

TRAFFIC SIGN CLASSIFICATION USING ERROR CORRECTING TECHNIQUES

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Keywords: Traffic Sign Classification, Error Correcting Output Codes, Ensemble of Dichotomies, Multiclass Classification.

Abstract: Traffic sign classification is a challenging problem in Computer Vision due to the high variability of sign appearance in uncontrolled environments. Lack of visibility, illumination changes, and partial occlusions are just a few problems. In this paper, we introduce a classification technique for traffic signs recognition by means of Error Correcting Output Codes. Recently, new proposals of coding and decoding strategies for the Error Correcting Output Codes framework have been shown to be very effective in front of multiclass problems. We review the state-of-the-art ECOC strategies and combinations of problem-dependent coding designs and decoding techniques. We apply these approaches to the Mobile Mapping problem. We detect the sign regions by means of Adaboost. The Adaboost in an attentional cascade with the extended set of Haar-like features estimated on the integral shows great performance at the detection step. Then, a spatial normalization using the Hough transform and the fast radial symmetry is done. The model fitting improves the final classification performance by normalizing the sign content. Finally, we classify a wide set of traffic signs types, obtaining high success in adverse conditions.

1 INTRODUCTION

Traffic sign classification in uncontrolled environments is a hard task in Computer Vision due to the high variability of symbol appearance caused by illumination changes, lack of visibility, or occlusions. In the last years, several approaches to deal with the problem have been proposed. Usually, traffic sign recognition strategies are divided into two main groups: color-based and grey scale-based. Grey scale-based approaches focus on object geometry, whereas color-based techniques allow to prevent false positives detection. Traffic sign recognition is studied for several purposes, like autonomous driving under certain simplified conditions or for assisted driving (Handmann et al., 1998). We focus on the goal of mobile mapping (Casacuberta et al., 2004), as a technique used to compile cartographic information from a mobile system. One of the main difficulties that makes this problem hard is the great number of classes and the high resemblance among signs in poor

resolution images. In order to deal with these hindrances, robust multiclass classifiers must be considered.

Error Correcting Output Codes were born as an alternative for handling multiclass problems using binary classifiers (Dietterich and Bakiri, 1995). It is well-known that ECOC, when applied to multiclass learning problems, can improve the generalization performance (Windeatt and Ghaderi, 2003)(Allwein et al., 2002). One of the reasons for this improvement is its property to decompose the original problem into a set of complementary two-class problems -coded in the ECOC matrix- that allows sharing of classifiers across the original classes.

Recently, there has been a renewed interest in the design of Error Correcting Output Codes. The common pre-designed coding strategies (one-versus-one and one-versus-all) have been improved with problem-dependent designs (Pujol et al., 2006)(Escalera et al., 2006b). On the other hand, new studies on the decoding step (Escalera et al., 2006a) have

Escalera S., Radeva P. and Pujol O. (2007).

TRAFFIC SIGN CLASSIFICATION USING ERROR CORRECTING TECHNIQUES.

In *Proceedings of the Second International Conference on Computer Vision Theory and Applications - IU/MTSV*, pages 281-285

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shown that the performance of the ECOC classification can be improved considering carefully the decoding strategy applied. The new approaches take into account that when one use a third symbol (zero) in the ECOC matrix, that means that a particular class is not considered by a classifier. In those cases, the behavior of the decoding strategies should be adapted to the influence of the zero symbol (Escalera et al., 2006a).

In this paper, we deal with the problem of traffic sign classification. We use the information obtained from a Mobile Mapping System (Casacuberta et al., 2004) to analyze the road video sequences. We use Adaboost with the Haar-like features estimated over the integral image (Viola and Jones, 2002) to detect regions with high probability of containing a traffic sign. After applying a spatial normalization and model fitting, we classify the candidate signs in their different categories. We compare the recently proposed coding and decoding strategies in the framework of Error Correcting Output Codes, showing the improvement of these last techniques when problem-dependent ECOC designs are combined with proper decoding strategies. The proposed ECOC designs robustly classify several types of signs with high variability.

The paper is organized as follows: section 2 overview the Error Correcting Output Codes and the state-of-art on coding and decoding strategies. Section 3 explains the system for traffic signs classification. Section 4 shows experimental results, and section 5 concludes the paper.

2 ERROR CORRECTING OUTPUT CODES

The basis of the ECOC framework is to create a codeword for each of the N_c classes. Arranging the codewords as rows of a matrix, we define a "coding matrix" M , where $M \in \{-1, 0, 1\}^{N_c \times n}$ in the ternary case, being n the code length. From the point of view of learning, M is constructed by considering n binary problems (dichotomies), each corresponding to a matrix column. Joining classes in sets, each dichotomy defines a partition of classes (coded by +1, -1, according to their class set membership, or 0 if the class is not considered by the dichotomy). In fig.1 we show an example of a ternary matrix M . The matrix is coded using 7 dichotomies $\{h_1, \dots, h_7\}$ for a four multiclass problem (c_1, c_2, c_3 , and c_4). The white regions are coded by 1 (considered as positive for its respective dichotomy, h_i), the dark regions by -1 (considered as negative), and the grey regions correspond to the

zero symbol (not considered classes for the current dichotomy). For example, the first classifier is trained to discriminate c_2 versus c_1, c_3 and c_4 , the second one classifies c_3 versus c_1 , and so on. Applying the n trained binary classifiers, a code is obtained for each data point in the test set. This code is compared to the base codewords of each class defined in the matrix M , and the data point is assigned to the class with the "closest" codeword (Allwein et al., 2002)(Windeatt and Ghaderi, 2003). In the case of the figure, a new test input x is evaluated by all the classifiers and the systems assigns the label c_1 with minor Euclidean decoding distance $d(x, y^i) = \sqrt{\sum_{j=1}^n (x_j - y_j^i)^2}$, where y^i is a class codeword, and n is the total number of binary classifiers.

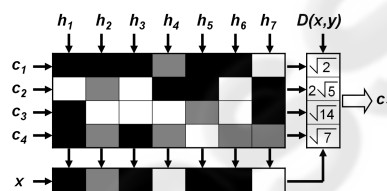


Figure 1: ECOC design and input test classification.

3 TRAFFIC SIGN CLASSIFICATION SYSTEM

We focus on the goal of mobile mapping to compile cartographic information from a mobile system. In particular, we use the video sequences obtained from the Mobile Mapping System of (Casacuberta et al., 2004). In this system, the position and orientation of the different traffic signs are measured in movement with the car video cameras. The system has a stereo pair of calibrated cameras, which are synchronized with a GPS/INS system. Therefore, the result of the acquisition step is a set of stereo-pairs of images with their position and orientation information.

The traffic sign recognition system used is divided in three main steps: object detection, model fitting, and classification. Each of these steps must be robust enough to minimize the propagation of errors in the system.

The detection process is based on the face detector presented by Viola and Jones in (Viola and Jones, 2002). In particular, we use the Discrete version of Adaboost with decision stumps (Friedman et al., 1998). The weak classifiers are trained using the attentional cascade based on the extended set of Haar-like features (that is, including the rotated ones) estimated on the integral image (Viola and Jones, 2002).



Figure 2: Detected traffic signs.

As a result of the detection process, we obtain results as in fig. 2.

Given an image where the Adaboost learning algorithm detected a road sign, a region of interest (ROI) that contains a sign is determined (circular or triangular). However, since we have missing information about sign scale and position, before the recognition process we apply a spatial normalization to improve final recognition. In particular, the Hough transform (Morse, 2000) and fast radial symmetry (Loy and Zelinsky, 2003) are applied in order to fit the model since they offer great robustness against noise.

The fast radial symmetry is calculated over a set of one or more ranges, depending on the scale of the features one is trying to detect. The value of the transform at a range indicates the contribution to radial symmetry of the gradients at a distance n away from each point. At each range n , we examine the gradient g at each point p , from which a corresponding positively-affected pixel $p_{+ve}(p)$ and negatively-affected pixel $p_{-ve}(p)$ are determined and accumulated in the orientation projection image O_n : $P_{\pm ve}(p) = p \pm \text{round} \left(\frac{g(p)}{\|g(p)\|} n \right)$, $O_n(P_{\pm ve}(p)) = O_n(P_{\pm ve}(p)) + 1$. Now, to locate the center of radial symmetry, we search for the position (x, y) of maximal value in the accumulated orientations matrix $O^T = \sum_{i=1}^n O_i$. Locating that maximum we determine the radius length. This procedure allows to obtain robust results for circular traffic signs fitting.

The Hough transform has been shown to allow the detection of straight lines in a robust way. We apply this procedure in order to look for the three representative lines of the triangular sign and calculate their intersections to transform the image. Nevertheless, we need to consider additional restrictions to obtain the three representative border lines of a triangular traffic sign. Each line has associated a position in relation to the others. Once we have the three detected lines we calculate their intersection. Given the parameters a and b that define the equation $y = a \times x + b$ for each of the three lines, the intersection point (X, Y) for each pair of lines is defined as follows:

$$X_t = (b_2^i - b_1^i) / (a_1^i - a_2^i), \quad Y_t = a_1^i X_t + b_1^i \quad | \quad t, i \in [1, \dots, 3] \quad (1)$$

To assure that the lines are the expected ones, we complement the procedure searching for a corner at a circular region at each intersection surroundings:

$$S = \{(x_i, y_i) \mid \exists p < ((x - x_i)^2 + (y - y_i)^2 - r^2)\} \mid i \in [1, \dots, 3] \quad (2)$$

where S is the set of valid intersection points, and p corresponds to a corner point to be located in a neighborhood of the intersection point.

Once the sign model is fitted using the commented methods, the next procedure is the spatial normalization of the shape before classification. The steps are: transform the image to make the recognition invariant to small affine deformations re-scaling to the signs database size (32×32 pixels), filter with Weickert anisotropic filter, and mask the image to exclude background at the classification step. To prevent the effects of illumination changes, the histogram equalization improves image contrast and obtains a uniform histogram.

From 10 analyzed DVD video sequences, we have obtained the classes in fig. 3. The classes are divided in three main groups: speed, circular, and triangular, with a total of 27 different classes to recognize. The speed signs are treated as a special case due to their similarity and difficulty to discriminate in adverse conditions. The three attentional cascades (one for each group) have been trained using a total of 1500 positive samples divided into the tree different groups.

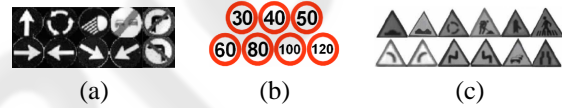


Figure 3: (a) Speed classes. (b) Circular classes. (c) Triangular classes.

Applying the three attentional cascades at Mobile Mapping System video sequences, the detected and normalized regions are classified, depending of the type of the detected sign, using different classification strategies combining the presented coding and coding strategies of Error Correcting Output Codes.

4 RESULTS

Applying the attentional cascades over a test set of 15000 road frames obtained from the Mobile Mapping System, we have detected 1200 regions that contain traffic signs. The detected regions are divided in the three groups of fig. 3. After applying the model fitting and the spatial normalization, all pixels are treated as a 1024 feature vector. The strategies used to validate the classification are Discrete Adaboost with decision stumps, and linear SVM with the regularization parameter C set to 1. These two classifiers generate the set of binary problems to embed in the set of ECOC configurations: one-versus-one, one-versus-all, dense-random, DECOC (Pujol et al.,

Table 1: Multiclass SVM results.

Problem	Accuracy
Speed	76.96±0.84
Circular	97.02±0.77
Triangular	95.74±0.99

2006), and ECOC-ONE (Escalera et al., 2006b). Each of the ECOC strategies are evaluated using different decoding strategies: Euclidean distance, Laplacian (Escalera et al., 2006a) and Pessimistic β -Density decoding (Escalera et al., 2006a). For the dense random case, where we have selected n binary classifiers for a fair comparison with one-versus-all and DECOC designs in terms of a similar number of binary problems. The classification tests are performed using stratified ten-fold cross-validation with 95% of the confidence interval.

We have generated three types of experiments, each one for each of the three different traffic signs groups. The mean rankings for each classification strategy using the results of the three presented experiments. The ranking is shown in fig. 4. One can observe that the best position is obtained by the ECOC-ONE strategy, followed by one-versus-one, DECOC, one-versus-all, and finally dense random strategy. It is important to note that for each ECOC designs, the Laplacian, and β -Density increase the classification accuracy of Euclidean decoding for all the cases.

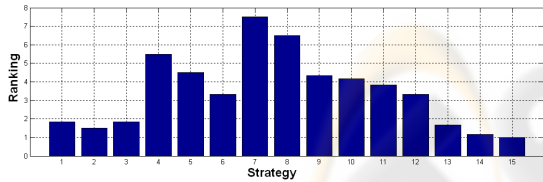


Figure 4: Ranking position for each classification strategy. From left to right: (1)-one-versus-one Euclidean, (2)-one-versus-one Laplacian, (3)-one-versus-one β -Density, (4)-one-versus-all Euclidean, (5)-one-versus-all Laplacian, (6)-one-versus-all β -Density, (7)-dense random Euclidean, (8)-dense random Laplacian, (9)-dense random β -Density, (10)-decoc Euclidean, (11)-decoc Laplacian, (12)-decoc β -Density, (13)-ecoc-one Euclidean, (14)-ecoc-one Laplacian, (15)-ecoc-one β -Density.

To show the robustness of the presented classification framework, we compare the results obtained with the ECOC methods with a built-in multiclass SVM. The results are shown in table 1. One can observe that the linear multiclass SVM obtains inferior results to the ones obtained by one-versus-one and ECOC-ONE strategies.

5 CONCLUSIONS

In this paper, we presented a classification scheme that obtains a very high performance for the problem of traffic sign classification. The system has three main stages: traffic sign detection, model fitting and spatial normalization, and sign categorization. The multiclass classification techniques are evaluated on real video sequences obtained from a Mobile Mapping System. We compared the state-of-the-art and recently proposed designs for Error Correcting Output Codes, and we combined them with robust decoding strategies, showing high robustness and better performance than traditional ECOC designs and the state-of-the-art multiclassifiers. In particular, the Laplacian and β -Density decoding strategies when applied to the coding designs improve the system performance. The presented traffic sign recognition system obtains robust classification results in front of high variability of the objects appearance.

ACKNOWLEDGEMENTS

This work was supported in part by the projects, FIS-G03/1085, FIS-PI031488, MI-1509/2005, and TIN2006-15308-C02-01.

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