Experimental Evaluation of Probabilistic Similarity for Spoken Term Detection

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Abstract: In this paper, the use of probabilistic similarity and the likelihood ratio for spoken term detection is investigated. The object of spoken term detection is to rank retrieved spoken terms according to their distance from a query. First, we evaluate several probabilistic similarity functions for use as a sophisticated distance. In particular, we investigate probabilistic similarity for Gaussian mixture models using the closed-form solutions and pseudo-sampling approximation of Kullback–Leibler divergence. And then we propose additive scoring factors based on the likelihood ratio of each individual subword. An experimental evaluation demonstrates that we can achieve an improved detection performance by using probabilistic similarity functions and applying the likelihood ratio.

1 INTRODUCTION

With the increasing availability of high-speed networks and gigantic storage devices, the information sources to which traditional information science are being applied have expanded explosively to encompass multimedia, including audio, video, and graphics, from conventional text-based data structures. As it has become possible to use large amounts of multimedia as information, the need for technologies that allow convenient access to the multimedia based on content has grown. However, in order to search multimedia data, data preprocessing such as manually attaching tag information when the multimedia is created and uploaded is unavoidable. One of the most preferred preprocessing methods for speech-based multimedia is to use automatic speech recognition (ASR). A number of studies on content-based retrieval methods applied to spoken data have been explored and have achieved remarkable progress over the past decade. Spoken term detection (STD) is a fundamental task for speech-based multimedia information retrieval. The aim of STD is to search vast, heterogeneous audio archives for occurrences of specific spoken terms (NIST, 2006). The main problem with retrieving information from spoken data is the uncertainty of the automatic transcription. Especially, any word in speech that is not in the vocabulary, i.e., out-of-vocabulary (OOV) words, will be misrecognized as an alternate that has similar acoustic features. Word-based recognition systems are usually based on a fixed vocabulary, resulting in an index with a limited number of words, and so do not permit searching for OOV words. Even though such systems can be quickly updated to enroll newly input words, it is generally difficult to obtain sufficient data to train the language models that include OOV words. An alternative method by which to solve the OOV problem is to use subwords, such as phonemes, morphemes, and syllables. We have previously developed a subword speech recognizer and have proposed new subword units, i.e., sub-phonetic segments (SPS) (Lee et al., 2005). In subword recognition, shorter units are more robust to errors and word variants than longer units, but longer units capture more discriminative information and are less susceptible to false matches during retrieval. In the present paper, to cope with the uncertainty due to recognition errors, we adopt soft matching by applying a dynamic programming approach. In soft matching, the performance of STD is heavily dependent on the scoring strategy.
2 SCORING IN SPOKEN TERM DETECTION

The problem is that the inevitable uncertainty of ASR must be taken into account. When subword sequences are generated with errors by an ASR, soft matching like dynamic programming is more effective for dealing with these errors while minimizing the number of false term insertions.

2.1 Spoken Term Detection by Shift Continuous Dynamic Programming

The previously proposed Shift-Continuous Dynamic Programming (SCDP) is used to detect the input spoken term as query from the references, which is the target database (Lee et al., 2005). First, an ASR encodes database to a linear sequence of subwords. And then, the SCDP carries out a subword match between query and database. Finally, the detected spoken terms are presented in ascending order of their DP score, given as follows:

\[ G(i,r) = \min \left \{ G(i-1, r-1) + 3 \cdot D(s_{i-1}, s_r) + 3 \cdot D(s_{i+1}, s_r) \ight \} \]

where \( G(i,r) \) denotes the cumulative distance up to reference subword \( s_r \) and input query subword \( s_i \). \( D(\cdot) \) is local distance, which uses a previously calculated distance. Here, the straightforward approach to calculate the distance with errorful recognition results is to use confusion matrix which can be readily derived from the training data. However, estimating the entire confusion matrix is practically very difficult due to insufficient data. Furthermore, since the training data confusion matrix is different from the testing data confusion matrix, the precise subword confusion matrix is hard to estimate. From these considerations, we adopt two scores for calculating the distance in eq. (1). One is the distance between two probabilistic distributions, and the other is a measure of the reliability of each individual subword with respect to the entire probabilistic feature space.

2.2 Scoring by Probabilistic Similarity

A score is calculated for ranking the retrieved results that represents the similarity between the detected part of the utterance and the input query. The simplest method for measuring the amount of difference between two sequences is the edit distance. However, in order to consider inevitable recognition errors, the score has to quantify the degree of mutual misrecognition due to similarity between two probabilistic distributions. For more sophisticated scoring than the edit distance, the use of distance between acoustic probabilistic distributions is very useful. Therefore, in the proposed method, we calculate distance matrices from Kullback–Leibler (KL) divergence, Bhattacharya distance, etc., and then evaluate them with respect to STD. Such distance matrices give the degree of the confusion between two subwords.

2.3 Scoring by Likelihood Ratio

In addition to the distance between two subwords, the recognition performance of each individual subword should be considered as a score. Since the uncertainty of speech recognition depends on the individual subwords, a confidence measure (CM) using a likelihood ratio (LR) can also be taken as a score in ranking.

3 PROBABILISTIC SIMILARITY

3.1 Kullback-Leibler(KL) Divergence

KL divergence and its symmetric extension, the distance, provide objective statistical indicators for the difficulty in discriminating between two probabilistic distributions (Kullback and Leibler, 1951) and are widely used tools in statistics and pattern recognition. Between two distributions \( f(x) \) and \( g(x) \), the KL divergence (or relative entropy) is defined as

\[ D(f \| g) \equiv \int f(x) \log \frac{f(x)}{g(x)} dx \]

For single-mixture multivariate Gaussian distributions \( f(x) = N(x; \mu_f, \Sigma_f) \) and \( g(x) = N(x; \mu_g, \Sigma_g) \), there is a closed form for KL divergence,

\[ D(f \| g) = \frac{1}{2} \left \{ \log \frac{|\Sigma_g|}{|\Sigma_f|} + Tr(\Sigma_f^{-1}\Sigma_g) + (\mu_f - \mu_g)^T \Sigma_g^{-1}(\mu_f - \mu_g) - d \right \} \]

where \( |\Sigma| \) denotes the determinant of the matrix, and \( Tr(\Sigma) \) denotes its trace. Since KL divergence is not symmetric, it is not a distance metric in the strict sense. However, we may modify it to make it...
symmetric. Over the last several years, various measures to symmetrize the KL divergence have been introduced in the literature. Among these measures, we choose simply summing the two combinations to define KL distance:

$$d_{KL2}(f, g) = D(f || g) + D(g || f)$$  \hspace{1cm} (4)

Although Jeffreys (Jeffreys, 1946) do not develop Eq. (4) to symmetrize KL divergence, the so-called J-divergence equals the sum of the two possible KL divergences between a pair of probabilistic distributions. Because using full covariance causes the number of parameters to increase in proportion to the square of dimensions of the features, a diagonal covariance matrix is generally adopted, in which the elements outside the diagonal are taken to be zero. In this case, Gaussian distributions have independent and uncorrelated dimensions. So Eq. (4) can be written as the following closed-form expression:

$$d_{KL2}(f, g) = \frac{1}{2} \left( \frac{\sigma_f^2}{\sigma_g^2} + \frac{\sigma_g^2}{\sigma_f^2} + (\mu_f - \mu_g)^2 \left( \frac{1}{\sigma_f^2} + \frac{1}{\sigma_g^2} \right) - 2 \right)$$  \hspace{1cm} (5)

3.2 Approximation by the Nearest Pair

In speech recognition, the KL distance is required to be calculated for GMMs. However, it is not easy to analytically determine the KL distance between two GMMs. For GMMs, the KL distance has no closed-form expression, such as the one shown in Eq. (5). For this reason, approximation methods have been introduced for GMMs. The simple method adopted here is to use the nearest pair of mixture distributions (Hershey and Olsen, 2007),

$$d_{KL2min}(f, g) = \min_{i,j \in M} d_{KL2}(f_i, g_j)$$  \hspace{1cm} (6)

where $i, j$ are components of mixture $M$. As shown in Eq. (5) and (6), the mixture weight is not considered at this stage. So this approximation using a closed-form expression is still based on a single Gaussian distribution. In our experiments, the average ($d_{KL2ave}$) and the maximum ($d_{KL2max}$) are also evaluated.

3.3 Approximation by Montecarlo Method

In addition to approximation based on the closed-form expression, the KL distance can be approximated from pseudo-samples using the Monte Carlo method. Monte Carlo simulation is the most suitable method to estimate the KL distance for high-dimensional GMMs. An expectation of a function over a mixture distribution, $f(x) = \sum_{m} \pi_m N(x; \mu_m, \sigma_m^2)$, can be approximated by drawing samples from $f(x)$ and averaging the values of the function at those samples. In this case, by drawing the samples $x_1, ..., x_N \sim f(x)$, we can approximate (Bishop, 2006).

$$D(f || g) \approx D_{MC}(f || g) = \frac{1}{N} \sum_{n=1}^{N} \left\{ \log \left( \frac{f(x_n)}{g(x_n)} \right) \right\}$$  \hspace{1cm} (7)

In this approximation, Eq. (7), $D_{MC}(f || g)$ converges to $D(f || g)$ as $N \rightarrow \infty$. To draw $x$ from the GMM $f(x)$, first, the size of the sample is determined on the basis of the prior probability of each distribution, $\pi_m$, and then samples are generated from each single Gaussian distribution.

3.4 Approximation by Gibbs Sampler

Furthermore, for sampling from multivariate probabilistic distributions, the Markov Chain Monte Carlo (MCMC) method has been widely applied to simulate the desired distribution. A Gibbs sample is drawn such that it depends only on the previous variable. The conditional distribution of the current variable $x_f$ on the previous variable $x_g$ has the following normal distribution.

$$N \left( x_f; \mu_f + \rho \frac{\sigma_f}{\sigma_g} (x_g - \mu_g), (1 - \rho^2) \sigma_f^2 \right)$$  \hspace{1cm} (8)

where, $\rho$ is the correlation coefficient. Herein, the full-covariance matrix cannot be calculated due to the insufficient training data in our experiments; therefore, we adopt the unique correlation coefficients from the full training data. The 10,000 (10K) samples from the beginning of the chain, the so-called burn-in period, are removed. In our experiments, we generate samples of size 10K and 100K for the MC and MCMC methods. For the symmetric property, we calculate arithmetic mean (AM), geometric mean (GM), and harmonic mean (HM) from the resulting KL divergence with MC and MCMC sampling (Johnson and Simanović, S., 2001). The maximum and minimum between the two divergences, $D(f || g)$ and $D(g || f)$ are also calculated for comparison.

3.5 Bhattacharyya Distance and Others

The Bhattacharyya distance, which is another
measure of the probabilistic similarity between GMMs, is also evaluated (Fukunaga, 1990). In the same way as in approximation by the nearest pair, first distance between two distributions among the mixture distributions is computed using the closed-form of Eq. (9) and then the minimum value is selected.

\[
BD(f, g) = \frac{1}{4} (\mu_f - \mu_g)^2 + \frac{1}{2} \log \frac{\sigma_f^2 + \sigma_g^2}{\sigma_f \sigma_g}
\]

(9)

\[
d_{\text{min}}(f, g) = \min_{i \in [1, j \leq M]} BD(f, g)
\]

(10)

Here, the average \((d_{\text{ave}})\) and the maximum \((d_{\text{max}})\) are also used for evaluation in the experiments.

Another basic class of distance functions is edit distances \((d_{\text{Edit}})\), in which distance is defined as the cost of the retrieved term of the edit operation. Typical edit operations are subword insertion, deletion, and substitution, and each such operation much be assigned a cost.

The following distance, Eq. (11), which is defined for clustering in Hidden Markov Model Toolkit (HTK) (Young et al., 2009), is also compared in the experiment. This distance \((d_{\text{HTK}})\) is the average of log-probabilities of the means in the other distribution. Unlike the other distances so far, the greater the value, the more similar the two distributions \(f\) and \(g\) are. Thus, the ranking order is reversed.

\[
d_{\text{HTK}}(f, g) = \frac{1}{M} \sum_{m=1}^{M} \left[ \log b_f(\mu_{fn}) + \log b_g(\mu_{gm}) \right]
\]

(11)

4 SCORING BY CONFIDENCE MEASURE

In speech recognition, CMs are used to measure the uncertainty of recognition results (Jiang, 2005). In our STD system, the CM calculated on GMMs is adopted as the score in the ranking. The likelihoods of all frames in training the acoustic model are calculated for all GMMs. Then, the likelihood from the GMM which is labeled by forced alignment and the maximum likelihood from among all GMMs are rated to extract a LR. The LR of observed vector \(o_t\) at frame \(t\) is defined as follows using the output probability of GMM, and then all LR from the training frames \((T)\) are averaged for each GMM as a CM.

\[
CM = \frac{1}{T} \sum_{t=1}^{T} LR(o_t) = \frac{1}{T} \sum_{t=1}^{T} b_{\text{max}}(o_t)
\]

(12)

Here \(b_{\text{max}}\) is the output probability of the GMM with the maximum likelihood from among all GMMs, and \(b_{\text{FA}}\) is the output probability of the labeled GMM that is generated from the forced alignment. If \(b_{\text{FA}} = b_{\text{max}}\), \(LR(o_t)\) is equal to one. In the experiments, the likelihoods are calculated from 1389 GMMs, consisting of 463 SPSs in Japanese. The weighted \(\alpha(1 - CM)\) which is estimated from Eq. (12) is added to the Bhattacharyya distance of Eq. (10), and the resulting score is used to rank the retrieved term.

\[
Score = \frac{1}{W} \sum_{w=1}^{W} \left[ d_{\text{min}}(w, w') + \alpha(1 - CM) \right]
\]

(13)

where, \(W\) is the total number of GMMs in the query. The CM appearing in Eq. (13) is one of the following types: 1) likelihood ratio given in Eq. (11), calculated from all the training data \((LR_{\text{all}})\), 2) log odds of a likelihood ratio \((\log \text{odds of } LR_{\text{all}}; \log \text{odds } = \log (\text{prob.} / (1-\text{prob}))\) , 3) likelihood ratio calculated from the frames in which only the GMM of the forced alignment label does not have maximum likelihood \((LR_{\text{incorr}})\), and 4) the correct rate \((\text{Corr})\), for comparison. The correct rate is a direct measure of how well SPS can be recognized correctly.

5 EXPERIMENTAL EVALUATION

5.1 Japanese Spoken Term Detection Task

In this section, we present experimental results for Japanese open-vocabulary spoken term detection. The corpus consisted of 10 news paragraphs in Japanese, read 30 times by 19 speakers (13 men and 6 women). Thus, the corpus is composed of 300 paragraphs. Each paragraph is approximately one minute long, and the total length of the corpus is 377 minutes (6 hours and 17 minutes). Each paragraph contains 10 keywords, which are each uttered twice. Thus each keyword has 60 relevant locations in the entire corpus. Our task is to detect when the spoken term is uttered for a given text query. In Japanese, text can be converted into its phonetic representation using conversion rules, whether the query term is
OOV or in-vocabulary. To calculate the CM and train the GMM of SPSs, 187 hours speech of the Corpus of Spontaneous Japanese (CSJ) database, are used (Maekawa, 2003). Each GMM-based acoustic model is a 38-dimension (12-MFCC, 12-AMFCC, 12-ΔΔMFCC, 1-ΔPOWER, 1-ΔΔPOWER) and 8-mixture Hidden Markov Model.

For evaluating performance, we use precision and recall with respect to manual transcription. Let \( \text{Correct}(q,j) \) be the number of times that query \( q \) is retrieved correctly in the \( j \)-th ranked document. Let \( \text{Retrieved}(q) \) be the number of retrieved documents for query \( q \), and let \( \text{Relevant}(q) \) be the total number of times that \( q \) appears in the database.

\[
\text{Precision}(q,j) = \frac{\text{Correct}(q,j)}{\text{Retrieved}(q)} \quad (14)
\]

\[
\text{Recall}(q,j) = \frac{\text{Correct}(q,j)}{\text{Relevant}(q)} \quad (15)
\]

We compute the precision and recall rates for each query, and then summarize them into the F-measure, which is defined as

\[
F = \frac{2 \times \text{Precision} \times \text{Recall}}{\text{Precision} + \text{Recall}} \quad (16)
\]

The maximum F-measure of each query is presented in order to summarize the information in a precision-recall curve as a single value. We average the maximum F-measure over all queries and then multiply it by 100 to give it as a percentage, referred to this as Ave. of Max. F-measure.

5.2 Experimental Results

As shown in Table 1, using sophisticated score of the similarity between probabilistic distributions is effective in STD. Comparing \( dB_{\text{min}} \) to the result with the edit distance (\( d_{\text{edit}} \)), the spoken term detection performance is significantly increased from 88.21 up to 94.02. It can be confirmed that using probabilistic similarity can take into account the uncertainty of ASR. Also, the use of KL divergence as distance is effective to detect spoken term with errors. From these experimental results, the sophisticated score of probabilistic similarity can be implemented to improve the spoken term detection. In Bhattacharyya distance and Kullback-Leibler distance, using the distance calculated from the nearest pair (\( dB_{\text{min}} \) and \( d_{KL,2\text{min}} \)) is more effective than the use of the distance from the farthest pair of the mixture components (\( dB_{\text{max}} \) and \( d_{KL,2\text{max}} \)) and the average (\( dB_{\text{ave}} \) and \( d_{KL,2\text{ave}} \)) between all mixture components. It can be proved that the recognition error between two GMMs has mostly occurred in the nearest pair.

Table 1: Experimental results of using edit distance and approximate distances based on closed-form expression.

<table>
<thead>
<tr>
<th></th>
<th>Ave. of Max. F-measure</th>
</tr>
</thead>
<tbody>
<tr>
<td>( d_{\text{edit}} )</td>
<td>88.21</td>
</tr>
<tr>
<td>( dB_{\text{min}} )</td>
<td>94.02</td>
</tr>
<tr>
<td>( dB_{\text{ave}} )</td>
<td>91.99</td>
</tr>
<tr>
<td>( dB_{\text{max}} )</td>
<td>87.98</td>
</tr>
<tr>
<td>( d_{KL,2\text{min}} )</td>
<td>93.95</td>
</tr>
<tr>
<td>( d_{KL,2\text{ave}} )</td>
<td>90.55</td>
</tr>
<tr>
<td>( d_{KL,2\text{max}} )</td>
<td>82.27</td>
</tr>
<tr>
<td>( d_{HTK} )</td>
<td>91.71</td>
</tr>
</tbody>
</table>

As shown in Table 2, the distance approximated by pseudo-samples is also effective for scoring in STD. Since the multi-variant feature vectors used in speech recognition are mutually correlated, even though diagonal covariance matrices are used for computational convenience, using MCMC is better than the simple MC. For the symmetric metric, using the minimum value has better performance than any of the average methods (AM, GM, or HM) and using the maximum value.

Table 2: Experimental results of using approximate distances by pseudo-samples (MC and MCMC).

<table>
<thead>
<tr>
<th></th>
<th>Ave. of Max. F-measure</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \text{MC} )</td>
<td></td>
</tr>
<tr>
<td># of samples</td>
<td>Ave. of Max. F-measure</td>
</tr>
<tr>
<td>100K</td>
<td>AM</td>
</tr>
<tr>
<td>10K</td>
<td>91.50</td>
</tr>
<tr>
<td>100K</td>
<td>min</td>
</tr>
<tr>
<td>10K</td>
<td>91.59</td>
</tr>
<tr>
<td>( \text{MCMC} ) (Gibbs)</td>
<td></td>
</tr>
<tr>
<td># of samples</td>
<td>Ave. of Max. F-measure</td>
</tr>
<tr>
<td>100K</td>
<td>AM</td>
</tr>
<tr>
<td>10K</td>
<td>92.07</td>
</tr>
<tr>
<td>100K</td>
<td>min</td>
</tr>
<tr>
<td>10K</td>
<td>92.17</td>
</tr>
</tbody>
</table>

Since the correlation coefficients in the MCMC approach are uniquely obtained from the entire training data set, the values are slightly less accurate. However, the experiments do confirm the effectiveness of the MCMC method. In future work, we will try to draw the pseudo-samples using exact correlation coefficients.

The experiments are performed by adding weighted CM of the discussed four types to the Bhattacharyya distance (\( dB_{\text{min}} \)) and the edit distance (\( d_{\text{edit}} \)). As shown in Figs. 1 and 2, improved
performance can be achieved by adding the CM of subwords to distances. From the experimental results, we can confirm that the distance from probabilistic similarity can be used to measure the amount of misrecognition between subwords and the likelihood ratio can be used to evaluate the uncertainty of the subword itself.

Figure 1: Retrieval performance (Ave. of max. F-measure) based on the minimum (nearest pair) of Bhattacharyya distance, $d_{\text{Bmin}}$ and adding weighted CM.

Figure 2: Retrieval performance (Ave. of max. F-measure) based on edit distance, $d_{\text{edit}}$ and adding weighted CM.

6 CONCLUSIONS

In this paper, the use of the probabilistic similarity and likelihood ratio for spoken term detection was investigated, and different ways of evaluating the probabilistic similarity is compared and tested. First, we compare several types of probabilistic similarity measures. The symmetric Kullback-Leibler distance and Bhattacharyya distance are effective distance metrics to facilitate spoken term detection. Then, we proposed an additive score that takes into account confidence. From the experimental results, the improved performance in Spoken Term Detection confirms the efficiency of the proposed sophisticated scoring strategy.

REFERENCES


