# TRACE TRANSFORMATION REUSE TO GUIDE CO-EVOLUTION OF MODELS

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Abstract: With the advent of languages and tools dedicated to model-driven engineering (*e.g.*, ATL, Kermeta, EMF), as well as reference metamodels (MOF, Ecore), model-driven development processes can be used more easily. These processes are based on a large range of closely inter-related models and transformation covering the whole software devolopment lifecycle. When a model is transformed, designers must re-implement the transformation choices for all the related models, which raises some inconsistency problems. To prevent this, we proposed trace transformation reuse to guide co-evolution of models. The contribution of this paper is a conceptual framework where repercussion transformation can be easily deployed. The maturity of a software engineering technology should be evaluated by the use of traceability practices.

## **1 INTRODUCTION**

With the advent of languages and tools dedicated to model-driven engineering (e.g., ATL (Jouault, 2006), Kermeta (Drey et al., 2006), EMF (Budinsky et al., 2003)), model-driven development processes can be used more easily. Model Driven Engineering (MDE) allows models to be considered as data and then used as first class entities in dedicated transformations languages. As a result, recurring problems linked to software production are emerging in this new development context. Traceability practice is part of the measure of software process maturity. Thus MDE processes should include traceability in their life cycle, in particular since they are based on a large range of models and transformations covering the whole software development lifecycle, e.g. from requirements and business models to platform and implementation models, using weaving or refinement transformations.

The requirements management community is the originator of the traceability concept. The IEEE Standard Glossary of Software Engineering Terminology (IEEE, 1990) defines traceability as follows:

(1) The degree to which a relationship can be established between two or more products of the development process, especially products having a predecessor-successor or master-subordinate relationship to one another; for example, the degree to which the requirements and design of a given software component match;

(2) The degree to which each element in a software development product establishes its reason for existing; for example, the degree to which each element in a bubble chart references the requirement that it satisfies.

A definition of traceability links adapted to model tracability is given in (Aizenbud-Reshef et al., 2006): (1) Explicit links or mappings that are generated as a result of transformations;

(2) Links that are computed based on existing information;

(3) Links that are computed based on history provided by change management systems on items that were changed together as a result of one change request.

In relation to the first point of this definition, we proposed an EMF plug-in which hunts any event to infer traceability links during a Java/EMF transformation (Amar et al., 2008). We used aspects-oriented programming to catch transformation events in Java programs and we stored trace links conformly to a nested traces meta-model. We used this plug-in to answer a co-evolution issue. When a model is trans-

formed, designers must forward the transformation choices to all related models, which raises some coherency problems. To prevent this, we proposed trace transformation reuse to guide co-evolution of models. The contribution of this paper is a tooled conceptual framework dedicated to compose weaving and traces models to keep inter-model coherency.

This paper is structured as follows. First, we briefly present the main particularities of our ETrace-Tool platform dedicated to trace imperative transformations. Section 3 presents the issues encountered when ensuring inter-model consistency in coevolution case using a conceptual framework and a model composition algorithm, which are presented in Section 4. To illustrate our contribution, we detailled in Section 5 one use of the presented framework on a models refinement inspired by an industrial case study. Section 6 shows how we can obtain a requirement traceability scheme with an MDE approach. Section 7 concludes the paper.

# 2 TRACEABILITY OF MODEL TRANSFORMATION

In MDE-oriented processes, different models are made by the designer to represent the application. These models are successively refined by programs in order to generate (a part of) the final code. These programs are called "models transformations". This section briefly describes our traceability platform, ETraceTool, dedicated to trace imperative model transformations. Further details can be found (Amar et al., 2008).

Four main requirements have driven the design and construction of ETraceTool:

- The trace generation code must not be intrusive in the transformation code. This means that transformation code and code necessary to generate the trace of the transformation should not be mixed, as this would lead to too complex code for the transformation.
- The trace generation must be explicitly activated by the designer of the transformation. Tracing a transformation can alter the efficiency of the transformation and this is not necessary at each phases of development of the transformation. Thus the trace generation functionality should be easily enabled or disabled.
- The trace models are isolated from both the source and target models involved in the transformation. Another possible solution is that the trace enhances the source or the target model. However,

we believe that it would make the source or target metamodels (which have to be enhanced with the trace metamodel) too complex. Creating an independant trace metamodel renders all the models independent and easily readable. Merging traceability links and models on demand is proposed in (Kolovos et al., 2006).

• The generated trace models should be read using different levels of granularity. Intuitively, the creation of an attribute can be considered as a sub-level granularity link for the creation of a class link.

Figure 1 presents the overall architecture of ETraceTool. The frame at the top represents the environment, which is composed by a source model and an imperative transformation, coded in Java with the EMF API. The EMF project consists in a modeling framework and code generation facility for building tools and other applications based on structured data models, which are conform to their metamodel. It includes a reference meta-meta-model (Ecore), and a reflexive API used to manipulate models (Budinsky et al., 2003). In the presented context, this API is used to code model transformations.

During the execution of the transformation, trasformation events are catched, using Aspect Oriented Programming mechanisms (Kiczales et al., 1997). We infer some categories of transformation events and associate to each of them a *pointcut*. A *pointcut* is an AOP concept used to defined location in the application code. A piece of code is associated to each *pointcut* to make a trace. For example, a method which uses one or more model elements as parameters and returns a model element is referred to as a transformation event: parameters are the source elements and the returned element is the target. Those events and their related code are defined in the aspect Tracer.

Trace models are structured by a Nested Trace Metamodel. It allows the user to generate multiscaled traces. The fact that an operation transformation can call another one (or that the rules can trigger other rules) creates levels of nesting which it would be useful to be able to represent.

At the end of the transformation execution, the model can be serialised in the XMI format to save it. To visualise and debug a model transformation, the platform proposes a *model-to-text* transformation which produces *dot* code. This code is used to generate an annotated graph with the graphviz tool (Gansner and North, 1999).

Using traces as input for transformations has been proposed in (Vanhooff and Berbers, 2005) to facilitate the composition of complex transformations with

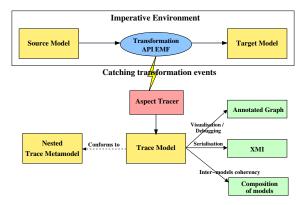


Figure 1: General ETraceTool architecture.

small transformation units. In (Aranega et al., 2009), traces are used for model transformations testing and errors localisation. In our case, traces allow us to deal with inter-models consistency issues during a coevolution process, which is the main focus of this paper.

## 3 CO-EVOLUTION AND INTER-MODEL CONSISTENCY

Our work aims to guide the co-evolution process in order to ensure an inter-model consistency. We have adjusted the co-evolution of models (a term generally employed to ensure a conformity relationship between a model and a meta-model), and we defined the inter-model consistency which was obtained.

Co-evolution of models generally deals with coevolution between metamodels and models (Cicchetti et al., 2008; HBler et al., 2005; Wachsmuth, 2007). This issue is closely related to database schemas evolution (Banerjee et al., 1987). The conformity relation between schemas and data in object-oriented databases is assumed by impacting schema changes on existing instances. In the work of Cicchetti (Cicchetti et al., 2008), a difference model was computed from two versions of a metamodel. A coevolution transformation was generated from this difference model. For a set of standard metamodel refactorings, Heßler (Hßler et al., 2005) proposed a technique for a transition of the corresponding models to new versions of the metamodel. A closely technique is proposed by Wachsmuth in (Wachsmuth, 2007): metamodel evolutions are done by small transformations, and each transformation implements a typical adaptation step. We consider this type of co-evolution as "vertical co-evolution".

The co-evolution can also be considered as a change propagation between models at the same level of abstraction. We name this type of co-evolution "horizontal co-evolution". Change propagating model transformations are those which can make suitable updates to models after an initial transformation. It is common to model systems using multiple interrelated models of different types. A typical modeling paradigm provides a collection of domain specific modeling languages, and/or multi-view languages such as UML (Salay et al., 2009). When one of these models evolves, other related models have to be correctly adjusted. The present work deals with this type of co-evolution.

We have worked with UML and a domain specific language, which are both different metamodels. In order to clearly define the issues dealt with in this work, some definitions must be set out.

**Definition 1.** A Master Model is the main model of a system under development. It is generally represented by several diagrams in UML or in a dedicated profile.

**Definition 2.** A Satellite model specifies properties that cannot be expressed in UML. Generally, they are described in textual languages (e.g. OCL, specific logic language...). These are not rules which would lead to a well formed model, but they are used to address elements of the master model.

**Inter-model Consistency.** In the modelling domain, one of the critical issues is to keep consistency between models (Shinkawa, 2006). Models are said to be consistent when they are coherent with one another with reference to the requirement being modelled (Sapna and Mohanty, 2007). To verify intermodel (or models) consistency, OCL or logic rules can be used (Sapna and Mohanty, 2007; Blanc et al., 2009; Egyed, 2007). It is not the aim of the paper to deal with consistency checks, but rather to help designers to keep some kind of inter-model consistency.

Figure 2 is a schematic representation of the context of our work: a transformation of a source master model (*SMM*) to a target master model (*TMM*), and an inter-model consistency between the source satellite model (*SSM*) and the source master model. This inter-model consistency is the basis hypothesis of valid co-evolution scenarii.

**Hypothesis 1.** *Each referenced element in the source satellite model is reached to a corresponding source master model element.* 

If the satellite model represents a textual property language, the consistency is checked by a simple name equality. OCL can constrain the set of valid instances of a meta-model, OCL can constrains UML models in the form of notes attached to model elements. Let a simple OCL rule be:

context AirPlane
inv : self.numberOfSeats >= 0

Hypothesis 1 is respected if a class *AirPlane* exists and contains an attribute *numberOfSeats*.

Master models and Satellite models have to coevolve and the inter-model consistency between the target satellite model and the master satellite model must be maintained during this co-evolution. Suppose we have a model-to-model transformation from a class diagram to a syntax tree in Java. Suppose we have a function that takes an OCL expression and returns a Java assertion. The textual result on the simple OCL rule can be:

assert this.numberOfSeats >= 0 :
this.numberOfSeats;

We can say that UML models and OCL expressions co-evolve.

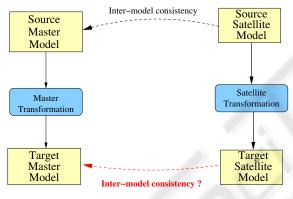


Figure 2: Context of our work.

**Rule 1.** Each referenced element in the target satellite model is reached to a corresponding target master model element.

In the example, we can reformulate in: each Java assertion is reached to a corresponding Java class.

**Rule 2.** If a source master-model element is reached by a satellite model element and this element is transformed in one or many elements in the target master model, then the reached element is transformed in the same way.

In the example: if the attribute numberOfSeats have been pulled up to a super-class, then the Java assertion is reached now to the super-class. For rule 2, an intrinsic rule has to be respected: the transformation must preserve the non-transformed element in the target model.

The solution proposed is to generate the satellite model T (SMT) from the both the satellite model S

(*MMS*) and the transformation execution, in order to maintain the existing consistency between *MMS* and *SMS* at the *MMT* and *SMT* level.

# 4 CONCEPTUAL FRAMEWORK FOR REPERCUSSION TRANSFORMATION

The present work deals with a conceptual framework where a repercussion transformation takes place. The general schema of our conceptual framework is presented in Figure 3. A source master model is transformed into a target master model by a "Master transformation". The source master model has a satellite model and the both are linked by an inter-consistency relationship, expressed in a weaving model. The ETraceTool is plugged onto the master transformation and generates traces during the transformation execution. The traces, source satellite model and source weaving model are inputs of a parametrised repercussion transformation. This transformation produces a target satellite model consistent with the target master model. At the same time, a target weaving model is generated.

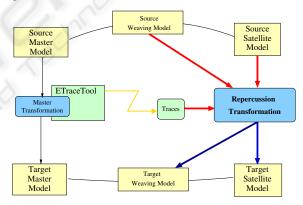


Figure 3: Conceptual framework for repercussion transformation.

Dealing with the inter-consistency relationship is first presented, before describing the parametrised repercussion transformation.

## Creating a Weaving Model to Manage Inter-model Consistency

According to the definition provided by Didonet Del Fabro in (Didonet Del Fabro and Valduriez, 2009), weaving models capture the relationships, or links between model elements. Weaving models enable the

Algorithm 1: The repercussion transformation < makeElement(...) >.



creation of abstract links between elements from different models, although they are not executable. A complete metamodel was proposed by Didonet Del Fabro in (Didonet Del Fabro and Valduriez, 2009), the key idea being the reification of links between models by the *WLink* class. We have named this class "*Pair*", and used a simpler metamodel consisting in a list of pairs. Each pair references one element of the master model and on element of the satellite model. The source weaving metamodel allows the user to express hypothesis 1.

### The Repercussion Transformation

The main principle of a repercussion transformation is to use transformation traces to re-execute the master transformation on satellite models. It takes three inputs:

- the traces model;
- the source satellite model, which represents the set of properties to adjust;
- and the source weaving model, which ensures, *via* the trace models, that the source satellite model elements are transformed.

Two outputs are generated:

- the target satellite model, which represents the adjusted properties;
- the target weaving model, which allows to continue the MDE process and chain transformations. At the next transformation, this will be the source weaving model.

Our generic repercussion algorithm is given respecting the set theory.

The algorithm implements a model composition. The source weaving model and the *searchTraces* operation allow to retrieve all the generated elements in the target master model. The substitution and the generation of the target weaving model is executed for each traces returned by the searchTrace function. Each retrieved element serve as input to the *makeElement* fonction and the satellite element is assigned. The target weaving model was generated simultaneously . *makeElement* creates a new satellite model element from a master model element. As a result, it is strongly coupled to the master and satellite metamodels. This part of the algorithm is implemented by the user. This method is a parameter of our algorithm.

# 5 APPLICATION TO A REFINEMENT TRANSFORMATION

This section describes an application of the repercussion framework on a refinement transformation based on a simplified case study in the field of avionics communication protocols. This case study was conducted as a part of DOMINO (DOMINO, 2009), a Research National Agency (ANR) project.

The original case study is supported in CDL (Dhaussy et al., 2009). , a domain specific language developed for embedded systems. CDL aims to precisely specify/restrict the behaviour of a system environment by modelling the interaction between the system and its environment. After an MDE process, model checking technique is used to prove the system is working properly.

CDL includes on the one hand a part of UML and on the other hand temporal properties. To simplify the presentation of the different models involved, only UML2.0 sequence diagrams are presented and the properties are expressed in a simple and intuitive domain specific language.

#### 5.1 Description of the Source Models

Figure 4 illustrates an abstract protocol between abstract machines. It represents an exchange of information between the plane (represented by the *ATC\_board* component) and a ground station (represented by *ATC\_ground* component). The execution scenario is as follows: *ATC\_board* component initialises the communication by the *FN\_CON* message which specifies a login demand to the *ATC\_ground* component. It then waits for two acknowledgments of receipt *ACK\_NSP* and *FN\_ACK* corresponding respectively to a network acknowledgment and a connection demand acknowledgment. This interaction is described by a sequence diagram.

Associated to the interaction model, temporal properties P1 and P2 are expressed according to:

```
<ATC_board>FN_CON!
    leads-to<tnsp
<ATC_board>ACK_NSP? (P1)
<ATC_board>FN_CON!
    leads-to<tfn
<ATC_board>FN_ACK? (P2)
```

P1 (respectively P2) expresses that the emission (noted "!") of the *FN\_CON* message by the *ATC\_board* component must be followed by the reception, by this same component, of the acknowledgment message *ACK\_NSP* (respectively *FN\_ACK*)

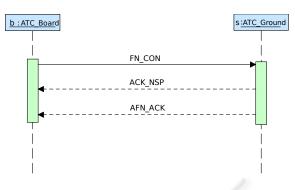


Figure 4: The interaction between two abstract components.

within *tnsp* (respectively tfn) time units. The metamodel of this language is presented in Figure 5. Two *ListEvent* form a property (the right part and the left part). A *ListEvent* has a *Scope* constituted by two attributes: a *Multiplicity* and an *Order*.

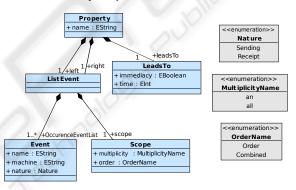


Figure 5: Part of the metamodel of the domain specific language used to express temporal properties.

As explained in section 3, there is a interconsistency relationship between temporal properties and the associated UML model. This weaving model (*i.e.* a list of pair) is presented in table 1. One property event is associated with an UML *MessageOccurence-Specification*: in the UML metamodel, a message is subdivided in two parts, the sending and the receipt. The type of these parts is *MessageOccurenceSpecification* and it includes references to both machine and message. *Multiplicity* is used if the *ListEvent* contains several *Events* and indicates if one or several *Event* is expected. *Order* specifies if the *ListEvent* is ordered.

#### 5.2 Transformation and Results

During the architecture refinement process, the designer makes choices to concretely implement the abstract protocol. We assume the following implementation choices:

• the ATC\_board component is refined in three con-

Property events			MessageOccurenceSpecification
Machine	Name	Nature	XMI reference
ATC_Board	FN_CON	!	SendFnCon
ATC_Board	ACK_NSP	?	ReceiveAckNsp
ATC_Board	FN_ACK	?	ReceiveFnAck

Table 1: Representation of the source weaving model.

crete components : ATCHMIM, AFN and AGCM.

- The *ATC\_ground* component is refined in two concrete components *NSP* and *ATC\_Center*.
- Each message of the abstract model is refined by an ordered sequence of messages. For instance, the *FN\_CON* message is refined in: *Afn\_logon*, *Afn\_agcm\_rq*, *Agcm\_rq*.

The result of the transformation is presented in Figure 6 as a trace oriented schema. The most interesting parts of the obtained traces are represented by the arrows. However, this results in a finer granularity of the trace model because of the UML metamodel complexity.

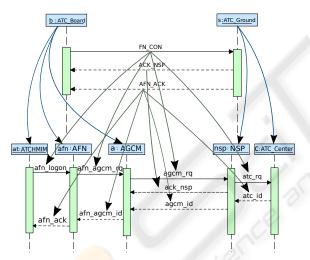


Figure 6: Part of the traces between source and target master model.

Traces are used as inputs of our repercussion algorithm. The *makeElement* operation is strongly coupled to the different metamodels used by the transformation: in this case, an *Event* is computed from an UML MessageOccurenceSpecification. This operation creates a new *Event*, and fills its attributes from *MessageOccurenceSpecification* recovered information. For example, getting the machine name (represented by an UML class name) from a MessageOccurenceSpecification implies the execution of a request which navigates into the UML metamodel.

Once the repercussion algorithm is executed, we obtain two outputs: the adapted property coherent

with the target master model. These two properties are represented as models, and a model-to-text transformation produces the textual properties, P'1 and P'2. The *All ORDER* (x; y) statement indicates an ordered sequence of the events x and y, and it is added by the model-to-text transformation.

To ensure the inter-consistency relationship of the generated models, and to allow the user to verify and validate the obtained satellite model, the target weaving model is generated, linking both the master model elements (*MessageOccurenceSpecification*) and the satellite model elements (*Event*). This model is represented in table 2

To summarise, the extension of the framework for our case study consists in programming the *makeElement* operation, which computes an *Event* from an UML MessageOccurenceSpecification, and in programming a simple model-to-text transformation from a CDL model to its textual representation.

# 6 TRACEABILITY OF REQUIREMENTS

In complex system development, an important part of the activities are the identification and specification of requirements. In an MDE approach, requirements are models. These models must be verified on the system models at a given level of abstraction. When a model described at an abstract level n is refined to a concrete level n + 1, the requirements expressed at the level

Pr	operty events	MessageOccurenceSpecification	
Machine	Name	Nature	XMI reference
ATCHMIM	afn_logon	!	SendAfnLogon
AFN	afn_agcm_rq	!	SendAfnAgcmRq
AGCM	agcm_rq	!	SendAgcmRq
AGCM	ack_nsp	?	ReceiveAckNsp
AGCM	agcm_id	?	ReceiveAgcmId
AFN	afn_agcm_id	?	ReceiveAfnAgcmIs
ATCHMIM	afn_ack	?	ReceiveAfnAck

Table 2: Representation of the target weaving model.

*n* have to be refined. When this refinement is done, the level n+1 requirements reference the system elements at level n + 1.

In this paper, we have shown how properties can be refined in the same way than system elements. At each level of modeling, properties must be correctly adjusted. However, we lack a trace level to ensure requirement traceability from our point of view: traces between refined requirements.

Let consider the two following hypotheses :

- Models are used to encode requirements (Ramesh and Jarke, 2001);
- Properties address system elements.

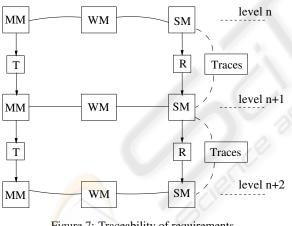


Figure 7: Traceability of requirements.

The left part of Figure 7 represents the system models refinement, modeled by master models (denoted MM). The right part represents requirements refinements. The traces between requirement elements (defined in satellite model SM) allow the user to know how a requirement was refined, and what elements of the system it supports. We have a tool to recover the traces of any transformations written in Java/EMF that we apply to our own repercussion transformation. Following the approach of MDE, we operate along the refinement chain (as described by Vanhooff in (Vanhooff and Berbers, 2005)) with our traceability tools and repercussion transformation, therefore contributing to the traceability of requirements.

#### 7 **CONCLUSIONS**

This paper has presented tooled conceptual framework dedicated to compose weaving and traces models to keep inter-model consistency in co-evolution cases. A prototype has been developed and tested on an industrial case study in the field of avionic communication protocol, as a part of the DOMINO project. We obtained pertinent traces and the specific extension of the framework correctly adjusts the properties. A right target weaving model is generated. This MDE process is tested on the TOPCASED environment, dedicated to the realisation of critical embedded systems (Vernadat et al., 2006). The following research fields will be the next focus of our work.

First, we aim to adapt the repercussion framework and ETraceTool to transformation of multiple models. Most of the transformation developed in industrial cases takes several models as inputs, and produces several models. We successfully applied our platform on a bigger transformation taken from the aerospace field, provided by the CNES (National Center of Space Studies). As input of this transformation there are two main master models: an activity diagram which represents a procedure to apply to perform a specific task, and various technical statements used to express all the possible low-level satellite manipulation commands. The target model is a grammarware model of a procedural language for satellite manipulation. We obtained traces from this transformation. Properties are expressed on interaction diagram elements and we aim to code them in the target language.

Then, we will test our platform on chained transformations and validate our framework on a largescale environment. The ideal case is an abstract model coupled with requirements (expressed in a satellite model) refined step by step, in order to produce code. Following the approach of MDE, if we tool all along a refinement chain with our traceability tools we to obtain requirements traceability.

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