# A NEW SET OF FEATURES FOR ROBUST CHANGE DETECTION

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Abstract: A new set of features for robust change detection is proposed. These features are obtained from a transformation of the thresholded intensity difference image. Their performance is tested on two video sequences acquired in a human-machine interaction scenario under very different illumination conditions. Several performance measures are computed and a comparison with other well known classical change detection methods is done. The performed experiments show the effectiveness and robustness of our proposal.

# **1 INTRODUCTION**

Detecting regions of change in images of the same scene taken at different times is of widespread interest due to a large number of applications in diverse disciplines. Common applications of image differencing include object tracking, intruder surveillance systems, vehicle surveillance systems and interframe data compression (Radke et al, 2005). Due to its simplicity, image differencing has become a very popular method for change detection. It only requires calculating the absolute values of the difference between the corresponding pixels in the two frames considered. In the context of surveillance applications, each frame is usually compared against a reference or background model (Cheung and Kamath, 2004), (Migliore et al, 2006). Large values in the difference map indicate regions of change. The crucial point here is the determination of the optimal decision thresholds allowing for minimal error probabilities and thus guaranteeing results which are robust against noise changes over time, e.g. due to changes in illumination conditions. This indicates that in general threshold values should be calculated dynamically based on the image content and that empirically selecting a value is not appropriate for most applications. Rosin, (Rosin, 2002), (Rosin and Ioannidis, 2003) surveyed and reported experiments on many different criteria for choosing the decision threshold.

The decision rule in many change detection algorithms is cast as a statistical hypothesis testing. The decision as to whether or not a change has

occurred at a given pixel corresponds to choosing one of two hypotheses: the null hypothesis  $H_0$  or the alternative hypothesis  $H_1$ , corresponding to nochange decisions respectively. change and Characterizing the null hypothesis is usually much easier, since in the absence of any change, the difference between image intensities can be assumed to be due to noise alone. A significance test on the difference image can be performed to assess how well the null hypothesis describes the observations, and this hypothesis is correspondingly accepted or rejected. Modelling the background noise in static applications is straightforward since any required estimation can be done off-line for the used camera system. However, a real time sequence is much more challenging since noise features may change over time and noise estimation must be done on-line from unchanged regions which are not known a priori (Thoma and Bierling, 1989). Aach et al (Aach et al, 1993), (Aach et al, 2001) characterized the noise in moving video as zero-mean Gaussian random variables. The variances for the noise were estimated from regions with very small intensity differences. Bruzzone and Prieto (Bruzzone and Prieto, 2000) noted that while the variances estimated this way may serve as good initial guesses, using them in a decision rule may result in a false alarm rate different from the desired value.

In this paper, background noise is modelled by using a new set of features as an alternative to the usual intensity differences. We will show the robustness of this approach to changes in the illumination conditions. Section 2 of this paper explains the feature extraction procedure. In section 3, the experiments which have been carried out are described and section 4 is devoted to the conclusions.

# 2 FEATURE EXTRACTION METHOD

The first step of the feature extraction method consists of thresholding the absolute value of the difference image  $D(x) = I_2(x) - I_1(x)$  with the lowest possible value, i.e., zero, as indicated in (1).

$$B(x) = \begin{cases} 1, & \text{if } |D(x)| > 0 \\ 0, & \text{otherwise} \end{cases}$$
(1)

An example of the resulting binary image for the difference of two frames from a well known video sequence is shown in figure 1.



Figure 1: Binarized difference image for two frames of the mom and daughter image sequence.

It is clear that the density of "black points" in the unchanged parts of the image is higher than in the regions of change. It is precisely these differences in density what we intend to capture. The simplest approach to this issue would probably be to use a sliding window over the difference image and assign the number of "black points" contained in the window to the center pixel. However, density measured in such a way is highly dependent on the size and shape of the selected window which is not appropriate. For this reason, an alternative set of features is proposed.

These features are obtained from the transformation of the binarized difference image in two stages. In the first stage, unidimensional connected components in the binary image are computed. For this purpose, the four main directions: horizontal, vertical, diagonal and inverse diagonal are considered. This transformation assigns

each pixel the area of the corresponding connected component it belongs to. In this way, four different transformation matrices are obtained. It is clear that it has no sense to use 4- or 8- bidimensional connectivity since what it would probably be obtained is just one connected component which is completely useless in this case. Figure 2 shows a simple example of a binary matrix and the result of the transformation for the horizontal direction.

In the second stage of the feature calculation, a new transformation is performed. This time, each pixel belonging to a connected component computed in a certain direction is assigned the area contained in the intersection of this connected component with the connected components in the remaining directions. Again, four new matrices are obtained. The example in figure 2 shows the areas obtained from the intersection with the horizontal connected components. The four density measures for each pixel are then obtained from the values assigned to the pixel as a result of this final transformation.

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	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	1	0	1	1	1	0	0	1	0	3	3	3	0	0	3	0	4	4	4	0	0
	1	1	0	0	0	0	0	2	2	0	0	0	0	0	4	4	0	0	0	0	0
)	(b	) (	(c)																		

(a

Figure 2: Example of transformations to obtain the proposed features. (a) Binary matrix, (b) result of the first transformation, (c) result of the second and final transformation.

#### **3 EXPERIMENTAL RESULTS**

In order to demonstrate the effectiveness and robustness of the proposed set of features in the detection of changes in images, two video sequences with different illumination conditions were tested. The image sequences correspond to a head and shoulders scene in a human-machine interaction scenario and were acquired under normal and low illumination conditions in an indoor setting. An image resolution of 720\*576 pixels was used.

For the purpose of comparison, some classical change detection techniques were also tried. Since interesting changes are often associated with localized groups of pixels, it is common for the change decision at a given pixel to be based on a small block of pixels in its neighbourhood. Sliding windows of sizes 1\*1 (the pixel itself), 3\*3 and 5\*5 pixels were used over the intensity difference image to give ordered sets of 1, 9 and 25 features,

respectively. As indicated in Aach et al (Aach et al, 1993), a window size between 3 and 5 pixels is an acceptable choice in most change detection applications.

In all cases, a single Gaussian was used to model the noise in the unchanged regions, i.e., regions without motion. Samples from these regions were used to estimate the parameters of a Mahalanobis matrix. By setting different thresholds on the Mahalanobis distance  $D_M(x)$  calculated as in (2), the ROC curves for normal and low light conditions were obtained.

$$D_M(x) = \sqrt{(x-\mu)^T \Sigma^{-1}(x-\mu)}$$
(2)

Where  $\mu$  is the mean vector and  $\Sigma$  is the covariance matrix.

Three different experiments were performed.

A first experiment consisted of testing change detection in several frames of the video sequence acquired under normal illumination conditions. The parameters of the Mahalanobis matrix were estimated by using samples of noise from this video sequence and the threshold was set by choosing the "corner" of the corresponding ROC curve as the operating point. Figure 3 shows the change masks resulting from the detection procedure by using the 5\*5 sliding window and the proposed set of features. It can be seen that the result provided by the 5\*5 window is slightly better than the one provided by our method.

A second experiment consisted of testing change detection in several frames of a video sequence acquired under poor illumination conditions. The parameters of the Mahalanobis matrix were estimated by using samples of noise from this video sequence and the threshold was also set by choosing the "corner" of the corresponding ROC curve as the operating point. Figure 4 shows the change masks resulting from the detection procedure by using the 5\*5 sliding window and the proposed set of features. In this case, the result provided by our features slightly outperform the one obtained by using the 5\*5 window.

A third experiment consisted of testing change detection again in several frames of a video sequence acquired under poor illumination conditions. However, this time, the parameters of the Mahalanobis matrix were estimated by using samples of noise from the video sequence acquired under normal illumination conditions. The threshold was also set by choosing the operating point corresponding to illumination with normal light. Our purpose was to test the influence of the training set in the performance of the change detection method. Figure 5 depicts the masks obtained for the 5\*5 sliding window and our features. While the performance of the proposed features does not seem to be affected by the change in the training conditions, it is clear that the results obtained with the 5\*5 window are very different and much worse than in the second experiment.



Figure 3: Change masks obtained for normal illumination with the 5\*5 sliding window (left) and our method (right).







Figure 5: Change masks for poor illumination and training samples from normal illumination with the 5\*5 sliding window (left) and our method (right).

In order to confirm these observations, a more quantitative analysis was carried out.

The results of the low level pixel based comparison between the hand-labelled ground truth and the resulting image for different frames of the two sequences were based on the following values: True positives (TP): number of change pixels correctly detected.

False positives (FP): number of no-change pixels incorrectly flagged as change by the algorithm.

True negatives (TN): number of no-change pixels correctly detected.

False negatives (FN): number of change pixels incorrectly flagged as no-change by the algorithm.

From these four quantities, the two following performance measures were used as suggested by Rosin (Rosin and Ioannidis, 2003):

$$PCC = \frac{(TP + TN)}{(TP + FP + TN + FN)}$$
(3)

$$YC = |TP/(TP + FP) + TN/(TN + FN) - 1|$$
<sup>(4)</sup>

The well known PCC coefficient is the most obvious approach to combine all four values and also the usual way to assess a classifier's performance. However, it tends to give misleading estimates when the amount of change is small compared to the overall image. The Yule coefficient YC (Sneath and Sokal, 1973) tries to overcome this problem by minimising the effect of the expected large volume of true negatives.

Figures 6, 7, 8, 9, 10 and 11 show the values obtained for these performance measures calculated on a number of frames of both video sequences.

It can be concluded that the proposed method exhibits a good behaviour as measured by all the coefficients and it is just slightly worse than the 5\*5 sliding window method under normal light conditions. Above all, its performance remains nearly completely invariant against changes in the training set as opposite to what happens with the remaining techniques. This is important since it suggests that in a real time application, noise modelling could take place off-line without the need to be updated to changing illumination conditions which may be a difficult task and provide bad estimations as it was already mentioned in the introduction.

## 4 CONCLUSIONS

A new set of robust and effective features for change detection in sequences of images has been proposed. The features are obtained from a transformation of the thresholded intensity difference image. Several experiments under two different illumination conditions have been carried out. A qualitative and quantitative analysis has been performed and some well known change detection techniques have been tried for the purpose of comparison. The results indicate that the proposed features perform well when compared with other classical change detection methods and what it is very important, this performance remains invariant against changes in the training conditions so that noise modelling could be done off-line which may be very useful for real time applications.



Figure 6: PCC coefficients for normal illumination conditions and training samples from normal illumination.



Figure 7: PCC coefficients for poor illumination conditions and training samples from poor illumination.



Figure 8: PCC coefficients for poor illumination conditions and training samples from normal illumination.



Figure 9: YC coefficients for normal illumination conditions and training samples from normal illumination.



Figure 10: YC coefficients for poor illumination conditions and training samples from poor illumination.



Figure 11: YC coefficients for poor illumination conditions and training samples from normal illumination.

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