THRESHOLD LOGIC GENE REGULATORY MODEL
Prediction of Dorsal-ventral Patterning and Hardware-based Simulation of Drosophila

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Abstract: Precise characterization of gene regulatory mechanisms is a fundamental problem in developmental biology. In this paper we present a new gene regulatory network (GRN) model which is based on threshold logic (TL). Two different set of genes are responsible for the cell patterning of the Drosophila embryo. By using the proposed threshold logic gene regulatory model (TLGRM), we derive the different gene regulatory rules for the gene products involved. We use these rules to model and explain the interaction between the genes. Very large or complex gene regulatory networks are difficult to simulate using a general purpose CPU. Specialized programmable hardware provides additional concurrency and is an alternative to a large and expensive cluster of machines. The steady state gene expression predicted by the model clearly mimics the actual wild-type gene expression along the dorsal-ventral axis in the Drosophila embryo. We thus demonstrate that for a well characterized gene regulatory system, the nature and topology of interaction is enough to model gene regulation. We also demonstrate through proof of concept that using hardware-based simulation, it is possible to achieve orders of magnitude of performance improvement over conventional CPU-based simulation.

1 INTRODUCTION

Understanding how different genes interact with each other to give rise to the different cell types in an organism is an active area of research in development biology (Albert and Othmer, 2003). The human genome project was the first step in this direction (Collins et al., 2003). Now that the methods for gene sequencing have greatly improved (Heller, 2002) it is possible to obtain huge amounts of gene expression data. This data can be analyzed and interpreted to obtain the different regulatory interactions (activation and inhibition) between different gene products (mRNA, protein and protein complexes). Models from mathematics and computer science have been used to model the interaction of genes (Dougherty et al., 2007) There are two types of gene regulatory models. One assumes the expression of the gene products to be continuous functions which interact with each other in continuous time (e.g: (Shmulevich et al., 2002), (Albert and Othmer, 2003), (Kauffman, 1993)). The challenge is to come up with a model that captures the temporal and spatial characteristics of gene regulation, and which is easy to construct and simulate. It is generally agreed that merely specifying the type of interaction between genes is not enough to characterize gene regulation (Albert and Othmer, 2003). In this work we try to show that for at least two gene regulatory systems knowing the kind of interaction between genes will suffice to construct an expressive model which can mimic the actual biological process. For the embryo patterning problem that is considered in this paper, we assume a fixed number of discrete levels of expression for gene products. This approach is well suited for this purpose as once the gene is either expressed or not expressed in a cell, it remains that way to enable the cell to develop towards its determined fate.

Although the Drosophila embryo patterning problem presented in this work uses only a general purpose
CPU for simulation, simulation of large GRNs cannot be done without a large cluster of CPUs. We propose an inexpensive hardware-based simulation technique for GRNs using specialized field-programmable gate arrays.

In (Albert and Othmer, 2003) it is shown that by using two discrete states of gene expression and Boolean logic for gene regulation rules it is possible to explain the action of segment polarity genes in the creation of segments along the anterior-posterior axis of a Drosophila embryo. While it has been demonstrated that Boolean logic rules are enough to describe gene interaction, there is little understanding on how to construct Boolean rules for a generic gene regulatory system. We propose that the Boolean rules used in gene regulation belong to a special class of functions called threshold functions. These functions are a subset of Boolean functions. Using this small subset of functions we derive regulatory relationships from the gene interaction graph. We then demonstrate that it is possible to model the interaction of two different sets of genes with these rules. These genes are responsible for the dorsal-ventral patterning and segment formation along the anterior-posterior axis of the Drosophila embryo.

A threshold element (TE) has \( n \) binary inputs, \( x_1, \ldots, x_n \), and a single binary output, \( y \). Its internal parameters are a threshold \( T \) and weights \( w_1, \ldots, w_n \), where each weight \( w_i \) is associated with \( x_i \). The values of \( T \) and \( w_i \) \((i = 1, \ldots, n)\) may be any real numbers (Dertouzos, 1965; Winder, 1965). The input-output relation of a TE is defined as follows:

\[
y = \begin{cases} 
  1 & \text{if} \sum_{i=0}^{n} w_i x_i \geq T \\
  0 & \text{otherwise} 
\end{cases} \tag{1}
\]

The weighted sum in Equation (1), denotes arithmetic summation. Example: Figure 1 shows a threshold element that implements the Boolean function \( y = \alpha'(b + c) \). Input \( a, b, c \) are assigned the weights \(-2, 1\) and \(1\) respectively and the threshold \((T)\) is assigned the value of \(1\). It can be seen that the logic function realized by this threshold element is \( y = \alpha'(b + c) \).

Figure 1: A threshold element. Figure 2: A perceptron.

Boolean AND and OR functions are threshold (Dertouzos, 1965). Threshold elements are also capable of implementing complex Boolean functions. e.g: \( ab(c + d) + cd(a + b) \). However, it should be noted that a single TE cannot represent all Boolean functions, as not all Boolean functions are threshold (Muroga, 1971; Kohavi, 1970). The TE is similar to a single perceptron (commonly encountered in neural network literature) with the step function as the activating function (Russell and Norvig, 2003), as shown in Figure 2.

Simulation on a large gene regulatory network can be a slow, computation-intensive process, largely due to the fact that a general purpose CPU can only perform so many operations at one time (DeHon, 1996). Consider the sequence of events the CPU must perform to compute the next state for each gene product in the network. The CPU must first obtain a copy of the current state of every gene product in the simulation. Next the updating rules are applied to each gene product in the simulation sequentially, using the current states of the gene products as inputs. Each next state computation requires one or more instructions, depending on the rule being applied. Each next state that is computed must also be saved. Once all next state computations are complete, the current states are replaced with the next states and the process repeats. The total time \( t \) required by the CPU for each time step in the simulation is given in Equation (2), where \( t_{\text{instruction}} \) is the time per instruction, \( n_{\text{instruction}} \) is the average number of instructions per next state computation, and \( n_{\text{gene}} \) is the number of gene products in the simulation.

\[
t = (t_{\text{instruction}}) (n_{\text{instruction}}) (n_{\text{gene}}) \tag{2}
\]

This is a highly inefficient method of simulation. Since the next state computation of each gene product depends only on the current states of the other gene products in the simulation, it should be possible, given the proper resources, to update all gene products in parallel. This can be achieved using a specialized field-programmable gate array.

The field-programmable gate array, or FPGA, is composed of a matrix-like arrangement of configurable logic blocks, or CLBs, which are joined together by interconnect resources (Brown, 1992). The CLBs and interconnect can be programmed via on-chip memory to realize any design that it possesses the resources to implement. Figure 3 shows the conceptual FPGA architecture.

If the number of input parameters in the next state computation of a single gene product is reasonably low, the next state computation for a single gene product can be implemented and synchronized using a single CLB. Configurable logic blocks synchronized using the same clock signal operate in parallel, thus using a specialized FPGA the next states of all gene
products can be computed simultaneously and then synchronized for use in the next time step.

The total time required by the FPGA for each time step is thus given solely by the inverse of the maximum operating frequency, given by the worst-case next state computation delay for the slowest gene product in the simulation. The dependence on the number of gene products in the simulation is no longer a factor in the delay per time step. Despite the fact that FPGAs typically operate at frequencies several times lower than that of a general purpose CPU, the elimination of this dependence can improve the speed of the simulation by orders of magnitude for large gene regulatory networks.

FPGAs are thus capable of reducing the amount of real time required to complete a single simulation by computing the next state of all gene products concurrently, however the FPGA’s advantage of parallel computation does not stop at the system level. Given enough resources, multiple copies of a complete system model can be mapped to the FPGA and simulated concurrently, increasing performance yet again by a factor equivalent to the number of simulations running in parallel.

2 APPROACH

The motivation for using threshold logic comes from the “French flag” model of cell pattern formation (Wolpert et al., 2002). A chemical whose concentration varies over a region, and is responsible for cell patterning is called a morphogen (Wolpert et al., 2002). A morphogen can create different cells because its concentration varies from cell to cell. The morphogen diffuses from the source (region of high concentration) to the sink (region of lower concentration). The concentration of the source and sink is constant and hence the gradient is maintained.

The cells derive positional information from one or more morphogens before differentiating into a particular type of cell. Threshold logic naturally supports this kind of multiple logic levels. The weighted sum $\sum_{i=0}^{n-1} w_i x_i$ in Equation 1 can be compared against $(n-1)$ thresholds to generate an output of $n$ levels. e.g: If the weighted sum is compared against one threshold we get binary output and if it’s compared against two thresholds we get ternary output, and so on. Threshold logic works in the same way irrespective of the number of levels. This is not true for Boolean logic.

Another reason to use threshold rules is because there are only two types of actions that one gene product can have on another – activation or inhibition. Activation can be thought of as a positive influence and inhibition as a negative influence. In a threshold function, these two kinds of influences can be modeled by the polarity of the input weight. We use a positive weight for activators and a negative weight for inhibitors. It is also known that for some genes the action of inhibitors is stronger than that of the activator. This can be easily represented in the model by assigning different magnitudes of positive and negative weights.

The impact of different activators and inhibitors can be incorporated into the model by using different weights. Example: If $g_a$ has greater impact on on $g_z$ than $g_b$, then in the TE for $g_z$, $w_{g_a} > w_{g_b}$.

As shown later, these observations lead us to formulate simple guidelines that can be used to derive the TL rules for gene regulation. This rule generation is simpler than generating Boolean rules. In the rest of the paper we introduce the new model and demonstrate its usefulness by using it to model pattern formation in the Drosophila embryo.

The configurable logic block is a programmable cell designed to implement all or part of the next state computation for a single gene product, and then synchronize the output for use in the next time step.

A standard CMOS implementation of the configurable logic block is shown in Figure 4. This is a simple modified version of the CLB used in most general purpose FPGAs, tailored specifically for performing and synchronizing next state computations for individual gene products. The unnecessary flexibility added by more general purpose designs has been removed, yielding a faster, more area efficient functional unit. Inputs in the figure represent the current states of the gene products that promote or inhibit the expression of the gene product the CLB represents. The next state of the gene product the CLB represents is observed at the output.

The CLB is composed of two primary components: the lookup table, which provides the next state computation, and the flip-flop, which provides synchronization. The lookup table observes the unique combination of logic states on all of its inputs (1 = expressed, 0 = unexpressed) and accesses a single bit.
entry in an array stored in memory, containing the desired output (Francis, 1992). This value is passed as input to the flip-flop which updates its output with the same value and maintains it until the next time step.

Interconnect is used to join configurable logic blocks together into one cohesive, functionally correct system. There are two types of interconnect components that are of major importance, the connection block and the switch matrix (Brown, 1992). Both of these components are featured in Figure 5.

A connection block is a collection of switches that directly connect the CLBs to the segments of the interconnect. As the figure indicates, connection blocks are located adjacent to CLBs on the FPGA.

A switch matrix is a collection of switches that connect segments of the interconnect to each other. As the figure indicates, switches matrices are located where groups of perpendicular wire segments intersect on the FPGA. Each wiring segment that enters a switch matrix can connect to up to three others.

Preparing a field-programmable gate array for simulation consists of three separate steps. First, each of the gene products in the model is assigned to one or more of the available CLBs. Second, the components of the interconnect are configured to determine the interaction between the CLBs. Finally, the complete placement and routing scheme is replicated to maximize the usage of the FPGA’s available resources.

Gene products are assigned to configurable logic blocks with the modular structure of the system in mind. This is especially important when the GRN models multicellular interactions. The following routing assumptions are made when assigning gene products to CLBs:

- The majority of interactions take place between gene products within the same cell.
- Some interactions are expected to take place between gene products of adjacent cells.
- Few (if any) interactions occur between gene products of distant cells.

Using these assumptions, a system can be decomposed in modules of cells, and modules of cells into individual gene products. Cells are organized into a uniform arrangement of CLBs so that they will be able to fit together easily with adjacent cells. Likewise, complete systems are organized into a uniform arrangement of cells so as to maximize the number of simulations that will be able to run concurrently on the FPGA.

Since nearly all interactions take place within a single cell or between adjacent cells, interconnect programming relies on direct connections and short wire segments to assemble disconnected CLBs into a fully functioning system.

3 METHODS

Drosophila is one of the best understood of all developmental systems at the genetic level (Wolpert et al., 2002). Drosophila, like many other insects starts its life as an egg, develops into a larva and then undergoes metamorphosis to become an adult. We are mostly interested in the embryonic gene regulation that determines the biological fate of the different regions of the embryo. Like all animals with bilateral symmetry, Drosophila is patterned along two distinct, independent axes: the anterior-posterior axis and the dorsal-ventral axis (Wolpert et al., 2002).

Early Drosophila embryo patterning occurs within a multi-nucleate syncytial blastoderm. This is formed because of repeated rounds of nuclear division without any cytoplasmic division (Wolpert et al., 2002). The absence of cells in the early embryo is really important, because the mRNA and proteins can now diffuse easily throughout the embryo. This diffusion creates a concentration gradient of different transcription factors and morphogens. The interaction between different gene products creates a sharp and stable concentration gradient of proteins. The presence or absence of certain proteins determine the fate
of the cell (when cellularization occurs). The concentration gradient of maternal mRNA and proteins is known (Wolpert et al., 2002; Roth et al., 1989). The interaction between the different gene products that determine the dorsal-ventral patterning is also known (Wolpert et al., 2002). We make use of this data to build a threshold logic model of gene interaction. We simulate the rules we generate making use of the concentration gradient of the maternal proteins as the initial state. The maternal proteins are the proteins generated by maternal genes. Maternal genes are the genes expressed in the mother fruit fly and not the fertilized egg (Wolpert et al., 2002).

Patterning along the axes is similar to the French flag patterning problem described earlier. The expression of zygotic genes in localized regions differentiate the cells in the embryo. These different cells determine the germ layers that will eventually develop out of them. This patterning starts when the embryo is still a syncytial blastoderm. So the concentration of the proteins we specify corresponds to the inter-nuclear concentration. There is a high concentration of maternal dorsal protein in the nuclei found in the ventral region (Roth et al., 1989). This concentration falls rapidly in the dorsal region.

### 3.1 TLGRM for D-V Patterning

Since early embryonic patterning is essentially two dimensional, we abstract the dorsal-ventral axis of the embryo into twelve regions. This patterning takes place in the blastoderm, which is syncytial before cellularization takes place. The blastoderm has the cells concentrated in the periphery leaving a hollow in the center. This abstraction of the dorsal-ventral embryonic tissue is shown in Figure 6 (B).

![Figure 6](https://via.placeholder.com/150)

Figure 6: (A): The two axes of a Drosophila embryo. (B): For modeling purposes the D-V section of the embryo is assumed to be made of twelve regions.

Genes which participate in the determination of the dorsal ventral patterning influence the expression of each other via the proteins they synthesize. The dorsal (dl) protein initiates a complex gene interaction process that culminates in the formation of well defined regions in the dorsal-ventral axis. Going from ventral to dorsal, the major regions are mesoderm, ventral ectoderm, dorsal ectoderm, and amnioserosa (Figure 6 (A)). The nuclear gradient of the dorsal protein in the blastoderm decreases exponentially from the ventral to the dorsal end of the embryo. The concentration of the dorsal protein is divided into 3 discrete levels (−1, 0, 1).

We now describe the genes that are involved in the dorsal-ventral (D-V) patterning and how they interact with each other. The dorsal protein as mentioned earlier is probably the most important protein involved in the D-V patterning. The other genes involved are twist(twi), snail(sna), rhomboid(rho), tolloid(tld), decapentaplegic(dpp) and zerknult(zen). These genes respond to the concentration of dorsal protein in a threshold like manner because of the presence of high- and low-affinity binding sites for the dorsal protein in their regulatory regions (Wolpert et al., 2002).
2 and 12 and vice versa). This is represented by the regulatory interactions (arrows and t-connectors) that span in between the boundaries of two neighboring regions. The complete gene interaction graph for the D-V patterning is shown in Figure 7. This graph was constructed by using the information about the regulatory interactions between mRNA and proteins explained previously.

Using this gene interaction graph we formulate the **threshold logic rules**, using the following guidelines:

1. The weights and threshold are restricted to integers to simplify rule generation. However, this does not limit the expressiveness of threshold logic (Muroga, 1971).
2. Genes and gene products that act as promoters are assigned positive weights. Inhibitors are assigned negative weights.
3. Dependent gene products are selected from the gene interaction graph (Figure 7). e.g: Expression of sna is dependent on DL and TWI.
4. Since in general inhibition is stronger than activation, inhibitors have a higher absolute weight than activators.
5. Weight assignments are modified so that the results match with biological observation.

**Rule generation example:**
The rule generation procedure is explained in detail for the rho mRNA. rho is activated by DL protein in the same region, and the DL protein in the two neighboring regions (Figure 7). It is inhibited by the SNA protein. We assign weight of +1 for each of the three activators (DL protein in the region, and DL protein in the neighboring regions). We set the threshold to 1 as rho is activated when any one of the activators is present. We assign a weight of −3 to SNA (inhibitor). This weight is enough to negate the effect of all the three activators. We denote this rule as follows:

\[
\text{rho}_{it+1} = [\text{DL}_{i,t} = +1, \text{DL}_{i+1,t} = +1, \text{DL}_{i-1,t} = +1, \text{SNA}_{i,t} = -3; T = 1].
\]

In this notation, the subscript refers to the cell number and the superscript refers to the time step in the model simulation. Each region has a discrete expression value for every gene product. The cell numbers are in the range 1 to 12. After 12, we start over with 1, as we have modeled the dorsal-ventral embryonic section as twelve regions that are arranged in a cycle. These regions are numbered in the counter clockwise direction from 1 to 12. Therefore we can now specify the cells that are adjacent to cell number 1 as \((1 + 1) = 2\) and \((1 - 1) = 12\). Rules are generated for each gene product. These rules are then simulated in discrete time. This is discussed in the results section.

3.2 Hardware Based Simulation

As we can observe from the topology of the interaction graph, each cell in the system is represented by 14 different gene products. Most interactions take place between products within an individual cell, with some intercellular interactions taking place between adjacent cells involving the SOG and DL proteins.

To map an individual cell to the FPGA, at least 14 configurable logic blocks are required. An area of 3x5 CLBs is chosen in which to allocate the gene products. A rectangular cell mapping is desirable since it allows multiple cells to fit together easily on the board without creating large “holes” of unused blocks. Minimization of the cell perimeter is also desirable, as it often reduces routing distances between both blocks within the cell and blocks of adjacent cells.

The complete system for the dorsal-ventral patterning genes is modeled by 12 cells in a cyclical structure. This system is mapped to the FPGA as block of cells two cells wide and six cells deep. A cyclical model is fairly easy to place and route, as each cell in the model has only two adjacent cells.

Depending on size and complexity of both the gene regulatory network and the FPGA being utilized, there may be unused resources remaining on the FPGA after mapping of the complete system. If enough unused resources are available, one or more copies of the system may be placed on the board and simulated concurrently, decreasing the effective real time required to simulate each time step by a factor equivalent to the number of systems on the FPGA.
Figure 8 shows the results of mapping to the FPGA at the gene product, cell, and system levels. As the figure indicates, each cell contains 14 gene products, each system contains 12 cells, and the 48x40 CLB board is large enough to accommodate 10 independent simulations. Complete systems are simulated independently and do not interact with each other, therefore it makes no difference where they are placed on the FPGA relative to each other as long as they do not overlap.

4 RESULTS

Using the “guidelines” proposed earlier, the threshold logic rules for each gene product are derived. The rules for all the gene products involved with dorsal-ventral patterning are as follows:

- **rho**: $\rho_{i+1} = [D_{L_{i-1}}] = +1, DL_i = +1, DL_{i+1} = +1, SNA_i = -3; T = 1$.
- **twi**: $twi_{i+1} = [TW_{i-1}] = +2, DL_{i-1} = +1, DL_i = +1, DL_{i+1} = +1; T = 3$.
- **sna**: $sna_{i+1} = [TW_{i-1}] = +2, DL_{i-1} = +1, DL_i = +1, DL_{i+1} = +1; T = 3$.
- **dpp**: $dpp_{i+1} = [SOG_{i-1}] = -1, SOG_i = -1, SOG_{i+1} = -1, DL_{i-1} = -1, DL_i = -1, DL_{i+1} = -1; T = 1$.
- **tld**: $tld_{i+1} = [DL_{i-1}] = -1, DL_i = -1, DL_{i+1} = -1; T = 0$.
- **zen**: $zen_{i+1} = [DL_{i-1}] = -1, DL_i = -1, DL_{i+1} = -1; T = 2$.
- **RHO**: $RHO_{i+1} = [rho] = +1; T = 1$.
- **TWI**: $TW_{i-1} = [twi] = +1; T = 1$.
- **SNA**: $SNA_{i+1} = [sna] = +1; T = 1$.
- **ZEN**: $ZEN_{i+1} = [zen] = +1; T = 1$.
- **DPP**: $DPP_{i+1} = [dpp] = +1; T = 1$.
- **TLD**: $TLD_{i+1} = [tld] = +1; T = 1$.

We know the original concentration gradient of $DL$ (expressed ventrally and concentration decreases dorsally). We also know that the SOG protein is found in the middle regions (Wolpert et al., 2002). The expression of these proteins is assumed to be constant throughout the process of pattern formation, since these proteins are not affected by the other gene products that we consider. The other gene products are assumed to be uniformly unexpressed at $t = 0$.

Starting from the initial state we simulate the threshold logic rules in discrete time steps. The steady state is attained in the dorsal-ventral simulation after about five time steps. This steady state gene expression is shown in Figure 9. We now interpret this steady state expression and predict if this indicates prospective germ layer formation. The position of the different germ layers along the dorsal-ventral axis is shown in Figure 6.

The ventral-most stripe of cells form the mesoderm (Wolpert et al., 2002). Twist and snail genes are activated in this region. Both these proteins are necessary for the formation of mesoderm (Wolpert et al., 2002). Our model also predicts that both $twi$ and $sna$ are expressed in the ventral regions (Figure 9 (B)). Rhomboid is activated in the cells that form the future neurectoderm (ventral ectoderm) (Wolpert et al., 2002). The region in which the model predicts the expression of $rho$ is exactly where the ventral ectoderm develops (Figure 9 (D)).

The $dpp$ gene is expressed in the dorsal-most region; the gradient of this protein is crucial for the creation of dorsal-ventral patterning (Wolpert et al., 2002). The expression of $dpp$ predicted by the model matches with the biologically observed wild-type expression. The expression of different genes observed in the Drosophila embryo that are necessary for dorsal-ventral patterning is shown in Figure 9 (A). Observe that the gene expression predicted by the model matches very well with the actual wild-type expression. Correct spatial expression of these genes is responsible for the creation of the four different germ layers. This simulation takes under one second to complete.

Hardware simulation is expected to improve simulation performance significantly. Functionally, the simulation performed on the FPGA is no different from the simulation performed on the CPU. Given the same set of initial states and rules for the next state computation of the gene products, the steady states reached are precisely the same.

A 2-GHz CPU utilizing three address code instructions with register operands requires an average of roughly 8.6 instructions to compute the next state for a single gene product of the genes simulated in this system. If the processor utilizes 4 integer arithmetic logic units, all of which operate on independent instructions, the effective step time of the CPU simulation is approximately 180 ns. A 400-MHz FPGA using the mapping described is able to perform 10 simulations concurrently, resulting in an effective step time of approximately 250 ps, 720 times faster than the general purpose CPU.

5 CONCLUSIONS

In this paper we propose a novel methodology to model gene regulation based on threshold logic. We demonstrate the effectiveness of this method to model the dorsal-ventral and anterior-posterior pattern for-
mation in *Drosophila*. The model was able to predict the role of different genes and their interaction in determining the pattern formation in the *Drosophila* embryo. The advantage of this model is that it is very simple and makes use of only the nature of interaction (activation and inhibition) between genes. In simulation, field-programmable gate arrays provide a great deal of power in a relatively small package. Through modular decomposition of gene interaction models and highly parallel computation, FPGAs are capable of high speed simulation that greatly surpass the computational ability of a single CPU. Compared with a large computer cluster capable of the same tasks, GRN-application oriented FPGAs are clearly an economical choice in terms of size, cost, and power consumption.

REFERENCES


