Automated Exploit Detection using Path Profiling

*The Disposition Should Matter, Not the Position*

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Abstract: Recent advances in static and dynamic program analysis resulted in tools capable to detect various types of security bugs in the Applications under Test (AUT). However, any such analysis is designed for a priori specified types of bugs and it is characterized by some rate of false positives or even false negatives and certain scalability limitations. We present a new analysis and source code classification technique, and a prototype tool aiming to aid code reviews in the detection of general information flow dependent bugs. Our approach is based on classifying the criticality of likely exploits in the source code using two measuring functions, namely Severity and Vulnerability. For an AUT, we analyse every single pair of input vector and program sink in an execution path, which we call an Information Block (IB). A classification technique is introduced for quantifying the Severity (danger level) of an IB by static analysis and computation of its Entropy Loss. An IB’s Vulnerability is quantified using a tainted object propagation analysis along with a Fuzzy Logic system. Possible exploits are then characterized with respect to their Risk by combining the computed Severity and Vulnerability measurements through an aggregation operation over two fuzzy sets. An IB is characterized of a high risk, when both its Severity and Vulnerability rankings have been found to be above the low zone. In this case, a detected code exploit is reported by our prototype tool, called Entroine. The effectiveness of the approach has been tested by analysing 45 Java programs of NIST’s Juliet Test Suite, which implement 3 different common weakness exploits. All existing code exploits were detected without any false positive.

1 INTRODUCTION

Vulnerabilities of an *Application under Test* (AUT) can be detected using advanced techniques of static and dynamic analysis. These techniques have been proven effective in analysing code for a priori specified flaws (e.g. Time Of Check, Time Of Use errors, widely known as TOCTOU’s), but they do not go far enough in the detection of a previously unspecified form of information flow dependent flaws. Moreover, the National Institute of Software and Technology (NIST) published a report (Okun et al., 2013), which indicates that most tools still generate relatively high numbers of false negatives and false positives, whereas their analysis scalability to very big programs is questionable. There are though many tools that shine on specific types of vulnerabilities, but it is clear that there is no overall “best” tool with a high detection rate in multiple exploit categories (National Security Agency (NSA), 2011) (Rutar et al., 2004).

We elaborate on an analysis approach based on the classification and the criticality assessment of the program’s execution paths, with each path representing a sequence of program points from one location to another location of the program’s control flow graph. Our technique has been implemented in Entroine, a prototype tool for the analysis of Java code. Entroine analyses the AUT code for possible flaws by classifying the execution paths based on their Entropy Loss, thus producing data, which are processed by a mathematical fuzzy logic system. More precisely, Entroine processes structures called information blocks (IBs), with each of them containing information for execution paths, variables and program instructions on the paths. Only a subset of all possible execution paths is examined: the paths from locations associated
with input vectors to locations corresponding to information flow sinks. IBs are classified in two different groups of sets as follows:

- the Severity sets that quantify the danger level for the execution paths (the impact that an exploit would have, if it would be manifested in the path);
- the Vulnerability sets that quantify detected vulnerabilities based on a variable usage analysis (tainted object propagation and validation of sanitization checks, in which the data context of variables is checked).

The method consists of the following components:

1. A static analysis, based on the BCEL library (BCEL, 2003) (Dahm et al., 2003), creates the control flow graph that is then parsed to get information about variable usages. It is thus possible to detect input data vectors, control-flow locations and instructions that enforce context checks on variable data. Entroine then maps the execution paths for the AUT variables and, more specifically, only those locations, where the program execution can follow different paths (execution flow branching points).
2. A classification approach that combines output from (a) to create IBs. Each IB is classified using statistical Entropy Loss and the two fuzzy membership sets, namely Severity and Vulnerability.
3. A Fuzzy Logic system for quantifying the overall Risk for each IB, based on linguistic variables, and Severity and Vulnerability classification ratings.

The main contributions of this paper are summarized as follows:

1. We introduce a program analysis technique for our classification system. Based on the control flow graph and our Fuzzy Logic ranking system only a limited number of execution paths and statements have to be analysed.
2. We propose a Risk classification of program locations using two membership functions, one for the identified Severity (Entropy Loss) and another one for the Vulnerability level.
3. We present our prototype tool. By using the Vulnerability and Severity classifications, we realized that the number of false positives for our detection technique is lowered. In addition, Entroine warned for elevated danger levels in program locations where a false negative could have occurred.
4. We provide test results from applying Entroine to the Juliet Test Suite (Boland and Black, 2012) that has been proposed by NIST to study the effectiveness of code analysis tools (National Security Agency (NSA), 2011). Entroine detected all common weaknesses used upon, without having reported any false positive.

In Section 2, we report recent results in related research. In Section 3, we expose the theoretical underpinnings of our method. Section 4 provides technical details for the implementation of our method in Entroine and section 5 presents our experiments and reports metrics and detection coverage in all tests.

2 RELATED WORK

Previously proposed analysis techniques based on tainted object propagation such as the one in (Livshits and Lam, 2005) mostly focus on how to formulate various classes of security vulnerabilities as instances of the general taint analysis problem. These approaches do not explicitly model the program’s control flow and it is therefore possible to miss-flag sanitized input, thus resulting in false positives. Furthermore, there is no easy general approach to avoid the possibility of false negatives. This type of analysis does not suffer a potential state space explosion, but its scalability is directly connected to the analysis sensitivity characteristics (path and context sensitivity) and there is an inherent trade-off between the analysis scalability and the resulting precision/recall.

Regarding well-known static analysis tools, it is worth to mention FindBugs (Hovemeyer and Pugh, 2004), which is used to detect more than 300 code defects that are usually classified in diverse categories, including those analysed by tainted object propagation. The principle of most of the FindBug’s bug detectors is to identifying low-hanging fruits, i.e. to cheaply detect likely defects or program points where the programmer’s attention should be focused (Ayewah et al., 2008).

Other tools, such as (CodePro, 2015), (UCDetect, 2015), (Pmd, 2015) and (Coverity, 2015) are well-known for their capability to detect numerous bugs, but related research in (Tripathi, 2014) has shown that their main focus is centred around specific bug types like null pointer exceptions, explicit import-export and not those, for which a taint analysis is required (XSS, OS executions etc.). In (Tripathi and Gupta, 2014), a relatively low detection rate is reported for many of the above mentioned tools for some variants of important bug types (null pointer exception, user injections and non-black final instance). To the best of our knowledge, none of the above mentioned tools implements a mechanism to cope with the possibility of false negatives.
Pixy (Jovanovic et al., 2010), a prototype implementing a flow-sensitive, inter-procedural and context-sensitive dataflow, alias and literal analysis, is a new tool that further develops pre-existing analyses. It mainly aims to detect cross-site scripting vulnerabilities in PHP scripts, but a false positive rate is at around 50% (i.e., one false positive for each detected vulnerability) has been reported and no mechanism has been implemented to mitigate the problem.

Other researchers try to detect code flaws using program slicing. (Weiser, 1981) introduced a program slicing technique and applied it to debugging. The main drawback is that the slice set often contains too many program entities, which in some cases can correspond to the whole program. (Zhang et al., 2006) presents a technique that uses a threshold to prune the computed backward slice. A limitation is that this technique does not account for the strength of the dependences between program entities, nor the likelihood for each program entity to be a failure cause. Another limitation is that the slice sets can be sometimes very large. Finally, no information is provided by any of these techniques for how to start searching for a code flaw.

Researchers in (Doupe et al., 2011), focus exclusively on specific flaws found in web applications as in (Balzarotti et al., 2007), where various analysis techniques are combined to identify multi-module vulnerabilities.

3 METHODOLOGY

Let us consider the example shown in Figure 1 from the Juliet Test Suite, a collection of programs for testing source code analyzers (Boland and Black, 2012).

Example 1. Variable data in Figure 1 is assigned data originated from the source properties. GetProperty. Then, it is used in the sink instruction getRuntime().exec without being checked previously or having sanitized the variable’s contents, as it should have happened. Our method will detect and analyze the execution path starting from the invocation of getProperty(“data”) and ending with the exec() call, thus revealing the exploit present in the source code.

Definition 1. Given the set T of all transitions in the control flow graph of an AUT, an information block IB is a structure, containing a set of instructions I and a set of transitions Ti  T enabled at the corresponding program points, along with information about data assignments on variables used in sets I and Ti.

Our method outputs a Risk value (ranging from one to five) that denotes the overall danger level of an IB. The Risk is quantified by means of a source code classification system using Fuzzy Logic to flag exploits (Cingolani and Alcala-Fdez, 2012). This classification technique aims to confront two important problems: the large data sets of the AUT analysis and the possible false positives and false negatives when trying to detect specific vulnerabilities. Regarding the first mentioned problem, the Entroine tool can help auditors to focus only to those instructions and paths that appear having a relatively high rating in its classification system. The second mentioned problem can be alleviated through Entroine’s ratings that implement general criteria, which take into account the possibility of an exploit in execution paths (Vulnerability) and a path’s danger level (Severity). Two measuring functions, namely Severity and Vulnerability create fuzzy sets reflecting gradually varying danger levels. Each IB gets a membership degree in these sets, which represents its danger level and it is thus classified within a broad taxonomy of exploits which is based on a wide variety of publications (Gosling et al., 2013);(Harold, 2006); (Mell et al., 2006). Membership sets act as code filters for the IBs.

Example 2. Figure 2 below depicts the Entroine’s output for the program of Figure 1. Our tool detected data entry points (input vectors) and the relevant execution path, stored in the “Lines Executed” field (line numbers correspond to lines inside the source code Class file, depicting the execution path’s instructions).
Then, the IB has been classified in relevant Severity and Vulnerability ranks by analyzing checks and relations between variables. Fig. 2’s Input Ranking depicts the rank assigned based on the input vector classification, in this case, the `readLine()` instruction. Similar, Sink ranking depicts the rank assigned in the sink instruction where the exploit manifests: a rank 5 OS Injection `exec()` instruction.

![Figure 2: Information block example (from Entroine).](image)

In the following section, we describe in detail the way that the Severity and Vulnerability classification ranks are computed.

### 3.1 Source Code Profiling for Exploit Detection

Entroine classifies source code using two different classification mechanisms: Severity and Vulnerability. Entroine aggregates results from both to produce an distinct, overall Risk value for dangerous code points.

#### 3.1.1 Severity

For an information block IB, Severity(IB) measures the membership degree of its path \( \pi \) in a Severity fuzzy set. Severity(IB) reflects the relative impact on an IB’s execution path \( \pi \), if an exploit were to manifest on \( \pi \). According to (Stoneburner and Goguen, 2002) by the National Institute of Software and Technology (NIST), the impact of an exploit on a program’s execution can be captured by syntactical characteristics that determine the program’s execution flow, i.e. the input vectors and branch conditions (e.g. conditional statements). Variables used in each transition of the execution path are weighted based on how they affect the control flow. Thus, variables that directly affect the control flow or are known to manifest exploits (e.g. they input data, used in branch conditions or affect the system) are considered dangerous.

**Definition 2.** Given the information block IB, with a set of variables and their execution paths, we define Severity as

\[
\text{Severity}(IB) = v \in [0,5]
\]

measuring the severity of IB on a Likert-type scale from 1 to 5.

Likert scales are a convenient way to quantify facts (Albaum, 1997) that in our case refer to a program’s control flow. If an exploit were to manifest on an execution path within an IB, the scale-range captures the intensity of its impact in the AUT’s execution flow. Statistical Entropy Loss classifies execution paths and their information blocks in one of five Severity categories, one (1) through five (5). Categories are then grouped into Fuzzy Logic sets using labels: high Severity (4-5), medium (3) or low (1 or 2).

#### 3.1.2 Entropy Loss as a Statistical Function for Severity Measurement

Evaluation of the membership degree of each execution path in the Severity set can be based on a well-defined statistical measure. To assign Severity ranks, continuous weights are estimated using Prior Entropy and Entropy Loss. Finally, a fuzzy relational classifier uses these estimations to establish correlations between Severity ranks and execution paths.

**Expected Entropy Loss**, which is also called **Information Gain**, is a statistical measure (Abramson, 1963) that has been successfully applied to the problem of feature selection for information retrieval (Etzkorn and Davis, 1997). Feature selection increases both effectiveness and efficiency, since it removes non-informative terms according to corpus statistics (Yang and Pederson, 1997).

Our method is based on selected features, i.e. source code instructions, which are tied to specific types of vulnerabilities (section 4.2). For example, the `exec()` instruction is known to be tied to OS injection vulnerabilities. Thus, Entroine uses `exec()` as a feature to classify vulnerable IBs as a detected type of OS Injection. Expected entropy loss is computed separately for each information block. It ranks features common in both positive and negative variable execution paths with lower values, but ranks features higher if they are effective discriminators of an exploit (Ugurel et al., 2002).
This technique was also used for source code classification in (Glover et al., 2001) and (Ugurel et al., 2002). Here, we use the same technique, in order to classify source code into danger levels.

In the following paragraphs, we provide a brief description of the theory (Abramson, 1963). Let \( C \) be the event that indicates whether an execution path must be considered dangerous, depending on the path’s transitions, and let \( f \) be the event that the path does indeed contain a specific feature \( f \) (e.g. the \texttt{exec()} instruction). Let \( \overline{C} \) and \( \overline{f} \) be their negations and \( Pr(\cdot) \) their probability (computed as in section 4.3.1). The prior entropy is the probability distribution that belongs to a specific category, before feature \( f \) is taken into account:

\[
e = -Pr(C) \log Pr(C) - Pr(\overline{C}) \log Pr(\overline{C})
\]

where \( \log \) is the binary logarithm (logarithm to the base 2). The posterior entropy, when feature \( f \) has been detected in the path is

\[
e_f = -Pr(C | f) \log Pr(C | f) - Pr(\overline{C} | f) \log Pr(\overline{C} | f)
\]

whereas the posterior entropy, when the feature is absent is

\[
e_f = -Pr(C | \overline{f}) \log Pr(C | \overline{f}) - Pr(\overline{C} | \overline{f}) \log Pr(\overline{C} | \overline{f})
\]

Thus the expected overall posterior entropy is given by

\[
e_f Pr(f) + e_f Pr(\overline{f})
\]

and the expected entropy loss for a given feature \( f \) is

\[
e - e_f Pr(f) - e_f Pr(\overline{f})
\]

The expected entropy loss is always non-negative and higher scores indicate more discriminatory features.

**Example 3.** Let us compute the expected Entropy Loss used for the Severity classification of the program in Example 1. Our Severity function will classify the path’s features (input vectors, sinks, branch statements like \texttt{exec()} and \texttt{getProperty()}) according to a taxonomy of features (Section 4.2). Five probabilities \( Pr(C) \) were computed, one for each of the five Severity ranks and the IB was classified at the Severity rank 4 (maximum of the 5 \( Pr(C) \)’s). The IB’s prior entropy \( e \) was then calculated for the same ranks. Prior entropy represents the current classification certainty of Entroine, i.e. the level of confidence that it has assigned the correct Severity rank. Finally, the entropy loss (information gain) was calculated for each one of the detected input vectors and sinks in the execution path, for the variable data. We are interested in the highest and the lowest observed Entropy Loss (Information Gain) values:

1. The higher value of information gain is observed, the more the uncertainty for a dangerous security characteristic is lowered and the classification to a specific Rank category is therefore more robust. Also, a relatively high information gain coupled with a high probability \( Pr(C | f) \) for sanitization provides information about features within paths that lower the Vulnerability level.

2. The lowest value of information gain (highest entropy) provides information on the most widespread and distributed security methods by showing the level of danger diffused in the AUT’s execution paths.

Figure 3 below depicts the Entropy Loss output for the example path. The conclusion drawn from this output is the following:

- The highest entropy loss (information gain) is detected in method \texttt{getProperty}. This shows that \texttt{getProperty} is a defining characteristic for this Rank 5 exploit.
- The lowest entropy loss in method \texttt{exec()} has highest probability of appearance, \( Pr(C)=1 \), which basically means that \texttt{exec()} is being used in all execution paths analyzed as potentially dangerous. This elevates the Severity level of the detected exploit significantly, because \texttt{exec()} is prone to OS injection.

| Prior path Entropy | 0.8112781 |
| Source code Severity rank: | 5 |
| Calculation exec. time: | 2 seconds |
| Entropy Loss for \texttt{getInputStream} – Rank 5: | 0.31127812 |
| Entropy Loss for \texttt{getProperty} - Rank 5: | 0.81127812 |
| Entropy Loss for \texttt{exec} in Rank 5: | 0.0 |

Figure 3: OS injection – Entropy for Rank 5 category.

### 3.1.3 Vulnerability

Vulnerability sets define categories based on the type of detection and the method’s propagation rules and each category reveals the extent to which variable values are sanitized by conditional checks (Stoneburner and Goguen, 2002). As a measuring function, Vulnerability assigns IBs into vulnerability sets thus quantifying how certain the tool is about an exploit manifesting in a specific variable usage.
**Definition 3.** Given the information block IB, with a set of variables and their execution paths, we define Severity as

\[
\text{Vulnerability(}IB\text{)} = v \in [0,5]
\]

Ratings here also use a Likert scale (Albaum, 1997) from 1 to 5. Similarly to the Severity(IB) function, our fuzzy logic system classifies IBs in similar categories: “high” vulnerability, “medium” or “low”.

### 3.1.4 Vulnerability Function - Object Propagation and Control Flow Heuristics

Our control flow based heuristics for assigning Vulnerability ratings to information blocks are complemented by a tainted object propagation analysis. Tainted object propagation can reveal various types of attacks that are possible due to user input that has not been (properly) validated (Livshits and Lam, 2005). Variables holding input data (sources) are considered tainted. If a tainted object (or any other object derived from it) is passed as a parameter to an exploitable instruction (a sink) like the instructions executing OS commands we have a vulnerability case (Livshits and Lam, 2005).

Variables and checks enforced upon them are analysed for the following correctness criterion: all input data should be sanitized before their use (Stoneburner and Goguen, 2002). Appropriate checks show: (i) whether a tainted variable is used in sinks without having previously checked its values, (ii) if data from a tainted variable is passed along and (iii) if there are instances of the input that have never been sanitized in any way.

Entroine checks tainted variable usage by analysing its corresponding execution paths and conditions enforced on them (if any) for data propagation. The tool uses explicit taint object propagation rules for the most common Java methods, such as System.exec(). These rules are outlined in Section 4.3.2, where the technical implementation details are discussed.

**Example 4.** Again, as an example, we will show how our method analyzes the program of Figure 1 to decide in which Vulnerability rank to classify the IB of Example 2. Our tainted object analysis detects that (i) an input vector assigns data to variable data and, then, (ii) data is never checked by a conditional statement like an if-statement or any other instruction known to sanitize variable data. Then (iii) variable data is used in a sink (exec()) without further sanitization of its contents. Thus, our method will not detect any transition that lowers the Vulnerability level of the execution path in Figure 1 and will therefore assign a high rating (4) on the Vulnerability scale for the IB containing this variable-execution path pair.

Using Severity and Vulnerability thresholds, Entroine can focus only on a subset of paths for exploit detection, thus limiting the number of paths needed to traverse during its tainted propagation analysis. The execution path set is pruned twice: (i) once based on Severity measurements and the type of instruction used (“safe” paths are discarded), and (ii) again when possible exploits have been detected by using a Vulnerability rank as threshold.

### 3.2 Risk

According to OWASP, the standard risk formulation is an operation over the likelihood and the impact of a finding (OWASP, 2015):

\[\text{Risk} = \text{Likelihood} \times \text{Impact}\]

We adopt this notion of risk into our framework for exploit detection. In our approach, for each IB an estimate of the associated risk can be computed by combining Severity(IB) and Vulnerability(IB) into a single value called Risk. We opt for an aggregation function that allows taking into account membership degrees in a Fuzzy Logic system (Cingolani and Alcala-Fdez, 2012):

**Definition 3.** Given an AUT and an information block IB with specific input vectors, corresponding variables and their execution paths \(\pi \in P\), function Risk(IB) is the aggregation

\[
\text{Risk(}IB\text{)}=\text{aggreg(Severity(}IB\text{), Vulnerability(}IB\text{))}
\]

with a fuzzy set valuation

\[
\text{Risk(}IB\text{)} = \{\text{Severity(}IB\text{)}\} \cap \{\text{Vulnerability(}IB\text{)}\}
\]

Aggregation operations on fuzzy sets are operations by which several fuzzy sets are combined to produce a single fuzzy set. Entroine applies defuzzification (Leekwijck, and Kerre 1999) on the resulting set, using the Center of Gravity technique. Defuzzification is the computation of a single value from two given fuzzy sets and their corresponding membership degrees, i.e. the involvedness of each fuzzy set presented in Likert values.

Risk ratings have the following interpretation: for two information blocks IB1 and IB2, if Risk(IBM) > Risk(IB2), then IB1 is more dangerous than IB2, in terms of how respective paths n1 and n2 affect the execution of the AUT and if the variable analysis detects possible exploits. In the next section, we provide...
technical details for the techniques used to implement the discussed analysis.

The risk of each information block is plotted separately, producing a numerical and a fuzzy result. It is calculated by the Center of Gravity technique (Leekwijck and Kerre, 1999) via its Severity and Criticality assigned values. Aggregating both membership sets, produces a new membership set and, by taking the “center” (sort of an “average”), Entroine produces a discrete, numerical output.

4 DESIGN AND IMPLEMENTATION

In this section, the technical details on how Entroine was developed will be presented. The tools architecture, workflow along with technical details on how Severity and Vulnerability are calculated.

4.1 Entroine’s Architecture and Workflow

Entroine consists of three main components: a static source code analyzer (depicted with the colours orange and green in Figure 4), an Information Block constructor and, finally, the fuzzy logic system to compute the Risk (grey and yellow colours).

Static Analysis: Static code analysis uses the Java compiler to create Abstract Syntax Trees for the AUT. It provides information concerning every single method invocation, branch statements and variable assignments or declarations found in the AUT. Compiler methods (visitIf(), visitMethodInvocation(), etc.) were overridden, in order to analyze branch conditions and sanitization checks of variables. The following sample output shows the AST meta-data gathered for variable sig_3 in a class named Sub-system114:

```
DECLARE::12::double::sig_3::0::
Main22::Subsystem114.java
```

The ByteCode Engineering Library (Apache BCEL) (Dahm et al., 2003) is used to build the AUT’s control flow graph and to extract the program’s execution paths. BCEL is a library that analyzes, creates, and manipulates class files.

Information Block Creator: This component combines information obtained from the static analysis to create IBs that contain pairs of execution path – input vector. Information blocks are then assigned Severity and Vulnerability ranks.

Fuzzy Logic System: The Fuzzy Logic system is implemented using the jFuzzyLogic library (Cingolani and Alcala-Fdez, 2012). We use it to aggregate Severity and Vulnerability sets to quantify the danger level for each IB. This aggregation classifies each IB to an overall Risk rank.

4.2 Taxonomy of Dangerous Instructions

Following Oracle’s JAVA API and documentation (Java API, 2013) (Gosling et al., 2013) and (Harold, 2006), three categories of Java instructions were used to classify execution paths in IBs. (i) Control Flow instructions, (ii) Input Vector instructions and (iii) potentially exploitable methods (sinks). 159 Java methods were reviewed and gathered from formal publications and organizations that specifically classify exploits and, consequently, any instructions used
in them (Mell et al., 2006); (Gosling et al., 2013); (Harold, 2006).

The taxonomy’s methods were grouped into 5 categories of Severity corresponding to the taxonomy’s Severity ranks. We based the Severity classification ranks for ranking instructions on the well-known international Common Vulnerability Scoring System (CVSS) scoring system (Mell et al., 2006) and the Common Weakness Enumeration system (The Common Weakness Enumeration (CWE), 2015). CVSS classifies potential vulnerabilities into danger levels and is used by NIST’s National Vulnerability Database (NVD) to manage an entire database of vulnerabilities found in deployed software. The NVD is also using the CWE system as a classification mechanism that differentiates CVEs by the type of vulnerability they represent. The Common Weakness Scoring System (CWSS) provides a mechanism for prioritizing software weaknesses. It applies scores into vulnerabilities based on a mathematical formula of characteristics.

Entroine uses all three of these systems, NVD-CVSS, CWE and CWSS ranking to assign source code instructions to specific danger levels, according the type of vulnerability, in which they participate, its general SWSS score and corresponding ranking value in similar CVSS vulnerabilities that we found.

**Example:** The `Runtime.exec()` instruction is widely-known to be used in many OS command injection exploits. CWE and NIST provide a multitude of critical vulnerabilities based in this instruction (e.g. the CWE-78 category). Also the CWSS 3.0 scoring system ranked the use of `exec()` to execute code with application level privileges very high in its scale (9.3 out of 10). Thus, Entroine’s taxonomy classifies the `exec()` instruction into its very high (5) danger level category. Similar notion has been followed in organizing the rest of Entroine’s taxonomy instructions into Severity levels. This way, we limit our personal intuition, in an effort to support that Entroine’s ranking system is justified.

Due to space limitations, only two small Java Class group examples are given. The complete classification system can be found in the provided link at the end of the article. The symbol § corresponds to chapters in Java documentation (Gosling et al., 2013):

### 1. Control Flow Statements

According to a report (National Security Agency (NSA), 2011), Boolean expressions determine the control flow. Such expressions are found in the following statements:

1. if-statements (§14.9)
2. switch-statements (§14.11)
3. while-statements (§14.12)
4. do-statements (§14.13)
5. for-statements (§14.14)

### 2. Input Vector Methods

Java has numerous methods and classes that accept data from users, streams or files (Harold, 2006). Most of them concern byte, character and stream input/output. Entroine takes into account 69 different ways of entering data into an AUT. A small example is given below in Table 1.

<table>
<thead>
<tr>
<th>java.io.BufferedReader</th>
<th>java.io.BufferedInputStream</th>
</tr>
</thead>
<tbody>
<tr>
<td>java.io.ByteArrayInputStream</td>
<td>java.io.DataInputStream</td>
</tr>
<tr>
<td>java.lang.System</td>
<td>javax.servlet.http.URLClassLoader</td>
</tr>
<tr>
<td>java.io.ObjectInputStream</td>
<td>java.io.StringReader</td>
</tr>
</tbody>
</table>

Based on (Harold, 2006) and common programming experience, monitoring specific Java objects seems to be an adequate, albeit not entirely thorough, way of tracing user data inside Java applications.

### 3. Exploitable Methods (sinks)

Based on CWE, NVD (Mell et al., 2006) and common knowledge, we know that specific methods are used in exploits. We consider them as potential sinks and thus, Entroine examines them carefully. As mentioned earlier, Entroine’s taxonomy of exploitable methods was based on the exploit classification and relevant source code by NIST’s NVD in their CWE taxonomy (Mell et al., 2006). Entroine takes into account 90 methods known to be exploitable as sinks, according to NIST CWEs. It then classifies them according to CWE’s rank and its corresponding CVSS-CWE and CWSS rank. A small example is given at Table 2.

<table>
<thead>
<tr>
<th>java.lang.Runtime</th>
<th>java.net.URLClassLoader</th>
</tr>
</thead>
<tbody>
<tr>
<td>java.lang.System</td>
<td>java.sql.Statement</td>
</tr>
<tr>
<td>javax.servlet.http.HttpServlet</td>
<td>javax.script</td>
</tr>
<tr>
<td>java.io.File</td>
<td>java.net.Socket</td>
</tr>
</tbody>
</table>

### 4.3 Classification and Ranking System

As explained in Section 3, the Fuzzy Logic system from (Cingolani and Alcala-Fdez, 2012) is used in Entroine, which provides a means to rank possible logical errors. In order to aid the end-user, Severity
and Vulnerability values are grouped into 3 sets (Low, Medium, High), with an approximate width of each group of $5/3 = 1.66\sim 1.5$ (final ranges: Low in $[0\ldots 2]$, Medium in $(2\ldots 3,5]$ and High in $(3,5\ldots 5]$).

### 4.3.1 Calculating Severity using Entropy Loss and Feature Selection

Entroine’s classification system for execution path instructions and transitions uses Entropy Loss to capture the danger level in AUT’s execution paths. It takes into consideration specific instruction appearances against the total number of instructions in a given set of transitions and applies Severity ranks to execution paths and the corresponding information blocks.

Entroine detects, evaluates and classifies instructions found in execution. Severity ratings are applied by classifying each information block into one of five Severity levels, according to the Prior Entropy and Entropy Loss of features in every execution path.

Since each information block refers to a specific execution path and its variables, the necessary metrics are calculated based on a ratio between path instructions considered dangerous (e.g. command execution instructions like `exec()` and the total number of instructions involved in the transitions of each path. Similarly to (Ugurel et al., 2002), probabilities for the expected entropy loss of each feature are calculated as follows:

\[
Pr(C) = \frac{\text{numberOfPositiveInstructions}}{\text{totalNumberOfInstructions}}
\]

\[
Pr(\bar{C}) = 1 - Pr(C)
\]

\[
Pr(f) = \frac{\text{numberOfInstructionsWithFeatureF}}{\text{totalNumberOfInstructions}}
\]

\[
Pr(\bar{f}) = 1 - Pr(f)
\]

\[
Pr(C\mid f) = \frac{\text{numberOfInstructionsWithFeatureF}}{\text{totalNumberOfInstructionsWithFeatureF}}
\]

\[
Pr(\bar{C}\mid f) = 1 - Pr(C\mid f)
\]

\[
Pr(C\mid \bar{f}) = \frac{\text{numberOfInstructionsWithoutFeatureF}}{\text{totalNumberOfInstructionsWithoutFeatureF}}
\]

\[
Pr(\bar{C}\mid \bar{f}) = 1 - Pr(C\mid \bar{f})
\]

\(\text{numberOfPositiveInstructions}\) denotes to the sum of instructions in a given path that belong to all danger levels regardless of category (low, medium or high), while \(\text{numberOfInstructionsWithFeatureF}\) represents the sum of instructions which belong to a specific danger level category (e.g. Severity rank 3), based on feature ranks.

Entropy Loss is computed separately for each source code feature characterized by a specific token. Only tokens that are part of a variable’s execution paths are analyzed. For example, in the expression `"data" = properties.getProperty("data");" the tokens will be: "data", "getProperty" and "properties".

The taxonomy of Java instructions in section 4.2 defines various features used in place of \(f\) in the above equations. An example of Entroine’s features classification is given in Table 3. For a complete list, the reader is referred to the link at the end of the article.

<table>
<thead>
<tr>
<th>Rank</th>
<th>Example of classified methods</th>
<th>Category</th>
</tr>
</thead>
<tbody>
<tr>
<td>Low</td>
<td>javax.servlet.http.Cookie</td>
<td>1</td>
</tr>
<tr>
<td>Low</td>
<td>java.lang.reflection.Field</td>
<td>2</td>
</tr>
<tr>
<td>Medium</td>
<td>java.io.PipedInputStream</td>
<td>3</td>
</tr>
<tr>
<td>High</td>
<td>java.io.FileInputStream</td>
<td>4</td>
</tr>
<tr>
<td>High</td>
<td>java.sql.ResultSet::getString</td>
<td>5</td>
</tr>
</tbody>
</table>

### 4.3.2 Calculating Vulnerability using Control Flow Analysis and Tainted Object Propagation

To calculate Vulnerability, Entroine runs a Tainted Propagation algorithm that classifies the likelihood of an exploit happening in an execution path. Entroine uses BCEL (BCEL, 2003); (Dahm et al., 2003) to traverse the program’s Control Flow Graph bottom-to-top, in order to gather variable execution paths. Entroine’s propagation rules are the following:

- The highest entropy loss (information gain) is detected Variables assigned data from expressions (e.g. +, -, method return) whose output depends on tainted data, are tainted.
- Literals (e.g. hardcoded strings, true declarations) are never tainted.
- If an object’s variable gets tainted, only data referred by that variable are considered tainted, not all object properties.
- Methods that accept tainted variables as parameters are considered tainted.
- The return value of a tainted function is always tainted, even for functions with implicit return statements (e.g. constructors).

Table 4 depicts the check rules for exploit detection.
Table 4: Vulnerability check rules and their categories.

<table>
<thead>
<tr>
<th>Rank</th>
<th>Example of classified methods</th>
<th>Category</th>
</tr>
</thead>
<tbody>
<tr>
<td>Low</td>
<td>No improper checks of variables</td>
<td>1</td>
</tr>
<tr>
<td>Low</td>
<td>Sinks NOT linked to input vectors</td>
<td>2</td>
</tr>
<tr>
<td>Medium</td>
<td>Propagation to methods</td>
<td>3</td>
</tr>
<tr>
<td>High</td>
<td>Improper checks on variables with input data – Variables used in sinks</td>
<td>4</td>
</tr>
<tr>
<td>High</td>
<td>No checks - variables used in sinks</td>
<td>5</td>
</tr>
</tbody>
</table>

4.3.3 Risk

Risk represents a calculated value assigned to each information block IB and its corresponding variables, by aggregating the above mentioned Severity and Vulnerability ratings. Membership of an IB in Risk sets is calculated using Fuzzy Logic’s IF-THEN rules (Fig. 2). For clarity, all scales (Severity, Vulnerability and Risk) are divided in the same sets: “Low”, “Medium” and “High”. Fig. 2 provides an example of how Risk is calculated using Fuzzy Logic linguistic rules:

IF Severity=low AND Vulnerability=low THEN Risk=low

This testing methodology is developed by NIST.

We focus on exploits from user input, whereas other categories are not examined (e.g. race conditions). Table 5 below provides a list of all Weakness Class Types used in the study. The middle column depicts the categories of exploits on which Entroine is tested (e.g. HTTP Response/Req Header-Servlet (add): exploits that manifest on servlets when adding HTTP headers in responses and requests):

Table 5: Severity x Vulnerability = R - Risk sets.

<table>
<thead>
<tr>
<th>Vulnerability</th>
<th>Low</th>
<th>Medium</th>
<th>High</th>
</tr>
</thead>
<tbody>
<tr>
<td>Low</td>
<td>Low</td>
<td>Low</td>
<td>Medium</td>
</tr>
<tr>
<td>Medium</td>
<td>Low</td>
<td>Medium</td>
<td>High</td>
</tr>
<tr>
<td>High</td>
<td>Medium</td>
<td>High</td>
<td>High</td>
</tr>
</tbody>
</table>

5 EXPERIMENTS AND RESULTS

5.1 Entroine’s Architecture and Workflow

In order to test our profiling approach implemented in Entroine, we needed appropriate AUTs to analyze. We considered whether we should use open-source software or “artificially made” programs, such as those usually used for benchmarking program analysis tools. Both options are characterized by various positive characteristics and limitations.

In choosing between real AUTs and artificial code for our purpose, we endorsed NSA’s principles from (National Security Agency (NSA), 2011) (National Security Agency (NSA), 2012) were it states that “the benefits of using artificial code outweigh the associated disadvantages”. Therefore, for preliminary experimentation with Entroine we have opted using the Juliet Test Case suite, a formal collection of artificially-made programs packed with exploits (Boland and Black, 2012).

The Juliet Test Suite is a collection of over 81,000 synthetic C/C++ and Java programs with a priori known flaws. The suite’s Java tests contain cases for 112 different CWEs (exploits). Each test case focuses on one type of flaw, but other flaws may randomly manifest. A bad() method in each test-program manifests an exploit. A good() method implements a safe way of coding and has to be classified as a true negative. Since Juliet is a synthetic test suite, we mark results as true positive, if there is an appropriate warning in flawed (bad) code or false positive, if there is an appropriate warning in non-flawed (good) code, similarly to (Okun et al., 2013).

We ran Entroine on a set of vulnerable sample programs from the CWE categories depicted in Table 6. Our test data set consists of 45 total Juliet programs, 15 cases from each CWE category depicted in Table 6. Each bad method with an exploit will have to produce a True Positive (TP), whereas all good methods will have to represent True Negatives (TN). Overall 178 tests (TP+TN) were included in all programs: 45 exploits and 133 cases of safe implementations (TNs). Entroine flags detections when both Severity and Vulnerability ranks for an IB are ranked.
above the Low zone (Risk >=3). Table 7 shows the overall results of our tests and, consequently, the accuracy of the tool:

Table 7: TP, TN, FP detection rate (80 samples).

<table>
<thead>
<tr>
<th>Weakness Class - CWE</th>
<th>TP Rate</th>
<th>TN Rate</th>
<th>TP + TN</th>
<th>All tests</th>
<th>No. of programs</th>
</tr>
</thead>
<tbody>
<tr>
<td>CWE samples</td>
<td>45/45</td>
<td>133/133</td>
<td>178</td>
<td>178</td>
<td>45</td>
</tr>
<tr>
<td>Accuracy</td>
<td>TP = 100%, FP = 0%</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 8 provides a more detailed view of the results shown in Table 7. Table 8 depicts all tests per category of Juliet programs whereas Table 7 is an overall look on the results. 15 differentiated tests from each category where chosen for Entroine’s preliminary proof-of-concept:

Table 8: Detection rates for each Weakness Type.

<table>
<thead>
<tr>
<th>Weakness Class - CWE</th>
<th>TP</th>
<th>TN</th>
<th>TP + TN</th>
<th>All tests</th>
<th>No. of programs</th>
</tr>
</thead>
<tbody>
<tr>
<td>CWE-89: SQL Injection</td>
<td>15/15</td>
<td>51/51</td>
<td>66</td>
<td>66</td>
<td>15</td>
</tr>
<tr>
<td>CWE-78: OS Command Injection</td>
<td>15/15</td>
<td>28/28</td>
<td>43</td>
<td>43</td>
<td>15</td>
</tr>
<tr>
<td>CWE-113: HTTP Response Split</td>
<td>15/15</td>
<td>54/54</td>
<td>69</td>
<td>69</td>
<td>15</td>
</tr>
</tbody>
</table>

6 CONCLUSIONS

Entroine is in pre-alpha stage. Tests act as proof-of-concept statistics, as testing real-world, big applications is not yet feasible due to package complexity, external libraries, etc.

State explosion remains an issue, a problem inherited by the used analysis techniques. Yet, state explosion seems manageable using source code classification to focus on specific variable paths. Severity ranking helps this.

Another limitation of Entroine is that it cannot detect errors based on variables’ context. This needs semantic constructs to analyze information behind input data. A formal comparison with known tools is, therefore, needed.

We plan on using this technique to test real-world code used in cyber-physical systems (e.g. high level code that manipulates devices through SCADA systems). This will work as an adequate extension to previous work of ours (Stergiopoulos et al., 2015).

Entroine runs relatively fast in comparison to what it has to do. Table 9 depicts execution times.

Table 9: Entroine’s execution times.

<table>
<thead>
<tr>
<th>Execution time (per 15 tests)</th>
<th>129 sec</th>
</tr>
</thead>
<tbody>
<tr>
<td>Entropy Loss calculation (per test)</td>
<td>1 msec</td>
</tr>
<tr>
<td>Static analysis (per test)</td>
<td>~5 sec</td>
</tr>
</tbody>
</table>

All tests were ran on an Intel Core i5 4570 PC (3.2 GHz, 8GB RAM). A link to Entroine’s taxonomy and example files can be found at: http://www.infsec.aueb.gr/Publications/Entroine_files.zip

REFERENCES


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