## FORMAL VERIFICATION OF AN ACCESS CONCURRENCY CONTROL ALGORITHM FOR TRANSACTION TIME RELATIONS

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Abstract: We propose in this paper to formally check the access concurrency control algorithm proposed in (Bouaziz,

2005). This algorithm is based on the optimistic approach and guarantees strong consistency for the transaction time relations. The specification of our model under PROMELA language allowed us to ensure the feasibility of the validation. We then could, using the SPIN model checkers, avoid errors of blocking

type and check safety properties specified by temporal logic formulas.

#### 1 INTRODUCTION

The access <u>c</u>oncurrency <u>c</u>ontrol (CC) to a <u>d</u>ata<u>b</u>ase (DB) is an essential component in a <u>d</u>ata<u>b</u>ase <u>m</u>anagement <u>s</u>ystem (DBMS). It must guarantee that the simultaneous execution of transactions produces the same results as a sequential execution (Gardarin, 1988). In some environments, this mission must be reinforced to ensure the strong consistency of the databases. To do so, the CC must guarantee that the simultaneous execution of transactions produces the same results as the sequential execution of these transactions in their strict order of arrival (Rahgozar, 1987).

The CC takes new dimensions when applied to the temporal DB (TDB). TDB have as objective the management of the data history, such as it is the case for the transaction time relations (TTR). The objective of these relations consists in providing for the applications, not only the current data, but also all the previous DB states which succeed in time. To be able to maintain these states, the update operations should not be destructive. The TTR store the passed versions by stamping them using the two following physical times:

- <u>beginning transaction time</u> (BTT): the execution time of the transaction which inserts the corresponding tuple. This time is *a priori* known.

- <u>end transaction time</u> (ETT): the execution time of the transaction which updates or removes the considered tuple. It can not be *a priori* known.

We propose in this paper to check formally the <u>a</u>lgorithm <u>o</u>ptimistic concurrency control OCCA\_SC/TTR (Bouaziz, 2005), which ensures the strong consistency (SC) for TTR. To do so, we chose to use the SPIN tool (Holzmann, 1997), which is one of the powerful model checkers. It is an appropriate tool for analysing the logical consistency of concurrent systems, especially for the data communication protocols. SPIN is largely used, not only in the research areas, by the fact that it is freeware, but also in the industrial area (Gnesi, 2000), (Havelund, 2001), (Brinksma, 2002), (Berstel, 2005).

This paper is organized as follows. Section 2 describes the structure of OCCASC/TTR algorithm. Section 3 presents some results of the verification step using SPIN model checker.

# 2 DESCRIPTION OF OCCA\_SC/TTR ALGORITHM

The CC methods are classified according to the two main categories; pessimistic methods and optimistic ones. In the pessimistic methods the checking consistency is carried out at the time of each transaction operation. In the optimistic methods, checking consistency is carried out only at the end of transaction. For the TTR, we can find, in the literature, some CC algorithms based on the pessimistic approach (Finger, 1997) (Elloumi, 1998) (Castro, 1998). But, to our knowledge, only the OCCA\_SC/TTR algorithm (Bouaziz, 2005) was proposed to study the CC for these relations according to the optimistic approach in order to ensure the strong consistency of the database.

The OCCA\_SC/TTR algorithm allows to maintain the strong consistency of the DB in a TTR environment, to minimize the abortion degree of transactions, to avoid the starvation problem and to detect conflicts as soon as possible.

For each transaction  $T_i$ , the concurrency controller maintains two sets:  $RS_i$  (Read Set), the set of objects read by  $T_i$ , and  $WS_i$  (Write Set), the set of objects written by  $T_i$ .

During the transaction execution, when the concurrency controller receives:

- a Read  $(T_i, g)$  operation, it adds the g granule to  $RS_i$ :
- a Read (T<sub>i</sub>, g, pt) operation, it adds the g granule to RS<sub>i</sub> only if pt indicates the current version of g; but, this read operation cannot, in any case, produce conflicts;
- a Write  $(T_i, g)$  operation, it adds the g granule to  $WS_i$ ;
- a Rollback operation, it eliminates the read and written objects from RS<sub>i</sub> and WS<sub>i</sub>;
- a Commit operation, it checks if there is or not a conflict between the transaction to be validated and the transactions which are not yet validated.

In our work, we started from the validation strategy of BOM algorithms (broadcast optimistic method) with critical section (CS). This strategy stipulates that at each execution of a COMMIT order concerning a transaction  $T_i$ , at one moment t, concurrent transactions, which are still in their reading phases, must do a validation test with  $T_i$  (WS<sub>i</sub>  $\cap$  RS<sub>j</sub>). If there is a conflict, the transaction to be aborted is the one having the least priority.

To be able to ensure strong consistency, we propose to proceed to the stamping of the transactions by the moments of their arrival and to attribute to the last coming one the least priority. We propose also to add a certification phase which precedes the validation one of each transaction. During this phase, the concurrency controller checks that  $T_i$  has the most priority. In this case, the concurrency controller passes it to the validation phase. In the opposite case,  $T_i$  is put in a waiting list to be certified later on.

Once arrived at its validation phase,  $T_i$  will be automatically validated. The new versions of granules manipulated by this transaction will be stored in the database and will take as stamp the transaction time of  $T_i$  (equal to  $t_i$ , the arrival  $T_i$  moment).

A research of the conflicts, which can exist between  $T_i$  and any transaction  $T_j$  in reading or in certification phase, is then carried out.  $T_j$  is necessary younger than  $T_i$  and thus having the less priority. Consequently, if there is a conflict,  $T_j$  must be aborted to be taken again with the same stamp.

After validating the transaction  $T_i$ , CC must always check if there is a transaction  $T_k$ , waiting for certification, which becomes the most priority. Indeed, the setting on waiting for certification of a transaction is due to the existence of others having more priority and not yet validated. Then propose to add an awaking function.

The CS, during which all the manipulated granules in writing by  $T_i$  must be locked, extends during the two writing and validation phases of the transaction  $T_i$ . But we successfully reduced this period using the "EOT marker" technique for a correct definition of the conflicts. The period of enf of transaction marking is much shorter than the whole validation phase, also including the conflict checking.

### 3 OCCA SC/TTR VALIDATION

The systems analyzed by SPIN are described with the PROMELA language (PROcess MEta LAnguage). PROMELA is a specification language for finite state systems. A system specified by PROMELA is represented by a set of parallel processes and communicating via global variables or/and communication channels. PROMELA also allows checking properties specified in linear temporal logic (LTL).

We use, in the following, an example of three transactions ( $T_1$ ,  $T_2$  and  $T_3$ ) and two granules (x and y). The transaction  $T_1$  manipulates in reading and in writing both granules, whereas the transactions  $T_2$  and  $T_3$  manipulate in reading and writing respectively the x granule and the y one. Thus, the conflict risk between the transactions is limited between  $T_1/T_2$  and  $T_1/T_3$ . These transactions are maintained in the liste\_tr array.

```
transaction liste_tr[nb_tr];
```

We defined also a new "transaction" type which gathers the transaction characteristics.

```
typedef transaction
```

```
byte nom;
byte ordre; /* represents
   the transaction stamp
   (arrival moment) */
byte ordre_validation;
   /* Indicates a transaction
   validation order */
.
.
.
.
.
.
.
.
.
.
```

The SPIN model checking can proceed in two steps. In the first one, "deadlock" or "unreachable code" errors are detected. In the second step, the validity of the quality properties of the system is checked through the application of an adequate LTL formula. In the case of error, SPIN gives the shortest way which leads to this error.

#### 3.1 First Checking Step

With the first version of our system, SPIN detects the possibility of a blocking situation. The shortest way which leads to this error is described below.

The priority orders allotted to our three transactions is:  $T_1 > T_2 > T_3$ .

The transactions  $T_3$  and  $T_2$  aren't certified regards to the reading transactions. T<sub>1</sub> continues its execution, it is certified and it starts the validation phase. Since there is a conflict with  $T_2$  and  $T_3$ , theses latter are aborted. If the transaction T<sub>3</sub> takes again its execution and demands its validation from the CC before T<sub>2</sub>, it will be blocked again in the certification test regards to the transactions in reading phase, since  $T_2$  has now the most priority. So, when  $T_2$ starts again its execution, it passes the two certification tests successfully and starts the validation phase. Since there is no conflict between  $T_2$  and  $T_3$ , the latter is awaked by the CC after the  $T_2$ validation. T<sub>3</sub> will passes only the certification test regards to the transactions in reading phase, but the result is negative, because T<sub>2</sub> is still considered in reading phase. When the T2 state takes the value "finish", the transaction T<sub>3</sub> will be blocked, although it has the priority in the system. Besides, it will persist in this state, since the CC cannot any more awake it.

We note, by what precedes, that the attribution of the "finish" value to the element "state", defined in the "transaction" type, should not be carried out after the awake of a concurrent transaction which has now priority. This will lead again to blocking this transaction. In order to resolve the problem we propose that a transaction must take the finish state before calling the awaking procedure.

No error was reported by SPIN for this new version. The checking of the model was effected by using the exhaustive research mode and the partial order reduction algorithm.

# 3.2 Definition and Application of LTL Formulas

Let's remind that we already defined the two elements "order" and "ordre\_validation" in the "transaction" type. The "order" element is defined in accordance with the transaction arrival order. Whereas the element "ordre\_validation" represents the transaction validation order. Each transaction stamp value is assigned to element "order" before starting the parallel execution of all transactions.

To make sure that our system guarantees SC, we must have at the end of the execution, for any transaction arranged with the element of i index in the liste\_tr array, the element "order" equal to the element "ordre\_validation". So, we defined the property p as follows:

```
#define p
(liste_tr[0].ordre ==
liste tr[0].ordre validation)
```

The LTL Formula which we applied is as follows: "<>[]p".

"<>[]p" means that there is at least a state from which we will have the property p true forever.

In our system, the priority and validation orders are initially different. This is true since the assignment of priority order is carried out at the beginning of the execution. Whereas, the assignment of validation order is carried out when a transaction is validated. This justifies the use of the operator eventually.

No error is detected in this checking phase when applying the formula <>[]p.

After having checked that SC is ensured, we will check, hereafter, that in the case of a conflict, the transaction with the least priority will be aborted. Our second formula is then based on the values which x and y granules can take.

To do so, we defined two global variables xval and yval. These last represent the values which can take each x and y granule. We suppose that each transaction, when modifying a variable, gives it a specific value: when  $T_1$  modifies x, the value of the granule will take the value tr1. At the execution end, the granule's final value must be equal to the value assigned by the least priority transaction. If it is not

the case, it means that there is a not solved conflict between two transactions (the least priority transaction was not aborted).

Let us remind that the two transactions  $T_1$  and  $T_2$ , which correspond respectively to the index 0 and 1 in the liste\_tr array elements, manipulate the x granule in reading and writing. If these two transactions are executed simultaneously, a conflict can occur. The LTL formula, described below, allows to check if this conflict is solved or not (if it appears).

The LTL formula is as follows:

```
[]((<>(a&&b)-><>c)&&(<>(!a&&d)-><>e))
```

The properties a, b, c, d and e are defined as follows: #define a

```
(liste_tr[0].ordre <liste_tr[1].ordre)
  #define b (liste_tr[0].state==finish)
  #define c (xval==tr2)
  #define d (liste_tr[1].state==finish)
  #define e (xval==tr1)</pre>
```

This LTL formula treats the two possible cases between  $T_1$  and  $T_2$  according to their priority orders. **Case 1:** 

```
if T_1 > T_2 ("a" = true) and if T_1 is finished ("b"=true) \rightarrow we must be sure to have :
```

"c" = true in a future state (xval="tr2").

#### Case 2:

```
if T_1 < T_2 ("a" != true) and if T_2 is finished ("d"=true) \rightarrow we must be sure to have :
```

"e" = true in a future state (xval="tr1").

The application of this formula gives a valid result.

### 4 CONCLUSION

In this paper, we checked that OCCA\_SC/TTR operates correctly. We showed formally, using SPIN tool, that the general working of our system is correct. Nevertheless, this formal verification permits us to find some insufficiencies and to resolve an error problem relating to the moment when a transaction must have the finished state. We showed that the state of a transaction  $T_i$  must have the value "finish" before making awake another transaction  $T_i$ .

In addition, the definition and the application of the two LTL formulas, using SPIN, enabled us to check that the strong consistency of the database is maintained, on the one hand, and that in the case of a conflict between two transactions, this conflict is solved by aborting transaction having the least priority, on the other hand.

Our future work aims at the validation of this algorithm, using a complete study case, and to show that it ensures better performances compared to

those of pessimistic algorithms presented in the literature.

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