Representation Optimization with Feature Selection and Manifold Learning in a Holistic Classification Framework

Fabian Bürger and Josef Pauli

Lehrstuhl für Intelligente Systeme, Universität Duisburg-Essen, Bismarckstraße 90, 47057 Duisburg, Germany

Keywords: Model Selection, Manifold Learning, Evolutionary Optimization, Classification.

Abstract:

Many complex and high dimensional real-world classification problems require a carefully chosen set of features, algorithms and hyperparameters to achieve the desired generalization performance. The choice of a suitable feature representation has a great effect on the prediction performance. Manifold learning techniques – like PCA, Isomap, Local Linear Embedding (LLE) or Autoencoders – are able to learn a better suitable representation automatically. However, the performance of a manifold learner heavily depends on the dataset. This paper presents a novel automatic optimization framework that incorporates multiple manifold learning algorithms in a holistic classification pipeline together with feature selection and multiple classifiers with arbitrary hyperparameters. The highly combinatorial optimization problem is solved efficiently using evolutionary algorithms. Additionally, a multi-pipeline classifier based on the optimization trajectory is presented. The evaluation on several datasets shows that the proposed framework outperforms the Auto-WEKA framework in terms of generalization and optimization speed in many cases.

1 INTRODUCTION

The supervised classification task plays an important role in applications in which a model from input data to class labels should be learned using training data. Several powerful classifiers have been established like Support Vector Machines (SVM) or random forests that perform well on a large amount of tasks. However, in practice the development of a classification system with high accuracy demands requires a lot of expertise. Numerous challenges occur in real-world applications, like high-dimensional and noisy feature data, too few training samples or suboptimal hyperparameters¹. Furthermore, there is no perfect machine learning algorithm that performs best on all datasets which is also known as the no-free-lunch theorem (Wolpert, 1996).

The feature representation has been recognized as crucial for the performance of any machine learning algorithm. Many problems require the timeconsuming development of task-specific features to achieve the desired accuracy. A recently evolving field is representation learning with the goal of automatic construction of better suitable features out of low-level data. An extensive overview of representation learning can be found in (Bengio et al., 2013). Manifold learning is one variant of learning a simpler, low-dimensional representation from highdimensional data to circumvent the curse of dimensionality (Jain et al., 2000). A great variety of such algorithms has been introduced, but their individual performance is highly dependent on the learning task (see section 3.3).

Automatic optimization frameworks are designed to help the developer of machine learning systems to find an optimized combination of features, classifiers and hyperparameters. The main contribution of this paper is the incorporation of a portfolio of manifold learning algorithms into a holistic, automatic optimization framework together with feature selection, multiple classifiers and hyperparameter optimization. As the interplay between features, manifold learning, classifiers and hyperparameters is complex, suitable optimization and validation methods are proposed to prevent negative effects like overfitting. The goal is that all these challenges are handled automatically so that even non-experts are able to use the framework.

Additionally, the optimization trajectory is exploited for a multi-pipeline classifier as well as graphical statistics to get deep insights into the classification problem itself. We show that our framework is

¹Hyperparameters control the learning algorithm itself – e.g. the number of hidden layers in a neural network.

Bürger F. and Pauli J..

Representation Optimization with Feature Selection and Manifold Learning in a Holistic Classification Framework. DOI: 10.5220/0005183600350044

In Proceedings of the International Conference on Pattern Recognition Applications and Methods (ICPRAM-2015), pages 35-44 ISBN: 978-989-758-076-5

able to outperform other popular optimization framework such as Auto-WEKA (Thornton et al., 2013) in terms of classification accuracy and optimization speed.

2 AUTOMATIC OPTIMIZATION FRAMEWORKS

The supervised classification task is defined as follows. A set of features or measurements is derived from the instances that should be classified into *c* discrete classes $C = \{\omega_1, \omega_2, ..., \omega_c\}$. These features are aggregated to a feature vector $\mathbf{x} \in \mathbb{R}^{d_{in}}$ with d_{in} dimensions. In order to train a classifier, a ground truth training dataset has to be obtained. This training set is defined as $T = \{(\mathbf{x}_i, y_i)\}$ with $1 \le i \le m$ instance feature vectors with corresponding class labels $y_i \in C$. The goal is to find a classifier function or model that predicts the correct class labels of previously unseen instance feature vectors $f_{class}(\mathbf{x}) = y \in C$.

Automatic machine learning optimization methods try to find a suitable model function f_{class} and corresponding hyperparameters for a given problem defined by the training dataset T. The goal is the maximization of the algorithm's generalization for unseen instances.

The problem of hyperparameter optimization is well discussed in many papers, e.g. in (Bengio, 2000), (Bergstra et al., 2011), (Bergstra and Bengio, 2012) to name a few. Usually, search-based approaches are used that evaluate different system configurations and hyperparameters with the goal to optimize the classification accuracy. Usually methods like crossvalidation are used to estimate the generalization of a chosen algorithm (Jain et al., 2000).

Feature selection is one approach to dimension reduction with the strategy to remove irrelevant dimensions to overcome disturbing effects due to the peaking phenomenon (Jain et al., 2000). Some frameworks, like (Huang and Wang, 2006), (Huang and Chang, 2007) and (Åberg and Wessberg, 2007), involve feature selection and hyperparameter optimization using evolutionary algorithms (see section 5.2).

Interestingly, there are only a few publications about more holistic frameworks that contain all aforementioned components. The problem of combined feature selection, classifier concept selection and hyperparameter optimization is addressed in the Auto-WEKA framework (Thornton et al., 2013) using a Bayesian approach. Recently, presented in (Bürger et al., 2014), an optimization framework based on heuristic grid search involves feature selection, dimension reduction, multiple classifiers and hyperparameter optimization. Their work is limited regarding the dimension reduction as only the linear Principal Component Analysis (Jain et al., 2000) is considered and grid search turned out to be relatively slow and ineffective for high-dimensional datasets.

3 REPRESENTATION LEARNING WITH MANIFOLDS

The field of representation learning studies the properties of good representations and algorithms for the automatic construction of better features. Manifold learning is one form of automatic feature construction that is used for dimension reduction or visualization of data. The concept of reducing the data dimensionality appears to be the opposite of kernel methods that project into higher dimensional spaces to be able to use linear classifiers. However, the usefulness of dimension reduction for machine learning is well reported, e.g. in (Kim et al., 2005) and (Fukumizu et al., 2004). Lower dimensional feature spaces also circumvent the curse of dimensionality. Interestingly, some manifold learning algorithms use kernel methods internally (see section 3.2).

3.1 Manifold Learning Definition

Manifold learning describes a family of linear and nonlinear dimensionality reduction algorithms that analyze the topological properties of the feature data distribution to build a transformation function that embeds feature data into a low-dimensional space. In order to use manifold learning for real-world applications the following definition from (Van der Maaten et al., 2009) is used. A set of m D-dimensional data vectors in form of a $m \times D$ matrix **X** is given. The assumption is that the datapoints \mathbf{x}_i in \mathbf{X} lay on a manifold with an intrinsic dimensionality d, usually $d \ll D$ which is embedded in the *D*-dimensional space. The manifold maybe non-Riemannian - it may be subdivided into several disconnected submanifolds. The goal is to find a feature transform function that embeds sample vectors into the lower dimensional vector space using

$$\tilde{\mathbf{x}}_i = f_{trans}(\mathbf{x}_i) \in \mathbb{R}^d \tag{1}$$

without losing important information about the geometrical structure and distribution.

3.2 Algorithms

There is a large number of mostly unsupervised techniques (which do not make use of the labels y_i) that fit



(c) Ionosphere, Autoencoder (d) Ionosphere, Isomap Figure 1: Projection into 3 dimensions of the australian and ionosphere datasets (Bache and Lichman, 2013) using Autoencoders and Isomap. Representations (a) and (d) appear to be more suitable for the classification tasks than the others.

to the definition and are potentially usable for dimension reduction. An overview can be found in (Van der Maaten et al., 2009) and (Ma and Fu, 2011). Examples of linear transforms are e.g. Principal Component Analysis (PCA) or Linear Discriminant Analysis (LDA). Nonlinear techniques are e.g. Isomap, Kernel-PCA or Local Linear Embedding (LLE). Particularly interesting are also Autoencoders, a special form of neural networks that are also involved for the training process in deep learning networks (Ngiam et al., 2011). A list of manifold learning algorithms with references can be found in the appendix.

3.3 Challenges for Classification

When manifold learning should be used for classification applications there are three issues to consider. First, many manifold learning algorithms have been designed for artificial and noise-free data and fail to produce reasonable models for real data (Van der Maaten et al., 2009). The performance of a specific method heavily depends on the dataset. Figure 1 shows some example projections with Autoencoders (Hinton and Salakhutdinov, 2006) and Isomap (Tenenbaum et al., 2000) on two different datasets. The distributions of the projections and the usefulness for the classification task are fairly different. This makes it necessary to select a suitable algorithm for each task.

Secondly, the out-of-sample extension is required

so that new instances can be embedded into the lower dimensional feature space in a reasonable way. A direct extension is available only for parametric methods (Van der Maaten et al., 2009), e.g. PCA and Autoencoders. For spectral methods, like LLE, Isomap or Laplacian Eigenmaps, the Nyström theorem (Bengio et al., 2003) can be used for an extension. In the following, the *out-of-sample function* of a manifold learner refers to either the built-in extension or the Nyström extension method, depending on the availability.

And third, the intrinsic dimensionality d of the manifold is not known. In real-world classification applications, an optimal target dimensionality has to be estimated and depends on the dataset, the manifold learning algorithm and the classifier. Note that this target dimensionality is not limited to 2 or 3 as it is for visualization purposes.

4 HOLISTIC CLASSIFICATION PIPELINE

In order to include feature selection, manifold learning techniques and classifiers into one holistic framework a classification pipeline structure with 4 elements is proposed which is depicted in figure 1. Generally, the processing works like the pipes and filters pattern (Buschmann et al., 1996) while the pipeline has two modes: the training mode in which the training dataset T is needed and the classification mode in which new samples can be classified. The idea is that the dimensionalities

$$l_{in} \ge d_{FeatSel} \ge d_{FeatTrans} \ge d_{Label} = 1$$
 (2)

of the feature vectors are typically decreasing while they pass through the pipeline. The pipeline's configuration θ describes a set of important hyperparameters which have to be optimized for each learning task (see section 5). The elements of the pipeline and their contributions to θ are described in the following.

4.1 Feature Scaling Element

C

The first element of the pipeline is the feature scaling element. Machine learning algorithms usually perform better when the numeric features have a normalized value domain like e.g. [0, 1] which is used in this framework. In training mode, the value ranges of each component of *T* are calculated. The minimum and maximum value of the *l*th feature vector component are denoted as *minVal*₁ and *maxVal*₁, respectively. In classification mode, each component of new vectors



Figure 2: Classifier concepts and corresponding hyperparameter grids and ranges.

Table 1: Classification pipeline structure to classify new instances when the configuration is known.

Classifiers	discrete parameter grid	continuous parameter ranges
Naive Bayes	-	-
C-SVM linear kernel	$C: \{10^{-2}, 10^0, 10^2\}$	$C:[10^{-2},10^4]$
C-SVM Gaussian kernel	$C: \{10^{-2}, 10^0, 10^2\}, \gamma: \{10^{-4}, 10^{-1}, 10^2\}$	$C: [10^{-2}, 10^4], \gamma: [10^{-5}, 10^2]$
k nearest neighbors (kNN)	$k: \{1,3,10\}$, metric: {Euclidean, Maha-	$k: [1, 20]$, metric: {Euclidean, Ma-
	lan., Cityblock, Chebychev}	halan., Cityblock, Chebychev}
Multilayer Perceptron (MLP)	hidden layers: $\{0, 1, 2\}$,	hidden layers: $[0,3]$,
	neurons per layer: $\{2, 5, 10\}$	neurons per layer: [1, 10]
Extreme Learning Machine (ELM)	neurons per layer: $\{10, 20, 50\}$	neurons per layer: [1,100]
Random Forest	number trees: $\{10, 20, 50\}$	number trees: [1,50]

(3)

is transformed using

 \subseteq

$$\mathbf{x}_l \leftarrow rac{\mathbf{x}_l - minVal_l}{maxVal_l - minVal_l}.$$

Note that this feature scaling doesn't require any hyperparameters.

4.2 Feature Selection Element

The second element is the feature selection element which contains the first dimension reduction. It removes irrelevant and noisy feature dimensions that could disturb any following algorithm. In training mode, it selects a subset $S_{FeatSet} \in \mathcal{P}(\{1, 2, ..., d_{in}\}) \setminus \emptyset$ of features. Feature selection is a difficult problem as $O(2^{d_{in}})$ possible combinations exist and it has a great impact on the classification performance. Therefore, it is included into the pipeline configuration θ . In classification mode, the feature selection is performed on vectors coming from the first element and the input dimensionality is decreased from d_{in} to $d_{FeatSel} = |S_{FeatSet}|$.

4.3 Feature Transform Element

The third element is the feature transform element which realizes the second dimension reduction with manifold learning. The element contains a set of possible transformations $S_{FeatTrans}$. Currently we use a set of 16 functions provided by (Van der Maaten, 2014) which are listed in the appendix. We also include the identity function (no transform) in the set as for some tasks, no feature transform might lead to the best solution. The choice of a method $f_{FeatTrans} \in$ $S_{FeatTrans}$ and the corresponding target dimensionality $d_{FeatTrans}$ is included into the pipeline configuration θ . The out-of-sample function of a feature transform (see section 3.3) is crucial for the generalization performance of the whole pipeline. Therefore, it has to be included into the evaluation of the optimization process and is described in section 5.1.

In classification mode, the chosen feature transform model $f_{FeatTrans}$ is trained using the training dataset *T*. New samples are embedded into the lowerdimensional space using the out-of-sample function and passed to the last pipeline element.

4.4 Classifier Element

The last element is the classifier element which uses a classifier function $f_{Classifier} \in S_{Classifiers}$. The framework currently contains 7 "popular" multiclass capable classifier concepts which are listed in table 2. References to these concepts can be found e.g. in (Bishop and Nasrabadi, 2006) and (Huang et al., 2006). Each classifier can have an arbitrary number of hyperparameters which are tuned during the optimization phase (see section 5). Note that each classifier concept $f_{Classifier}$ has a different set of hyperparameters $S_{Params}(f_{Classifier})$ and both, the classifier and its hyperparameters, are included into θ .

In training mode, the chosen classifier is trained using the data processed by all previous pipeline elements while the labels stay the same as in the training set T. In classification mode, the classifier classifies the incoming vectors.

5 OPTIMIZATION OF THE PIPELINE CONFIGURATION

The pipeline configuration finally contains all important hyperparameters, namely

 $\theta = (S_{FeatSet}, f_{FeatTrans}, d_{FeatTrans}, f_{Classifier}, S_{Params}(f_{Classifier})) \quad (4)$

which have to be optimized for each learning task. First, a suitable evaluation metric has to be involved to estimate the predictive performance of a pipeline configuration. Secondly, the highly combinatorial search problem to find the best configuration has to be solved.

5.1 Optimization Target Function

The evaluation metric of a configuration θ plays a central role as the generalization of the whole pipeline needs to be evaluated. A common way to minimize the risk of overfitting is *k*-fold cross-validation (Jain et al., 2000). The feature transform element with its out-of-sample function has a special role as the "intelligence" is potentially moved from the classifier to the feature transform: A highly nonlinear feature transform might work best with a simple, e.g. linear classifier. However, simply transforming the whole training dataset *T* as a preprocessing step and performing cross-validation afterwards never evaluates the generalization of the out-of-sample function on unseen data. Therefore, it is necessary to incorporate the feature transform into the validation process.

Each configuration θ is evaluated in the following way (see figure 3). First, the feature selection is performed. The training set *T* is separated into k = 5cross-validation tuples with disjoint training and validation datasets $\{(T_{train,l}, T_{valid,l})\}$. For each crossvalidation round $1 \le l \le k$ the feature transform uses $T_{train,l}$ to learn a model for feature transform. The out-of-sample function of the derived model is used to embed $T_{train,l}$ and $T_{valid,l}$ into the new feature space to obtain $(\hat{T}_{train,l}, \tilde{T}_{valid,l})$. Finally, the classifier is trained with $\tilde{T}_{train,l}$ and the evaluation is done with the predicted labels of $\tilde{T}_{valid,l}$.

5.2 Evolution Strategies

Evolutionary optimization is well-suited to solve high-dimensional and combinatorial optimization problems. These algorithms imitate the biological key strategy of evolving species over many generations. Especially evolution strategies (ES) are suitable for the optimization of heterogeneous hyperparameters (Beyer and Schwefel, 2002).



Figure 3: Evaluation of the *l*th cross-validation set to estimate the generalization of the feature transform and the classifier at the same time.

The basic idea is to code the classification pipeline configuration θ (see equation 4) into a suitable genetic representation for the evolutionary operators in ES strategies, namely random generation of individuals, selection, recombination and mutation. In ES parameters can conveniently be coded directly as real or integer number search space \mathbb{R}^N and \mathbb{Z}^N with corresponding value ranges. The mutation operator for these types is defined as an additive Gaussian noise with covariance matrix Σ . Additionally, a bit string search space \mathbb{B}^N (binary mask) as well as a discrete set search space W to model categorical parameters can be defined.

The parameters for the ES strategies can be coded in the $(\mu/\rho + \lambda)$ notation. The number of individuals that survive in each generation is denoted as μ . In each generation λ children from ρ parents are derived. The evaluation metric based on cross-validation described in the previous section is used to determine the fitness of the individuals. One big advantage of ES algorithms is that the calculation of the fitness values of a population can easily be parallelized. These fitness values are needed for selection and recombination so that the fittest individuals survive and evolve. Two different optimization strategies are presented:

5.3 Evolutionary Grid Search

The first algorithm is an evolutionary grid search (EGS) that codes the feature subset, feature transform, target dimensionality $d_{FeatTrans}$ and classifier into the chromosome. The feature subset is coded as binary mask $\mathbb{B}^{d_{in}}$ which is similar to e.g. (Huang and Wang, 2006). The feature transform and classifier concept are both coded as the set genotype W. For the target dimensionality a factor $\alpha \in [0,1]$ is coded as \mathbb{R}^1 genotype. It determines the fraction of the number of dimensions delivered by the feature selection that

Feature subset	Feature transform	Dim. fraction	Classifier	Classifier hyperparameters
1 2 3 4 5 6	····	α		$C C \gamma k$ metric
$\theta = (\{1, 2, 4, 6\},\$	PCA,	$\begin{array}{c} \alpha = 0.5 \\ \lfloor \alpha \cdot 4 \rfloor = 2, \end{array}$	SVM Gauss,	$\{C = 10, \gamma = 0.1\}$)

Figure 4: Exemplary coding schema of a pipeline configuration θ for the CE strategy. The EGS coding schema is similar, but no classifier hyperparameters are appended.

CHN

should be used as target dimensionality

$$d_{FeatTrans} = \lfloor \alpha \cdot d_{FeatSel} \rfloor, \ d_{FeatTrans} \ge 1.$$
 (5)

The corresponding hyperparameters of the selected classifier are optimized using grid search with the grids from the middle column in table 2. An initial population of 250 random individuals is generated to start the ES with parameters $\mu = 50$, $\rho = 2$ and $\lambda = 100$. A mutation probability of $p_{Mut} = 0.3$ is used for both feature subset bit flips and the discrete set type W to pick a random item. The algorithm terminates when the improvement of the best fitness is less than $\varepsilon = 10^{-4}$ after at least 3 generations.

5.4 Complete Evolutionary Optimization

The second algorithm is the complete evolutionary optimization (CE) which is based on the EGS strategy but no grid search of the classifiers' hyperparameters has to be made as they are included into the genomes. The problem with optimizing all parameters of all classifiers in a single evolutionary way is that each classifier concept has its own set of independent hyperparameters. To solve this, all hyperparameters with their corresponding types are appended to the genome consecutively. The classifier selection acts like a switch which "activates" the corresponding hyperparameters while those from other classifiers remain unused. However, all hyperparameters are evolved with the evolutionary operators in parallel. Figure 4 illustrates this coding and activation scheme. The advantage of this approach is that parameters ranges can be continuous and allow a much finer adaptation to the classification task. Furthermore, no exhaustive grid search is needed. The right column in table 2 shows the hyperparameter ranges for the CE strategy that are used in the framework.

As the evolutionary search space is larger now, some parameters have to be changed compared to EGS. The initial population is changed to 500 individuals and the number of generated children to $\lambda = 200$. For mutation of integer and floating point parameters a variance of $\Sigma = 2$ is used. In order to handle exponentially ranged real valued hyperparameters of the classifiers (e.g. *C* and γ for the SVM) in the same framework, the exponent $log_{10}(x)$ is used for genotype coding.

5.5 Multi-pipeline Classifier

All presented optimization methods lead to a result list of N_{Res} configurations $R = \{(\theta_j, q_j)\}, 1 \le j \le N_{Res}$ with a corresponding fitness q_j . The configurations can be sorted by their fitness q_j and, at first glance, the configuration with the highest fitness is the most interesting result. However, this solution could be randomly picked and therefore quite "unusual" and also potentially overfitted to the training set, even though cross-validation is used.

The distribution of the top-*n* configurations can be used to generate a multi-pipeline classifier. Multiclassifier systems have the potential to improve the generalization capabilities compared to a single classifier when the diversity of the different models is large enough (Ranawana and Palade, 2006). A multipipeline classifier is defined such that the top-*n* configurations are used to set up *n* pipelines with the corresponding configuration θ_j . In classification mode, all pipelines are classifying the input vector parallelly and finally, the most frequent label of all predictions is chosen (majority voting).

6 EXPERIMENTS

For the evaluation of the presented framework 10 classification problems from the UCI database (Bache and Lichman, 2013) have been used with different dimensionalities, number of samples and classes (see table 2). In order to test the generalization capabilities the instances of all datasets have been divided randomly into 50% train and 50% test sets. The two optimization strategies EGS and CE are evaluated and compared to a *baseline* classifier which is an SVM with a Gaussian kernel, using the full feature set, no feature transform and optimally grid-based tuned hyperparameters.

The proposed evolutionary algorithms use random components which may lead to non-reproducible results and local maxima. In order to overcome this problem in the evaluations, all experiments have been repeated 5 times. In the following sections and tables

	Dataset	dim.	samples	classes
1	iris	4	150	3
2	pima-indians- diabetes	8	768	2
3	breast-cancer- wisconsin	9	683	2
4	contraceptive	9	1473	3
5	glass	9	214	6
6	statlogheart	13	270	2
7	australian	14	690	2
8	vehicle	18	846	4
9	ionosphere	34	351	2
10	sonar	60	208	2

Table 2: Dataset information. Note that the datasets are ordered by their dimensionality.

Table 3: Average optimization cross-validation accuracy and average improvements to baseline SVM of the different strategies.

Dataset	Baseline	EGS	CE
1	94.67	98.67 ± 0.00	98.67 ± 0.00
2	77.34	81.10 ± 0.57	80.89 ± 0.63
3	97.07	98.24 ± 0.00	98.30 ± 0.13
450	52.84	55.12 ± 0.35	54.34 ± 0.89
5	60.56	$\textbf{80.02} \pm 1.56$	79.94 ± 2.62
6	84.44	88.00 ± 0.62	87.41 ± 0.52
7	86.14	87.93 ± 0.24	88.21 ± 0.65
8	79.46	80.51 ± 0.79	82.68 ± 1.07
9	91.49	95.60 ± 0.74	$\textbf{95.95} \pm 0.26$
10	84.76	87.62 ± 0.95	87.62 ± 1.35
Average	improve-	$+4.40 \pm 5.41$	$+4.52 \pm 5.32$
ment to b	aseline		

the averages and – if enough space is available – the standard deviations are presented and discussed. Currently, the framework is implemented in Matlab using the Parallel Computing Toolbox and is run on an Intel Xeon workstation with 6×2.5 Ghz.

6.1 Evaluation of Optimization Strategies

First, the optimization process on the training dataset is evaluated. The best cross-validation accuracies after the optimization with the EGS and CE strategy can be found in table 3. Both strategies achieve significantly higher cross-validation accuracies than the SVM baseline for all datasets. The differences are small, but the CE strategy performs slightly better for 6 of 10 datasets with an average accuracy gain of +4.52% compared to the SVM baseline. This shows that the proposed pipeline structure and optimization allows a high adaptation to the learning task compared to a standard SVM.

The optimization times per dataset are listed in table 4. The optimization times vary from a few min-

Table 4: Average optimizat	ion times	for	each	dataset	and
the two strategies in minutes					

EGS	CE
6.42 ± 0.47	6.65 ± 0.95
85.53 ± 38.63	115.31 ± 35.76
25.60 ± 5.85	38.94 ± 2.52
129.88 ± 17.79	229.18 ± 44.99
13.69 ± 2.07	20.51 ± 3.49
23.79 ± 5.85	37.76 ± 9.34
58.03 ± 11.34	82.33 ± 23.59
75.93 ± 12.35	137.55 ± 23.30
12.58 ± 2.34	17.48 ± 2.21
8.67 ± 1.23	11.56 ± 1.33
44.01 ± 41.67	69.73 ± 72.07
	$\begin{array}{c} \hline 6.42 \pm 0.47 \\ \hline 85.53 \pm 38.63 \\ \hline 25.60 \pm 5.85 \\ \hline 129.88 \pm 17.79 \\ \hline 13.69 \pm 2.07 \\ \hline 23.79 \pm 5.85 \\ \hline 58.03 \pm 11.34 \\ \hline 75.93 \pm 12.35 \\ \hline 12.58 \pm 2.34 \\ \hline 8.67 \pm 1.23 \end{array}$

utes to several hours. On average the optimization time is around 44 minutes for the EGS and around 70 minutes for the CE strategy. This is an interesting observation as the CE strategy does not need exhaustive grid search like EGS. On the other hand, the search space for the continuous hyperparameter ranges is much larger and thus more time is needed for the evolution of good parameter values. Interestingly, the optimization time is not correlated with the dataset dimensionality, but depends on the feature transforms and classifiers that are used as the training time of these is fairly different.

The distribution of the best configurations in R can be analyzed to get insight into the classification problem and its solutions. Figure 5 (a) visualizes an exemplary result of the top-50 configurations of the CE strategy for the breast-cancer-wisconsin dataset as a graph. It shows the distribution of frequencies of features, feature transforms, classifiers and the connections between them with a different shading of boxes and edges. The components and connections which are included in the overall best configuration are marked with an asterisk (*).

The feature distribution is especially useful to measure the importance of single features. The large variety of feature transforms in the best configurations indicates that the feature distribution contains a lower dimensional manifold which can be used for a better feature representation. Additionally, two rather simple classifiers, namely the naive Bayes and the kNN classifier, appear as the most frequently chosen classifiers. This shows the benefit of the feature transforms so that no complex classifier model is needed.

Figure 5 (b) shows a exemplary visualization of the distribution of dimensionalities which is helpful to analyze the intrinsic dimensionality of a classification problem. The aforementioned top-50 configurations are analyzed with respect to the dimensionalities of the feature selection ($d_{FeatSel}$) and the feature transform element ($d_{FeatTrans}$). It can be seen that around 6



Figure 5: Graphical analyses of the top-50 configuration distribution for the breast-cancer-wisconsin dataset using the CE strategy. Figure (a) shows the distribution of features, feature transforms and classifiers as a graph. Figure (b) shows the distribution of the selected dimensionalities for the different pipeline elements.

Table 5: Average accuracy results on test datasets in % depending on different optimization strategies and a different number of top-n multi-pipeline configurations compared to baseline SVM and Auto-WEKA with a time budget of 24 hours.

Dataset	Baseline		EGS			CE		Auto-WEKA
		Top-1	Top-10	Top-20	Top-1	Top-10	Top-20	
1	100.00	94.67	94.40	94.93	96.00	96.80	97.60	92.27
2	76.82	74.79	74.95	75.31	75.83	75.47	75.42	75.83
3	95.89	96.89	96.66	96.66	95.89	96.48	96.36	96.72
4	53.20	55.59	57.55	57.80	55.84	56.76	57.47	57.17
5	66.67	66.67	70.48	71.05	72.38	72.95	74.10	74.86
6	83.70	82.96	83.70	83.26	82.07	83.26	82.52	83.70
7	84.88	86.16	85.64	85.87	85.41	85.29	85.17	85.29
8	80.81	77.87	79.72	79.34	80.43	82.80	82.89	81.18
9	94.29	94.40	95.89	96.57	93.37	96.57	96.69	96.11
10	79.61	82.33	85.24	85.44	81.36	87.57	87.77	85.63
Average di	fference	-0.35	+0.83	+1.04	+0.27	+1.81	+2.01	$+1.29 \pm 4.32$
to baseline		± 2.50	\pm 3.30	± 3.34	± 2.64	± 3.41	\pm 3.64	

of the 9 input dimensions are relevant for the feature selection while the remaining data appears to be on a 2 or 3 dimensional manifold. This consecutive dimension reduction is very typical for most of the datasets that have been investigated.

6.2 Generalization on Test Datasets

The results of the proposed framework on the test datasets can be found in table 5. First, the results of the best single configurations (top-1 columns) of the EGS and CE strategies are considered. The average differences compared to the baseline show that the configurations derived with the CE strategy slightly outperform the ones from the EGS strategy. However, the difference is marginal and in many cases, even the baseline SVM performs better. The high accuracy gains during training are not reached for the test datasets which indicates that pipelines tend to be overfitted even though cross-validation is used.

The multi-pipeline classifiers (see section 5.5) with the top-10 and top-20 pipelines show a much better generalization on the test data than the top-1 pipeline alone. Especially configurations of the CE strategy profit from the multi-pipeline classifier. It

can be observed in many cases that the performance increases when more pipelines are used. The highest average difference compared to the baseline is achieved with the fusion of the top-20 pipelines of the CE strategy with +2.01%. However, the specific benefit of a certain strategy and a certain number of pipelines depends on the dataset.

Furthermore, the results have been compared to the Auto-WEKA framework (see section 2) with a time budget of 24 hours and 5 repetitions for each dataset. The average accuracies beat the top-1 pipelines of the EGS and CE strategy in 6 of 10 cases which shows that the classifier systems of the Auto-WEKA framework are less overfitted. When the multi-pipeline classifiers are compared, the solutions of Auto-WEKA only perform better or equal in 2 cases.

7 CONCLUSIONS

In this work, a holistic classification pipeline framework with feature selection, multiple manifold learning techniques, multiple classifiers and hyperparameter optimization has been presented. The portfolio of manifold learners and classifiers is exchangeable so that new algorithms can be plugged in and compared quickly. Two evolutionary optimization strategies have been presented that solve the highly combinatorial optimization process to find the best pipeline configuration and data representation. An adapted variant of cross-validation is used that estimates the generalization performance of the feature transform and classifier. The framework is easy to use as the user only needs to provide a labeled training dataset and obtains a solution within a range of several minutes to a few hours. Additionally, analyses of the best configurations help to reveal information about latent properties of the feature data, e.g. the importance of features, manifold-like distributions and intrinsic dimensionalities.

The evaluation of the framework shows that the cross-validation accuracies during training increase significantly compared to the baseline SVM. However, the best configurations tend to be overfitted to the training dataset even though cross-validation with incorporation of the feature transform is used. Generally, the fusion of multiple pipelines shows a much better performance and outperforms the baseline as well as the results obtained by the Auto-WEKA framework on most of the datasets. Altogether, the CE optimization strategy performs best on average.

The generalization performance of the proposed framework needs to be investigated further to overcome evident overfitting effects. A central question is which pipeline element - feature selection or feature transform - has the biggest effect on the generalization. The concept of multi-pipeline classifiers offers a better performance, but comes along with higher computational costs. Future work will analyze the interplay of the number of pipelines and the diversity of the configuration set for the multi-pipeline classifier. Additionally, many manifold learning techniques also have hyperparameters that should also be optimized automatically. Furthermore, the framework will be tested for classification problems with higher dimensional features such as raw pixel data for image-based object recognition to test the scalability regarding the computational cost. Finally, an open-source publication of the software framework is planned.

ACKNOWLEDGEMENTS

This work was funded by the European Commission within the Ziel2.NRW programme "NanoMikro+Werkstoffe.NRW".

REFERENCES

- Åberg, M. and Wessberg, J. (2007). Evolutionary optimization of classifiers and features for single trial eeg discrimination. *Biomedical engineering online*, 6(1):32.
- Bache, K. and Lichman, M. (2013). UCI machine learning repository. http://archive.ics.uci.edu/ml/.
- Belkin, M. and Niyogi, P. (2001). Laplacian eigenmaps and spectral techniques for embedding and clustering. In Advances in Neural Information Processing Systems (NIPS), volume 14, pages 585–591.
- Bengio, Y. (2000). Gradient-based optimization of hyperparameters. *Neural computation*, 12(8):1889–1900.
- Bengio, Y., Courville, A., and Vincent, P. (2013). Representation learning: A review and new perspectives. *Pat*tern Analysis and Machine Intelligence, IEEE Transactions on, 35(8):1798–1828.
- Bengio, Y., Paiement, J.-f., Vincent, P., Delalleau, O., Roux, N. L., and Ouimet, M. (2003). Out-of-sample extensions for lle, isomap, mds, eigenmaps, and spectral clustering. In Advances in Neural Information Processing Systems, page None.
- Bergstra, J., Bardenet, R., Bengio, Y., Kégl, B., et al. (2011). Algorithms for hyper-parameter optimization. In 25th Annual Conference on Neural Information Processing Systems (NIPS 2011).
- Bergstra, J. and Bengio, Y. (2012). Random search for hyper-parameter optimization. J. Mach. Learn. Res., 13(1):281–305.
- Beyer, H.-G. and Schwefel, H.-P. (2002). Evolution strategies - a comprehensive introduction. *Natural Computing*, 1(1):3–52.
- Bishop, C. M. and Nasrabadi, N. M. (2006). *Pattern recognition and machine learning*, volume 1. Springer New York.
- Brand, M. (2002). Charting a manifold. In Advances in neural information processing systems, pages 961–968. MIT Press.
- Bürger, F., Buck, C., Pauli, J., and Luther, W. (2014). Image-based object classification of defects in steel using data-driven machine learning optimization. In Braz, J. and Battiato, S., editors, *Proceedings of International Conference on Computer Vision Theory and Applications (VISAPP)*, pages 143–152.
- Buschmann, F., Meunier, R., Rohnert, H., Sommerlad, P., Stal, M., and Stal, M. (1996). Pattern-Oriented Software Architecture Volume 1: A System of Patterns. Wiley.
- Donoho, D. L. and Grimes, C. (2003). Hessian eigenmaps: Locally linear embedding techniques for highdimensional data. *Proceedings of the National Academy of Sciences*, 100(10):5591–5596.
- Fisher, R. A. (1936). The use of multiple measurements in taxonomic problems. *Annals of Eugenics*, 7(2):179–188.
- Fukumizu, K., Bach, F. R., and Jordan, M. I. (2004). Dimensionality reduction for supervised learning with reproducing kernel hilbert spaces. J. Mach. Learn. Res., 5:73–99.

- Globerson, A. and Roweis, S. T. (2005). Metric learning by collapsing classes. In Advances in neural information processing systems, pages 451–458.
- Goldberger, J., Roweis, S., Hinton, G., and Salakhutdinov, R. (2004). Neighbourhood components analysis. In Advances in Neural Information Processing Systems 17.
- He, X., Cai, D., Yan, S., and Zhang, H.-J. (2005). Neighborhood preserving embedding. In *Computer Vision* (*ICCV*), 10th IEEE International Conference on, volume 2, pages 1208–1213.
- Hinton, G. E. and Salakhutdinov, R. R. (2006). Reducing the dimensionality of data with neural networks. *Sci*ence, 313(5786):504–507.
- Huang, C.-L. and Wang, C.-J. (2006). A GA-based feature selection and parameters optimization for support vector machines. *Expert Systems with Applications*, 31(2):231 – 240.
- Huang, G.-B., Zhu, Q.-Y., and Siew, C.-K. (2006). Extreme learning machine: theory and applications. *Neurocomputing*, 70(1):489–501.
- Huang, H.-L. and Chang, F.-L. (2007). Esvm: Evolutionary support vector machine for automatic feature selection and classification of microarray data. *Biosystems*, 90(2):516 – 528.
- Jain, A. K., Duin, R. P. W., and Mao, J. (2000). Statistical pattern recognition: a review. *Pattern Analysis and Machine Intelligence, IEEE Transactions on*, 22(1):4– 37.
- Kim, H., Howland, P., and Park, H. (2005). Dimension reduction in text classification with support vector machines. In *Journal of Machine Learning Research*, pages 37–53.
- Ma, Y. and Fu, Y. (2011). Manifold Learning Theory and Applications. CRC Press.
- Ngiam, J., Coates, A., Lahiri, A., Prochnow, B., Le, Q. V., and Ng, A. Y. (2011). On optimization methods for deep learning. In *Proceedings of the 28th International Conference on Machine Learning (ICML-11)*, pages 265–272.
- Niyogi, X. (2004). Locality preserving projections. In *Neu*ral information processing systems, volume 16, page 153.
- Pearson, K. (1901). On lines and planes of closest fit to systems of points in space. *The London, Edinburgh,* and Dublin Philosophical Magazine and Journal of Science, 2(11):559–572.
- Ranawana, R. and Palade, V. (2006). Multi-classifier systems: Review and a roadmap for developers. *International Journal of Hybrid Intelligent Systems*, 3(1):35– 61.
- Schölkopf, B., Smola, A., and Müller, K.-R. (1998). Nonlinear component analysis as a kernel eigenvalue problem. *Neural computation*, 10(5):1299–1319.
- Spearman, C. (1904). "general intelligence", objectively determined and measured. *The American Journal of Psychology*, 15(2):201–292.
- Tenenbaum, J. B., De Silva, V., and Langford, J. C. (2000). A global geometric framework for nonlinear dimensionality reduction. *Science*, 290(5500):2319–2323.

- Thornton, C., Hutter, F., Hoos, H. H., and Leyton-Brown, K. (2013). Auto-WEKA: Combined selection and hyperparameter optimization of classification algorithms. In *Proc. of KDD-2013*, pages 847–855.
- Van der Maaten, L. (2014). Matlab Toolbox for Dimensionality Reduction. http://homepage.tudelft.nl/ 19j49/Matlab_Toolbox_for_Dimensionality_ Reduction.html.
- Van der Maaten, L., Postma, E., and Van Den Herik, H. (2009). Dimensionality reduction: A comparative review. *Journal of Machine Learning Research*, 10:1– 41.
- Weinberger, K. Q. and Saul, L. K. (2009). Distance metric learning for large margin nearest neighbor classification. *Journal of Machine Learning Research*, 10:207– 244.
- Wolpert, D. H. (1996). The lack of a priori distinctions between learning algorithms. *Neural computation*, 8(7):1341–1390.
- Zhang, T., Yang, J., Zhao, D., and Ge, X. (2007). Linear local tangent space alignment and application to face recognition. *Neurocomputing*, 70(7):1547–1553.

APPENDIX

List of manifold learning methods that are used in the framework, including references and abbreviations:

Principal Component Analysis (PCA) (Pearson, 1901), Kernel-PCA with polynomial and Gaussian kernel (Schölkopf et al., 1998), Denoising Autoencoder (Hinton and Salakhutdinov, 2006), Local Linear Embedding (LLE) (Donoho and Grimes, 2003), Isomap (Tenenbaum et al., 2000), Manifold Charting (Brand, 2002), Laplacian Eigenmaps (Belkin and Niyogi, 2001), Linear Local Tangent Space Alignment algorithm (LLTSA) (Zhang et al., 2007), Locality Preserving Projection (LPP) (Niyogi, 2004), Neighborhood Preserving Embedding (NPE) (He et al., 2005), Factor Analysis (Spearman, 1904), Linear Discriminant Analysis (LDA) (Fisher, 1936), Maximally Collapsing Metric Learning (MCML) (Globerson and Roweis, 2005), Neighborhood Components Analysis (NCA) (Goldberger et al., 2004), Large-Margin Nearest Neighbor (LMNN) (Weinberger and Saul, 2009).