

NEW ENERGETIC SELECTION PRINCIPLE IN DIFFERENTIAL EVOLUTION

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Abstract: The Differential Evolution algorithm goes back to the class of Evolutionary Algorithms and inherits its philosophy and concept. Possessing only three control parameters (size of population, differentiation and recombination constants) Differential Evolution has promising characteristics of robustness and convergence. In this paper we introduce a new principle of Energetic Selection. It consists in both decreasing the population size and the computation efforts according to an energetic barrier function which depends on the number of generation. The value of this function acts as an energetic filter, through which can pass only individuals with lower fitness. Furthermore, this approach allows us to initialize the population of a sufficient (large) size. This method leads us to an improvement of algorithm convergence.

1 INTRODUCTION

Evolutionary Algorithms increasingly become the primary method of choice for optimization problems that are too complex to be solved by deterministic techniques. They are universal, robust, easy to use and inherently parallel. The huge number of applications and continuous interest prove it during several decades (Heitkötter and Beasley, 2000; Beasley, 1997). In comparison with the deterministic methods Evolutionary Algorithm require superficial knowledge about the problem being solved. Generally, the algorithm only needs to evaluate the cost function for a given set of input parameters. Nevertheless, in most cases such heuristics take less time to find the optimum than, for example, gradient methods. One of the latest breakthroughs in the evolutionary computation is the *Differential Evolution* algorithm.

2 DIFFERENTIAL EVOLUTION

Differential Evolution (DE) is a recently invented global optimization technique (Storn and Price, 1995). It can be classified as an *iterative stochastic method*. Enlarging the Evolutionary Algorithms' group, DE turns out to be one of the best *population-based* optimizers (Storn and Price, 1996; Feoktis-

tov and Janaqi, 2004c; Feoktistov and Janaqi, 2004a; Feoktistov and Janaqi, 2004b). In the following lines we give a brief description of DE algorithm.

An optimization problem is represented by a set of variables. Let these variables form a D -dimensional vector in continuous space $X = (x_1, \dots, x_D) \in \mathbb{R}^D$. Let there be some criterion of optimization $f : \mathbb{R}^D \rightarrow \mathbb{R}$, usually named *fitness* or *cost* function. Then the goal of optimization is to find the values of the variables that minimize the criterion, i.e. to find

$$X^* : f(X^*) = \min_X f(X) \quad (1)$$

Often, the variables satisfy boundary constraints

$$L \leq X \leq H : L, H \in \mathbb{R}^D \quad (2)$$

As all Evolutionary Algorithms, DE deals with a *population* of solutions. The population \mathbb{P} of a generation g has NP vectors, so-called *individuals* of population. Each such individual represents a potential optimal solution.

$$\mathbb{P}^g = X_i^g, \quad i = 1, \dots, NP \quad (3)$$

In turn, the individual contains D variables, so called *genes*.

$$X_i^g = x_{i,j}^g, \quad j = 1, \dots, D \quad (4)$$

The population is *initialized* by randomly generating individuals within the boundary constraints,

$$\mathbb{P}^0 = x_{i,j}^0 = rand_{i,j} \cdot (h_j - l_j) + l_j \quad (5)$$

where *rand* function generates values uniformly in the interval $[0, 1]$.

Then, for each *generation* the individuals of the population are updated by means of a *reproduction* scheme. Thereto for each individual *ind* a set of other individuals π is randomly extracted from the population. To produce a new one the operations of *Differentiation* and *Recombination* are applied one after another. Next, the *Selection* is used to choose the best. Now briefly consider these operations.

Here, we show the typical model of the *Differentiation*, others can be found in (Feoktistov and Janaqi, 2004a; Feoktistov and Janaqi, 2004c). For that, three different individuals $\pi = \{\xi_1, \xi_2, \xi_3\}$ are randomly extracted from a population. So, the result, a *trial* individual, is

$$\tau = \xi_3 + F \cdot (\xi_2 - \xi_1), \quad (6)$$

where $F > 0$ is the *constant of differentiation*.

After, the trial individual τ is recombined with updated one *ind*. The *Recombination* represents a typical case of a genes' exchange. The trial one inherits genes with some probability. Thus,

$$\omega_j = \begin{cases} \tau_j & \text{if } rand_j < Cr \\ ind_j & \text{otherwise} \end{cases} \quad (7)$$

where $j = 1, \dots, D$ and $Cr \in [0, 1)$ is the *constant of recombination*.

The *Selection* is realized by comparing the cost function values of updated and trial individuals. If the trial individual better minimizes the cost function, then it replaces the updated one.

$$ind = \begin{cases} \omega & \text{if } f(\omega) \leq f(ind) \\ ind & \text{otherwise} \end{cases} \quad (8)$$

Notice that there are only three control parameters in this algorithm. These are NP – population size, F and Cr – constants of differentiation and recombination accordingly. As for the terminal conditions, one can either fix the number of generations g_{max} or a desirable precision of a solution *VTR* (*value to reach*).

The pattern of DE algorithm is presented in Algorithm 1.

3 DIFFERENTIATION

Differentiation occupies a quite important position in the reproduction cycle. So, we try to analyze it in detail.

Geometrically, *Differentiation* consists in *two* simultaneous operations: the first one is the choice of a *Differentiation's* direction and the second one is the calculation of a step length in which this *Differentiation* performs. From the optimization point of view we have to answer the next two questions:

Algorithm 1 Differential Evolution

Require: F, Cr, NP – control parameters

initialize $\mathbb{P}^0 \leftarrow \{ind_1, \dots, ind_{NP}\}$

evaluate $f(\mathbb{P}^0)$

while (terminal condition) **do**

for all $ind \in \mathbb{P}^g$ **do**

$\mathbb{P}^g \rightarrow \pi = \{\xi_1, \xi_2, \dots, \xi_n\}$

$\tau \leftarrow Differentiate(\pi, F)$

$\omega \leftarrow Recombine(\tau, Cr)$

$ind \leftarrow Select(\omega, ind)$

end for

$g \leftarrow g + 1$

end while

1. How to choose the optimal direction from all available ones?
2. What step length is necessary in order to better minimize the cost function along the chosen direction?

Let us remind that the principle of *Differentiation* is based on a random extraction of several individuals from the population and the geometrical manipulation of them.

Possible directions of *Differentiation* entirely depend on the disposition of extracted individuals. Also, their disposition influences the step length. Furthermore by increasing either the size of population or the number of extracted individuals we augment the diversity of possible directions and the variety of step lengths. Thereby we intensify the exploration of the search space. But on the other hand, the probability to find the best combination of extracted individuals goes considerably down.

Example. We take the typical differentiation strategy $u = x_1 + F \cdot (x_2 - x_3)$, where for each current individual three other individuals are randomly extracted from the population.

- In the first case we suppose that the population consists only of *four* individuals. So there are $(4 - 1)(4 - 2)(4 - 3) = 3 \cdot 2 \cdot 1 = 6$ possible directions and 6 possible step lengths. Imagine then that only one combination gives the best value of the cost function. Therefore the probability to find it, is $1/6$.
- In the second case the population size is equal to *five* individuals. It gives $(5 - 1)(5 - 2)(5 - 3) = 4 \cdot 3 \cdot 2 = 24$ directions and as many step lengths. But, in this case, the probability to find the best combination is much less – $1/24$.

If we choose another strategy consisting of two randomly extracted individuals, $u = x_1 + F \cdot (x_2 - x_1)$ for example, then for the population size of five individuals the diversity of possible directions and step

lengths is equal now to $(5-1)(5-2) = 12$ (two times less then in the previous case).

As we can see only two factors control the capability of the search space exploration. These are the population size NP and the number of randomly extracted individuals k in the strategy. In the case of the consecutive extraction of individuals the dependence of the potential individuals diversity from both the population size and the number of extracted individuals is shown in the Formula 9.

$$f(NP, k) = \prod_{i=1}^k (NP - i) \quad (9)$$

But, where is the compromise between the covering of the search space (*i.e.* the diversity of directions and step lengths) and the probability of the best choice? This question makes us face with a dilemma that was named "*The Dilemma of the search space exploration and the probability of the optimal choice*".

During the evolutionary process the individuals learn the cost function surface (Price, 2003). The step length and the difference direction adapt themselves accordingly. In practice, the more complex the cost function is, the more exploration is needed. The balanced choice of NP and k defines the efficiency of the algorithm.

4 ENERGETIC APPROACH

We introduce a new energetic approach which can be applied to population-based optimization algorithms including DE. This approach may be associated with the processes taking place in physics.

Let there be a population IP consisting of NP individuals. Let us define the *potential* of individual as its cost function value $\varphi = f(ind)$. Such potential shows the remoteness from the optimal solution $\varphi^* = f(ind^*)$, *i.e.* some energetic distance (potential) that should be overcome to reach the optimum. Then, the population can be characterized by superior and inferior potentials $\varphi_{max} = \max f(ind_i)$ and $\varphi_{min} = \min f(ind_i)$. As the population evolves the individuals take more optimal energetic positions, the closest possible to the optimum level. So if $t \rightarrow \infty$ then $\varphi_{max}(t) \rightarrow \varphi_{min}(t) \rightarrow \varphi^*$, where t is an elementary step of evolution. Approaching the optimum, apart from stagnation cases, can be as well expressed by $\varphi_{max} \rightarrow \varphi_{min}$ or $(\varphi_{max} - \varphi_{min}) \rightarrow 0$. By introducing the *potential difference* of population $\Delta\varphi(t) = \varphi_{max}(t) - \varphi_{min}(t)$ the theoretical condition of optimality is represented as

$$\Delta\varphi(t) \rightarrow 0 \quad (10)$$

In other words, the optimum is achieved when the potential difference is closed to 0 or to some desired

precision ε . The value $\Delta\varphi(t)$ is proportional to the algorithmic efforts, which are necessary to find the optimal solution.

Thus, the *action* A done by the algorithm in order to pass from one state t_1 to another t_2 is

$$A(t_1, t_2) = \int_{t_1}^{t_2} \Delta\varphi(t) dt \quad (11)$$

We introduce then the *potential energy* of population E_p that describes total computational expenses.

$$E_p = \int_0^{\infty} \Delta\varphi(t) dt \quad (12)$$

Notice that the equation (12) graphically represents the area S_p between two functions $\varphi_{max}(t)$ and $\varphi_{min}(t)$.

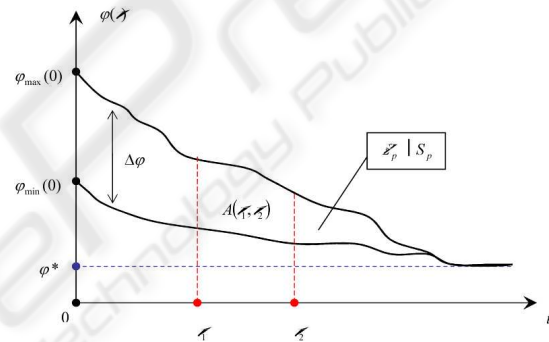


Figure 1: Energetic approach.

Let us remind that our purpose is to increase the speed of algorithm convergence. Logically, the convergence is proportional to computational efforts. It is obvious the less is potential energy E_p the less computational efforts are needed. Thus, by decreasing the potential energy $E_p \equiv S_p$ we augment the convergence rate of the algorithm. Hence, the convergence increasing is transformed into a problem of potential energy minimization (or S_p minimization).

$$E_p^* = \min_{\Delta\varphi(t)} E_p(\Delta\varphi(t)) \quad (13)$$

5 NEW ENERGETIC SELECTION PRINCIPLE

5.1 The Idea

We apply the above introduced *Energetic Approach* to the DE algorithm. As an elementary evolution step t we choose a *generation* g .

In order to increase the convergence rate we minimize the potential energy of population E_p (Fig.1). For that a supplementary procedure is introduced at the end of each generation g . The main idea is to replace the superior potential $\varphi_{max}(g)$ by so called *energetic barrier* function $\beta(g)$. Such function artificially underestimates the potential difference of generation $\Delta\varphi(g)$.

$$\begin{aligned} \beta(g) - \varphi_{min}(g) &\leq \varphi_{max}(g) - \varphi_{min}(g) \\ \Leftrightarrow \beta(g) &\leq \varphi_{max}(g), \quad \forall g \in [1, g_{max}] \end{aligned} \quad (14)$$

From an algorithmic point of view this function $\beta(g)$ serves as an *energetic filter* for the individuals passing into the next generation. Thus, only the individuals with potentials less than the current energetic barrier value can participate in the next evolutionary cycle (Fig.2).

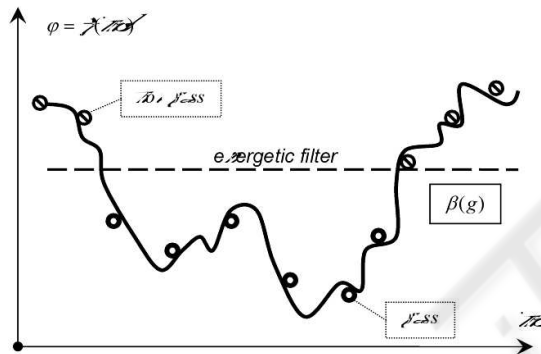


Figure 2: Energetic filter.

Practically, it leads to the decrease of the population size NP by rejecting individuals such that:

$$f(ind) > \beta(g) \quad (15)$$

5.2 Energetic Barriers

Here, we show some examples of the energetic barrier function. At the beginning we outline the variables which this function should depend on. Firstly, this is the generation variable g , which provides a passage from one evolutionary cycle to the next. Secondly, it should be the superior potential $\varphi_{max}(g)$ that presents the upper bound of the barrier function. And thirdly, it should be the inferior potential $\varphi_{min}(g)$ giving the lower bound of the barrier function (Fig.3).

Linear energetic barriers. The simplest example is the use of a proportional function. It is easy to obtain by multiplying either $\varphi_{min}(g)$ or $\varphi_{max}(g)$ with a constant K .

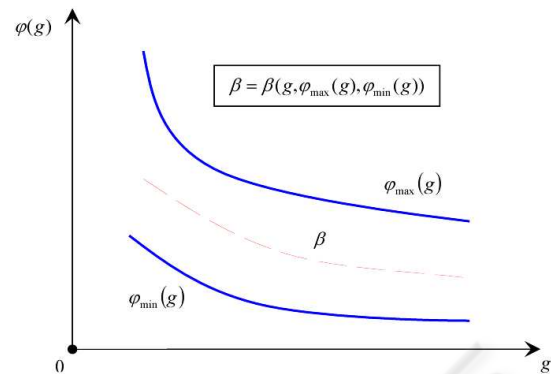


Figure 3: Energetic barrier function.

In the first case, the value $\varphi_{min}(g)$ is always stored in the program as the current best value of the cost function. So, the energetic barrier looks like

$$\beta_1(g) = K \cdot \varphi_{min}(g), \quad K > 1 \quad (16)$$

The constant K is selected to satisfy the energetic barrier condition (14).

In the second case, a little procedure is necessary to find superior potential (maximal cost function value of the population) $\varphi_{max}(g)$. Here, the energetic barrier is

$$\beta_2(g) = K \cdot \varphi_{max}(g), \quad K < 1 \quad (17)$$

K should not be too small in order to provide a smooth decrease of the population size NP .

An advanced example would be a superposition of the potentials.

$$\beta_3(g) = K \cdot \varphi_{min}(g) + (1 - K) \cdot \varphi_{max}(g) \quad (18)$$

So, with $0 < K < 1$ the energetic barrier function is always found between the potential functions. Now, by adjusting K it is easier to get the smoothed reduction of the population without condition violation (14). Examples of the energetic barrier functions are shown on the figure (Fig.4).

Nonlinear energetic barriers. As we can see the main difficulty of using the linear barriers appears when we try to define correctly the barrier function in order to provide a desired dynamics of the population reduction. Taking into consideration that $\varphi_{max} \rightarrow \varphi_{min}$ when the algorithm converges locally, the ideal choice for the barrier function is a function which begins at a certain value between $\varphi_{min}(0)$ and $\varphi_{max}(0)$ and converges to $\varphi_{max}(g_{max})$.

There to, we propose an exponential function $K(g)$

$$K(g) = K_l + (K_h - K_l) \cdot e^{\left(-\frac{\tau}{g_{max}} \cdot g\right)} \quad (19)$$

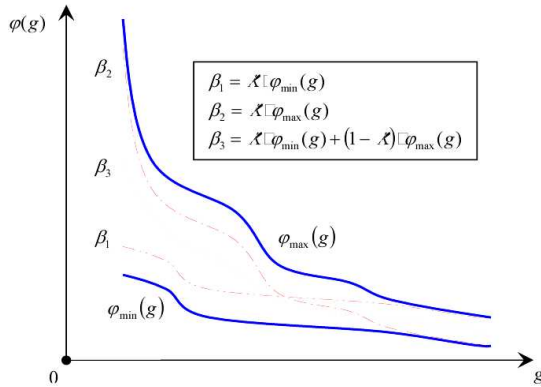
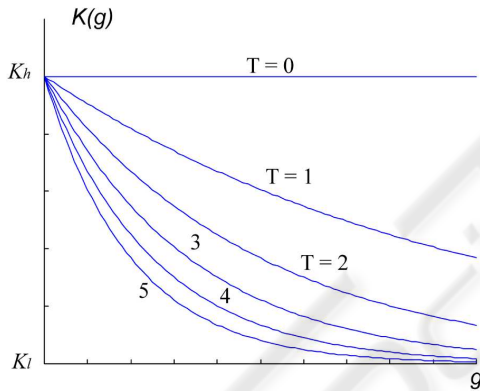


Figure 4: Linear energetic barriers.

This function, inspired by the color-temperature dependence from Bernoulli's law, smoothly converges from K_h to K_l . The constant T , so called *temperature*, controls the convergence rate. The functional dependence on the temperature constant $K(T)$ is represented on the figure (Fig.5).


 Figure 5: Exponential function $K(g, T)$.

By substituting the constant K in the equations (16-18) for the exponential function (19) we can supply the energetic barrier function with improved tuning (Fig.6).

5.3 Advantages

Firstly, such principle of energetic selection permits to initialize the population of a sufficiently large size. This fact leads to better (careful) exploration of a search space during the initial generations as well as it increases the probability of finding the global optimum.

Secondly, the introduction of the energetic barrier function decreases the potential energy of the population and thereby increases the algorithm rate.

Thirdly, a double selection principle is applied. The first one is a usual DE selection for each individual

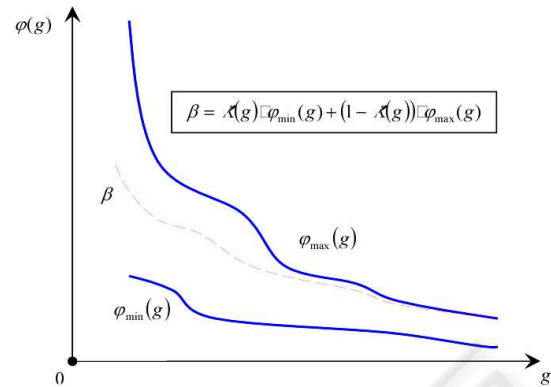


Figure 6: Nonlinear energetic barrier.

of a population. Here, there is no reduction of the population size. And the second one is a selection of the best individuals which pass in the next generation, according to the energetic barrier function. It leads to the reduction of the population size.

Remark. Notice that a considerable reduction of the population size occurs at the beginning of the evolutionary process. For more efficient exploitation of this fact a population should be initialized with greatly larger size NP_0 than usually. Then, when the population shrinks to a certain size NP_f , it is necessary to stop the energetic selection procedure. This forced stopping is explained by possible stagnation and not enough efficient search in a small size population. In fact, the first group of generations locates a set of promising zones. The selected individuals are conserved in order to make a thorough local search in these zones.

6 COMPARISON OF RESULTS

In order to test our approach we chose three test functions (20) from a standard test suite for Evolutionary Algorithms (Whitley et al., 1996). The first two functions, Sphere f_1 and Rosenbrock's function f_2 , are classical De Jong testbeds (Jong, 1975). Sphere is a "dream" of every optimization algorithm. It is smooth, unimodal and symmetric function. The performance on the Sphere function is a measure of the general efficiency of the algorithm. Whereas the Rosenbrock's function is a nightmare. It has a very narrow ridge. The tip of the ridge is very sharp and it runs around a parabola. The third function, Rotated Ellipsoid f_3 , is a true quadratic non separable optimization problem.

$$\begin{aligned}
f_1(X) &= \sum_{i=1}^3 x_i^2 \\
f_2(X) &= 100(x_1^2 - x_2)^2 + (1 - x_1)^2 \\
f_3(X) &= \sum_{i=1}^{20} \left(\sum_{j=1}^i x_j \right)^2
\end{aligned} \quad (20)$$

We fixed the differentiation F and recombination Cr constants to be the same for all functions. $F = 0.5$. Recombination $Cr = 0$ (there is no recombination) in order to make the DE algorithm rotationally invariant (Salomon, 1996; Price, 2003). The terminal condition of algorithm is a desirable precision of optimal solution VTR (*value to reach*). It is fixed for all tests as $VTR = 10^{-6}$. We count the *number of function evaluations* NFE needed to reach the VTR . The initial data are shown in the Table 6.

Table 1: Initial test data.

f_i	D	NP	NP_0	NP_f	K
1	3	30	90	25	0.50
2	2	40	120	28	0.75
3	20	200	600	176	0.15

For DE with energetic selection principle the initial population size was chosen three times larger than in the classical DE scheme: $NP_0 = 3 \cdot NP$. The forced stopping was applied if the current population became smaller than NP . Hence $NP_f \leq NP$. As an energetic barrier function the linear barrier $\beta_3(g)$ was selected (18). So, K is an adjusting parameter for barrier tuning, which was found empirically. D is the dimension of the test functions.

The average results of 10 runs for both the classical DE scheme and DE with energetic selection principle are summarized in the Table 2.

Table 2: Comparison the classical DE scheme (*cl*) and DE with energetic selection principle (*es*).

f_i	NFE_{cl}	NFE_{es}	$\delta, \%$
1	1088.7	912.4	16,19
2	1072.9	915.3	14,69
3	106459.8	94955.6	10,81

The numbers of function evaluations (NFE 's) were compared. It is considered that NFE_{cl} value is equal to 100% therefore the relative convergence

amelioration in percentage wise can be defined as

$$\delta = 1 - \frac{NFE_{es}}{NFE_{cl}} \quad (21)$$

Thus, δ may be interpreted as the algorithm improvement.

Remark. We tested DE with a great range of other functions. The stability of results was observed. So, in order to demonstrate our contribution we have generated only 10 populations for each test function relying on the statistical correctness. Nevertheless farther theoretical work and tests are necessary.

7 CONCLUSION

The variation of the population size of population-based search procedures presents a rather promising trend. In this article we have examined its decrease. The proposed energetic approach explains a theoretical aspect of such population reduction. The efficiency of the new energetic selection principle based on this energetic approach is illustrated by the example of the DE algorithm. The given innovation provides more careful exploration of a search space and leads to the convergence rate improvement. Thus, the probability of the global optimum finding is increased. Further works are carried on the methods of increasing the population size.

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