

AN MOEA-BASED METHOD TO TUNE EA PARAMETERS ON MULTIPLE OBJECTIVE FUNCTIONS

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Abstract: In this paper, we demonstrate the benefits of using a multi-objective approach when tuning the parameters of an Evolutionary Algorithm. To overcome the specific challenges that arise when using a meta-algorithm for parameter tuning on multiple functions, we introduce a new algorithm called the Multi-Function Evolutionary Tuning Algorithm (M-FETA) that is able to approximate the parameter Pareto front effectively. The results of the experiments illustrate how the approximated Parameter Pareto front can be used to gain insights, identify ‘generalists’, and study the robustness of the algorithm to be tuned.

1 INTRODUCTION

In recent years there has been a growing interest in automated parameter tuning methods in Evolutionary Computing (EC). New tuning algorithms, such as SPO (Bartz-Beielstein et al., 2005; Bartz-Beielstein and Markon, 2004; Bartz-Beielstein et al., 2004), REVAC (Nannen and Eiben, 2006; Smit and Eiben, 2009), and Meta-ES (Yuan and Gallagher, 2007), have been developed and shown their success. Their ability of fine-graining the search in the most promising areas of the parameter space makes them suited for users only in need for good parameter values. Traditional methods, as Design of Experiments (DoE), often require huge computational efforts, tedious manual testing or a combination of both, and are therefore less suited for such ‘lazy’ users. This paper is concerned with a generalization of these kind of tuning algorithms from tuning an Evolutionary Algorithm (EA) on a single objective function, to tuning an EA on a set of objective functions. In standard EC terms, we are interested in robust parameter values that make the EA that uses them a ‘generalist’, rather than a ‘specialist’.

Identifying robust parameter values for a given test suite is a non-trivial problem. A straightforward approach is to define a preference vector containing a weight for each function in the test suite and apply a tuning algorithm to maximize the weighted average of performances. In other words, a linear combination of the performances is maximized as a single-objective optimization problem. However, as shown

in (Smit and Eiben, 2010), this approach runs into certain problems if the test suite contains fitness functions with different levels of difficulty (and most test suites do). In particular, the tuner will favor parameter values driven by performance on the hard test functions, thus introducing a bias that is not intuitive for a common user. Alternatives to this simple approach can be sought by looking at the multi-function tuning problem as a multi-objective optimization problem. This view is quite natural: each fitness function in the test suite corresponds to one objective. To be precise, the EA performance on a test function is an objective function to be maximized, hence a test suite of M fitness functions induces a multi-objective optimization problem with M objectives.

Making the step to the field of multi-objective optimization implies that we can benefit from the whole body of knowledge of this field (Deb, 2001). In particular, instead of reinventing the wheel, we can adopt the common techniques from multi-objective optimization algorithms, adjust it to the specific circumstances of tuning EA parameters and investigate whether and to what extent it can be used as a multi-function tuner. Notice, that this question about applicability is not as trivial as it may seem, because tuning brings forward specific challenges. Firstly, the stochastic nature of EAs to be tuned causes inherently noisy measurements on the objectives. Secondly, the large amount of tests required for a good result implies impractical computational efforts.

When selecting a multi-objective optimization algorithm we have two preferences. First, we have a

preference for an evolutionary method, based on the large number of successful multi-objective evolutionary algorithms in the literature (Deb et al., 2002; Zitzler et al., 2001). Second, we want to have an algorithm that produces the Pareto front of non-dominated points in the search space (here: the space of parameter vectors of the EA to be tuned). This preference is motivated by the advantages this approach offers, e.g., it allows us to investigate interactions between fitness functions, parameter values, and the evolutionary algorithm. Furthermore, it allows us to identify various ‘generalists’ rather than a single one, as well as to analyze the robustness of an EA.

The main contributions of this paper can be listed as follows.

- We introduce a multi-function tuning algorithm called M-FETA based on a Multi-Objective Evolutionary Algorithm (MOEA) approach that is able to cope the two principal challenges mentioned above.
- We demonstrate the benefits of using an approximated Pareto front by tuning an EA on the Sphere and Rastrigin functions.¹ Namely, the parameter Pareto front allows us to investigate interactions between fitness functions, parameter values, and the evolutionary algorithm. Furthermore, it allows to identify different kinds of ‘generalists’ rather than a single one, as well as to analyze the robustness of an EA.

2 PARAMETERS, TUNERS, AND UTILITY LANDSCAPES

In general, one can distinguish three layers in parameter tuning: the application layer, the algorithm layer, and the design or tuning layer. The whole scheme can be divided into two optimization problems. The lower part of this three-tier hierarchy consists of a problem on the application layer (e.g., the traveling salesman problem) and an EA (e.g., a genetic algorithm) on the algorithm layer trying to find an optimal solution for this problem. Simply put, the EA is iteratively generating candidate solutions (e.g., permutations of city names) seeking one with maximal quality. The upper part of the hierarchy contains a tuning method that is trying to find optimal parameter values for the EA on the algorithm layer. Similarly to the lower part,

¹A test suite of 2 functions is certainly not large (enough), but here we are mainly interested in a proof-of-concept and demonstrating the new technology, rather than real tuning on an ‘interesting’ test suite.

the tuning method is iteratively generating parameter vectors seeking one with maximal quality, where the quality of a given parameter vector \bar{p} is based on the performance of the EA using the values of it. To avoid confusion we use distinct terms to designate the quality function of these two optimization problems. Conform the usual EC terminology we use the term *fitness* for the quality of candidate solutions on the lower level, and the term *utility* to denote the quality of EA parameter vectors.

In simplest case, the utility of a parameter vector \bar{p} is the performance of the EA using the values of \bar{p} on a given test function F . Tuning an EA (by whichever performance metric) on one single function F delivers a *specialist*, that is, an EA that is very good in solving F with no claims or indications regarding its performance on other problems. This can be a satisfactory result if one is only interested in solving that given problem. However, algorithm designers in general, and evolutionary computing experts in particular, are often interested in so called ‘robust parameter values’, that is, in parameter values that make an EA using them work well on many problems. To this end, test suites consisting of many test functions are used to evaluate algorithms and to support claims that a given algorithm is good on a ‘wide range of problems’. This approach raises serious methodology issues as discussed in (Eiben and Jelasity, 2002), and may also be in conflict with theoretical results, cf. (Wolpert and Macready, 1997), all depending on how the claims are formulated. In this paper we do not elaborate on these issues, but take a pragmatic stance instead: We are after a method that is able to find parameter vectors that work well on a given set of test functions.

3 MULTI-FUNCTION EVOLUTIONARY TUNING ALGORITHM

The Multi-Function Evolutionary Tuning Algorithm (M-FETA) is, in essence, a Multi-Objective Evolutionary Algorithm with a particular technique of assessing the quality of candidate solutions. This technique is designed for being used within a parameter tuner for EAs. In such applications candidate solutions are EA parameter vectors whose quality is defined by the performance of the EA on a collection of functions $F = \{f_1, \dots, f_M\}$. By the stochastic nature of EAs, this performance is a noisy observable. In tuning terms, this means that the utility of a parameter vector \bar{x} can only be estimated. The usual

way of improving these estimates is to repeat the measurements (Hughes, 2001; University and Fieldsend, 2005; Eskandari and Geiger, 2009; Deb and Gupta, 2005), that is, to do more EA runs using \bar{x} , but this is clearly an expensive way of gaining more confidence. The main idea behind our technique is to do just one run with each parameter vector \bar{x} and to improve the confidence by looking at the utilities of similar parameter vectors in our archive, assessed before.²

To this end, we use the concept of neighborhoods, as proposed in (Branke, 1998). The neighborhood $N_{\bar{x}}$ of the parameter vector \bar{x} is defined as the k individuals from the archive with the smallest Euclidean distance to \bar{x} . These neighbors are used to ‘confirm’ the utility of \bar{x} . In contrast to (Branke, 1998), we apply a t-test with a confidence level of $(1 - M \cdot \alpha)$ in to compare two parameter vectors \bar{x} and \bar{y} . In order to evaluate their dominance, the $2 \cdot k$ data points showing the EA performance of these parameter vectors in $N_{\bar{x}}$ and $N_{\bar{y}}$, respectively, are tested for a significant difference in performance on each of the functions. To be precise, we say that certain parameter vector \bar{x} dominates parameter vector \bar{y} if, and only if:³

1. $\exists f \in F$ such that the performance of the EA on f based on the data belonging to $N_{\bar{x}}$ is significantly better than the performance based on the data belonging to $N_{\bar{y}}$,

and

2. $\forall g \in F (g \neq f)$ the performance of the EA on g for vectors in $N_{\bar{y}}$ is not significantly better than the performance for vectors in $N_{\bar{x}}$.

Based on dominance, we can rank parameter vectors in many ways. Here we have choose for the computationally least extensive measure, namely the rank $r_{\bar{x}}$ of \bar{x} is defined as the number of vectors that dominate \bar{x} divided by $2 \cdot k$ and then rounded down. This measure ensures that vectors with a similar number of dominating points receive the same rank.

Now we use ranking to compare and order parameter vectors. We consider a certain parameter vector \bar{x} better than a parameter vector \bar{y} if, and only if:

1. \bar{x} has a lower rank than \bar{y} , or
2. \bar{x} and \bar{y} have the same rank, but \bar{x} is more isolated than \bar{y}

²In fact, we rely on a form of the strong causality principle, stating that small changes to a parameter vector cause only small changes in its utility.

³This definition is less strict than in (Eskandari and Geiger, 2009)

where \bar{x} is more isolated than \bar{y} iff, it is farther away from its neighbors than \bar{y} :

$$\sum_{\bar{z} \in N_{\bar{x}}} d(\bar{x}, \bar{z}) > \sum_{\bar{z} \in N_{\bar{y}}} d(\bar{y}, \bar{z})$$

There are two important properties of this system from the perspective of sampling new parameter vectors for being tested. The first property is an inherent bias towards preferring isolated vectors as parents in M-FETA. This bias comes from the fact that if the neighbors of a certain vector are too far, then the standard-deviation of EA performance results in $N_{\bar{x}}$ is large. Large standard-deviations cause a t-test to indicate ‘no significant difference’, which then lowers the number of dominating vectors, and therefore decreases the rank. This, in turn, increases probability of being selected for reproduction.

The second property is true (or at least assumed) in the majority of reproductive systems and can be popularized as “the apple does not fall far from its tree”. In technical terms, this means that child vectors of \bar{x} are likely to be close to \bar{x} . In the end, this decreases the distances in its neighborhood, and therefore sharpens the estimate of its utility. On the other hand, if a certain vector with a high standard-deviation already performs significantly worse than other vectors, then no effort is invested into re-evaluating it, an effect similar to racing (Maron and Moore, 1997). This makes that the algorithm only spends time on refining estimates and investigating new points in promising areas, thus limiting the computational efforts.

4 PARAMETER PARETO FRONTS

The parameter Pareto set is formed by all parameter vectors that are non-dominated, i.e., for which there is no other parameter vector that performs significantly better on one of the test functions, and at least as good on the other functions. Each vector in the Pareto set can therefore be seen as ‘robust’, but they all represent a different trade-off regarding the performance on different test functions. Which is the most preferable point on this front, is subject to particular user preferences, for example:

1. The one with a maximum performance if all objectives have equal weights.
2. The one with the best performance on problem F_1 while maintaining a given level of minimum performance on F_2 .

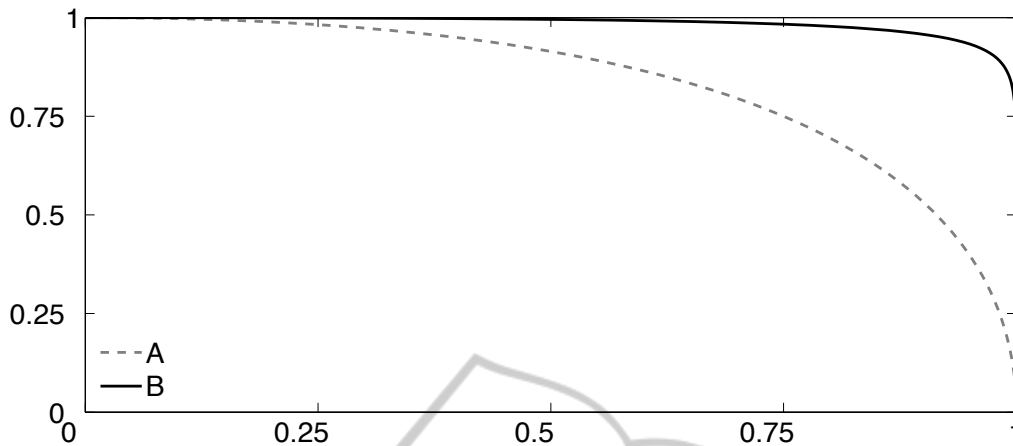


Figure 1: The parameter Pareto fronts of a robust and a not robust algorithm.

In principle, single-function tuning could be used (with some tweaks) to solve both of these example cases. However, a multi-function approach using a parameter Pareto front has additional advantages because of the various non-dominated options it offers. For instance, in the first case one could discover that by just a slight shift in preferences one can reach a much better performance on F_1 without losing too much performance on F_2 . Similarly for the second case, an inspection of the Pareto front can disclose that slight decrease in the performance threshold for F_2 can yield a great increase in performance on F_1 .

Furthermore, parameter Pareto fronts can also be used for the evaluation of algorithms. To this end, one needs to consider the whole Pareto front that exhibits information on the algorithm itself. (While one point on the Pareto front only says something about the parameter vector it belongs to.) Figure 1 illustrates this matter by showing the imaginary Pareto fronts of two algorithms A and B. The x and y axes correspond to test functions F_1 and F_2 , respectively, and we assume that EA performance on both test functions is to be maximized. Each dot in the graph belongs to a parameter vector \bar{p} with the obvious convention: the position $\langle x_{\bar{p}}, y_{\bar{p}} \rangle$ shows the performance of the given algorithm (A or B) using \bar{p} on F_1 and F_2 . The graphs in Figure 1 show very different Pareto fronts. While both reach an equal performance level on both functions, for algorithm A, increasing performance on F_1 is only possible at the cost of decreasing performance on F_2 and vice versa. For B this is not the case, or at least to a much lesser extent. For B it is possible to choose a single parameter vector (on the ‘knee’ point) that yields near optimal performance on both test functions, while for algorithm A this is not possible. Therefore, one could say that algorithm B is more robust than algorithm A.

5 EXPERIMENTAL SETUP

As described earlier, the experimental setup consist of a three layer architecture. On the application layer, we have chosen two widely used 10 dimensional test-functions to be solved, namely: Sphere and Rastrigin. For the Rastrigin function, the Evolutionary Algorithm is allowed for 8.000 evaluations, and on the Sphere function 4.000.

On the algorithm layer, we have chosen a simple genetic algorithm using N-point crossover, bitflip mutation, k-tournament parent selection, and deterministic survivor selection. This GA requires 6 parameters to be defined as described in Table 1. The allowed values for most of the parameters are defined by either the population size or genome length (150). Because the test-functions require 10 dimensional real-valued strings as input, a 15-bit Gray coding is used to transform the binary string of length 150, into a real-valued string of length 10. For population size, we have chosen a maximum value of 200, which we believe is large enough for this genome size and allowed number of evaluations.

Table 1: Parameters to be tuned, and their ranges.

| Parameter | Min | Max |
|-----------------------|-----|-----------------|
| Population size | 2 | 200 |
| Generation Gap | 1 | Population Size |
| Mutation probability | 0 | 1 |
| # crossover points | 1 | 149 |
| Crossover probability | 0 | 1 |
| Tournament size | 1 | Population Size |

On the design layer, M-FETA is used for tuning the parameters of the Evolutionary Algorithm. The M-FETA-parameter values used in these experiments can be found in Table 2.

Table 2: M-FETA Parameters.

| | |
|----------------------------------|--|
| Population Size | 500 |
| Neighborhood Size | 30 |
| Significance level (α) | 0.05 |
| Crossover Probability | 1.0 |
| Mutation Probability | 0.2 |
| Mutation Size | $0.01 \cdot (\text{Parameter-Max} - \text{Parameter-Min})$ |
| Tournament Size | 100 |
| Elitism | 490 |
| Maximum number of vectors tested | 15.000 |

6 RESULTS

In this section we present and discuss the results of our experiment. Figure 2 shows the Pareto set based on saved utility values of the two used functions as determined by M-FETA (the values have been recorded when M-FETA was terminated). The utility values shown in Figure 2 were clustered into four clusters using the expectation maximization (EM) algorithm (Dempster et al., 1977) based on their utility values.

Points in the top left and bottom right corners, clusters D and A, show the specialists, i.e. the parameter vectors that perform very well on one of the functions, but much worse on the other. We can observe, for example, in the bottom right corner (Cluster A), that, in order to gain even a little on the Sphere function, one will concede significantly on the utility value of the Rastrigin function. A similar trend can be observed in the top left corner of Figure 2 (Cluster D), which shows that to gain on the Rastrigin function the utility values for the Sphere function will likely to decrease greatly.

The approximated Pareto front also allows to for a visual identification of a ‘generalist’. However, from Figure 2 we can see that there is not a single ‘generalist’ parameter vector for the two functions considered. If there was only a single best generalist, the shape of the line determined by the points in Figure 2 would resemble a concave line. However, we may notice that there are two ‘knee-points’ in the line (notice them in Clusters B and C), which indicate two ‘pseudo-generalists’.

In Figure 2, we also show the performance of two vectors G_1, G_2 that are indicated as ‘generalist’ by two different single-objective approaches. G_1 is determined by optimizing on the equally weighted average performance (MBF) over the two functions used. However, we can intuitively conclude that G_1 is not a true generalist, as it is in the cluster that contains specialists on the Rastrigin function.

As the ranges of the two optimized functions’ utility values can differ significantly, taking the average

of the MBF values can introduce a bias towards one of the functions. To overcome this problem, a weighted average of the MBF values is used for optimization. The weights are determined as follows. By tuning on the two functions separately, we can record the corresponding best parameter vectors and utility values. These utility values will determine the upper bounds for the corresponding functions. Then, the best parameter vector on function F_i is used to obtain the utility on F_j , and this utility will serve as the lower bound for F_j . The upper and lower bounds determine a range for each of our functions, and these ranges are used as weights in the single-objective function. The performance of the vector obtained by this method is shown in Figure 2 as G_2 .

In addition to G_1 and G_2 in the approximated Pareto front, by observation, we can identify G_3 (at the second knee-point) as well, thus finding a new ‘pseudo-generalist’. By plotting the Pareto front, we are also better able to choose ‘where we want to be’, i.e. it is possible to justify a weight choice by visually confirming a parameter vector’s usefulness, and to place a utility value pair in context of other points.

In Section 4 we stated that the parameter Pareto front can be used to compare the robustness of algorithms as well. Although these experiments are executed using only a single algorithm, and our test suite is quite small, there are some indications we can deduce for the robustness of the algorithm. Figure 3 shows box plots of parameter vector values corresponding to the clusters identified above. An indication of the robustness of the simple GA, can be obtained as follows. For all parameters except the mutation rate, a single parameter value can be found that is part of all four clusters. This is either because the values need to be in the same range (such as for tournament size), or because this parameter is not relevant for reaching a good performance (such as the generation gap on the Rastrigin function). This indicates that we can define a value for these parameters that are optimal for both of the functions, except for the mutation rate, which does not have such a value that works on

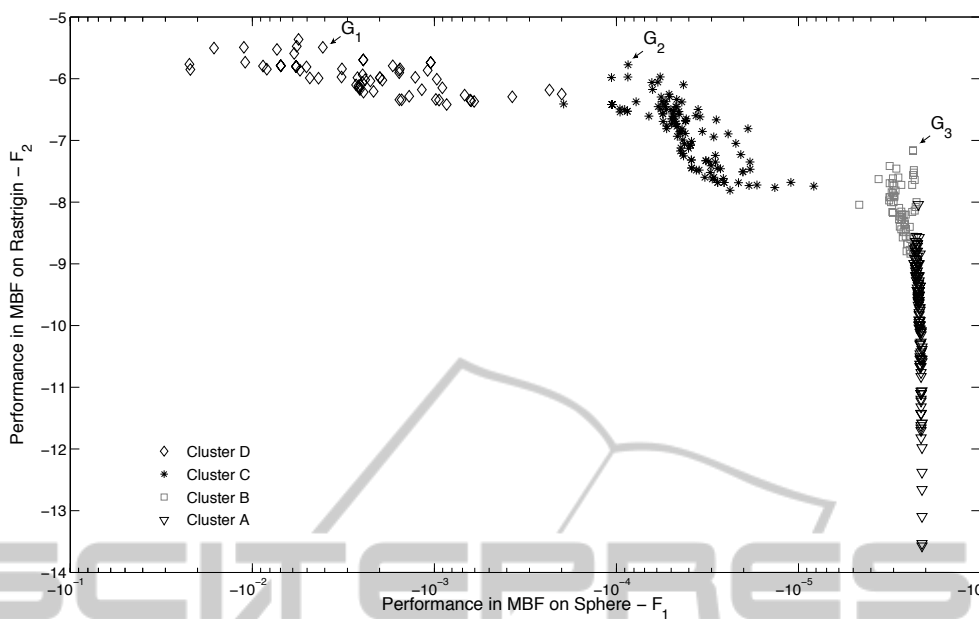


Figure 2: The Parameter Pareto Front of a Simple GA on Sphere and Rastrigin.

both. In the end, we can conclude that the Simple GA is quite robust, because only the mutation rate needs to be changed when applied to different preferences or functions.

With respect to the parameter values themselves, some interesting conclusions can be drawn. It appears that the population size always needs to be quite small, namely around 40. The variation and selection operators also show unconventional values. The crossover rate need to be almost equal to 1 as usual, but the number of crossover points is very high. The same holds for mutation rate, as the commonly used convention leads to $\frac{1}{150} = 0.0067$. To compensate for these rough variation operators, a very high selection pressure is applied, as can be seen by the small generation gap, and an almost deterministic parent selection.

To summarize, the multi-objective approach allows for identifying specialist, and various ‘pseudo’ or ‘global’ generalists, rather than a single vector. Furthermore, such an approach gives insight into the interactions between the performances on the functions of a certain test-suite and can give indications about the robustness of the tuned algorithm that could not have been gained using a single-objective approach.

7 CONCLUSIONS

In this paper we have introduced an algorithm called M-FETA designed for multi-function tuning. This algorithm is applicable for any number of test-functions and can cope with noisy measurements of utility, without requiring a large amount of tests to approximate the parameter Pareto front.

By approximating the parameter Pareto front using M-FETA, we have been able to investigate interactions between fitness functions, parameter values, and the evolutionary algorithm. By inspecting the Pareto front, the trade-off between good performance on either of the test functions was clearly visible. This enables EA practitioners to find a balanced EA setup reflecting their actual preferences.

We have also been able to identify different ‘generalists’. The shape of the Pareto front exhibited multiple knee-points that indicated ‘pseudo-generalists’. This delivered valuable information, as only one of them would be discovered by using a simple multi-function tuning by averaging approach.

Last, but not least, we obtained insights into the robustness of an EA as well. To be specific, clustering the parameter vectors in the Pareto front and analyzing value distribution for each parameter (the box plots in Figure 3) we could draw conclusions on the robustness of the EA parameters.

Although the experiments in this paper are limited with respect to the number of test-functions, it proofs the concept that multi-function tuning is not only pos-

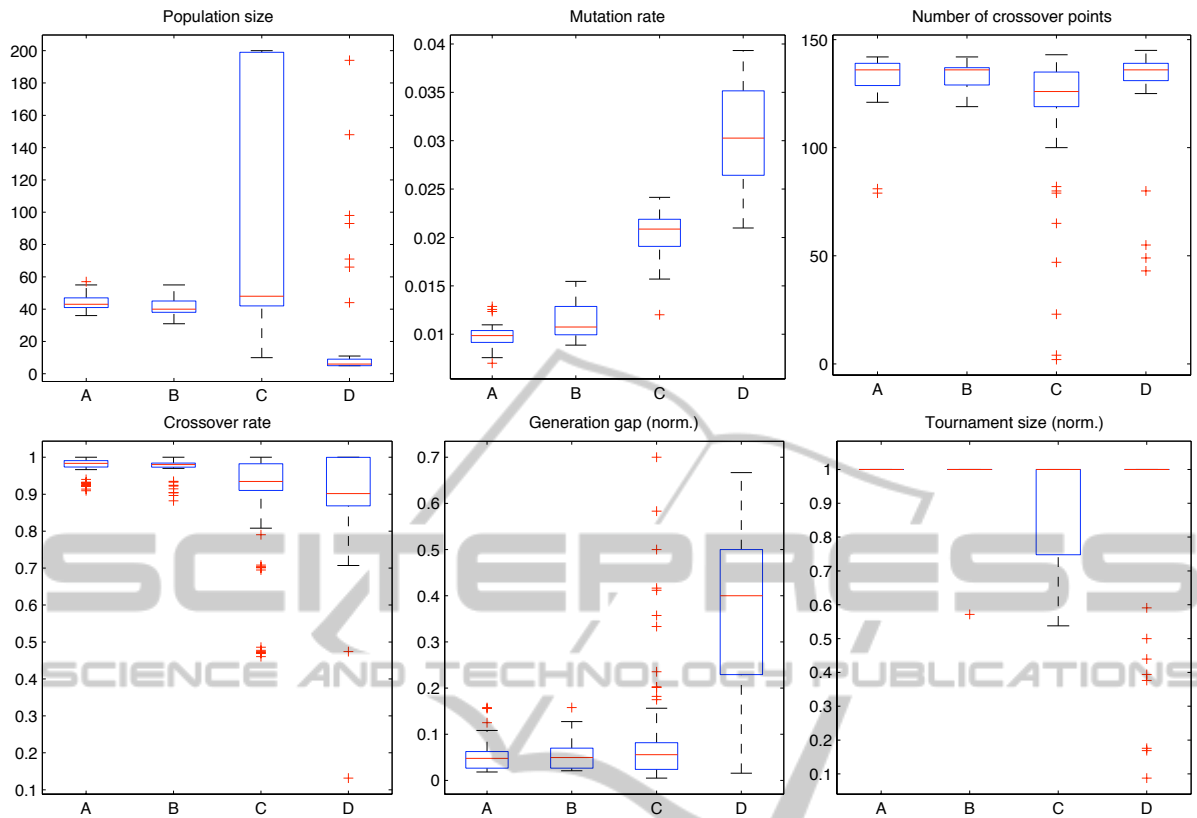


Figure 3: Parameters Value Ranges in each of the clusters.

sible, but also provides unique insights that could not have been gained by means of single-objective tuning algorithms. More importantly, it can be used for acquiring ‘generalist’ parameter values that work well on a given test-suite and also fit the preferences of the user. In the near future, we will apply M-FETA to larger test-suites, and more advanced algorithms, to obtain robust EA’s and gain insights into interactions between parameters, EA’s and test-functions.

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