

# A Comparative Study of CNNs and Vision-Language Models for Chart Image Classification

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**Abstract:** Chart image classification is a critical task in automating data extraction and interpretation from visualizations, which are widely used in domains such as business, research, and education. In this paper, we evaluate the performance of Convolutional Neural Networks (CNNs) and Vision-Language Models (VLMs) for this task, given their increasing use in various image classification and comprehension tasks. We constructed a diverse dataset of 25 chart types, each containing 1,000 images, and trained multiple CNN architectures while also assessing the zero-shot generalization capabilities of pre-trained VLMs. Our results demonstrate that CNNs, when trained specifically for chart classification, outperform VLMs, which nonetheless show promising potential without the need for task-specific training. These findings underscore the importance of CNNs in chart classification while highlighting the unexplored potential of VLMs with further fine-tuning, making this task crucial for advancing automated data visualization analysis.

## 1 INTRODUCTION

To maintain their competitiveness, companies must optimize their internal processes through automation. Data visualization plays a central role in this transformation, enabling rapid data analysis and more efficient decision-making. The adoption of effective visualization tools thus becomes essential for organizations wishing to stay at the forefront in an increasingly demanding market.

Given the challenges and growing needs for this type of system, advanced analysis tasks on charts have drawn particular attention from the scientific community and the industrial sector. In this regard, numerous studies have been conducted on issues related to chart comprehension, progressively addressing increasingly complex tasks.

Earlier methods to chart data extraction (Balaji et al., 2018; Liu et al., 2019; Yan et al., 2023) adopted modular approaches where object detection models, such as Faster R-CNN (Ren et al., 2015) or Cascade R-CNN (Cai and Vasconcelos, 2017), played a central role. The applicability of the Transformer architecture in the field of image recognition (Dosovitskiy et al., 2020; Radford et al., 2021; Liu et al., 2021), and the emergence of Large Language Models (LLMs), which have become essential due to their performance across various tasks, have led to the development of numerous LMMs (Large Multimodal Mod-

els), also known as MLLMs (Multi-modal Large Language Models) or VLMs (Vision-Language Models). These architectures (Liu et al., 2023b; Ye et al., 2023; Beyer et al., 2024) typically integrate a pre-trained visual backbone to encode visual features, a pre-trained LLM to understand user instructions and generate responses, and a vision-language cross-modal connector that aligns the outputs of the visual encoder with the LLM input. Their ability to understand images and follow instructions has paved the way for new approaches (Han et al., 2023; Meng et al., 2024; Xia et al., 2024) to addressing chart comprehension challenges.

In general, chart comprehension implicitly requires an initial step of identifying the type of chart in order to proceed with more advanced specific tasks: *chart description*, *chart summarization*, *chart question answering*, etc. This identification step corresponds to a classification task, and even today, CNNs (Convolutional Neural Networks) remain among the most effective models for image classification. Following the multiple successes of these architectures (Krizhevsky et al., 2012; Simonyan and Zisserman, 2015; Szegedy et al., 2015) in various editions of the ILSVRC (ImageNet Large Scale Visual Recognition Challenge), some studies (Amara et al., 2017; Bajić et al., 2024) have specifically developed CNN architectures to handle the classification of chart images.

Among the methods we have just presented,



Figure 1: Representative examples from each of the 25 chart classes in our dataset.

VLMs are probably the most powerful models due to their ability to understand images, follow instructions, and handle a wide variety of tasks. However, like LLMs, they have two major drawbacks: they require a very large amount of data for training or fine-tuning, and their training is extremely resource-intensive. Regarding tasks related to chart comprehension, these models are trained on multimodal datasets that contain a limited variety of chart types. Indeed, we have observed that the granularity of the chart classes in these datasets does not align with that proposed by data visualization software used in businesses. The leading software in this field offers a wide range of chart types, with roughly the same class granularity (around fifty classes).

In this paper, we address the task of chart image classification. We selected 25 chart types from popular data visualization software to define our chart image classes. Our dataset consists of 25 classes, each containing 1,000 images. Figure 1 provide one example for each class of the test dataset. We allocated 20% of the images for the test set and used the remaining 80% for training several CNNs for this classification task. We then evaluated the generalization capability of multiple vision-language models (VLMs) using zero-shot prompting on the test set. These models were pre-trained on different datasets, allowing us to compare their performance against our specifically trained CNNs.

Our main contributions are as follows:

- We built a database of 25,000 chart images, di-

vided into 25 classes corresponding to visualization types commonly used in the professional world. This database was designed to reflect the diversity of charts encountered in business settings.

- We assess the performance of six convolutional neural networks (CNNs) for the task of chart image classification.
- We also evaluated the performance of eight Vision Language Models (VLMs), using a zero-shot prompting approach. As such VLMs had been trained on different datasets, this allowed us to analyze their generalization capability.

## 2 RELATED WORK

### 2.1 Chart Image Classification

Chart identification, a fundamental image classification task, has been significantly advanced by CNNs. Following AlexNet’s (Krizhevsky et al., 2012) breakthrough, various architectures emerged (Simonyan and Zisserman, 2015; Szegedy et al., 2015; Chollet, 2016). In the specific context of chart classification, several approaches have been developed. While (Amara et al., 2017) adapted LeNet (LeCun et al., 1989) for 11 chart types, (Araújo et al., 2020) proposed a comprehensive approach combining classification, detection, and perspective correction for real-world scenarios. Recent advancements include SCNN by (Bajić et al., 2024), a lightweight architecture achieving state-of-the-art results with fewer data and computational resources, and C2F-CHART (Shaheen et al., 2024), which introduces a progressive training approach for Swin Transformer (Liu et al., 2021), moving from broad to specific chart categories.

### 2.2 Data Extraction from Charts

Chart data extraction typically involves multiple specialized modules. Chart-Text (Balaji et al., 2018) combines MobileNet (Howard et al., 2017) for classification, Faster R-CNN (Ren et al., 2015) for object detection, and Tesseract OCR for text extraction, followed by type-specific algorithms. Similarly, (Liu et al., 2019) uses VGG16 (Simonyan and Zisserman, 2015) and Faster R-CNN, enhanced by CRNN (Shi et al., 2015) for text recognition and Relation Network (Santoro et al., 2017) for object relationships, with an additional RNN for pie chart analysis. ChartOCR (Luo et al., 2021) introduces a hybrid approach

using Hourglass Net (Newell et al., 2016) and modified CornerNet (Law and Deng, 2018) for component detection, complemented by chart-specific rules. CACHED (Yan et al., 2023) advances element detection by incorporating a context fusion module into Cascade R-CNN (Cai and Vasconcelos, 2017) with Swin Transformer (Liu et al., 2021) backbone, standardizing 18 element classes. Recent approaches like OneChart (Chen et al., 2024) leverage VLMs, differing from models like MMC (Liu et al., 2023a), ChartLlama (Han et al., 2023), and LLaVA which use CLIP-ViT (Radford et al., 2021) as a visual encoder. Based on Vary-tiny (Wei et al., 2024), OneChart trains its visual encoder specifically for chart analysis and introduces an auxiliary token at the beginning of the token sequence with a dedicated auxiliary decoder to enhance numerical interpretation, while also establishing the ChartY benchmark.

### 2.3 General Purpose Vision-Language Model

At a high level, VLMs commonly incorporate a pre-trained visual backbone, a pre-trained LLM, and a vision-language cross-modal connector. Pioneering visual instruction tuning, LLaVA (Liu et al., 2023c) has evolved through several iterations (Liu et al., 2023b; Liu et al., 2024), progressively improving its architecture from a simple CLIP-ViT-L-224px (Radford et al., 2021) with a trainable projection matrix connected to Vicuna (Chiang et al., 2023), to more sophisticated versions supporting various LLMs like Mistral (Jiang et al., 2023). New training paradigms emerged with models like mPLUG-Owl (Ye et al., 2023), which introduced a modularized approach combining LLaMA-7B (Touvron et al., 2023a), CLIP-ViT-L, and a visual abstractor module synthesizing visual information into learnable tokens. Its two-step method first trains visual modules with frozen LLM to learn visual knowledge, then jointly fine-tunes a LoRA module on LLM and the abstractor while freezing the vision model. Additionally, they introduced a new benchmark called OwlEval. SPHINX (Lin et al., 2023) combines multiple vision encoders, two linear projection layers, and LLaMA-2 (Touvron et al., 2023b) as backbone LLM, uniquely unfreezing the LLM during pre-training with weight mixing for different domain knowledge combination. This is followed by a tuning tasks mixing strategy for instruction learning, differing from most VLMs that only train intermediate projection layers for vision-language alignment. Recent developments include PaLI-3 (Chen et al., 2023b), which achieves efficiency through optimized pre-training with SigLIP

(Zhai et al., 2023), matching the performance of the larger PaLI-X (Chen et al., 2023a), and PaLIGemma (Beyer et al., 2024), which combines SigLIP with the Gemma LLM (Mesnard et al., 2024) to match larger models' performance with fewer parameters.

### 2.4 Chart-Specific Vision-Language Model

Vision-Language Models (VLMs) specialized in chart understanding follow the general VLM structure while incorporating specific components for better task handling. For instance, ChartVLM (Xia et al., 2024) adds an instruction adapter and a basic decoder to support both elementary perception and complex tasks. The development of these specialized VLMs has been driven by various datasets and benchmarks designed for chart-specific tasks. ChartReader (Cheng et al., 2023) pioneered chart-to-X tasks (text/table/QA) using datasets like Chart-to-Text (Obeid and Hoque, 2020), ExcelChart400K (Luo et al., 2021), FigureQA (Kahou et al., 2017), DVQA (Kafle et al., 2018), PlotQA (Methani et al., 2019), and ChartQA (Masry et al., 2022). Several models emerged with their respective datasets: UniChart (Masry et al., 2023) introduced a multi-task corpus, while MMCA (Liu et al., 2023a) leveraged GPT-4 to create MMC-Instruction and the manually annotated MMC-Benchmark covering nine tasks. ChartLlama (Han et al., 2023) was trained on GPT-4-generated data specialized for chart understanding and generation. ChartReformer (Yan et al., 2024) introduced chart editing capabilities with a taxonomy for four editing types, while ChartAssistant (Meng et al., 2024) developed ChartSFT, a large-scale instruction-tuning benchmark incorporating nine chart types. ChartVLM (Xia et al., 2024) proposed ChartX covering 22 subjects and 18 chart types across seven tasks, and was trained on several datasets including SimChart9K (Xia et al., 2023). Recent advances include ChartInstruct (Masry et al., 2024a), which enhanced visual encoding using UniChart's pre-trained encoder and was trained on 191K instructions generated by GPT-3.5, GPT-4, and Gemini. The model was evaluated on multiple benchmarks including OpenCQA (Kantharaj et al., 2022) and ChartFC (Akhtar et al., 2023). TinyChart with its ChartQA-PoT dataset (Zhang et al., 2024) focused on improved numerical reasoning, while ChartGemma (Masry et al., 2024b) utilized Gemini Flash 1.5 (Anil et al., 2023) for instruction generation. EvoChart (Huang et al., 2024) introduced a multi-step approach that combines dataset creation with model self-learning, along with the EvoChart-QA benchmark based on diverse real-

world charts. ChartMoE (Xu et al., 2024) proposed an architecture replacing the linear projection layer with three expert connectors (two-layer MLPs), each independently trained on specific alignment tasks (chart-table/JSON/code) using a dataset of 900K quadruplets.

### 3 PROPOSED METHODOLOGY

#### 3.1 Image Dataset for Chart Classes

There are various ways to represent data, and most data visualization software tends to group chart types based on different use cases and data relationships. This categorization helps users select the most appropriate chart. We observed that leading software offers a similar set of chart classes with fine granularity. In this work, we aligned our approach to the same level of granularity.

For our experiments, we constructed a dataset of 25 chart classes, representing approximately half of the chart types provided by major data visualization platforms. Each class contains 1,000 images. To ensure a representative and diverse set of charts in terms of visual appearance, we followed a three-step process: (1) we scraped images from *Google Images*, (2) we manually filtered the collected images, and (3) we automatically generated additional chart images using scripts written in *Python* and *Julia*. This multi-step process was necessary, as web scraping alone did not provide the 1,000 images required for each class.

##### 3.1.1 Web Scraping and Image Sorting

After scraping, we manually filtered the collected images to remove misclassified, irrelevant, or low-quality images, ensuring the dataset accurately represented the intended chart classes. To complete the dataset, we developed scripts to automatically generate additional chart images.

##### 3.1.2 Automated Generation of Chart Images

The goal at this stage was to complete the dataset by generating 1,000 images per chart category. To achieve this, we developed scripts using three graphics libraries in *Julia* (*Plots*, *Vegalite*, and *Gadfly*) and one in *Python* (*Matplotlib*). We leveraged the features of these libraries to automatically and randomly generate visually diverse chart images. For example, in the 'line chart' category, we varied graphical parameters such as line style, color palette, and graphical themes. Additionally, the number of curves and

points on the x-axis were randomly selected. To further diversify the curve shapes, the y-values were generated using a variety of predefined functions, which were triggered randomly. These functions included random values, polynomials of random degrees, probability distributions, random signal generation (linear combinations of sine and cosine, linear chirps), and other standard functions.

Table 1 shows, for each chart class, the number of images obtained through web scraping and generated using *Matplotlib*, *Plots*, *Vegalite*, and *Gadfly*. Each class contains 1,000 images in total. The table also indicates with a zero (0) the chart classes that could not be generated using *Plots*, *Vegalite*, or *Gadfly*. The number of images generated by each library was determined based on the variety of visual options they offered. More images were generated with the libraries that allowed for greater visual diversity in the charts.

#### 3.2 Deep Learning Models for Chart Classification

##### 3.2.1 Convolutional Neural Networks

In this study, we train and evaluate six prominent CNN architectures that have demonstrated significant success in various image classification tasks. **AlexNet** (Krizhevsky et al., 2012), the pioneering deep CNN architecture, consists of five convolutional layers followed by three fully connected layers, establishing fundamental principles for modern deep learning. **VGG16** (Simonyan and Zisserman, 2015) features a deeper architecture with 16 layers using small 3×3 convolution filters throughout the network, emphasizing the benefits of network depth with uniform structure. **Inception-v3** (Szegedy et al., 2015) employs parallel convolution paths of varying scales within its Inception modules, enabling multi-scale feature processing through its unique module design. **Inception-ResNet-v2** (Szegedy et al., 2016) combines the Inception modules with residual connections, enhancing gradient flow and feature extraction capabilities through this hybrid architecture. **Xception** (Chollet, 2016) leverages depthwise separable convolutions to efficiently process cross-channel and spatial correlations, representing an extreme version of the Inception hypothesis. **EfficientNetB4** (Tan and Le, 2019), a scaled version of the EfficientNet architecture optimized through neural architecture search, offers state-of-the-art performance with fewer parameters through balanced scaling of network depth, width, and resolution. This diverse selection of architectures provides a broad and representative comparison of differ-



Table 1: Overview of the chart image dataset composition.

Class	Web scraping	Matplotlib	Plots	Vegalite	Gadfly	Total
area chart	445	225	225	105	0	1000
bar chart	31	280	280	129	280	1000
barcode plot	57	220	303	200	220	1000
boxplot	253	247	200	100	200	1000
bubble chart	206	220	220	154	200	1000
column chart	282	210	210	98	200	1000
diverging bar chart	27	250	333	140	250	1000
diverging stacked bar chart	95	280	360	265	0	1000
donut chart	102	698	0	200	0	1000
dot strip plot	92	250	250	158	250	1000
heatmap	140	300	360	200	0	1000
line chart	290	200	200	110	200	1000
line column chart	45	250	355	100	250	1000
lollipop chart	152	300	300	0	248	1000
ordered bar chart	57	250	300	143	250	1000
ordered column chart	61	250	300	139	250	1000
paired bar chart	57	264	264	151	264	1000
paired column chart	173	200	277	150	200	1000
pie chart	477	200	223	100	0	1000
population pyramid	209	250	250	191	100	1000
proportional stacked bar chart	86	240	334	100	240	1000
scatter plot	280	200	200	160	160	1000
spine chart	11	280	340	100	269	1000
stacked column chart	275	180	265	100	180	1000
violin plot	181	273	273	0	273	1000

ent CNN architectural innovations’ performances for the chart image classification task, ranging from basic architectures (AlexNet) to highly optimized models (EfficientNet).

### 3.2.2 Vision-Language Models

For vision-language modeling, we evaluate both generalist and chart-specific architectures, aiming to assess VLMs’ generalization capabilities on chart classification using models pre-trained on different datasets than those used for our CNNs. We experiment with several versions of LLaVA, a pioneer in visual instruction tuning: **LLaVA-1.5** (Liu et al., 2023b) (**7B** and **13B** versions), which enhances visual analysis by adopting CLIP-ViT-L-336px and an MLP connector, and **LLaVA-1.6** (Liu et al., 2024) variants (based on **Mistral-7B**, **Vicuna-7B**, and **Vicuna-13B**), which improve visual detail capture through quadrupled resolution and expanded instruction data. We also evaluate **PaLI-GEMMA-3B-ft-VQAv2-448** (Beyer et al., 2024), which combines a ViT image encoder with a 2B Gemma (Mesnard et al., 2024) LLM fine-tuned on VQAv2. For chart-specific models, we assess **ChartLLaMA-13B** (Han et al., 2023), which builds upon LLaVA-1.5’s architecture by replacing its single linear projection layer with a two-layer MLP and is specifically trained for chart understanding, and **TinyChart-3B-768** (Zhang et al., 2024), a lightweight approach optimized for chart

analysis with a specialized 768×768 resolution and enhanced attention mechanisms for processing structured visual information.

## 3.3 CNNs Training

Our dataset was split into training (80%) and test (20%) sets. From the training set, we further reserved 20% for validation, resulting in 16,000 images for training (640 per class) and 4,000 images for validation (160 per class). We experimented with six well-known CNNs: **AlexNet**, **VGG16**, **InceptionV3**, **InceptionResNetV2**, **Xception** and **EfficientNetB4**. Two training approaches were experimented with: full network training and fine-tuning. For both methods, we resized the input images to the appropriate format for each CNN.

### 3.3.1 Full Training Strategy

We adopted a full network training approach with 100 epochs using mini-batches of 64 images. The optimization was performed using Stochastic Gradient Descent (SGD) with a learning rate of 0.01, momentum of 0.9, and weight decay of  $10^{-6}$ . The training duration varied significantly across models, with AlexNet being the fastest to train (5.57 minutes) and EfficientNetB4 requiring the most time (115.30 minutes), as detailed in Table 2.

Table 2: CNNs training time (in minutes).

Model	Runtime (minutes)
AlexNet	5.57
VGG16	42.30
InceptionV3	42.27
InceptionResNetV2	93.17
Xception	69.97
EfficientNetB4	115.30

### 3.3.2 Fine-Tuning Strategy

We explored a transfer learning approach using ImageNet pre-trained weights. The fine-tuning process consisted of two phases. First, we froze all layers of the network to preserve their information and added three trainable layers: an average pooling layer, a fully connected layer, and a softmax layer for chart class prediction. These new layers were trained for 40 epochs with a mini-batch size of 64, using early stopping to prevent overfitting (monitoring validation loss with a patience of 10). For the second phase, we unfroze the pre-trained model layers and trained the entire network for 100 epochs with a mini-batch size of 64 and a reduced learning rate of  $10^{-5}$ . Both phases used SGD optimization with a momentum of 0.9 and weight decay of  $10^{-6}$ . However, this approach did not yield significant improvements over full training, and in some cases even led to performance degradation. Consequently, we selected the fully trained models for our final evaluation.

## 3.4 Evaluation

We evaluated both our trained CNNs and eight pre-trained Vision-Language Models (VLMs) on our test set, including six generalist VLMs and two chart-specific VLMs. Vision-Language Models take as input text in the form of a prompt as well as an image. (Brown et al., 2020) and (Radford et al., 2021) highlight that zero-shot evaluation is particularly effective for assessing the generalization capabilities of language models and vision-language models. As demonstrated in (Brown et al., 2020), this evaluation approach provides a direct measure of a model’s ability to generalize to new tasks without any adjustment or task-specific examples, testing its capacity to understand and perform tasks based solely on instructions. This observation is further supported by (Radford et al., 2021), where the authors show that zero-shot evaluation effectively assesses a model’s ability to transfer learned knowledge to unfamiliar tasks. Based on these findings, we adopted a zero-shot evaluation approach and explored several prompt formu-

lations to instruct the VLMs in performing chart image classification.

First, the prompts must be constructed in the appropriate format for the model. For example, for the *llava-v1.6-mistral-7b* model, the prompt must be formatted as follows: "[INST] <image>\n instruction [/INST]". For all the VLMs, we tested prompts formulated in different ways. The most basic form simply asks the model what type of chart it is, without providing any additional information about the chart classes: "What is the chart type? Answer by just giving the chart type.". For the second type of prompt, we ask the model to classify the chart image into one of the categories provided in the prompt: "What is the chart type among the types in the list below: [area, ..., violin plot]? Answer by giving just the best chart type in the previous list.". The third form of the prompt involves asking the model to analyze the chart first, and then classify it into one of the categories in the provided list: "After analyzing the chart, classify it correctly into one of the following chart types: area, ..., violin plot. After that, give me just the correct chart type.". Finally, we tested a fourth and final prompt, in which we provide a short description of each chart class and ask the model to take on the role of an expert data visualization assistant. This last prompt did not yield satisfactory results with any of the models. Each of these prompt approaches underwent some variations depending on the model to improve its performance.

Through our experiments, we found that even when using the second type of prompt, where we ask the model to classify the chart image into one of the categories provided in the list, the models’ predictions sometimes do not fit into any of our 25 chart classes. To classify these predictions that fall outside our classes, we created a 26th class called "other". We also noticed that sometimes the VLMs are able to correctly recognize the type of chart, but their predictions do not match to any of our classes. For example, a VLM might predict "horizontal bar" whereas our corresponding class is "bar". To address these biases, we perform several correction treatments on the VLMs predictions before evaluating their final performance.

### 3.4.1 Evaluation Metrics

To evaluate the performance of models on the task of chart image classification, we use several complementary metrics: *precision*, *accuracy*, *recall*, *F1-score*, and *confusion matrix*. *Precision* measures the reliability of the model’s positive predictions, indicating its ability to avoid false positives. *Accuracy* pro-

vides an overall view of performance by representing the total proportion of correct predictions. *Recall* assesses the model’s ability to correctly identify all positive examples of a given class, which is crucial when exhaustive detection is necessary. The *F1-score*, the harmonic mean of *precision* and *recall*, offers a balance between these two metrics, particularly useful for a synthetic evaluation. Finally, the *confusion matrix* provides a detailed visualization of the model’s performance, allowing for the identification of specific confusions between different types of charts and the detection of potential biases.

### 3.5 Implementation Details

All experiments were conducted on an Azure *NC24ads A100 v4* instance equipped with a 24-core CPU, 220 GB of RAM, and an NVIDIA A100 graphics card (80 GB memory). Our code and dataset are available at <https://github.com/MSD-IRIMAS/CNNvsVLMforChartImageClassification.git>.

#### 3.5.1 CNN Implementation

For CNN training and evaluation, we used the Keras library with TensorFlow backend. Image preprocessing involved resizing to model-specific input dimensions and applying the Keras `preprocess_input` method. We used categorical cross-entropy as the loss function and categorical accuracy as the metric. The best model was saved during training using the Keras `ModelCheckpoint` callback method.

**Fine-tuning Implementation.** The fine-tuning architecture included additional layers (average pooling, fully connected, and softmax) on top of the frozen pre-trained network. We implemented early stopping by monitoring the validation loss with the `monitor` parameter set to `val_loss`, the `mode` parameter set to `min`, and a `patience` parameter of 10. The optimization was configured using SGD with the previously mentioned learning rates and momentum parameters. The loss function and metric remained the same as those used for training CNNs from scratch: *categorical cross-entropy* and *categorical accuracy*.

#### 3.5.2 VLM Implementation

For VLM evaluation, we used the PyTorch library. To ensure reproducibility of our experimental results, we set the `temperature` parameter to 0.2 in the `model.generate` method. This low temperature value minimizes variability in the VLMs predictions and tends to produce more consistent and predictable outputs.

## 4 EXPERIMENTAL RESULTS

This section presents the results of the comparative evaluation between six CNNs and eight VLMs on the task of classifying chart images. The CNNs were directly trained on our training set, while the VLMs were evaluated in a zero-shot manner, without any prior training on our data. The models are assessed on our test set consisting of 200 images per chart class, totaling 5,000 images, and their performance is measured using four main metrics (*accuracy*, *precision*, *recall*, and *F1-score*) and *confusion matrix*.

In Table 3, the “*Prompt type*” column indicates the form of the prompt used for evaluating the VLM. For each model, only the results obtained with the prompt that yielded the best performance are presented. Table 3 highlights the significantly superior performance of the trained CNNs compared to the VLMs. For example, **Xception** achieves an *accuracy* of 0.9682 and a *F1-score* of 0.9682, underscoring the model’s ability to capture the characteristics of the charts well. The performance of other CNNs, such as **InceptionResNetV2** and **InceptionV3**, follows this trend with very high scores. Even the older architecture **AlexNet**, achieves a respectable *accuracy* of 0.7928, confirming the effectiveness of these models in the task of classifying chart images. On the other hand, the VLMs tested in zero-shot show lower performance. The **llava-v1.6-vicuna-13b** model evaluated with the third type of prompt achieves an *accuracy* of 0.6530 and a *F1-score* of 0.6680. This model exhibits a good *precision* (0.8479) but a lower *recall* (0.6530), which reveals its difficulty in recognizing certain classes. Overall, the other generalist models follow this trend with low to moderate performance. Finally, despite their specialization in chart understanding, **ChartLlama-13b** and **TinyChart-3B-768** fail to compete with the trained CNNs.

The *confusion matrix* shown in Figure 2 confirms the excellent performance of the **Xception** model, with the majority of correct predictions concentrated along the diagonal. Some minor confusions remain between visually similar classes, particularly between “*area*” and “*line*”, as well as between “*scatter*” and “*bubble*”, illustrating the model’s difficulty in distinguishing certain closely related structures. However, for the majority of classes, such as “*diverging bar*”, “*donut*” and “*barcode*” the errors are minimal, demonstrating the model’s ability to effectively capture the specific visual characteristics of these charts. These results confirm the suitability of CNNs like **Xception** for the classification of chart images.

In contrast, the *confusion matrix* of the **llava-v1.6-vicuna-13b** model, shown in Figure 3, highlights sig-

Table 3: Comparison of models on performance metrics. Best value in each column is in bold, second best is underlined.

Model	Prompt type	Accuracy	Precision	Recall	F1-score
<b>Convolutional Neural Networks</b>					
AlexNet (Krizhevsky et al., 2012)	-	0.7928	0.80	0.7928	0.7922
VGG16 (Simonyan and Zisserman, 2015)	-	0.9128	0.9145	0.9128	0.9129
InceptionV3 (Szegedy et al., 2015)	-	0.9472	0.9478	0.9472	0.9473
InceptionResNetV2 (Szegedy et al., 2016)	-	<u>0.9590</u>	<u>0.9594</u>	<u>0.9590</u>	<u>0.9590</u>
Xception (Chollet, 2016)	-	<b>0.9682</b>	<b>0.9686</b>	<b>0.9682</b>	<b>0.9682</b>
EfficientNetB4 (Tan and Le, 2019)	-	0.9390	0.940	0.9390	0.9391
<b>Generalist Vision-Language Models</b>					
llava-v1.5-7b (Liu et al., 2023b)	Third	0.6226	0.7672	0.5987	0.6288
llava-v1.5-13b (Liu et al., 2023b)	Third	0.6394	0.7830	0.6148	0.6364
llava-v1.6-mistral-7b (Liu et al., 2024)	Third	0.5794	0.8395	0.5794	0.5962
llava-v1.6-vicuna-7b (Liu et al., 2024)	Third	0.6436	0.8272	0.6188	0.6645
llava-v1.6-vicuna-13b (Liu et al., 2024)	Third	0.6530	0.8479	0.6530	0.6680
paligemma-3b-ft-vqav2-448 (Beyer et al., 2024)	Second	0.5050	0.5643	0.4856	0.4783
<b>Chart-specific Vision-Language Models</b>					
ChartLlama-13b (Han et al., 2023)	Third	0.4572	0.5328	0.4396	0.4067
TinyChart-3B-768 (Zhang et al., 2024)	First	0.4002	0.6847	0.3848	0.3642

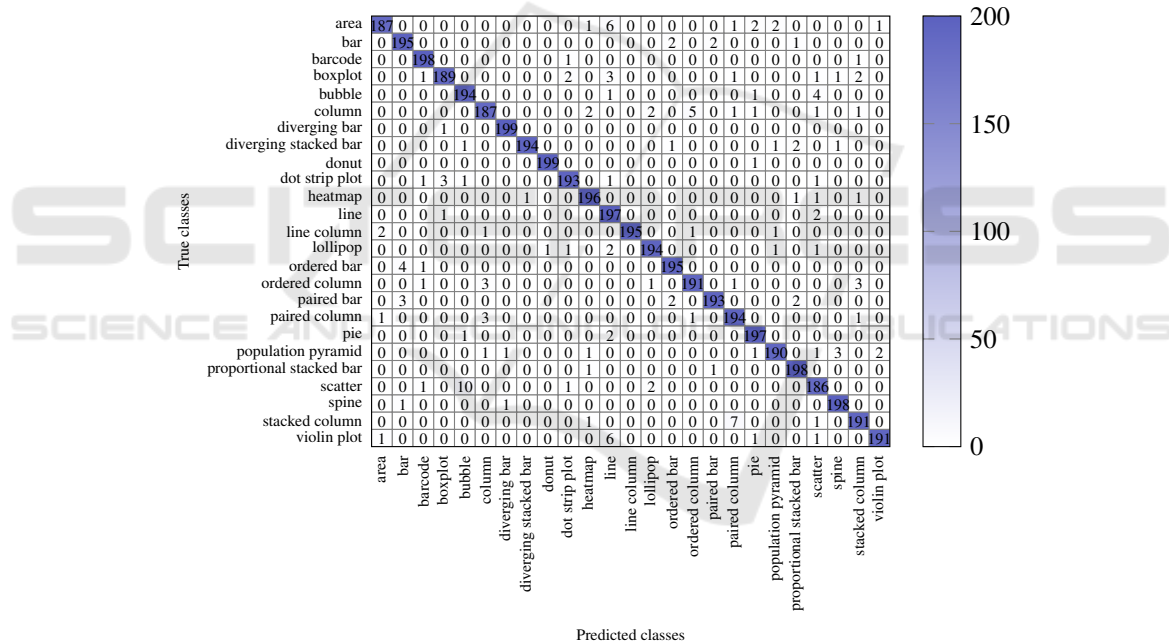


Figure 2: Xception confusion matrix.

nificantly lower performance than **Xception**. In particular, we can observe notable confusions between several visually similar chart classes, such as "column" and "bar", or "barcode" and "bar". Errors frequently occur for charts featuring bars or columns. The model also often confused (79 times) "area charts" with "line charts", and it confused "donuts" with "pie charts" 71 times. However, it is worth noting that the VLM adhered to the list of classes we provided, as no chart were classified into the 26th class named "other". Despite this, some distinctive classes,

such as "heatmap" and "pie", are well classified, indicating that the model is able to effectively capture certain chart features, but struggles to generalize well on specific classes that resemble bars or columns.

## 5 RESEARCH PERSPECTIVES

Our investigation into chart understanding methods has revealed two significant limitations in existing datasets (Table 4). First, these corpora feature a lim-



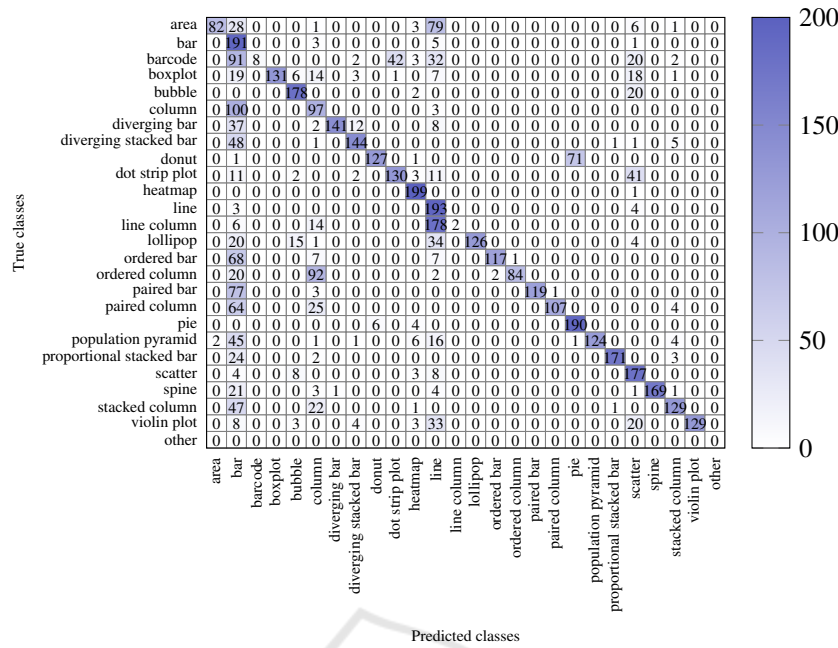


Figure 3: llava-v1.6-vicuna-13b confusion matrix.

ited number of chart classes, with even recent datasets like ChartX covering only 18 types of charts. Second, the granularity of chart classes in these datasets is often mismatched with the taxonomies used in professional data visualization software such as Tableau, Power BI, or Qlik, which support approximately 50 different chart types. This methodological fragmentation creates a gap between academic research approaches and business needs. Developing a new dataset that aligns with the standards of data visualization software would therefore be beneficial, offering researchers and practitioners a common foundation to improve the automatic recognition and understanding of charts. Beyond dataset creation, the

development. While recent work has shown that Larger Language Models and Vision-Language Models can achieve performance comparable to fine-tuned models using few-shot or multi-turn prompting approaches, these methods have limitations for image classification tasks with numerous classes. Indeed, when the number of classes is high, providing representative examples for each class in the token sequence can exceed the context length limits of these models. Although this could be addressed by implementing a hierarchical classification strategy, first grouping charts into broader categories before fine-grained classification, such an approach would add complexity and processing time unsuitable for real-time applications. Therefore, fine-tuning a Vision-Language Model on the future comprehensive dataset appears as a more practical solution for achieving accurate classification across the wide range of chart types found in professional visualization software.

## 6 CONCLUSION

In this paper, we presented a comprehensive evaluation of CNNs and Vision-Language Models (VLMs) for chart image classification using a dataset of 25 chart types. Our results demonstrate that CNNs, specifically trained for the task, outperform VLMs in this domain. However, VLMs show promising generalization capabilities when applied in a zero-shot setting. These findings underscore the importance of

Table 4: Chart-related benchmarks.

Datasets	Chart Type	Task Type
<b>Single-task Evaluation</b>		
FigureQA (Kahou et al., 2017)	5	1
DVQA (Kafle et al., 2018)	1	1
PlotQA (Methani et al., 2019)	3	1
Chart-to-Text (Obeid and Hoque, 2020)	6	1
ChartQA (Masry et al., 2022)	3	1
OpenCQA (Kantharaj et al., 2022)	5	1
ChartReformer (Yan et al., 2024)	3	1
EvoChart-QA (Huang et al., 2024)	4	1
<b>Multi-task Evaluation</b>		
UniChart (Masry et al., 2023)	3	5
ChartLlama (Han et al., 2023)	10	7
MMC (Liu et al., 2023a)	6	9
ChartSFT (Meng et al., 2024)	9	5
ChartX (Xia et al., 2024)	18	7
ChartInstruct (Masry et al., 2024a)	10	+4

high number of chart classes in professional visualization software also raises challenges for model

task-specific training for CNNs, while also highlighting the potential of VLMs in handling diverse and unseen chart types.

Our future work will focus on developing a more comprehensive dataset that better aligns with professional data visualization software standards, which typically support around 50 different chart types. While VLMs demonstrate promising zero-shot capabilities, their context length limitations when dealing with numerous chart classes make fine-tuning a more practical approach for real-world applications. Therefore, we plan to fine-tune VLMs on this future dataset to bridge the current gap between academic research and industry requirements in chart classification tasks. Additionally, we aim to explore chart description generation, leveraging the multimodal capabilities of VLMs.

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