On Visual Stability and Visual Consistency for Progressive Visual Analytics

Marco Angelini and Giuseppe Santucci University of Rome "La Sapienza", Rome, Italy

Keywords: Progressive Visual Analytics, Incremental Visualization, Stability, Consistency, Quality Metrics, Evaluation.

Abstract: The emerging field of Progressive Visual Analytics (PVA in what follows) deals with the objective of progressively create the final visualization through a series of intermediate visual results, affected by a degree of uncertainty and, in some cases, a non monotonic behaviour. According to that, it is a critical issue providing the user with no confusing visualization and that results in a novel point of view on stability and consistency. This position paper deals with the novel and challenging issues that PVA poses in term of visual stability and consistency, providing a preliminary framework in which this problem can be contextualized, measured, and formalized. In particular, the framework proposes a set of metrics, able to explore both data and visual changes; a preliminary case study demonstrates their applicability and advantages in adequately representing data changes in a visualization.

1 INTRODUCTION

Visual Analytics is a well established research field allowing a user to get insights on the data, dominating both its cardinality and dimensionality. In today scenarios data collection is a standard practice conducted by many different actors, from research centers to small enterprises; the development of fields like Internet of Things is additionally leading to a sheer amount of devices that produce data at very fast rates, making the problem of visualizing these data even more actual.

In order to cope with the vast amount of produced data, and to provide the user with a timely visualization, a new field called "Progressive Visual Analytics" (PVA in the following) is emerging, with the objective of progressively create the final visualization through a series of intermediate visual results, affected by a degree of uncertainty.

A main concept in data representation and visualization is managing the chosen visual paradigm, in order to convey as better as possible the data characteristics. In this scenario, two aspects are really important. The first one is the representation of the data itself, in a given moment: in this case the focus is on the selected visual paradigm and the associated analytical tasks that are in charge of producing a good and informative representation of the data. The second aspect is the representation of the changes in the data: in this case, even a well chosen visual paradigm for a static dataset could result problematic in capturing such changes.

The conveyance of the changes in a dataset encompasses different aspects, ranging from the traceability of the change for the user to an adequate representation of the visual change in order to be in accordance with the data change, to the stability of the visualization itself.

Differently from the case of a data streaming, where new data are processed and visualized at the time in which they are produced, making the actual visualization a correct representation of the data state, in PVA an intermediate visual results could be a particular arrangements of data that does not represent any existing situation.

In this case the problem of maintaining a visual consistency should be led by the goal of allowing the user to understand the way in which the visualization is constructed and to identify areas with more certain results from areas still affected by too much uncertainty to make a decision.

The contribution of this paper is to provide an initial reasoning on how to measure and analyze visual stability and visual consistency in the field of PVA, providing a preliminary framework in which this problem can be contextualized and formalized; a case study demonstrates its applicability and advantages in adequately representing data changes in a visualiza-

Angelini M. and Santucci G.

In Proceedings of the 12th International Joint Conference on Computer Vision, Imaging and Computer Graphics Theory and Applications (VISIGRAPP 2017), pages 335-341 ISBN: 978-989-758-228-8

Copyright © 2017 by SCITEPRESS - Science and Technology Publications, Lda. All rights reserved

On Visual Stability and Visual Consistency for Progressive Visual Analytics

DOI: 10.5220/0006269703350341

tion.

The paper is structured as follows: in Section 2 presents the related work, Section 3 introduces the actual framework, and Section 4 deals with a demonstrative use case. Finally, conclusions and future work are discussed in Section 5.

2 RELATED WORK

Progressive visual analytics (PVA) is an emerging field of research, with recent contributions proposing different approaches to the topic (Schulz et al., 2016; Stolper et al., 2014; Turkay et al., 2017; Fekete and Primet, 2016). In its general formulation, PVA provides partial results from long-running analysis operations generated by a stepped algorithm (e.g., a recursive algorithm), whose steps lead to the availability of partial results. Going through the literature, it appears that a number of seemingly disjoint visualization approaches can be understood as Progressive Visual Analytics, ranging from Streaming data visualization (Wong et al., 2004; Cottam, 2011), Layered visualization (Piringer et al., 2009), out-of-core visualization (Cottam et al., 2014; Joy, 2009) that chunkes the dataset when its size exceeds the available memory space, parallel visualization (Ahrens et al., 2007; Vo et al., 2011), computational steering (interactive control over a computational process during execution) (Mulder et al., 1999), to Progressive visualization (Angelini and Santucci, 2013; Rosenbaum and Schumann, 2009; Glueck et al., 2014; Frey et al., 2014; Fisher et al., 2012).

This paper proposes to study visual stability and consistency for PVA from three perspectives: data space, visualization space, and perception space. Relevant propsals have been studied and reported according to this task. The first step consists in analyzing the data. Many studies aimed at dataset classification are present in literature. In (Forman, 2003) Forman uses several metrics to classify text files. These metrics are based on the cardinality of the words and characters repetition. Regarding visual quality metrics, in (Tufte and Graves-Morris, 1983) is pointed out the need to have intrinsic metrics to define visualization quality for the top 10 unsolved Information Visualization problems. A classification of visual quality metrics is proposed in (Bertini and Santucci, 2006b). The classification divides metrics in three different classes: Size metrics (screen occupation, data density) purely based on cardinality; Visual Effectiveness Metrics, encompassing metrics that evaluate visual quality with respect to degradation, collision, and occlusion of image points, and Feature Preser-

vation Metrics, that evaluate a visualization based on how correctly an image represents data characteristics. In (Bertini and Santucci, 2004), a quality metric is defined studying the pixels overlapping in a scatterplot representing a big amount of data and driving a non uniform sampling algorithm. An accurate study is proposed in (Bederson et al., 2002), in which different and correlated metrics useful to evaluate consistency and stability of a visualization are presented; however, it is limited to the Treemap layout. Tufte and Graves-Morris in (Tufte and Graves-Morris, 1983) propose a study on static images, analysing data points and image points and defining level of quality accordingly. In (Zheng et al., 2007) a study on the visual position of represented data is conducted. In this case visual consistency depends on the positions of the elements in a web page.

Human perception is an important factor to evaluate a visual metric. A thorough study is made in (Ware, 2012), where thresholds are proposed to compute size metrics taking into account human perception. An experimental study is presented in (Tatu et al., 2010) where numerical metrics computed statistically on 2D scatterplots are compared with human perceptions on the same 2D scatterplots. The results show that despite metrics are good to evaluate visual data, human perceptions do not confirm this theory. Heer et al. in (Heer and Robertson, 2007) present a study on how animations can be helpful in graphical perception when a user must follow data in chart transitions. Harryson in (Harrison et al., 2014) try to study and classify how perception of correlation in different representations can be modelled using Webers Law. On the same topic, in (Rensink and Baldridge, 2010) Rensink and Baldridge propose a study on the human perception of the correlation in scatterplot representations, while in (Bertini and Santucci, 2006a) a size metric is integrated with numerical perceptual studies that provide a more precise misure of the visual effectiveness of 2D scatterplots. Finally, in (Szafir et al., 2016) several visual statistical metrics are computed on different data representations. It shows that at perception level the same computed metrics can appear in different way.

3 ANALYZING VISUAL CONSISTENCY AND STABILITY

One of the contributions of this paper is to provide a preliminary conceptual framework able to quantify the visual consistency of a PVA solution. We define as visual consistency the property of a visualization to follow visually the behaviour of the underlying data.

The first step is the identification of dimensions on which visual consistency will be evaluated. In this sense the following dimensions of analysis have been identified:

- **Data space**: regarding the characterization of an update in the data space
- **Visualization space**: regarding the characterization of an update in the visual space
- **Perceptual space**: regarding the characterization of an update in the perceptual space

The second step is to define metrics on data and on visualization spaces to evaluate how much a data representation is coherent with the corresponding data values and updates. The results obtained in data and visualization spaces will be compared in order to evaluate the visual consistency.

A third component needed to correctly evaluate the visual consistency is the human perception. In fact, sometimes data are represented in a coherent way, but there are some aspects that can appear imperceptible or distorted.

We define as visual stability the property of a visualization to remain stable or to provide visually traceable changes during the process of data visualization.

Differently from the visual consistency, for visual stability is desirable the minimization of the changes happening in the visual representation; this characteristic is really important in the case of visualization applied to frequently updating data, and in the particular case of PVA, where the intermediate results come from situations that are dictated by the actual implementation of the progressive analysis (e.g., task based, time based) and that are not real states of the whole process, as it is the case while considering a data stream. In this scenario if the visual consistency will be completely respected the resulting visual result would be affected by many changes, making difficult for the user to interpret the data and neglecting one of the advantages of PVA that is the ability to see how the visualization is shaping in order to support decision making. On the other hand, if the visualization is completely stable it will not capture the entirety of the changes and updates happening in the underlying data, resulting in a less visually consistent visualization. The user will be able to better interpret and trace data changes, but at the cost of not considering a part of them or having a visual change less consistent with the data change. The trade-off between visual stability and visual consistency has to be governed by the PVA solution, and in order to do so

both these metrics has to be evaluated.

Visual consistency is measured when a change happens in the dataset, and the visualization changes accordingly. Given a dataset D, we model its evolution as follows:

$$D_{i+1} = Changed_{i+1}$$

$$\cup Unchanged_{i+1}$$

$$\cup In_{i+1}$$

$$- Out_{i+1}$$
(1)

where *D* represents the dataset, i = 1..n represents the time instants, *Unchanged* is a set formed by all the elements of *D* that are not changed from *i* to *i*+1. *Changed* (or UPDATE) is the set containing the elements of *D* that are changed from *i* to *i*+1. *In* is the set containing new elements not previously contained in *D* and *Out* represents all the elements that were in D_i but not in D_{i+1} . A graphical example of the dataset structure is showed in Figure 1.



Figure 1: General structure of a dataset at a time instant i: new data are inserted (IN) and old data are removed (OUT) from the dataset. Additionally, a subset of the original data can or can not be changed from a time instant to the next.

3.1 Data Metrics

Computing metrics on the data is the first step to conduct in this analysis. To fulfill this task, general formulas valid for any dataset are taken into account.

3.1.1 Size Metrics

A set of metrics valid on a generic dataset, independent from its structure and dimensionality, is based on size. The first metric, DeltaSize, is defined as:

$$DeltaSize = \frac{|D_{i+1}|}{|D_i|} \tag{2}$$

The computation of DeltaSize provides a numerical value on the size change of the dataset, but no information about the number of analysed entering and exiting elements. We define DeltaSizeUpdate metric as follows:

$$DeltaSizeUpdate = \frac{|Changed_{i+1}|}{|D_i|}$$
(3)

This metric represents the contribution of updated data over time. To study a dataset from the point of view of new entering elements, another metric is computed:

$$DeltaSizeIn = \frac{|In_{i+1}|}{|D_i|} \tag{4}$$

It gives a numerical value that shows the set growth. DeltaSizeOut gives an estimation about the number of exiting elements from the dataset.

$$DeltaSizeOut = \frac{|Out_{i+1}|}{|D_i|}$$
(5)

3.1.2 Magnitudo Metrics

Magnitudo metrics can be obtained as function of a single attribute or multiple attributes coming from the dataset tuples (forming an *aggregated value* represented as *agg*).

We define DeltaValue as:

$$DeltaValue(agg_j) = \frac{\sum_{id=1}^{n} agg_{id,j,D_{i+1}}}{\sum_{id=1}^{n'} agg_{id,j,D_i}}$$
(6)

DeltaValue is computed on a generic attribute J (j = 1..k) and is defined as the ratio between sum of attributes value for every element (id) included in D at time i + 1, and the same sum calculated at time i. Its value gives an idea on how dataset grows quantitatively. The same approach followed for size metrics is applied for the magnitudo ones. The rationale in splitting the original dataset into the UPDATE, IN and OUT subsets allows for a specific analysis of stability and consistency on the more active (UPDATE) or more new (IN and OUT) elements of the dataset. The main contribution of magnitudo metrics should be to conduct an analysis based on the dimensionality of the dataset (down to the single features).

3.1.3 Distribution Metrics

Distribution metrics are useful to analyse data features from a statistical point of view. The definition of a generic distribution metric is:

$$DeltaSV = \frac{SV(D_{i+1})}{SV(D_i)}$$
(7)

where SV (Statistical Value) represents a statistic to compute on the argument set; as example we could have:

$$DeltaMax = \frac{max(D_{i+1})}{max(D_i)}$$
(8)

This metric gives the ratio between the maximum value at time i + 1 and the maximum value at the precedent time instant. Many SV can be considered: max value, min value, average, variance, percentile. As seen before, also for Distribution metrics the computation should be implemented for the UPDATE, IN and OUT subsets.

3.1.4 Change Metrics

To conclude the discussion about the data metrics, a last metric of evaluation for a dataset can be based on the observation of the overall change in the data. To define a value able to describe the overall change in the dataset, we first consider the aggregation of all change contributions as:

$$allChanges = \sum_{id=1}^{n} AggChange_{id,i+1} + \sum_{id=1}^{n} AggIN_{id,i+1} + \sum_{id=1}^{n} AggOUT_{id,i+1}$$

$$(9)$$

Then we define:

$$DeltaChangeValue = \frac{allChanges}{\sum_{id=1}^{n} AttD_{id,i}}$$
(10)

3.2 Visual Metrics

Once metrics on the data are defined, the attention shifts toward visual metrics. The lower level feature on which can be defined a visual metrics is the pixel space. Other measures can be based on geometric distances, density or visual overlapping. Also for the visual metrics we take into account Size, Magnitudo,Distribution and Change concepts.

3.2.1 Size Visual Metrics

We define DeltaSizeVisual as:

$$DeltaSizeVisual = \frac{px(|D_{i+1}|)}{px(|D_i|)}$$
(11)

where px represent "number of pixel" and |D| is the cardinality of D. This metric is able to show if the dataset growth is proportional to the increased number of pixels needed to represent it.

Accordingly to what has been defined for data space, we have:

$$DeltaSizeUpdateVisual = \frac{px(|UP_{i+1}|)}{px(|D_i|)}$$
(12)

$$DeltaSizeInVisual = \frac{px(|IN_{i+1}|)}{px(|D_i|)}$$
(13)

$$DeltaSizeOutVisual = \frac{px(|OUT_{i+1}|)}{px(|D_i|)}$$
(14)

3.2.2 Magnitudo Visual Metrics

This family of metrics allows to evaluate a visualization on how it represents data values and not only on dataset cardinality. The first Visual Metrics defined to measure how well are represented the variations of elements of D during their updates is DeltaValueVisual:

$$DeltaValueVisual(agg_j) = \frac{px(\sum_{id=1}^{n} agg_{id,j,D_{i+1}})}{px(\sum_{id=1}^{n} agg_{id,j,D_i})}$$
(15)

DeltaValueUpdateVisual is a more specific metric to analyse how data updates are reflected on the visualization; we define $DeltaValueUpdateVisual(agg_j)$ as:

$$\frac{\sum_{id=1}^{n} px(agg_{id,j,UP_{i+1}})}{px(agg_{id,j,D_i}}$$
(16)

It is easy to note that this metric represents how updates in data are reflected in visual representation instant by instant. The same approach followed for magnitudo metrics is applied for the magnitudo visual ones, splitting the original dataset into the UPDATE, IN and OUT subsets.

3.2.3 Distribution Visual Metrics

Also for the visualization is helpful to have a set of metrics to evaluate the statistical behaviour of the dataset directly on the visual representation. To have an idea of visual features under statistic terms, it is possible to compute the number of pixels needed to draw the maximum data value, the number of pixels needed to draw the minimum data value, the average of pixels needed to represent the dataset. Indicating SV as the statistic to compute on the argument set, is possible to define *DeltaSVVisual* as:

$$DeltaSVV isual = \frac{px(SV(D_{i+1}))}{px(SV(D_i))}$$
(17)

To evaluate the contribution of the UPDATE subset, it is applicable *DeltaSVUpdateVisual*, defined as:

$$DeltaSVUpdateVisual = \frac{px(SV(UP_{i+1}))}{px(SV(D_i))}$$
(18)

3.2.4 Change Visual Metrics

To evaluate the overall visual change of the dataset representation, as done in the data spaces, aggregation formulas are needed; a proposal based on aggregation of data values is defined as:

$$\sum_{id=1}^{n} px(agg)UP_{id,i+1} + \sum_{id=1}^{n} px(agg)IN_{id,i+1}$$
$$+ \sum_{id=1}^{n} px(agg)OUT_{id,i+1} + \sum_{id=1}^{n} px(agg)D_{id,i} \quad (19)$$

3.3 Perception

Third component to consider in visual consistency evaluation is the human perception. So, to evaluate visual consistency, it is needed to have an idea of what are the elements in a data visualization that can generate problems of trace-ability when a user is observing a visual representation of data updates. It is not the goal of this paper to cope with the definition of new metrics for evaluating perceptual issues; nevertheless we point out that perception has a big role in evaluating visual stability and consistency for PVA, where a clear conveyance of intermediate results and a general stability of the visualization are desirable characteristics.

4 USE CASE

Preliminary experiments using the framework have been conducted on the "Last.fm" dataset, representing a *proof-of-concept* on the kind of considerations that can be made from the application of the framework. Last.fm is a social internet radio that allows users to share songs and create play-lists based on the users' preferences. The dataset contains the results of "getTop500Artist()" method on the entire collection at different time instants. The selected visual representation is a bar-chart, with inherent constraints coming from this choice in the form of rescaling factors (when new data get added) and order of results (based on frequency or alphanumerical order).

Figure 2 presents the comparison between the data and visual cardinality (size metrics and size visual metrics) when the bar-chart representing data is set to alphanumerical order:



Figure 2: Comparison between data metrics and visual metrics using a bar-chart representation ordered alphanumerically. This ordering privileges stability and visual consistency, providing less fluctuations in the values of the metrics and converging values.

This ordering privileges stability and visual consistency, providing less fluctuations in the values of the metrics and converging values. Additionally it also gives to the user a perception of the cardinality similar to the real one.

The second experiments on Last.fm is based on the same calculations but applied on a bar-chart set on a frequency order, more useful in user tasks because it orders data according to their frequency.



Figure 3: Comparison between data metrics and visual metrics using a bar-chart representation ordered based on frequency. This ordering have as effect an high fluctuation among metrics values and a non convergent trends among them.

Figure 3 shows that the perceived cardinality is distorted with respect to the data cardinality, given the number of swaps among the elements (bars) in order to obtain the new ordered set.

So, while the alphanumerical ordering tends to convey better the changes, making the visualization more stable (can be seen by the low variations in the metrics scores in Figure 2), the frequency order tends instead to confuse more the user in appreciating the changes, having both high variations in metrics scores and really low correspondence between data and visualization metrics (see Figure 3). Additional study is needed in order to better formalize these results.

5 CONCLUSION & FUTURE WORK

This paper proposed general principles for coping with visual stability and consistency in the case of Progressive Visual Analytics. A preliminary framework of analysis, based on metrics computed on data space and visualization space has been proposed. Considerations regarding the perception space and properties of the used visual representation have been introduced, coming from initial experimentation based on bar-charts.

In order to refine and validate such general principles, the authors will conduct a more robust experimentation phase, with the goal of identifying properties of visual representations that characterize how suited they are for a PVA approach. The authors foresee also a user study regarding perceptual issues and validation of the proposed analytical approach.

ACKNOWLEDGEMENTS

The authors would like to thank Danyel Fisher for the useful conversations and suggestions.

REFERENCES

- Ahrens, J. P., Desai, N., McCormick, P. S., Martin, K., and Woodring, J. (2007). A modular extensible visualization system architecture for culled prioritized data streaming. In VDA'07, page 64950I. SPIE.
- Angelini, M. and Santucci, G. (2013). Modeling incremental visualizations. In Proc. of the EuroVis Workshop on Visual Analytics (EuroVA13), pages 13–17.
- Bederson, B. B., Shneiderman, B., and Wattenberg, M. (2002). Ordered and quantum treemaps: Making effective use of 2d space to display hierarchies. AcM Transactions on Graphics (TOG), 21(4):833–854.
- Bertini, E. and Santucci, G. (2004). By chance is not enough: Preserving relative density through non uniform sampling. In *Proceedings of the eighth International Conference on Information Visualization, IV*

2004, volume 8, pages 622–629. Institute of Electrical and Electronics Engineers Inc.

- Bertini, E. and Santucci, G. (2006a). Give chance a chance: modeling density to enhance scatter plot quality through random data sampling. *Information Visualization*, 5(2):95–110.
- Bertini, E. and Santucci, G. (2006b). Visual quality metrics. In Proceedings of the 2006 AVI workshop on BEyond time and errors: novel evaluation methods for information visualization, pages 1–5. ACM.
- Cottam, J. A. (2011). Design and implementation of a stream-based visualization language. PhD thesis, Indiana University.
- Cottam, J. A., Lumsdaine, A., and Wang, P. (2014). Abstract rendering: Out-of-core rendering for information visualization. In Wong, P. C., Kao, D. L., Hao, M. C., and Chen, C., editors, *Conference on Visualization and Data Analysis*, page 90170K. SPIE.
- Fekete, J.-D. and Primet, R. (2016). Progressive analytics: A computation paradigm for exploratory data analysis. arXiv preprint arXiv:1607.05162.
- Fisher, D., Popov, I., Drucker, S., et al. (2012). Trust me, i'm partially right: incremental visualization lets analysts explore large datasets faster. In Proceedings of the SIGCHI Conference on Human Factors in Computing Systems, pages 1673–1682. ACM.
- Forman, G. (2003). An extensive empirical study of feature selection metrics for text classification. *Journal* of machine learning research, 3(Mar):1289–1305.
- Frey, S., Sadlo, F., Ma, K.-L., and Ertl, T. (2014). Interactive progressive visualization with space-time error control. *IEEE TVCG*, 20(12):2397–2406.
- Glueck, M., Khan, A., and Wigdor, D. (2014). Dive in! Enabling progressive loading for real-time navigation of data visualizations. In *CHI'14*, pages 561–570. ACM.
- Harrison, L., Yang, F., Franconeri, S., and Chang, R. (2014). Ranking visualizations of correlation using weber's law. *IEEE transactions on visualization and computer graphics*, 20(12):1943–1952.
- Heer, J. and Robertson, G. (2007). Animated transitions in statistical data graphics. *IEEE transactions on visualization and computer graphics*, 13(6):1240–1247.
- Joy, K. I. (2009). Massive data visualization: A survey. In Möller, T., Hamann, B., and Russel, R. D., editors, Mathematical Foundations of Scientific Visualization, Computer Graphics, and Massive Data Exploration, pages 285–302. Springer.
- Mulder, J. D., van Wijk, J. J., and van Liere, R. (1999). A survey of computational steering environments. *Future Generation Computer Systems*, 15(1):119–129.
- Piringer, H., Tominski, C., Muigg, P., and Berger, W. (2009). A multi-threading architecture to support interactive visual exploration. *IEEE TVCG*, 15(6):1113– 1120.
- Rensink, R. A. and Baldridge, G. (2010). The perception of correlation in scatterplots. In *Computer Graphics Forum*, volume 29, pages 1203–1210. Wiley Online Library.

- Rosenbaum, R. and Schumann, H. (2009). Progressive refinement: More than a means to overcome limited bandwidth. In *VDA'09*, page 72430I. SPIE.
- Schulz, H.-J., Angelini, M., Santucci, G., and Schumann, H. (2016). An enhanced visualization process model for incremental visualization. *IEEE transactions* on visualization and computer graphics, 22(7):1830– 1842.
- Stolper, C. D., Perer, A., and Gotz, D. (2014). Progressive visual analytics: User-driven visual exploration of inprogress analytics. *IEEE TVCG*, 20(12):1653–1662.
- Szafir, D. A., Haroz, S., Gleicher, M., and Franconeri, S. (2016). Four types of ensemble coding in data visualizations. *Journal of Vision*, 16(5):11.
- Tatu, A., Bak, P., Bertini, E., Keim, D., and Schneidewind, J. (2010). Visual quality metrics and human perception: an initial study on 2d projections of large multidimensional data. In *Proceedings of the International Conference on Advanced Visual Interfaces*, pages 49– 56. ACM.
- Tufte, E. R. and Graves-Morris, P. (1983). *The visual display of quantitative information*, volume 2. Graphics press Cheshire, CT.
- Turkay, C., Kaya, E., Balcisoy, S., and Hauser, H. (2017). Designing progressive and interactive analytics processes for high-dimensional data analysis. *IEEE Transactions on Visualization and Computer Graphics*, 23(1):131–140.
- Vo, H. T., Comba, J. L. D., Geveci, B., and Silva, C. T. (2011). Streaming-enabled parallel data flow framework in the Visualization ToolKit. *IEEE Computing in Science and Engineering*, 13(5):72–83.
- Ware, C. (2012). Information visualization: perception for design. Elsevier.
- Wong, P. C., Foote, H., Adams, D., Cowley, W., Leung, L. R., and Thomas, J. (2004). Visualizing data streams. In Kovalerchuk, B. and Schwing, J., editors, Visual and Spatial Analysis: Advances in Data Mining, Reasoning, and Problem Solving, pages 265– 291. Springer.
- Zheng, S., Song, R., and Wen, J.-R. (2007). Templateindependent news extraction based on visual consistency. In *Proceedings of the National Conference on Artificial Intelligence*, volume 22, page 1507. Menlo Park, CA; Cambridge, MA; London; AAAI Press; MIT Press; 1999.