

Evaluating the Effects of Convolutional Neural Network Committees

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Abstract: Many high performing deep learning models for image classification put their base models in a committee as a final step to gain competitive edge. In this paper we focus on that aspect, analyzing how committee size and makeup of models trained with different preprocessing methods impact final performance. Working with two datasets, representing both rigid and non-rigid object classification in German Traffic Sign Recognition Benchmark (GTSRB) and CIFAR-10, and two preprocessing methods in addition to original images, we report performance improvements and compare them. Our experiments cover committees trained on just one dataset variation as well as hybrid ones, unreliability of small committees of low error models and performance metrics specific to the way committees are built. We point out some guidelines to predict committee behavior and good approaches to analyze their impact and limitations.

1 INTRODUCTION

Convolutional neural networks (CNNs) have become one of the most used approaches for various computer vision problems, with especially notable results in image classification (Krizhevsky et al., 2012; Simonyan and Zisserman, 2014; Szegedy et al., 2015). Challenges related to object detection, classification and segmentation frequently receive many CNN submissions, and it is not uncommon for such approaches to hold state-of-the-art results, more so for large scale problems with vast amounts of data (Russakovsky et al., 2014). To achieve highly competitive results, just coming up with new model architectures is no longer enough. Today's models push the limits of hardware capacity, can take weeks to train, and are carefully fine-tuned for that last push to achieve state-of-the-art result. While deep models distinguish themselves by being able to learn high level abstract representations from data alone, they are prone to having many minute detail parameters. Those parameters can be manually set with reasonable effort for decent results, but must be carefully considered to push the model to its limits.

To get more out of deep models some top scoring results additionally use image preprocessing methods and organize multiple trained models into committees or ensembles (Ciresan et al., 2012; Jin et al., 2014). The rationale is that committees smooth out decision function, giving a boost to correct classifications by

eliminating outliers from individual trained models, while different preprocessing methods can emphasize distinguishing object features.

In this paper we focus on evaluating those aspects and how they impact baseline results. We work with two datasets; German Traffic Sign Recognition Benchmark - GTSRB (Stallkamp et al., 2011) and CIFAR-10 (Krizhevsky, 2009) which present different challenges, such as rigid and non-rigid object classes, and use well known models for each. We evaluate models trained on original images and two preprocessing methods, combined into homogeneous and hybrid committees. Our results show some fine details about the work of committees, and point out good practices and possible pitfalls. To help better understand the performance impact committees have, we introduce a novel metrics (to the best of our knowledge), specific to the ways committees are assembled, and distinguishing missclassifications that exemplify committee limitations.

The remainder of this paper is organized as follows. In Section 2 an overview of previous work is given. Publicly available traffic sign classification dataset GTSRB and general visual object classification dataset CIFAR-10 are outlined in Subsection 3.1. Also, used models based on CNNs are presented in the same section. Committee experiments are described in Section 4, together with presentation of our performance metrics. In the end we discuss experiment results and provide a conclusion (Section 5).

2 RELATED WORK

Work by (Krizhevsky et al., 2012) and (Szegedy et al., 2015) on ImageNet dataset (Russakovsky et al., 2014) exemplified true power of CNNs for general visual object classification. While shallow learning is based on extraction of hand-crafted features and involves a lot of painstaking work and human insight into the nature of data, CNNs automatically extract multi-scale features that are most discriminative for given problems.

One of the first uses of committees involving convolutional neural networks paired them with a multi-layer perceptron trained on HOG/HAAR features (Ciresan et al., 2011) for the purpose of traffic sign classification in German Traffic Sign Recognition Benchmark (Stallkamp et al., 2011). In the same paper there is also experimentation with several preprocessing methods to help with sometimes low quality of source images. Their two model MLP/CNN committee had 99.15% recognition rate compared to 98.73% of the best single CNN. In a continuation of this work committees consisting purely of CNNs with various preprocessing methods were used on several datasets (Ciresan et al., 2012). In the case of the aforementioned GTSRB dataset, the final model consisted of five trained models for original images and four preprocessing methods, resulting in a committee of 25 CNNs and 99.46% recognition rate.

Further application of neural network committees (Jin et al., 2014) on GTSRB improved recognition rate to 99.65% by training five models with three preprocessing methods and original images with hinge loss and putting them in an ensemble of 20 CNNs, wherein the individual networks had average recognition rates of $98.96 \pm 0.20\%$.

On large-scale ImageNet dataset (Russakovsky et al., 2014), most of the high scoring models employ an ensemble of trained models in a last attempt to further reduce error rates and push state-of-the-art results. The main source of deep learning fame, AlexNet (Krizhevsky et al., 2012) swept the ILSVRC-2012 challenge with its single CNN achieving 18.2% top-5 error rate, while averaging five such models brought the error rate down to 16.4%. Adding two more CNNs pre-trained on Fall 2011 release of the ImageNet dataset to the five CNN ensemble further reduced the top-5 error to 15.3%.

The ILSVRC-2013 challenge attracted much more deep learning submissions. Again the winning approach of classification challenge used averaging of several CNN models (Zeiler and Fergus, 2014). In the final submission a single CNN model achieved top-5 error rate of 12.15% while an average of multiple

models brought it down to 11.7%. In their paper they also give error rates for models trained only on 2012 dataset as 16.5% (a) and 16.0% (b) for single CNNs, and 14.8% for an $5 \times (a)$ & $1 \times (b)$ ensemble.

At ILSVRC-2014 challenge, deep learning gave even better error rates with even deeper models. GoogleNet (Szegedy et al., 2015) won the classification challenge with 6.67% top-5 error using an ensemble of seven trained single CNNs and a large number of crops per image. Image crops are defined as random image samples from original source image. Single CNN/single crop model had the base 10.07% top-5 error, while single CNN/144 crops had 7.89% and seven CNN/single crop ensemble had 8.09% top-5 errors. On the same competition the VGG model (Simonyan and Zisserman, 2014) which won the localization challenge, also achieved impressive classification results with 7.5% top-5 error rate using an ensemble of seven different deep architectures. They successfully brought it down to 6.8% post-submission by averaging two models and utilizing multi-crop and dense evaluation similar to the GoogleNet submission. Their best single CNN model had 7.5% top-5 validation error. From all these results we can see that final score optimizing methods such as model ensembles, preprocessing methods and dense cropping don't give sufficient improvement to match baseline results of newer generation methods, but make the main difference between top scorers where model resource efficiency is heavily traded for small but important boost in recognition rates.

3 METHODOLOGY

3.1 Datasets and Models

3.1.1 CIFAR-10

CIFAR-10 (Krizhevsky, 2009) is a dataset consisting of color images of resolution 32×32 pixels labeled into 10 significantly distinct categories. The training set has 50000 and the test set has 10000 images. Main challenges this dataset presents are small resolution images and non-rigid but visually distinct categories. The model we use (Krizhevsky et al., 2012) has four convolutional layers, each followed by a ReLU activation, pooling and local response normalization in feature maps. The architecture is shown in Figure 1 and its definition is also readily available in frameworks such as `cuda-convnet2` (Krizhevsky, 2014) and `Caffe` (Jia et al., 2014).

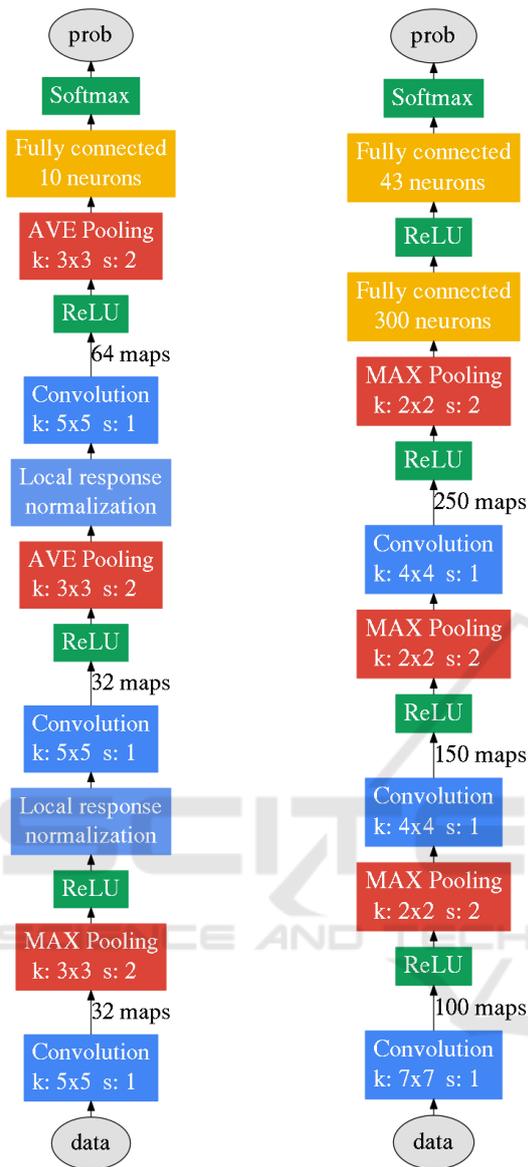


Figure 1: CifarNet (Krizhevsky et al., 2012) model architecture and our variant of the model used by (Ciresan et al., 2012).

3.1.2 GTSRB

The German Traffic Sign Recognition Benchmark (Stallkamp et al., 2011) introduced a classification dataset of German traffic signs extracted from annotated videos. It has 43 classes and presents a rigid object classification problem with fine-grained classes, as many traffic signs are very similar at small resolutions. The makeup of classes is disproportionate, in accordance to their occurrence in real world. The dataset from the final phase of competition has a total of 1728 different physical traffic signs organized in tracks of 30 images of increasing resolution per

physical sign, resulting in 39210 training and 12630 testing images. On this dataset we use a slightly modified model (Figure 1) from (Ciresan et al., 2012), with added ReLU activations and dropout during training after the first fully connected layer. Additionally, during training we enlarge to original annotations to 53×53 and then take random crops of 48×48 which are the input dimensions of the network. GTSRB contains quite a bit of images where annotated box is not finely fitted to the traffic sign in image, so additional translational and scale variance helps.

3.2 Preprocessing Methods



Figure 2: Examples of images from CIFAR-10 and GTSRB in order: original, pixel intensity equalization, non-local means denoising.

In addition to working with original images, we also use histogram equalization of pixel intensities and non-local means denoising to pre-process images with examples for both datasets shown in Figure 2. Both methods were chosen for being fairly simple and available with most image processing libraries. Finding optimal image preprocessing methods is out of the scope of this paper, but we rather aim to evaluate how the additional varied information they provide impacts the performance of a committee.

4 EXPERIMENTS

To get committee scores, we use 30 trained models for each considered metric and simulate the 'building' of a committee by randomly adding individual CNNs one by one and averaging their scores. This method is most common in deep models and we don't use others to avoid the different problem of committee forming. Each such run gives specific recognition rates dependent on the ordering of individual models, so for metrics tied to committee size alone we calculate mean and standard deviation over 1000 runs.

Table 1: Individual model and committee correct recognition rates (%) for GTSRB and CIFAR-10 datasets. Hybrid committees have equal numbers of constituting models.

Preprocessing	1 CNN	6 CNN	30 CNN
GTSRB final phase test set			
Originals (a)	98.52 ± 0.23	98.89 ± 0.13	98.98
HistEq (b)	98.51 ± 0.18	98.80 ± 0.10	98.87
NIMeansDenoising (c)	96.39 ± 0.21	96.80 ± 0.14	96.87
(a) and (b)	-	98.98 ± 0.13	99.15
(b) and (c)	-	98.78 ± 0.13	98.90
(a) and (c)	-	98.55 ± 0.13	98.66
(a), (b) and (c)	-	98.87 ± 0.14	99.05
CIFAR-10			
Originals (a)	81.16 ± 0.27	83.16 ± 0.13	83.25
HistEq (b)	77.96 ± 0.33	80.31 ± 0.16	80.75
NIMeansDenoising (c)	76.45 ± 0.30	78.37 ± 0.16	78.67
(a) and (b)	-	82.72 ± 0.16	83.28
(b) and (c)	-	81.41 ± 0.10	81.81
(a) and (c)	-	82.11 ± 0.14	82.56
(a), (b) and (c)	-	82.54 ± 0.15	82.92

Table 2: Correct classification rate (CCR) is defined by the number of examples assigned the correct label divided by number of all examples. Base correct classification rate is based upon examples that are correctly classified by all single models, while inconsistent ones have both correct and incorrect classifications. Base error are examples that are wrongly classified by all CNNs. True improvement (Equation 1) is evaluated as the increase in CCR once base CCR is deducted.

Data	Base CCR	Inconsistent	Base err.	Avg. CNN	30 CNN	Impro.
GTSRB original	95.86%	4.04%	0.10%	98.52%	98.98%	117.67%
GTSRB HistEq	96.27%	3.56%	0.17%	98.51%	98.87%	115.90%
GTSRB original & HistEq	95.17%	4.74%	0.09%	98.51%	99.15%	119.29%
CIFAR10 original	58.58%	36.51%	4.91%	81.16%	83.25%	109.66%
CIFAR10 HistEq	53.28%	40.38%	6.34%	77.96%	80.75%	111.30%
CIFAR10 original & HistEq	52.15%	43.46%	4.39%	80.34%	83.28%	110.43%

For committees consisting of models learned with different preprocessing methods, we add to the growing committee one of each together, in order to keep the makeup balanced.

In Table 1 we compare recognition rates for individual models and committees of several sizes. Visualization for select models are presented in Figure 3, where we show average performance dependent on committee size as well as sample single runs.

Committees based upon a single preprocessing method show similar increases in performance, with the final result more tied to performance of individual models. Hybrid model performance is not easily anticipated as it can give slight boosts or reductions, if the combined preprocessing methods prove compatible for that dataset and model.

It is important to observe that, as opposed to smooth increases in average recognition rates as committee size grows, in some cases adding models to an existing committee does not consistently increase recognition rate, but can in fact be noticeably detrimental as shown in Figure 3. The effect is much

more present in GTSRB dataset than CIFAR-10. Our reasoning is that this is due to much higher base recognition rate in GTSRB, leaving less room for smooth improvement and a greater chance for individual models to make matching errors. The opposite effect can also happen when a smaller committee performs above the convergent value which is achieved as committee size grows. We believe that a good indicator for this problem is the increase in recognition rate achieved by putting models in a committee. An improvement of $\sim 2\%$ appears in related work (Krizhevsky et al., 2012; Szegedy et al., 2015) including ours for CIFAR-10, even with a smaller number of individual models, while an improvement of $\sim 0.5\%$ (Ciresan et al., 2012; Jin et al., 2014) present in our GTSRB results seems to require a larger number of individual models to be achieved reliably. To give a performance metric unique to committees, we break down classifications of individual models, as a committee is not able to impact any labels that are consistently assigned by all single models. We give a special metric (Equation 1)

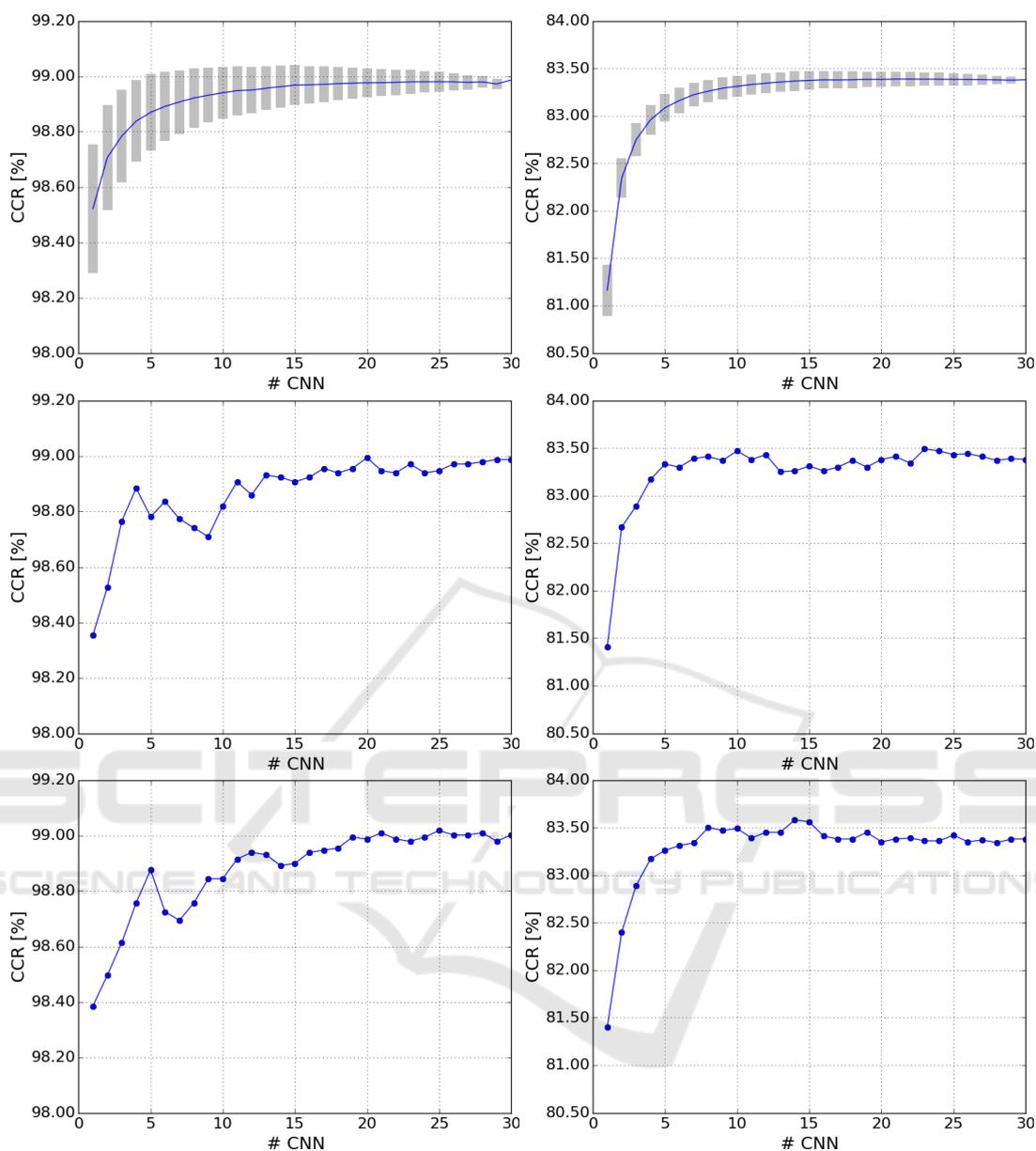


Figure 3: Committee performance dependent on the number of constituting CNNs trained on original images from GTSRB (left) and CIFAR-10 (right). The top plots show average and standard deviation over 1000 committee constructing runs, while center and bottom show sample single runs.



Figure 4: Images from GTSRB test set that all 30 models trained on original images give the same wrong label.

for committee performance as correct classification rate shared by all constituting models and the improvement over average single model by a committee of 30 CNNs on inconsistently classified examples. Average recognition rates for single models and

committees come from Table 1.

$$Improvement = \frac{Committee - BaseCCR}{AverageCNN - BaseCCR} \quad (1)$$

Table 2 shows that on GTSRB individual models have much more consistent classifications, which could in large be due to traffic signs being rigid in contrast to visually varying CIFAR-10 classes. It also shows that on GTSRB committees prove relatively more effective compared to CIFAR-10, as they give more of an improvement on examples that are disputable. This

also brings up missclassifications consistent across all individual models, which are interesting as they showcase model, training method or dataset limitations. We show all such examples for models trained on original GTSRB images in Figure 4.

These experiments provide valuable insight into how committees boost model performance scores and help us with assumptions on what they can and cannot do.

5 CONCLUSION

In this paper and work of others we observe some consistencies in results achieved using committees of base deep models. For considered problems that are not saturated, even smaller committees improve recognition rates by a value close to 2%. However, when room for improvement is much smaller, committees need to be much larger or built with greater care to be reliable, as smaller committees could have a significant amount of wrongly classified examples when individual models make similar errors. We show statistics for committees of various sizes on two datasets, trained on original or preprocessed images, as well as hybrid committees. When using a single preprocessing method to build committees, the increase achieved is similar and the final recognition rate depends largely on average performance of individual models. Hybrid committees prove more of a challenge, since the right choice of preprocessing method combinations can boost or reduce results depending on whether the preprocessing methods prove compatible for that dataset and model.

We also looked into performance metrics specific for committees since they can only improve results on examples that individual models do not consistently classify. Defining base correct classification rate as the examples all individual models classify correctly, we calculated true improvement as the increase of correct classifications above the base. Results of this metric showed an $\sim 117\%$ increase on GTSRB and $\sim 110\%$ increase on CIFAR-10, giving a much better insight on how much committees help rather than just the increase in recognition rate. Overall, we brought to light intricacies of a much used but not elaborated approach to boost final model performance.

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