# Classifying Short Messages on Social Networks using Vector Space Models

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Abstract: In this paper we propose a method to classify irrelevant messages and filter them out before they are published on a social network. Previous works tended to focus on the consumer of information, whereas the publisher of a message has the challenge of addressing all of his or her followers or subscribers at once. In our method, a supervised learning task, we propose vector space models to train a classifier with labeled messages from a user account. We test the precision and accuracy of the classifier on over 13,000 Twitter accounts. Results show the feasibility of our approach on most types of active accounts on this social network.

# **1 INTRODUCTION**

Heavy users of social network accounts have to handle large amounts of information prior to deciding what to publish to their followers or subscribers. The New York Times, for example, publishes around 60 messages/day on Twitter to over 6.2 million followers<sup>1</sup>. A system or person behind this account must decide among a large number of news articles, which ones are worth broadcasting on the social network. Similarly, accounts that broadcast alerts and news about health outbreaks or natural disasters, must filter information in a timely manner in order to publish the most helpful content to all of their users. Deciding which messages to publish on those accounts is challenging because the users following them have different preferences and the amount of information available tends to be large. These accounts are also constrained by the limits in the number of requests imposed by the social network's API.

Prior work on recommendation and classification on social networks focused on improving the presentation of information to different types of users. For example, different works have proposed to predict the impact of a message (Petrovic et al., 2011), to rank them (Chen et al., 2012) or to provide better search functionality (Lin and Mishne, 2012). These studies, however, tend to focus on the consumer of in-

<sup>1</sup>http://www.tweetstats.com/graphs/nytimes/zoom/ 2012/Sep formation, disregarding the publisher. The publisher of a message on a social network has the challenge of addressing all of his or her followers or subscribers. That is, a message published in that account cannot be addressed to only one or a small subset of those followers. In a previous work (Lage et al., 2012), we proposed a system to address the problem of publishing news articles on Twitter to a group of followers of a Twitter account. We did not consider, however, that prior to ranking which messages to publish, a number of them could be disregarded beforehand by being classified as irrelevant. This initial step could potentially filter out noise from a ranking algorithm aimed at recommending information to a group of people on a social network.

In this paper, we propose such filtering method. Given a set of messages to be published by a user, we want to detect those that his or her subscribers would not interact with. We label those messages as "bad" and filter them out from the original set. On Facebook, for example, these are published messages with no likes. On Twitter, they are those with no retweets. By identifying those "bad" messages, a system can then move on to decide what to publish from a more likely set of messages to have an impact on the user's subscribers or followers. Our method is a supervised learning task where we propose a model to train a Naive Bayes classifier with messages from a user account labeled as "candidate" or "bad". That is, given an initial set of labeled messages from one account, we want to classify subsequent messages of this same

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account. We restrict ourselves to single accounts to account for the limit on API requests imposed by social network services. Twitter, for example, restricts the number of requests to 350 per hour per IP address. Systems publishing messages on the platform already make use of the API to publish messages and to read user preferences. Using additional requests to gather extra messages to train a classifier could compromise this system's ability to publish messages frequently.

One of our challenges, therefore, is to deal with a small set of short messages often available on these accounts. To address it, we propose a vector space model that finds temporal latent relations in the existing vocabulary. We compare our model against existing ones for the same classification task on a dataset from Twitter. We repeat the same experiment of training the classifier and testing its accuracy on over 13,000 Twitter accounts of different characteristics, comparing the factors that affect performance. Results show that our best model tested obtained an average accuracy of 0.77, compared to 0.74 from a model from the literature. Similarly, this method obtained an average precision of 0.74 compared to 0.58 from the second best perfoming model.

The remainder of this paper is organized as follows. Section 2 reviews the litetature on vector space models for classification and presents the models we compared ours against. Section 3 presents our method for classifing "bad" and the models we propose to train the classifier. Section 4 explains our experiments on Twitter and presents our results. Finally, we present our conclusions and directions for future work in Section 5.

# 2 RELATED WORK

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Vector Space Models (VSMs) were first developed in the 1970s for an information retrieval system (Turney and Pantel, 2010). According to (Turney and Pantel, 2010), the sucess of these models led many other researchers to explore them in different tasks in natural languague processing. In one of its most traditional form, the vectors of a vector space model are organized in a matrix of documents and terms. The value of a document's term is then computed with a weighting scheme such as the tf-idf which assigns to term ta weight in document d:

$$\mathbf{f}\text{-}\mathbf{idf}_{t,d} = \mathbf{tf}_{t,d} \times \mathbf{idf}_t \tag{1}$$

There are different ways to compute the term frequency  $tf_{t,d}$  and the inverse document frequency  $idf_t$ , depending on the task at hand. (Lan et al., 2005), for instance, compare different term weighting schemes in the context of a classification task. In the case of short snippets of text, however, the use of these schemes to compute their similarity has limitations due to the text size. Since there are few words in each snippet, the number of terms in common tends to be low.

One way to address this problem is to expand the term set of each snippet. This can be done, for instance, by stemming words instead of using their original forms or by expanding the term set with synonyms (Yih and Meek, 2007). Following this approach, (Sahami and Heilman, 2006) proposes a kernel function to expand the term set with query results from a search engine. A short text snippet x is used as a query to a search engine. The contents of the top-n retrieved documents are indexed in a tf-idf vector  $v_i$  for each document  $d_i$ . Then, an expanded version, QE(x), of x is computed as:

$$QE(x) = \frac{C(x)}{||C(x)||_2}$$
(2)

where  $||C(x)||_2$  is the  $L_2$ -norm and

$$C(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^{n} \frac{v_i}{||v_i||_2}$$
(3)

Then the similarity K(x, y) between two snippets of text x and y is defined as the dot product between the two expanded vectors:

$$\mathbf{K}(\mathbf{x},\mathbf{y}) = QE(\mathbf{x}) \cdot QE(\mathbf{y}) \tag{4}$$

(Yih and Meek, 2007) further improve on this query expansion approach by weighting terms according to the keyword extraction system proposed by (Yih et al., 2006). It modifies the vector  $v_i$  in Equation 3 to one containing a relevancy score w instead of a tf-idf score. The authors also propose two machine learning approaches to learning the similarity between short snippets. They show better results compared to web-based expansion approaches. The latter has two main limitations, according to (Yih and Meek, 2007). It relies on a static measure for a given corpus and have limitations in dealing with new or rare words existent in the original message, since they may not yield relevant search results. Web-based expansion approaches also have the obvious limitation of relying on third-party online resources to assist in the document expansion.

Alternatively, therefore, the term set can be expanded by deriving latent topics from a document corpus (Chen et al., 2011). However, the authors still rely on an external set of documents, mapping the short text to an external topic space. In the opposite direction, (Sun, 2012) proposes a modification to the tf-idf



a) Favorite Messages and b) Messages Forwarded
 Figure 1: Original architecture of the Groupmender system.

scheme to reduce the number of words in a short snippet to fewer more representative ones. They introduce a clarity score for each word in the snippet, which is the Kullback-Leibler (KL) divergence between the query results and the collection corpus. The author, however, only compares the introduction of the clarity score with the traditional tf-idf scheme.

Approaches to expand the feature set can be combined with a method of feature selection. Feature selection has become an important procedure for various information retrieval tasks such as document clustering and categorization. Because of the large number of documents, corresponding feature vectors tend to be sparse and high dimensional. These properties result into poor performance of various machine learning tasks. Usually feature selection reduces the space of words by keeping only the top most relevant ones according to some predefined filtering or relevancy measure. Various filtering measures were exploited for feature selection tasks. The most simple measures (Díaz et al., 2004) are document or term frequency which can be combined into tf-idf. The other family of measures are based on Information Theory. Such measures are Information Gain(Yang and Pedersen, 1997), Expected Cross Entropy for text (Mladenic and Grobelnik, 1999) or statistic  $\chi^2$  (Yang and Pedersen, 1997). Recently, a group of machine learning measures have emerged. These measures express to what extent a given term w belongs to a certain category c (Combarro et al., 2005).

On Twitter in particular, where messages are restricted to 140 characters, a number of approaches that consider the text messages have been proposed for different tasks such as message propagation (Petrovic et al., 2011), ranking (Chen et al., 2012) and search (Lin and Mishne, 2012). These studies consider the words in a message as part of the feature set, which also includes other features from Twitter such as social relations. Their findings show poor results when using text features. However, they relied only on the actual terms from the messages, without considering, for example, the improvements discussed above to expand the vocabulary or find latent features.

# 3 CLASSIFYING MESSAGES WITH NO INTERACTION

Our task consists of filtering out "bad" messages before they would be considered for publication on a social network account. This task can be considered as an initial step on a system aimed at recommending messages to a group of people following an account. In (Lage et al., 2012) we proposed such as system, called Groupmender, as depicted in Figure 1. The system fetches news sources from any number of given urls. Based on collected preferences from users following the system's Groupmender account, it attempts to select and publish the set of news articles that will interest most users. An initial step in this selection process, therefore, could be the filtering of messages.

Given a set M of messages, we want to classify those that should not be published. We make the assumption that a "bad" message is one that did not receive any feedback from users. For example, on Twitter, a "bad" tweet would be one that was not retweeted by any of the account's followers. Similarly, on Facebook, a "bad" status update would be one that did not receive any likes from the user's friends.

Assumption 1. A bad message *m* published on a social network is one that did not receive any interaction  $a \in A_m$  from other users  $(A_m = \emptyset)$ .

This is a classification task where the positive labels are the messages without interactions. We use a Naive Bayes classifier to classify them into a positive or a negative class (Lewis, 1998). The algorithm takes as training set a feature matrix such as the ones described in Section 2 from labeled messages. Our scenario is as follows. Given a social network account (e.g., a user on Twitter or Facebook) containing a set of messages M, we want to filter out the subset  $B \subset M$  of messages where  $\forall b \in B : A_b = \emptyset$ . For that purpose we train a Naive Bayes classifier for that specific account. Our goal is to improve the classification task by improving the training model.

Initially, we use a simple tf-idf model as baseline. Given a social network account and its set of messages M, we extract the words from each message  $m_i$  and stem them. Next, we add the stemmed word  $w_i$  occurence to a term frequency vector  $tf_m(w_i)$  for that message. The overall tf for the set of messages is computed as:

$$tf(w_i, m_i) = \frac{tf_m(w_i)}{max(tf_m(w_j) : w_j \in m_i)}$$
(5)

We compute the inverse document frequency idf using its traditional formula but we cache in  $num(w_i)$  the number of messages *m* where word  $w_i$  occurs:

$$idf(w_i, M) = log \frac{|M|}{num(w_i)}$$
(6)  
$$num(w_i) = |m : w_i \in m|$$
(7)

We do this to improve the performance of the computation. This way it is easy to expand the tf-idf model once a new message m' is added<sup>2</sup>:

$$num^*(w_i) = num(w_i) + 1 \to w_i \in m'$$
(8)

A simple improvement to the tf-idf model is to expand the set of words of a message with propable cooccurring words. Given a word  $w_1$ , we compute the probability of word  $w_2$  occurring as:

$$p(w_2|w_1) = \frac{c(w_1, w_2)}{c(w_1)}$$
(9)

where  $c(w_1, w_2)$  is the number of times  $w_1$  and  $w_2$  occur together and  $c(w_1)$  is the number of times  $w_1$  occurs. We apply this to a given social network account in two distinct ways. First, we compute  $p(w_2|w_1)$  for all words  $w \in m, \forall m \in M$ . Alternatively, we compute  $p(w_2|w_1)$  by message, as follows:

$$p(w_2|w_1) = \frac{1}{|M|} \sum_{m} \frac{c(w_1, w_2)_m}{c(w_1)_m}$$
(10)

Note that since all messages tend to be short, we consider all  $\binom{|M|}{2}$  pairs of messages in the computation.



Figure 2: Time difference between a published tweet and its first retweet.

Once this is done, given a word  $w_1$  that occurs in message m, we add to the tf-idf model all the words  $w_2$  where  $p(w_2|w_1) > 0$ :

$$\mathrm{tf}\text{-}\mathrm{idf}_{w_2,m} = \mathrm{tf}_{w_1,m} \times \mathrm{idf}_{w_1} \times p(w_2|w_1) \tag{11}$$

However, as (Dagan et al., 1999) pointed out,  $p(w_2|w_1)$  is zero for any  $w_1, w_2$  pair that is not present in the corpus. In other words, this method does not capture latent relations between word pairs. Alternatively, (Dagan et al., 1999) studies different similarity-based models for word cooccurrences. Their findings suggest that the Jensen-Shannon divergence performs the best. The method computes the semantic relatedness between two words according to their respective probability distribution. It is still considered the state-of-the-art for different applications (Halawi et al., 2012; Turney and Pantel, 2010) and we thus adopt it for computing the similarities between  $w_1$  and  $w_2$ .

Given the time-sensitive nature of social networks, we also incorporate a time-decay factor determined empirically from our Twitter dataset described in Section 4.1. We assume that messages without any action for a longer period of time have less importance than more recent messages which did not have yet any actions from users.

Assumption 2. An older bad message m has a higher probability of actually being bad since most actions by users take place shortly after it was published.

Figure 2 shows the cumulative distribution function (CDF) of the time difference between a published tweet and its first retweet. Similar to the results of (Kwak et al., 2010), it shows that over 60% of retweeting occurs within the first hour after the original tweet was published. Over 90% is within a day. When comparing with (Kwak et al., 2010), it indicates that retweeting is occuring faster now than 2 years ago.

This distribution fits a log-normal distribution (standard error  $\sigma_M < 0.01$ ;  $\sigma_S < 0.01$ ) and we use it to model our time decay. Given the time elapsed *t* 

<sup>&</sup>lt;sup>2</sup>Note that we do not normalize our tf-idf model based on message length since all tend to have similar sizes (Turney and Pantel, 2010)

between the original message and its first action *a*, the probability  $p_m(a|t)$  of an action occurring on a message *m* is given by:

$$p_m(a|t) = 1 - P(T \le t)$$
 (12)

where  $P(T \le t)$  is the log-normal cumulative distribution function of elapsed times *T* with empirically estimated parameters  $\mu = 7.55$  and  $\sigma^2 = 2.61$ . The lower the  $p_m(a|t)$  is, the more likely the message is to be considered bad. Therefore, we add the inverse of  $p_m(a|t)$  as an independent feature in our model.

## 4 EXPERIMENTS

### 4.1 Experimental Setting

We test our method on a dataset from Twitter. We crawled a set of Twitter messages and associated information during one month, from september 17, 2011 until october 16, 2011. The crawler was built in a distributed configuration to increase performance since the Twitter API limits the number of requests per IP to 350/hour. For each initial user crawled, we fetched all of his/her followers breadth-first up to two levels. Initial users were selected randomly using the "GET statuses/sample" API call <sup>3</sup>. To minimize API calls, we follow the results from (Kwak et al., 2010) to filter out user accounts that are likely to be spam (those that follow over 10,000 other users) or inactive (those with less than 10 messages or less than 5 followers). In total, we crawled 137,095 accounts and 6,446,292 messages during the period.

Figure 3 plots the number of tweets and retweets for each of the accounts crawled. On the right side, the graph shows the number of retweets in logscale and both the average and median number of tweets per log value. This shows that there is a correlation of tweets and retweets and, since the average is higher than the median, that there are outlier accounts which publish more tweets than expected given the number of retweets. Since many users publish a small number of tweets, we restrict ourselves to profiles that have at least 30 messages. In addition, many accounts have few or no tweets that were retweeted. So we similarly restrict ourselves to profiles that have at least 10 retweets.

This leaves us with 13,224 accounts to test our method, about 10% of the original set. We test our method in each of these accounts individually. That is, for each individual account we proceed as follows:

- 1. We compute the account's tf-idf model and the modifications proposed in Section 3. We also compute the probability of action given the elapsed time  $p_m(a|t)$ . The result composes the feature matrix for the set of messages of the account.
- 2. We label all the tweets that did not have a retweet as "bad",  $B \subset M$ , and all others as "candidates".
- 3. We split the feature matrix into training and test set.We experiment with 9 different training sizes, from 10% to 90% of the number of messages of the account. For each of these splits we:
- Train the Naive Bayes classifier with the training set.
- 5. Test the classifier with the test set by computing its confusion matrix.

Once this done for each account, we aggregate the results in different manners. The overall results are presented in terms of precision and accuracy:

NOLOGY precision = 
$$\frac{tp}{tp+fp}$$
 (13)  
 $accuracy = \frac{tp+tn}{tp+tn+fp+fn}$  (14)

Where tp is the number of true positive messages, i.e., the messages correctly classified as "bad", tn is the number of true negatives, fp is the number of false positives and fn is the number of false negatives.

We also test the following other models in order to compare our approach:

- Twitter Message Features. We train the classifier using features extracted from each individual message. These are its length, number of people mentioned, and number of tags. To evaluate the time decay, we test other two models. In the first, we compute a normalized time decay computed as  $s(t_m) = (t_m t_0)/max(\delta_t)$  where  $t_0$  is the time of the most recent message and  $max(\delta_t)$  is the time difference between the oldest message and the most recent one. In the second, we compute the  $p_m(a|t)$  value for each message according to Equation 12.
- Okapi BM25. We modify this ranking function (Robertson et al., 1998) to compute the score of a word *w* in a tweet as a query Q:

$$S(Q = w) = idf_w \frac{tf_w \times (k_1 + 1)}{(tf_w + k_1 \times (1 - b + b \times \frac{N}{avgdl}))}$$
(15)

where  $k_1 = 1.2$  and b = 0.75 are parameters set to their standard values, and *avgdl* is the average document length in the collection. We test the

<sup>&</sup>lt;sup>3</sup>https://dev.twitter.com/docs/api/1/get/statuses/sample



Figure 3: Number of tweets vs. number of retweets of each Twitter account.



Figure 4: Box plot showing the accuracy results for the different training set sizes tested.

standard BM25 and a version expanded with cooccurrence of words by document using the formula from Equation 10.

• Web-based Expansion. We implement the approach described in Section 2, where the terms are expanded from search engine results. We query a search engine for each short message of a Twitter account and compute the tf-idf of the top-5 documents retrieved.

# 4.2 Results

Table 1 presents summary statistics for the accuracy

Figure 5: Accuracy results based on the number of unique words of a Twitter account.

results of the tested models. Mean values are computed across all Twitter accounts tested and all training sizes used. It shows slightly better performance overall for the tf-idf model expanded with the Jensen-Shannon method. All the methods to expand the tf-idf model perfomed better than the traditional tf-idf and BM25 models. After these two, the model with Twitter features follows with the third worse accuracy. Finally, the Web-based expansion method has slightly worse performance than the other methods of word expansion tested.

Precision, on the other hand, as shown on Table 2 shows positive results for the tf-idf model expanded with the Jensen-Shannon method. Precision, in this

Table 1: Accuracy results for the different methods tested. tfidfJS is the tf-idf expanded with the Jensen-Shannon method, tfidfCo is expanded with the word co-occurrence probabilities from Equation 9, tfidfDoc is expanded with the word co-occurrence probabilities from Equation 10, TwFeat is the model with features from published messages and WebExp is Web-based expansion approach described in Section 2.

	tfidfJS	tfidf	tfidfCo	tfidfDoc	BM25	BM25Doc	TwFeat	WebExp
min	0.3339	0.1016	0.1016	0.1016	0.1016	0.1016	0.2607	0.2815
Q1	0.6078	0.3060	0.5150	0.6758	0.3060	0.6781	0.5886	0.5899
median	0.7898	0.5731	0.5731	0.7761	0.5731	0.7745	0.6704	0.7308
mean	0.7763	0.5310	0.5704	0.7557	0.5310	0.7560	0.6818	0.7422
Q3	0.9790	0.7158	0.6364	0.8787	0.7158	0.8786	0.7723	0.9222
max	0.9999	0.9509	0.9867	0.9989	0.9509	0.9989	0.9882	0.9997
std	0.1866	0.2438	0.1201	0.1661	0.2438	0.1657	0.1312	0.1811

Table 2: Precision results for the different methods tested.

						/				
-		tfidfJS	tfidf	tfidfCo	tfidfDoc	BM25	BM25Doc	TwFeat	WebExp	-
	min	0.0079	0.0067	0.0256	0.0065	0.0205	0.0041	0.0159	0.0019	-
	Q1	0.5542	0.1111	0.4308	0.1562	0.1112	0.1530	0.3920	0.2868	
	median	0.8889	0.2146	0.5342	0.2552	0.2222	0.2552	0.5593	0.6047	
	mean	0.7407	0.2189	0.5216	0.2839	0.2292	0.2829	0.5406	0.5875	
	Q3	1.0000	0.2222	0.6255	0.3843	0.2552	0.3825	0.7052	0.9017	
5	max	1.0000	0.6667	1.0000	1.0000	0.6667	1.0000	1.0000	1.0000	
	std	0.3066	0.1564	0.1655	0.1691	0.1504	0.1695	0.2148	0.3241	
										-

case, measures how well the classifier identified the "bad" tweets (i.e., the true positives), regardless of the classification of normal tweets (i.e., the true and false negatives). Classification using message features also has a high precision compared with the poor accuracy performance. We show later in Figure 7 that the classification using message features are further improved with the addition of a time decay factor. Note also the different standard deviation values of the models. Although the tf-idf model expanded with the Jensen-Shannon method has better accuracy and precision, its standard deviation is significantly higher than in most of the other models.

Differences in the results across the different models and even within the models could be explained by different factors. First, a bigger training size yields better classification. Figure 4 shows the overall average accuracy over all models grouped by training size. The differences in the mean values, however, is relatively small between training sizes of 50% and 90% of the messages, and specially between 70% and 90%. A more significant drop is seen for training sizes of 40% or smaller. One reason for these differences is the small number of retweets in many Twitter accounts as shown in Figure 3. Hence, for training sets very small, there is a high a chance that no "bad" messages are included in them. Similarly, for very large training sets, chances are that all "bad" messages are included in them, simplifying the classification of the test set for those cases.

Another reason for the differences in the results in the large variation in the number of unique words present in a vector space model. Figure 5 plots the number of unique words extracted from a Twitter account and the accuracy values for the model using message features and expansions with the Jensen-Shannon method. Note how accuracy increases with the number of words for Jensen-Shannon method but remains varied, regardless of the number of words for the model of message features. The traditional tf-idf model remains limited to the original set of words while methods that expand it tend to improve over the addition of new related or latent words. This could explain the poor performance of certain types of accounts. For example, inactive accounts with few but similar messages and spam accounts that repeat the publication of similar messages are more difficult to model because the number of unique words tends to be small.

A third reason that helps explain the variations in the results is the total number of messages published in a Twitter account as shown in Figure 6. The plots are in log scale and represent respectively the average accuracy and average precision per number of messages. In almost all cases, accuracy and precision are higher in Twitter accounts with more messages published. The notable exceptions are the accuracy and precision of the tf-idf model and the precision of the tf-idf model expanded with co-occurrency by document. The poorer performance of the tf-idf could in-



Figure 6: Accuracy and precision results of the tested models according to the number of messages of each account.



Figure 7: Box plots for accuracy and precision results of the following models: *TwFeat* (Twitter Features), *TimeNorm* (Twitter Features plus normalized time difference) and *TimeProb* (Twitter Features plus each message's  $p_m(a|t)$  value).

dicate that the extra messages do not add relevant extra features for the classification. These new features could be helpful to identify related or latent features in other models but may not be useful by itself. In the specific case of the BM25 approach, the similar results to the tf-idf models could be explained by the average document length of the tweets. Since most tweets have similar lengths (and upper limit of 140 characters), the (N/avgdl) part of the S(Q = w) score remains relatively unchanged. The score, then, boils down to a tf-idf model with parameters that do not seem to influence much the results.

Finally, the addition of a time decay feature helps

improve the classification. To test the addition of it, we test two different time decay features on the original model of Twitter Features. Figure 7 shows the accuracy and precision results for the original model of message features and two other with time decay features. The first is a normalization of the time difference between a given message and the most recent of that account and the second, our model, is a probability measure of how likely a message is to be retweeted. Results show that our model has on average better accuracy and precision that the other two models tested.

# 5 CONCLUSIONS AND FUTURE WORK

In this paper we proposed a method based on vector space models to classify "bad" messages and prevent their publication on a social network account. We showed that the traditional tf-idf model performs poorly due to the small amount of messages in each account but it can improved with different expansion techniques. We also tested different time decay parameters and showed that our model determined empirically from a Twitter dataset performs best. Overall, it is feasible to train a classifier for this task and reduce the amount of messages to evaluated for a recommendation process.

In future works, we plan to extend our method testing it with different feature selection algorithms. Furthemore, feature reduction could be performed with co-occurence cluster analysis where attained clusters would represent latent topics. These would result into low-dimensional vector space with more dense feature vectors that could help improve the classification further. We also plan to test how this classification could affect ranking algotihms aimed at recommending messages on a social network account.

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