# **Dynamic Modeling of Twitter Users**

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Abstract: Social Networks are popular platforms for users to express themselves, facilitate interactions, and share knowledge. Today, users in social networks have personalized profiles that contain their dynamic attributes representing their interest and behavior over time such as published content, and location check-ins. Several proposed models emerged that analyze those profiles with their dynamic content in order to measure the degree of similarity between users. This similarity value can be further used in friend suggesting and link prediction. The main drawback of the majority of these models is that they rely on a static snapshot of attributes which do not reflect the change in user interest and behavior over time. In this paper a novel framework for modeling the dynamic of user's behavior and measuring the similarity between users' profiles in twitter is proposed. In this proposed framework, dynamic attributes such as topical interests and the associated locations in tweets are used to represent user's interest and behavior respectively. Experiments on a real dataset from twitter showed that the proposed framework that utilizes those attributes outperformed multiple standard models that utilize a static snapshot of data.

# **1 INTRODUCTION**

Online Social Networks are now a popular way for people to interact, communicate, express themselves, and share contents. Some of the most well-known social networks are: Myspace (over 50 million users), Facebook (1.23 billion users), Twitter (200 million users) and LinkedIn(277 million users). Some social networks are specialized in sharing multimedia contents such as Flickr and YouTube while other are used for publishing and sharing blogs like Blogger.

Today, users in social networks often have personalized profiles that contain a set of attributes that uniquely express each user like biography, age, gender, geographic location, hobbies, education history, and work information. While, other attributes that represent dynamic features with tagged time slots such as posts, comments and check-in. Such information can be analyzed in order to be used in different research areas such as: community detection, user recommendation(Abel et 2011: Blanco-Fernández et al., al., 2011) information propagations (Kleanthous & Dimitrova, Analyzing Community Knowledge Sharing Behavior, 2010), expert identification (Kleanthous and Dimitrova, 2008), link prediction (Quercia,

Askham and Crowcroft, 2012), topic discovery (Quercia, Askham and Crowcroft, 2012; Takahashi, Tomioka and Yamanishi, 2014), and measuring similarity between users (Kleanthous and Dimitrova, 2008; Li et al., 2008; Lee and Chung, 2011).

Generally, there are two main approaches to analyze extracted information from social networks. The first one is based on extracting content published by users, while the second analyzes the links between users. Traditional methods analyze the content of user's posts in order to discover hidden attributes about users such as topics of interest (Abel et al., 2011; Blanco-Fernández et al., 2011). While, analysis of link information such as the number of common friends and frequency of interactions is used to identify user behavior and degree of influence (Kleanthous and Dimitrova, 2010; Takahashi, Tomioka and Yamanishi, 2014). Recently, integration between those approaches has emerged that rely on the information extracted from both social graph nodes and links for better understanding of users inside the network (Mislove et al., 2010). Furthermore, analysis of users' published content and social patterns allow the identifying the degree of similarity between users which is crucial for many applications such as friend suggestion, link prediction, community detection,

etc. During the early stages of social networks analysis, they relied on studying the static attributes (which refer to those with no time tags) such as: gender, professional interests, affiliation, and education information to measure similarity between users. However, social networks had evolved over time and new dynamic attributes are utilized. For example, an important attribute was introduced in social networks which is location check-in which allows users to tag their location with each post. This geographic attribute has been further evolved to include not only the physical location but also the semantic of location (Lee and Chung, 2011). Accordingly, both user published content and location check-in can be used to represents user's activities over time. One of the major challenges in measuring the similarity between users in social networks is finding the combination of suitable attributes that best describe user interest, behavior. Another challenge is how to consider effect of time on the change in user's interests and behavior. In this paper, we propose a novel framework for modeling the dynamic of users in online social networks which is further used in measuring the similarity between users' profiles.

The rest of the paper is organized as follows. In Section 2, we discuss the related work in dynamic modeling of users and measuring users' similarity. In Section 3, we explain the main components of the proposed framework. In order to measure the accuracy and efficiency of the proposed model, a set of experiments have been applied on twitter and results and accuracy evaluation is discussed in Section 4. Finally, we draw our conclusion and discussed intended future work in Section 5.

# 2 RELATED WORK

## 2.1 Dynamic Modeling of Users

Dynamic user models allow a more up to date representation of users where changes in their interests and interactions with the system are noticed and influence the user models. Examples of attributes and data that can be used in the dynamic models are frequency of posting and commenting, friend lists and location history. Dynamic user modeling would be used for several tasks. In their work (Blanco-Fernández et al., 2011), ontologybased dynamic model of user has been proposed in order to be used in items recommendation. Based on the assumption that user interest in items changes over time is depending on the nature of the item to be purchased, the authors considered the following attributes in user modeling: time of purchases and user's previous ratings. Those attributes were assigned to special time function that linked with item classes in the ontology hierarchy in order to be used in items' recommendation. Another dynamic model relied on analyzing user http requests to social networks to identify the frequency and types of user activities in social networks. They also identify the type and probability of user activities based on session time (Benevenuto et al., 2009). Dynamic models do not only utilize content user attributes but also use knowledge extracted from user's interactions. In their work (Takahashi, Tomioka and Yamanishi, 2014), emerging topics in twitter was detected by calculation of anomaly scores of tweets based on user's previous mentioned people. This knowledge was fed to change point detection technique to detect a change in the statistical dependence structure with time series and pinpoint where the topic emergence happened.

# 2.2 User's Similarity Measurement

Measuring similarities between users is a very important research topic in social network analysis as it is heavily used in several tasks such as friend suggestion, item recommendation, community detection, etc. Most of user models that are used in measuring similarity rely on either static attributes of users or a whole static snapshot of some dynamic attributes without considering the change in user interest or behavior over time. Ontology-based model was proposed in (Lee and Chung, 2011)to semantically measure the similarity between users based on snapshots of their foursquare locations. The main drawback of this work is that they didn't consider the time factor that affects users' behavior over time. Another dynamic model was proposed in (Li et al., 2008) to measure the similarity between users based on their physical location history using GPS data without considering the semantics of locations which play a significant role when considering users that live in different countries or cities. A dynamic model was proposed to measure similarity between users based on topics extracted from their sparse and unstructured foursquare tips (McKenzie, Adams and Janowicz, 2013). Different dynamic profiles were proposed in (Abel et al., 2011) that relied on different sematic features like entities and topics extracted from textual analysis of user's tweets and news links associated with these tweets in order to study the temporal change in these profiles over time. Unlike the above mentioned

work, ourproposed model considers two main attributes that describe the change of user characteristics within time. The proposed model considers the user interest which is extracted from user's posts (in our case tweets) and change in geographical location. Also our proposed similarity method considers the degree of change in user interest and behavior over time and don't rely on a static snapshot of attributes only. We considered this change over time based on the fact that people that do similar activities during the same time are more similar to each other than people that do similar activities during different time periods.

# **3 PROPOSED FRAMEWORK**

The abundance of data published through online social media provides an exceptional foundation which is used to investigate user similarity (McKenzie, Adams and Janowicz, 2013). Thus, proposed framework relies on the ideas that similar users may publish similar content (Quercia, Askham and Crowcroft, 2012; Kleanthous and Dimitrova, 2008) and also tend to visit the same locations(Lee and Chung, 2011). Accordingly, we assume that users who visit similar places and publish similar content during similar time periods are supposed to be more similar than users who visit similar locations during different time periods or publish different content. In order to adapt to the dynamic of each user, it is required to extracted specific information which represents this dynamic nature. Therefore, two main aspects that distinguish dynamic of users in the social network are extracted and analyzed. The first one is user's interests which are represented by his topical interests while the second one is user's locations. Users always tend to change those two aspects with respect to time. This distinction in the time of an activity cannot be realized when using static snapshot. Thus, we should consider these changes while creating the dynamic model and measuring the similarity. The proposed framework can be divided into two main components; the first component is responsible of identifying and modeling of user's profile, while the second component is the similarity measurement engine.

### **3.1 Modeling of User Profile**

The first component in the proposed framework is responsible for creating the dynamic user profile as shown in Figure 1. This dynamic profile constitutes the dynamic behavior of users in terms her/his of topical interest as well as her/his geographical locations. Those two attributes are represented as vectors of topics and locations respectively. Those vectors represent the user profile during a specific time interval t. In the following sections, extracting of user profile is explained in details.



Figure 1: Modeling of User Profile.

#### 3.1.1 Identify User Locations

Based on the fact that similar people tend to visit similar places, we utilize foursquare platform that provides an interesting feature to its users. As the foursquare defines, "a venue is a user-contributed physical location, such as a place of business or personal residence". Since members of social networks usually live in different geographic locations, they visit different places. Thus, our proposed framework relies on distinguishing place types. Thus, the place category is used instead of the actual physical location of users that is identified using check-in information. We utilized the foursquare category hierarchy1 that consists of two kinds of nodes, location nodes and category nodes. A location node represents the corresponding distinctive location such as Starbucks, Hotel Rinjanis and Cairo Stadium. While, category node represents a location category such as: a coffee, a hotel and a stadium respectively. Accordingly, we use the primary category of the place rather that its geographic location to identify similar users as

<sup>&</sup>lt;sup>1</sup>https://developer.foursquare.com/categorytree

shown in the right hand side of Figure 1.

Next, in order to be able to identify the degree of interest of user in specific category of places, we used the number of check-ins. Based on the fact that user tends to visit some locations more than others; this number is used as an indicator of attractiveness of any place for each user. Accordingly, each location category i is assigned a relevance score with respect to the target user during time interval t as shown in equation (1).

$$LocRelScr_{(i,t)} = \frac{n_i}{N}$$
 (1)

Where  $n_i$  is the total number of check-ins for locations category i in all tweets of a target user within specific time interval t. While, N is the total number of all locations check-ins appeared in tweets of target user within the same time interval t. Finally, each user's locations profile during time interval t is represented as a vector of location categories with their relevance scores.

#### 3.1.2 Identify User Topical Interest

User interest is usually represented in form of her/his daily published content. Therefore, in the proposed model, topics are extracted from all tweets published by each user during time interval t. We used OpenCalais<sup>2</sup> tool for extraction of topics with its associated relevance weight from each tweet because due to its high precision and accuracy (Gangemi, 2013). Next, we measured the degree of interest of topics by calculating relevance score for each topic with respect to the target user during time interval t using a similar function to that was used in locations but with considering the topic relevance score as shown in equation (2):

$$TopRelScr_{(i,t)} = \frac{\sum_{j=0}^{n} OCRelWeight_{(i,j)}}{N}$$
(2)

where n is the total number of occurrences of a topic i in tweets of the target user that are created within time interval t, N is the total number of topics appeared in tweets of the target user within time interval t and OCRelWeight is the relative weight provided by OpenCalais of topic i for each one of its occurrences j in a tweet during time interval t. Finally, each user's topical profile during time interval t is represented as a vector of topics associated with their relevance scores.

#### 3.2 Similarity Measurement Engine

An integrated approach is used to calculate the similarity between two different user profiles P(u1), P(u2) within specific time interval t by using their vectors of locations and topics along with their associated relevance scores. Those vectors are fed into a similarity engine to calculate the topical and the locational similarity scores separately. Finally, both topical and locational similarity score between the two user profiles as shown in Figure 2.



Figure 2: Similarity Measurement Engine.

## 3.2.1 Users' Locations Profile Similarity

Two users' locations profiles LP (u1), LP (u2) are represented using two location categories vectors VL1, VL2 respectively. Each vector contains categories names of places visited by each user with their relevance scores within specific time interval t. The similarity between the two vectors can be calculated using three standard similarity methods. The first of these methods is the cosine similarity that can be calculated as follows:

Cosine Loc. Similarity(u1, u2) =

$$\frac{\sum_{i=1}^{n} RelScr(VL1_i) \times RelScr(VL2_i)}{\sqrt{\sum_{i=1}^{n} (RelScr(VL1_i))^2} \times \sqrt{\sum_{i=1}^{n} (RelScr(VL2_i))^2}}$$
(3)

Where RelScr(VL1<sub>i</sub>) represents the relevance score of category i in vector VL1 of the locations profile LP(u1) and n represent the total number of categories in vector VL1 or VL2. Thus, cosine value is used as an indicator of user similarity value.

The second method to calculate the similarity is

<sup>&</sup>lt;sup>2</sup>http://www.opencalais.com

Jensen–Shannon divergence JSD that is calculated as follows:

$$JSD \ Loc. Similarity(u1, u2) = JSD(VL1||VL2) = \frac{1}{2}D(VL1||M) + \frac{1}{2}D(VL2||M) M = \frac{1}{2}(VL1 + VL2))$$
(4)

Where D is Kullback-Leibler divergence. It is significant to mention that value of JSD is inversely proportional with similarity. Thus, the less the value of JSD, the more similar the users are.

Finally, the third method to calculate the similarity is Jaccard method. This method considers the location categories names only as a set of keywords without considering their relevance scores as follows:

Jaccard Loc. Similarity(u1, u2) = 
$$\frac{|L1 \cap L2|}{|L1 \cup L2|}$$
(5)

Where L1, L2 are two sets containing the location categories names that exist in VL1 and VL2 respectively.

## 3.2.2 Users' Topical Profile Similarity

Given two users' topical profiles TP (u1), TP (u2) that are represented by two vectors of topics VT1, and VT2 respectively. Such that each vector contains the extracted topics and their relevance scores with respect to each user within specific time interval t. The similarity can be calculated using the same equations (3), (4) and (5) used in calculating location similarity.

## 3.2.3 Integrated Users' Similarity Measurement

After calculating the similarity between a target user and others using their locations and topics attributes individually, an integrated method is used to compute the overall similarity. As mentioned earlier both Cosine similarity and inverted JSD are applied to calculate similarity between two users u1 and u2. Next, the total similarity value between two users is lineally calculated as follows:

$$Sim(u1, u2) = \beta * LocationSimilarity(u1, u2) + (1 - \beta)$$
(6)  
\* TopicalSimilarity(u1, u2)

Where  $\beta \in [0, 1]$  is the relative importance of locations to topics similarity respectively. Thus, when  $\beta$  is set to 1 means that the final similarity value will be based only on locations of the users. While  $\beta = 0$  means only the topics similarity will be

only be considered.

### 3.2.4 Measuring Users Similarity over Defined Time Period

For measuring the similarity between two users ul and u2 over time period T, we divide this time period over smaller intervals t1, t2 ... tn. Then calculate the similarity between users over small time in order to capture the change in interest and behavior during the smaller time and finally we calculate the average for the overall period T. The degree of change captured during the smaller intervals dependent on the degree of gradually on which we divide T. For example, in order to measure similarity between users over a year, it was divided into months, quarters and half year intervals. Then, for each small time interval, we applied the previous similarity measurement process. Finally, overall similarity value of the year was calculated as an average between the similarity scores over the smaller intervals ti as follows:

$$\frac{\sum_{i=1}^{n} \operatorname{Sim}(u1, u2, t_i)}{n}$$
(7)

Where  $Sim(u1,u2,t_i)$  represent the similarity between u1 and u2 over smaller interval  $t_i$  and n is the total number of the smaller intervals.

## **4 EXPERIMENT**

## 4.1 Data Extraction

We extracted twitter users dataset through two steps. The first step concerns identification of the correct sample of users and the second one aims to extract their tweets.

#### 4.1.1 Identifying Initial Sample of Users

By using the search function in twitter API we start searching for English tweets that contain foursquare embedded URL. By analyzing those tweets we succeeded in identifying 10 initial random public users who are used as seeds in our experiments. Then, we further crawled their friends which end up with a collection of data of about 1452 public users. Out of those 1452 users, we selected 187 users who were active during a specific time period which started from 1/1/2013 till 1/3/2014 regardless of their rate of tweet as our sample.

#### 4.1.2 Extraction of Tweets

Next, we started to extract the most recent tweets for each user. As twitter API limits the numbers of extracted tweets, only 3000 tweets per users were extracted. In order to speed up the process of extraction we used the accounts of 10 of our colleagues that run in parallel to extract the tweets and in the end we succeeded in extracting about half million (524,000) tweets. For each tweet we extracted its id and text. Finally, we stored all our data in a relational DBMS.

## 4.2 User Dynamic Attributes Extraction

#### 4.2.1 Extraction of Location Information

As explained earlier, since users in twitter are scattered all over the world, we did not rely on the physical geo location information provided by twitter. As this location information mostly contains general locations like cities, towns and in most parts it does not record the point of interest the user visits during their life time. Instead, we used foursquare location information by extracting all shortened foursquare ULRs embedded inside the tweets and expanding those ULRs to its original length by using bit.ly<sup>3</sup>. We further analyzed the resulted URLs to retrieve the detailed location information from foursquare API like location name and location primary category name such as e.g. hotel, coffee, and restaurant.

## 4.2.2 Extraction of Topics

For extracting topic we used OpenCalais service which associates with each extracted topic a relevance weight with respect to the tweet.

## 4.3 Accuracy Evaluation

In order to evaluate the accuracy of the proposed framework, we study the effect of each dynamic attribute individually on similarity values. Then, we study the effect of integrating both attributes using relative coefficient  $\beta$ . Three well known standard similarity measurement methods were used such as Jaccard, Cosine and Jensen- Shannon Divergence in order to be able to compare between their accuracy. We calculated the pairwise similarity between the

187 users using the data from time period 1/1/2013 till 1/1/2014 as our training period and we used the adjacent period 1/1/2014 till 1/2/2014 as the test period for each method. For our similarity method this training period was divided into monthly, quarterly and half yearly periods respectively in order to measure the effect of gradually dividing the training period into smaller portions.

## 4.3.1 Topics Similarity Accuracy

In order to calculate the precision of the proposed model, for each target user we get the intersection between top 10 similar users recommended during the training period and the top 10 similar user found during the test period. A vector of topics and their associated relevance score for the entire training period was used as an input to the standard Cosine and JSD methods. For Jaccard, bag of topics was used to measure similarity between users. The precision for each similarity method was calculated using the following equation:

Precision =

$$\frac{|(Tst.top - 10 users) \cap (Trn.top - 10 users)|}{|(Trn.top - 10 users)|}$$
(8)

Where (Tst. top-10 users) represent the top 10 users found by each method in the test period and (Trn. top-10 users) represent the top 10 users recommended by each similarity method during the training period.



Figure 3: Comparison between precision of our proposed dynamic topic-based model (DTBM) using three different portion of time with static models.

Figure 3 shows the value of precision obtained when considering snapshot of topics published over the whole year as well as when considering the dynamic nature of users' published topics. It is significant to mention that, dynamic topic-based model (DTBM)

<sup>&</sup>lt;sup>3</sup> https://bitly.com

outperformed static model for all time progressive portions. Furthermore, the highest precision value was obtained when dividing the whole year into quarters then calculating the similarity for each quarter and getting the average. Moreover, according to Figure 3, cosine similarity resulted in higher precision than JSD when considering topics only.

An example of calculating the topical similarity between two users over one year period by using the static snapshot of the entire year and by using DTBM with diving the year into quarters is shown in the following tables.

Table 1 represents the vectors of topics and their corresponding relevance scores for two different users. The first column for each user represents the topics while the second column represents the relevance score for the corresponding topic. The last row represents the overall similarity between the two users calculated using cosine similarity method.

Table 1: The two users' topical profiles for the entire year period (static snapshot).

Static Snapshot (Entire Year)				
User1	User 2			
Human Interest	0.25	Human Interest	0.1	
Technology_Internet	0.25	Technology_Internet	0.1	
Entertainment_Culture	0.2	Entertainment_Culture	0.1	
Hospitality_Recreation	0.2	Social Issues	0.6	
Similarity Score (Entire Y	0.247564749			

Table 2 represents the same users' profiles shown in Table 1, but were divided into four quarters of the same year. Each part of this table represents the corresponding users in a specific quarter of year. Such that the left column represent the abbreviations of topics' names (TI, HI, EC, SI and HR stand for topics "Technology\_Internet", "Human Interest", "Entertainment\_Culture", "Social Issues" and "Hospitality\_Recreation" respectively). While the right column holds the relevance score. The overall similarity score is calculated as the average of the

Table 2: Dividing each of the two users' topical profiles into four independent dynamic profiles.

Quarter 1				Quarter 2			
User1		User 2		User1		User 2	
TI	1	HI	0.3	HI	1	HI	1
		TI	0.6				
Similarity Score =	arity Score = 0.894427191			Similarity Score = 1			
Qua	arter	3		Quart	er 4		
Qua User1	arter	3 User 2	2	Quart User1	er 4	Use	ər 2
	a <b>rter</b> 1	_			er 4	Use SI	e <b>r 2</b>
User1	arter	User		User1	er 4		e <b>r 2</b>
User1	1	User : EC	0.6 0.3	User1	1		e <b>r 2</b>

cosine similarities between each pair of profiles in each quarter.

According to Table 2, the proposed dynamic topic-based model (DTBM) provides more accurate and higher similarity value between users (69%) as it considers their posts/quarter not of the whole year. Real world example shows that those users posted similar topics during three quarters and they were dissimilar in one quarter of the year. On the other hand, the static model resulted in a lower similarity score (0.24%) between the same two users as shown in Table 1. This result confirms with our assumption and match with reality as users tend to change their interest over time and it also prove that static snapshot did not realize the change in behavior and interests.

# 4.3.2 Locations Similarity Accuracy

We applied the same experiment but with considering the location categories instead of topics. According to Figure 4, the precision of proposed dynamic location-based model (DLBM) surpassed static models which match with real life situations since similar people tend to visit similar places within the same time interval. For example, whenever an event take place similar people visit that place.



Figure 4: Comparison between precision of our proposed dynamic location-based model (DLBM) using three time division portion for the training period with static models.

This result could not be realized when applying the static model that never considers the time of event; rather it calculates similarity based on location visited all over the year. Also according to Figure 4, JSD gave higher precision than cosine technique when considering location information. In order to illustrate the difference between the proposed DLBM and traditional dynamic model which consider the years as a snapshot, an example shown

in the following tables to calculate the locational similarity between two users over one year. Table 3 represents the vectors of locations categories of the entire year and their corresponding relevance scores for two different users. The first column for each user represents the locations categories while the second column represents the relevance score for the corresponding location. The last row represents the overall similarity of the entire year between the two users calculated using cosine similarity method.

Table 3: The two users' locational profiles for the entire year period (static snapshot).

Static Snapshot (Entire Year)						
User1	User 2					
Airport Terminal	0.15789474	Airport Terminal	0.3			
Event Space	0.15789474	Event Space	0.3			
Office	0.10526316	Pizza Place	0.5			
Airport	0.05263158					
Bookstore	0.05263158					
Casino	0.05263158					
Concert Hall	0.05263158					
Coworking Space	0.05263158		_			
Falafel Restaurant	0.05263158					
Museum	0.05263158		_ 1			
Other Great Outdoors	0.05263158					
Pub	0.05263158		11			
Taco Place	0.05263158					
Tech Startup	0.05263158					
Similarity Score (Entire	0.426					

Table 4 presents the same users' profiles shown in Table 3, but were divided into four quarters. Each part of this table represents the corresponding users in a specific quarter of the same year. Such that the left column represent the locations categories, while the right column holds the relevance scores. The overall similarity score in Table 4 is calculated as the average of the cosine similarities between each pair of profiles in each quarter.

Table 4: Dividing each of the two users' locational profiles into four independent dynamic profiles.

Quarter 1		Quarter 2					
User1		User 2		User1		User 2	
Airport Terminal	0.33	Pizza Place	1	Airport	0.2	Pizza Place	1
Casino	0.11			Bookstore	0.2		
Concert Hall	0.11			Museum	0.2		
Event Space	0.11			Pub	0.2		
Office	0.11			Tech Startup	0.2		
Other Great Outdoors	0.11						
Taco Place	0.11						
Similarity Score =	0		Similarity Score =		0		
Qua	arter 3			G	uart	er 4	
User1		User 2		User1		User 2	
Coworking Space	0.25			Event Space	1	Airport Terminal	1
Event Space	0.25	None				Event Space	1
Falafel Restaurant	0.25						
Office	0.25						
Similarity Score =	0		Similarity Score =		0.707106781		
Similarity Score (Entire Year Period) =		0.176776695					

As shown Table 4, DLBM resulted in lower similarity value between those two users (17.6%) than the value obtained when considering the snapshot of the year (42.6%). This result matches with real life as they had visited a similar location but in different time interval and therefore they are unrelated to each other when considering the effect of time.

## 4.3.3 Accuracy of Integrated Model

Next, we measured the accuracy of Integrated Dynamic Model (IDM) by linearly combining both dynamic attributes (user's published topics and visited location) using different relative coefficient  $\beta$  0.2, 0.5 and 0.8 respectively. As the above experiments show, cosine similarity provided high precision values when it was applied in topic similarity measures, while JSN provided more accurate result when it was applied for location similarity. This difference in precision appears due to scarcity of location vector. Therefore, in the following experiment, we used cosine for calculating similarity of topics while we used inverted JSD for location. Finally, we measured the precision of IDM using different progressive training periods.



Figure 5: Comparison between different  $\beta$  for (IDM) using different time intervals.

As shown in Figure 5, the value of beta indeed affects the similarity value when considering different dynamic periods of time. Increasing the weight of topics (beta =0.2) provides high similarity value for the integrated model. That means topics extracted from published content of user play a significant role in representing dynamics of users in the social network for either short or long time intervals. While locations (beta =0.8) is more effective when considering short periods (Monthly/Quarterly) rather than long period (Half

Yearly/Yearly). This happens because the locationvector becomes sparser when increasing the time period while the sparseness of the topic-vector nearly remains the same.

## 5 CONCLUSIONS

In this paper we introduced a novel similarity measurement framework that relies on the dynamic model of twitter users. This framework utilizes the dynamic attributes of user by extracting and ranking their topics and visited location categories during a specific time intervals. It also applied an integrated method that linearly combines the similarity values between weighted topical interests and locational vectors during a predefined time intervals.

The experimental results show that the proposed method for calculating the similarity outperforms several traditional models that consider only a static snapshot of user published content and behavior. The results also prove that when considering the time factor for calculating the similarity always gave better accuracy than using static snapshots of dynamic data. This superior accuracy is achieved whenever each dynamic attributes was individually considered and also when applying the integrated model. In future work, in order to enhance the proposed framework, we intend to make it more adaptive to the changes in interests of users over any time. We also consider linking topics and location categories into higher ontology hierarchy that will better represent their interest and behavior in twitter.

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