Traffic Flow Prediction Model Based on BDBO-TCN

Zhang Xijun and Chen Xuan

School of Computer and Communication, Lanzhou University of Technology, Lanzhou 730050, China

Keywords: Traffic Flow Prediction, TCN, DBO.

Abstract: In order to improve the accuracy of short-term traffic flow prediction and overcome the shortcomings of single prediction model and the limitations of traditional depth learning based on experience to set hyperparameters, a time convolution network (TCN) model based on improved dung beetle algorithm (DBO) is proposed. In order to solve the problem of slow convergence of traditional TCN model, the dung beetle algorithm is introduced, and the Bernoulli chaotic mapping algorithm is used to improve the initial value, considering the randomness and diversity of the initialization of dung beetle algorithm, the traffic flow prediction model based on BDBO-TCN is constructed. To verify the predictive effect of the experiment, experiments were conducted on two different real data sets, the multi-step prediction is compared with the TCN model optimized by DBO based on various chaotic mapping algorithms to further verify the prediction performance of the model. This model is superior to other models.

1 INTRODUCTION

Traffic flow prediction is the basis of traffic control and traffic guidance. At present, the common shortterm traffic flow prediction models are LSTM(Ma et al., 2015), GRU (Wu et al., 2018), TCN(Lea et al.) etc., in the field of traffic flow prediction, the common optimization algorithms such as particle swarm optimization (Kennedy and Eberhart), genetic algorithm (Goldberg, 1989)etc., in this paper, dung beetle Optimizer algorithm(Xue and Shen, 2023) is used to solve the hyperparameters of TCN model, and chaos mapping algorithm(Yu et al., 2018)is introduced into intelligent optimization algorithm to increase population diversity. Chaotic mapping algorithms include Tent mapping(Zhao, 2012), Logistic mapping(Zhang and Liang, 2012) Bernoulli mapping(Saito and Yamaguchi, 2016)and so on. The hyperparameters of TCN are optimized by DBO algorithm of dung beetle, and the traffic flow prediction of TCN is made by the optimal hyperparameters. The main contributions are as follows:

(1) Aiming at the problem that the hyperparameters of TCN are difficult to determine in the traffic flow prediction, in this paper, TCN traffic flow prediction model based on improved dung beetle algorithm is designed by combining TCN with improved dung beetle algorithm. The simulation results show that the proposed model is superior to other optimized TCN prediction models.

(2) Using the method of randomly generating the initial population in traditional dung beetle algorithm, the distribution of the initial population is not uniform, which leads to the decrease of the population diversity and the low quality of the population, the problem of unbalanced global exploration and local development capability affects the convergence speed of the algorithm. In this paper, chaotic maps are introduced to improve the quality of initial population distribution in the search space, thus strengthening the global search capability.

2 MODEL

2.1 Dung Beetle Optimizer

Dung Beetle Optimizer (DBO) is a new heuristic swarm intelligence optimization algorithm inspired by the behavior of Dung beetles in nature. The dung beetle algorithm selects the optimal solution by modelling dung beetle, survival behavior, ball rolling and dancing behavior, foraging behavior, breeding behavior and stealing behavior.

The rolling behavior of dung beetles can be divided into barrier mode and barrier-free mode. The

rolling behavior of dung beetles is influenced by celestial cue navigation, and the rolling position path of dung beetles is changed by the change of light intensity. The location update formula is shown

$$x_i^{t+1} = X'' + S \times g \times (|x_i^t - X'| + |x_i^t - X''|)$$
 (1)

Where t is the number of current iterations, which x_i^{t+1} is the position information of the first dung beetle during the t iteration, k is the deflection coefficient and b is the natural coefficient, $|x_i^t - x_G^t|$ indicates the change of light intensity,

 x_G is the worst position in the current population. The natural coefficient α of -1,1, when $\alpha = 1$ means the natural environment does not affect the original direction, when $\alpha = -1$ means the natural environment deviates from the original direction. The α value is determined by the probability λ value.

When a dung beetle encounters an obstacle and is unable to move forward, it changes the direction and position of its ball by dancing. Update such as type:

$$x_{i}^{t+1} = x_{i}^{t} + \tan\theta \left| x_{i}^{t} - x_{i}^{t-1} \right|$$
(2)

The position of the dung beetle does not change

when the angle of deflection of $\theta = 0, \frac{\pi}{2}, \pi$

Reproductive behavior dung beetles hide their dung balls by rolling them to a safe area, providing a boundary selection strategy to simulate the female dung beetles spawning and brood areas. Female dung beetles lay their eggs and raise their young.

$$\begin{cases} Ub' = min(X' \times (1+R), Ub \\ Lb' = max(X' \times (1-R), Lb) \\ R = 1 - \frac{t}{T_{max}} \end{cases}$$
(3)

Among them, Ub', Lb' is the upper and lower bounds of the spawning region, Ub, Lb is the upper and lower bounds of the search space, respectively, X' is the optimal positions of the current population, R is the dynamic selection factor, and T_{max} is the optimal iteration order.

Once the female has identified the area where she will lay her eggs, she will incubate the ball and only produce one egg per iteration, thus, the position of the oocyte changes dynamically with the iteration of the spawning area, it is defined as follows:

$$B_i^{t+1} = X' + b_1 \times (B_i^t - Lb') + b_2$$
(4)

Where, B_i^t is the position of the i oosphere at the t iteration, b_1 , b_2 are the independent random variable of D for the optimization problem.

Foraging behavior after hatching, young dung beetles need to be guided to a limited optimal foraging area. The boundary of the optimal foraging area is defined as follows:

$$\begin{cases} Ub'' = \min(X'' \times (1+R), Ub) \\ Lb'' = \max(X'' \times (1-R), Lb) \end{cases}$$
(5)

For X'' is the global optimal position, Ub'', Lb'' is the upper and lower limits of the optimal foraging, the position of the small dung beetle can be defined after the location update as shown:

$$x_i^{t+1} = x_i^t + C_1 \times (x_i^t - Lb'') + C_2 \times (x_i^t - Ub'')$$
(6)

Where, x_i^t is the position information of the i little dung beetle in the iteration of the t generation, C_1 is a random number following normal distribution, and C_2 is a random vector of (0,1).

Some dung beetles don't want to play their own game, they want to play for free, the best place in the world, the best place to eat. Assuming that the thieving dung beetles are competing for food nearby, during the iteration, the thieving dung beetle position updates as follows:

$$x_i^{t+1} = X'' + S \times g \times (|x_i^t - X'| + |x_i^t - X''|)$$
(7)

Where x_i^t is the position information of the i thief dung beetle in the t generation iteration, g is a random variable of size 1*D with a normal distribution and S represents a constant.

2.2 Chaotic Algorithm

In order to improve the diversity of population initialization, chaotic maps are used to generate the diversity of initial population in the initialization stage of DBO, the probability of the middle value of the Logistic map is uniform, but the probability of the two ends is very high, so it is disadvantageous to find the global optimal point when it is not at the two ends of the design variable space Secondly, Tent map has good ergodicity, but there are small periods and unstable period points in its iterative sequence, so if the sequence falls into it, the sequence tends to be stable and the algorithm is invalid Because Bernoulli mapping can affect the whole process of algorithm and obtain better optimization results, it has the characteristics of ergodic uniformity and moderate convergence speed, and is widely used in algorithm initialization. Therefore, Bernoulli map is used to initialize the population of DBO in order to improve the distribution quality of the initial population in the search space and enhance its global search ability. Bernoulli was used to map the initial position of dung beetle, the resulting values were

projected into the chaotic variable space, and then the resulting chaotic values were mapped into the algorithm initial space by linear transformation, the specific formula for the Bernoulli mapping is shown:

$$Z_{n+1} = \begin{cases} \frac{Z_n}{1-\beta}, \ 0 \le Z_n \le 1-\beta\\ \frac{Z_n-(1-\beta)}{\beta}, \ 1-\beta \le Z_n \le 1 \end{cases}$$
(8)

Where β is the mapping parameter.

2.3 BDBO-TCN

BDBO-TCN algorithm based on time convolution network can extract the temporal characteristics of traffic flow across time steps. TCN model is chosen as traffic flow prediction model, which has simple structure and can accurately capture and predict the inherent patterns and trends of sequence data. In this paper, the DBO algorithm based on Bernoulli map is used to optimize the TCN parameters, taking the time series of traffic flow as input and the prediction error as the fitness, the next stage of traffic flow forecast is the output matrix. An improved DBO-TCN prediction model is convolutional neural network as follows:

(1) firstly, the structure of TCN model is determined, the model structure diagram for this article is shown in Figure 2.2. 3, and then randomly initialize the parameters of the TCN model.

(2) The initial population of DBO (suppose rolling ball dung beetle: foraging dung beetle: breeding dung beetle: larceny dung beetle: 20% : 20%: 25%: 35%), and the initial value is determined by chaos mapping method.

(3) in this paper, the prediction error of TCN model is taken as the fitness function of dung beetle algorithm, so that the dung beetle algorithm is related to TCN model.

(4) using the strategy of dung beetle algorithm introduced in Section 4.2, we get the updated value of super-parameter, and train the TCN model on the training set, and get the prediction error of the model. (5) if the current prediction error meets the set requirements or reaches the upper limit of the cycle, the optimal TCN superparameter is obtained.

(6) if the end condition of step (5) is not satisfied, return to step (4) to continue until the loop end condition of step (5) is satisfied.

A summary of the above steps results in an improved DBO-TCN traffic flow prediction flowchart as shown in Figure 1.

3 EXPERIMENTAL ANALYSIS

3.1 Data Description

In order to verify the superiority of the proposed model. Experiments were performed using two realtime California highway datasets PEMSD4 and PEMSD8 collected every 30 seconds by the Caltrans Performance Measurement System. This paper chooses the traffic flow data as the research object. Traffic flow data are collected every 5 minutes. The specific dataset statistics are shown in Table 1

Table 1: Description of experience dataset.

Datasets	Number of	Edges	Time	Time
	sensors	D	steps	range
PEMSD4	307	340	16992	1/1/2018-
				2/28/2018
PEMSD8	170	277	17856	7/1/2016-
				8/31/2016

The data sets are divided into training set, verification set and test set according to the ratio of 6:2:2. And early stop method is used to prevent over-fitting. In order to eliminate the influence of different variables on the data set, the maximum-minimum normalization method is used to process the data in [0, 1] interval. The normalization operation is as follows:

$$x' = \frac{x - x_{min}}{x_{max} - x_{min}} \tag{9}$$

where x' is the normalized data, x is the original data, x_{min} is the minimum value in the data sample, and x_{max} is the maximum value in the data sample.

3.2 Experimental Environment and Parameter Settings

This experiment is compiled and run on Windows Server (CPU: Intel (R) Core (TM) i5-8300H CPU @ 2.30 GHz, GPU: NVIDIA GeForce GTX 1050 Ti) using PyTorch depth framework to complete in Pycharm development environment. The specific parameters are set as follows: Historical traffic flow window size is 6,num_channels= [128,64,32,16,4,1] in TCN, The loss function is MSELoss, Adam Optimizer, Batch size=64, epoch = 100, learned number =0.001, deflection coefficient k is 0.1, the natural coefficient b is 0.5,number of iterations is 100 and use the early stop method with patience = 10. DMEIS 2024 - The International Conference on Data Mining, E-Learning, and Information Systems

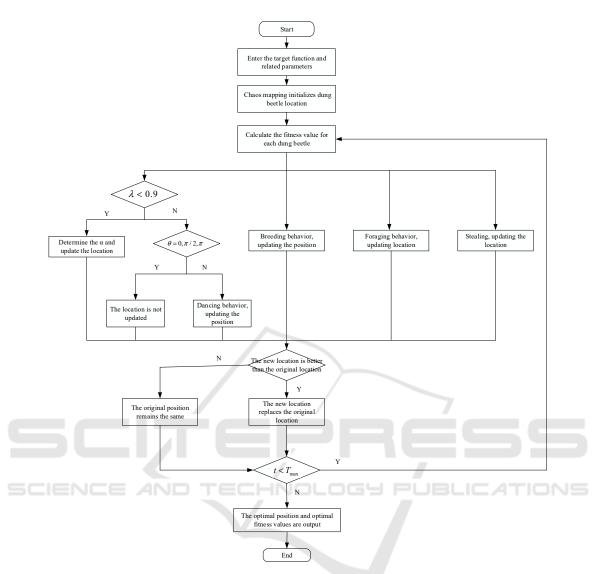


Figure 1: Traffic flow prediction flow chart of BDBO-TCN.

Baseline Methods

- (1) TCN: Time convolutional network
- (2) DBO-TCN: Dung Beetle algorithm optimizes TCN
- (3) TDBO-TCN: The dung Beetle algorithm under Tent mapping optimizes TCN
- (4) LDBO-TCN: The dung Beetle algorithm under Logistic mapping optimizes TCN
- (5) BDBO-TCN: The dung Beetle algorithm under Bernoulli mapping optimizes TCN

3.2 Evaluation Index

In order to quantitatively analyze the effectiveness of the model for data repair, this paper uses the complete traffic volume to verify it, and adopts the following evaluation indexes to measure the prediction and repair ability of the model.

(1) Mean Absolute Error (MAE):

$$MAE = \frac{1}{n} \sum_{i=1}^{n} |y_i - y'_i|$$
 (10)

(2) Root Mean Square Error (RMSE):

$$RMSE = \sqrt{\frac{1}{n} \sum_{i=1}^{n} |y_i - y'_i|^2}$$
(11)

Where n is the number of true data, y_i is the true value of the i-th true data, and y'_i is the predicted value of the ith data. The smaller the above evaluation index, the better the prediction and repair ability of the model.

4 RESULTS

Table 2: Short-term traffic flow forecast with 5-minute interval.

model	datasets	PEMSD4		PEMSD8	
	Metrics	MAE	RMSE	MAE	RMSE
TCN		17.94	28.68	13.87	21.43
DBO-TCN		15.88	26.36	12.25	19.57
TDBO-TCN		15.36	25.88	11.94	19.23
LDBO-TCN		15.48	25.62	11.83	19.32
BDBO-TCN		15.21	25.23	11.73	18.72

Table 3: Short-term traffic flow forecast with 10-minute interval.

model	datasets	PEMSD4		PEMSD8	
	Metrics	MAE	RMSE	MAE	RMSE
TCN		18.96	30.32	14.97	23.26
DBO-TCN		17.62	28.29	13.69	21.62
TDBO-TCN		17.35	27.63	13.45	20.98
LDBO-TCN		17.22	27.52	13.48	21.06
BDBO-TCN		17.02	27.31	13.22	20.85

Table 4: Short-term traffic flow forecast with 15-minute interval.

model	datasets	PEMSD4		PEMSD8	
	Metrics	MAE	RMSE	MAE	RMSE
TCN		20.25	32.21	16.23	25.42
DBO-TCN		18.87	30.14	14.95	23.61
TDBO-TCN		18.68	29.56	14.85	23.32
LDBO-TCN		18.54	29.75	14.77	23.18
BDBO-TCN		18.33	29.26	14.51	22.88

As can be found in the table, the accuracy of the model increases with the increase of the forecast time interval, because there are many factors affecting the traffic flow, when the number of forecast steps increases, the correlation between the data decreases, the performance of traffic flow prediction is reduced, and it can be found that the optimization algorithm can improve the accuracy of the model, but the chaos mapping algorithm has little influence on the optimization algorithm.

5 CONCLUSIONS

In this paper, a traffic flow prediction model of BDBO-TCN is proposed. The parameters of TCN (Temporal Convolutional Network) model were optimized by using the improved dung beetle algorithm, and the fitness objective was to minimize the predicted RMSE (root mean square error) value, thus, the model parameter configuration with the highest precision and efficiency can be found. In order to verify the performance of the model, experiments were carried out on PEMSD4 and PEMSD8 data sets, and the results were compared with the TCN model under other optimization algorithms. The experimental results show that BDBO-TCN model performs well in traffic flow prediction and is superior to other parameter optimization models. With the increase of time interval, the model can still maintain a high prediction accuracy. In addition, we also study the effect of different chaotic algorithms and different synchronization lengths on the prediction accuracy, and find that the selection of hyperparameters has an important effect on the model performance, moreover, it is a challenging task to determine the optimal hyperparameters. By combining the improved dung beetle algorithm with TCN model, the parameters are optimized with high precision and high efficiency. The model shows good adaptability in dealing with time interval variation.

ACKNOWLEDGEMENTS

This work was supported by National Natural Science Foundation of China (Grant No 62162040); Key Program of the Natural Science Foundation of Gansu Province, China (Grant No.22JR5RA226); Gansu Province Higher Education Innovation Fundfunded Project(Grant No.2021A-028)

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