the buffer zone. Line 7 repeats the loop to read each found bus. Line 8 extracts only the observations that correspond to trips that go in the direction from first to second point of the pair of control points. Line 9 computes the trips. For those trips for which the first or the last observation do not match the position of the control points, a linear interpolation is used to discover the timestamps when the bus passed through the control points. Line 10-13 computes and saves the travel time for each trip.

It is worth mentioning that Algorithm 4 computes the travel time of trips made in the period defined by the input parameter day, whose value may be set to be one day or multiple days belonging to the period of each road network stored in the dataset. To make the computation for many days, one only has to pass a set of days as value of the input parameter.

#### 5.2 Computing Travel Time Patterns

Algorithm 5 computes the travel time pattern of each path, at a given time interval. Again, for simplicity, it considers that the period corresponds to a day, divided into 24 fixed time intervals of 1 hour each, but the code can be easily generalized.

The algorithm receives as input a specific day, the paths of the monitored bus network and the intervals dividing the day. Line 2 uses a loop to analyse each of these paths. For each path, Line 3 retrieves the travel time table that corresponds to the bus trips made in the specified day. Line 5 is a second loop that steps through each interval of the day. Line 6 recovers trips whose time of entry into the path belongs to the time interval being analysed. Line 7 counts the number of these trips. The travel time pattern for this particular interval is computed in Line 8 as the mean

```
1: function TravTimPat(day, paths, intv)
2: for each path in paths do
3:
        dTrips ← GetTravTimeTable (day, path)
4:
        t \leftarrow 0
5:
        while t<intv do
                                     //day intervals
6:
           trips ← GetTrips(dTrips, intv[t])
7:
           n \leftarrow trips.count()
          \begin{aligned} \text{travTimPat} \leftarrow \frac{1}{n} \sum_{i=1}^{n} trips(i) . GetTrTime \\ \text{save} (\text{path}, \text{day}, \texttt{t}, \text{travTimePat}) \end{aligned}
8:
9:
10:
           t ← t+1
11:
        end while
12: end for
13:end function
```

Algorithm 5: Computation of the travel time pattern for all paths of the Monitored Network during a given day.

travel time for the same path at the referred time interval. Line 9 saves the travel time pattern for future analysis. This process is repeated until all intervals of the day have been examined.

Since Algorithm 5 computes the travel time patterns of all segments of the monitored bus network, but only for one day, it must be run for all days belonging to the period of the road network. As the volume of data to be processed is very large, to reduce the execution time, a distributed algorithm has been designed and implemented. It will not be explained in this paper due to space limitations.

# 6 EXPERIMENTS

The experiments evaluated how bus travel time patterns in the City of Rio de Janeiro were affected by traffic changes implemented mostly for the Rio 2016 Olympic Games. To support the evaluation, a large data set containing the GPS positions (more than 3 billion samples) of all buses that operated in the City of Rio de Janeiro from June 12<sup>th</sup>, 2014 until November 30<sup>th</sup>, 2016 was used. Each sample contains a timestamp, the bus identifier, the line number, the position (as latitude and longitude) and the speed.

The traffic changes we evaluated were: the construction of the New Joá Elevated Road; the introduction of exclusive bus lanes for bus rapid service (BRS) on the Voluntários da Pátria and São Clemente Streets; and the construction of the bus rapid transit (BRT) corridor of the Americas Avenue.

The New Joá Elevated Road has 5 km of extension and 2 lanes, whereas the Old Joá Elevated Road – still in operation – has 4 lanes. They both connect the south zone of Rio and Barra da Tijuca (a neighbourhood in the west of Rio where the Olympic

Games took place). We then have two scenarios, which we call *old* and *new*, defined as follows:

- Old scenario: just the Old Joá Elevated Road, with 2 traffic lanes in each direction, except during the morning traffic peak hours, when 3 lanes were used for traffic flowing from Barra da Tijuca to the south zone;
- New scenario: the Old and New Joá Elevated Roads, which in combination offer 3 traffic lanes in each direction, all day long; in each direction, one of the lanes is reserved for cars. There is no use of a reverse lane in the morning.

The bus routes connecting the south zone and Barra da Tijuca greatly benefited from this new traffic scenario. Our experiments focused on the bus traffic from Barra da Tijuca to the south zone, with emphasis on the morning peak hours.

The construction of the New Joá Elevated Road started at the end of June 2014, and the new road was inaugurated on May 28<sup>th</sup>, 2016. In our evaluation, we considered two periods: from June 12<sup>th</sup>, 2014 to May 27<sup>th</sup>, 2015; and from May 28<sup>th</sup>, 2016 to November 30<sup>th</sup>, 2016. All trajectories in the period from May 27<sup>th</sup>, 2015 to May 28<sup>th</sup>, 2016 – the peak of the construction of the new road – were eliminated from the sample to avoid introducing noise in the computation of travel time.

To execute Stage 2 of the approach (see Figure 1), we selected a path of the monitored network that goes from Ministro Ivan Lins Avenue to the Gávea Road (in the direction from Barra de Tijuca to the south zone). This path was heavily affected by the construction of the new elevated road.

For the old scenario, we analysed a total of 24,846 trajectories, generated by 1,011 buses, serving 70 daily routes, that cover the path under study. Corresponding to the new scenario, we analysed a total of 8,310 trajectories, generated by 115 buses serving 66 daily routes.

Since the travel times in weekdays differ dramatically from weekends, within the same scenario, we analysed these periods separately. Figure 2a shows the travel time patterns for the weekdays belonging to the old scenario (v1) versus the new scenario (v2), while Figure 2b depicts the travel time patterns for the weekends.

At Stage 3 of the approach, we computed the area between the two curves during the morning peak hours (from 6 to 10 o'clock). The result was 15.00. This means an average reduction of the travel time in the morning peak hours by approximately 4 minutes.

As the graphs in Figure 2a corroborate, there are significant variations in travel time from one pattern to the other, specifically at the peak hours in the morning (from 6 to 10 o'clock), when the flow of vehicles in the direction Barra de Tijuca - south zone is larger than during the rest of the day. The results of the experiments then demonstrate that the commissioning of the New Joá Elevated Road produced significant a reduction of bus travel time from Barra da Tijuca to the south zone.

The experiments related to the introduction of the preferential bus lane on the Voluntários da Pátria and São Clemente Streets on August 2<sup>th</sup>, 2014 indicated that these changes did not produce significant benefits in terms of the reduction of bus travel time. By contrast, the BRT corridor on the Americas Avenue, inaugurated on August 23<sup>th</sup>, 2016 reduced bus travel time by 45%. The results of these experiments were omitted due to space limitations.

# 7 RELATED WORK

We review work which is closely related to our study, divided in: (i) segmentation of raw trajectories; (ii) estimation of traffic patterns from GPS data; and (iii) traffic impact of road network changes.

**Segmentation of Raw Trajectories.** There are different criteria to segment raw trajectories. They range from the transportation means used (Biljecki et al. 2013), potential-transition locations (e.g. bus stops) (Liao et al. 2006), geo-spatiotemporal information (Buchin et al. 2011), detection of similar sub-trajectories (Sankararaman et al. 2013) and movement analysis (Alewijnse et al. 2014). In this paper, we specifically discuss how to segment row trajectories based on the passing of buses by control points.

Extraction of Traffic Patterns from GPS Data. Multiple traffic patterns can be estimated using historical GPS trajectory data, such as: traffic flow, traffic demand and travel time. The extraction of these traffic patterns pursues two main objectives: to explain common traffic conditions and to predict future traffic conditions. Work focused on the first objective addresses traffic monitoring [Blind1], detection of traffic anomalies (Kuang et al. 2015), traffic performance analysis (Shi et al. 2008). Work focused on the second objective includes traffic state prediction (Zhang et al. 2013), urban traffic congestion forecasting (Hou et al. 2012; Kong et al. 2016), prediction of traffic anomaly duration (Li 2015) and estimating time of arrival (Coquita et al. 2015; Kormáksson et al. 2014; Jithendra. H. K 2015). This paper is targeted at the first objective, specifically to model past and current traffic behaviour based on travel time patterns.

Traffic Impact of Bus Network Changes. There have been a variety of bus priority strategies adopted to reduce bus travel time delays, increase passenger comfort and thereby improve public transportation service quality. Studies assessing the implementation impacts of some of these strategies analyze: traffic signal priority for buses (Daniel et al. 2004), exclusive bus lanes (Chen et al. 2016), bus lane combinations (Truong et al. 2015; Fowkes et al. 2014), bus rapid transit (BRT) implementation (Carrigan et al. 2013), bus operation in platoon (Shrestha et al. 2009). More comprehensive studies (Bhattacharyya et al. 2016) analyse the effects of multiple bus priority treatments simultaneously. This paper focuses on the evaluation of travel time impacts of various bus network changes implemented in the City of Rio de Janeiro mostly for the Rio 2016 Olympic Games.

# 8 CONCLUSIONS

In this paper, we proposed an approach to evaluate the impact of bus network changes on bus travel time. The approach relies on data obtained from buses equipped with GPS devices, which act as mobile traffic sensors. This type of study allows analyzing the evolution of the city with respect to urban mobility in a systematic way, similarly to the analysis of population growth and occupation of land made with satellite images. It also provides urban planners unprecedented opportunities for better understanding urban transportation system and for better exploiting the knowledge thereof.

Using the proposed approach, we investigated the effect on bus travel time of traffic changes implemented in the City of Rio de Janeiro mostly for the Rio 2016 Olympic Games.

Directions for future research include the estimation of the impact of road network changes on traffic flow. In this context, statistical quality control to evaluate current conditions with respect to normal condition based on historical data will be applied. We are also implementing a *traffic observatory* that will help city planner analyze bus network changes and that will include a real-time component to help alert city authorities about anomalous traffic conditions.

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Figure 2a: Travel Time Patterns for weekdays of v1 vs v2 Lagoa - Barra Highway.



Figure 2b: Travel Time Patterns for weekends v1 vs v2 Lagoa - Barra Highway.