

Method for Automated Forklift Pallet Transfer with Simple Camera Calibration

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Abstract: This paper describes a practical method for calibrating the camera pose for adaptive pallet pickup by automated forklifts. Adaptive pickup is an important prerequisite for human-robot collaborative workflows. It enables robots to handle pallets that have been incorrectly placed by humans. We propose a vision-based method that estimates the pallet pose from RGB-D data and adapts the robot approach path accordingly. The vision pipeline combines semantic segmentation of the RGB image with geometric analysis of the depth channel. Precise camera pose calibration is fundamental for the accuracy of the whole pipeline. The method relies on the known geometry of the forks and can be run on-line before every operation. This is important from a practical point of view, as it compensates for small deviations that may occur due to vibrations during vehicle motion. We present validation results in a simulated environment and on a real automated forklift.

1 INTRODUCTION

Growing pressure to increase the productivity, reliability, and resilience of the supply chain is leading to increased demand for automation of material handling processes. Automated guided vehicles (AGVs) and mobile robots are already widely used in fully automated workflows. However, the vast majority of existing production and warehousing sites are not suitable for full automation. Instead, human-robot collaborative workflows must be established. A prevalent process in warehouse environments is pallet transfer, where robots are required to pick up pallets placed by humans. Since it is challenging for humans to consistently position pallets with high accuracy, robotic systems must employ adaptive pick-up procedures to ensure reliable handling, even when pallets are placed by humans.

For the reasons outlined above, the topic of pallet pose estimation and subsequent pallet pickup operations has been an important subject in academic research, as well as commercial research and development. (Kim and Byun, 2009) present a method for pallet localization based on monocular vision. The method calculates the vanishing point of the forks and relates it to the center of the pallet to calculate the pose with respect to the frame of the vehicle. (Xiao et al., 2017) presented a technique for pallet recogni-

tion and localization from a single low-cost RGB-D camera. The technique uses template matching for pallet recognition and plane segmentation for pallet localization. For these techniques to function, the forklift must have a back-mounted camera with clear view of the forks. (Ulbrich et al., 2020) present a design for such an autonomous industrial truck with a camera system mounted at the back of the vehicle (Zhao et al., 2022). presented a method based on color features and template matching for pallet recognition and using pallet blocks as reference to estimate the pose of the pallet.

In the last couple of years, with the development of computer vision and deep learning, methods which take advantage of the new AI systems have become more prevalent. One such method is (Qinyuan et al., 2023), which uses object detection (which uses neural networks) to recognize the pallet in a color image and the localization of pallet blocks similar to (Zhao et al., 2022). (Libing et al., 2024) also use the localization of pallet legs from color and depth images to estimate the pose of the pallet. (Vu et al., 2024) presented a method that uses off-the-shelf semantic segmentation or object detection for pallet recognition and an attention-based deep learning approach coupled with a point cloud for pallet pose estimation.

One problem which has been scarcely mentioned in the works above is the calibration of external pa-

rameters of the sensor(s) used. Accurate determination of the sensor's position and orientation relative to the vehicle frame is essential to ensure precise pallet pickup. In this paper, we present our method for calibrating the external parameters of a camera in the context of pallet pick-up operations for AGVs.

The paper is organized as follows. In Section 2, we explain the pallet pickup procedure in the context of navigation on fixed roadmaps. Section 3 describes our camera calibration method. The results of experimental evaluation are presented in Section 4. Section 5 summarizes the conclusion and provides directions for future work.

2 PROBLEM FORMULATION

A typical example of human-robot interaction involves a robot retrieving a pallet placed by a human operator. Since humans routinely position pallets with limited accuracy, the robot must adapt its pose for pickup by accurately detecting the pallet and estimating its pose. Existing methods used for this purpose typically estimate the pallet pose relative to the camera reference frame. However, for applications relying on strict path navigation, the estimated pallet pose must be expressed in a global reference frame, such as a world frame, to allow meaningful comparison with the robot's assumed global pose of the pallet. Achieving an accurate transformation between the local camera frame and the global frame is essential, which requires precise calibration of the camera pose relative to the robot, whose position is localized within the global frame.



Figure 1: Robot used in the warehouse environment.

Therefore, the focus of this paper is an automated forklift operating in a warehouse or comparable industrial environment, as shown in Figure 1. The forklift is equipped with a 2D LiDAR sensor used for

global localization. Initially, the robot is manually driven through the environment to create a static map using a SLAM algorithm such as Cartographer (Hess et al., 2016). This map is then used to localize the vehicle during operation. The map origin can be used as the global frame of reference (world frame).

In addition to localization features, the map also includes a roadmap composed of nodes and connecting curves. The nodes represent points of interest in the environment, such as intersections, charging stations, pre-pallet positions, pallet positions, and similar. The node connector curves define the paths the forklift follows to navigate through the environment. These elements of the roadmap are shown in Figure 2. Once a path is planned from one node to another the forklift follows the path using a control algorithm based on model predictive control (Kokot et al., 2022).

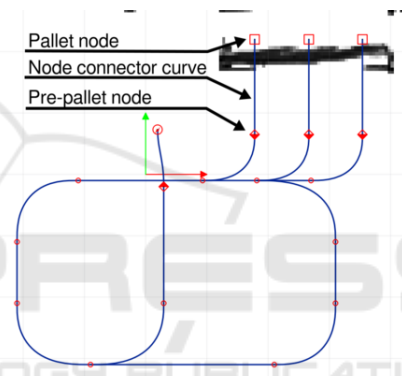


Figure 2: Roadmap on the environment map.

Once the roadmap is generated on the map, the robot is ready to execute missions. A mission consists of one or more tasks, each defined by a task type, a destination node, and relevant parameters, such as the height of the pallet. A typical mission includes a Pickup task followed by a Delivery task to transport a pallet from one node to another.

As this work aims to address a problem that may occur during a Pickup task, the execution steps of this task are described in detail. A pickup task consists of a pallet type destination node and includes parameters such as the pallet height on a rack. Each pallet node is connected to the roadmap through a corresponding pre-pallet node with a straight line path. The pre-pallet node serves as a staging point used to prepare the forklift before entering the pallet node. For example, if the pallet is located on a rack, the robot will stop at the pre-pallet node and raise its forks to the required height before proceeding.

The execution of a Pickup task follows this sequence of steps:

1. Navigate from the current pose to the pre-pallet node.
2. Raise the forks to the specified pallet height.
3. Perform safety checks.
4. Enter the pallet node.
5. Raise the forks to lift the pallet.
6. Reverse back to the pre-pallet node.

To verify that the pallet is correctly aligned with the node specified in the roadmap, the robot's forklifts are equipped with proximity sensors. These sensors are designed such that their laser beams must pass through the pallet's fork openings, confirming proper alignment. This verification occurs during step 3 of the Pickup sequence as part of the safety checks. If the pallet has been placed manually by a human, misalignment with the designated roadmap node is possible. In such cases, the robot will be unable to proceed with the Pickup task.

To address this issue, an RGB-D camera is mounted on the backplate of the robot, at the point where the forks connect to the mast. The camera is used to estimate the pallet's pose on the map and adjust the pallet node accordingly. This modification replaces steps 2 and 3 of the Pickup task with the following sequence of steps:

1. The camera calibration procedure computes the coordinate transformation T_{FC} from the forklift frame F to the camera frame C and the corresponding inverse transformation T_{CF} . This transformation depends on the camera's mounting position, which may vary slightly during operation due to vehicle vibrations and motion-induced shaking.
2. The forklift raises its forks to the specified pallet height.
3. The pallet pose is estimated using the RGB-D camera. The RGB image undergoes semantic segmentation, and the segmented output, combined with the corresponding depth image, is used to calculate the pallet pose in the camera frame.
4. The pallet pose is transformed into the world frame using the forklift's pose, obtained from the localization algorithm, and the transformations T_{FC} and T_{CF} .
5. If the pallet is detected as misaligned, the vehicle returns to the node immediately preceding the current pre-pallet node. A new pre-pallet node is calculated based on the estimated pallet pose in the world frame, and the roadmap is temporarily updated with a new pre-pallet and pallet nodes. A new path is then planned and followed from

the current forklift position to this new pre-pallet node.

These steps are repeated until the pallet is properly aligned. The vehicle then proceeds with the Pickup task.

3 METHOD DESCRIPTION

Sufficiently accurate camera pose calibration is a key prerequisite for the successful execution of the proposed pallet pickup procedure. In this section, we outline the calibration method which is the main contribution of this paper.

3.1 Point Cloud Semantic Segmentation

Our calibration method requires two point clouds: one of drivable terrain (ground plane) and the other containing both forks. To obtain these point clouds, we have to perform semantic segmentation on the RGB image and a geometrical analysis of the depth image to obtain the point cloud. We can then merge the two elements to obtain a semantically segmented point cloud where each point has its' assigned category.

The semantic segmentation of an image is performed using our proprietary deep learning model based on (Oršić and Šegvić, 2021). The model assigns each pixel a category chosen from: *drivable*, *vertical*, *other-object*, *other-forklift*, *other-vehicle*, *ego-forklift (forks)*, *cargo*, *pallet-empty*, *pallet-full* and *person*. The RGB image and corresponding semantically segmented image are shown in Figure 3.

Geometrical analysis of the depth image is a standard procedure for obtaining a point cloud from the depth image. It is trivial to calculate the x, y and z coordinates of a point from the position of a pixel in the RGB and depth images, the depth information, and the internal parameters of the stereo camera.

Some stereo cameras, like the Realsense, have the option to align the depth images to RGB images. Each pixel in the depth image, and consequently each point in the point cloud, corresponds to a pixel in the RGB image. The merging process consists of coloring the point cloud using the pixel colors of the semantically segmented image. Figure 4 displays the point cloud after the merging process.

3.2 Camera Pose Calibration

The camera calibration procedure outputs the pose of the camera with respect to the vehicle, and the pose



Figure 3: RGB and semantically segmented image.

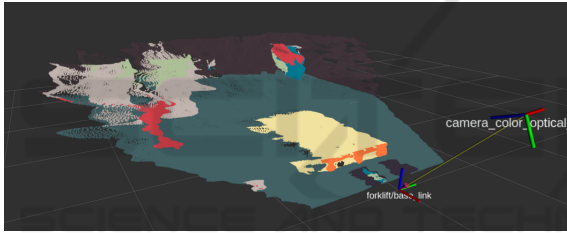


Figure 4: Semantically segmented point cloud.

can be annotated as $\mathbf{T}_{FC}$. The F is the vehicle coordinate frame (forklift), while C annotates the camera coordinate frame.

A transform $\mathbf{T}_{ij}$ is defined via its rotational and translation matrices $\mathbf{R}_{ij}$ and $\mathbf{t}_{ij}$ where i, j are the *target* and *source* frames respectively

$$\mathbf{x}_i = \mathbf{T}_{ij}(\mathbf{x}_j) = \mathbf{R}_{ij}\mathbf{x}_j + \mathbf{t}_{ij} \quad (1)$$

where $\mathbf{x}_i = [x \ y \ z]^T$ contains the 3-D coordinates in the i frame and x_j contains the coordinates in the original j coordinate frame.

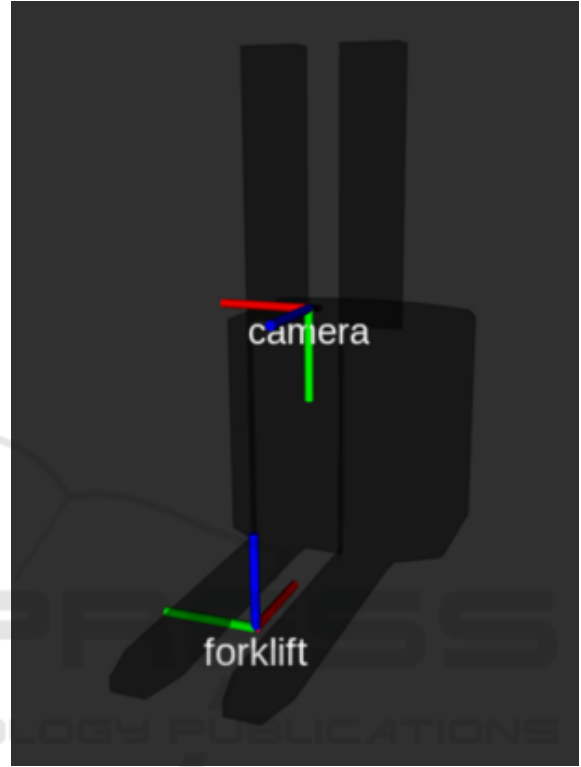
To make the calculation of $\mathbf{T}_{FC}$ easier, we can introduce the coordinate frame C' :

$$\mathbf{T}_{FC} = \mathbf{T}_{FC'} \cdot \mathbf{T}_{C'C} \quad (2)$$

where C' represents a coordinate system with the same origin as the camera coordinate system, but axis-aligned with the vehicle coordinate system F .

The coordinate frames F and C' are assigned as depicted in Figure 5. The forklift frame F is a right-handed coordinate frame where the origin is located

half-way between the two forks with the x-axis facing forward, y-axis left, and z-axis facing up with respect to the vehicle. Coordinate frame C is the optical frame of the camera. The z-axis is facing away from the camera lens, the x-axis is facing right and the y-axis is facing down.


 Figure 5: Simulated forklift with C' and F coordinate systems shown, where F is named *forklift*, while C' is named *camera*.

3.2.1 Calculating the Camera Rotation

We set the translational part of $\mathbf{T}_{C'C}$ as:

$$\mathbf{t}_{C'C} = [0 \ 0 \ 0]^T \quad (3)$$

and the rotational part as:

$$\mathbf{R}_{C'C} = \mathbf{X}_\psi \mathbf{Y}_\theta \mathbf{Z}_\phi \quad (4)$$

where $\mathbf{X}_\psi$, $\mathbf{Y}_\theta$ and $\mathbf{Z}_\phi$ are elementary rotations around the X , Y and Z axes of the C' coordinate frame. In this way, we effectively separate the camera rotation and the camera translation as two separate transforms to make our calculation easier.

The camera yaw, defined by the angle ϕ , is set to 0 which can be achieved with sufficient accuracy by mechanical means, e.g., by using a bubble level.

The camera roll, defined by angle ψ , is calculated by calculating the angle between the negative y axis of the camera $\mathbf{y}_c = [0 \ -1 \ 0]^T$ and the normal of the

ground plane $\vec{n}_{GP}$. The normal of the ground is calculated using the RANSAC algorithm from the drivable terrain (ground) point cloud, which is obtained as described in Subsection 3.1.

The pitch of the camera, defined by the angle θ , is calculated using characteristic image points; vanishing point (VP) and the image center (IC), respectively.

$$\theta = \arctan \frac{VP_x - IC_x}{f_x} \quad (5)$$

where x is the x -coordinate measured in the camera pixels for the VP and IC points and focal length f expressed in pixels.

3.2.2 Calculating the Camera Translation

To calculate the translation vector $\mathbf{T}_{FC'}$, we take advantage of the fact that the origin of the forklift frame O_F is visible from the camera and calculate $\mathbf{T}_{C'F}$ instead.

The rotational part of $\mathbf{T}_{FC'}$ is evident from Figure 5:

$$\mathbf{R}_{FC'} = \mathbf{Z}_{\frac{\pi}{2}} \mathbf{Y}_0 \mathbf{X}_{-\frac{\pi}{2}} \quad (6)$$

and the $\mathbf{R}_{C'F}$ equals to:

$$\mathbf{R}_{C'F} = \mathbf{R}_{FC'}^T \quad (7)$$

The translation vector $\mathbf{t}_{C'F} = [x_F \ y_F \ z_F]^T$ is calculated from the forks point cloud obtained as described in Subsection 3.1. The point cloud must first be transformed from C to the C' frame using the transform calculated as described in Subsection 3.2.1.

The calculation of x coordinate of the forklift frame origin O_F , uses the normal vectors $\vec{n}_{P2}$ and $\vec{n}_{P3}$ of planes P_2 and P_3 which approximate the right side of the left fork and the left side of the right fork respectively, as depicted in Figure 6. The RANSAC algorithm is used to extract the planes P_2 and P_3 .

$$x_F = \frac{|P_2 P_3|}{2} - |O_{C'} P_3| \quad (8)$$

where

$$|P_2 P_3| = |O_{C'} P_2| + |O_{C'} P_3| \quad (9)$$

is the distance between the P_2 and P_3 planes or the distance between the insides of the forks. The $O_{C'} = [0 \ 0 \ 0]^T$ is the origin of the C' frame.

The y coordinate is obtained by calculating the distance of the $O_{C'}$ from the ground plane G_p .

$$y_F = |O_{C'} G_p| \quad (10)$$

For this calculation, we are using the point-to-plane distance formula.

The z coordinate is obtained by calculating the $\vec{n}_{P5}$, normal of the plane P_5 which captures the fork tips oriented to the pallet.

$$\vec{n}_{P5} = \vec{n}_{GP} \times \vec{n}_{P2} \quad (11)$$

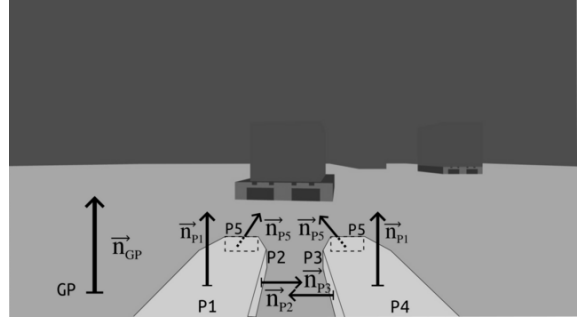


Figure 6: Planes and normals used in the calculation.

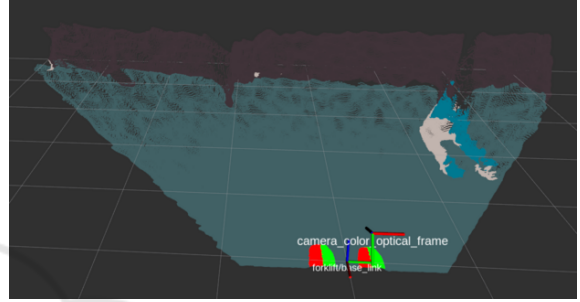


Figure 7: Calibrated camera position. The frame C is annotated as `camera_color_optical_frame`.

The fork tips are the points with the maximum value of z coordinate in the point cloud that represents the fork points.

$$z_F = |O_{C'} P_5| - OFFS_z \quad (12)$$

where $OFFS_z$ is the offset between O_F and the end of the forks. Finally, the translation vector $\mathbf{t}_{FC'}$ of $\mathbf{T}_{FC'}$ is equal to:

$$\mathbf{t}_{FC'} = -\mathbf{R}_{FC'} \cdot \mathbf{t}_{C'F} \quad (13)$$

4 EXPERIMENTS AND RESULTS

The method is evaluated in a simulated environment and on a real forklift in a simple industrial environment. Simulation offers an opportunity to experiment with a wider range of camera angles with known ground truth. Experiments on real hardware provide insight into real-world applicability of the method. The tolerance for roll and pitch we deem appropriate is 1 degree. For the x , y and z coordinates, we allow up to 10 mm of error. These tolerance still allow us to pick up the pallet safely.

4.1 Simulation Evaluation

In simulation, the pose of the camera with respect to the vehicle $\mathbf{T}_{FC}$ can be easily configured via parameters set through YAML files. We created a Python

script which generated a list of transforms $\mathbf{T}_{FC}$ we wanted to test, ran the calibration procedure in the simulation for each transform and then stored the results in a CSV file. Lastly, we compared the calibration output with the transform specified in the YAML file.

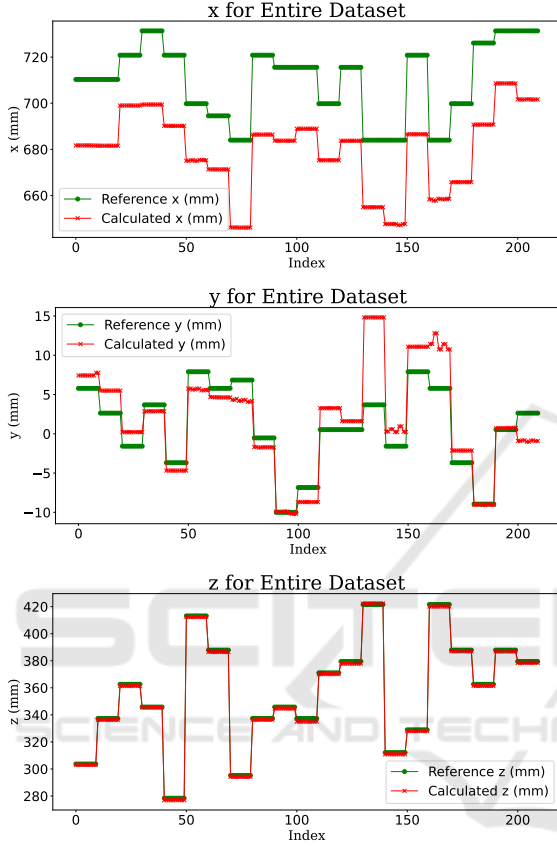


Figure 8: Results for $\mathbf{t}_{FC}$ calibration (simulation).

Figure 8 shows that the y and z coordinates have been calibrated according to specification ($error \leq 10mm$). There is a static offset of x-coordinate calibration of approximately 3 cm. The reason could be that the fork tips are not a strong enough feature even in a simulation environment. Figure 9 shows that roll, pitch and yaw have been calibrated according to specification ($error \leq 1 deg$).

4.2 Real Data Evaluation

To test our method, we used a retrofitted autonomous forklift based on the Baoli ES15 platform with a camera rig mounted on the back, depicted in Figure 1.1.

The camera rig consists of a mounting plate for the Intel Realsense D435i camera and a Jetson Orin AGX DevKit (32 GB), powered by a 21 Ah power bank.

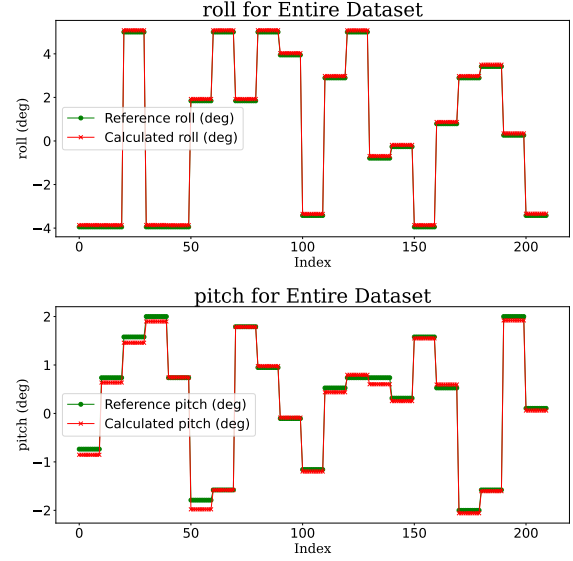


Figure 9: Results for rotation $\mathbf{R}_{CC}$ calibration (simulation).

The camera was attached to the camera rig via exchangeable camera mounts. The camera mounts were designed and 3D printed with different combinations of roll and pitch. The camera yaw was always kept at 0, which was insured by using a bubble level. It is important to note that all rolls were higher than 23 degrees, to ensure that the fork tips are always within the camera field of view. Figure 10 displays the close-up of the camera rig used during the experiments. Table 1 contains all the pitch and roll combinations we tested and their corresponding data indices in the result plots.

Table 1: Available camera mount configurations.

id	ψ (°)	ϕ (°)	data indices
1	-23	0	0 - 9
2	-24.5	-1	10 - 19
3	-25	0.5	20 - 29

For the evaluation on real data, we attached the camera rig to our forklift, ran the calibration procedure and stored the data used and the result calculated in a ROS bag. For each camera mount, we collected 10 samples to see if the calibration is consistent between different runs.

Figure 11 shows that the z coordinate is the most accurately calibrated coordinate. The reason could be that the ground plane segmented from the RGB and depth images is large and the normal calculation is accurate. There exists a static offset for the x-coordinate of 20 mm which is still acceptable for us. We think this is caused by the lack of features on the fork tips. The y-coordinate displays a difference of up to 20 mm



Figure 10: Camera rig used for experiments.

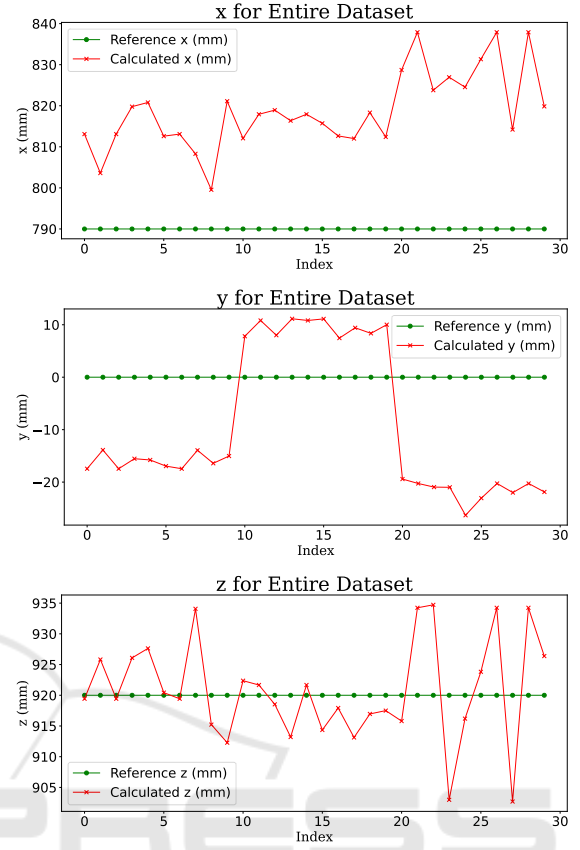
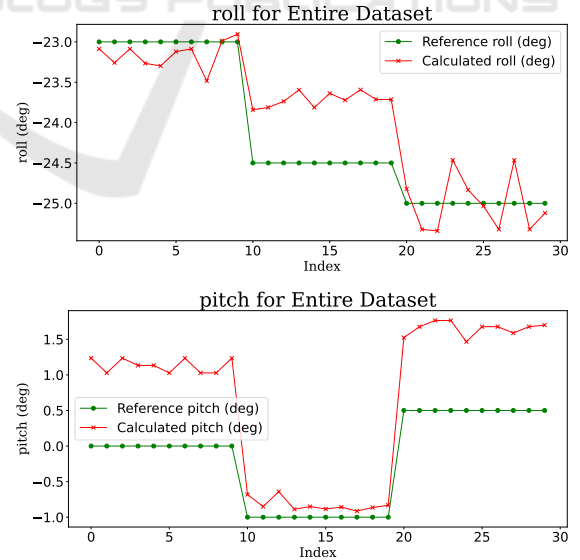
in one case. The camera was unmounted and mounted between experiments, which could be the reason for the large deviation in the y -coordinate. Deviations of ≤ 10 mm are acceptable for us and still allow a successful pallet pick-up.

Figure 12 shows that the camera roll and pitch have been calibrated correctly. Our experiments have shown that the fork top planes and the ground plane are good features, whereas the fork side and fork tip planes are not. We should consider options to make x , y and roll calibration more reliable.

With this setup and calibration, we were able to successfully conduct pick-up operations with our automated forklift. Since the y -coordinate calibration wasn't as reliable as we expected, we had to add a 20 mm offset to the automatically calibrated value. All the other camera mounting values were used without modifications.

5 CONCLUSIONS

In this paper, we have described a practical method for calibrating the camera pose for accurate and adaptive pallet pickup tasks by automated forklifts. The method relies on RGB-D camera data and combines semantic segmentation of RGB data with geometric computations on the depth image channel. It leverages the known geometry of the forks to compute the transformation matrix between the vehicle frame of reference (attached to the controlled point of the vehi-

Figure 11: Results for t_{FC} calibration.Figure 12: Results for rotation R_C calibration.

cle) and the camera frame of reference. The computed transformation matrix plays a key role in enabling the vehicle to accurately drive into the pallet and pick it

up. This ability is important in human-robot collaborative workflows, where robots need to pick up pallets which have been inaccurately placed by human operators.

To validate the method, we have performed experiments in a simulated environment and on a real automated forklift in a simple industrial setting. The results indicate that the method can estimate the actual camera pose with sufficient accuracy in most cases. Some robustness issues have been identified, related to smaller fork features which suffer from noisy estimates. Overall, we were able to demonstrate successful pickups of misplaced pallets in a simple industrial environment.

In future work, we will focus on improving the robustness of the method and validating it in diverse industrial settings, with different pallet and load types. Furthermore, we will look to extend the approach to other types of operations, such as estimating available space for pallet delivery on storage racks and in block storage.

PATENT NOTICE

This paper is derived from the European patent application EP24223684.2 named *Method for automated forklift transfer with simple camera calibration* filed with the European Patent Office.

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