AN APPROACH TO MODEL-DRIVEN DEVELOPMENT PROCESS SPECIFICATION

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Abstract:

The adoption of MDA in software development is increasing and is widely recognized as an important approach for building software systems. Meanwhile, the use of MDA requires the definition of a software process that guides developers in the elaboration and generation of models. While first model-driven software processes have started to appear, an approach for describing them in such way that they may be better communicated, understood, reused and evolved systematically by the development team is lacking. In this context, this paper presents an approach for the specification of MDA processes based on specializations of some SPEM 2 concepts. In order to support and evaluate our approach a tool was developed and applied in a particular MDA process for specific middleware services development.

1 INTRODUCTION

The *Model Driven Engineering* (MDE) is an approach specially focused on modelling techniques, alleviating the complexity of platforms and expressing domain concepts effectively (Schmidt 2006). MDE advocates that the models of a software system are not only used for documentation, but they actually serve as basis for the implementation phase. Each activity of the development process requires a number of input models that produce further models as output. In this way, the development of an application is viewed as a set of transformations that lead to the final system.

One of the most well known initiatives in this scenario is the *Model-Driven Architecture* (MDA) [OMG 2003]. MDA separates subject matters so that application-oriented models are independently reusable across multiple implementations and vice versa through the construction of three categories of models (CIM – Computational Independent Model,

PIM – Platform Independent Model and PSM – Platform Specific Model). Current MDA supporting tools are particularly interested in defining transformations that produce code and deployment artefacts from design models (e.g. AndroMDA¹, oAW², etc.). Another research direction in the MDA context is the definition of software development processes for specific domains (Maciel 2006a), (Koch, 2006).

The description of a software process is called process model. A process model can be expressed through any specific language or notation which is called Process Modeling Language (PML). A process model can be enacted when a development team follows the process model during the development life cycle. The use of MDA requires the definition of a software process that guides developers in the elaboration and generation of software models (Mellor 2004). In addition to well-

¹ http://www.andromda.org

² http://www.openarchitectureware.org/

known processes such as RUP, XP, OSDP, etc., an MDA process requires the selection of metamodels and mapping rules for the generation of the transformation chain that produces models and application code (Maciel 2006a).

Several MDA processes have been proposed such as for Middleware Services (Maciel 2006a), Web Applications (Koch 2006), E-learning (Wang 2003) and a version of the Open Unified Process for MDD (OpenUP 2008). However, there is a lack of consistent terminology since there is no unified language to specify MDA processes: each one adopts ad hoc notations and different concepts are used to define the activities and artefacts for the software development life cycle. The software process modelling through the use of a unified and consistent terminology should make communication, understanding, reutilization, evolution, management and standardization of the process possible [Humprey 1989].

PMLs, such as SPEM (Software Process Engeneering Metamodel Specification) (OMG 2008) and E³ language (Jaccheri 1999) were proposed in recent years but they do not focus specifically on MDA processes.

This paper presents an approach to MDA process specification based on the SPEM 2 standard concepts. Our work defines an approach and a supporting tool which can be used to instantiate an MDA process for a given domain. Using this approach, developers can describe the steps and associate artefacts to perform MDA modelling and transformation chain.

There is a specific process called OpenUP/MDD (OpenUP 2008) built on Eclipse Process Framework³ (EPF) which focuses specially on the model driven development. However, the OpenUP/MDD is a process instance of the SPEM metamodel concepts, while our approach is placed at a higher abstraction level. We address the MDA process concepts at the metamodel level. Consequently, we provide a more flexible and extensible way to model and specify (instantiate) model driven software processes according to SPEM 2 and MDA standards.

Bendraou *et al.* (2007) proposed an extension to the SPEM 2.0 specification, called xSPEM, in order to allow process enactment. Although their work targets the enactment of process models they don't focus particularly on the process modelling or enactment of MDA development process.

The rest of this paper is organized as follows: section 2 presents the basic principles about the SPEM and MDA standards; section 3 describes the approach to model-driven development process specification; section 4 shows a case study prepared in order to evaluate the proposed approach; the related work is discussed on section 5; section 6 makes some final remarks and proposes future work.

2 OVERVIEW OF SPEM AND MDA CONCEPTS

MDA is an OMG standard aiming at facilitating MDD (Model-Driven Development). Metamodels define an abstract syntax for modelling languages. Models should be instances of some metamodel, following its syntactic and semantic specification, that is, they should be written according to the corresponding metamodel of the modelling language.

Using the MDA approach, models and metamodels are expressed through the Unified Modeling Language (UML). The UML lightweight extension mechanism, also known as UML profile mechanism, is used to extend the metamodel elements using stereotypes and tagged values.

Model transformation languages are used to specify how source metamodel elements are transformed into target metamodel elements; CIM to PIM, PIM to PSM, are examples of transformation. Transformations may be automatic, semi-automatic and manual. We also can have transformations from model to code in addition to model to model.

SPEM 2 (OMG 2008) defines a metamodel based on MOF and a UML profile, specified by OMG and used to define software process and their components. According to SPEM 2 it is possible to create a knowledge base independent of any process, using elements such as Packages, Roles, Tasks, WorkProducts and Disciplines (from the method content package) to reuse in the specification of many different processes. A Process has a sequence of Phases expressing the life cycle of a product under development. It represents a significant period in a project, ending with major management checkpoint, milestone or set of deliverables. For each Phase there might be at least one Iteration that groups a set of pieces of work that are repeated more than once. It represents an important structuring element to organize work in repetitive cycles.

³ http://www.eclipse.org/epf/

3 MDA PROCESS SPECIFICATION

The use of MDA requires process definitions associated to modeling activities and transformation rules to compose the transformation chain. These elements are not usually found in software development processes. Therefore an approach was specified covering these aspects.

OMG suggests model layers to represent a process and their meta languages (Figure 1). As can be seen, our approach is situated at level M2 (meta model level). Based on it, any MDA process model (located in level M1), can be specified and will be available to be used on the development of new projects in level M0. The proposed approach includes the following elements: (1) SPEM metamodel slice with a specialization of some concepts according to MDA; (2) indication of a set of diagrams for modelling method content and processes.

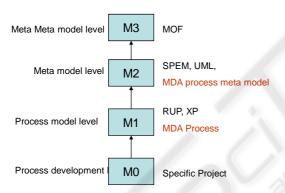


Figure 1: OMG model layers (adapted from (OMG 2008)).

3.1 Metamodel and Diagrams

Our approach is based on the metamodel illustrated in Figure 1. This metamodel extends some of the SPEM 2 concepts specializing them for the MDA context.

The process specification needs static and reusable definitions such as *Disciplines*, *Tasks*, *Roles and WorkProducts* (from the method content package in Figure 2). A *Role* defines a set of related skills, competencies and responsibilities of an individual or a set of individuals. Individuals should play their *Roles* performing *Tasks* that can be associated to input and output *WorkProducts*. A *Task* may comprise many *Steps* to describe a meaningful and consistent part of the overall work. The *Discipline* represents a collection of *Tasks* that

are related to a major 'area of concern' within the overall project. *WorkProducts* are in most cases tangible artefacts consumed, produced, or modified by *Tasks*.

In our approach, the WorkProduct is specialized into four kinds of artefacts: UMLModel, produced by a process role or automatically generated by a transformation during the process execution; TransformationRule contains the rules for model transformation and code generation during the process execution; ExtraModel, used only for documentation and are based on text or supplementary notations; and Profile to represent an UML profile to base the UML modelling on each phase. Transformation rules are used in MDA process to automatically transform UML models. Each transformation rule should refer to at least one source model and generate one or more target models. Based on the above definitions, the MDA process structure is specified according to the metamodel shown in the second part of Figure 1. As illustrated, a Process has a life cycle composed of a set of sequential Phases performed in Iterations. In terms of MDA, these phases represent the modelling of CIM, PIM, PSM and Codification. Each Modelling Phase is associated to a UML profile defined to address specific characteristics of a particular domain or platform.

Based on the metamodel presented in Figure 1, the MDA process should be specified by the construction of three kinds of UML diagrams: class, use case and activity diagrams.

Table 1 presents the SPEM 2 stereotypes (second column) extended in our metamodel and their usage in the three indicated UML diagrams (first column). The third column refers to the UML base element according to each SPEM stereotype. For example, in a use case diagram *Tasks* are modelled as use cases, while in the activity diagram they are modelled as action states.

In this case, the class diagrams are used to specify the elements of a knowledge base (method content) and the process life cycle overall static structure. This is the first diagram that should be constructed as the elements are used to elaborate later diagrams.

The use case diagrams are used to provide a specific view associating a *Task* to a *Role* and also to used/produced *WorkProducts*.

The activity diagrams are used to model the process workflow, i.e, the behaviour associated to the process execution in terms of *Phase/Iterations* and the selected *Steps (TaskUse)*. This last diagram is also important because it defines when the

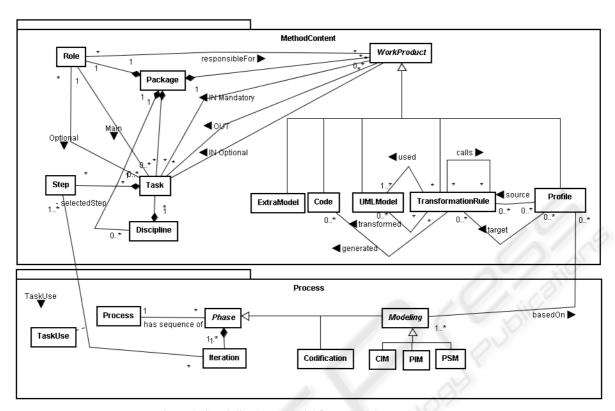


Figure 2: Specialized metamodel from some SPEM 2 concepts.

transformations should be applied. It is important to define the sequence of activities for example, when developer intervention in the diagrams to enable transformation execution is necessary.

Table 1: Stereotypes of SPEM 2 associated to UML diagrams (adapted from (OMG 2008)).

Diagram	SPEM Stereotype	UML Element
Class	Package, Role, WorkProduct, Task, Step, Discipline, Phase, Iteration, TaskUse	Class
Use Case	Role	Actor
	Task, WorkProduct	Use Case
Activity	Task	Action
	WorkProduct	Object

3.2 An Environment for Model-Driven Process Modelling

An environment called *Transforms* has been developed to support the modelling and enactment of the proposed approach for MDA process specification. This environment is divided into two main modules: the MDA Process Edition and the MDA Developer Edition as illustrated in Figure 3.

As we are focusing initially on the MDA process modelling, we shall only present the Process Edition module.

The Process Edition module is an environment which provides authoring and customization of MDA processes. As shown in Figure 3, the Process Edition module encompasses four components: process editor, profile editor, rule editor, and process repository. The process editor is divided into three diagram editors based on the UML: a class diagram editor; a use case diagram editor; and an activity diagram editor. This set of editors allows engineers to model their processes according to the proposed approach presented in Section 3. It is also possible to specify a process using a breakdown structure and automatic generated diagrams to represent it visually. Examples from a case study are given in the following section.

Both Profile and Rule editors are third party software components attached to our solution in such a way that users can create their own UML profiles and/or write their own transformation rules without going to another tool. The Process Repository stores the information related to the modelled process. After process definition the MDA Developers Edition should be used.

Briefly, the MDA Developer Edition aims to enact a process stored in the repository. A software team should assume the process roles specified and perform the *Tasks* defined in each discipline across the process phases. Models should be produced and generated until the achievement of code generation.

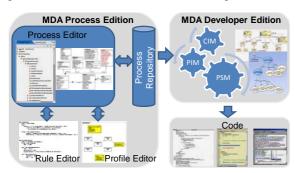


Figure 3: Transforms solution.

4 A CASE STUDY: SPECIFYING AN MDA PROCESS

In order to evaluate our approach, we specified the MDA process proposed in (Maciel 2006a). In this process, specific middleware services are defined and implemented in EJB and CorbaCCM platforms.

4.1 Overview of the MDA Process for Middleware Specific Services

Specific middleware services consist of a layer above the common middleware services that embody knowledge of a specific domain within the middleware. Domain-specific middleware services are not standardized. Their implementations are usually tightly coupled to the middleware platform. implementation modelling considerable effort that certainly would not be rewarded if the service use were restricted to a specific middleware platform (Schantz 2001). The MDA process goals encompass the specification and implementation of portable specific middleware services. This process was applied to the (Reference development the InterDoc of Architecture for Interoperable Services Collaborative Writing Document Environments) (Maciel 2005; Maciel 2006a).

The proposed MDA process includes the following elements: (1) Three categories of modelling phases according to the MDA specification (CIM, PIM and PSM) (2) metamodels with UML profiles (3) indication of a set of

diagrams for each modelling phase (4) a sequence of steps to guide the modelling tasks and (5) mapping rules among the UML models.

4.2 The MDA Process Specification

The MDA process introduced in the previous subsection was originally described without any standard language. Tables, illustrations and textual documents were used to represent the process specification. Tools were developed to support the automation of model transformations related to the process (Silva 2006; Pasini 2008). However, the difficulty in understanding, reusing and evolving the process structure and behaviour across development teams became evident.

In order to adopt the approach presented in Section 3.1, we mapped the process characteristics to the concepts and associations of our metamodel (Figure 2). Six *disciplines* were defined to group related tasks: *Enterprise View; Information View; Computational View; Engineering View; Technology View;* and *Services Implementation*.

As described in section 3.1 the class diagram is the first to be specified. It defines the overall structure of the MDA process. Two class diagrams were designed: one representing the *method content* and the other representing the process structure. Figure 4 illustrates the class diagram editor of the *Transforms* tool. Due to the lack of space we present only a piece of the method content modelling (in the left side). The right palette organizes the necessary buttons to model the structural and static view of the method content. The editor only allows modelling according to the metamodel defined in Figure 2.

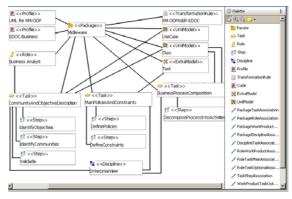


Figure 4: CIM phase static structure.

The process life cycle is divided into three modelling phases (CIM. PIM, PSM) and codification. Each phase may comprise several iterations allowing incremental process

development. *TaskUses* are selected, according to the steps previously defined in the method content, to be performed during the iterations. At least one activity diagram should be modeled for each *phase* in order to compose the behaviour in terms of *task using* and *work products usages*.

5 CONCLUSIONS AND FUTURE WORKS

This paper has presented an approach for process specification and enactment based on the concepts of the SPEM 2 and MDA standards. We have specialized some of the SPEM 2 metamodel elements to provide a specific language to define model-driven processes. As the SPEM metamodel has a UML profile, our metamodel can be used through any UML modelling tool. Moreover, we have developed an environment with diagram editors specific for the modelling which conforms to our metamodel.

In addition to process modelling, our ongoing work encompasses the tool-support of the process enactment which includes the execution of model transformations and code generation. In future work our intention is twofold: to provide traceability mechanisms across the process artefacts; and to support other model transformation languages and technologies. We are also planning a larger case study to strengthen the evaluation of the proposed environment in an organization which uses MDA.

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