Cross-cohort Evaluation of Machine Learning Approaches to Fall Detection from Accelerometer Data

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Abstract: Falls in seniors can lead to serious physical and psychological consequences. A fall detector can allow a fallen person to receive medical intervention promptly after the incident. The accelerometer data from smartphones or wearable devices can be used to detect falls without serious privacy intrusion. Common machine learning approaches to fall detection include supervised and novelty based methods. Previous studies have found that supervised methods have superior performance when tested on participants from the population cohort resembling the one they were trained on. In this study, we investigate if the performance remains superior when they are tested on a distinctly different population cohort. We train the supervised algorithms on data gathered using a wearable Silmee device (Cohort 1) and test on smartphone data from a publicly available data set (Cohort 2). We show that the performance of the supervised methods decreases when they are tested on distinctly different data, but that the decrease is not substantial. Novelty based fall detectors have better performance, suggesting that novelty based detectors might be better suited for real life applications.

1 INTRODUCTION

Falls continue to be an important public health problem for the elderly population. A reliable automatic fall detector could reassure a faller of the prompt arrival of medical help and reduce the risk of further health-related complications. Due to privacy concerns connected with vision-based fall detection systems, body-worn acceleration based devices are popularly used instead, especially when real world deployment is the goal (Igual et al., 2013). The accelerometer data can be gathered using smartphones (Albert et al., 2012; Lee and Carlisle, 2011; Medrano et al., 2014b) or wearable sensors attached to the waist (Chen et al., 2006), wrist (such as smartwatches (Lutze and Waldhör, 2016)), chest (Lisowska et al., 2015) or head (Kangas et al., 2008).

Simple accelerometer based fall detection systems use thresholding (Bourke et al., 2007). More precise fall detection methods rely on supervised machine learning. In supervised learning approaches, a classifier is trained on data labelled as Activities of Daily Living (ADL) or falls. Fall detectors trained in this manner offer high classification accuracy (e.g. (Albert et al., 2012)) when the test data are similar to the data it was trained on. The challenge arises when fall detectors are trained on simulated falls from a younger population, but deployed to classify the real falls of elderly people. It is unclear how generalisable these detectors are to data from different populations or from different devices.

To avoid the need to simulate falls for training an algorithm, fall detection can be formulated as an outlier — or novelty — detection problem (Zhang et al., 2006). In this setting the detector is trained only on ADL data. New events are classified as falls if they are very different from the ADL training data. The novelty detection approach, even though it does not match the supervised approach performance when tested on the same population cohort (Medrano et al., 2014a), shows promise for real-life deployment. Further, examples of ADL may be gathered from the user passively by their smartphone or by a wearable device allowing for continuous training and personalisation of the detector. The limitation of novelty detection approaches is that any unusual activity may be classified as a fall.

In (Lisowska et al., 2015), we suggested that this problem could be addressed by identifying the dimension in which the detector should look for novelty. This dimension could be found by fitting principal component analysis (PCA) to a mixture of ADLs and falls from a training dataset or by extracting features from a Convolutional Neural Network (CNN) trained in a supervised manner. In this approach the novelty detector is trained on the ADLs projected onto

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the space of the maximal variation or on the features extracted by the CNN (see Figure 1).

We also performed evaluation of supervised and novelty based approaches and found that supervised fall detection methods offer superior performance when the algorithms are trained and tested on the same population cohort. However, in a real life scenario the end user of the fall detection device would be an elderly person, who cannot be asked to simulate falls, which are needed to train supervised classifiers. Therefore, it is important to evaluate the fall detector on a population which differs from the one on which the algorithms were trained. The AUC scores obtained from such evaluation might be closer to the fall detector performance obtained in real life.

In this study we use data from two distinct population cohorts and conduct four comparative experiments to address the following three hypotheses:

- 1. The performance of the supervised fall detection algorithms will decrease when tested on a different population cohort.
- 2. Personalised novelty detectors trained on ADLs from the test individual will show superior performance to supervised methods trained on a different cohort.
- 3. Novelty hybrid methods will show advantage over novelty methods as they are looking for novelties in the appropriate feature space.

2 DATASETS

Cohort 1. The data was collected from 20 volunteers (22–49 years old) in four data gathering sessions. Each participant was asked to perform ADLs and 12 different types of falls as proposed by Noury (Noury et al., 2008). During all activities volunteers wore a Silmee device (Suzuki et al., 2013) placed just below their clavicle. All falls were completed on a crash mat in a controlled environment. We gathered 641 ADLs and 168 falls. We are interested in discriminating between falls and ADLs above 1.6g acceleration. This threshold of 1.6g was chosen to eliminate



Figure 2: Jitter plot of the peak magnitude of the extracted ADLs and Falls from Cohort 1 (jittering on the *x*-axis). A fixed peak magnitude threshold cannot separate ADL from Falls perfectly.



Figure 3: Jitter plot of the peak magnitude of the extracted ADL and Falls from Cohort 2 (jittering on the *x*-axis).

sedentary ADL (Ojetola, 2013) which are very easily distinguishable from falls (all falls were above 1.6g in our cohort). Interesting ADLs are those which are harder to differentiate from accelerometer data as normal events e.g. sitting down heavily. We have considered 375 ADLs, that are above the 1.6g threshold, for training and testing the algorithms (see Figure 2).

Cohort 2. To test the above stated hypotheses we used a fall detection dataset (taken from: http://eduqtech.unizar.es/en/fall-adl-data/), which was made publicly available by (Medrano et al., 2014a). The authors used smartphone devices to collect accelerometer data from 10 volunteers. Each volunteer performed 24 falls on a soft mattress. The ADLs were collected over a period of one week while the volunteers were carrying the smartphones in their pocket. Only the ADL events with magnitudes above 1.5g were recorded. See Figure 3 for the distribution of peak magnitudes in the ADL and fall samples. For a full description of the dataset please refer to (Medrano et al., 2014a).

Data Preparation. For each activity, an acceleration magnitude vector was computed from the acceleration in the x, y and z directions. The resulting magnitude vector was interpolated and re-sampled at a 50ms rate to ensure that any inconsistency in the sampling rate between sessions was removed. In each event the peak magnitude was located 500ms before and after this peak was extracted, resulting in a 1-second long acceleration magnitude feature vector of 21 samples.

3 METHODS

To allow a comparison between within-cohort and between-cohort fall detection performance we follow (Lisowska et al., 2015) in the choice of the machine learning approaches. We evaluate:

- Four supervised fall detection methods: Support Vector Machine (SVM), K-Nearest Neighbours (K-NN), Random Forest (RF) and Convolutional Neural Network (CNN).
- Three novelty based fall detection techniques: Replicatory Neural Network (ReN), 1-class SVM (1SVM) and 1-class Nearest Neighbours (1NN).
- Six novelty hybrid techniques: PCA + ReN, PCA + 1SVM, PCA + 1NN, CNN + ReN, CNN + 1SVM, CNN + 1SVM.

All methods were implemented in Python. With the exception of the CNN and ReN methods, we used the scikit-learn package (Pedregosa et al., 2011) implementations. The CNN and ReN methods were implemented using the Theano library (Bergstra et al., 2010).

The CNN was built from two pairs of convolutional and pooling layers. The first convolutional layer has 30 nodes and the second has 15 nodes. The filter size is 4 for both and the pooling size is 2. The fully connected layer has 6 nodes and it is followed by a softmax classification layer, or a novelty detector in the CNN based novelty hybrid implementation (see Figure 1). The CNN uses L2 regularisation with a penalty of 0.002.

The replicatory neural network has 3 hidden layers with 70, 40 and 70 nodes respectively. The number of input features is equivalent to the number of output nodes. Each second of extracted data has 21 features. The feature vectors after the PCA transformation are shorter and are equal to the number of principal components with an additional feature, which is the peak magnitude of the extracted activity. All neural network based approaches use ReLU activation functions.

The number of ADLs and fall examples is not balanced, therefore we evaluated all algorithms in terms of the area under the receiver operating characteristic (ROC) curve (AUC), rather than reporting the accuracy, which is affected by the imbalance.

Table 1: A table highlighting the differences between the datasets used for training and/or testing of the algorithms.

	Cohort 1 dataset	Cohort 2 dataset			
Device	Silmee	Samsung Galaxy Mini			
Device location	Top part of the chest, just below the clavicle	In a pocket			
Falls	12 types of fall, each repeated once by each volunteer	8 types of fall, repeated three times by each volunteer			
ADLs	Events above 1.6g recorded in experimental conditions during a 45 minute session	Events above 1.5g recorded in real life con- ditions over a period of at least one week			

4 EXPERIMENTS

Experiment A. To address *Hypothesis 1* we trained the algorithms on the Cohort 1 dataset, but tested on the Cohort 2 dataset. The datasets are sufficiently different to represent two uncorrelated cohorts (see Table 1). The results of the experiment are presented in column A of table 2. The highest AUC scores are achieved by the CNN and the SVM, but these are lower than the AUC scores obtained when these methods are trained and tested on the same cohort (see column B of table 2). For all supervised algorithms the

Table 2: Results from three experiments: A - Fully trained on Cohort 1, tested on Cohort 2 data, B - Fully trained and tested on Cohort 2 data, C - Features discovered on Cohort 1, trained and tested on Cohort 2 data. The best AUC score for each experiment is highlighted in bold. The PCA based hybrid methods used 13 principal components. To judge suitability for real world deployment, the results obtained for the supervised methods in experiment A should be compared with the results obtained by the novelty detector in experiment B and with the novelty hybrid methods in experiment C (highlighted in grey).

Method	AUC				
	Α	В	С	-	
Supervised Methods					
CNN	0.904	0.964			
SVM	0.904	0.968	_		
RF	0.902	0.960	_		
K-NN	0.748	0.790			
Novelty detectors					
ReN	0.758	0.812	_		
1SVM	0.592	0.912	_		
1NN	0.756	0.950	—		
Novelty Hybrid					
PCA + ReN	0.686	0.655	0.713		
PCA + 1SVM	0.439	0.841	0.842		
PCA + 1NN	0.745	0.950	0.961		
CNN + ReN	0.845	0.915	0.871		
CNN + 1SVM	0.632	0.918	0.883		
CNN + 1NN	0.582	0.801	0.835		
1.0 Receiver operating characteristi	c	1.0 Rec	eiver operating char	acteristic	
SCIENCE /NO T	EÇĤNO	LOG		4TIONS	
0.8		0.8 - 0.8	- And		
0.6		asitive Rate	·* _ · · ^{_ · · · · ·}		
0.4 — SVM (area	a = 0.904)	0.4 4	, , , , , , , , , , , , , , , , , , ,		
0.2 CNN (area	a = 0.904)	0.2		VM (area = 0.912) IN (area = 0.812)	
— K-NN (are	a = 0.748)	1	- 11	IN (area = 0.950)	
0.0 0.2 0.4 0.6	0.8 1.0	0.0 0.2	0.4 0.6	0.8	
False Positive Rate			False Positive Rate	•	

B).

10

Figure 5: ROC curves for the novelty detectors (Experiment

we trained and tested the algorithms on the Cohort 2

dataset. We used 70% of data for training and 30%

for testing. The results are presented in Table 2 col-

umn B. The best performing supervised fall detectors

(SVM, CNN) have AUC above 0.96 when trained and

tested on the Cohort 2 dataset, and AUC just above 0.90 when trained on a population cohort from the

Cohort 1 dataset. The clear decrease in AUC scores

Experiment B. The results from experiment A show support to *Hypothesis 1*. To produce a baseline,

Figure 4: ROC for supervised methods tested on a different cohort (Experiment A).

cross-cohort evaluation yields worse results than the within-cohort evaluation (Lisowska et al., 2015).

For completeness, results obtained by novelty based fall detection methods are also presented in Table 2. However, novelty detectors may be trained on ADLs from the fall detection device user (*personalisation*), which would eliminate the requirement for training of the detector on a different population cohort before deployment.

Frue Positive Rate

Table 3: Results from experiment D - Personalised training. Here novelty hybrids are using feature discovered on tmvs data (as in experiment C). PCA based hybrid use 13 principal components.

Method	AUC										
	P 1	P 2	P 3	P 4	P 5	P 6	P 7	P 8	P 9	P 10	MEAN
Novelty Detector											
ReN	0.930	0.986	0.938	0.937	0.915	0.924	0.979	0.958	0.972	0.938	0.948
1SVM	0.904	0.687	0.796	0.857	0.780	0.329	0.665	0.856	0.880	0.689	0.744
1NN	0.918	0.986	0.921	0.924	0.933	0.940	0.984	0.967	0.942	0.948	0.946
Novelty Hybrid											
PCA + ReN	0.918	0.965	0.917	0.948	0.935	0.918	0.973	0.965	0.971	0.925	0.945
PCA + 1SVM	0.870	0.419	0.647	0.799	0.630	0.267	0.528	0.790	0.639	0.543	0.613
PCA + 1NN	0.910	0.967	0.887	0.938	0.947	0.940	0.984	0.968	0.934	0.957	0.943
CNN + ReN	0.700	0.773	0.720	0.836	0.719	0.793	0.909	0.726	0.746	0.638	0.756
CNN + 1SVM	0.921	0.744	0.526	0.855	0.758	0.671	0.861	0.763	0.639	0.697	0.744
CNN + 1NN	0.845	0.726	0.551	0.845	0.793	0.770	0.819	0.711	0.637	0.588	0.729

when tested on a distinctly different population aids *Hypothesis 1*.

The best performing novelty based fall detection method applied to the Cohort 2 dataset is 1NN. It achieves an AUC of 0.95, which is higher than the best AUC score of the supervised methods evaluated on a cross-cohort basis. This result gives some support to *Hypothesis 2*.



Figure 6: ROC curves for the PCA based hybrids (Experiment C).

Experiment C. In this test we explore whether a novelty hybrid approach may offer better performance than novelty detectors. The hybrids used the Cohort 1 dataset for feature selection and then they were applied to the Cohort 2 dataset, as in experiment A. The PCA based hybrid approach yields promising results with PCA + 1NN achieving an AUC of 0.961, which is higher than any of the AUC scores obtained by novelty detectors. Nevertheless, CNN based hybrids do not show the expected improvements in performance. A possible explanation is that the CNN has discovered features which are specific to the Cohort 1 dataset population and which might not be appropriate when applied to different population cohorts.

Experiment D. To address Hypothesis 3 we used the Cohort 2 dataset to train personalised novelty detectors. The fall detectors were trained and tested only on the activities from one person at a time. The results obtained for each person are reported in Table 3. Interestingly, the best performing personalised novelty detector is the ReN, which yielded the least promising results when evaluated on the whole population cohort. 1SVM performs the worst; its performance decreases when it is fed with PCA-extracted features and does not improve when fed with features discovered by the CNN. The low performance might be caused by an insufficient number of training examples for this method. CNN based hybrids perform worse than novelty detectors. Even though PCA + ReN and PCA + 1NN yield better results on some cases than simple ReN or 1NN, on average they do not outperform novelty detectors. Thus Hypothesis 3 cannot be supported.

5 CONCLUSION

We have reported four experiments evaluating the performance of the supervised, novelty based and hybrid methods on separate population cohorts. We found that the performance of the supervised methods decreased when they were tested on data from a population distinctly different from the one they were trained on. The decrease in the performance was not substantial, which may suggest that supervised fall detection methods such as a CNN or SVM generalise well, or that the population cohorts are not particularly different.

ReN and 1NN personalised novelty detectors perform better than supervised methods applied across population cohorts, but nevertheless more data per individual is needed to be able to evaluate whether this could be true for 1SVM. It is known that some classifiers need a very large amount of training data to achieve good performance (for example a CNN). The performance ranking of the algorithms may change when the algorithms are trained on a much bigger cohort.

We have not found sufficient evidence to prove that novelty hybrid methods outperform novelty detectors. Further experiments with varied amounts of features extracted in the pre-training phase and a larger amount of data are required.

Another interesting future avenue to explore would be using domain adaptation as proposed in (Ganin et al., 2016). The labelled fall and ADL data from young participants could be used for training alongside unlabelled data from target population, so that the neural network could learn features that are indiscriminative with respect to the shift between the two population cohorts but discriminative between falls and ADLs.

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