Monitoring of SCA-based Applications in the Cloud

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Abstract: Cloud computing is a recent paradigm in information technology enabling an economic model for virtual resources provisioning. Monitoring remains an important task to efficiently manage the Cloud, but it is still a challenge to find a monitoring solution that reconciles the scalability, the memory consumption, and the efficiency. In this paper, we propose an extension for Service Component Architecture to allow the description of monitoring needs, and a framework that adds monitoring facilities to components and encapsulates them in a scalable micro-container that could be deployed in the cloud. Unlike the existing initiatives in the state of the art, our SCA-extension allows the architect to describe monitoring needs between components and our framework allows the transformation from the extended SCA description to a standard SCA that could be handled by any SCA runtime. This makes the task of developers and architects easier letting them focusing on the business of their components instead of the non functional property of monitoring. Moreover, our framework uses a scalable micro-container for components’ deployment in the Cloud to be in line with the scalability of this environment. The evaluation that we performed proves the efficiency and the flexibility of our approach of monitoring applications in the Cloud.

1 INTRODUCTION

Over the last years, there has been an enormous shift in Information Technologies (IT) to Cloud Computing. Cloud Computing is a recent paradigm enabling an economic model for virtual resources provisioning. It refers to a model for enabling ubiquitous, convenient, on demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications and services) that can be rapidly provisioned and released with minimal effort or service provider interaction (NIST, 2011). In this paradigm, there are basically three layers of services known as "IaaS" for Infrastructure as a Service, "PaaS" for Platform as a Service and "SaaS" for Software as a Service.

As it is, the Cloud is well adapted to host Service-based applications that follow Service Oriented Architecture (SOA). SOA is a collection of services which communicate with each other. Such type of applications can be described using Service Component Architecture (SCA) as a composite description that contains a detailed description for different components of the application and links between them. All the elements in a composite must be described as one of the standard artefacts of the SCA meta-model. A well described composite can be transmitted to a SCA runtime (e.g., TUSCANY (Laws et al., 2011), Newton(Dunne, 2008)) that instantiates the different components and links them as described in the composite, these aspects among others will be detailed in section 2. In this paper we will focus in monitoring Component-based applications in the Cloud which remains a critical issue and should be done at the granularity of a component to keep its good QoS.

Monitoring process consists of informing the interested part (user or application component) about the changes of the monitored system properties or notifying it on a regular way or whenever a change has occurred. When applied on a Service Component Architecture in a Cloud environment, monitoring becomes a complicated problem that has to face many challenges: first, the description of the need to consume monitoring information must be explicitly described in different granularities independently of the type of the components (i.e., Network, Compute, Storage, Software, etc.). Moreover, the nature of monitored components and the way their status should be retrieved depends on the component being monitored which renders this task complicated. Finally, any monitoring solution must respect the scalability of the Cloud.

In this paper, we propose a framework that enables monitoring SCA-based applications in cloud
environments and our contributions are: an extension for SCA meta-model to enable the description of a component’s need to monitor properties of other components (subsection 3.1), a list of transformations that render a component monitorable even if it was designed without monitoring facilities showing how our framework transforms the extended-SCA description to a standard one (subsection 3.2), the integration of our monitoring solution with a scalable micro-container to respect the scalability of the cloud (subsection 3.3), and the implementation details and the primer experimentation that prove the efficiency of our approach (section 4).

Many attempts to provide monitoring applications in the Cloud exist in the state of the art detailed in section 5, but as we will explain, almost all the proposed solutions give tooling solutions to monitor Cloud applications behaviour. Furthermore, there is no approach that expects to monitor components that were not designed with monitoring facilities. In addition, almost all of the existing monitoring solutions either do not take care of scalability issue, or do not include an efficient solution to that problem. In our work, we propose a granular description of monitoring requirements, we are independent of the components types, we alleviate the developer task who can finally focus just in the business of his components and leave the non functional properties of monitoring to our framework and finally we respect the scalability constraint by the use of the technique of micro-containers.

2 BACKGROUND

In this section, we will present the background of our work, in which we aim at adding the description of monitoring facilities to Service Component Architecture (SCA) (Open SOA Collaboration, 2008). We will start by defining SCA and its basic elements, then, we will define monitoring and its different models and related aspects.

2.1 Service Component Architecture

OASIS describes SCA (Open SOA Collaboration, 2008) as a programming model for building applications and solutions based on a Service Oriented Architecture (SOA). One basic artifact of SCA is the component, which is the unit of construction for SCA. "A component consists of a configured instance of a piece of code providing business functions. It offers its functions through service-oriented interfaces and may require functions offered by other components through service-oriented interfaces as well. SCA components can be implemented in Java, C++, and COBOL or as BPEL processes. Independent of whatever technology is used, every component relies on a common set of abstractions including services, references, properties and bindings (Open SOA Collaboration, 2008)." A service describes what a component provides, i.e. its external interface. A reference specifies what a component needs from the other components or applications of the outside world. Services and references are matched and connected using wires or bindings. A component also defines one or more properties (Open SOA Collaboration, 2008).

As defined by Szyperski (Szyperski, 2002) "A software component is a unit of decomposition with contractualy specified interfaces and explicit context dependencies only". Thus, a component not only exposes its services but it also specifies its dependencies. Most of the existing component models (Becker et al., 2004) (Bruneton et al., 2006) (OSGI, 1999) (Open SOA Collaboration, 2008) allow specification of their dependencies for business services external to the component. However, they do not allow specification of their dependency for external properties. The ability to specify dependency for external properties has two important implications. First, it results in specification at relatively fine granularity thus helping the architects and designers in fine tuning the component’s requirements. Second, this fine tuning helps in elaborating the contract between two components because the properties can be enriched with additional attributes that constrain the nature of the contract through appropriate policies. In a component-based application, monitoring must be defined at the granularity of a component to get a global view of the application.

In the next subsection, we introduce monitoring and its different aspects.

2.2 Monitoring

Monitoring consists of informing interested parts of the status of a property or a service. In our work, we consider two models of monitoring: monitoring by polling or by subscription. Polling is the simpler way of monitoring, as it allows the observer to request the current state of a property whenever there is a need. The interested component can generally interact with a specific interface that provides a getter of the needed property. Monitoring by subscription model is based on a publish/subscribe system which is defined as a set of nodes divided into publishers and subscribers. Subscribers express their interests by subscribing for specific notifications independently of the publishers. Publishers produce notifications that are asyn-
chronously sent to subscribers whose subscriptions match these notifications (Baldoni et al., 2004). Subscription allows an observing component to be notified about changes of monitored properties using one of the following modes: 1) The subscription on interval: it implies that the publisher (producer) broadcasts the state of its properties periodically to the subscribers (consumers); 2) The subscription on change: it implies that the publisher has to notify the subscribers whenever its properties changed. The monitoring by subscription on change mode contains various types of monitoring: (i) Property Changed Monitoring (PCM): the monitored component has to send notifications to all subscribers whenever a monitored property is changed, (ii) Method Call Monitoring (MCM): the monitored component sends notifications whenever one of the service’s methods is invoked, and (iii) Execution Time Monitoring (ETM): the monitored component notifies the subscribers about the execution time whenever a service invocation occurred.

Our objective is to add monitoring aspects to SCA description and to use this latter to monitor deployed applications in the cloud.

3 OUR APPROACH

To overtake the explained problems, we propose an extension to SCA meta-model to add monitoring capabilities to components.

3.1 Extended SCA Meta-model

Since the existing SCA meta-model does not support the explicit description of Required Properties of a component, we decided to extend this meta-model by adding some artifacts allowing the description of monitoring capabilities for component-based applications. These new artifacts allow a component to express its need to monitor properties of other components with a specific monitoring model (i.e. by polling or by subscription) and with needed aspects related to monitoring. The newly added artifacts are the following:

- RequiredProperty: used to describe the need of a component to monitor one or more properties of another component;
- MonitoringByPolling: used to say that the required property is monitored using the monitoring by polling model;
- MonitoringBySubscription: used to say that the required property is monitored using the monitoring by subscription model.

The extended SCA meta-model is shown in Figure 1.

![Figure 1: Extended SCA with monitoring artifacts.](image)

Some attributes related to monitoring may be declared for these artifacts like Start time of the subscription, Duration of the subscription, Notification mode (on change or on interval) and, Notification Interval if the Notification mode is on interval. The description of an application can be done with the help of an Architecture Description Language (ADL). Instead of inventing a new ADL, we prefer to use one of the existing description languages. In this regard, SCA provides a rich ADL that details most of the aspects that we are looking for.

Figure 2 shows the main characteristics of the extended component. It provides a service through an interface and may require a service from other components through a reference. The component may expose properties through which it can be configured. In addition, it can specify its dependency on certain property. This required property, which appears at the bottom of the component, will be satisfied if we can link this component with another component that offers the requested property, thus, solving the dependency.

![Figure 2: Component model describing required properties.](image)

Components can be combined together in a composite as an assembly of components to build complex applications as shown in Figure 3. A component (A) can specify its need to monitor properties of another component (B) and use the service offered by the component (C).
To explain our SCA extension, we take the example of a classic Load Balancer application. A Load Balancer is a component that deviates customer queries to dedicated servers. This component may require to monitor the network consumption which is a property provided by a Network Sensor component.

Using the extended meta-model of SCA, we can describe the described assembly application using our extended SCA ADL as shown in Figure 4.

The extended SCA allows components to specify their needs to monitor other components’ properties. However, these components can be designed without monitoring capabilities and cannot provide the status of their properties. To avoid this problem, our framework provides a list of transformations to apply to components to render them monitorable.

In the next subsections, we introduce the main features of the monitoring mechanisms and their transformation processes.

### 3.1.1 GenericProxy Service

We have defined a general purpose interface GenericProxy that provides four generic methods. These methods are described in Figure 5. Each implementation of this interface is associated with a component for which the first method `getProperties()` returns the list of the properties of the component, the `getPropertyValue()` returns the value of a property, the `setPropertyValue()` changes the value of a property and the `invoke()` method invokes a given method on the associated component and returns the result.

```java
public interface GenericProxy {
    Property[] getProperties();
    Object getPropertyValue(String propertyName);
    void setPropertyValue(String propertyName, Object propertyValue);
    Object invoke(String methodName, Object[] params);
}
```

Figure 5: Description of the GenericProxy interface.

The transformations that render a component monitorable use a GenericProxy Component provided by our framework. It implements the GenericProxy Interface and the (proxy) services of that component. The byte-code of this implementation is generated dynamically by our framework.

### 3.2 Monitoring Transformations

Monitoring process consists in informing the interested component about the changes of required properties or notifying it on a regular way or for each variation. In (Mohamed et al., 2012) we have presented an approach for adding monitoring capabilities to components in the cloud in which we have considered two types of monitoring: monitoring by polling and monitoring by subscription. To complete
the monitoring of any component from only the name and type of a property, the interested component often uses an appropriate interface that provides the method `getPropertyValue(propertyName)` to request the current state of a property.

If the component does not define its properties as monitorable, we need to transform it to make them to be monitorable, this can be done dynamically by our framework by adding to the byte code of the component an implementation of the predefined GenericProxy interface defined above and the needed byte code to send notifications (PCM, MCM or TEM). The component can be then monitored by polling using the `getPropertyValue()` method provided by the newly added implementation. Our framework adds also a predefined component named MonitoringBySubscription which plays the role of a channel. This component accepts clients subscriptions, receives notifications sent by the modified component and dispatches them to the interested subscribers. If the deployment scenario is one channel monitoring (Figure 6(b)), all the newly generated composites will use one shared composite containing the channel (MonitoringBySubscription). During the transformation for a multi channel monitoring scenario (Figure 6(a)), our framework makes sure that in one composite we find a unique shared channel for all its components.

When the notification mode is on change for a required property of the monitored component (Figure 6), the MonitoringBySubscription component offers a (callback) service of notification `Notification` to the modified component (NetworkSensor) so that it can be notified of the changes of a required property and in turn inform all the subscribers (e.g. LoadBalancer) of this change.

### 3.2.1 Transformation Example

Going back to the Load Balancer example that we described in paragraph 3.1, we would like to transform the Network Sensor, that it was designed without monitoring facilities, to render it monitorable by subscription on change.

After applying the needed transformations on the Network sensor component to render it monitorable by subscription on change, we get a new composite offering the NetworkSensor services and new monitoring services. The Figure 6 describes the assembly after the transformations.

The newly created composite is described in the Figure 7. As shown in the figure, the transformation mechanisms transform the extended ADL description of the composite to a standard ADL description that could be instantiated using any SCA runtime.

At this stage, we did not resolve yet the scalability issue related to the Cloud. To tackle this issue we use a framework based on scalable micro-containers technique. The next section describes this framework that we use to deploy components in the Cloud.

### 3.3 Deployment within a Scalable Micro-container

In (Yangui et al., 2011), we introduced a new scalable and platform independent micro-container that enables components’ deployment and execution in the Cloud. In this paper, we want to add monitoring capabilities to this micro-container.

For optimality and performance constraints, features of the micro-container are as minimal as possible. After studying the features provided by the container architectures of Axis2 (Perera et al., 2006), Tomcat 6 (Foundation, 2011) and WSCRA (Dhesiaselan and Ragunathan, 2004), we drew up a list of basic features that should satisfy our micro-container which directly reflects the different modules that make up its architecture. These basic modules ensure the minimal functionalities of our micro-container which are: 1) enabling the communication with clients, 2) query marshalling and demarshalling and 3) hosting a component and its context.

To add monitoring capabilities to the micro-container, we use the component model that we presented in paragraph 3.1 to represent components. Since some components can be designed without monitoring capabilities, we integrated the transforma-
Figure 7: Description of the NetworkSensor after its transformation (one channel scenario) using SCA ADL.

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change. Monitoring on change mode includes Property Changed Monitoring, Method Call Monitoring and Time Execution Monitoring.

The generated micro-container (Figure 8(b)) is responsible of managing its communication with the clients, holding its service and processing all incoming or outgoing messages. Moreover, it is important to notice that the client can interact with the micro-container either to invoke the contained service, or to request monitoring information. It can also send subscription requests to receive notifications on change or on interval.

To prove the efficiency of our approach, in the next section, we describe the implementation of our scalable micro-container enhanced with monitoring.

4 IMPLEMENTATION AND EXPERIMENTATION

In order to test our work we implemented the previously described framework and we performed a list of experimentations. In this section, we describe the implementation aspects and chain up by presenting the experiments results.

4.1 Implementation

The implementation process took place in 5 phases. We have first developed a minimal Java deployment framework, which allows developers to deploy a Java component on a hard-coded micro-container before deploying both of them in the Cloud. After that, we developed the processing module for generating and deploying an optimal and minimal micro-container. All generation steps were then carried out exclusively by this module before implementing gradually any other module. The purpose of the distribution of workload across multiple modules enhances the performance of the platform and facilitates updates and future changes. We have also developed Java clients which send requests and subscriptions to the micro-containers and display results and notifications returned by the deployed component.

To alleviate as much as possible the generated micro-container for performance reasons and scalability constraints, we had to refine the generation process. For this purpose, we defined a generic communication package in the deployment platform to identify and contain all the communication protocols that can support a component (e.g. HTTP, RMI, etc.). The generation process is based primarily on Bindings components and monitoring aspects detected by the parser and secondly on the activation of corresponding communication modules from the generic communication package and the needed transformation to add monitoring facilities. The interactions between these platform modules are orchestrated by the processing module.

The last phase was implementing a prototype of the monitoring framework as services that offer the transformation mechanisms to the applications. The byte-code of a GenericProxy component is generated dynamically. For this required byte-code level manipulation we used the Java reflection API and the open source software JAVA programming ASSISTant (Javassist) library (Chiba, 2010). The Java reflection API provides classes and interfaces for obtaining reflective information about classes and objects (Java 2 Platform API Specification, 2010). Reflection allows programmatic access to information about the fields, methods and constructors of loaded classes, and the use of reflected fields, methods, and constructors to
operate on their underlying counterparts on objects. Javassist is a class library for editing Java byte-codes; it enables Java programs to define a new class and to modify a class file when the Java Virtual Machine (JVM) loads it.

The next subsection presents some experiments of our micro-container enhanced with monitoring capabilities, related to memory consumption and notifications’ latency time.

4.2 Experimentation

In our work, we propose a platform able to deploy components in the Cloud on top of scalable micro-containers, with the capability of transforming components to be monitorable even if they were not designed with monitoring facilities. The proposed monitoring system is flexible in the way of choosing the best deployment scenario to meet the deployer requirements. As far as we know, almost all of the existing monitoring solutions use one channel to deliver monitoring information, but in our approach we exhibit the possibility of using a channel at the granularity of a component. In our experiments, we compare the results obtained using one channel for all publishers and using one channel per publisher. For our experiments, we have considered two criteria:

- Memory consumption: Memory size consumed by the micro-container with or without monitoring facilities.
- Notification Latency Time: The elapsed time between the occurrence of the event and the notification reception from all subscribers.

To perform these tests we used the NCF (Network and Cloud Federation) experimental platform deployed at Telecom SudParis France. The NCF experimental platform aims at merging networks and Cloud concepts, technologies and architectures into one common system. NCF users can acquire virtual resources to deploy and validate their own solutions and architectures. The hardware component of the network is in constant evolution and has for information: 380 Cores Intel Xeon Nehalem, 1.17 TB RAM and 100 TB as shared storage. Two Cloud managers allow managing this infrastructure and virtual resources i.e. OpenNebula (OpenNebula, 2012) and OpenStack (Openstack, 2012). In our case, we used OpenNebula which is a virtual infrastructure engine that provides the needed functionality to deploy and manage virtual machines (VMs) on a pool of distributed physical resources. To create a VM, we can use one of the three predefined templates offered by OpenNebula i.e. SMALL, MEDIUM and LARGE, or we can specify a new template. During our experiments, we used our specific template with the following characteristics: 4 cores (2.66 GHZ each core) and 4 Gigabytes of RAM. To perform our tests, we defined two scenarios that reflect the objectives that we want to highlight in our experiments. The details of these experiments are as follows:

- Compare micro-container memory consumption before and after adding monitoring facilities to estimate the overhead of the monitoring module on the micro-container consumption.
- Compare notification latency time in the micro-container using monitoring system with one channel or monitoring system with multi-channels (i.e. one channel per micro-container).

In the different series of tests, we deployed different numbers of services on top of the micro-container. The used service in these experiments is a service that has a changing property. Whenever this property changes the service sends a notification to its channel (MonitoringBySubscription component) which pushes this notification to all the subscribers.

In the first series we deployed services on micro-containers without monitoring capabilities and we took memory consumption measurements for each number. Then, we deployed the same number of services on top of the micro-container enhanced with the monitoring module.

The purpose of this experiment was to estimate the overhead of the monitoring module on the memory consumption of the micro-container. Figure 9 shows the different values stored during these series including the JVM size.

![Figure 9: Memory consumption using micro-containers (MC).](image)

These experiments show that the overhead of the monitoring module on the memory consumption of the micro-container is fair. In fact, the memory consumption is linear, increasing with the number of deployed services. The results show that the overhead of the memory consumption using one channel is more important than the overhead using multi-channel scenario. That can be explained by the fact of adding an
extra JVM containing the channel and that adds the extra memory consumption noticed in the Figure 9.

In the second series of tests, we aimed to compare the notification latency time using the micro-container enhanced with monitoring mechanisms in the two cases: using one channel and multi-channel monitoring. Each series, we fixed the number of deployed services and we changed the frequency of events occurrence. After storing these measurements, we calculate the average latency time for each series. The stored values are shown in the Figure 10.

![Figure 10: Notification latency time with one client using One Channel monitoring and Multi Channel monitoring.](image)

The Figure 10 shows the evolution of notification latency time during the experimentation. Specifically, these values represent the needed time from the event’s raise till the reception of the notification by all subscribers. When the number of events becomes important, the channel is exposed to a big number of notifications, since all notifications are targeting the same channel. This latter should forward each notification to the list of the interested subscribers. When using a multi-channel system, every micro-container contains its own channel. Consequently, it is asked to manage just its own notifications. It will deal with a less number of notifications and subscribers. That explains the results shown in the Figure 10 where the notifications’ latency time is almost the same using the multi-channel monitoring system and it is increasing proportionally with the number of services when we use micro-containers with one channel monitoring system.

The third series of experiments aimed at comparing notification latency time using one channel monitoring and multi-channel monitoring with a changing number of clients. For all the tests we used one service as a publisher and one channel. Each time, we considered a fixed number of clients and we changed the frequency of events occurrence. The stored values shown in Figure 11 presents the needed time for a notification to reach all the subscribers.

The Figure 11 shows that the values obtained using one channel monitoring are a little higher than those obtained using multi-channel monitoring. This difference is explained by the needed time for a notification to reach the channel when we use one channel monitoring, this value is relatively small when we use multi-channel monitoring because the publisher and the channel are located in the same machine.

The next section exposes some approaches that tackled monitoring in cloud environments and ends with comparing these approaches against our approach.

## 5 RELATED WORK

In the literature, there are many attempts to provide monitoring applications in the Cloud and in distributed systems. In this section, we present some proposed approaches in the monitoring area. We conclude by explaining the limitations of these approaches.

Nagios (Nagios, 2010) is an open-source core system for network monitoring. It allows monitoring IT infrastructure to ensure that systems, applications and services are functioning properly. Monitoring can be applied on private or public services (private services are services and attributes of a server and public services are those available across network). To monitor any target, Nagios uses a list of plug-in that would be executed to poll the target status. Plug-ins acts as an abstraction layer between the monitoring daemon and the monitored targets. It enables remote command execution to know the status of the monitored target. There are several plug-ins for different protocols as SNMP, NRPE or SSH. Monitoring using Nagios can result in high load on the monitoring server if applied on a large number of targets.

Ganglia (Massie et al., 2004) is an open-source system for high-performance computing systems. It is based on a hierarchical design targeted at federations of clusters. It uses a multi-cast-based listen/publish protocol within a cluster. Within each
cluster. Ganglia uses heartbeats messages on a well-known multi-cast address as the basis of a membership protocol. Membership is maintained by using the reception of a heartbeat as a sign that a node is available. Each node monitors its local resources and sends multi-cast packets containing monitoring data on a well-known multi-cast address. All nodes listen for monitoring packets on the agreed multi-cast address to collect and maintain monitoring data for all other nodes (Massie et al., 2004). Each cluster can be represented with one node, since all the nodes contain a complete copy of the cluster monitoring data. Aggregation of monitoring data is done by polling child nodes at periodic intervals. Monitoring data is exported using a TCP connection to the node being polled followed by a read operation of its monitoring data. Ganglia Monitoring system assumes the presence of a native multi-cast capability, an assumption which does not hold for the Internet in general.

The mOSAIC framework (Rak et al., 2011) offers a Monitoring/Warning system that monitors applications’ components and cloud resources. From authors’ point of view, this system should realize the following tasks: monitor cloud resources, monitor applications’ components and discover warning conditions. The proposed framework contains four basic elements:

1. Monitoring event buses that collects monitoring events from the resources,
2. Connectors related to the event buses to enable the interception of monitoring events by the suitable components,
3. Connectors receiving the events from applications to the event buses, and

Only one archiver collects monitoring information from different collectors and stores the messages in a storage system, and one component called the observer accesses the storage filled by the archiver and generates events in order to distribute selected information to all the interested components.

H. Huang et al. (Huang and Wang, 2010) proposed an approach to monitor resources in the cloud using a hybrid model combining the push and the pull models. In these models, there are three basic components, the Producer, the Consumer and the Directory services. In the Push model, whenever the producer detects a change in a resource’s status, it sends information to the consumer. Otherwise, in the Pull model, it’s the consumer who asks the producer periodically about the resource’s status. It is obvious that these two models have advantages and weakness. The authors propose a hybrid model that can switch to the best suited model according to the user requirements. The user can define his tolerance to the status inaccuracy between the producer and the consumer. Using this value, an algorithm can switch between pull and push models. This approach does not use the concept of channel. Thus, the producer is in charge of subscriptions and sending notifications for all interested subscribers.

Almost all of these monitoring approaches do not offer a granular description of monitoring requirements. They do not tackle the case where components are not designed to be monitored. Moreover, in the stated works, the monitoring systems do not address scalability issues. In contrast, in our approach, we provide a model to describe the monitoring requirements with a tunable granularity. We also provided needed mechanisms to render components monitorable even if they were not designed with monitoring facilities. Finally, we proposed to use a scalable micro-container enhanced with monitoring facilities to reconcile monitoring and scalability issues. Our approach adds more deployment flexibility enabling one channel monitoring (i.e., one channel for all monitored components) and multi-channel monitoring (i.e., one channel per monitored component).

6 CONCLUSIONS AND FUTURE WORK

Monitoring remains an important task to efficiently manage the cloud, but is still a challenge to find a monitoring solution to reconcile the granular description for monitoring requirements, the efficiency of the monitoring solution and its scalability. In this paper, we provided an extension for Service Component Architecture to allow components to describe their need to monitor other components properties with a tunable granularity. Moreover, we proposed a framework that provides the needed mechanisms to apply transformations on components to render them monitorable even if they were not designed with monitoring capabi-
ties. Then, we proposed a platform that encapsulates the transformed components on top of scalable micro-containers and deploys them in the Cloud. Finally, to show the efficiency of our framework, we described its implementation and we performed different experimentations.

In our future work, we aim at using monitoring information to apply adaptations or reconfigurations on components during the runtime. We aim also to render monitoring transformations feasible even at runtime and not only at deployment time as it is the case currently. So if the monitoring service is not in use, we can turn it off to decrease the energy consumption for example. To this end, we will challenge the fact that we have to apply a live transformation of the component and to dynamically adapt its links with the outside during the runtime. And finally, we want to experiment this work at different levels in the Cloud (i.e. Networking, Hardware and Software levels).

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