

5G and IoT Integration: Optimizing Connectivity for Massive Machine-Type Communication (mMTC)

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Abstract: Future wireless cellular networks are expected to not only improve broadband access for human-centric applications but also enable massive connectivity for tens of billions of devices. Internet of things(IoT) devices are central to realizing the massive machine-type communication(mMTC) in 5G. It is expected to handle billions of IoT devices in mMTC. This research focuses on optimizing connectivity and resource allocation for IoT devices in 5G networks to ensure scalability and efficiency, particularly in smart cities, healthcare, and industrial IoT applications. This study proposes a predictive resource demand model combined with dynamic network slicing to optimize connectivity and resource allocation in 5G networks. Using an ensemble of Long Short-Term Memory (LSTM) models, resource demands are forecasted, and tailored slices are deployed to meet the specific needs of IoT applications. Simulation results demonstrate that the proposed approach reduces latency and improves throughput compared to traditional resource allocation methods. Furthermore, the prediction model achieved an accuracy of 96.15% for latency estimation and 81.14% for bandwidth forecasting, highlighting the effectiveness of the approach. This research provides a scalable and efficient framework for IoT connectivity in 5G networks, paving the way for enhanced performance in critical applications like smart cities and healthcare.

1 INTRODUCTION

The fifth generation of wireless communication technology, or 5G, promises incredibly high speeds, little latency, and extensive connectivity to transform sectors and make cutting-edge applications possible. An innovative development in wireless communication, mMTC(Bockelmann et al., 2018) in 5G is the foundation of the Internet of Things, enabling seamless connectivity for millions of low-power devices in smart cities, industries, and beyond. IoT paradigm is the seamless integration of potentially any object with the Internet(Li et al., 2017). Globally, there are currently about 21.7 billion active connected devices. More than 30 billion IoT connections are anticipated by 2025, with an average of nearly four IoT devices per person(Lueth, 2020). This context imposes strong need for having optimized connectivity between IoT devices. Optimizing connectivity for mMTC is essential to efficiently handle the massive number of IoT devices, ensuring reliable communication, minimizing network congestion(Najm et al., 2019), and conserving energy.

5G wireless networks are user-centric, they must allocate resources efficiently to meet Quality of Service (QoS) requirements(Aljiznawi et al., 2017). However, a significant obstacle to the growing demand for the 5G cellular network is effective resource distribution.(Tayyaba and Shah, 2019). Efficient resource allocation(Rehman et al., 2020) is key to optimizing connectivity in mMTC, enabling reliable and scalable communication for massive IoT device networks in 5G. Optimizing connectivity(Pons et al., 2023) for mMTC ensures that these devices remain reliably connected to the network, even under conditions of extreme device density and diverse operational requirements. As the integration of 5G networks and IoT continues to transform communication environments, optimising connectivity becomes crucial(Imianvan and Robinson, 2024). With 5G, mobile virtual network operators can share the physical network infrastructure thanks to the Radio Access Network (RAN) (Shi et al., 2020a; Foukas et al., 2017) slicing feature. Network slicing replaces the static distribution of resources (such as frequency, power, and processing resources) by reserving them dynami-

cally in response to user demand.

5G is expected to handle billions of IoT devices in mMTC. This research focuses on optimizing connectivity, resource allocation, and power management for IoT devices in 5G networks to ensure scalability and efficiency, particularly in smart cities, healthcare, and industrial IoT applications. Optimizing connectivity in mMTC is critical to meeting the demands of billions of IoT devices expected to operate within 5G networks. These devices often have varying requirements for data rate, latency, and reliability, making efficient resource allocation essential. The high density of connected devices can lead to network congestion, interference, and power constraints, posing significant challenges. By leveraging advanced techniques like machine learning, dynamic spectrum management, and predictive resource allocation, mMTC can ensure seamless device communication, enhance network reliability, and support applications in smart cities, healthcare, and industrial IoT.

The primary objective of this work to explore and apply suitable machine learning algorithms on dataset, to develop a predictive resource demand model combined with dynamic network slicing, leveraging Machine Learning techniques to forecast resource demands in 5G networks. By accurately predicting the required bandwidth and latency for IoT applications, the proposed model optimizes connectivity and resource allocation, ensuring efficient performance. The approach not only reduces latency and improves throughput but also ensures scalability and adaptability to dynamic network conditions.

This paper is organized as follows: Section II provide a detailed review of related work, highlighting existing approaches for optimizing connectivity for mMTC. This is followed by an in-depth discussion of the proposed methodology of predicting resource demands and network slicing in section III. In section IV, effectiveness of these predictions is evaluated with performance metrics such as accuracy, prediction error, and computational efficiency being analyzed. Finally paper is concluded with section V.

2 BACKGROUND

Emerging technologies such as 5G, IoT, AI, and ML are transforming resource allocation and network optimization to address the growing demands of modern services and large-scale IoT applications. Intelligent Decision Models (IDM), based on AI and ML, enables efficient management of 5G resources by dynamically handling network traffic, user behavior, and configuration changes. Such models when deployed together

with Software Defined Network (SDN) and Network Function Virtualization (NFV) enable resource distribution without centralization where they obtain an efficiency of up to 91.85% minimizing problems relating to operations and maintenance issues (Logeshwaran et al., 2023a).

Traditional resource allocation algorithms, Water-Filling and Round Robin, ensure fairness but face issues of scalability, latency, and bandwidth. Advanced models, such as the Energy-Efficient Resource Allocation Model (EERAM), show a drastic improvement in energy efficiency at 92.97% and decrease end-to-end latency by 25.47% in device-to-device (D2D) communication within 5G Wireless Personal Area Networks (Logeshwaran et al., 2023b). These models include techniques such as power control, frequency selection, and priority-based allocation to mitigate interference.

Machine learning can predict signal strength, bandwidth requirement, and traffic pattern to optimize 5G. The algorithms used are such that random forests and neural networks enhance Quality of Service and reduce latency, which can be seen in the smart cities and industrial IoT. Advanced reinforcement learning frameworks such as Proximal Policy Optimization (PPO) can effectively manage real-time constraints (Shi et al., 2020b), and Asynchronous Advantage Actor-Critic (A3C) models enhance the throughput in mMTC (Yin et al., 2022). Double Deep Q-Network (DDQN) frameworks provide hierarchical resource distribution to delay-sensitive IoT systems, ensuring ultra-low latency and reliable communication (Firouzi and Rahmani, 2024).

Federated Learning-based Resource Allocation Models are designed to address privacy and energy efficiency in IoT systems by processing data in a decentralized manner (Nguyen et al., 2021). Multi-Agent Deep Deterministic Policy Gradient (MADDPG) frameworks will allow for efficient spectrum sharing as well as power management. This can enhance cooperation in dense 5G environments among devices (Hu et al., 2024).

These innovations affect various industries ranging from healthcare to education and industrial automation. In healthcare, 5G and IoT allow patients to be monitored remotely and enables predictive analytics. In education, it supports intelligent classrooms through augmented and virtual reality experience. These technologies improve energy and spectral efficiency, addressing key problems such as latency to pave the way for the progression to sixth-generation (6G) networks (Zheng et al., 2023).

Despite the strong progress, there are still challenges such as scalability for billions of heteroge-

neous devices, real-time adaptivity, and ultra-low power consumption. Security, privacy, and equitable access are considered to be the critical problems, especially for the underserved communities and ethical concerns such as data privacy and the digital divide. The solution of these challenges is essential in the successful deployment and integration of these transformative technologies (Chen et al., 2019; Nguyen et al., 2021).

3 PROPOSED WORK

This proposed model consists of four main modules: Data gathering, Preprocessing, Model training, Model evaluation, and the Slicing Module, which collectively form an integrated system for processing data, training predictive models, evaluating performance, and implementing dynamic resource allocation, as illustrated in Fig. 1.

1. Preprocessing: The preprocessing phase involves cleaning historical IoT traffic data. Missing values in the dataset are identified using the `isnull().sum()` function, which highlights null entries in the feature. Interpolation or imputation addresses cases of absent or corrupted data. Then, the features are normalized using Min-Max normalization, thus allowing the possibility of comparing equally scaled input values that further trains more stably and quickly. Normalized data is transformed into time-series sequences by applying a sliding window technique. A raw data into time-series sequences: fixed-length windows of past observations make up each one's sequence used to forecast the likelihood of demand in future. Split the data into training and testing.

2. Model training: The LSTM networks are designed to handle sequential data and capture temporal dependencies. It is therefore very useful in forecasting resource demands in IoT traffic, which often exhibits time-varying patterns. An ensemble of LSTM models is used to improve prediction accuracy and robustness by combining outputs from multiple models with diverse configurations.

As shown in Fig.2 it is composed of two primary phases: LSTM Ensemble Training and forecasting. In first phase, multiple LSTM networks are trained independently with sequence length. This setup ensures that each LSTM captures temporal features unique to its assigned sequence length. These networks learn patterns at various time resolution. This is the benefit of ensemble of LSTM. Forecasting phase integrates the outputs from the trained LSTM networks through a weighted combination approach. Each model generates its own predictions such as $R_1(t)$, $R_2(t)$, and

$R_3(t)$ resource demands at time t . Once the models have produced their predictions after being trained, all output from the model would now be available to an aggregation layer. The process of aggregating the predictions is through the manner of weighted average as given in equation(1)

$$\hat{R}(t) = \frac{1}{N} \sum_{i=1}^N w_i \cdot R_i(t) \quad (1)$$

3. Model Evaluation: Model evaluation for our project focuses on assessing the performance of the LSTM ensemble model in accurately predicting resource allocation metrics, such as bandwidth, latency, and signal-to-noise ratio (SNR), for IoT applications in 5G networks. Key evaluation metrics include Mean Absolute Error (MAE), and Mean Absolute Percentage Error (MAPE) to quantify prediction accuracy.

The model parameters are initialized and loss function Mean Squared Error (MSE) defined to evaluate accuracy of prediction. The Adam optimizer is used with the learning rate of 0.001 for stable convergence. The LSTM is trained with a batch size of 32 on 40 epochs, and learns to map input sequences into predicted resource demands.

4. Network Slicing: Network slicing concepts provide personalised solutions for a wide range of applications, including Enhanced Mobile Broadband (eMBB), Ultra-Reliable Low Latency Communications (URLLC), and Massive Machine Type Communications (mMTC), by separating and optimising network slices for each use case. In the case of mMTC, network slicing goes a step further by breaking the mMTC slice into sub-slices to fulfil the unique needs of distinct IoT applications. This enables accurate resource allocation, allowing low-power devices, periodic sensors, and event-driven devices to coexist without interference while optimising performance based on their specific requirements.

This approach combines several systematic steps so that the outputs of predictive resource demand models will work for dynamic creation and management of slices in the network. Predicted parameters, such as bandwidth and delay, can give important information about the requirements for different IoT applications (such as industrial IoT, smart cities, or healthcare) and will act as input for determining the slice configuration. The requested slices fall under eMBB, URLLC, and mMTC, whose demand submission requests are the predictions. Slices under eMBB are supposed to provide fast data access thus, they require bandwidth and can be used by applications with a need for quick access of data. Streaming of videos is one example of this kind. URLLC slices would have low latency dependence and high depend-

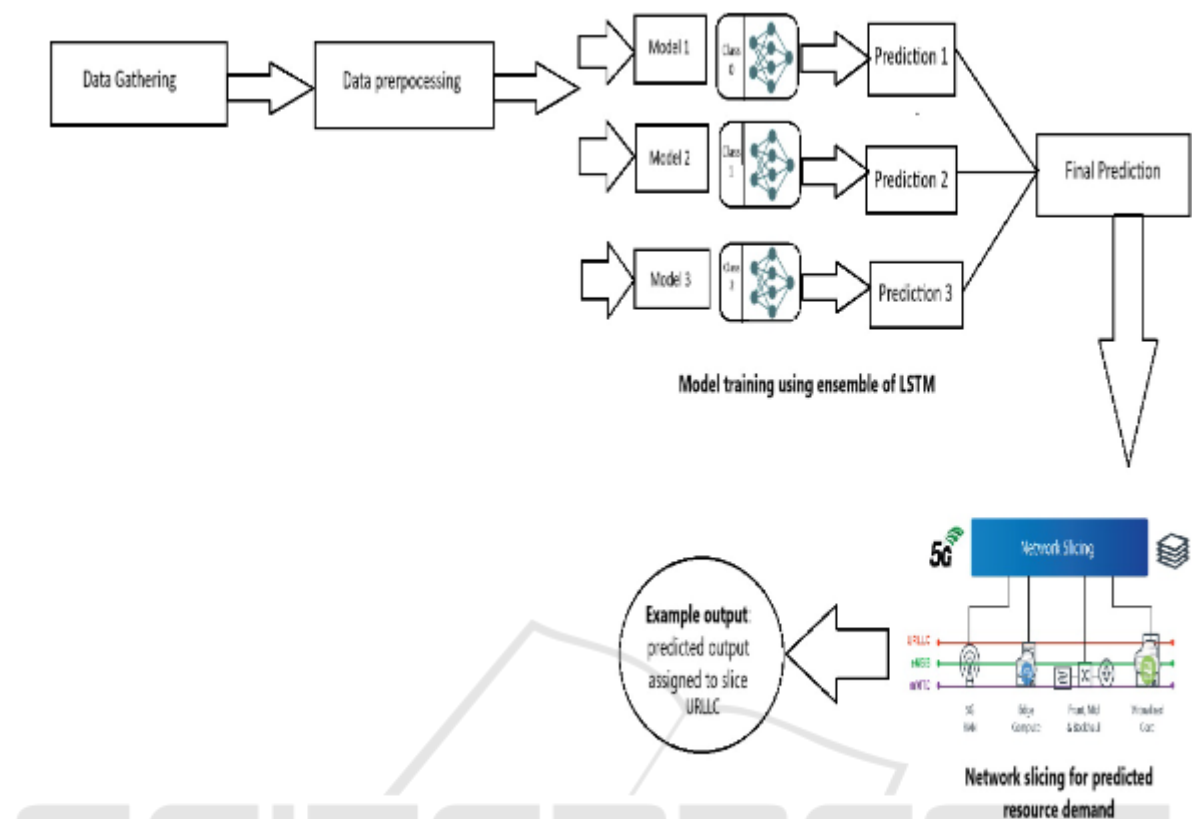


Figure 1: Architecture of model (Baccouche et al., 2020; Monem, 2021)

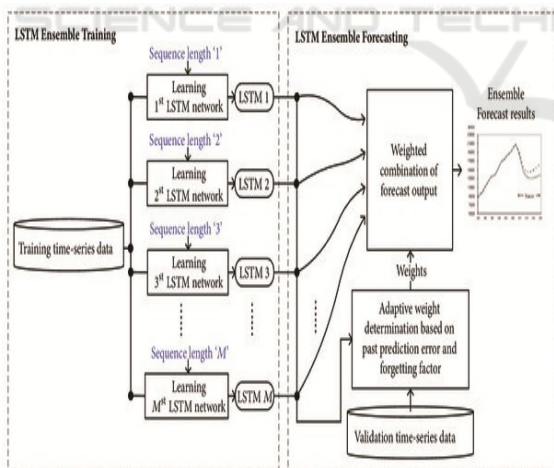


Figure 2: Ensemble of LSTM(Choi and Lee, 2018)

ability: these are going to be key for applications like self-driving cars or remote surgery where delays could prove catastrophic. mMTC slices have massive device connectivity and energy efficiency, so would therefore have an excellent experience in applications such as smart cities or environmental monitors where most IoT devices would be working flawlessly.

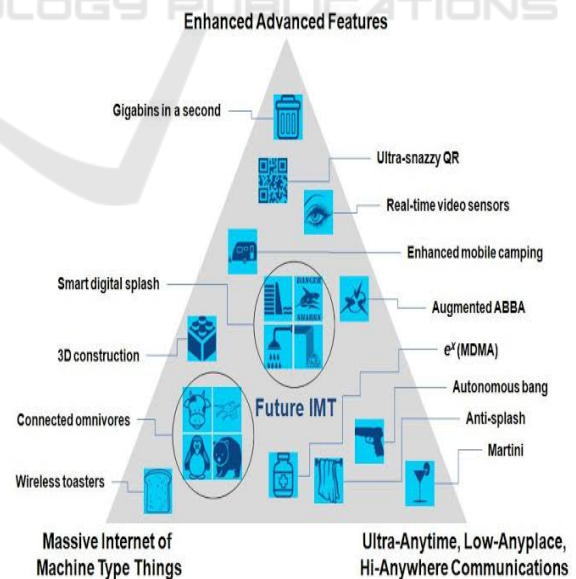


Figure 3: Network Slicing((@rvwomersley), 2018)

Implementation-related problems were such that it was also very difficult to procure quality, live IoT traffic data for test purposes in this project. Such data

would benefit the training and validation of predictive models, yet it is difficult to obtain data because of privacy concerns and data sharing constraints. Another important challenge was in the tuning of the LSTM model parameters. The performance of the LSTM models is highly sensitive to hyperparameters such as number of layers, hidden units, learning rate, and sequence length. Finding the optimal configuration that provides the best prediction accuracy for the resource demand in 5G networks involves a lot of experimentation and large computational resources.

4 RESULTS AND ANALYSIS

The Resource Allocation dataset, of 400 tuples is expanded into an augmented set of 2,000 tuples enriching its volume and diversity. All represent a single instance of one user’s usage scenario from the network and involve nine key attributes including timestamp, user_ID, application_type, signal_string, latency, required_bandwidth, allocated_bandwidth, and resource_allocation. These attributes encapsulate the following aspects of network performance and application-dependent resource distribution related to video call, voice call, video stream, emergency call and online game, etc. The general view of this data set is that the actual circumstances of a 5G network are as follows: Signal_Strength in the form of dBm, latency in milliseconds, and bandwidth in megabits per second or Kbps, respectively. Percent resource allocation was considered to indicate the level of resources being used efficiently. The strategies applied in data augmentation ensured simulated conditions hence providing a concrete base for training the machine learning models on predicting bandwidth and latency that eventually helped with making the best optimized strategy for network slicing and the allocation of resources.

Table 1: 5G Resource Allocation Dataset(Omar Sobhy, 2023)

Features	Example Tuples
Timestamp	09-03-2023 10:00:00
User_ID	User_1
Application_Type	Video_Call
Signal_Strength	-75 dBm
Latency	30 ms
Required_Bandwidth	10 Mbps
Allocated_Bandwidth	15 Mbps
Resource_Allocation	70%

The combination of LSTM models followed by XG-Boost regressors was successful in predicting required bandwidth and latency for 5G applications. The model obtained the following performance metrics: Mean Absolute Error (MAE): Bandwidth Requirement: 0.0049 Latency: 0.0042 R-squared (R²): It has high values with a good fit for bandwidth and latency prediction. Threshold-based accuracy for 10% tolerance Required Bandwidth: 81.14% Latency: 96.15% The predicted values were then further categorized into 5G slices like URLLC, eMBB, and mMTC according to their bandwidth and latency characteristics.

Table 2: Model performance metrics.

Metrics	Predicted Attribute	Result
MAE	Required Bandwidth	0.0049
Accuracy	Required Bandwidth	81.14%
MAE	Latency	0.0042
Accuracy	Latency	96.15%

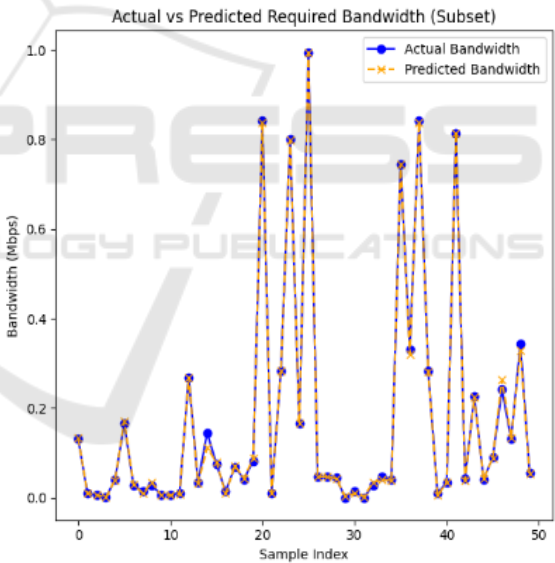


Figure 4: Difference between actual and predicted required bandwidth values

The results show that the proposed model can predict required bandwidth and latency with adequate accuracy. The predicted values align well with the actual values, as is visible from both the bandwidth and latency plots. The model captures all trends properly, including critical spikes that are highly important for high-demand scenarios like IoT and real-time communication.

The small differences are noticed especially on the peak values; those differences could be caused by data

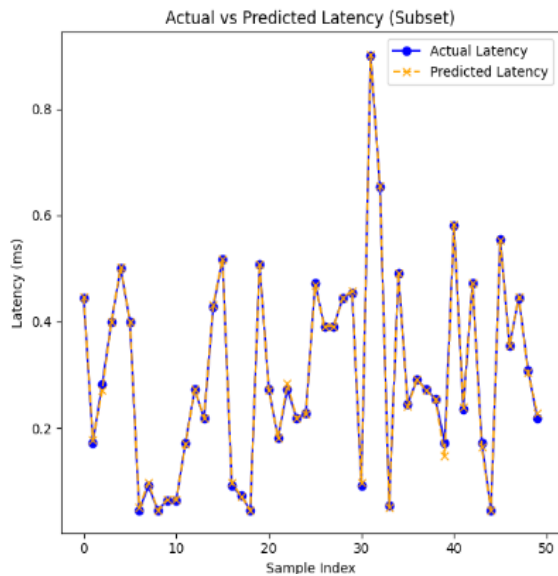


Figure 5: Difference between actual and predicted latency values

noise or because of how the model could not really handle extreme cases.

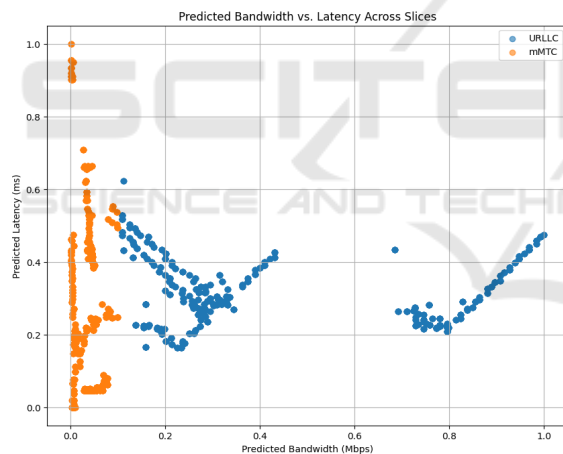


Figure 6: Slice Distribution

Classification of applications into the right 5G slice based on the predicted values is practical significance in terms of efficient network resource allocation. High classification accuracy for URLLC applications, particularly in emergency services, will have a significant impact on low-latency and highly reliable real-time communication. Such a model can aid network operators in making dynamic decisions regarding service prioritization and resource allocation.

The original objective has been to predict key network performance metrics, such as bandwidth and latency, for different kinds of applications and classify them into 5G slices. The objectives may be met by the

model through predicting bandwidth and latency and classifying the samples of applications into URLLC, eMBB, mMTC, or default slices. It has also classified emergency service samples correctly as URLLC, well suitable for real-time network management and emergency response scenarios.

The results indicate the robustness and accuracy of the model in predicting the critical 5G parameters. The ability to consistently predict required bandwidth and latency highlights the model's potential for optimizing resource allocation in dynamic 5G environments.

5 CONCLUSION

The proposed framework demonstrates significant progress over existing methodologies in the 5G network slicing with an ensemble learning methodology that implements XGBoost for enhancing slice classification along with resources. This also provides high predictions with low errors in bandwidth and latency, where it depicts an improvement than the existing methods like IDM, EERAM, and A3C for enhancing energy efficiency. Integration of machine learning techniques at every level of networking allows this framework not only to improve coordination but also to scale billions of IoT devices in dynamic environments. Additionally, by incorporating considerations for privacy, fairness in access, and economical deployment, the framework remains open and prepared for emerging 6G.

This impact can further be elevated by the inclusion of more diverse and realistic 5G datasets, features encompassing network complexity, or even advanced temporal models that are Gated Recurrent Unit (GRUs) or even attention-based LSTMs. Online and federated learning methodologies will open new avenues for continuous adaptation to constantly changing network conditions without compromise on data privacy. The framework will provide an approach to robust, scalable, and equitable solutions that will cater to reliability and adaptability within the ever-changing landscape of IoT and 5G networks, by addressing real-time updates and extreme network scenarios.

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